

# Network Security

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# Quick Overview

- Computer security concepts, crypto concepts
- Simple security protocols
- Transport-level and Web (in)security
- Internet security protocols and standards
- Network Attacks
- Intrusion prevention / firewalls
- Intrusion detection systems

# Quick Overview

## Theoretical classes - Thursday, 14:30-16:00

Explore and discuss the main topics related to network security.

## Laboratory classes - Thursday, 16:00-18:30 Friday, 18:00-20:00

Focus is twofold:

- Gain practical experience working with the tools and protocols covered by the syllabus - Exercises.
  - Explore state-of-the-art topics related to network security - Practical assignments.
- 
- Class resources will be available in Moodle  
<https://moodle2324.up.pt/course/view.php?id=1961>

## Exam - 10 points (50%)

- Assess knowledge of topics presented in theoretical classes
- As well as the tools presented in the laboratory classes

## Practical Assignments - 10 points (50%)

- Deep-dive into a more specialized network security topic
  - Two assignments, done in groups of up to 3 students
    - First assignment - 4 points (20%)
    - Second assignment - 6 points (30%)
  - Presented and discussed in classes
- 
- Students must have a grade over 45% on the both the exam and practical assignments to pass.

# Assignment #1

- Write and present a report describing and discussing state-of-the-art techniques on specific network security topic
  - Deep dive on novel techniques and protocols
  - Explaining and comparing them
- Work done in groups of 3 students
- Topics will be available on Moodle

## Deadlines

- Group Selection: 22 September
- Topic Choice: 29 September
- Report Submission: 22 October
- Presentations: 26 October - 27 October

# Assignment #2

- Explore the practical feasibility of the studied approach in a network security environment
  - Continuation of Assignment #1
  - Design and develop a PoC for demonstrating the topic
  - Write a report describing and discussing the design and implementation of the PoC
  - Make a presentation of the work

## Deadlines

- Report submission: 10 December
- Presentations: 14 December - 15 December

- **Information Security: Principles and Practice, Stamp, Wiley, 2011**
- **Introduction to Computer Security, Goodrich & Tamassia, Pearson, 2014**
- **Computer Security: Principles and Practice, Stallings and Brown, Pearson, 2015**
- Cryptography and network security, Stallings, Pearson, 2017
- Security in Computing, Pfleeger & Marguiles, Prentice Hall, 2015
- Network Security Essentials, Stallings, Prentice Hall, 2011
- Computer Security, Gollmann, Wiley, 2011
- Computer Security Fundamentals, Easttom, Pearson, 2012
- Segurança Prática em Sistemas e Redes com Linux, Jorge Granjal, FCA, 2017
- Segurança em Redes Informáticas, André Zúquete, 2006
- Gestão de Sistemas e Redes em Linux, Jorge Granjal, FCA, 2010

## What is network security?

Security is related to protecting information

- Specifically, we are interested in protecting the **transmission** of information.

Deter, prevent, detect, and correct security violations that involve the transmission of information.

Lots of keywords!

- Deter
- Prevent
- Detect
- Correct

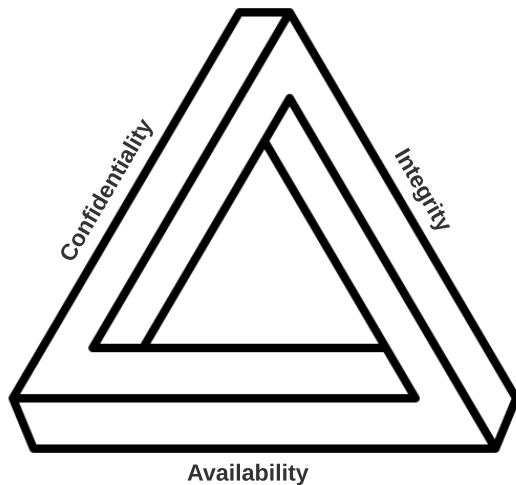


The National Institute of Standards and Technology (USA) defines computer security as:

*The protection afforded to an automated information system in order to attain the applicable objectives of preserving the integrity, availability and confidentiality of information system resources*

This includes hardware, software, firmware, information data, and telecommunications.

# CIA - but not that one!



## Confidentiality

- Private or confidential information is not made available or disclosed to unauthorized individuals.
- Assures that individuals control or influence what information related to them may be collected and stored; by whom; and to whom information may be disclosed.

