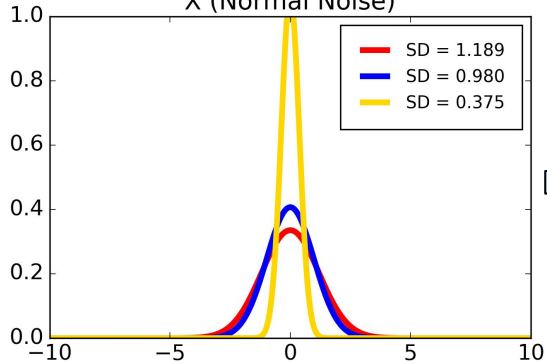
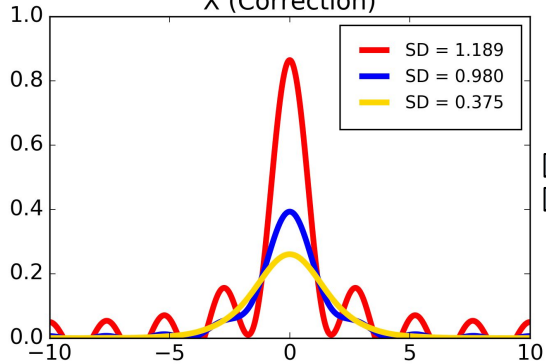


X (Normal Noise)



X (Correction)



X (Logistic)

