## 4B 0S LAB-10 TASKS | MUHAMMAD DANISH | CS182019 | 4B

## Example-01:

```
#include<iostream>
2
    #include <thread>
3
    #include <vector>
4
5
   using namespace std;
    // race condition example
6
7   class Wallet{
        private:
8
9
            int money=0;
0
1
        public:
2 🗀
            void addMoney(int amount){
3 🖃
                for(int i=0; i<amount; i++){</pre>
4
                    money++;
5
6
7 [
            int getMoney(){
8
                return money;
9
0
    };
1
2 ☐ int main(){
3
        Wallet walletObj;
        vector<thread> threads;
5
        for(int i=0;i<5;++i)</pre>
            threads.push_back(thread(Wallet::addMoney,&walletObj,10000));
6
7
8 🗔
        for(int i=4; i>=0; i--){
9
            threads[i].join();
0
            cout<< walletObj.getMoney()<<endl;</pre>
1
2
49106
49106
49106
49106
49106
Process exited after 0.07732 seconds with return value 0
Press any key to continue . . . _
```

## Example-02:

```
1
     #include<iostream>
2
     #include <thread>
     #include <vector>
3
     #include <mutex>
4
5
6
     using namespace std;
     //mutex example
7
8 ☐ class Wallet{
9
         private:
10
             int money=0;
             mutex mutex;
11
12
13
         public:
L4 🖳
             void addMoney(int amount){
15
                 mutex.lock();
16 🖃
                 for(int i=0; i<amount; i++){
                     money++;
L7
18
                 }
19
                 mutex.unlock();
20 上
21 🖵
             int getMoney(){
22
                 return money;
23
  L };
26 ☐ int main(){
27
         Wallet walletObj;
28
         vector<thread> threads;
29
         for(int i=0;i<5;++i)
30
             threads.push_back(thread(Wallet::addMoney,&walletObj,10000));
31
32 🖃
         for(int i=4; i>=0; i--){
             threads[i].join();
33
34
             cout<< walletObj.getMoney()<<endl;</pre>
35
36
37 L }
50000
50000
50000
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50000
Process exited after 0.07784 seconds with return value 0
Press any key to continue . . . _
```

## Example-03:

```
1
     #include<iostream>
2
     #include <thread>
3
     #include <vector>
4
     #include <mutex>
5
6
     using namespace std;
     //mutex lock_guard example
8 ☐ class Wallet{
9
         private:
10
             int money=0;
11
             mutex m;
12
13
         public:
L4 🗀
             void addMoney(int amount){
15
                 mutex.lock();
16
                 lock_guard<mutex> lockGuard(m);
L7 🗀
                 for(int i=0; i<amount; i++){</pre>
18
                     money++;
19
                 }
20
                 mutex.unlock();
21
21 上
22 ⊟
             int getMoney(){
23
                 return money;
24
  L };
25
26
27 ☐ int main(){
28
         Wallet walletObj;
29
         vector<thread> threads;
30
         for(int i=0;i<5;++i)
31
             threads.push_back(thread(Wallet::addMoney,&walletObj,10000));
32
         for(int i=4; i>=0; i--){
33 🖃
34
             threads[i].join();
35
             cout<< walletObj.getMoney()<<endl;</pre>
36
         }
37
38 L }
50000
50000
50000
50000
50000
Process exited after 0.07784 seconds with return value 0
Press any key to continue . . . _
```