29-Oct-2022 Team Meeting

Date: 29th Sep Time: 4pm - 6pm Location: Zoom

Attendees:

- Edward
- Haoxin
- Ray
- Yifei

Discussion

- How could your system have improved by using different design patterns?
 - Identity map (Yifei)
 - o DTO and Remote Facade if we run out of time NO (if Haoxin has time)
 - Optimistic/Pessimistic Offline Lock [Haoxin]

• Design Principles

- Bell's Principle (easy -> less things to consider -> better performance) [Ray will choose between this or Pipelining]
- o Pipelining
- o Caching (Yifei)