



# PATTERN RECOGNITION AND MACHINE LEARNING

Slide Set 2: Estimation Theory

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Heikki Huttunen

[heikki.huttunen@tut.fi](mailto:heikki.huttunen@tut.fi)

Department of Signal Processing  
Tampere University of Technology

# Classical Estimation and Detection Theory

- Before the machine learning part, we will take a look at classical estimation theory.
- Estimation theory has many connections to the foundations of modern machine learning.
- Outline of the next few hours:
  - ① Estimation theory:
    - Fundamentals
    - Maximum likelihood
    - Examples
  - ② Detection theory:
    - Fundamentals
    - Error metrics
    - Examples



# Introduction - estimation

- Our goal is to estimate the values of a group of parameters from data.
- Examples: radar, sonar, speech, image analysis, biomedicine, communications, control, seismology, etc.
- *Parameter estimation*: Given an  $N$ -point data set  $\mathbf{x} = \{x[0], x[1], \dots, x[N-1]\}$  which depends on the unknown parameter  $\theta \in \mathbb{R}$ , we wish to design an *estimator*  $g(\cdot)$  for  $\theta$

$$\hat{\theta} = g(x[0], x[1], \dots, x[N-1]).$$

- The fundamental questions are:
  - ① What is the model for our data?
  - ② How to determine its parameters?



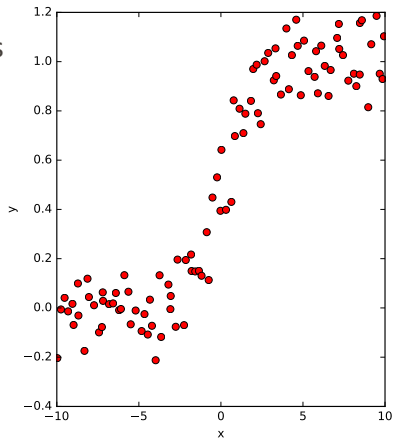
# Introductory Example – Straight line

- Suppose we have the illustrated time series and would like to approximate the relationship of the two coordinates.
- The relationship looks linear, so we could assume the following model:

$$y[n] = ax[n] + b + w[n],$$

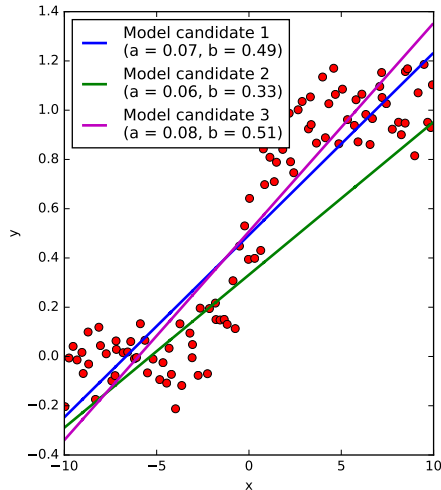
with  $a \in \mathbb{R}$  and  $b \in \mathbb{R}$  unknown and  $w[n] \sim \mathcal{N}(0, \sigma^2)$

- $\mathcal{N}(0, \sigma^2)$  is the normal distribution with mean 0 and variance  $\sigma^2$ .



# Introductory Example – Straight line

- Each pair of  $a$  and  $b$  represent one line.
- Which line of the three would best describe the data set? Or some other line?



