

modAlphaCipher.h

```
graph TD; A[modAlphaCipher.h] --> B[vector]; A --> C[string]; A --> D[map];
```

A diagram illustrating the dependencies of the `modAlphaCipher.h` header file. The header file is represented by a gray box at the top. Three blue arrows point downwards from the bottom of this box to three separate white boxes below it, labeled `vector`, `string`, and `map`. This indicates that the `modAlphaCipher.h` header file depends on these three standard C++ data structures.

vector

string

map