

AtmoSync Setup Guide

Table of Contents

1. Installing Arduino IDE
2. Installing Required Libraries
3. Connecting the AtmoSync Device
4. Uploading Code to ESP32
5. Configuration via Access Point
6. Project Code & Libraries

1. Installing Arduino IDE

Step 1: Download Arduino IDE

Visit: <https://www.arduino.cc/en/software>

Downloads



Arduino IDE 2.3.6

The new major release of the Arduino IDE is faster and even more powerful! In addition to a more modern editor and a more responsive interface it features autocompletion, code navigation, and even a live debugger.

For more details, please refer to the [Arduino IDE 2.0 documentation](#).

Nightly builds with the latest bugfixes are available through the section below.

SOURCE CODE

The Arduino IDE 2.0 is open source and its source code is hosted on [GitHub](#).

DOWNLOAD OPTIONS

Windows Win 10 and newer, 64 bits

Windows MSI Installer

Windows ZIP file

Linux AppImage 64 bits (X86-64)

Linux ZIP file 64 bits (X86-64)

macOS Intel, 10.15: "Catalina" or newer, 64 bits

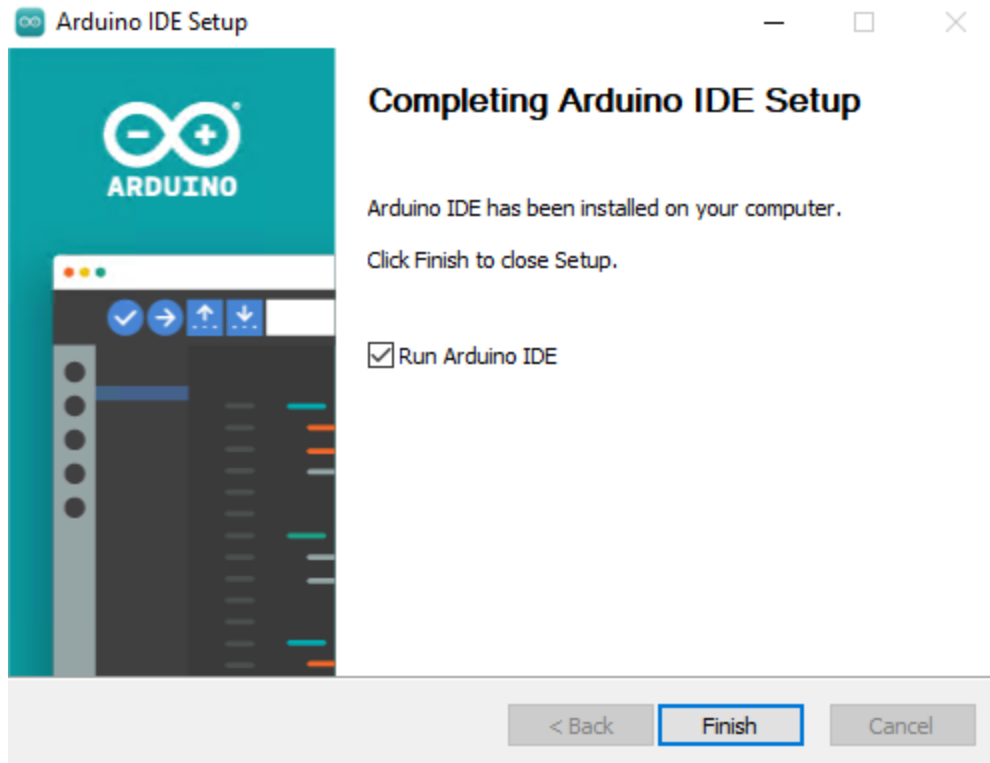
macOS Apple Silicon, 11: "Big Sur" or newer, 64 bits

[Release Notes](#)

Download the IDE for your operating system (Windows, macOS, or Linux).

Step 2: Install and Launch

Run the installer and follow the setup instructions.



Launch the Arduino IDE after installation.

