```
sf::NonCopyable
# NonCopyable()
# ~NonCopyable()
NonCopyable()
- operator=()
    sf::Socket
 m_type
 - m socket
 - m isBlocking
 + ~Socket()
 + setBlocking()
 + isBlocking()
 # Socket()
 # getHandle()
 # create()
 # create()
 # close()
  sf::UdpSocket
 - m buffer
 + UdpSocket()
 + getLocalPort()
 + bind()
 + unbind()
 + send()
 + receive()
 + send()
 + receive()
```