

Basic Vector Calculus

Recap of Ordinary Differentiation

- Vary input of function

$$x \mapsto x + \delta x$$

- Output varies by corresponding amount

$$f(x) \mapsto f(x) + \delta f(x) \\ f(x + \delta x) - f(x)$$

- For small δx , ratio is approximate rate of change

$$\frac{\delta f}{\delta x} = \frac{f(x + \delta x) - f(x)}{\delta x}$$

- Approximation improves as δx shrinks

$$\frac{df}{dx} = \lim_{\delta x \rightarrow 0} \frac{\delta f}{\delta x} = \lim_{\delta x \rightarrow 0} \frac{f(x + \delta x) - f(x)}{\delta x}$$

Vector Differentiation

- Vector valued function, e.g. position vector $\underline{r}(t)$

- Small change in t gives small change in position δt
 $\delta \underline{r}(t) = \underline{r}(t + \delta t) - \underline{r}(t)$

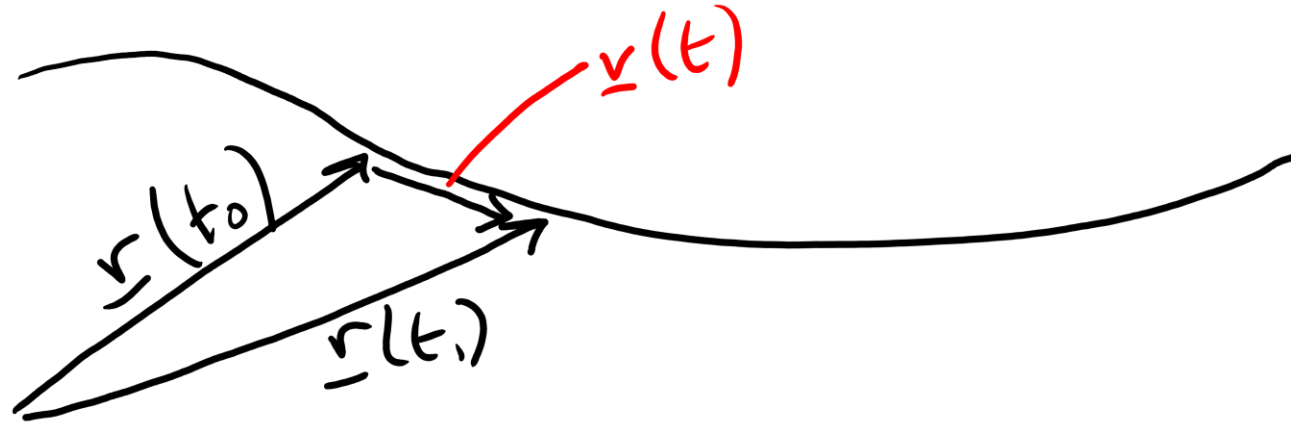
- Ratio is approximate rate of change $\frac{\delta \underline{r}}{\delta t}$

- Approximation improves as δt shrinks

$$\frac{d\underline{r}}{dt} = \lim_{\delta t \rightarrow 0} \frac{\underline{r}(t + \delta t) - \underline{r}(t)}{\delta t}$$

vector-
valued

Direction of Vector Derivatives



Direction already
captured in \underline{dr}^n .

Example

- Object with position vector $\underline{r}(t) = (3t + 4)\hat{i} + (-t^2)\hat{j}$
- What is the velocity as a function of time? What is the acceleration?

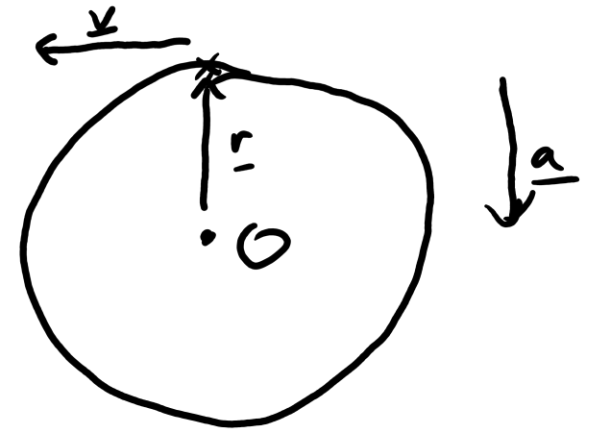
$$\underline{v}(t) = 3\hat{i} - 2t\hat{j}$$

$$\underline{a}(t) = -2\hat{j}$$

Example

- Object with position vector $\underline{r}(t) = \cos(t) \hat{i} + \sin(t) \hat{j}$
- What are the velocity and acceleration? What direction are these in relative to the position?

