# **Bocchino** Daniele

# Software Development Specialist | Cloud & Data Enthusiast

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# Skills.

- Python | Typescript | Java | Dart | Flutter | React | React Native | Flask | SQL | NoSQL | Git | Docker | Ruby | Terraform | Kubernetes
- AWS | Cloud Computing | Machine Learning | Data Analysis | Web Development | Mobile Development
- Cloud Architecture | Frontend | Backend | Full-Stack | Italian, English

### **Experiences**

Software Engineer UBS AG Switzerland Oct. 2024 - Present

Software Engineer - US MORTGAGE MODELS and MPM & MEASUREMENT

#### **Software Developer Specialist**

**SGR Compliance** 

Lugano, Switzerland

Jun. 2023 - Sep. 2024

- As a project Lead, I plan, manage, and create infrastructure using **Terraform**, **AWS** services, and development for a disruptive SGR compliance project, leveraging and a full stack technology suite that includes **React**, **Java**, and containerization using **Docker** and **Kubernetes**
- Design and implementation applications using disruptive technologies such as: AWS Cloud Services (Lambda, ECS, ECR, Amplify, S3, RDS,
  DynamoDB, LoadBalancer, API Gateway...) and ML & AI solutions used on mobile application such as: Text Recognition, Image Detection...
- . Design and develop full stack solution, web and mobile, using Flutter, React and Ruby on Rails
- Collaborate with stakeholders to analyze user requirements and define development objectives
- Integrate applications using REST API-led and cloud-first architectural design patterns

## Internship Trainee - Master's Degree

**PhuseLab** 

Milan, Italy

Nov. 2022 - July 2023

Jul. 2022 - Feb. 2023

- Evaluation and selection of optimal algorithms to address the problem of Contextual Multi-Armed Bandits in the real-world context of audiovisual attention, with emphasis on Thompson's sampling algorithm
- Implemented a machine learning model in Python using ML and data analysis libraries such as: Pandas, Numpy, Scikit-learn, Pytorch

Freelancer Web & Mobile Italy

- Developed a mobile application <u>CIUKA Party Game</u> using **Dart** on the framework **Flutter**.
- Created a web application <u>Lora Giusta</u> with over 10 thousand views in 2022 for a bed and breakfast near Como increasing I number of customers by over 70%. The Application was realized with **Javascript**, **ReactJs**, **Node**, and the css framework **Bulma**.
- I Realized a graphically impactful web application My Portfolio to present myself and show who I am and my career in an alternative and detailed way. The web application was created with Javascript, ReactJs, and the css framework Material UI.

#### Research Collaborator - PRIN 2017 & VAST

**ISLab** 

Milan, Italy

Jun. 2021 - Mar. 2022

- Won the University of Milan competition to create a Medilett web application for the MIUR PRIN 2017 project funded by the Ministry of Education, University and Research (2019-2022) with the aim of creating a PROSOPOGRAPHIC ATLAS OF MEDIEVAL ROMAN LITERATURE
- Won the University of Milan competition to create a ISLab web application for the European Project VALUES ACROSS SPACE AND TIME (VAST).
- The backend of the application was built with **Python**, with **Flask**, to define the REST API. The front end was built in **ReactJs** with the help of the css framework **Chakra UI**. All information has been saved on **PostgreSQL DB** and **MongoDB**.

# Internship Trainee - Bachelor's Degree

<u>ISLab</u>

Milan, Italy

Sept. 2020 - Feb. 2021

I built a web application in **ReactJs** capable of analyzing text documents and highlighting verbs, adjectives, pronouns, etc.. The Backend, built in **Python** with **Flask**, constituted the REST API of the application and all Natural Language Processing (**NLP**) operations. The results were stored in a **NoSQL** database using **MongoDB** 

### **Projects**

- <u>Cloud Phoenix</u>: the "cloud-phoenix" project builds the Phoenix Application's infrastructure using **Terraform (IaC)** on **AWS**, incorporating AWS services such as: **ECS**, **ECR**, **DocumentDB**, **CloudWatch** and **CI/CD** using **CodeCommit**, **CodeBuild** and **CodePipeline** for deployment.
- <u>Cloud Gaming:</u> It's a project for the **Business Process Engineer** exam,it included analysis with **BPMN 2.0** and drafting an **AWS** architecture
- <u>BIP Challenge 2020:</u> It's a project for the **Business Intelligence System** exam,it consists of analysis on real-world scenarios of data mining with **Python**, **PM4PY** and **Disco**. The challenge is taken from the 2nd international Conference of Process Mining convened by the ICPM.

# Education

### **Master's Degree of Computer Science**

<u>UniMi</u>

Milan, Italy

Sept. 2021 - Jul. 2023

Advanced Biometrics | Affective Computing | Artificial Intelligence | Biometric Systems | Business Information Systems | Business Process Engineering | Intelligent
 Systems for Industry, Supply Chain and Environment | Multimedia Architectures | Natural Interaction | Privacy and Data Protection | Web Algorithmic

#### **Bachelor's Degree of Computer Science**

<u>UniMi</u>

Milan, Italy

Sept. 2016 - Feb. 2021

Algorithms and Data Structures | Automata and Formal Languages | Computer Architecture | | Computer Architecture | | Computer Programming | Continuum Mathematics | Computer Networks | Cryptography | | Databases | Digital Marketing | Digital Products Law | Discrete Mathematics | Information Systems | Information & Transmission Theory | Mathematical Logic | Operating Systems | Security and Privacy | Software Engineering | Statistics and Data Analysis

### Certifications

•	Microsoft - Azure Data Fundamentals	Aug. 2024	Mar. 2023	<b>IBM Data Science Professional Certificate</b>
•	Microsoft - Azure Al Fundamentals	Aug. 2024	Feb. 2023	AWS Certified Solutions Architect - Associate
•	Microsoft - Azure Fundamentals	Jul. 2024	Feb. 2023	AWS Certified Developer - Associate
•	Hashicorp - Terraform Associate	Oct. 2023	Dec 2022	AWS Certified Cloud Practitioner