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Random multiple key streams for encryption with added CBC mode of operation[☆]



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Summary There are many cryptographic systems that use complex operations involving substitutions and permutations to produce resistant ciphertext, even if the level of the security of these cryptosystems are good, there should be trade-off between security level and operation cost, and the ever increasing virtual infrastructure and mobile, cloud computing technologies creating much more complexities and demanding cost effective and secure cryptographic algorithms. A cryptographic system is said to be secure if the ciphertext does not contain adequate details to find out the matching plaintext. In fact, one can produce unbreakable ciphertext by supplying randomly generated key on each bit of data that is mathematically infeasible to break. Since different random bits or keys would not lead to any repeating patterns.

For the first time, in this paper, we present a construction method to generate multiple random keys from a core-key with highest possible immunity to crack. We are with a particular emphasis on novel technique to secure user data, we have designed a secure and cost effective new cryptosystem called Rbits (Random bits) cypher. In different directions we identify that Rbits having highest immunity to crack and presenting various analysis tests in support from this viewpoint and the analyzed results are reported.

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Introduction

The basic principle that all cryptosystem designers must kept in mind is that a cryptosystem should be secure even if the whole thing about the system is public knowledge except the encryption key which is secret. A cryptographic system is said to be secure if the ciphertext does not contain adequate details to find out the plaintext. The general

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assumption is that it is impractical to decipher a message by simply knowing the ciphertext plus knowledge of the algorithm. This quality of encryption is what makes algorithms feasible for widespread use. The thing that is available to the unauthorized party is the ciphertext only. The objective is to use the Rbits for secure communication and protecting personal data with a trade-off between security and cost. The basic rule of Rbits cypher is that the ciphertext should not contain adequate details to find out the corresponding plaintext and time required to break the secret code should take more than the useful lifetime of the content.

Methodology

To develop secured and cost effective cryptosystem the services of OTP (Patil and Kumar, 2010) and BBS (Sidorenko and Schoenmakers, 2005) are used. OTP is called as unconditionally secure algorithm (Shannon, 1949) and the key with no repetition patterns that is equal in length to the message to be encrypted is used. Each character of the message is bitwise XOR with the key, to produce ciphertext (Patil and Kumar, 2010). Even though OTP well known for its perfect secrecy, its key size limits its practicality by causing tremendous overheads. Rbits uses OTP behaviour in different methodology and frees up from overheads. The security of the BBS generator depends on the difficulty of factoring 'n'. Blum, Blum and Shub proved that the ' $x^2 \bmod n$ ' generator is unpredictable in polynomial time (for proofs Sidorenko and Schoenmakers, 2005). The BBS generator is unpredictable to left and unpredictable to right. In the applications where multiple keys are required in this way, it is not compulsory to store them all. All key can be effectively computed and recovered from previous values and the initial x and N (Junod, 1999; Blum et al., 1986).

About Rbits

Rbits (Penchalaiah and Ramesh Reddy, 2013; Penchalaiah and Ramesh Reddy, 2014) is a security mechanism which is symmetric key block steam cypher. In brief Rbits generates random bits at the both ends and these random bits are used to encrypt and decrypt. Random bits are generated by Blum Blum Shub (BBS) algorithm; both the sender and receiver uses BBS algorithm and common shared key say core-key (CK), parameter 'P' which is input to BBS for random bit generation. The key principal of this algorithm is that generating randomly changing multiple keys (Ki) (Bellare et al., 2011), for encryption using a single key CK, P which are common to both sender and receiver (Gu et al., 2011). The proposed Rbits features are: (i) Suitable for both short and long message communication. (ii) Faster in both Encryption and Decryption. (iii) Simple and required no heavy computations. (iv) Complex to cryptanalysis. (v) Added CBC mode gives unpredictable randomness and satisfies avalanche effect. (vi) Rbits is a block stream cypher. (vii) Variable length of block size as input. (viii) For each block of stream new key is used and all keys are distinct. (ix) Total Key length is as long as the length of the plaintext. Rbits can be used in: (i) Secure communication services. (ii) Client/Server communication service. (iii) Web applications. (iv) Secure data store in cloud. (v) Secure backup and restore.

