DANISH PRABHU K V

STUDENT

CONTACT

+91 7845765028

danishprabhu@karunya.edu.in

5/227,Teacher's Colony,Namakkal,TamilNadu

danish.portos.site

PROFILE SUMMARY

Passionate and driven college student with expertise in web development and IoT, combined with strong problem-solving, critical thinking and leadership abilities. Seeking a dynamic role in a forward-thinking organization to enhance my technical skills, contribute to innovative projects, and grow professionally.

EDUCATION

2020-2022

KURINJI SCHOOL CBSE

- Computer Science
- Grade: 75.2%

2023 - 2027

KARUNYA INSTITUTEOF TECHNOLOGY AND SCIENCES (STUDYING)

- B.Tech Artificial Intelligence and Data Science
- CGPA 7.3

SKILLS

- Web Development
- IoT(Internet of Things)
- DevOPS
- Leadership
- Effective Communication
- Critical Thinking
- · Problem Solving

WORK EXPERIENCE

Miya Mediaz

Intern

2024

- Worked as a web developer in a mid-sized company, developing and maintaining web applications using HTML, CSS, JavaScript, Python, basics of PHP and managing databases with MySQL.
- Responsibilities includedcreating responsive designs,integrating front-end interfaces with back-end services, and managing databases with MySQL. Collaborated with senior developers, participated in code reviews, and utilized version control systems like Git.

Karunya Project Team

2024 - 2025 Present

Programmer

- Developed Strong Problem-solving and Critical Thinking Skills: Collaborated on innovative solutions with cross-functional teams, enhancing my analytical abilities and technical knowledge. Key projects included Monthly Report, Jesus Calls (Frontend), and Smart Karunya, all focused on frontend development.
- Improved Communication and Teamwork: Presented project updates regularly, refining my ability to convey complex ideas and fostering teamwork. Continuously adapted to new tools and methods to meet project goals effectively.

KNOWN LANGUAGES

- English working proficiency
- Italian Elementary proficiency
- Tamil Native or Bilingual proficiency

PROGRAMING LANGUAGES

- Python
- C
- Java
- Java Script
- HTML
- CSS
- BOOTSTRAP
- REACT JS
- PHP
- Django (Basic Level)

QUERY LANGUAGES

- MySQL
- No SQL (Learning)

DEVOPS

- Github
- Docker (Concept)

EVENTS PARTICIPATED

AGAM 7.0

IDEA-THON

2024

 Agam 7.0 held atSRM University at Kattankulathur. I uncovered a significant challengefor new startups: the prohibitive costs ofGoogle Maps API Usingopenstreetmap, seamlessly integrated into any project with my API key.

NEXUS

2024

INNOVATE-A-THON

Nexus-Innovate-a-thon held at Karunya University. I developed a
person tracking system that incorporated barcodescanning and
facial recognition, automating attendee tracking and data retrieval.

INTEL GEN-AI

HACKATHON

2024

 An Al-powered platform for monitoring patient health with real-time notifications, integrating medical data from hospitals (with consent). Built with LangChain models from Ollama and a custom RAG-based mod. Backend: Python (AI) and Golang. Frontend: React JS and Bootstrap for a responsive UI, with Flutter for an engaging design.

PROJECTS

WAYWISE

 A new alternative solution for Google Maps APlusing openstreetmap, integrating into any projectwith my API Key.

Languages used:

Front-end: HTML, CSS, BOOTSTRAP

Back-end: Python Database: mysql

NAVIGATEX

 A person tracking system that incorporated barcode scanning and facial recognition, automating attendee trackingand data retrieval.

Languages used:

Back-end: Python, Stream Lit(Library)

Database: Excel

TURF BOOKING

 Developed a turf booking system for rooftop games, enabling users to schedule slots for activities. Features include user registration, authentication, and an interactive calendar for slot selection, without payment processing.

Languages used:

Front-end: HTML, CSS, BOOTSTRAP

(CSS), JAVA SCRIPT(JS) Back-end: PHP, JAVA SCRIPT

Database: MySQL