



Daniel Felgate

GAME / WEB DEVELOPER

Profile

Capable software and game developer experienced with various languages, web frameworks, and game engines.

Visit my portfolio website linked on the right to view my previous professional and personal projects.

Experience

Unreal Engine Developer, Enphase Energy, Christchurch

NOVEMBER 2021 – FEBRUARY 2022

I worked with one other game design intern to take over and complete the development of an Unreal Engine program for visualising and reviewing CAD designs in a photorealistic, multi-user, VR environment.

Produce Assistant, New World Durham Street, Christchurch

AUGUST 2020 – NOVEMBER 2021

Education

BSc - Computer Science / BProdDes - Applied Immersive Game Design, University of Canterbury, Christchurch

FEBRUARY 2019 – DECEMBER 2022

I studied a conjoint degree of Computer Science and Applied Immersive Game Design at UC.

NCEA, Orewa College, Auckland

FEBRUARY 2012 – DECEMBER 2018

References

Tristan Leslie from Enphase Energy

tlestie@enphaseenergy.com | +64 21 250 0856

Chris Hunt from New World Durham Street

+64 27 533 9318

Details

Christchurch

New Zealand

+64 21 166 1799

danielfelgate@gmail.com

Portfolio

danielfelgate.com

Skills

Unity Game Development-
> C#

Unreal Engine Development-
> Blueprints, C++

Full Stack Web Development-
> Javascript, Typescript, React.js,
Next.js, Tailwind CSS