Language-Agnostic Subtitle Synchronization

Kaegi

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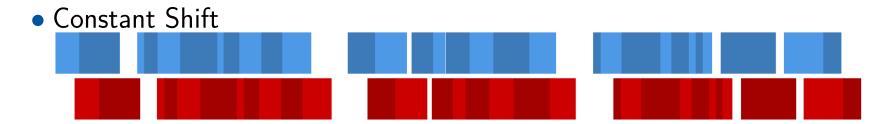
Motivation

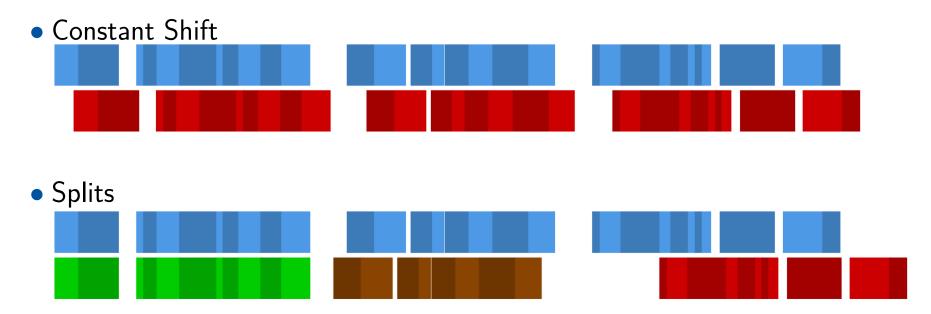
- understanding quiet, fast speech
- foreign movies
- language learning

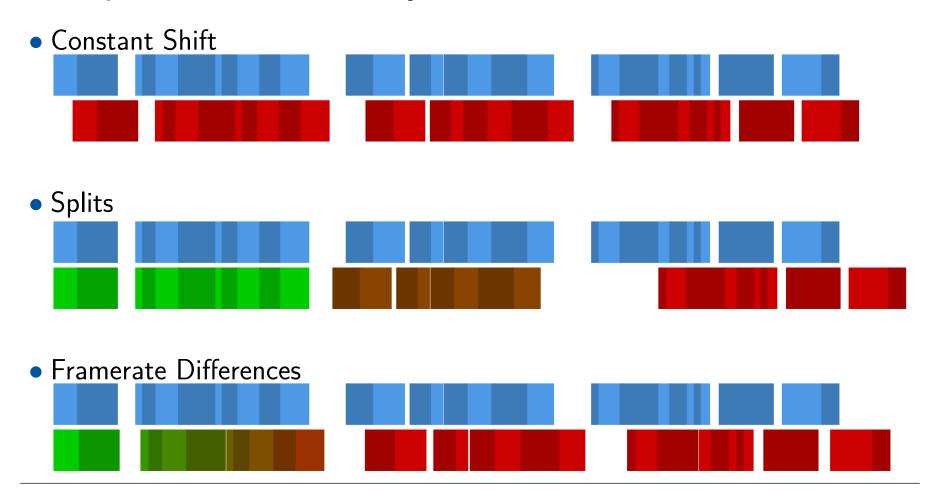
Motivation

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Subtitles online often badly synchronized!







Process overview

1. Extract audio from video.

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- 2. Perform voice-activity-detection on audio.

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- 3. Extract intervals from input subtitle.

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- 1. Extract audio from video.
- 2. Perform voice-activity-detection on audio.
- 3. Extract intervals from input subtitle.
- 4. Align subtitle intervals to speech intervals.

Voice-Activity-Detection

WebRTC voice-activity-detection:

1. Calculate energies on 6 sub-bands 80Hz-250Hz, ..., 3000Hz-4000Hz for 10ms

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- 3. Weight probabilities on sub-bands
- 4. Compare with threshold

Basic definitions

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$$\operatorname{start}(a) = a_1$$

 $\operatorname{end}(a) = a_2$

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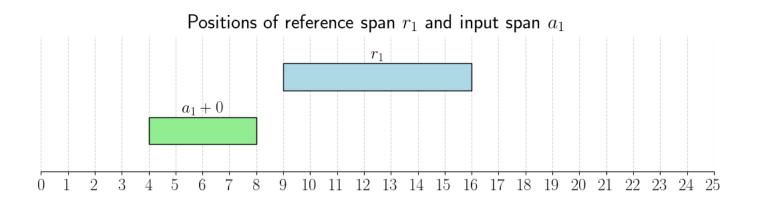
$$\operatorname{start}(a) = a_1$$
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 $\operatorname{length}(a) = a_2 - a_1$

