

DANIEL PIZARRO GALLEGO

Computer Science graduate

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[Portfolio web](#)

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ABOUT ME

I am a graduate with a strong passion for artificial intelligence and competitive programming. My goal is to apply my technical knowledge to develop projects that drive technological advancement and improve efficiency in various fields.

I am a hardworking, flexible person, capable of quickly adapting to new situations, always maintaining a proactive and problem-solving attitude. I value proper time management, which allows me to lead an active and balanced life, achieving a balance between my professional responsibilities and personal well-being.

APTITUDES

- Responsibility
- Adaptability
- Teamwork
- Critical thinking
- Creativity
- Autonomous learning

EDUCATION

COMPUTER SCIENCE

Complutense University of Madrid

Madrid | 2020 – 2024

- Responsibility
- Teamwork
- Critical thinking

PROYECTOS DESTACADOS

[TFG: MPAI-Boost](#) 2023-2024

Optimization of artificial intelligence algorithms by applying high-performance computing techniques. Analysis in a distributed system.

- Effort
- Distributed programming
- AI

[Games-AI](#)

This project hosts artificial intelligence algorithms in the field of reinforcement learning (RL), aimed at training agents in well-known games.

- Creativity
- Autonomous learning

SKILLS and CERTIFICATES

Operative Systems: Linux y Windows
Programming: Python, C/C++, Java, Ruby
Languages: Spanish and english
Software: VS Code, Eclipse, Vim, Photoshop

International Congress on Artificial Intelligence in Social Sciences and Humanities. 2024
Machine Learning with Python. 2024