

Chapel: Data Parallelism





Data vs. Task Parallelism (Our Terminology)

Data Parallelism:

- parallelism is driven by collections of data
 - data aggregates (arrays)
 - sets of indices (ranges, domains)
 - other user-defined collections
- e.g., "for all elements in array A ..."

Task Parallelism:

- parallelism is expressed using distinct tasks
- e.g., "create a task to do foo() while another does bar()"

(Of course, data parallelism is executed using tasks and task parallelism typically operates on data, so the line can get fuzzy at times...)





"Hello World" in Chapel: a Data Parallel Version

Data Parallel Hello World

```
config const numIters = 100000;

forall i in 1..numIters do
   writeln("Hello, world! ",
        "from iteration ", i, " of ", numIters);
```



Outline



- Domains and Arrays
 - Regular Domains and Arrays
 - Iterations and Operations
- Other Domain Types
- Reductions and Scans
- NAS MG Stencil Revisited



Domains



Domain: A first-class index set

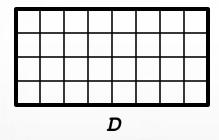
- Fundamental Chapel concept for data parallelism
- A generalization of ZPL's region concept
- Domains may optionally be distributed







```
config const m = 4, n = 8;
```





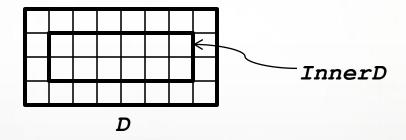




```
config const m = 4, n = 8;

var D: domain(2) = [1..m, 1..n];

var InnerD: subdomain(D) = [2..m-1, 2..n-1];
```





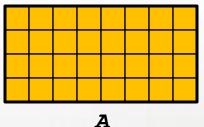


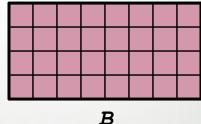
Syntax

```
array-type:
[ domain-expr ] elt-type
```

- Semantics
 - Stores element for each index in domain-expr
- Example

```
var A, B: [D] real;
```





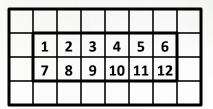
Revisited example

var A: [1..3] int; // creates anonymous domain [1..3]

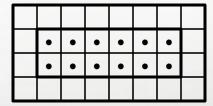
Domain Iteration



- For loops (discussed already)
 - Execute loop body once per domain index, serially



- Forall loops
 - Executes loop body once per domain index, in parallel
 - Loop must be serializable (executable by one task)



Loop variables take on const domain index values

Other Forall Loops



Forall loops also support...

A shorthand notation:

$$[(i,j) in D] A(i,j) = i + j/10.0;$$

• Expression-based forms:

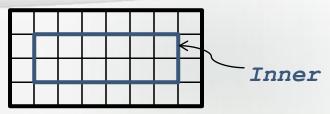
1.1	1.2	1.3	1.4	1.5	1.6	1.7	1.8
2.1	2.2	2.3	2.4	2.5	2.6	2.7	2.8
3.1	3.2	3.3	3.4	3.5	3.6	3.7	3.8
4.1	4.2	4.3	4.4	4.5	4.6	4.7	4.8

A

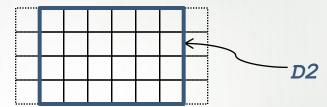
Domain Algebra



Domain values support...

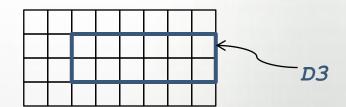


Methods for creating new domains

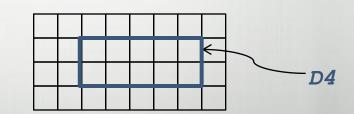


Overloaded Operators

var D3 = InnerD +
$$(0,1)$$
;