# Introductory Example – Straight line

- It can be shown that the best solution (in the *maximum likelihood* sense; to be defined later) is given by

$$\begin{aligned}\hat{a} &= -\frac{6}{N(N+1)} \sum_{n=0}^{N-1} y(n) + \frac{12}{N(N^2-1)} \sum_{n=0}^{N-1} x(n)y(n) \\ \hat{b} &= \frac{2(2N-1)}{N(N+1)} \sum_{n=0}^{N-1} y(n) - \frac{6}{N(N+1)} \sum_{n=0}^{N-1} x(n)y(n).\end{aligned}$$

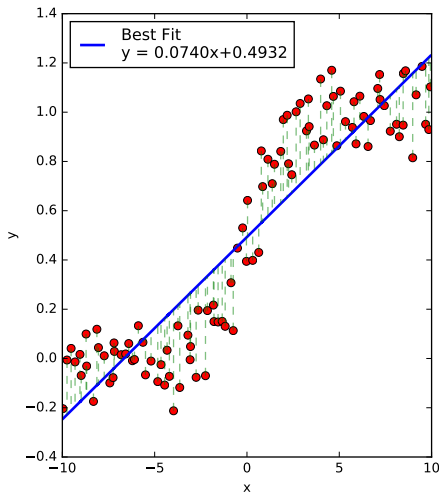
- Or, as we will later learn, in an easy matrix form:

$$\hat{\boldsymbol{\theta}} = \begin{pmatrix} \hat{a} \\ \hat{b} \end{pmatrix} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$$



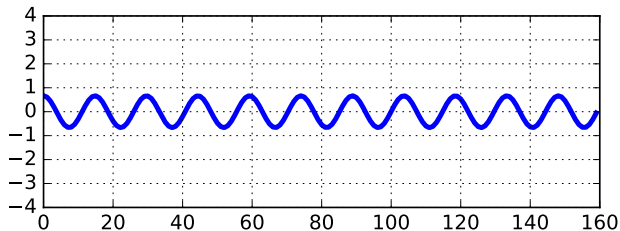
# Introductory Example – Straight line

- In this case,  $\hat{a} = 0.07401$  and  $\hat{b} = 0.49319$ , which produces the line shown on the right.
- The line also minimizes the squared distances (green dashed lines) between the model (blue line) and the data (red circles).



## Introductory Example 2 – Sinusoid

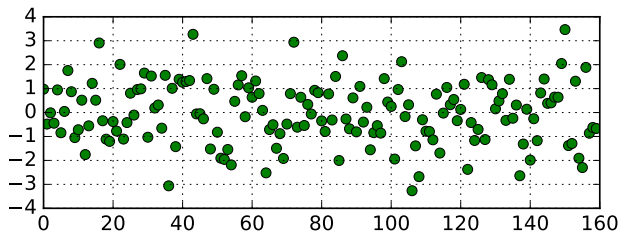
- Consider transmitting the sinusoid below.





## Introductory Example 2 – Sinusoid

- When the data is received, it is corrupted by noise and the received samples look like below.



- Can we recover the parameters of the sinusoid?



# Introductory Example 2 – Sinusoid

- In this case, the problem is to find good values for  $A$ ,  $f_0$  and  $\phi$  in the following model:

$$x[n] = A \cos(2\pi f_0 n + \phi) + w[n],$$

with  $w[n] \sim \mathcal{N}(0, \sigma^2)$ .



## Introductory Example 2 – Sinusoid

- We will learn that the *maximum likelihood estimator*; *MLE* for parameters  $A$ ,  $f_0$  and  $\phi$  are given by

$$\hat{f}_0 = \text{value of } f \text{ that maximizes } \left| \sum_{n=0}^{N-1} x(n) e^{-2\pi i f n} \right|,$$

$$\hat{A} = \frac{2}{N} \left| \sum_{n=0}^{N-1} x(n) e^{-2\pi i \hat{f}_0 n} \right|$$

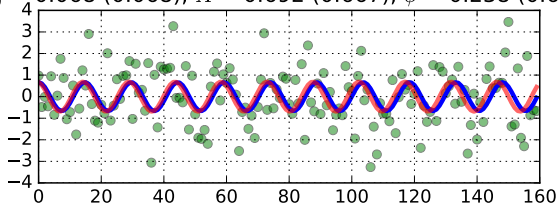
$$\hat{\phi} = \arctan \frac{-\sum_{n=0}^{N-1} x(n) \sin(2\pi \hat{f}_0 n)}{\sum_{n=0}^{N-1} x(n) \cos(2\pi \hat{f}_0 n)}.$$



