

# Implementing Scalable Matrix-Vector Products for the Exact Diagonalization Methods in Quantum Many-Body Physics

Tom Westerhout and Bradford L. Chamberlain





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$$y_i = \sum_{j=0}^{N-1} A_{i,j} \cdot x_j$$

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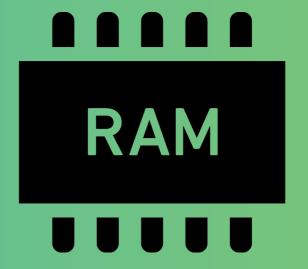
$$y_i = \sum_{j=0}^{N-1} A_{i,j} \cdot x_j$$

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} e \\ f \end{pmatrix} = \begin{pmatrix} ae + bf \\ ce + df \end{pmatrix}$$







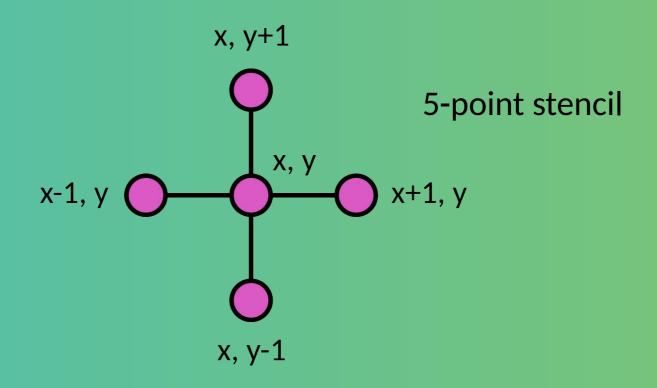








#### Finite differences methods



# Quantum mechanics

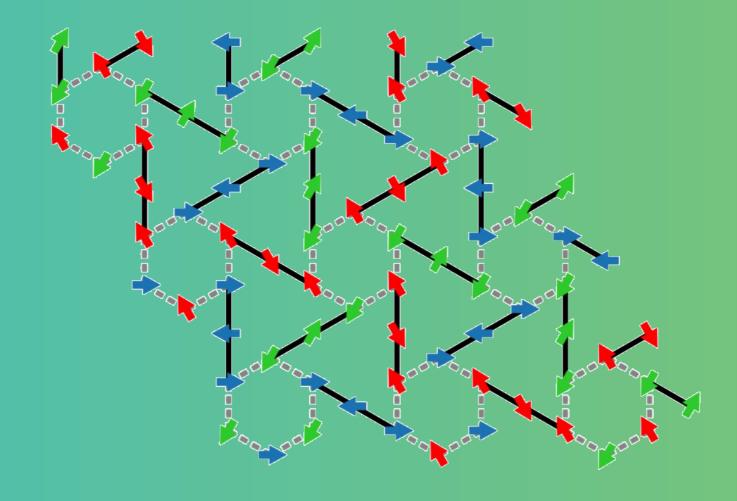
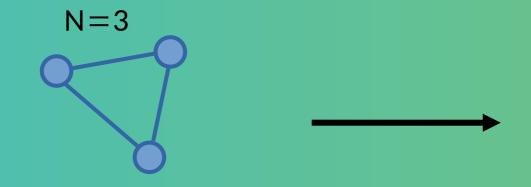
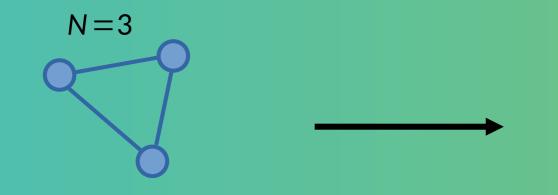


Image source: https://doi.org/10.1038/s41524-021-00689-0



Physical system

Hamiltonian matrix

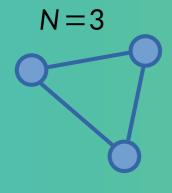


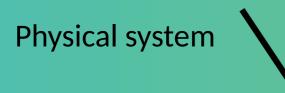
[[ 3 0 0 0 0 0 0 0 0]
[ 0 -1 2 0 2 0 0 0]
[ 0 2 -1 0 2 0 0 0]
[ 0 0 0 -1 0 2 2 0]
[ 0 2 2 0 -1 0 0 0]
[ 0 0 0 2 0 -1 2 0]
[ 0 0 0 2 0 2 -1 0]
[ 0 0 0 0 0 0 0 3]]