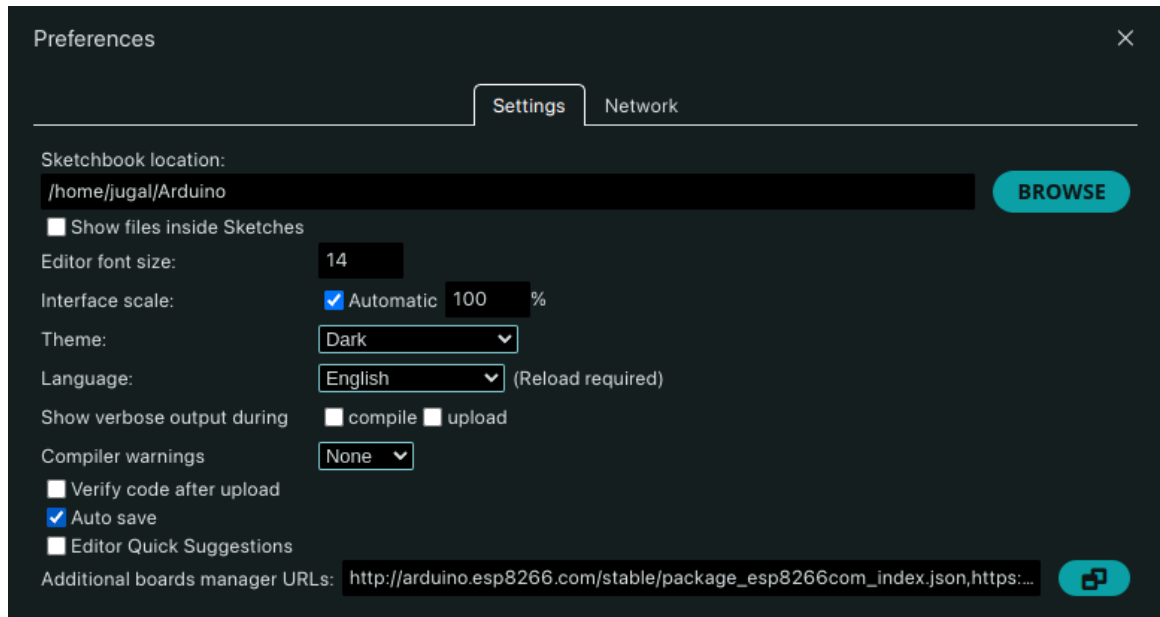
2. Installing Required Libraries

Step 1: Add ESP32 Board Support

Go to File > Preferences.

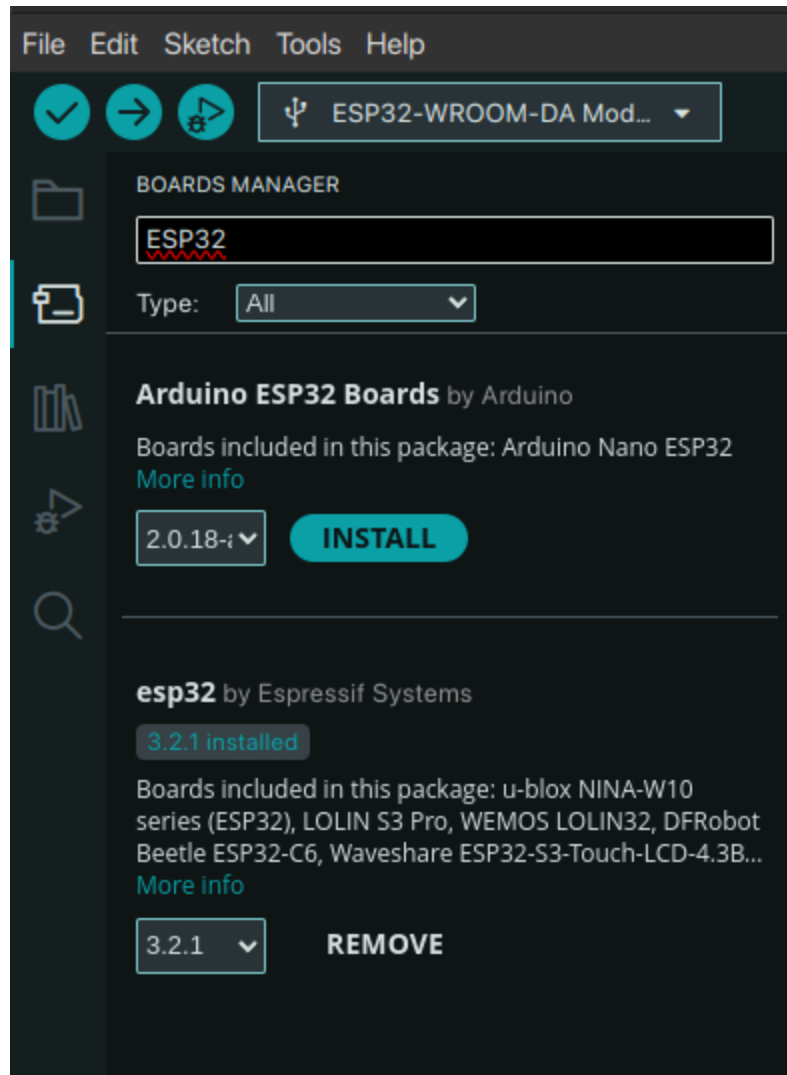
In 'Additional Board Manager URLs', paste:

https://raw.githubusercontent.com/espressif/arduino-esp32/gh-pages/package_esp32_index.json