## Introductory Example 2 – Sinusoid

- It turns out that the sinusoidal parameter estimation is very successful:

$$\hat{f}_0 = 0.068 \text{ (0.068)}; \hat{A} = 0.692 \text{ (0.667)}; \hat{\phi} = 0.238 \text{ (0.609)}$$

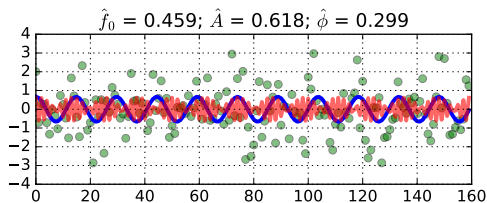
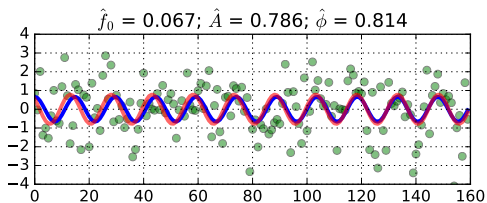
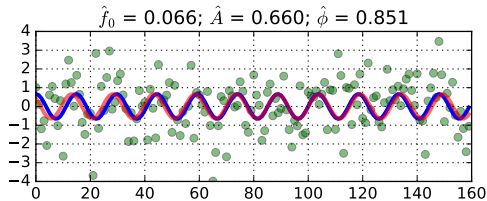
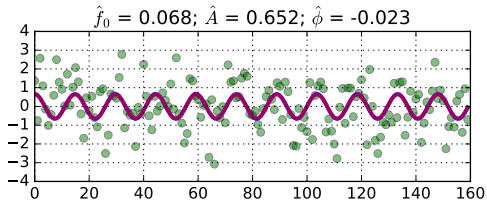


- The blue curve is the original sinusoid, and the red curve is the one estimated from the green circles.
- The estimates are shown in the figure (true values in parentheses).



## Introductory Example 2 – Sinusoid

- However, the results are different for each *realization* of the noise  $w[n]$ .



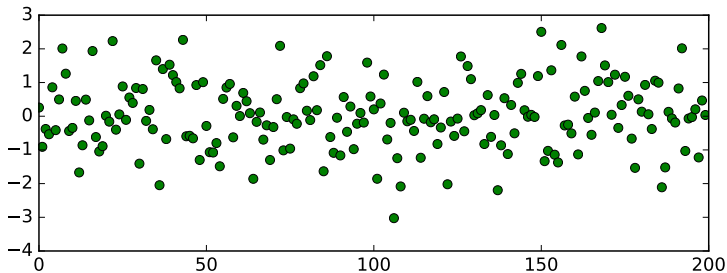
# Introductory Example 2 – Sinusoid

- Thus, we're not very interested in an individual case, but rather on the distributions of estimates
  - What are the expectations:  $E[\hat{f}_0]$ ,  $E[\hat{\phi}]$  and  $E[\hat{A}]$ ?
  - What are their respective variances?
  - Could there be a better formula that would yield smaller variance?
  - If yes, how to discover the better estimators?



# Example of the Variance of an Estimator

- Consider the estimation of the mean of the following measurement data:



# Example of the Variance of an Estimator

- Now we're searching for the estimator  $\hat{A}$  in the model

$$x[n] = A + w[n],$$

with  $w[n] \sim \mathcal{N}(0, \sigma^2)$  where  $\sigma^2$  is also unknown.

