Danielle Mawson
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https://daniellee1998.github.io/web_resume/

Expected Graduation: Dec 2021

SUMMARY

   Computer science and Fine Arts student graduating December 2021. Looking for a permanent position to expand coding abilities, grow problem solving skills, improve the lives of others, and learn new media to share one's perspective. Looking to be part of a motivated team and take on project development responsibilities. Interested in full stack positions, artificial intelligence, web design, animation, game development, scientific applications.

SKILLS

- Programming languages: Java, Python and C++
- Web technologies: HTML, CSS, JavaScript, React, MUI, SQL
- IDE's: Visual Studio, Codelite and Eclipse
- Creative Programs: Autodesk Maya. Adobe Photoshop and Premiere Pro
- 3D Modeling Software: Beginner, Self taught in Unity and Zbrush
- Visual arts: Both 2D and 3D/ traditional and digital
- Good reasoning and problem solving, creative, a good communicator, and self motivated.
- Ability with languages (Italian, Spanish, Latin) Interested in world cultures and travel

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EDUCATION

- UGA senior standing with 3.75 GPA. Working on a double major in Computer Science and Interdisciplinary degree in Art and Design.
- College Preparatory High School degree with Honors from North Gwinnett High School. Participated in both AP classes and dual-enrollment classes for college credit.

CLUBS AND SPORTS

- UGA Comics Creators' Association president for 4 years
- Competed in the fencing team throughout high school for 4 years
- Build stamina throughout elementary school in summer swim team

• Girl Scout from Brownie to Ambassador

AWARDS

• 2016 National Science Foundation Scholarship recipient
• 2016 Georgia Watercolor society 3rd place award in Young Marine Artist competition •
2014 Certificate of Honorable Merit Magna Cum Laude in the National Latin
Examination
• 2014 Earned Varsity Letter Award in Fencing
• 2014 Certificate of Achievement. Sixth Place in the Kindness without Borders
   Competition

WORK EXPERIENCE

• Summer 2022 to Present: GM Software Engineering Rotational Program
   ◦ First Rotation - Sensing System Design Engineer (SDV)
      ◦ Assisting with the web development of Sensing System tools

• Summer 2021: Intern at Verint
   ◦ Develop Interactive Forms with React to facilitate Verint server request
   ◦ Participated in project daily stand up meetings

• Summer 2020: Engineering Intern at Walton EMC
   ◦ As a GIS Specialist I learned how to interpret and alter data using the ESRI
      mapping software
   ◦ I trained new interns on the job details and needs

• Summer 2012 to 2016: Self-employed pet sitter.
   ◦ Watch over neighborhood pets when owners are away.
      ◦ Duties include feeding, exercising and notifying owners of any issues that may arise

• Summer 2013: AMS Pools Lifeguard
   ◦ Trained and learned life-guarding, first aid and CPR methods.
   ◦ Duties included monitoring swimmers. Enforcing rules. Providing assistance when
      needed.