

Jolie Programming language



Type Checker

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Intro to Jolie, the language for MicroServices



A Service-Oriented Programming Language

Jolie is perfect for fast prototyping.

Latest version: 1.8.2

The basic building blocks of software are not objects or functions, but rather services that can always be relocated and replicated as needed.

Service-Oriented Programming

3 Commandments:

1. Everything is a **service**
2. A service is an application that offers **operations**
3. A service can **invoke** another service by calling one of its operations.



There are great online resources to learn Jolie. Take a look at the official docs at: <http://docs.jolie-lang.org>



Jolie is the first programming language written for Microservices. Distribution and reusability are achieved by design.

Typing statements in Jolie: Case study If-statement

Ideally, we want this for Jolie's typing system

```
1  include "console.iol"
2  main
3  {
4      //number:void  str:void
5      if (condition) {
6          number = 12 //number:int  str:void
7      } else {
8          str = "twelve" //str:string  number:void
9      }
10     //number : void/int  str : void/string
11 }
```

Basic Datatypes

bool: booleans

int: integers

long: long integers

double: double-precision float

string: strings

raw: byte arrays

void: the empty type

- ⓘ Jolie is a dynamically typed language. Jolies also supports the “any” basic type, a value that can be any basic type

Helpful Tools



Z3 :- Satisfiability modulo theory prover

IntelliJ :- IDE holding code base

Java :- The language on which the Jolie interpreter is built

Atom :- A hackable text editor for the 21st Century

Understanding Z3

```
1 (declare-const x Int)
2 (declare-const y Int)
3 (declare-fun f (Int) Int)
4 (declare-fun a () Int) ; a is a constant
5 (declare-const b Int)
6 (push)
7 (assert (= (+ x y) 10))
8 (assert (= (+ x (* 2 y)) 20))
9 (check-sat)
10 (pop) ; remove the two assertions
11 (assert (> a 20))
12 (assert (> b a))
13 (assert (= (f 10) 1))
14 (check-sat)
```

Z3 is a state-of-the art theorem prover from Microsoft Research. It can be used to check the satisfiability of logical formulas over one or more theories.

- ⓘ Z3 is a low level tool. It is best used as a component in the context of other tools that require solving logical formulas. Try Z3 at <https://rise4fun.com/Z3/tutorial>