Intersection via Slicing

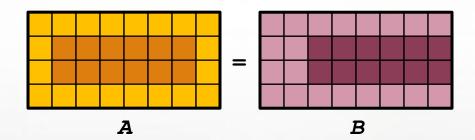






Indexing into arrays with domain values results in a sub-array expression

$$A[InnerD] = B[InnerD + (0,1)];$$





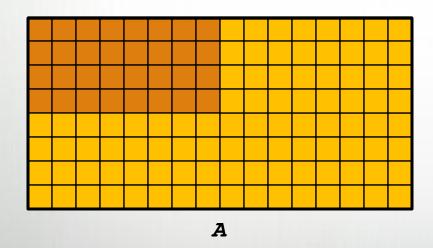
Array Reallocation

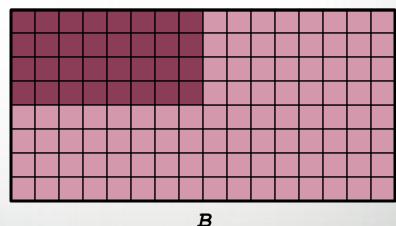


Reassigning a domain logically reallocates its arrays

values are preserved for common indices

$$D = [1..2*m, 1..2*n];$$



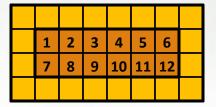


Array Iteration

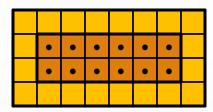


Array expressions also support for and forall loops

for a in A[InnerD] do ...



forall a in A[InnerD] do ...



Array loop variables refer to array values (modifiable)

forall (a,
$$(i,j)$$
) in (A, D) do a = $i + j/10.0$;

1.1 1.2 1.3 1.4 1.5 1.6 1.7 1.8 2.1 2.2 2.3 2.4 2.5 2.6 2.7 2.8 3.1 3.2 3.3 3.4 3.5 3.6 3.7 3.8 4.1 4.2 4.3 4.4 4.5 4.6 4.7 4.8

Array Indexing



 Arrays can be indexed using variables of their domain's index type (e.g., tuples) or lists of integers

```
var i = 1, j = 2;
var ij = (i,j);

A[ij] = 1.0;
A[i, j] = 2.0;
```

Array indexing can use either parentheses or brackets

$$A(ij) = 3.0;$$

 $A(i, j) = 4.0;$

Array Arguments and Aliases



Array values are passed by reference

```
def zero(X: []) { X = 0; }
zero(A[InnerD]); // zeroes the inner values of A
```

Formal array arguments can reindex actuals

```
def f(X: [1..b,1..b]) { ... } // X uses 1-based indices
f(A[lo..#b, lo..#b]);
```

Array alias declarations provide similar functionality

```
var InnerA => A[InnerD];
var InnerA1: [1..n-2,1..m-2] => A[2..n-1,2..m-1];
```







Functions/operators expecting scalars can also take...

Arrays, causing each element to be passed in

Domains, causing each index to be passed in

```
foo(Sparse) % forall i in Sparse do foo(i)
```

Multiple arguments can promote using either...

Zipper promotion

```
pow(A, B) ≈ forall (a,b) in (A,B) do pow(a,b)
```

Tensor product promotion

```
pow[A, B] ≈ forall (a,b) in [A,B] do pow(a,b)
```



Where is the Parallelism?



- forall loops are implemented using multiple tasks
 - details vary depending on what is driving the loop
- so are operations that are equivalent to forall loops
 - promoted operators/functions, whole array assignment, ...
- many times, this parallelism can seem invisible
 - for this reason, Chapel's data parallelism can be considered implicitly parallel
 - it also tends to make the data parallel features easier to use and less likely to result in bugs as compared to explicit tasks

How Much Parallelism?