## Integrity

## Availability

## Confidentiality

## Integrity

- Information and programs are changed only in a specified and authorized manner
- A system must perform its intended function in an unimpaired manner, free from deliberate or inadvertent unauthorized manipulation of the system

## Availability

## Confidentiality

## Integrity

## Availability

- Systems must work promptly
- Service must not be denied to authorized users

## Our main goals!!

- Confidentiality
- Integrity
- Availability
- Authenticity - Verifying that users are who they claim to be
- Accountability - Trace a security breach to a responsible party

Many of these concerns require orthogonal mechanisms, but they build upon each other!

## Threat

We want to protect our data from an **adversary**.

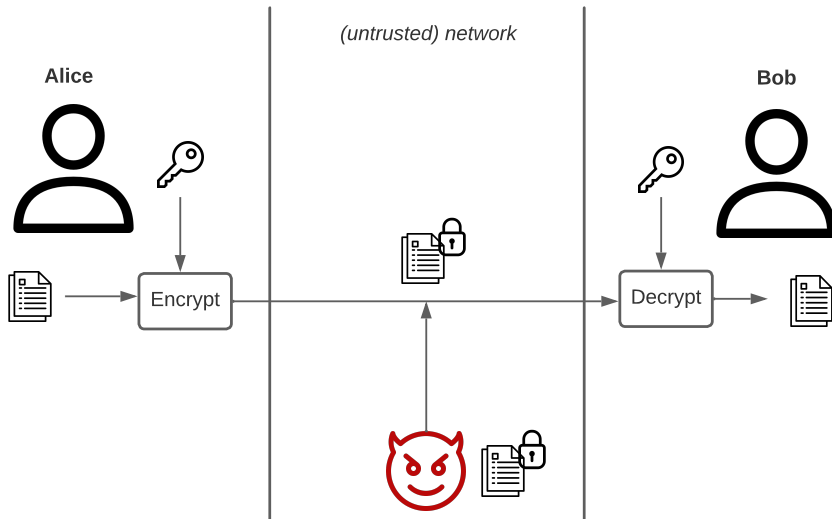
- Pro hacker hired by “*insert country here*”
- Maliciously-intended employee
- Curious student from network security class

Encrypt - Takes a *message* and a *key* and produces a *ciphertext*

Decrypt - Takes a *ciphertext* and a *key* and produces a *message*

- Sometimes it is the same key, sometimes they are different
- The ciphertext might leak some information
- What does it mean for it to be secure?

# A Typical Encryption Scenario





## Threat

Who can access the information?

- System might use a well-configured encryption scheme
- Which is useless, if private information is made available for anyone!!

## Access Control

Rules and policies that limit access to confidential information to those people and/or systems in a *need-to-know* basis.

- Name
- Serial number
- Role within a system

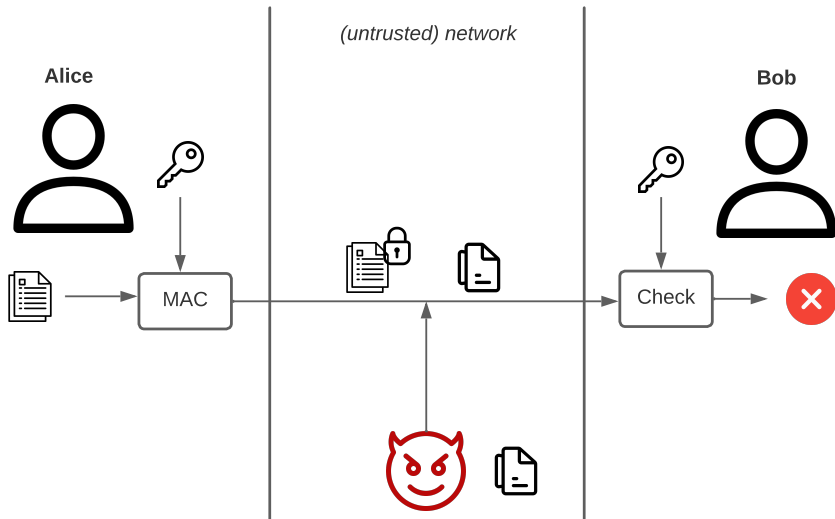
# Integrity - Not the main focus

Information cannot be altered in an unauthorized way.

## Tools

- Redundancy - Periodic backups, ideally stored in heterogeneous machines
- Checksums - Compute a function that maps the contents of a file to a numerical value. If contents change (even a single bit), then the checksum is incorrect!
- Data correcting codes - Similar as checksums, but has additional information to correct small changes.
- Message authentication codes - Similar to checksums, but the checksum calculation relies on a secret key.

