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SKILLS

Programming languages:
C++, Python, Java

Photograph

Editing in Photoshop and
Lightroom

LANGUAGES

Romanian: Native Language

English: Medium-advanced Level

INTERESTS

Designing 3D models
using Blender

Video Games

Detailed examination of all
elements involved in the field of
computers.

Programming and
testing video games

Dănilă Bogdan

Student of Electrical Engineering and Computer Science

I am a 4th year college student, passionate about technology and programming, with a strong desire to build innovative and useful solutions for people. I have significant experience in software development, both individually and as part of a team, and am always looking for new challenges that allow me to improve my skills and learn new things

EDUCATION

Graduate

High School of Arts "Ionel Perlea"

09/2008 - 06/2020

Slobozia, Romania

Student

Transilvania University of Brasov

10/2020 - Present

Brasov, Romania

PERSONAL PROJECTS

TopClassDetailing App

https://github.com/Danila00007/Proiecte_Mari/blob/master/Aplicatie%20TopClassDetailing/Prezentare_ProiectJ.pptx

Project Arduino: Car with Automatic Parking

https://github.com/Danila00007/Proiecte_Mari/blob/master/Masinuta%20cu%20parcare%20automata/Prezentare.pptx

Arduino Project: Defusing an Explosive Device

https://github.com/Danila00007/Proiecte_Mari/blob/master/Dezamorsarea_unui_Dispozitiv_Exploziv/Videoclip%20prezentare.mp4

Arduino Project: Automatic Defusing of an Explosive Device

https://github.com/Danila00007/Proiecte_Mari/blob/master/Prezentarea%20Bomba%20Automata.mov

Robotic Manipulator System

https://github.com/Danila00007/Proiecte_Mari/blob/master/Joc_automat_utilizand_brat_robotic.pptx

Reducer Project in CATIA

https://github.com/Danila00007/Proiecte_Mari/blob/master/OM%20Proiect/Danila%20Mihai%20Bogdan.pdf

Practical Application of the "Cinema" Database

https://github.com/Danila00007/Proiecte_Mari/tree/master/Practica%20an%202

ORGANISATION

ARTBYTE:

Mentor in the Augmented Reality Department

09/2008 - Present

ACHIEVEMENTS

- Diploma of participation and qualification in Innovation Labs HACKATHON

Organization: Tech Lounge Association

- 1st place at Energy Challenge HACKATHON

Organization: E.ON Romania

- 2nd place at GREEN LIFE HACKATHON

Organization: Transilvania University of Brasov

- Certificate of participation BRD FIRST TECH CHALLENGE ROMANIA, SEASON 2018-2019

Organization: Ministry of National Education, Nation through Education Association

- Attending events, conferences or workshops
- Collaborate with teammates to successfully complete robotics projects.