Step 2: Install Board Package

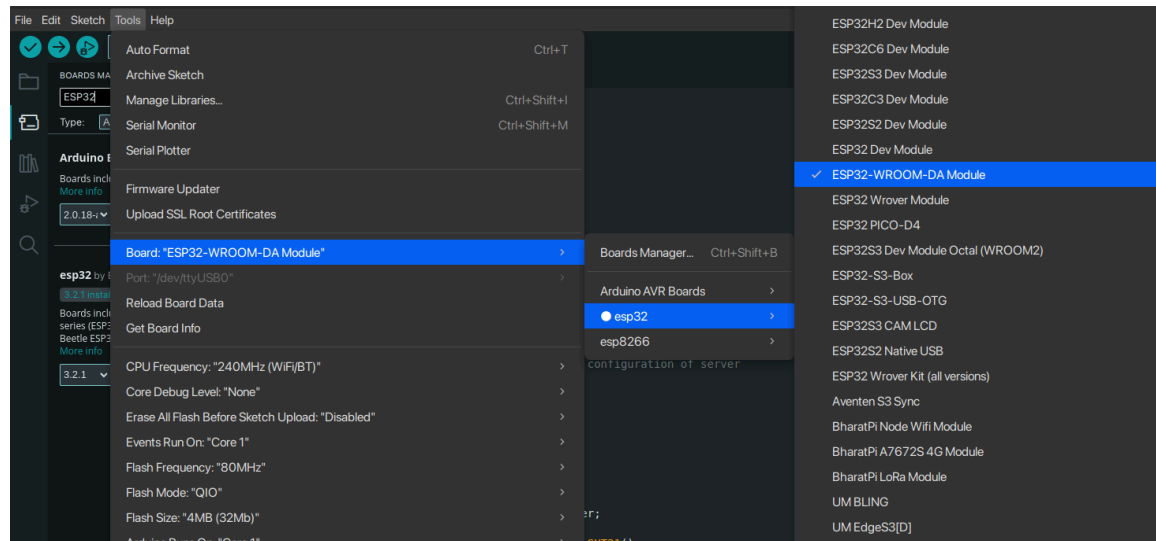
Go to Tools > Board > Boards Manager.



Search for 'esp32' and install 'esp32 by Espressif Systems'.

Step 3: Select Board

Go to Tools > Board and select 'ESP32 Dev Module'.



Step 4: Install Required Libraries

In case of any trouble this is for the reference which library is used for what purpose and further you can see their documentation on the official website of ESP32 Documentation.

The firmware for AtmoSync includes the following libraries:

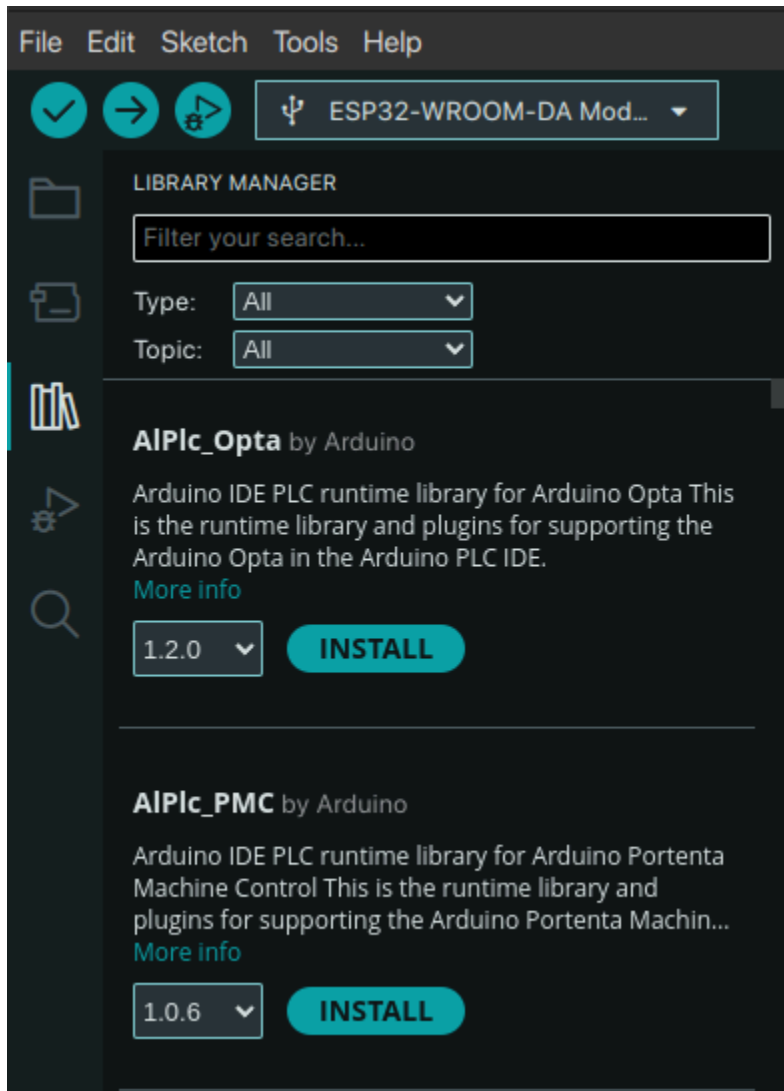
```
#include <WiFi.h>
#include <WebServer.h>
#include <Preferences.h>
#include <WiFiClient.h>
#include <esp_wpa2.h>
#include <Adafruit_SHT31.h>
#include <esp_wifi.h>
#include <Wire.h>
#include <MD_Parola.h>
#include <MD_MAX72xx.h>
#include <SPI.h>
```

