**INTI International College Penang School of Computing**

**3+0 Bachelor of Science (Hons) in Computer Science, in collaboration with Coventry University, UK 3+0 Bachelor of Science (Hons) in Computing, in collaboration with Coventry University, UK**

# Coursework cover sheet

**Section A - To be completed by the student.**

|  |  |
| --- | --- |
| Full Name:  **Tan Koon Teng** | |
| CU Student ID Number:  **14196313** | |
| Semester:  **1** | |
| Session:  **April 2023** | |
| Lecturer:  **Puteri Nursyawati Azzuri (puteri.azzuri@newinti.edu.my)** | |
| Module Code and Title:  **4067CEM Software Design** | |
| Assignment No. / Title:  **Continuous Assessment** | % of Module Mark:  **50** |
| Hand out Date:  **12 May 2023** | Due Date:  **Task 1: 02 June 2023, by 11.59pm.**  **Task 2: 07 July 2023, by 11.59pm**  **Task 3: 23 June 2023, by 11.59pm.**  **Task 4: 23 June 2023, by 11.59pm.**  **Task 5: 23 June 2023, by 11.59pm.** |
| Penalties: No late work will be accepted. If you are unable to submit coursework on time due  to extenuating circumstances, you may be eligible for an extension. Please consult the lecturer. | |
| A close-up of a signature  Description automatically generatedDeclaration: I/we the undersigned confirm that I/we have read and agree to abide by the University regulations on plagiarism and cheating and Faculty coursework policies and procedures. I/we confirm that this piece of work is my/our own. I/we consent to the appropriate storage of our work for plagiarism checking.  Signature(s): | |

# Section B - To be completed by the module leader

|  |  |  |
| --- | --- | --- |
| Intended learning outcomes assessed by this work:   1. Understand and apply appropriate concepts, tools, and techniques to each stage of the software development. 2. Understand and apply design patterns to software components in developing new software. 3. Demonstrate an understanding of project planning and working to agreed deadlines, along with professional, interpersonal skills and effective communication required for software production.   5. Demonstrate an awareness of, and ability to apply, social, professional, legal, and ethical standards as documented in relevant laws and professional codes of conduct such as that of  the Malaysian National Computer Confederation. | | |
| Marking scheme | Max | Mark |
| 1. User Story Mapping | 20 |  |
| 2. Setting up a GitHub |  |
| Repository | 10 |
| 3. Creating a Class diagram and |  |
| design pattern selection | 30 |
| 4. Creating a Prototype User |  |
| Interface and Usability Testing | 20 |
| 5. Discuss the ethical issue |  |
| related to the software | 20 |
| Total | 100 |  |

**The 4067CEM assessment should be completed as a full individual work over the course of the module. The assessment output are only judged at the end of the module and not by the expectations during that week. The assessment should be undertaken individually. All submissions will be checked against each other and the internet for possible plagiarism.**

Activities – These activities consist of **50%** of your coursework marks. It will be run throughout the semester and there will be a final submission at the end of the semester. These activities consist of activities that will be done in a software design phase.

# System

Student Business System for College.

# Task 1 – User Story Mapping (20 marks)

The first thing that you need to do is ask the user what they wished for in a system. The user here can be your friends as the system is related to them. Get at least 10 real users to get their feedback. Document their feedback. Use software like Trello to complete this activity.

Output – All the user stories, and backlog with goals, activities, and tasks. In Word format, uploaded it to GitHub.

Due – Week 9 of the semester. 02 June 2023, by 11.59 pm.

# Task 2 – Setting up a GitHub Repository (10 marks)

This is where the output of the tasks will be stored, Make sure you register an account, create a repository and your files are uploaded here and it is in an organized manner and can be easily found.

Output – GitHub Repository with Task 1, Task 3, Task 4 and Task 5 documents. Take note the date of the files will be shown so you must follow the due date of each task.

