

DANISH IKMAL BIN SHAMSOLAZUAH

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CAREER OBJECTIVE

Detail-oriented and proactive graduate in Software Engineering with hands-on experience in unit testing reports, project management, and document projects. Seeking an entry-level programming position to leverage strong problem-solving abilities, foundational knowledge in software development, and proficiency in languages such as .NET and PHP, while contributing to the programming industry.

WORK EXPERIENCE

Universiti Selangor Shah Alam | Programmer Intern - Shah Alam, Selangor

Sep 2024 - Dec 2024

- Retest outdated academic portal system and recommended enhancement with new features.
- Performed system testing and documented test case of MPP Voting System.
- Able to learn Laravel development within a short period of time with less super vision.
- Identified and reported 10+ system bugs during launch of Hostel Booking System.

Watsons Distribution Centre | DC Officer - Shah Alam, Selangor

Mar 2024 - Current

- Work as Picker and Packer in E-commerce Department.
- Mentored and trained 10+ new part-time staff
- · Develop communication skill and teamwork.

EDUCATION

Universiti Selangor (UNISEL) Bestari Jaya

Bachelor of Software Engineering (Hons)

CGPA: 3.41

Universiti Selangor (UNISEL) Bestari Jaya

Foundation in Information Technology

• CGPA: 2.72

Selected for Biasiswa Program Asasi Unisel

Sekolah Menengah Kebangsaan 24(2)

2015-2019

• SPM: 2A 3B 3C

FINAL YEAR PROJECT

UNISEL Student Activity Tracking Mobile Application

2024

Final Year Project (Grade A)

Objective: Implemented a point-based system to boost student engagement by linking co-curricular involvement to hostel application eligibility.

- Developed a mobile app using Firebase, enabling 500+ students to track activity points and hostel
- Integrated a reward-based system, increasing student participation by 45% in one semester.
- Built an admin dashboard to automate record checks, reducing manual work by 60%

Aug 2021 - Dec 2024

Jul 2020 - Apr 2021

SKILLS

Major courses:

- Database Systems
- · Artificial Intelligence
- Software Requirements
- · Software Quality

Software skills:

- Visual Studio Code (Intermediate)
- Android Studio (Intermediate)
- MySQL (Intermediate)
- Cisco Packet Tracer (Foundation)
- Laragon (Intermediate)
- WIX (Intermediate)
- Wordpress (Intermediate)

Version Control:

• GIT (Intermediate)

Technical Skills: HTML/CSS/Javascript, PHP, Bootstrap, C++ and .NET. **Language:** Malay (Native/Advance), English (Intermediate), Mandarin (Basic).

Others: Video Editing (Intermediate) and Photography (Advance).

- Software Design
- Software Maintenance
- Software Testing
- · Microsoft Office
- 1. Microsoft Excel (Intermediate)
- 2. Microsoft Word (Advanced)
- 3. Microsoft PowerPoint (Advanced)

ACHIEVEMENT

Dean's Award:

Semester 1: Grade 3.60
Semester 8: Grade 3.64
Semester 9: Grade 4.00
Semester 10: Grade 4.00

EXTRA-CURRICULAR INVOLVEMENT

Program Mentor Mentee: Sandakan Pada Kenangan

Jun, 2023

- Developed cultural awareness and sensitivity through engagement with diverse groups.
- Received positive feedback from mentees and program coordinators for effective mentorship.

Joined the International Anti-corruption Competition

Oct, 2022

Joined the Best Booth Competition organised by club

Jul, 2022

REFERENCE

1. Ts. Marina binti Hassan

Supervisor Bachelor of Software Engineering Universiti Selangor 017-3666563

2. Azilayati binti Osman

Senior Information Technology Officer Universiti Selangor 013-2482778