DANIEL ALMEIDA

CONTACT

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PROFILE

Technology guided my educational path. The possibilities of the emerging digital processes motivated my research and thesis of my Master's Degree in Architecture, which I concluded in 2015. After working in the area and gaining important social and professional skills, I decided that there is a world of open possibilities in the field of Software Development. I 'switched' my profession, but not my mindset, which is focused on the continuos growing of the importance of technology in our society.

LANGUAGES

Portuguese   English   Spanish

SKILLS

Java
Spring
React
Redux
Angular
RxJS
NgRX

I have a lot to learn yet

EMPLOYMENT HISTORY

export function newJob() => this.newJob

COCUS PORTUGAL | FRONTEND DEVELOPER

Porto, Portugal   October 2019 - Now

Frontend Development in a project for a major international retail company. Development of new features in an Agile (Scrum) environment, working closely with UX and UI designers. Support of Frontend solution design.

Tech Stack
Angular, Typescript, RxJS, NgRX, HTML 5css, Jest

CRITICAL SOFTWARE | FULL-STACK SOFTWARE DEVELOPER

Porto, Portugal   September 2018 - October

Full-Stack Development in a project for a major foreign government institution. Development of new features, while guaranteeing the quality of the product by following high code standards in an Agile environment. Maintenance and support of previous features.

Tech Stack
Angular, Typescript, Sass, HTML, Java, REST, SQL, Docker, Jenkins, Maven, IBM stack

236ARQUITECTOS | ARCHITECT

Porto, Portugal   May 2016 - August 2017

Idealization and execution of Architecture projects during all its phases: licensing, development and detailing. Coordination of the different specialties in an Architecture project. Responsible for 3D modeling and image rendering.

SONAE INDÚSTRIA | ARCHITECT

Porto, Portugal   September 2015 - May 2017

Projection of the new Sonae Indústria Showroom after winning a competion Development of several stands to international furniture fairs.

DIGITAL FABRICATION LAB | ASSISTANT

Porto, Portugal   September 2014 - May 2017

The Digital Fabrication Laboratory (DFL) is the research group of the CEAU/FAUP committed with developing advanced research work in the fields of Design, Material and Fabrication innovation. With a technology-based approach, its praxis is structured in the convergence of three vectors of expertise:

Computational design
merging the representational and calculation potential of computers to assist algorithmic design thinking and development processes;

Digital fabrication
employing digitally driven fabrication technologies to perform flexible yet rigorous additive, subtractive and formative operations;

EDUCATION

INSTITUTO SUPERIOR DE ENGENHARIA DO PORTO | PORTO TECH HUB

Porto, Portugal   September 2017 - September 2018   Post-Degree

Post-Degree in Software Engineering.

Objectives:

Analyze the requirements presented by a client and, as a team, specify a solution;

Define the solution using the techniques seized and applying the most appropriate solutions from the point of view of architecture and software design standards;

Implement the solution using Java / javascript through Test Driven Development (TDD) and Continuous Integration (CI) methods;

Apply the technologies and best practices of the market to reach high levels of productivity and quality in object oriented (OO) languages, specifically in Java

FACULDADE DE ARQUITECTURA DA UNIVERSIDADE DO PORTO

Porto, Portugal   September 2009 - September 2015

Master of Architecture (M.Arch.)

INTERESTS

Breaking Bad

Animals

Books

Workout