

Daniel Yankiver

[Github](#) | [Medium](#) | [LinkedIn](#) | [Website](#)

SOFTWARE ENGINEER | FULL-STACK DEVELOPER

Creative full-stack web developer with experience building applications with Javascript, React, Node.js, GraphQL, CSS, HTML, Ruby, Rails and RESTful API architecture. Innovative thinker with a background in Film and TV Production. Programmer with strong skills in team-building, project management, debugging, design, and code optimization. Software Engineer with projects that incorporate frontend and backend development with robust user interfaces (UI) that use efficient code to solve real-world problems.

TECHNICAL SKILLS

Languages: JavaScript ES6, HTML, CSS, React, Node.js, Ruby on Rails, GraphQL, SQL (*Familiar*)

Technologies: Git, Visual Studio, Figma, PostgreSQL, Heroku, Netlify, Vercel, Adobe Premiere, Adobe Photoshop, Microsoft Office

PROFESSIONAL EXPERIENCE

The Streaming Guide - www.thestreamingguide.com

Remote & Atlanta, GA

Junior Frontend Engineer

July 2021 – Present

- Utilize Javascript, React, Node.js and GraphQL to build out new features and pages based on designs. Solve intricate bugs daily.
- Rebuilding the website as the lead frontend developer. Creating individual components from scratch with clean and efficient code, while still maintaining the live site. Working closely with the lead designer to make sure the code matches the designs.
- Leverage my creative background, team building experiences and coding abilities to enhance the UI and UX of the platform.

Sinclair Broadcast Group

New York, NY

Lead Content Producer (Digital)

June 2017 – March 2020

- Lead the content development and digital division for kids & family at Sinclair across all digital outlets (web, mobile, apps).
- Approved content for purchase, conceptualized digital strategy, managed a team of developers, negotiated content acquisitions and oversaw rollout of all digital platforms.
- Managed and maintained all digital outlets, while improving retention and revenue across all platforms by 300%.

Independent Filmmaker

New York, NY & Miami, FL

Director, Producer, Writer & Editor

June 2006 – July 2017

- Directed, produced, shot, edited and wrote award-winning films, commercials, music videos, documentaries and video art.
- Clients included production companies, arts foundations, video platforms, distribution companies, etc.

TECHNICAL PROJECTS

Rocket Fuel - [Github Frontend](#) | [Github Backend](#) | [Live Site](#) | [Demo](#)

A React application that brings you aboard a spaceship where you can visit planets, parts of the universe and beyond.

- Created interactive React components on the front-end using original SVG Images designed in photoshop.
- Designed the layout, background, buttons and logo using custom CSS and Photoshop.
- Curated all of the content on the site utilizing videos, games, webpages and gifs from the internet and created by myself.

Yourseum - [Github Frontend](#) | [Github Backend](#) | [Live Site](#) | [Demo](#)

A React application that takes favorite masterpieces out of the museum and places curated selections on a users screen.

- Utilized JSON Web Tokens and localStorage to implement real authentication.
- Validated backend using Ruby on Rails and Active Record to set rules and avoid redundancies.
- For best aesthetics and user interface, utilized React, Semantic UI React, and custom CSS to design frontend.

iQueue - [Github Frontend](#) | [Github Backend](#) | [Demo](#)

A single page application that allows users to make a custom queue of movies/shows and see what platform they are streaming on.

- Optimized database schema efficiency using REST API with Active Record, Ruby on Rails, and PostgreSQL.
- Built a custom front-end using Javascript.
- Styled application and created a professional appearance using hand-written, custom CSS.

EDUCATION

Flatiron School

New York, NY

Full Stack Web Development, JavaScript and Ruby on Rails programming bootcamp

November 2020 - March 2021

New York University, Tisch School of the Arts

New York, NY

Bachelor of Fine Arts (BFA) in Film and TV Production

June 2011