# A Typical Message Authentication Scenario



Information/systems must be accessible and modifiable in a timely fashion (by those authorized).

## Tools

- Physical protections - Infrastructure can keep information available even in the event of physical challenges.
- Computational redundancy - Multiple servers and back-ends can ensure that the service remains available in the event of (some) failures.

# Authenticity - P1

- I swear I am an admin, and can be trusted with all of your data!



## Authentication

To determine the identity or role that someone has within a system

- Something you know
- Something you have
- Something you are



Authenticity is the ability to determine that statements, policies and permissions issued by persons or systems are genuine.

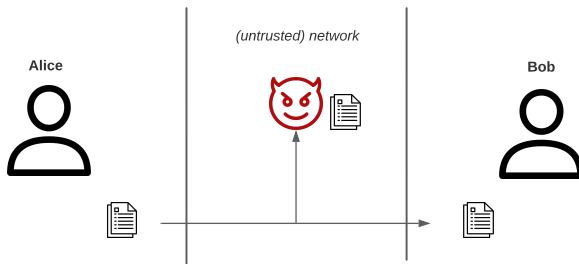
## Main tool

- Digital signatures - cryptographic computations that allow a person or system to commit to the authenticity of their documents.
- Usually ensures **nonrepudiation** – authentic statements cannot be denied!
- But not always (sometimes it is not necessary)...
  - Group signatures allow multiple members to sign documents
  - Assurance that the statement is done by someone in a group
  - But it is not possible to know who within the group signed it!

# Threats and attacks - P1

## Eavesdropping

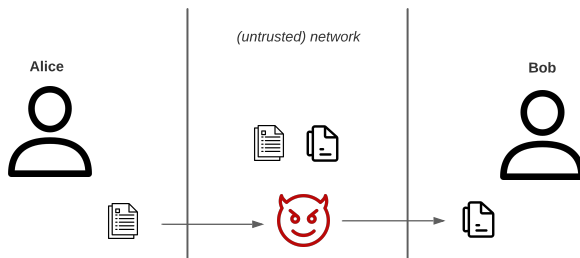
The interception of information during its transmission over a communication channel



- Easy to perform
- Attempts to break confidentiality
- Does not break integrity

## Man-in-the-Middle

Intercept a stream of data, (sometimes) modify it, and retransmit it.

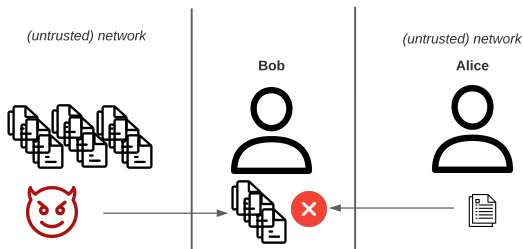


- A bit harder to do, depending on the system
- Can break both confidentiality and integrity
- Can be done covertly, a major benefit in many scenarios!



## Denial-of-Service

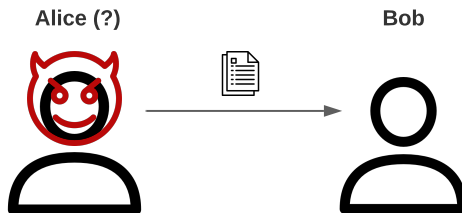
Interrupt or degrade a service by overloading it with messages



- Surprisingly easy to do
- Attempts to break availability
- Consequences are not too severe

## Masquerading

The fabrication of information that is purported to be from someone who is not actually the author



- Can range from trivial to quite complex
- Attempts to break authenticity
- Consequences can be extremely dire

An attack surface consists of the reachable and exploitable vulnerabilities in a system

## Categories

- Network attack surface - vulnerabilities over an enterprise network, wide-area network, or internet
- Software attack surface - vulnerabilities in application, utility, or OS code
- Human attack surface - vulnerabilities created by personnel or outsiders

# In this course...

- (Network) Authentication protocols
- Confidential communications (SSL/TLS, HTTPS, SSH)
- Authentication, confidentiality and integrity at the network layer (IPSec, VPNs)
- Denial-of-service attacks
- Intrusion prevention systems / firewalls
- Intrusion detection systems

Establish secure communication over an insecure channel

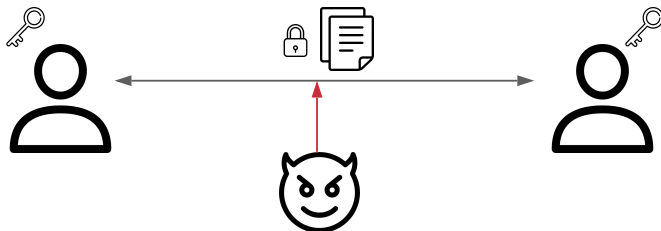
## Confidentiality

- Protect sensitive data from eavesdropping - Encryption
- Requires a key to encrypt/decrypt
- The keys can be the same – symmetric cryptography
- or different – public-key cryptography