By default*, controlled by three configuration variables:

--dataParTasksPerLocale=#

- Specify # of tasks to execute forall loops
- Current Default: number of cores

--dataParlgnoreRunningTasks=[true|false]

- If false, reduce # of forall tasks by # of running tasks
- Current Default: true

--dataParMinGranularity=#

- If > 0, reduce # of forall tasks if any task has fewer iterations
- Current Default: 1



*Default values can be overridden by domain map arguments

Outline



- Domains and Arrays
- Other Domain Types
 - Strided
 - Sparse
 - Associative
 - Opaque
- Reductions and Scans
- NAS MG Stencil Revisited

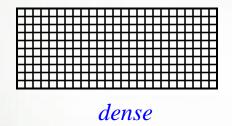


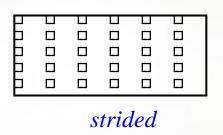


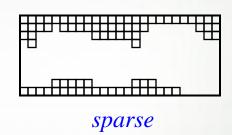


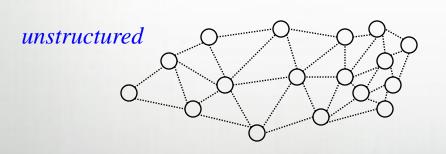
Chapel supports several domain types...

```
var OceanSpace = [0..#lat, 0..#long],
   AirSpace = OceanSpace by (2,4),
   IceSpace: sparse subdomain(OceanSpace) = genCaps();
```









associative



var Vertices: domain(opaque) = ..., People: domain(string) = ...;

Chapel Array Types

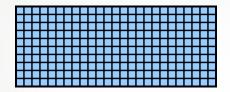


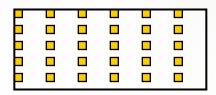
All domain types can be used to declare arrays...

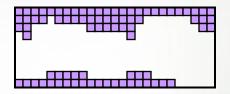
var Ocean: [OceanSpace] real,

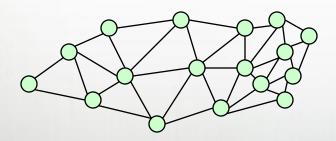
Air: [AirSpace] real,

IceCaps[IceSpace] real;









var Weight: [Vertices] real,



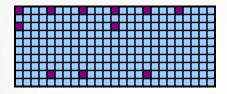
Age: [People] int;

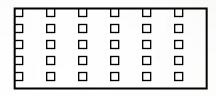
Iteration

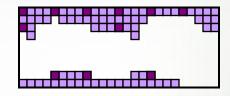


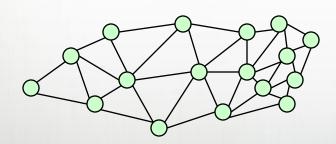
...to iterate over index sets...

forall ij in AirSpace do
Ocean(ij) += IceCaps(ij);











forall v in Vertices do
Weight(v) = numEdges(v);

forall p in People do
Age(p) += 1;

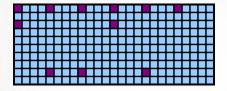


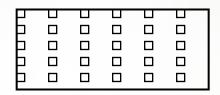
Slicing

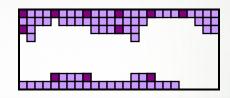


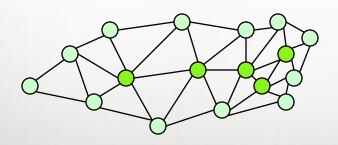
...to slice arrays...

Ocean[AirSpace] += IceCaps[AirSpace];











...Vertices[Interior]...

...People[Interns]...

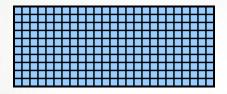


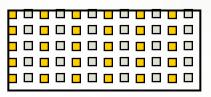
Reallocation

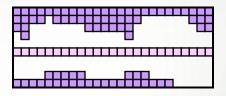


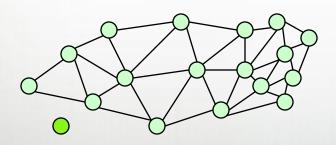
...and to reallocate arrays

```
AirSpace = OceanSpace by (2,2);
IceSpace += genEquator();
```











newnode = Vertices.create(); People += "vass";





Associative Domains and Arrays by Example

```
var Presidents: domain(string) =
      ("George", "John", "Thomas",
       "James", "Andrew", "Martin");
Presidents += "William";
var Age: [Presidents] int,
    Birthday: [Presidents] string;
Birthday("George") = "Feb 22";
forall president in President do
  if Birthday(president) == today then
    Age(president) += 1;
```