Due – It will be accessed on Week 14 of the semester. 07 July 2023, by 11.59 pm

# Task 3 – Creating a Class diagram and design pattern selection (30 marks)

Create a simple Class diagram which should consists of the Classes that might be used to represent the system and the association between them. You don’t have to declare the attributes and operations for this activity. You do have to explain the class responsibility of each class declared. You can use software like StarUML to complete this activity.

Output – A class diagram containing classes and associations. In Word format, uploaded it to GitHub.

Consider the problem and select a suitable design pattern that can be implemented on the problem. Give justification on why the design pattern was chosen. Draw the UML diagram representing your class diagram as a design pattern UML. Include all the abstract class/interface, concrete class, and inheritance (if any) used to represent the problem.

Output – UML diagram representing the design pattern. In Word format, uploaded it to GitHub. Due – Week 12 of the semester. 23 June 2023, by 11.59 pm.

# Task 4 – Creating a Prototype User Interface and Usability Testing (20 marks)

Create a Prototype User Interface (hand drawn/digital) of TWO (2) important functions of the proposed system. Come up with usability testing questions. You don’t have to carry out the test, just prepare the questions. You should indicate what you are testing for in the Usability Testing.

Output – A Prototype and Usability Testing Questions. In Word format, uploaded it to GitHub. Due – Week 12 of the semester. 23 June 2023, by 11.59 pm.

# Task 5 – Discuss the ethical issue related to the software (20 marks)

Discuss and do a critical analysis of your software in these areas, privacy concerns, intellectual property rights, and effects on society.

Output – A report in Word format, uploaded to GitHub.

Due – Week 12 of the semester. 23 June 2023, by 11.59 pm.

# Submission

All tasks needed to be documented in Word format and submitted for SafeAssign checking (Links will be provided before the due date).

Upload the document and the SafeAssign report to your GitHub repository by each task due date. Due – It will be accessed on Week 14 of the semester. 07 July 2023, by 11.59 pm

# Marking Rubric for Continuous Assessment

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
|  | **Marks Below 40%** | **Marks in the range 40 – 49%** | **Marks in the range 50 – 59%** | **Marks in the range 60 – 69%** | **Marks 70% and above** |
| **User Story** | User Story Mapping | User Story Mapping | User Story Mapping | User Story Mapping | User Story Mapping done and does capture most important activities of the system. The breakdown of the user story mapping is excellent and uses software that can assist that process (For example Trello compared to Ms.  Word). |
| **Mapping** | not done or User | done at a minimum | done and does | done and does |
| **(20 marks)** | Story copied/does  not match the exact | level and does not  capture the | capture several  important activities of | capture several  important activities of |
|  | system. | important activities of | the system. The | the system. The |
|  |  | the system. | breakdown of the | breakdown of the user |
|  |  |  | user story mapping | story mapping is good |
|  |  |  | can be improved. | and uses software that |
|  |  |  |  | can assist that |
|  |  |  |  | process (For example |
|  |  |  |  | Trello compared to |
|  |  |  |  | Ms. Word). |
| **Setting up a** | GitHub repository | GitHub repository | GitHub repository | GitHub repository exist | GitHub repository |
| **GitHub** | does not exist or | exist and some of | exist and most of the | and all of the required | exist and all of the |
| **Repository** | cannot be accessed | the required files are | required files are | files are available at | required files are |
| **(10 marks)** | or the required files  are not available at | not available at the  time of access. | available at the time  of access. However | the time of access.  However the dates for | available at the time  of access. The dates |
|  | the time of access. |  | the dates does not | some files does not | on the files follows |
|  |  |  | follow the required | follow the required | the required |
|  |  |  | deadline. | deadline. | deadline. |
| **Creating a** | The Class diagram | The Class diagram | The Class diagram | The Class diagram | The Class diagram |
| **Class diagram** | does not represent | and design pattern | and design pattern | and design pattern | and design pattern |
| **and design pattern selection (30 marks)** | the required solution (contains generic or non- related classes  such as admin), the design pattern | represent the required solution but in a very general and incomplete way.  Required classes in | represent the required solution in a partial way. A few  required classes in the design are not | represent the required solution in a satisfactory way. Most  required classes are declared. | represent the required solution in an excellent way. All  required classes are declared. |
|  | suggested is not | the design are not | declared. |  |  |
|  | suitable for the given | declared. |  |  |  |
|  | problem. |  |  |  |  |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Creating a Prototype User Interface and Usability Testing**  **(20 marks)** | No prototype were available or the measurement for the usability testing is not clear. | The prototype cover minimalist and trivial design (such as login) and the measurements for the usability testing are not clear. | The prototype cover adequate design and several measurements for the usability testing are not clear. | The prototype cover good design and most measurements for the usability testing are clear. | The prototype cover excellent design and all measurements for the usability testing are clear. |
| **Discuss the ethical issue related to the software**  **(20 marks)** | There is no discussion on the ethical issue or only the theories are pasted back for this component. | There is an attempt to discuss on the ethical issue but no critical  analysis was done | There is an attempt to discuss on the ethical issue with some critical analysis was done | There is an attempt to discuss on the ethical issue with good critical analysis. | There is an attempt to discuss on the ethical issue with excellent critical analysis. |

