x86-64 Reference Sheet (GNU assembler format)

Instructions

Data movement

`movq` Src, Dest	Dest = Src
`movsbq` Src,Dest	Dest (quad) = Src (byte), sign-extend
`movzbq` Src,Dest	Dest (quad) = Src (byte), zero-extend

Conditional move

`cmove` Src, Dest	Equal / zero
`cmovne` Src, Dest	Not equal / not zero
`cmovs` Src, Dest	Negative
`cmovns` Src, Dest	Nonnegative
`cmovg` Src, Dest	Greater (signed >)
`cmovge` Src, Dest	Greater or equal (signed ≥)
`cmovl` Src, Dest	Less (signed <)
`cmovle` Src, Dest	Less or equal (signed ≤)
`cmova` Src, Dest	Above (unsigned >)
`cmovae` Src, Dest	Above or equal (unsigned ≥)
`cmovb` Src, Dest	Below (unsigned <)
`cmovbe` Src, Dest	Below or equal (unsigned ≤)

Control transfer

`cmpq` Src2, Src1	Sets CCs Src1 – Src2
`testq` Src2, Src1	Sets CCs Src1 & Src2
`jmp label`	jump
`je label`	jump equal
`jne label`	jump not equal
`js label`	jump negative
`jns label`	jump non-negative
`jg label`	jump greater (signed >)
`jge label`	jump greater or equal (signed ≥)
`jl label`	jump less (signed <)
`jle label`	jump less or equal (signed ≤)
`ja label`	jump above (unsigned >)
`jb label`	jump below (unsigned <)
`pushq` Src	%rsp = %rsp – 8, Mem[%rsp] = Src
`popq` Dest	Dest = Mem[%rsp], %rsp = %rsp + 8
`call label`	push address of next instruction, `jmp label`
`ret`	%rip = Mem[%rsp], %rsp = %rsp + 8

Arithmetic operations

`leaq` Src, Dest	Dest = address of Src
`incq` Dest	Dest = Dest + 1
`decq` Dest	Dest = Dest − 1
`addq` Src, Dest	Dest = Dest + Src
`subq` Src, Dest	Dest = Dest − Src
`imulq` Src, Dest	Dest = Dest ∗ Src
`xorq` Src, Dest	Dest = Dest ^ Src
`orq` Src, Dest	Dest = Dest | Src
`andq` Src, Dest	Dest = Dest & Src
`negq` Dest	Dest = − Dest
`notq` Dest	Dest = ∼ Dest
`salq` k, Dest	Dest = Dest $\ll k$
`sarq` k, Dest	Dest = Dest $\gg k$ (arithmetic)
`shrq` k, Dest	Dest = Dest $\gg k$ (logical)

Addressing modes

- **Immediate**
  $val Val
  val: constant integer value
  `movq $7, %rax`
- **Normal**
  (R) Mem[Reg[R]]
  R: register R specifies memory address
  `movq (%rcx), %rax`
- **Displacement**
  D(R) Mem[Reg[R]+D]
  R: register specifies start of memory region
  D: constant displacement D specifies offset
  `movq 8(%rdi), %rdx`
- **Indexed**
  D(Rb,Ri,S) Mem[Reg[Rb]+S*Reg[Ri]+D]
  D: constant displacement 1, 2, or 4 bytes
  Rb: base register: any of 8 integer registers
  Ri: index register: any, except %esp
  S: scale: 1, 2, 4, or 8
  `movq 0x100(%rcx,%rax,4), %rdx`

Instruction suffixes

`b`	byte
`w`	word (2 bytes)
`l`	long (4 bytes)
`q`	quad (8 bytes)

Condition codes

CF	Carry Flag
ZF	Zero Flag
SF	Sign Flag
OF	Overflow Flag

Integer registers

%rax	Return value
%rbx	Callee saved
%rcx	4th argument
%rdx	3rd argument
%rsi	2nd argument
%rdi	1st argument
%rbp	Callee saved
%rsp	Stack pointer
%r8	5th argument
%r9	6th argument
%r10	Scratch register
%r11	Scratch register
%r12	Callee saved
%r13	Callee saved
%r14	Callee saved
%r15	Callee saved