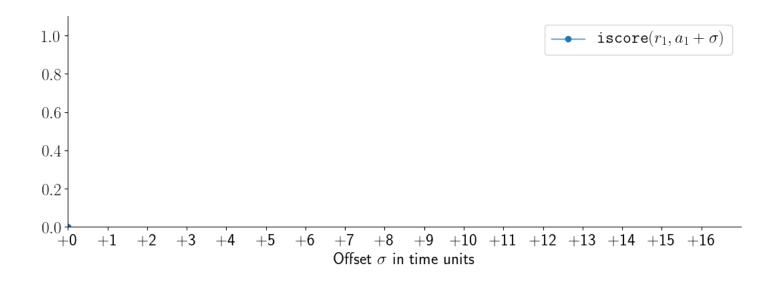
Basic definitions

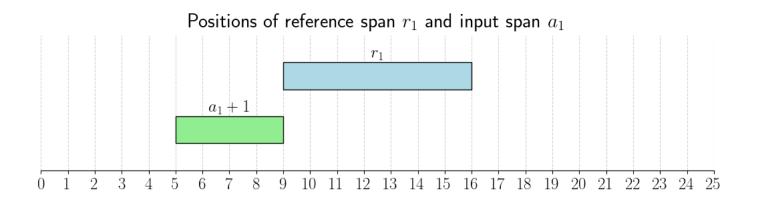
$$ext{start}(a) = a_1$$
 $ext{end}(a) = a_2$ $ext{length}(a) = a_2 - a_1$ $ext{overlap}(a,b) = ext{length}(a \cap b)$

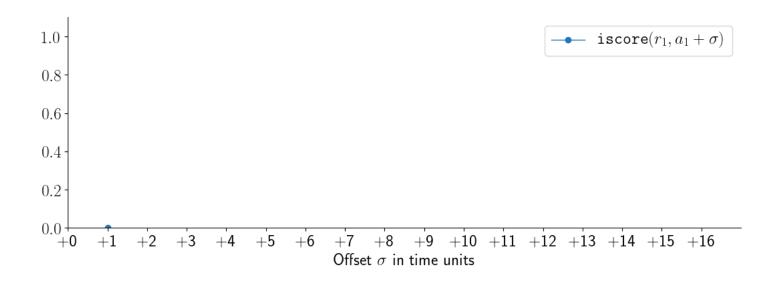
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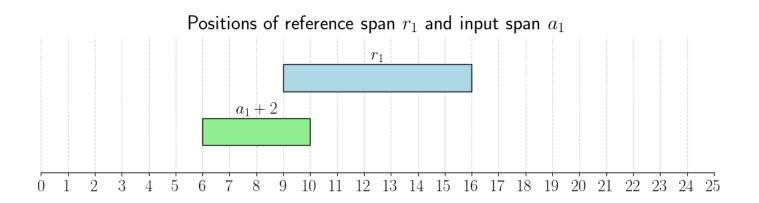
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\operatorname{iscore}(a,b) = \frac{\operatorname{overlap}(a,b)}{\operatorname{min}(\operatorname{length}(a),\operatorname{length}(b))}
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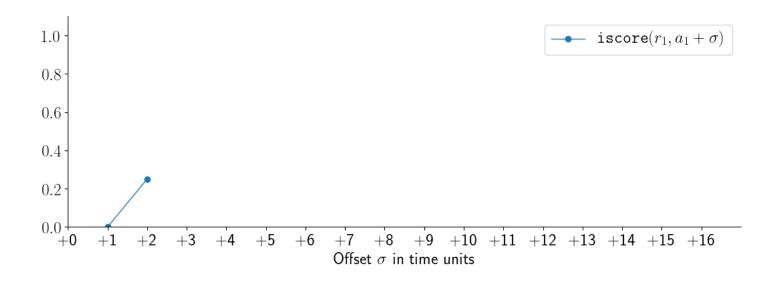


