1. What is the DOM?

   The DOM stand for document object model. It is an object structure of the html element, can use javascript to fetch and manipulate these strungtures.

2. List three methods to manipulate the DOM.

   -getElementById
   - createElement
   - setAttribute

3. What is an asynchronous call?

   Javascript is a synchronous programming language, meaning that the code get read from top to bottom. But you can make asynchronous calls

4. Briefly explain what the sources tab in Chromes Developers Tools does.

   the "sources" in google dev tools displays the raw sources of the files that are in use on your website.

5. What is a JavaScript promise?

   A JS promise is an object. You can use it to make an asynchronous call. For example if you want you function to fetch some information from and API but you can have JS make a Promise to go and fetch that information while the browser keeps reading your JS file. Promises have 3 states, pending, fulfilled or rejected.

6. What is an API?
   API stands for application programming interface. APIs makes so that one piece of software can speak to another. It is usually files with a bunch of information in them.
7. What is a JavaScript Event?
8. What is event bubbling?