

File A.kt

```
class A() {  
    fun funWithBug() {  
        // ...  
    }  
  
    fun f() {  
        // ...  
    }  
}
```

File B.kt

```
class B() {  
    val a = A()  
  
    fun f() = a.f()  
}
```

File C.kt

```
class C() {  
    val a = A()  
}
```

File D.kt

```
class D() {  
    val b = B()  
  
    fun f() = b.f()  
}
```

