

S2.L2 GameShell Kali Linux

```
[mission 1] $ cd Castle
bash: cd: Castle: No such file or directory
[mission 1] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 1] $ cd Main_tower
[mission 1] $ ls
First_floor
[mission 1] $ cd First_floor
[mission 1] $ ls
Second_floor
[mission 1] $ cd Second_floor
[mission 1] $ ls
Top_of_the_tower
[mission 1] $ cd Top_of_the_tower
[mission 1] $ ls
[mission 1] $ gsh check
```

Congratulations, mission 1 has been successfully completed!

```
[mission 2] $ cd
[mission 2] $ ls
Castle Forest Garden Mountain Stall
[mission 2] $ cd Castle
[mission 2] $ ls
Cellar Great_hall Main_building Main_tower Observatory
[mission 2] $ cd Cellar
[mission 2] $ gsh check
```

Congratulations, mission 2 has been successfully completed!

```
[mission 3] $ cd
[mission 3] $ cd ../../../../home/kali/Desktop/gameshell/World/Castle/Main_building/Throne_room
[mission 3] $ gsh check
```

Congratulations, mission 3 has been successfully completed!

```
~  
[mission 4] $ ls  
Castle  Forest  Garden  Mountain  Stall  
carte  
~  
[mission 4] $ cd Forest  
~/Forest  
[mission 4] $ ls  
~/Forest  
[mission 4] $ builds a Hut  
builds: command not found  
~/Forest  
[mission 4] $ build a Hut  
Command 'build' not found, did you mean:  
  command 'bwild' from deb bacula-director  
  command 'xbuild' from deb mono-xbuild  
  command 'obuild' from deb ocaml-obuild  
  command 'buildd' from deb buildd  
  command 'sbuild' from deb sbuild  
Try: sudo apt install <deb name>  
~/Forest  
[mission 4] $ ls  
~/Forest  
[mission 4] $ mkdir Hut  
~/Forest  
[mission 4] $ cd Hut  
~/Forest/Hut  
[mission 4] $ mkdir Chest  
~/Forest/Hut  
[mission 4] $ gsh check  
  
Congratulations, mission 4 has been successfully completed!
```

```
~/Forest/Hut
[mission 5] $ cd

~
[mission 5] $ ls
Castle  Forest  Garden  Mountain  Stall

~
[mission 5] $ cd Castle

~/Castle
[mission 5] $ ls
Cellar  Great_hall  Main_building  Main_tower  Observatory

~/Castle
[mission 5] $ cd Cellar

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1  spider_2  spider_3

~/Castle/Cellar
[mission 5] $ rm spider_2 spider_3

~/Castle/Cellar
[mission 5] $ ls
barrel_of_apples  bat_1  bat_2  spider_1

~/Castle/Cellar
[mission 5] $ rm spider_1

~/Castle/Cellar
[mission 5] $ gsh check

Congratulations, mission 5 has been successfully completed!
```

```
~/Forest/Hut/Chest
[mission 6] $ cd

~
[mission 6] $ cd ~/Garden

~/Garden
[mission 6] $ ls
coin_1 coin_2 coin_3 Flower_garden Maze Shed

~/Garden
[mission 6] $ mv coin_1 coin_2 coin_3 ~/Forest/Hut/Chest

~/Garden
[mission 6] $ cd ~/Forest/Hut/Chest

~/Forest/Hut/Chest
[mission 6] $ ls
coin_1 coin_2 coin_3

~/Forest/Hut/Chest
[mission 6] $ gsh check

Congratulations, mission 6 has been successfully completed!
```

```
~/Garden
[mission 7] $ cd

~
[mission 7] $ cd Forest

~/Forest
[mission 7] $ cd Hut

~/Forest/Hut
[mission 7] $ ls
Chest

~/Forest/Hut
[mission 7] $ cd Chest

~/Forest/Hut/Chest
[mission 7] $ pwd
/home/kali/Desktop/gameshell/World/Forest/Hut/Chest

~/Forest/Hut/Chest
[mission 7] $ mv /home/kali/Desktop/gameshell/World/Garden/.16830_coin_3 /home/kali/Desktop/gameshell/World/Garden/.58103_coin_2 /home/kali/Desktop/gameshell/World/Garden/.61857_coin_1 /home/kali/Desktop/gameshell/World/Forest/Hut/Chest

~/Forest/Hut/Chest
[mission 7] $ ls
coin_1 coin_2 coin_3

~/Forest/Hut/Chest
[mission 7] $ gsh chec
command 'gsh' not found, did you mean:
command 'gap' from deb gap-core
command 'gh' from deb gh
command 'gpc' from deb gap-dev
command 'gth' from deb genomethreader
Try: sudo apt install <deb name>

~/Forest/Hut/Chest
[mission 7] $ gsh check

Congratulations, mission 7 has been successfully completed!
```

```

~/Forest/Hut/Chest
[mission 8] $ cd
~
[mission 8] $ ls
Castle Forest Garden Mountain Stall
~
[mission 8] $ cd Castle
~/Castle
[mission 8] $ ls
Cellar Great_hall Main_building Main_tower Observatory
~/Castle
[mission 8] $ cd Cellar
~/Castle/Cellar
[mission 8] $ ls
18471_spider_5 11521_spider_11 14241_spider_28 15148_spider_4 18698_spider_18 19912_spider_34 21832_bat_2 24481_spider_35 27165_spider_28 29237_spider_6 31521_spider_38 4329_spider_14 667_spider_29 9455_bat_5
18890_spider_23 21348_spider_44 14322_spider_22 15127_spider_7 19334_bat_3 28117_spider_41 22288_spider_48 25442_spider_29 27981_spider_13 29465_spider_27 32227_spider_3 4048_spider_16 7814_spider_23 9535_spider_18
18739_spider_23 13889_spider_19 14718_spider_38 16783_spider_49 19472_spider_3 28643_bat_4 23288_spider_39 25562_spider_48 26392_spider_13 29838_spider_46 32472_spider_38 5186_spider_18 7878_spider_49 9945_spider_8
18482_spider_27 14168_spider_15 14918_spider_26 17778_spider_2 19681_spider_42 21368_bat_1 23733_spider_47 26886_spider_33 2877_spider_32 38394_spider_43 3852_spider_24 6584_spider_17 8385_spider_22 barrel_of_apples
~/Castle/Cellar
[mission 8] $ ls *spiders
18471_spider_5 18890_spider_23 13889_spider_19 14322_spider_22 15148_spider_4 17778_spider_2 19681_spider_42 22188_spider_45 24481_spider_35 26886_spider_33 28117_spider_41 28643_bat_4 29465_spider_27 31521_spider_38 3852_spider_24 5186_spider_18 7814_spider_23 9535_spider_18
18739_spider_23 11521_spider_11 14168_spider_15 14718_spider_38 15337_spider_7 18698_spider_18 19912_spider_34 21288_spider_39 25442_spider_29 27165_spider_28 2877_spider_32 29838_spider_46 32227_spider_3 4329_spider_14 6584_spider_17 7878_spider_49 9945_spider_8
~/Castle/Cellar
[mission 8] $ rm *spiders
~/Castle/Cellar
[mission 8] $ ls
19334_bat_3 28643_bat_4 21368_bat_1 21832_bat_2 9455_bat_5 barrel_of_apples
~/Castle/Cellar
[mission 8] $ gsh check
Congratulations, mission 8 has been successfully completed!

