

Constants.Towers

- + NARUTO
- + SASUKE
- + SAKURA
- + CANNONE
- + TESLA
- + ARCOX
- + MOSQUITOS
- + DOG
- + HEAD
- + KIZARU
- + AOKIJI
- + AKAINU

- + getName()
- + getDamage()
- + getRange()
- + getCooldown()
- + getCost()