# Image compression using neural auto-encoder and quantization

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This project is a simple implementation of auto-encoder neural network for image compression. The auto-encoder neural network is trained on the ImageNet dataset. The trained model is then used to compress and decompress the images.

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### Model architecture

Model represents a variational auto-encoder with residual blocks and skip connections.

• Encoder: ResNet-18 architecture with fully connected layers

• Decoder: ResNet-18 architecture with transposed convolution layers

Loss: VGG loss + MSE lossOptimizer: Adam optimizer

# **Download pretrained models**

Models were trained

on <u>130k Images (512x512) - Universal Image Embeddings (https://www.kaggle.com/datasets/rhtsingh/130k-images-512x512-universal-image-embeddings)</u>

dataset from Kaggle.

Here are the links to download the pretrained models:

B = number of quantization levels

- B=2, resnet18 (https://drive.google.com/drive/folders/1FaeWzeRW3BMqqZwGsHUjhf7PuAOsiY6E? usp=sharing)
- B=8, resnet18 (https://drive.google.com/drive/folders/1fYDc0e43cUR7xsIYatpz8fdJ\_6KMJmSs?usp=sharing)

Put downloaded models in models directory.

## Quantization

Model outputs feature maps with 512 channels and 8 x 8 spatial dimensions. Then the feature map are flattened and

become a vector of size 32768. The vector is then quantized into B quantization levels.

#### **Train quantization**

In training phase noise is appended to the input image. The noise is sampled from N(-0.5, 0.5) and then noise scaled

by

B quantization levels. So the final noise vector is

```
scale = 2 ** -B
noise = (torch.randn(n) * 0.5 - 0.5) * scale
```

### Inference quantization

In inference mode vector is quantized using torch.clamp(0, 1) and then scaled by B quantization levels. So the final quantized vector is

```
torch.clamp(vector, 0, 1) * 2 ** B + 0.5
```

#### **Quick start**

<u>compress\_all.sh</u> (<u>scripts/compress\_all.sh</u>) compresses all images from assets/images directory and saves them

in assets/compressed directory.

compress\_all.sh takes 3 arguments:

- qb number of quantization levels
- resnet-model resnet model architecture
- device torch device to evaluate on

# Compress all images from assets/images directory bash scripts/compress\_all.sh 8 resnet18 cpu

<u>decompress\_all.sh (./scripts/decompress\_all.sh)</u> decompresses all images from assets/compressed directory and saves

them in assets/decompressed directory.

decompress\_all.sh takes 3 arguments:

- qb number of quantization levels
- resnet-model resnet model architecture
- device torch device to evaluate on

# Decompress all images from assets/compressed directory bash scripts/decompress\_all.sh 8 resnet18 cpu

# Compression

In compression phase the encoder encodes the image into a vector of size 32768. Then the vector is quantized into

B quantization levels. And finally the quantized vector is compressed using Adaptive Arithmetic Coding.

Final compressed file consists of:

- · vector quantized vector
- shape feature map shape

# Compress the `baboon` image from assets/images directory
python compress.py \
--image=assets/images/baboon.png \
--output=assets/compressed/baboon.bin \
--models-dir=models \

--models-dir=models \

--resnet-model=resnet18 \

--qb=8 \

--device=cuda

## **Decompression**

In decompression phase the compressed file is decompressed using Adaptive Arithmetic Coding. Then the decompressed

vector is dequantized and decoded by the decoder. The decoder outputs the decompressed image.

dequantized vector = vector / (2 \*\* qb)

# Decompress the compressed image python decompress.py \

- --file=assets/compressed/baboon.bin \
- --output=assets/decompressed/baboon.png \
- --qb=8 \
- --resnet-model=resnet18 \
- --models-dir=models \
- --device=cuda

## **Training from scratch**

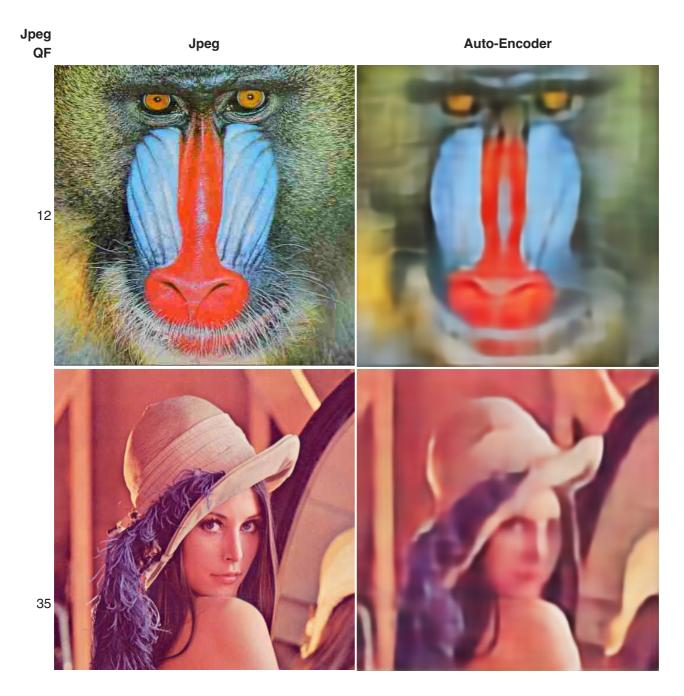
python train.py \

- --root [path to images] \
- --test-root [path to test images] \
- --resnet-model [resnet model architecture] \
- --qb [number of quantization levels] \
- --epochs [number of epochs] \
- --batch-size [batch size] \
- --Ir [learning rate] \
- --device [torch device to train on] \
- --save-results-every [save results every n epochs] \
- --save-models-dir [path to save models] \
- --use-checkpoint [use checkpoint to resume training]

