

setRange



```
graph LR; A[setRange] --> B[helpz.Constants.Towers.getRange];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is gray with a black border and contains the text 'setRange'. A blue arrow points from the right side of this box to the left side of the right box. The right box is white with a black border and contains the text 'helpz.Constants.Towers.getRange' on two lines.

helpz.Constants.Towers.get  
Range