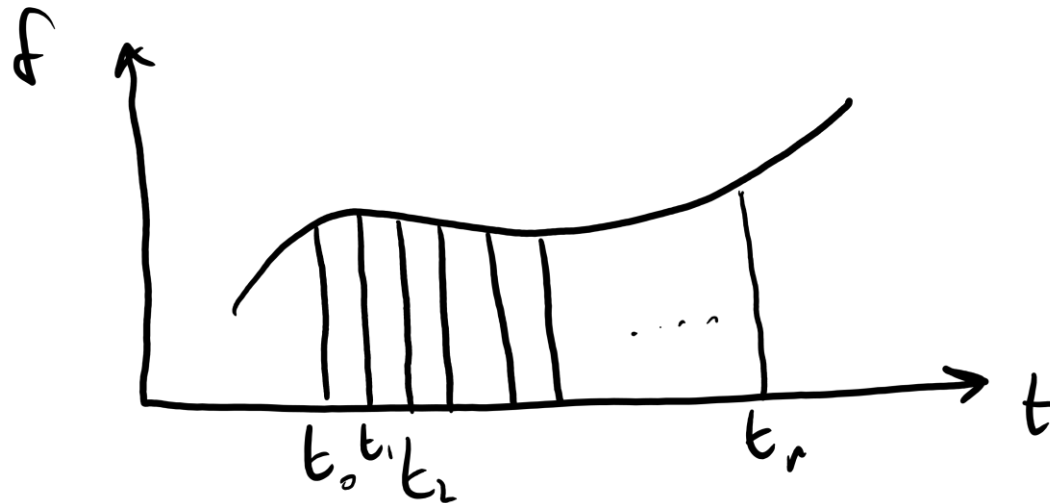
$$\underline{v}(t) = -\sin(t) \hat{i} + \cos(t) \hat{j}$$
$$\underline{a}(t) = -\cos(t) \hat{i} - \sin(t) \hat{j}$$



Recap of Ordinary Integration

- Integral is a sum over infinitesimal quantities

$$\int f(t) dt = \lim_{\delta t \rightarrow 0} \sum_{k=0}^n f(t_k) \delta t$$



Integration with Vectors I

- Can integrate a vector-valued function with respect to a scalar

$$\underline{r}(t) = \int \underline{v}(t) dt = \lim_{\delta t \rightarrow 0} \sum \underline{v}(t) \delta t$$

- Result is a vector

Example

- Velocity of a particle $\underline{v}(t) = (12t^2 + 4t) \hat{i} + \cos(t) \hat{j}$

- Find general expression for position at time t

$$\begin{aligned} \underline{r}(t) &= \int \underline{v}(t) dt = (4t^3 + 2t^2 + C_1) \hat{i} + (\sin(t) + C_2) \hat{j} \\ &= \begin{pmatrix} 4t^3 + 2t^2 \\ \sin(t) \end{pmatrix} + \underline{C} \end{aligned}$$

Integration with Vectors II

- Line Integral

Integral over a path in some space

Multiply small changes in position by
function of position and summing
over some path.

Example

- Path C defined by

$$\underline{r}(\lambda) = \begin{pmatrix} \lambda^2 \\ 6-\lambda \end{pmatrix} \quad \lambda \in [0, 5]$$

- Function \mathbf{F} defined over whole space

$$\underline{F} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ x-y \end{pmatrix}$$

- What is the line integral of \mathbf{F} over the curve C ?

Integration with Vectors II

- Total distance travelled by an object

$$\int \underline{E} \cdot d\underline{r}$$

$$= \int_C \begin{pmatrix} x+y \\ x-y \end{pmatrix} \cdot d\underline{r} = \int_C \begin{pmatrix} \lambda^2 + 6 - \lambda \\ \lambda^2 - 6 + \lambda \end{pmatrix} \cdot \begin{pmatrix} dx \\ dy \end{pmatrix} = \int_C \begin{pmatrix} \lambda^2 + 6 - \lambda \\ \lambda^2 - 6 + \lambda \end{pmatrix} \cdot \begin{pmatrix} 2\lambda \\ -1 \end{pmatrix} d\lambda$$

$$\frac{dx}{d\lambda} = 2\lambda$$

$$dx = 2\lambda d\lambda$$

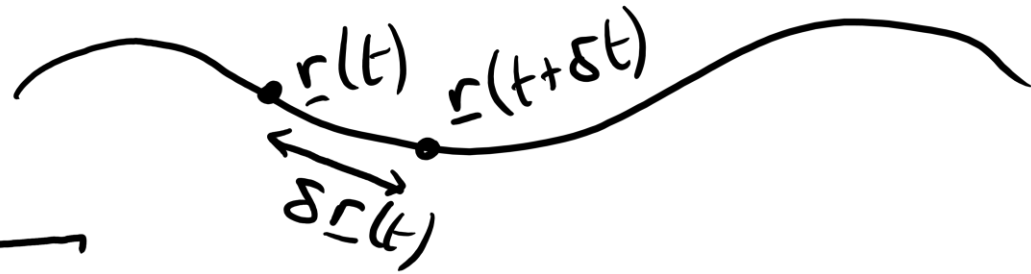
$$\frac{dy}{d\lambda} = -1$$

$$dy = -d\lambda$$

$$= \int_C [(\lambda^2 + 6 - \lambda)(2\lambda) + (\lambda^2 - 6 + \lambda)(-1)] d\lambda$$

Example

- Particle travels along path $\underline{r}(t)$
- Find the distance travelled after time t



$$\begin{aligned} l &= \int dl = \int \sqrt{d\underline{r} \cdot d\underline{r}} \\ &= \int \sqrt{\frac{d\underline{r}}{dt} \cdot \frac{d\underline{r}}{dt}} dt = \int \sqrt{\frac{d\underline{r}}{dt} \cdot \frac{d\underline{r}}{dt}} dt \\ &= \int \sqrt{\underline{v} \cdot \underline{v}} dt \end{aligned}$$