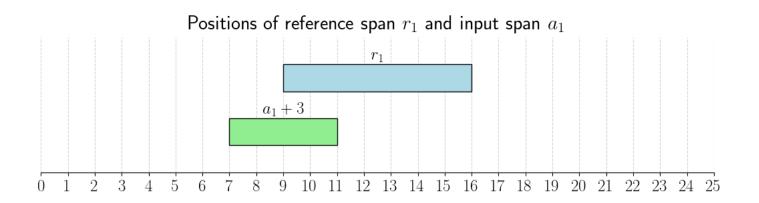


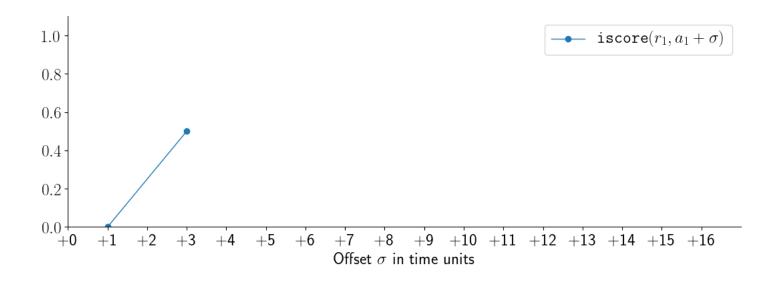


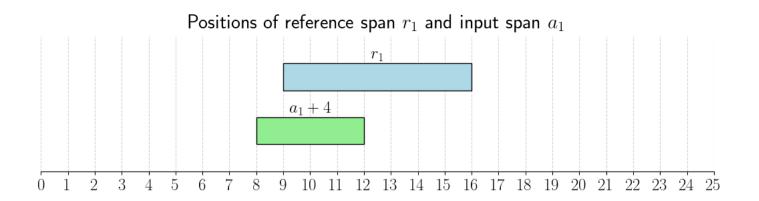


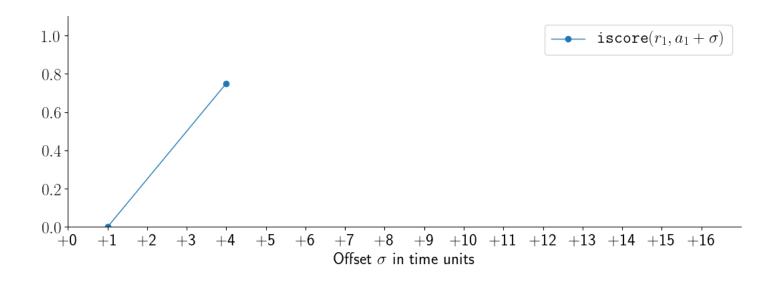


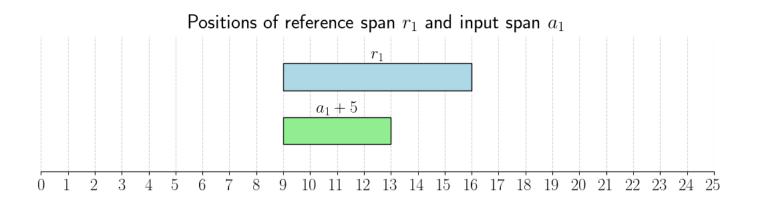


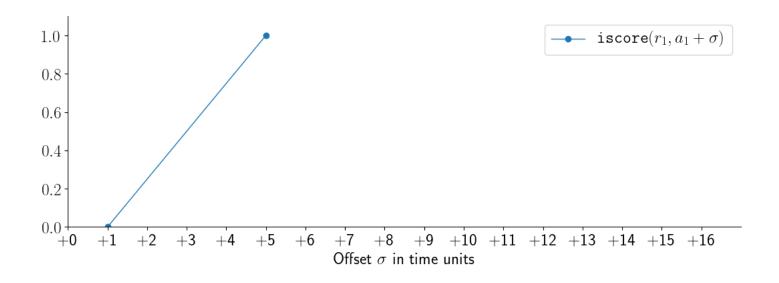


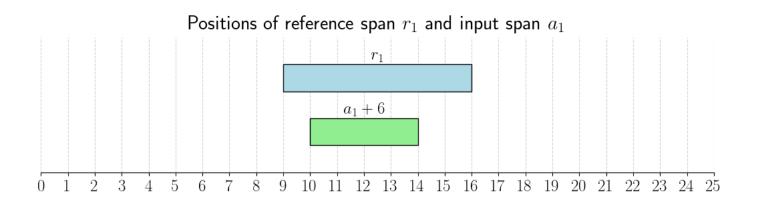