- A natural estimator of  $A$  is the sample mean:

$$\hat{A} = \frac{1}{N} \sum_{n=0}^{N-1} x[n].$$

- Alternatively, one might propose to use only the first sample as such:

$$\check{A} = x[0].$$

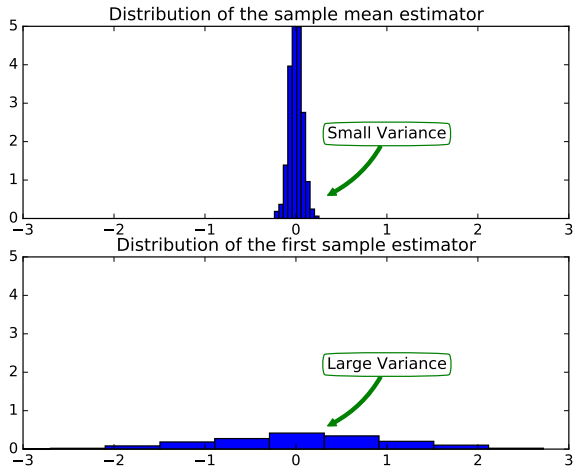
- How to justify that the first one is better?





# Example of the Variance of an Estimator

- Method 1: estimate variances **empirically**.
- Histograms of the estimates over 1000 data realizations are shown on the right.
- In other words, we synthesized 1000 versions of the data with the same statistics.
- Each synthetic sample produces one estimate of the mean for both estimators.
- Code available at [https://github.com/mahehu/SGN-41007/blob/master/code/Two\\_Estimators.ipynb](https://github.com/mahehu/SGN-41007/blob/master/code/Two_Estimators.ipynb)



# Example of the Variance of an Estimator

- Method 2: estimate variances **analytically**.
- Namely, it is easy to compute variances in a closed form:

$$\begin{aligned}\textbf{Estimator 1: } \text{var}(\hat{A}) &= \text{var}\left(\frac{1}{N} \sum_{n=0}^{N-1} x[n]\right) \\ &= \frac{1}{N^2} \sum_{n=0}^{N-1} \text{var}(x[n]) \\ &= \frac{1}{N^2} N \sigma^2 = \frac{\sigma^2}{N}.\end{aligned}$$

$$\textbf{Estimator 2: } \text{var}(\check{A}) = \text{var}(x[0]) = \sigma^2.$$



# Example of the Variance of an Estimator

- Compared to the "First sample estimator"  $\check{A} = x[0]$ , the estimator variance of  $\hat{A}$  is one  $N$ 'th.
- The analytical approach is clearly the desired one whenever possible:
  - Faster, more elegant and less prone to random effects.
  - Often also provides proof that there exists no estimator that would be more efficient.
- Usually can be done for easy cases.
- More complicated scenarios can only be studied empirically.



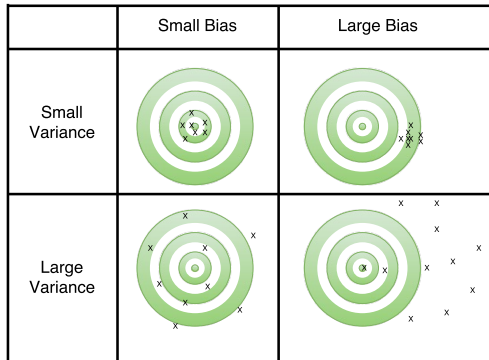
# Estimator Design

- There are a few well established approaches for estimator design:
  - **Minimum Variance Unbiased Estimator (MVU):** Analytically discover the estimator that minimizes the output variance among all *unbiased* estimators.
  - **Maximum Likelihood Estimator (ML):** Analytically discover the estimator that maximizes the likelihood of observing the measured data.
  - Others: **Method of Moments (MoM)** and **Least Squares (LS)**.
- Our emphasis will be on Maximum Likelihood, as it appears in the machine learning part as well.
- Note, that different methods often (not always) result in the same estimator.
- For example, the MVU, ML, MoM and LS estimators for the mean parameter all end up at the same formula:  $\hat{A} = \frac{1}{N} \sum x_n$ .