Physical system

Hamiltonian matrix



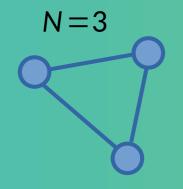


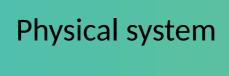




Hamiltonian matrix

$$\hat{H} = \sum_{i=0}^{2} \sigma_{i}^{x} \sigma_{i+1}^{x} + \sigma_{i}^{y} \sigma_{i+1}^{y} + \sigma_{i}^{z} \sigma_{i+1}^{z}$$











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### Procedure

# Store the Hamiltonian as an equation





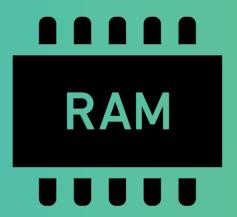
Describe the algorithm with linear algebra primitives



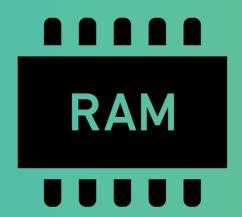








Memory for one vector:  $O(2^N) \rightarrow \begin{array}{c} \text{distributed implementation} \\ \text{required} \end{array}$ 



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A Ph.D. or postdoc contract is short









# >>> Haskell Halide

























— a package manager and a programming language

```
toContainer = package: singularity-tools.buildImage {
   name = package.pname;
   contents = [ package ];
};
```



a package manager and a programming language



a package manager and a programming language

```
toContainer = package: singularity-tools.buildImage {
  name = package.pname;
                                                          mkShell {
  contents = [ package ];
                                                            buildInputs = [
};
                                                              lattice-symmetries.kernels
                                                              lattice-symmetries.haskell
     (just 200 MB with Chapel & Haskell runtimes,
                                                              hdf5 hdf5.dev
              Infiniband support etc.)
                                                            nativeBuildInputs = [
                                                              chapel chapelFixupBinary
                                                              gcc pkg-config
                                                            ];
                                                          };
```



$$y_i = \sum_j H_{i,j} x_j$$



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```
1  forall i in y.domain {
2   var acc = 0.0;
3   for (Hij, j) in getRow(H, i) {
4    acc += Hij * x[j];
5   }
6   y[i] = acc;
7 }
```



parallelism over nodes and cores

$$y_i = \sum_j H_{i,j} x_j$$

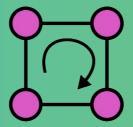
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parallelism over nodes and cores

$$y_i = \sum_j H_{i,j} x_j$$

# **Symmetries**

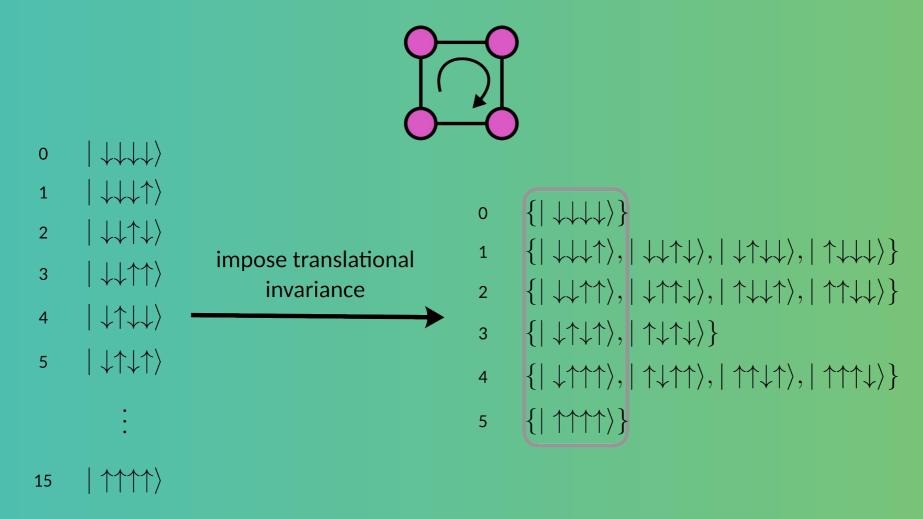


- $0 \mid \downarrow \downarrow \downarrow \downarrow \rangle$
- 1  $\downarrow\downarrow\downarrow\downarrow\uparrow\rangle$
- $2 \qquad |\downarrow\downarrow\uparrow\downarrow\rangle$
- $3 \downarrow \downarrow \uparrow \uparrow \uparrow \rangle$
- 4  $|\downarrow\uparrow\downarrow\downarrow\rangle$
- $5 \qquad |\downarrow\uparrow\downarrow\uparrow\rangle$

•

15 | ↑↑↑↑

# Symmetries



$$y_i = \sum_j H_{i,j} x_j$$

