			Planning			Design/Produce content					Making					Launch				
	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12	Day 13	Day 14	Day 15	Day 16	Day 17	Day 18	Day 19	Day 20
	01-Dec	02-Dec	03-Dec	04-Dec	05-Dec	08-Dec	09-Dec	10-Dec	11-Dec	12-Dec	15-Dec	16-Dec	17-Dec	18-Dec	19-Dec	22-Dec	23-Dec	24-Dec	25-Dec	26-Dec
Project manager	Meeting with Client						Brief client on moodboard Get feedback				Meeting with Client, are we on the right track				Final meeting client before launch					
Project Manager Everyone	Initial meeting Setting Goals							Progress meeting					Progress meeting					Progress meeting		
Developers Graphic designer		(	Research Competitors, Conter	nt)																
Graphic designer Developer Ux-Designer	Rough Layou		yout Draft																	
Ux designer Developers				Make wireframe			Identify site elements													
Graphic Designer						Make a Finished Style Tile			Changes in style tile											
PhotoGrapher						Photoshoot		oshoot												
Developer Writer					Develop text content		nt													
Developers											Basic site	structure								
Graphic designer									Work cl	Work closely with developers and asses the style we want for the elements										
Developers Ux-designer												Implement all ccor Make sure its user e		ent all ccontent on e its user experienc	the pages e oriented					
UX-Designer																User Experience Testing 10 Users, Different age groups				
Developers																Bug	fixing			
Developers																	Browser Compatibility		1	
Developers								+												
Developers																				Launch

 Start date
 End date

 01/11/2018
 26/11/2018