```
sf::NonCopyable
# NonCopyable()
# ~NonCopyable()
- NonCopyable()
- operator=()
    sf::Thread
 - m impl
 - m entryPoint
 + Thread()
 + Thread()
 + Thread()
 + ~Thread()
 + launch()
 + wait()
 + terminate()
 + Thread()
 + Thread()
 + Thread()
 run()
```