#### **Results**

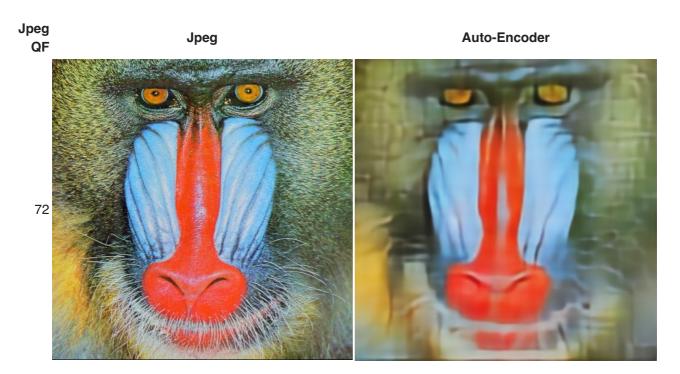
# Images

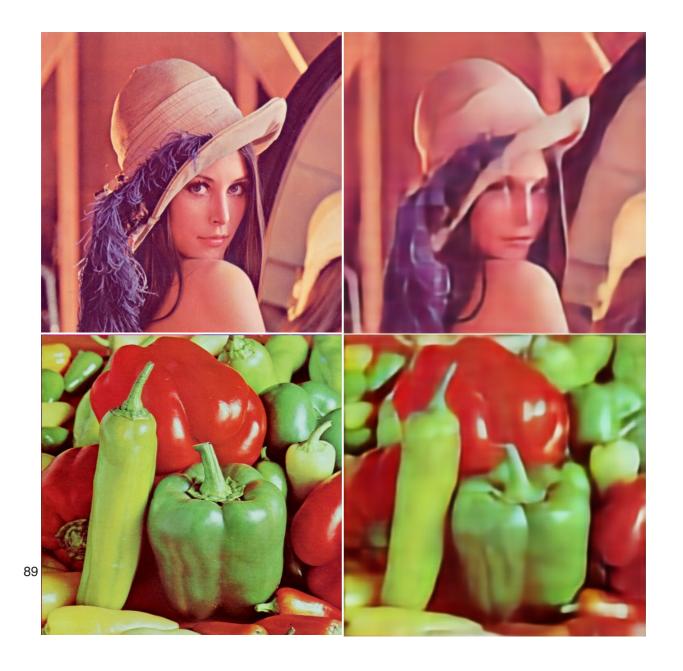
B=2



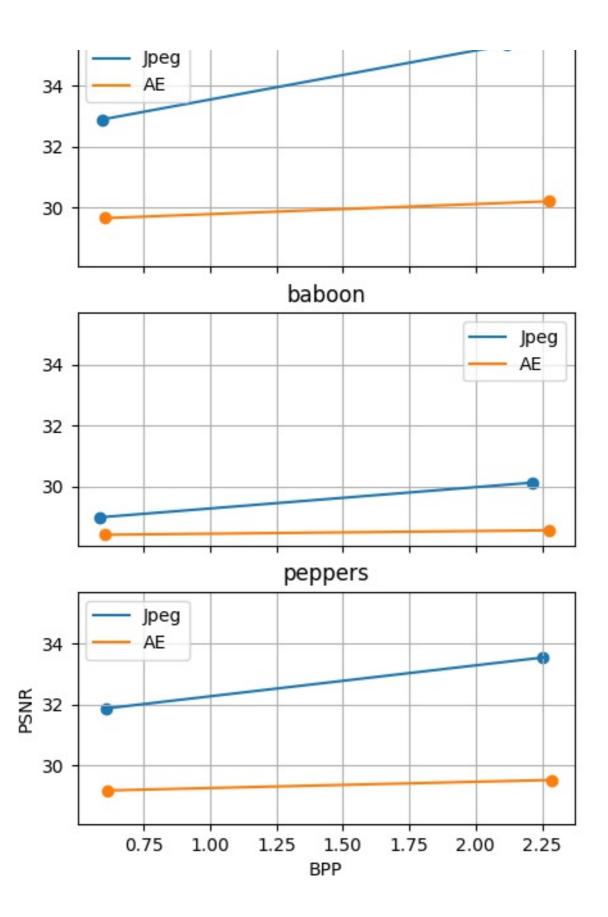


B=8





## PSNR / BPP



# **Notebooks**

• Kaggle training notebook (notebooks/kaggle-cuda-training.ipynb)

Analysis notebook (notebooks/analysis.ipynb)