Key selection and generation

The core key CK is derived from the initial steps of BBS (Blum et al., 1986): (i) Select two large prime numbers, x and y, such that $x \equiv y \equiv r \pmod{m}$, where $r = 3$ and $m = 4$. (ii) Compute $n = x * y$. (iii) Choose a random number 's', relatively prime to 'n'. (iv) Compute $Z_0 = s^2 \bmod n$ and $CK = Z_0$, Here 'Z₀' is the common core key 'CK' and 'n' is parameter 'P'. Multiple keys are generated by using BBS algorithm. Enough multiple keys Ki of size key.size(key length) are generated to encrypt a message with msg.len(message length) in stream or binary mode. To make the algorithm simple and faster, the proposed operation is XOR. XORing has computational complexity of "order b" which is written O(b) where b is no of bits. XOR operation is very simple leads to cost effective.

Key Generation Pseudo Code

```

loop i = 1 to msg.len
  CKi = (CKi-1)2 mod n
  bi = CKi mod 2
  kj = kj || bi
  if (i % key.size) = 0 then
    j = j + 1
end loop

```

Adding CBC

Even if this mechanism over comes the problem of producing the same ciphertext for a plaintext that appear more than once in the input (the corresponding ciphertext block will also appear more than once in the output). To make this mechanism hardest to cryptanalysis we still adding Cypher Block Chaining (CBC). In CBC, the output of the encryption of the previous block streams is feedback into the encryption of the present block stream. That is, each resultant is used to transform the encryption of the next block stream. Therefore every block of cypher text is reliant on the subsequent current input plaintext block, as well as all the previous plaintext blocks. As we stated earlier in introduction "The thing that is available to the unauthorized entities is the ciphertext only", many techniques of cryptanalysis use statistical properties of the available ciphertext. So with the added CBC operation the statistical characteristics of the plaintext are masked to such an extent that any type of cryptanalysis is infeasible (Bellare et al., 2011).

Algorithm

Prior to encryption and decryption process both the sender and receiver must satisfy the pre-requisites. (i) Sender and receiver must have pre-established a security binding (SB). SB defines core-key exchanging, parameter agreement (parameter here means block size). (ii) Both sender and receiver must use same stream block size. (iii) Core-key, Parameter, block size must be confidential and should be infeasible to predict.

Encryption and decryption

Sender follows the sequence of steps for Rbits encryption (Penchalaiah and Ramesh Reddy, 2013). (i) Sender converts message into stream of bits. (ii) The binary stream is divided into specific size of block of bits called block stream (for

