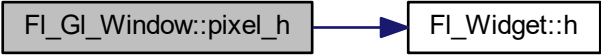


Fl_Gl_Window::pixel_h



```
graph LR; A[Fl_Gl_Window::pixel_h] --> B[Fl_Widget::h]
```

A diagram illustrating a pointer relationship. On the left, a gray rectangular box contains the text 'Fl_Gl_Window::pixel_h'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'Fl_Widget::h'. Both boxes have a black border.

Fl_Widget::h