```
forall i in basisStates.domain {
     const beta = basisStates[i];
     var acc = 0.0;
     for (Hij, alpha) in getRow(H, beta) {
       const ref srcLocale = Locales[localeIdxOf(alpha)];
       on srcLocale { // ← remote task spawn
         const j = stateToIndex(basisStates, alpha);
         acc += Hij * x[j];
10
    y[i] = acc;
```

```
y_i = \sum_j H_{i,j} x_j
```

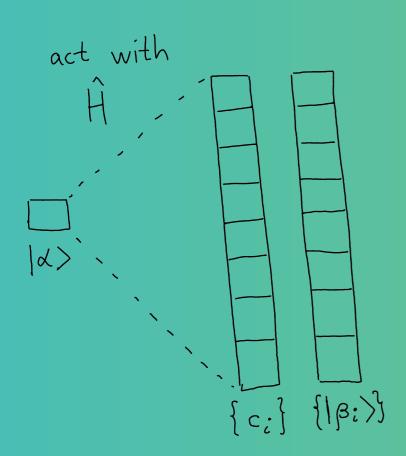
```
1 y = 0;
2 forall j in basisStates.domain {
   const alpha = basisStates[j];
    for (Hij, beta) in getColumn(H, alpha) {
   const ref destLocale = Locales[localeIdxOf(beta)];
  const coeff = Hij * x[j];
   on destLocale {
   const i = stateToIndex(basisStates, beta);
       y[i] += coeff; // atomically
```

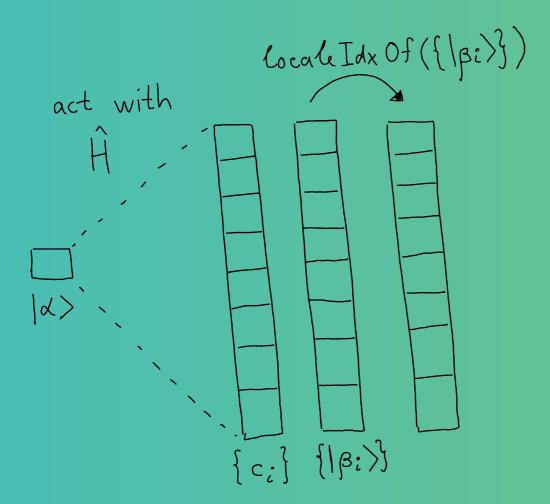
$$y_i = \sum_j H_{i,j} x_j$$

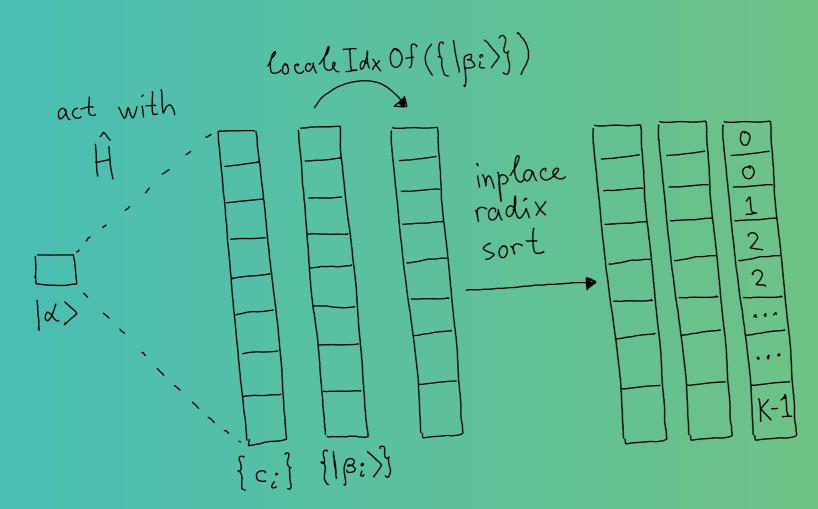
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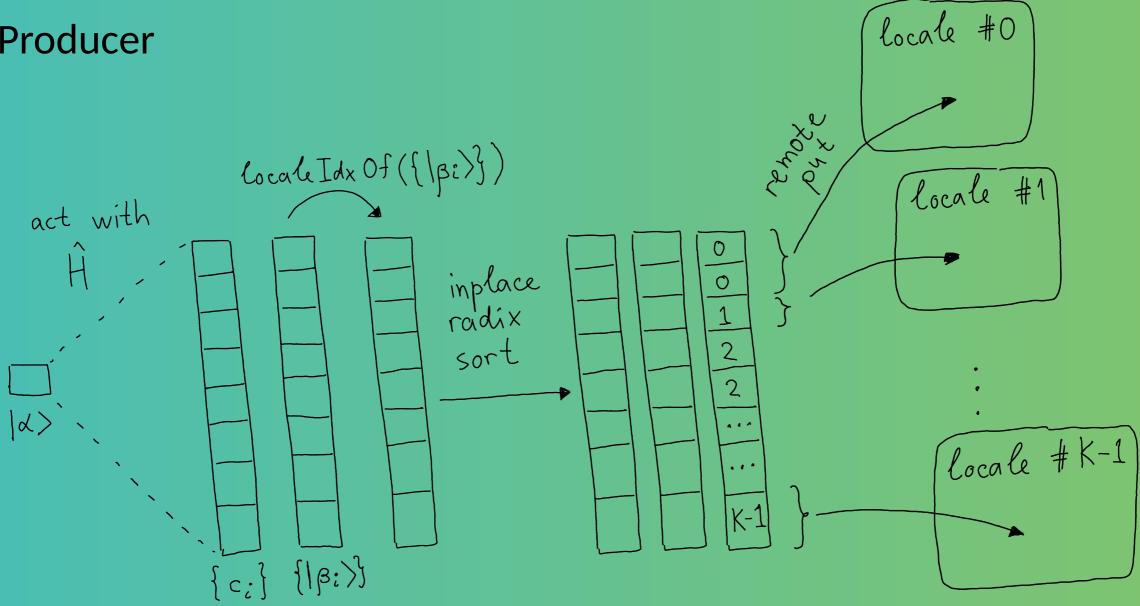
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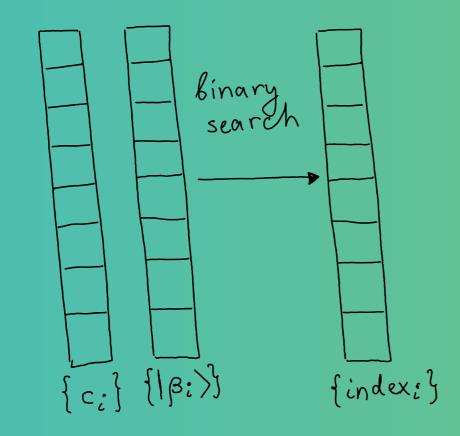




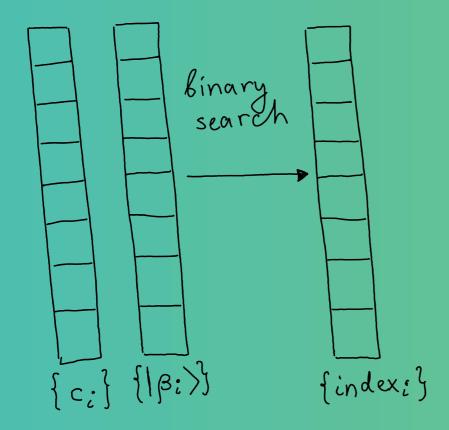




### Consumer



#### Consumer