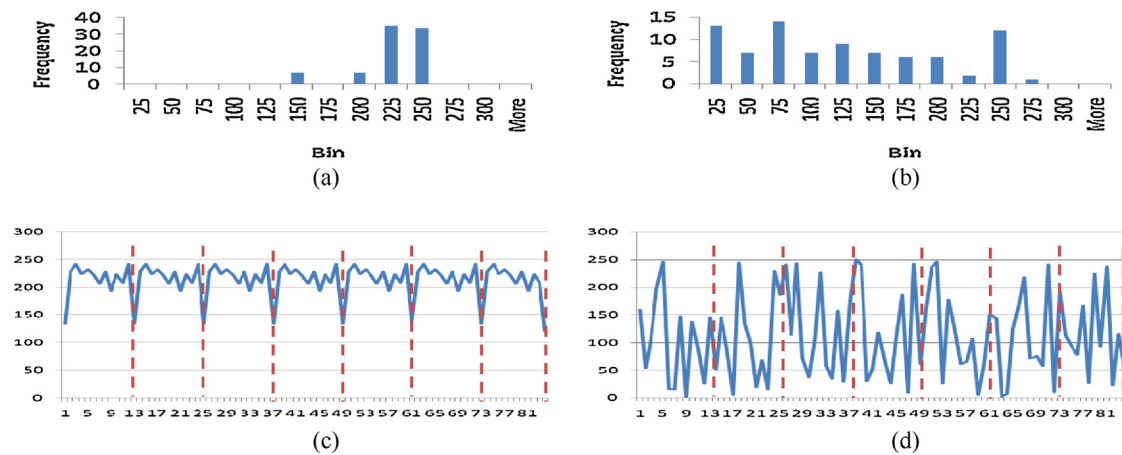


Figure 1 Byte-wise Histogram and Line chart Analysis for repetitive patterns: (a) Frequency of original message, (b) Frequency of encrypted message, (c) Original message with patterns and (d) Dissipated Encrypted message.

Table 1 Speed analysis for 2048 Bytes of data.

Test	Test 1	Test 2	Test 3	Test 4	Test 5	Avg.
Encryption Time mill Sec	16	32	31	46	32	31
Decryption Time mill Sec	15	16	30	46	47	31

easy of operations). (iii) Fetch a block stream and XOR with key K_i , instantly generated random block of bits at sender end. (iv) Apply CBC encryption operation. (v) Steps iii, iv is continued until last block stream of message and produces cypher stream.

Receiver applies inverse steps for Rbits decryption (Penchalaiah and Ramesh Reddy, 2014).

Testing and simulation

We tested the cypher in terms of security and cost of the system. The security level is measured in terms of various statistical tests and cost is measured based on the type of the operations. We simulated the security mechanism using java1.6, IDE Netbeans in a networked environment. The java.math package (Sun microsystems) provides classes for performing very long integer arithmetic (BigInteger) is used. We adopted this mechanism as a communication service in a chat application. We simulated the Man-in-the-Middle-Attack by any third entity, between two entities and performed security test on ciphertext which is available at third entity. The experimental data are analyzed and reported.

We used the word "Cryptography" with repetitive patterns as plaintext with core-key "4108308173" and parameter "7162207672705334201" and also observed there is no statistical relationship between original and cypher text since the correlation analysis for Byte wise block is -0.05811 and also shown in the histogram of Fig. 1(a) and (b), line chart of Fig. 1(c) and (d).

Cost level analysis

The cost level is measured based on the type of the operations used to transform the plaintext to ciphertext. For cost analysis of Rbits two things need to be considered: (i) Cost of Random bit generation (ii) Operation. The hardware implementation of BBS with module sizes of 160 and 512 bits with operating frequency at 100kHz, in the classical combinational multiplier, with Barrett's reduction method (Peris-Lopez et al., 2010) are 1850 and 5270 μs @100kHz respectively. Another factor in cost analysis consideration is the complexity and proved that $O(\log \log N)$ bits can be extracted on each iteration, where N is the modulus (a Blum integer) (Blum et al., 1986). Basically there are two XORing operations, one is for the key and plaintext and another is for CBC operations. XORing has computational complexity of "order b " which is written $O(b)$ where b is the no of bits. XOR operation is very simple leads to cost effective. We can derive a cost analysis equation by considering above points.

$$\text{CostAnalysis} = \text{BBS-cost} + 2 * \text{XOR-cost};$$

$$\text{Rbits Complexity} = O(\log \log N) + 2n \text{XOR}$$

Cost analysis simulation is performed on windows7, 3.0 GHz Dual core Intel processor, using Java1.6 and IDE Netbeans 6.3. The values of results or time depends on the underlying operating system, and Hardware resources available at that time. The algorithm is applied on 2048 Bytes of data in various test runs and the experimental results are shown in Table 1. In each test run we changed the CK and

MK_i values and the encryption and decryption process times values are recorded.

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