Library Installation Guide:

- WiFi: Built into ESP32 core (no need to install)
- WebServer: Built into ESP32 core (no need to install)
- Preferences: Built into ESP32 core (no need to install)
- WiFiClient: Built into ESP32 core (no need to install)
- esp_wpa2: Built into ESP32 core (no need to install)
- esp_wifi: Built into ESP32 core (no need to install)
- Wire: Built into ESP32 core (no need to install)

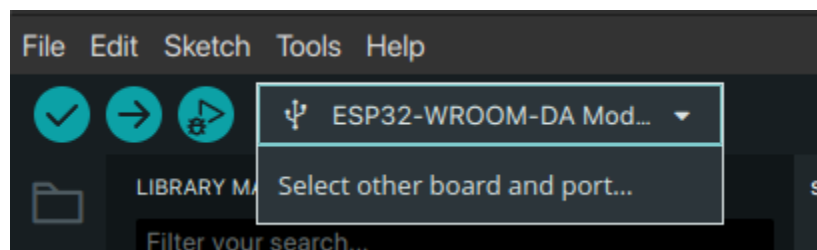
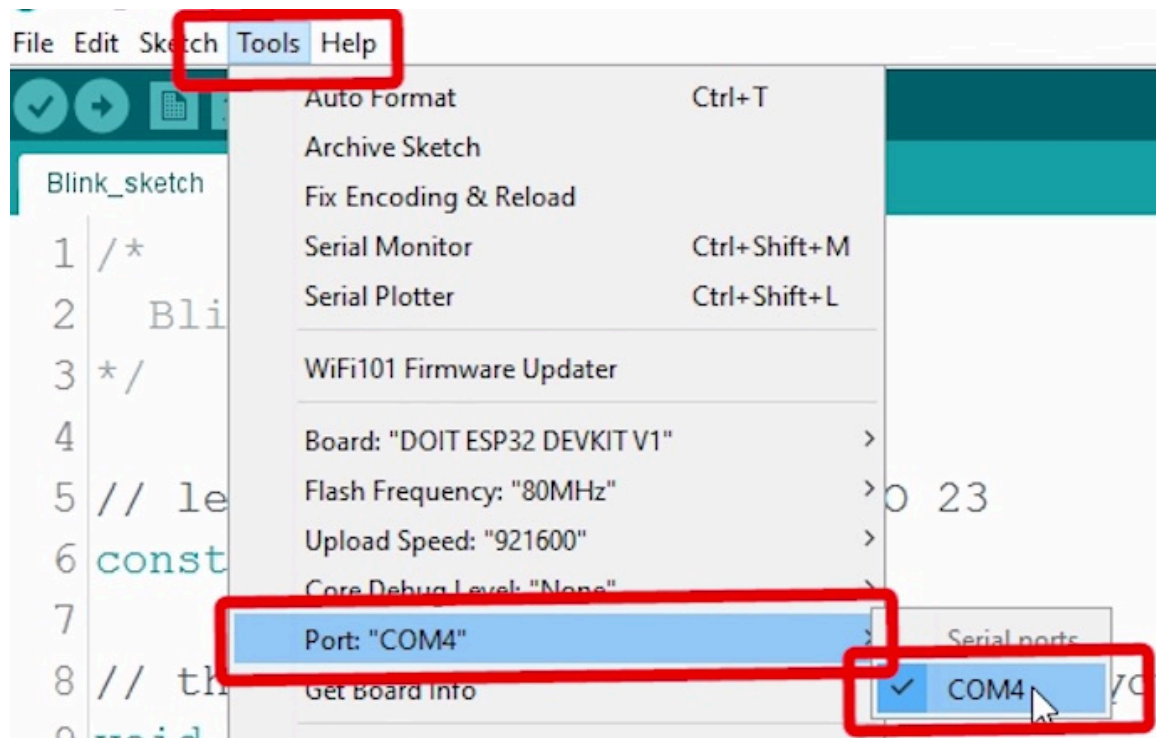
- Adafruit SHT31 Library: Install via Library Manager (for temperature & humidity sensor)
- MD_Parola: Install via Library Manager (for LED Matrix control)
- MD_MAX72xx: Install via Library Manager (LED Matrix driver)
- SPI: Built into ESP32 core (no need to install)

