

Short Introduction to Python Machine Learning – Laboratory

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Why Python?



- Reasonable trade-off between high-level language abstraction and efficiency
 - C/C++ is more efficient, but requires lower abstraction (e.g., memory allocation)
 - Matlab is maybe easier to program, but typically less efficient
- Python is a high-level programming language providing several third-party libraries that normally wrap C/C++ (efficient) code
- Availability of machine-learning libraries (scikit-learn.org, pytorch.org)















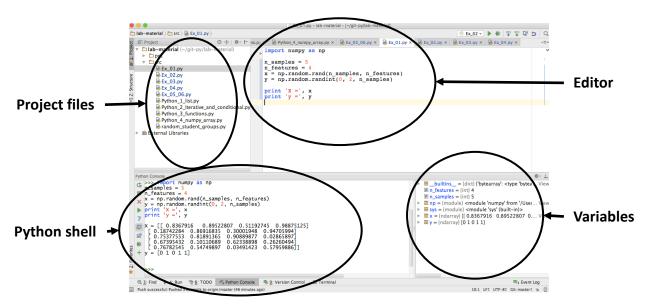




PyCharm



- Development IDE https://www.jetbrains.com/pycharm/
- Easy to setup and use
 - Integration with repositories / versioning mechanisms (subversion, git)
- Compliant to PEP8 programming guidelines (after configuration)



Laboratory Outline (Tentative)

- Python basics (2 hours, today)
- Dataset manipulation
- Implementation of learning and classification algorithms
 - Nearest Mean Classifier (NMC)
- Performance evaluation using cross validation
- Parameter estimation using cross validation
- Evaluation of learning algorithms
 - Support Vector Machines (SVMs), decision trees, neural networks
- Application examples
 - Design of a complete machine-learning system
 - Student competitions

Student Evaluation: Laboratory assignment (4 hours)

We will use Python 3 during the course

Python Basics

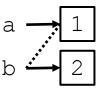
Data Types

- Base elements
 - int (e.g., 1), float (e.g., 1.0), strings (e.g., "a word" or 'a word")
- Lists
 - flexible arrays, can be modified in place (mutable objects)
 - a = ['wolf', 'cat', 'horse', 1, 1.0, ['a', 'b'], 3]
- Tuples
 - similar to lists, but immutable (faster indexing with hashing)
 - a = ('wolf', 'cat')
- Dictionaries (hash tables)
 - key-value pairs (keys are immutable, values are mutable)
 - $a = { \text{'key1'} : 0, \text{'key2'} : 1}$
- Numerical arrays (we will see more on numpy arrays later on)

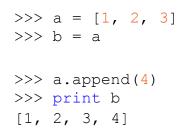
Basic Operations

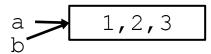
- Important: everything in Python is a variable
 - including functions, classes, modules
- Immutable objects can not be modified (reference changes!)

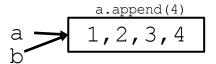
```
>>> a = 1
>>> b = a
>>> b = 2
>>> print a, b
1 2
```



Mutable objects (like lists) can be modified (by in-place functions)







Basic Operations (Lists)

Creation

```
>>> a = [1, 2, 3]
>>> a = range(0,5)
>>> print a
[0, 1, 2, 3, 4]
>>> a = range(0,5,2)
>>> print a
[0, 2, 4]
```

Indexing

```
>>> a = [1, 2, 3]
>>> print a[0], a[1], a[-1]
1 2 3
>>> print a[1:] # slicing from index 1 to end
[2,3]
>>> print a[:2] # slicing from index 0 to 2 (excluded)
[1,2]
```

Basic Operations (Lists)

Reference and copy

```
>>> a = [1, 2, 3]
>>> b = a  # reference assignment. a and b are modified
>>> a[0] = 2
>>> print a, b
[2, 2, 3] [2, 2, 3]
>>> b = a[:]  # this is a copy. now a and b are different
>>> a[0] = 2
>>> print a, b
[2, 2, 3] [1, 2, 3]
```

Other operations

```
>>> a = [3, 1, 2]
>>> len(a) # returns number of elements in list
3
>>> a.sort() # sorts list in ascending order [1, 2, 3]
>>> a.append(4) # appends element at end -> [1, 2, 3, 4]
```

Control Structures

```
• if condition:
                                           a=0
                                           if a<0:
          statements
                                               print 'a is negative'
  elif condition:
                                           elif a>0:
          statements
                                               print 'a is positive'
                                           else:
  else:
                                               print 'a is zero'
          statements
                                           a=['a','b','c']
  for var in sequence:
                                           for elem in a:
          statements
                                               print elem
                                           a = 5
• while condition is True:
                                           while a > 0:
          statements
                                               a = a - 1
                                               print a
```

Functions / Procedures

```
def name(arg1, arg2, ...):
    """documentation""" # optional doc string
    statements
   return # from procedure
   return expression # from function
def gcd(a, b):
   """greatest common divisor"""
   while a != 0:
       a, b = b % a, a # parallel assignment
   return b
>>> print gcd(12, 20)
```

Numpy Arrays (array)

```
import numpy as np
a = np.array([[1, 2, 3],
             [4, 5, 6]]
>>> a.shape
(2, 3)
>>> a.dtype
dtype('int64')
n rows, n cols = 2, 4
a = np.zeros(shape=(n rows, n cols))
>>> a
array([[ 0., 0., 0., 0.],
     [0., 0., 0., 0.]
```