# Task 1 – User Story Mapping (20 marks)

# Introduction

# To begin, one must first understand what user story mapping is and how it functions. User story mapping is a diagram that aids in visualizing a user's experience with a product. This helps the developer to have a better understanding of user needs and improve the product (Bretous, 2022). Before going to the diagram, a collection of data on the features of the product is collected and converted into a user story which is a short and simple description. For example, “As a <Type of user>, I want <Task> so that <Goal>”. After getting the user story developer then proceed to create the user story mapping diagram.

The system for this project will be the student business system for a college. Based on this system a user story mapping will be created. Follow the step of creating a user story mapping diagram. The first step will be collecting data on the features the user desired to be included in the system. Then, from the data collected a user story will be created, in other words, a simple description of the features will be created following the user story format. Finally, based on the description a user story mapping diagram will then be created.

# Data collection

# Question

# “What features do you wish to add to a student business system for a college (E.g.: INTI Digital Hub)?”

# “Why do you wish to add these features?”

# Data

# This data is collected from students of INTI and friends of mine.

# “I would like to have a notification system.” “Because I would like to receive any update about my college.”

# “A semester calendar will be good.” “Since I’m a person who likes to plan my academic schedule having a semester calendar helps a lot.”

# “Online enrollment.” “Because I want to enroll online instead of always going back and forth to apply for the enrollment.”

# “For me I would like to see what activities are going on in the college.” “I want to join activities that I like.”

# “To me the most helpful feature will be lecturer information.” “To find their contact.”

# “I need a help service.” “To guide me on how to use the system.”

# “I like the features of all the application forms available for us to use.” “To access the application forms.”

# “A virtual tour feature will be cool.” “Because I want to know where all the facilities are.”

# “To me features where I can see my career option will be good.” “So, I can know what career option is available for me.”

# “Exam timetable” “Because I want to know when the exam is coming.”

# User story

# [As a <Type of user>, I want <Task> so that <Goal>]

# As a college student, I want to receive notifications so that I can receive updates.

# As a college student, I want to access the semester calendar so that I can understand my academic schedule.

# As a college student, I want to access online enrollment so that I can enroll in college online.

# As a college student, I want to access information on upcoming activities so that I can join activities.

# As a college student, I want to access the lecturer’s information so that I’m able to contact them.

# As a college student, I want to help service to answer my question so that it can guide me.

# As a college student, I want to access the student forms feature so that I can access the application form.

# As a college student, I want a virtual tour feature so that I know where all the facilities are.

# As a college student, I want to access the career hub so that I’m able to know the possible career options.

# As a college student, I want to access the exam timetable so that I know when the exam is coming.

# User story mapping

# A screenshot of a computer screen Description automatically generated with low confidence

# Reference

Bretous, M. (2022) *What is user story mapping? steps, examples + best tools available*, *HubSpot Blog*. Available at: https://blog.hubspot.com/marketing/user-story-mapping (Accessed: 01 June 2023).