



SMART ++

Zeitplan

| | 26/4 | 30/4 | 3/5 | 7/5 | 10/5 | 14/5 | 17/5 | 21/5 | 24/5 | 28/5 | 31/5 | 4/6 | 7/6 | 11/6 | 14/6 | 18/6 | 21/6 | 25/6 | 28/6 | 2/7 | 5/7 | 9/7 |
|-----------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Layoutvorschlag | Geplant | Geplant | Geplant | Geplant | | | | | | | | | | | | | | | | | | |
| detaillierte Struktur | | Geplant | Geplant | Geplant | | | | | | | | | | | | | | | | | | |
| Oberfläche | | Geplant | Geplant | Geplant | | | | | | | | | | | | | | | | | | |
| Story | Geplant | Geplant | Geplant | Geplant | | | | | | | | | | | | | | | | | | |
| Einstiegslevel | | | | | Geplant | Geplant | Geplant | Geplant | Geplant | Geplant | Geplant | Geplant | | | | | | | | | | |
| Prototyp - Design | | | | | Geplant | Geplant | Geplant | Geplant | Geplant | Geplant | | | | | | | | | | | | |
| finales Layout | | | | | | | | | | Geplant | Geplant | Geplant | | | | | | | | | | |
| Hauptfunktionen | | | | | | | | | Geplant | Geplant | Geplant | Geplant | | | | | | | | | | |
| mind. 1 Minispiel | | | | | | | | | | | Geplant | Geplant | Geplant | Geplant | | | | | | | | |
| 2. Level | | | | | | | | | | | | | Geplant | Geplant | | | | | | | | |
| 3. Level | | | | | | | | | | | | | | | Geplant | Geplant | | | | | | |
| 4. Level | | | | | | | | | | | | | | | | | Geplant | Geplant | | | | |
| Dokumentation | | | | | | | | | | | | | | | | | | | Geplant | Geplant | Geplant | Geplant |
| Präsentation | | | | | | | | | | | | | | | | | | | Geplant | Geplant | | |

 Geplant