

Danielle Lindblom

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[Portfolio](#) | [GitHub](#) | [LinkedIn](#)

Driven **Frontend Developer** specializing in **React.js**, **JavaScript**, and **Web Accessibility**, with a diverse background in Lean Manufacturing, Behavior Science, and SaaS Implementation, currently seeking an entry-level role building accessible, high value frontend solutions.

Skills

- | | | |
|--------------|----------------|--------------------------|
| ■ React.js | ■ HTML & CSS | ■ Unit Testing: Jest/RTL |
| ■ TypeScript | ■ Tailwind CSS | ■ Web Accessibility |
| ■ Next.js | ■ Sass/SCSS | ■ Agile & Scrum |
| ■ JavaScript | ■ Git & GitHub | ■ Code Reviews |

Projects

SERVICE DOGS AROUND TOWN – Solo Project

Aug 2024 – Dec 2024 ([Website](#) | [Code](#) | [Project Plan](#) | [Task Board](#))

- Built a web application with **React.js**, **JavaScript**, and **Tailwind CSS** that allows service dog handlers to save and access shared and private information about local businesses.
- Created the ability to look up businesses and see existing entries on a map UI using the **Google Maps API**. Utilized **Firebase** integration for user authentication and data storage.

CHINGU VOYAGE 51 – Independent Team Project

September 2024 ([Website](#) | [Code](#))

- Created a web application using **React.js**, **JavaScript**, and **Tailwind CSS** that allows users to manage the tracking, splitting, and repayment of expenses for large group trips.
- Set up the overall page structure and built the controls for switching between user views.

CODEDEX HACKATHON – Independent Team Project

July 2024 ([Website](#) | [Code](#))

- Created a single page website yard sale invitation in 24 hours using **React.js**, **JavaScript**, **CSS**, and GitHub. Built the controls and UI that allowed the user to turn animations on and off.

Education

Bachelor of Science Mechanical Engineering | UNIVERSITY OF MINNESOTA

Frontend Web Development | CODECADEMY, SCRIMBA, FREECODECAMP

Professional Experience

Frontend Engineer (remote)

GRIDIRON SURVIVOR – Apprenticeship

Oct 2024 – Present ([Website](#) | [Pull Requests](#))

- Built and maintained a fantasy football SaaS product using **Next.js**, **TypeScript**, **React.js**, and **Tailwind CSS**, including unit testing with **Jest/React Testing Library** and debugging.
- Removed distracting, obsolete information from the site, gave users the ability to clear popup notifications, and resolved a screen flickering issue by creating a new login authentication workflow in **React** and utilizing a loading spinner.
- Discovered and reported a key **accessibility** issue – website menu controls had no text description or aria label meaning screen reader users would be unable to navigate the site.

Implementation Specialist (remote)

SUBMITTABLE – Startup SaaS Company

Feb 2022 – June 2024

- Built and deployed the complex, multi-lingual intake form for the State of Minnesota's Tax Rebate Program using Submittable software in under 2 weeks, emphasizing **accessibility** and resulting in the successful distribution of \$1B to Minnesota citizens.
- Successfully onboarded 100+ new Submittable customers utilizing a robust customer intake process, empathetic listening, **project management**, and detailed **technical training**.
- Designed a multi-stage custom software automation workflow for customer IFF that reduced their staff's manual work hours by 50% .
- Actively contributed to the company's Accessibility Team by bringing forward customer concerns, troubleshooting, and creating best practices around accessibility.

Small Business Owner

HIGH SPIRITS DOG TRAINING (July 2014 – Aug 2019) | LIFE COACHING (Oct 2018 – Feb 2022)

- Provided private canine **behavior consulting** services, public group classes, and in-person workshops, serving 100+ clients per year.
- Delivered transformative experiences in personal growth for life coaching customers via 1 on 1 virtual sessions and workshops.
- Built and maintained professional business **websites** over 8 years using Wix.com – including SEO, copywriting, and responsive design – resulting in dozens of qualified leads per month.

Lean Manufacturing Leader

PENTAIR – Global Manufacturing Company

April 2015 – March 2017

- Executed a 12-month Lean Transformation project for a 2-shift, 100 employee assembly area by leading cross-functional teams through several week-long kaizen **process improvement** events resulting in \$650k annual cost savings and 25% faster time to manufacture.
- **Manager** for a team of Lean Manufacturing Technicians, including interviewing and hiring. Provided work assignments, coaching and development, and career opportunities.