```

```

~/Castle/Main_building
[mission 10] $ cd
~
[mission 10] $ cd Castle
~/Castle
[mission 10] $ la
la: command not found
~/Castle
[mission 10] $ ls
Cellar/ Great_hall/ Main_building/ Main_tower/ Observatory/
~/Castle
[mission 10] $ cd Great_hall
~/Castle/Great_hall
[mission 10] $ ls
38507_decorative_shield 41921_suit_of_armour 47590_stag_head standard_1 standard_2 standard_3 standard_4
~/Castle/Great_hall
[mission 10] $ cp standard_1 /home/kali/Desktop/gameshell/World/Forest/Hut/Chest
~/Castle/Great_hall
[mission 10] $ cp standard_2 /home/kali/Desktop/gameshell/World/Forest/Hut/Chest
~/Castle/Great_hall
[mission 10] $ cp standard_3 /home/kali/Desktop/gameshell/World/Forest/Hut/Chest
~/Castle/Great_hall
[mission 10] $ cp standard_4 /home/kali/Desktop/gameshell/World/Forest/Hut/Chest
~/Castle/Great_hall
[mission 10] $ gsh check
Congratulations, mission 10 has been successfully completed!

```

Ho iniziato con la missione 1, dove ho cercato di accedere a una directory chiamata 'Castle', ma non esisteva, quindi ho cambiato la mia directory e sono andato alla 'Main_tower'. Una volta lì, sono salito al primo e poi al secondo piano, per poi arrivare in cima alla torre, dove ho verificato il completamento della missione.

Proseguendo con la missione 2, ho fatto un'azione simile, ma questa volta sono andato direttamente nella 'Cellar' del castello.

Per la missione 3, ho usato un percorso relativo complicato per navigare rapidamente alla 'Throne_room' all'interno della 'Main_building' del castello,

Nella missione 4, ho avuto un piccolo intoppo mentre tentavo di 'costruire' una capanna nella foresta con dei comandi che non esistevano. Alla fine ho creato una nuova directory chiamata 'Hut' e al suo interno una 'Chest'.

Nella missione 5, ho pulito la 'Cellar' rimuovendo alcuni file che erano intesi come ragni e pipistrelli

Per la missione 6, sono andato nel 'Garden', ho raccolto alcune 'coin' e le ho spostate nella 'Chest' nella mia 'Hut' nella foresta

Durante la missione 7, ho commesso un errore di battitura mentre cercavo di verificare il completamento della missione, ma alla fine ho corretto e confermato che avevo completato gli obiettivi richiesti dopo aver spostato con successo alcuni 'coin'.

Nella missione 8, mi sono occupato di pulire la 'Cellar' nel castello, rimuovendo un gran numero di 'spider' con nomi numerici

Infine, nella missione 10, sono andato nella 'Great_hall' del castello, dove ho copiato una serie di oggetti chiamati 'standard' nella 'Chest' che si trova nella mia 'Hut' nella foresta

in questa esercitazione del gameshell ho dimostrato l'utilizzo di alcuni comandi comuni sul cmd di kali linux `cd, ls, mkdir, rm, mv, cp, gsh check`