# Minimum Variance Unbiased Estimator

- Commonly the MVU estimator is considered optimal.
- However, finding the MVU estimator may be difficult. The MVUE may not even exist.
- We will not concentrate on this estimator design approach. Interested reader may consult, e.g., S. Kay: *Fundamentals of Statistical Signal Processing: Volume 1* (1993).
- For an overview, read Wikipedia articles on *Minimum-variance unbiased estimator* and *Lehmann–Scheffé theorem*.



# Maximum Likelihood Estimation

- Maximum likelihood (ML) is the most popular estimation approach due to its applicability in complicated estimation problems.
- Maximization of likelihood also appears often as the optimality criterion in machine learning.
- The method was proposed by Fisher in 1922, though he published the basic principle already in 1912 as a third year undergraduate.
- The basic principle is simple: find the parameter  $\theta$  that is the most probable to have generated the data  $\mathbf{x}$ .
- The ML estimator may or may not be optimal in the minimum variance sense. It is not necessarily unbiased, either.

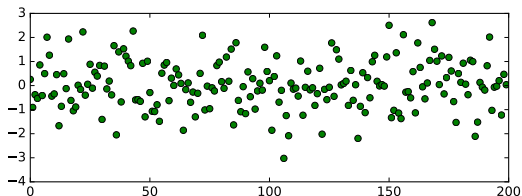


# The Likelihood Function

- Consider again the problem of estimating the mean level  $A$  of noisy data.
- Assume that the data originates from the following model:

$$x[n] = A + w[n],$$

where  $w[n] \sim \mathcal{N}(0, \sigma^2)$ : Constant plus Gaussian random noise with zero mean and variance  $\sigma^2$ .



# The Likelihood Function

- For simplicity, consider the first sample estimator for estimating  $A$ .
- We assume normally distributed  $w[n]$ , *i.e.*, the following probability density function (PDF):

$$p(w[n]) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[-\frac{1}{2\sigma^2}(w[n])^2\right]$$

- Since  $x[n] = A + w[n]$ , we can substitute  $w[n] = x[n] - A$  above to describe the PDF of  $x[n]$ <sup>1</sup>:

$$p(x[n]; A) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[-\frac{1}{2\sigma^2}(x[n] - A)^2\right]$$

---

<sup>1</sup>We denote  $p(x[n]; A)$  to emphasize that  $p$  depends on  $A$ .





# The Likelihood Function

- Thus, our first sample estimator has the PDF

$$p(x[0]; A) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[-\frac{1}{2\sigma^2}(x[0] - A)^2\right]$$

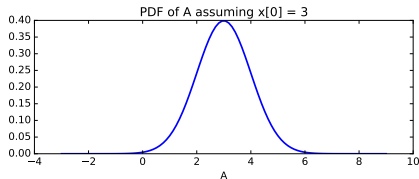
- Now, suppose we have observed  $x[0]$ , say  $x[0] = 3$ .
- Then some values of  $A$  are more likely than others and we can derive the complete PDF of  $A$  easily.



# The Likelihood Function

- Actually, the PDF of  $A$  has the same form as the PDF of  $x[0]$ :

$$\text{pdf of } A = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left[-\frac{1}{2\sigma^2}(3-A)^2\right]$$

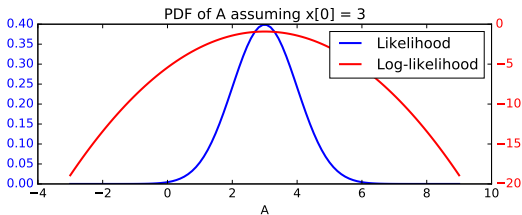


- This function is called *the likelihood function* of  $A$ , and its maximum the *maximum likelihood estimate*.