```
for i in 0 ..# count {
   // atomic +=
   y[index[i]].add(c[i], memoryOrder.relaxed);
}
```

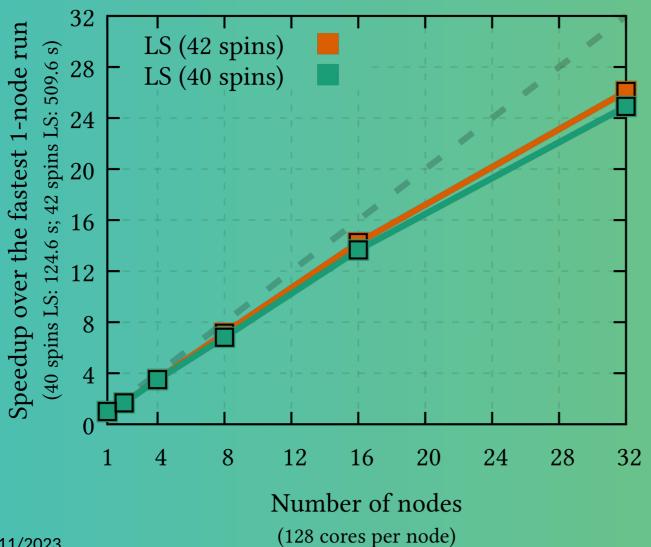
# Scaling

#### Snellius

2× AMD Rome 7H12 @2.6GHz 64 cores/socket 100 Gb/s Infiniband

	No symmetries	With symmetries
40 spins	1.0×10 <sup>12</sup>	8.6×10 <sup>8</sup>
42 spins	4.4×10 <sup>12</sup>	3.2×10 <sup>9</sup>

## Scaling



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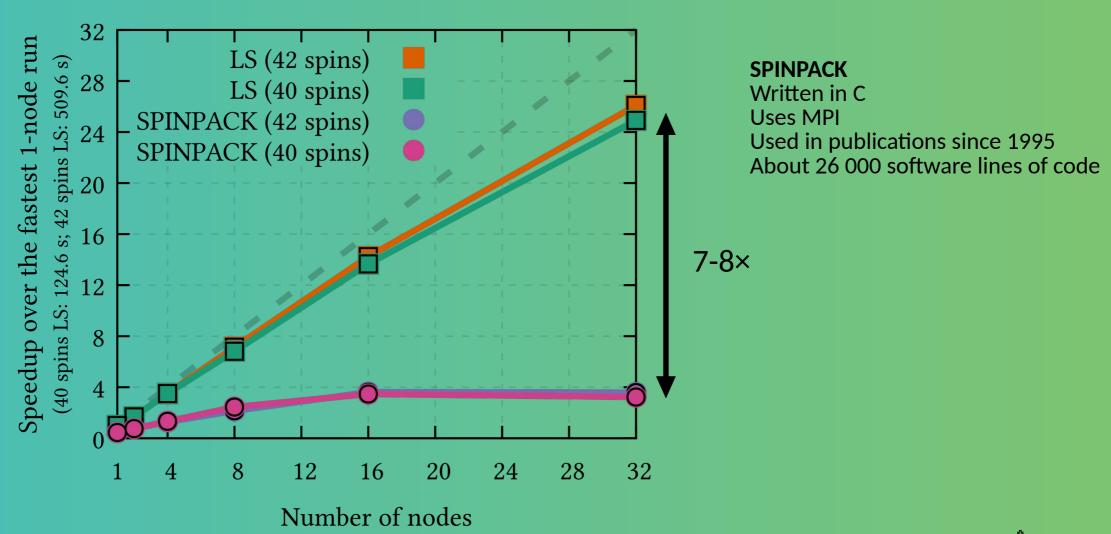
#### State-of-the-art MPI-based solution

#### SPINPACK

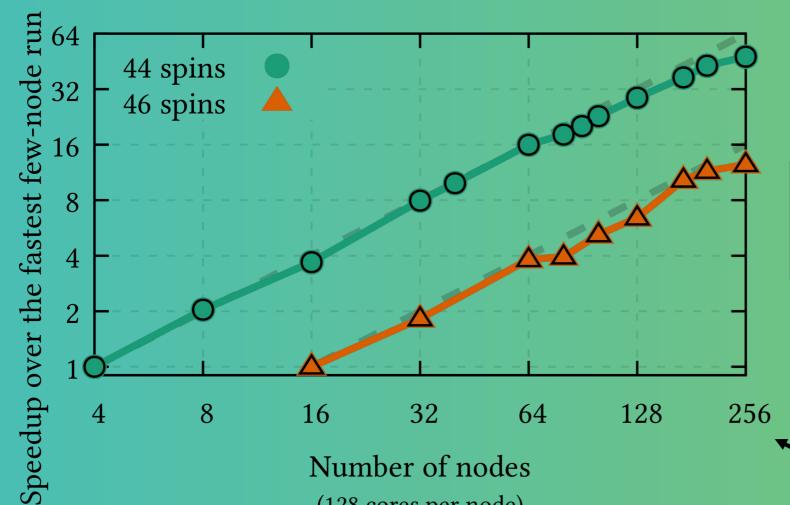
Written in C
Uses MPI
Used in publications since 1995
About 26 000 software lines of code

#### State-of-the-art MPI-based solution

(128 cores per node)