Project Structure

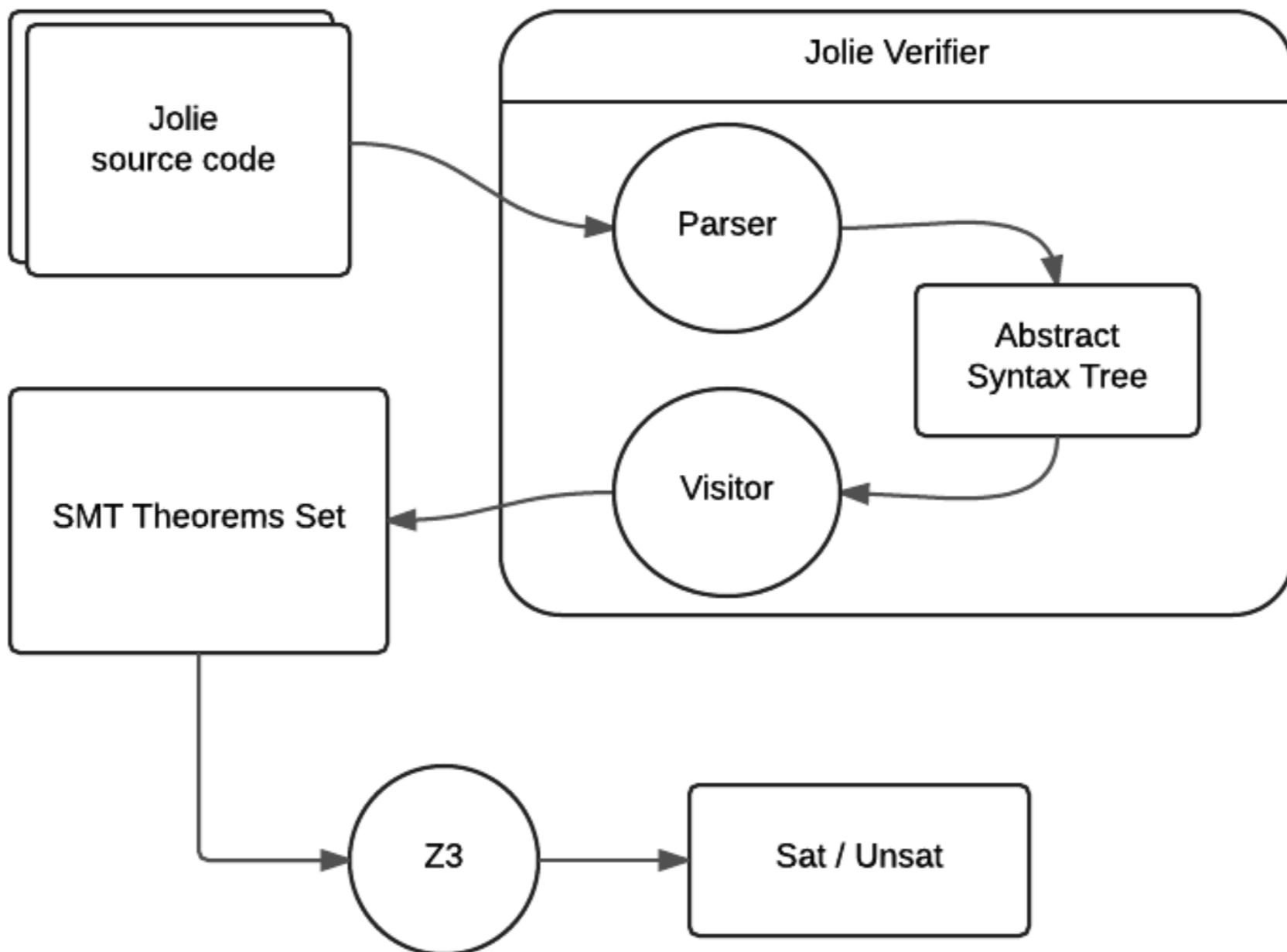


Figure from: Towards Static Type-checking for Jolie

https://www.researchgate.net/publication/313898767_Towards_Static_Type-checking_for_Jolie

Identified shortcomings

Weak Visibility of Variables

This essentially affects a majority of Jolie's language constructs that use “{” and “}”

Example of such construct are:

- + If-else-statements
- + parallel-statements
- + sequential-statements
- + while-loops and more ...

Previous Implementation

```
1      include "console.iol"
2  v      main
3  v      {
4          //x:void
5  v          if (condition) {
6              x = 5    //x:int
7          }
8          //x:void/int
9          x = "a"    //x:string
10     }
```

Z3 output: **sat**

However, this should not be allowed if we want Jolie to be typed

ⓘ As a case-study, we consider if-else-statements

Proposed Solution

Enforce visibility rules among variables and their type consistency among various code block segments

Method and Data-Structures:

- + Inbuilt LinkedList in Java
- + Control structures
- + Looping structures
- + Other data manipulations

Improved Implementation

```
include "console.iol"
main
{
    //x:void
    if (condition) {
        x = 5    //x:int
    };
    //x:void/int
    x = "a"    //x:string
}
```

Z3 output: **unsat** 

- ⓘ According to Nielsen's thesis, if-else-statements should be typed as:

$$\frac{\Gamma \vdash e:\text{bool} \quad \Gamma \vdash_B B_1 \triangleright \Gamma' \quad \Gamma \vdash_B B_2 \triangleright \Gamma'}{\Gamma \vdash_B \text{if}(e) B_1 \text{ else } B_2 \triangleright \Gamma'}$$

Future Work

Ideally, we want this for Jolie's typing system and more

```
1  include "console.iol"
2  main
3  {
4      //number:void  str:void
5      if (condition) {
6          number = 12 //number:int  str:void
7      } else {
8          str = "twelve" //str:string number:void
9      }
10     //number : void/int  str : void/string
11 }
```

Introducing new types

- + choice-types
- + sum-types

(Implementing them in a satisfiability modulo theory solver e.g Z3)

Updating Nielsen's thesis

Identify ineffectively implemented or unimplemented rules from Nielsen's thesis and Improving them

Typing other layers

- ⓘ choice-types also known as untagged unions have been implemented in the recent releases of Jolie

References

The Jolie official Documentation: <http://jolie-lang.org>

Z3 Tutorials: <https://rise4fun.com/Z3/tutorial>

Verified type checker for Jolie programming language: <https://arxiv.org/pdf/1703.05186.pdf>

A Type System for the Jolie Language. Julie Meinicke Nielsen.
Master's thesis, Technical University
of Denmark, 2013.

Any Questions?

Thanks for listening