# The Likelihood Function

- In summary: If the PDF of the data is viewed as a function of the unknown parameter (with fixed data), it is called the *likelihood function*.
- Often the likelihood function has an exponential form. Then it's usual to take the natural logarithm to get rid of the exponential. Note that the maximum of the new *log-likelihood* function does not change.



# ML Example

- Consider the familiar example of estimating the mean of a signal:

$$x[n] = A + w[n], \quad n = 0, 1, \dots, N-1,$$

with  $w[n] \sim \mathcal{N}(0, \sigma^2)$ .

- The noise samples  $w[n]$  are assumed independent, so the distribution of the whole batch of samples  $\mathbf{x} = (x[0], \dots, x[N-1])$  is obtained by multiplication:

$$p(\mathbf{x}; A) = \prod_{n=0}^{N-1} p(x[n]; A) = \frac{1}{(2\pi\sigma^2)^{\frac{N}{2}}} \exp\left[-\frac{1}{2\sigma^2} \sum_{n=0}^{N-1} (x[n] - A)^2\right]$$



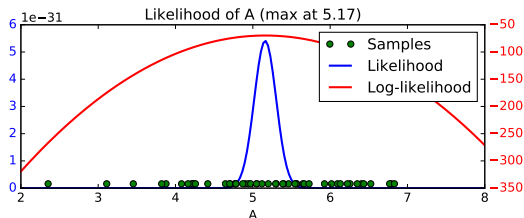
# ML Example

- When we have observed the data  $\mathbf{x}$ , we can turn the problem around and consider what is the most likely parameter  $A$  that generated the data.
- Some authors emphasize this by turning the order around:  $p(A; \mathbf{x})$  or give the function a different name such as  $L(A; \mathbf{x})$  or  $\ell(A; \mathbf{x})$ .
- So, consider  $p(\mathbf{x}; A)$  as a function of  $A$  and try to maximize it.



# ML Example

- The picture below shows the likelihood function and the log-likelihood function for one possible realization of data.
- The data consists of 50 points, with true  $A = 5$ .
- The likelihood function gives the probability of observing these particular points with different values of  $A$ .



# ML Example

- Instead of finding the maximum from the plot, we wish to have a closed form solution.
- Closed form is faster, more elegant, accurate and numerically more stable.
- Just for the sake of an example, below is the code for the stupid version.

```
# The samples are in array called x0  
  
x = np.linspace(2, 8, 200)  
likelihood = []  
log_likelihood = []  
  
for A in x:  
    likelihood.append(gaussian(x0, A, 1).prod())  
    log_likelihood.append(gaussian_log(x0, A, 1).sum())  
  
print ("Max likelihood is at %.2f" % (x[np.argmax(log_likelihood)]))
```



# ML Example

- Maximization of  $p(\mathbf{x}; A)$  directly is nontrivial. Therefore, we take the logarithm, and maximize it instead:

$$p(\mathbf{x}; A) = \frac{1}{(2\pi\sigma^2)^{\frac{N}{2}}} \exp\left[-\frac{1}{2\sigma^2} \sum_{n=0}^{N-1} (x[n] - A)^2\right]$$
$$\ln p(\mathbf{x}; A) = -\frac{N}{2} \ln(2\pi\sigma^2) - \frac{1}{2\sigma^2} \sum_{n=0}^{N-1} (x[n] - A)^2$$

- The maximum is found via differentiation:

$$\frac{\partial \ln p(\mathbf{x}; A)}{\partial A} = \frac{1}{\sigma^2} \sum_{n=0}^{N-1} (x[n] - A)$$





# ML Example

- Setting this equal to zero gives

$$\frac{1}{\sigma^2} \sum_{n=0}^{N-1} (x[n] - A) = 0$$

$$\sum_{n=0}^{N-1} (x[n] - A) = 0$$

$$\sum_{n=0}^{N-1} x[n] - \sum_{n=0}^{N-1} A = 0$$

$$\sum_{n=0}^{N-1} x[n] - NA = 0$$

$$\sum_{n=0}^{N-1} x[n] = NA$$

$$A = \frac{1}{N} \sum_{n=0}^{N-1} x[n]$$



# Conclusion

- *What did we actually do?*
  - We proved that the **sample mean** is the maximum likelihood estimator for the **distribution mean**.
- *But I could have guessed this result from the beginning. What's the point?*
  - We can do the same thing for cases where you can not guess.