# Further scaling

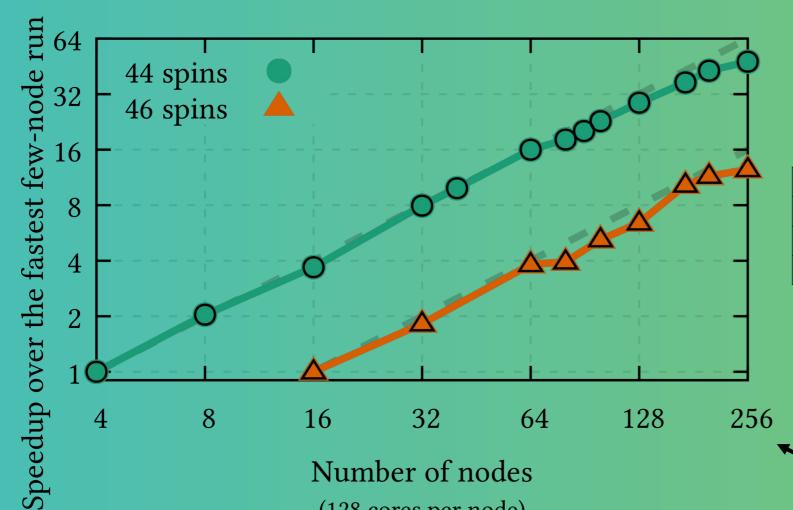


(128 cores per node)

	No symmetries	With symmetries
44 spins	1.8×10 <sup>13</sup>	1.1×10 <sup>10</sup>
46 spins	7.0×10 <sup>13</sup>	4.5×10 <sup>10</sup>
48 spins	2.8×10 <sup>14</sup>	1.7×10 <sup>11</sup>

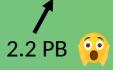
32 768 cores

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### Conclusion

- Chapel-based implementation scales well to 256 nodes (or 32 768 cores)
- 7-8× improvement over the state of the art at 32 nodes
- 3× fewer SLOC than the state of the art
- Nix + Apptainer is an easy deployment solution
- Happy with Chapel no desire to rewrite everything using MPI

Non-standard tools may still lead to competitive results