George				
John				
Thomas				
James				
Andrew				
Martin				
William				

Presidents

Feb 22	
Oct 30	
Apr 13	
Mar 16	
Mar 15	
Dec 5	
Feb 9	

Birthday

Age

227

266251242

Outline



- Domains and Arrays
- Other Domain Types
- Reductions and Scans
 - Reductions
 - Scans
- NAS MG Stencil Revisited



Reductions



Syntax

```
reduce-expr:
reduce-op reduce iterator-expr
```

- Semantics
 - Combines argument values using reduce-op
 - Reduce-op may be built-in or user-defined
- Examples

```
total = + reduce A;
bigDiff = max reduce [i in InnerD] abs(A(i)-B(i));
(minVal, minLoc) = minloc reduce (A, D);
```

Scans



Syntax

```
scan-expr:
scan-op scan iterator-expr
```

- Semantics
 - Computes parallel prefix over values using scan-op
 - Scan-op may be any reduce-op
- Examples

```
var A, B, C: [1..5] int;
A = 1;
B = + scan A;
B(3) = -B(3);
C = min scan B;
// C: 1 1 -3 -3 -3
```

Reduction and Scan Operators



- Built-in
 - +, *, &&, ||, &, |, ^, min, max
 - minloc, maxloc
 - Takes a tuple of values and indices
 - Generates a tuple of the min/max value and its index
- User-defined
 - Defined via a class that supplies a set of methods
 - Compiler generates code that calls these methods
 - Based on:

S. J. Deitz, D. Callahan, B. L. Chamberlain, and L. Snyder. *Global-view abstractions for user-defined reductions and scans*. In Proceedings of the Eleventh ACM SIGPLAN Symposium on Principles and Practices of Parallel Programming, 2006.

Outline

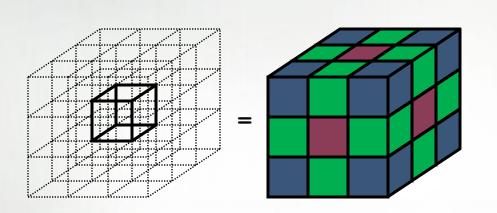


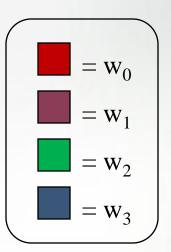
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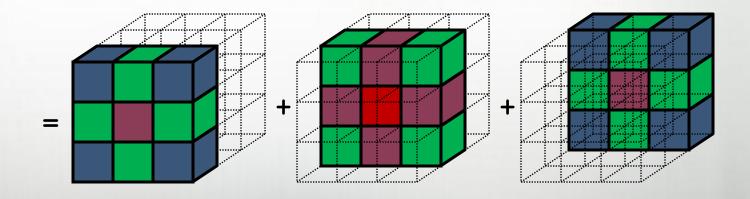




Revisiting the rprj3 Stencil from NAS MG

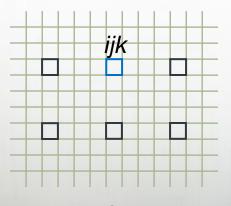


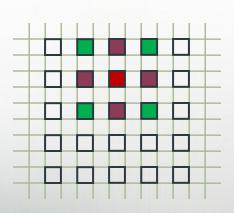




NAS MG Stencil in Chapel Revisited







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Data Parallelism: Status



- Most features implemented and working correctly
- Regular and irregular domains/arrays generating parallelism
- Scalar performance lacking for higher-dimensional domain/array operations
- Implementation of unstructured domains/arrays is correct but inefficient



Future Directions



 Gain more experience with unstructured (graphbased) domains and arrays



Questions?



- Domains and Arrays
 - Regular Domains and Arrays
 - Iterations and Operations
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 - Sparse
 - Associative
 - Opaque
- Data Parallel Operations
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 - Scans
- NAS MG stencil revisited