# Example: Sinusoidal Parameter Estimation

- Consider the model

$$x[n] = A \cos(2\pi f_0 n + \phi) + w[n]$$

with  $w[n] \sim \mathcal{N}(0, \sigma^2)$ . It is possible to find the MLE for all three parameters:  
 $\boldsymbol{\theta} = [A, f_0, \phi]^T$ .

- The PDF is given as

$$p(\mathbf{x}; \boldsymbol{\theta}) = \frac{1}{(2\pi\sigma^2)^{\frac{N}{2}}} \exp \left[ -\frac{1}{2\sigma^2} \sum_{n=0}^{N-1} \underbrace{(x[n] - A \cos(2\pi f_0 n + \phi))^2}_{w[n]} \right]$$



# Example: Sinusoidal Parameter Estimation

- Instead of proceeding directly through the log-likelihood function, we note that the above function is maximized when

$$J(A, f_0, \phi) = \sum_{n=0}^{N-1} (x[n] - A \cos(2\pi f_0 n + \phi))^2$$

is minimized.

- The minimum of this function can be found although it is a nontrivial task (about 10 slides).
- We skip the derivation, but for details, see Kay *et al.* "Statistical Signal Processing: Estimation Theory," 1993.



# Sinusoidal Parameter Estimation

- The MLE of frequency  $f_0$  is obtained by maximizing the *periodogram* over  $f_0$ :

$$\hat{f}_0 = \arg \max_f \left| \sum_{n=0}^{N-1} x[n] \exp(-j2\pi fn) \right|$$

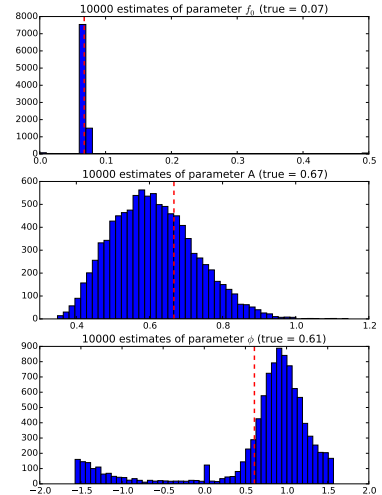
- Once  $\hat{f}_0$  is available, proceed by calculating the other parameters:

$$\hat{A} = \frac{2}{N} \left| \sum_{n=0}^{N-1} x[n] \exp(-j2\pi \hat{f}_0 n) \right|$$
$$\hat{\phi} = \arctan \left( - \frac{\sum_{n=0}^{N-1} x[n] \sin 2\pi \hat{f}_0 n}{\sum_{n=0}^{N-1} x[n] \cos 2\pi \hat{f}_0 n} \right)$$



# Sinusoidal Parameter Estimation—Experiments

- Four example runs of the estimation algorithm are illustrated in the figures.
- The algorithm was also tested for 10000 realizations of a sinusoid with fixed  $\theta$  and  $N = 160$ ,  $\sigma^2 = 1.2$ .
- Note that the estimator is not unbiased.



# Estimation Theory—Summary

- We have seen a brief overview of estimation theory with particular focus on Maximum Likelihood.
- If your problem is simple enough to be modeled by an equation, the estimation theory is the answer.
  - Estimating the frequency of a sinusoid is completely solved by classical theory.
  - Estimating the age of the person in picture can not possibly be modeled this simply and classical theory has no answer.
- **Model based** estimation is the best answer when a model exists.
- Machine learning can be understood as **a data driven approach**.