## Integrity

- The goal can also be to detect if messages are altered
- For symmetric crypto, we use Message Authenticated Codes
- For public-key crypto, we use Digital Signatures

# Symmetric Cryptography - P1

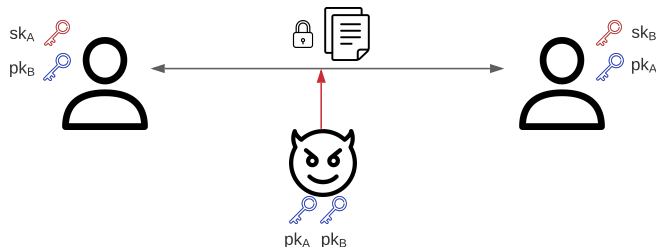


- Users know the same key (pre-shared)
- Encrypt messages passed in the channel
  - Protect message  $m$ , using key  $k$  to produce ciphertext  $c$
  - Encryption:  $c = \text{Encrypt}(k, m)$
  - Decryption:  $m = \text{Decrypt}(k, c)$
- Protect the integrity of messages in the channel
  - Protect message  $m$ , using key  $k$  to produce MAC  $t$
  - Authentication:  $t = \text{MAC}(k, m)$
  - Verification:  $T/F = \text{Verify}(k, m, t)$

## Primitives

- Symmetric encryption
  - Confidentiality
  - AES-CBC, AES-CTR, RC4
- Message authentication codes
  - Integrity
  - HMAC, CMAC
- Authenticated Encryption with Associated Data (AEAD)
  - Confidentiality *and* Integrity
  - AES-GCM, Poly-ChaCha

# Public-Key Cryptography - P1



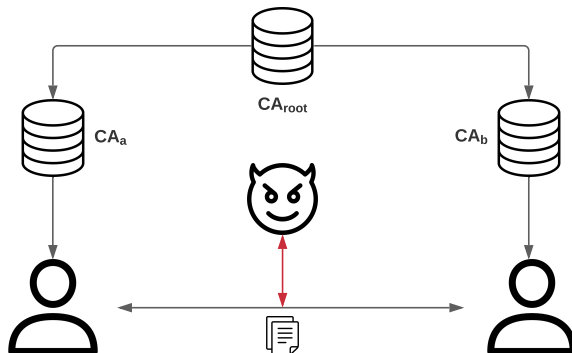
- Users work with different keys
- Encrypt messages passed in the channel
  - Protect message  $m$ , using key  $pk$  to produce ciphertext  $c$
  - Encryption:  $c = \text{Encrypt}(pk, m)$
  - Decryption:  $m = \text{Decrypt}(sk, c)$
- Protect the integrity of messages in the channel
  - Protect message  $m$ , using key  $sk$  to produce signature  $t$
  - Authentication:  $t = \text{Sign}(sk, m)$
  - Verification:  $T/F = \text{Verify}(pk, m, t)$



## Primitives

- Encryption
  - Confidentiality, Integrity
  - RSA-OAEP
- Digital Signatures
  - Integrity, Non-repudiation
  - Schnorr
- Key exchange protocols
  - Exchange symmetric key
  - Diffie-Hellman

# Public-key Infrastructure



- A and B trust  $CA_{root}$
- They might not trust  $CA_A$  or  $CA_B$
- Trust hierarchy
  - Root certifies other CAs
  - Sub-CAs certify public keys
  - Alice and Bob exchange certificates

Bottom-line: We have to assume something!

## Trusted Computing Base (TCB)

- Any security system has it
- Components we will have to *assume* work as expected
- Can have multiple concrete definitions
- Does not mean trust is unwarranted
  - Cryptographic coprocessors
  - Tamper-resistant
  - Standard-compliant APIs
- Trusted hardware not covered, but important to acknowledge!

## The class

- Learn a multitude of network security topics...
- ... and practice them in lab classes
- Explore a specialized network security topic

## Network Security

- Security is a complex topic
  - Confidentiality, Integrity, Availability, ...
- An adversary is someone who is attacking our system
  - Eavesdropping, Mitm, Dos
- We will look into what can happen at the network layer
  - Layered protocols require a layered approach!

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