### **Faction:**

## **Number Of PTS:**

1000

2000

## Last Game Bonus:

# Worlds:

- 1. Forge World
  - 1 2 3
- 2.Temple World
  - 1 2 3
- 3. Fortress World
  - 1 2 3
- 1. Hive World
  - 1 2 3
- 2.Civilized World
  - 1 2 3
- 3. Colonial World
  - 1 2 3

#### 1.World Of Pleasures

- 1 2 3
- 2.Craft World
  - 1 2 3
- 3.The World In The Eye Of Horror
  - 1 2 3

#### **Spaceport**

1

#### Name:

## World Bonus:

Start Battle With 2 CP

Once Per Battle. Three Units Receive +1 To Save.

Once Per Battle. Three Units Receive +1 To Toughness.

Allows You To Replace 1 Unit In The Roster

Allows You To Select Another Detachment

You Start The Game With 20P

Once Per Battle Give 5 FNP For Two Units By Your Army (Look Planets)

Allows You To Change The Terrain Layout.(Look Planets)

Once Per Battle A Player Can Remove 1 Objective Marker. (Look Planets)

Gives You The Opportunity To Get One Epic Hero