```
sf::NonCopyable
  # NonCopyable()
  #~NonCopyable()
  - NonCopyable()
   - operator=()
        sf::Ftp

    m commandSocket

    m receiveBuffer

+ ~Ftp()
+ connect()
+ disconnect()
+ login()
+ login()
+ keepAlive()
+ getWorkingDirectory()
+ getDirectoryListing()
+ changeDirectory()
+ parentDirectory()
and 7 more...
getResponse()
```