

fl_begin_polygon

```
graph LR; A[fl_begin_polygon] --> B[Fl_Graphics_Driver::begin_polygon]
```

A diagram showing a function call. On the left, a gray rectangular box contains the text 'fl_begin_polygon'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'Fl_Graphics_Driver' on the top line and '::begin_polygon' on the bottom line.

Fl_Graphics_Driver
::begin_polygon