Other Array Creation Methods

```
a = np.ones(shape=(n rows, n cols)) # creates matrix of ones
a = np.eye(n rows, n cols) # creates identity matrix
>>> a
array([[ 1., 0., 0., 0.],
     [0., 1., 0., 0.]
# random numbers from Normal distribution
# with zero mean and unit variance
a = np.random.randn(n rows, n cols)
# random numbers from Uniform distribution in [0,1]
a = np.random.rand(n rows, n cols)
>>> a
>>> np.random.randint(0, 5, [n rows, n cols]) # random integers
[ [ 0 2 1 0 ]
[ 1 4 3 1]]
```

Array Indexing

- This can be rather complicated
 - https://docs.scipy.org/doc/numpy/reference/arrays.indexing.html
- Let's keep it simple, using some simple rules
 - Index arrays with shape = (n,) (flat arrays, vectors) with a single index
 - Index matrices with shape = (n, m) using two indices
 - In general, if shape.size == K, we should use K indices

Array Indexing

```
a = np.eye(3)
>>> a
array([[ 1., 0., 0.],
      [0., 1., 0.],
       [0., 0., 1.]
>>> a[0:2, 0:2] #selects submatrix with slicing operators
array([[ 1., 0.],
      [ 0., 1.]])
b = np.array([1, 1, 0])
>>> a[b==1, :] # b used to index rows (picks first and second here)
array([[ 1., 0., 0.],
      [0., 1., 0.]
```

Other Operation on Arrays

```
a = np.array([1, 2, 3])
b = np.array([4, 5, 6])
>>> np.vstack((a, b)) # stack rows (vertical stacking)
array([[1, 2, 3],
       [4, 5, 6]])
>>> np.hstack((a, b)) # stack columns (horizontal stacking)
array([1, 2, 3, 4, 5, 6])
>>> a.dot(b) # scalar product
32
# other operations include: reshape, transpose, min/max, etc.
# we will see more througout the course, when required
```

Exercises

Exercise 1

- Create an ndarray x of shape= (5, 4) with random numbers
 - Each of the 5 rows represents a sample with 4 features
- Create a flat ndarray y of shape= (5,), whose elements are 0 and 1
 - Each element is the class label of the corresponding sample in x
- This is a simple example of a two-class dataset!

```
Hint: USE np.random.rand(...) and np.random.randint(...)
```

Exercise 1: Solution

```
import numpy as np

n_samples = 5
n_features = 4

x = np.random.rand(n_samples, n_features)
y = np.random.randint(0, 2, n_samples)

print("x =", x)
print("y =", y)
```

Exercise 2

- Define a function extract subset (x, y, y0) that takes as input:
 - the feature matrix x, and the labels y from the previous exercise
 - a target class y0 (i.e., either y0=0 or y0=1)
- and returns a feature matrix containing only samples belonging to y0

Hint: use array indexing with y==y0

```
x = [[ 0.33990211  0.94182274  0.66611658  0.72773846]
      [ 0.33281557  0.24280422  0.3627702  0.80495032]
      [ 0.5016927  0.29465024  0.61690932  0.25302243]
      [ 0.01744464  0.82521145  0.82226041  0.89858553]
      [ 0.33772606  0.17433791  0.7705529  0.11211808]]
y = [0 0 1 1 1]

>>> extract_subset(x, y, 0)
array([[ 0.33990211  0.94182274  0.66611658  0.72773846],
      [ 0.33281557  0.24280422  0.3627702  0.80495032]])
```

Exercise 2: Solution (cont'd from Exercise 1)

```
[code from Exercise 1]

def extract_subset(x, y, y0):
    # we should do some checks to validate inputs
    # e.g., to check if y0 is 0 or 1, etc.
    # but we will address this problem later on
    return x[y == y0, :]

x0 = extract_subset(x, y, 0)
print('x0 =', x0)
```

Exercise 3

- Define a function min feature values (x) that returns the minimum value of each feature in x
- Apply it on the previously-extracted samples x0 of class 0

Hint: use np.min() with a proper axis value

```
x0 = [[ 0.33990211  0.94182274  0.66611658  0.72773846]
      [ 0.33281557  0.24280422  0.3627702  0.80495032]]
>>> min_feature_values(x0)
array([0.33281557  0.24280422  0.3627702  0.72773846])
```

Exercise 3: Solution

```
[code from Exercise 2]

def min_feature_values(x):
    return np.min(x, axis=0)

print('min. feat. values: ', min_feature_values(x0))
```

Exercise 4

- Define a function make_gaussian_dataset (n0, n1, mu0, mu1) that generates a two-class Gaussian dataset in a bi-dimensional space
 - n0, n1 are the number of samples for class 0 and class 1
 - mu0, mu1 are the means of the two Gaussians (one per class)
- We consider only Gaussian distributions with covariance equal to the identity matrix here for simplicity
- The function returns the corresponding feature matrix and labels x, y

Hints:

- use np.random.randn(...) to generate random numbers from a standard Gaussian distribution, with zero mean and unit variance, and then transform them to have a different mean (repeat twice, one per class)
- use np.ones (...) and/or np.zeros (...) for class labels
- use np.vstack(...) and np.hstack(...) to concatenate arrays

Exercise 4: Solution

```
import numpy as np
def make gaussian dataset(n0, n1, mu0, mu1):
    """ Creates a 2-class 2-dimensional Gaussian dataset. """
   d = 2 # hard-coded for convenience, we will improve this later on
   x0 = np.random.randn(n0, d) + mu0 # uses broadcasting...
   x1 = np.random.randn(n1, d) + mu1
   # sample labels
   y0 = np.zeros(n0)
   y1 = np.ones(n1)
   # concatenate data and labels
   x = np.vstack((x0, x1))
   y = np.hstack((y0, y1))
   return x, y
\# generate data with 10 samples/class, and means [-1,-1], [1, 1]
xn, yn = make gaussian dataset(10, 10, [-1, -1], [+1, +1])
print('xn: ', xn)
print('yn: ', yn)
```