

drawDisplayedTowerBorder

```
graph LR; A[drawDisplayedTowerBorder] --> B[towers.Tower.getX]; A --> C[towers.Tower.getY];
```

A diagram illustrating a method call. A gray rectangular box on the left contains the text 'drawDisplayedTowerBorder'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'towers.Tower.getX'. The bottom arrow points to a white rectangular box containing 'towers.Tower.getY'.

towers.Tower.getX

towers.Tower.getY