You can use the Library manager tab to do so.



3. Connecting the AtmoSync Device

1. Connect your ESP32-WROOM-DA module to your PC using a data-capable USB cable.
2. Open Arduino IDE.
3. Go to Tools > Port and select the correct COM port.



Once the esp32 is connected you will see this tab in BOLD letters.

4. Uploading Code to ESP32

Step 1: Download Firmware

GitHub Repository:

https://github.com/DankJugal/SRIP_FINAL_RESOURCES

Open the `.ino` file for the AtmoSync firmware and ensure all required libraries are installed.


```
SRIP_FINAL_RESOURCES / HubVolt / HubVolt_v1.ino

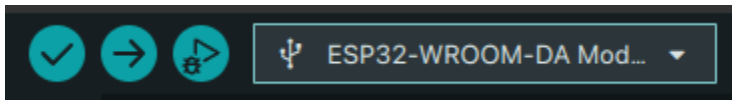
DankJugal first commit 54bc99d · 4 days ago History

Code Blame 340 lines (290 loc) · 11.1 KB

1 #include <WiFi.h>
2 #include <WebServer.h>
3 #include <Preferences.h>
4 #include <WiFiClient.h>
5 #include <esp_wpa2.h>
6 #include <esp_wifi.h>
7 #include <Wire.h>
8
9 #define bootButtonPin 0 //Flash configuration of server
10 #define POWER_CONTROL_PIN 17 //USB hub power
11
12 typedef String string;
13
14 // Object declarations
15 Preferences powerAccessController;
16 WebServer configServer(80);
17
18 // Access Point credentials
19 const char* ApSSID = "ESP32-Setup";
20 const char* ApPassword = "configureme";
21
22 // Device Name
23 String device_name = "";
24
25 // Web page handler
26 void handleRoot() {
27     String html = R"(<script>function myFunction(){
28         var x = document.getElementById('password');
29         ...
```

Step 2: Upload the Code

Click the Upload button in Arduino IDE.



Click on the arrow button for uploading the code to ESP32.

Step 3: Check Serial Monitor

Open Tools > Serial Monitor and set baud rate to 115200.

5. Configuration via Access Point

Step 1: Connect to the Access Point

Connect to WiFi network: ESP32-Setup

Password: configureme



Step 2: Open Configuration Portal

Open browser and visit: <http://192.168.4.1>

←

→

↺

🛡️

Not Secure

🔗

http://192.168.4.1

AtmoSync (v1.0)

Welcome to Atmosync.

WiFi & Server Configuration

Device Name (It should not have any space & special characters):

SSID:

Connection-Type:

Open ▾

Username (Not needed for Open/Personal):

Password (Not needed for Open):

☐ Show Password

Server IP:

Server TCP Port:

Step 3: Enter Configuration Details

Enter WiFi SSID, Password, server details, and other configuration values.

←

→

↺

🛡️

Not Secure

🔗

http://192.168.4.1

AtmoSync (v1.0)

Welcome to Atmosync.

WiFi & Server Configuration

Device Name (It should not have any space & special characters):

SSID:

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Personal ▾

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Password (Not needed for Open):

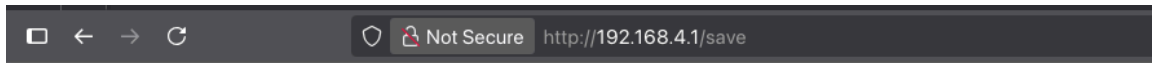
☐ Show Password

Server IP:

Server TCP Port:

Step 4: Save & Reboot

Click Save. The device will reboot and attempt to connect to your network.



Configuration saved. Device is ready now.