Task 1: Favorite Meal

Write a program that allows user to enter their favorite starter, main course, dessert and drink.

Concatenate these and output a message which says – "Your favourite meal iswith a glass of...."

Follow the instructions below:

- 1. Create 4 variables, one named starter, one named main, one named dessert and one named drink.
- 2. Concatenate these into the output message using + to combine the strings

Task 2: Calculations

Create a few programs to complete the following calculations:

- 1) Takes two numbers from user and outputs a subtraction
- 2) Takes two numbers from user and outputs a multiplication
- 3) Takes two numbers from user and outputs a division

Follow the instructions below:

- 1. Create 2 variables which enable a user to input a number.
- 2. Then subtract the 2 numbers from each other.
- 3. Repeat steps 1 and 2 to carry out the calculations for multiplication and division.

Task 3: Joke

Write code that will display the joke "What do you call a bear with no teeth?" and on the next line display the answer "A gummy bear!"

Follow the instructions below:

- 1. Create a variable name to store the joke against.
- 2. Use \n to separate the code into the joke and the punch line.

Task 4: Casting

Create a program that:

Asks the user for two numbers

Multiples the numbers together

Prints the answer as both an integer and a float

Follow the instructions below:

- 1. Create 2 variables which put the user to input a number.
- 2. Multiple these numbers together and print the answer.
- 3. Using int() and float() print the answer as an integer and float

Task 5: String modification

Modify a string which you have created to do the following built-in methods

- Replace
- Upper case
- Split

Follow the instructions below:

- 1. Create a string and store it against a variable name
- 2. Use replace(), upper() and split to modify your string

Stretch and Challenge

These tasks are optional which you can complete in order to test your knowledge.

Task 01

Ask for the total price of a bill, then ask how many dinners there are. Divide the total bill by the number of diners and show how much each person should pay.

Task_02

Ask for the radius and the depth of a cylinder and work out the total volume (circle area*depth) rounded to three decimal places. (You will need to import the math library and look up the function for rounding decimals)

Marking Criteria Task 1-5

	Pass	Merit	Distinction
Syntax	Attempts to use Python syntax with some success	Python syntax is largely accurate with some errors	Python syntax is consistently accurate and appropriate to the task

Marking criteria Task 1

	Pass	Merit	Distinction
Code	 Declares 1 variables Attempts to concatenate the variables into the output message 	 Declares all 4 variables Successfully concatenates the variables into the output message 	Has demonstrated the use of both + and , to concatenate strings

Marking criteria Task 2

	Pass	Merit	Distinction
Code	 Attempts to prompt the user to input a number and store against a variable Attempts to complete 1 calculation 	 Successfully prompts the user to input 2 numbers and store against separate variables Completes all 3 calculations 	Has demonstrated the ability to carry out other calculations

Marking criteria Task 3

	Pass	Merit	Distinction
Code	 Attempts to store string against variable Attempts to print the punch line of the joke on a separate line 	 Successfully stores string against variable Print the punch line of the joke on a separate line and formatting is correct 	Modifies the string using other inbuilt methods

Marking criteria Task 4

	Pass	Merit	Distinction
	 Attempts to 	 Successfully 	Casts answer into other
	prompt the user	prompts the user to	data types
	to input a number	input 2 numbers	
	and store against a	and store against	
Code	variable	separate variables	
	 Attempts to 	 Completes the 	
	complete the	calculation	
	calculation	Prints the answer as	
		a integer and a float	

Marking criteria Task 5

	Pass	Merit	Distinction
Code	 Attempts to store string against variable Modifies the string using one of the built-in methods 	 Successfully stores string against variable Modifies the string using all the suggested built in methods 	Demonstrated the ability to manipulate strings in other ways e.g. slicing