

fl_set_object_lalign



```
graph LR; A[fl_set_object_lalign] --> B[Fl_Widget::align]
```

A diagram showing a mapping from a function name to a widget attribute. On the left, a gray rectangular box contains the text 'fl_set_object_lalign'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'Fl_Widget::align'. Both boxes have a black border.

Fl_Widget::align