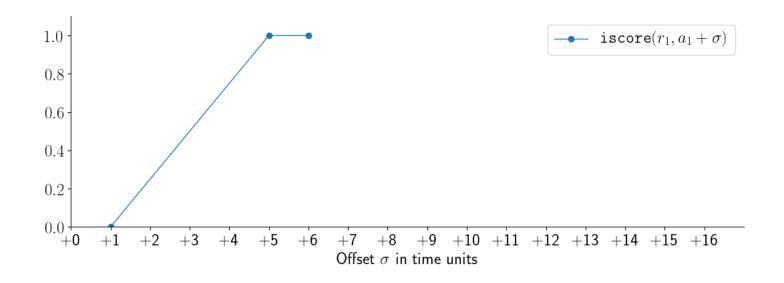


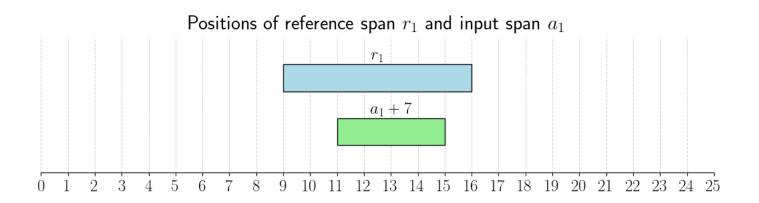


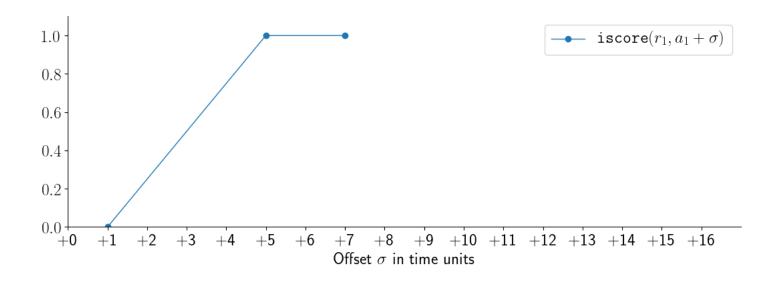


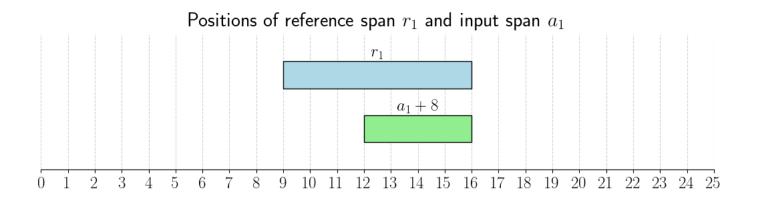


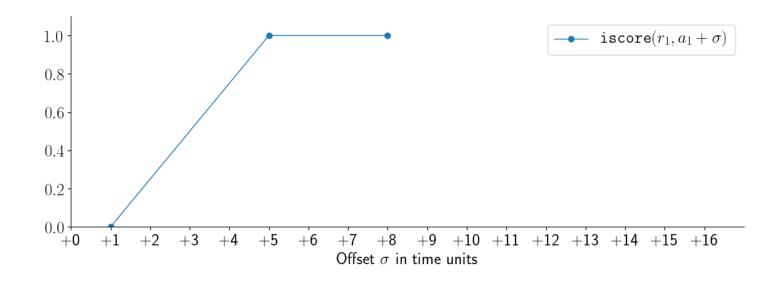


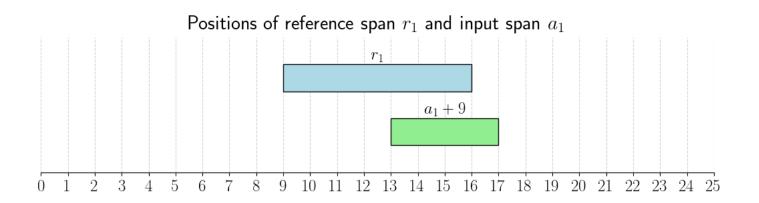


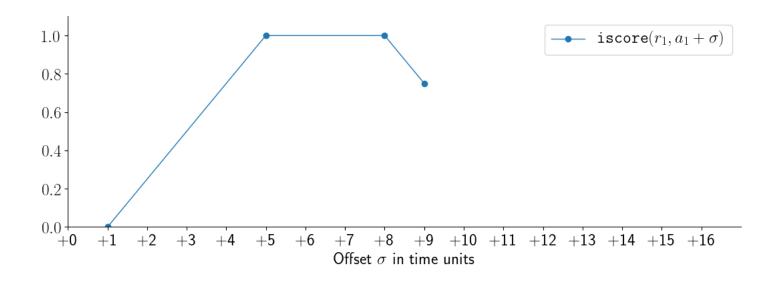


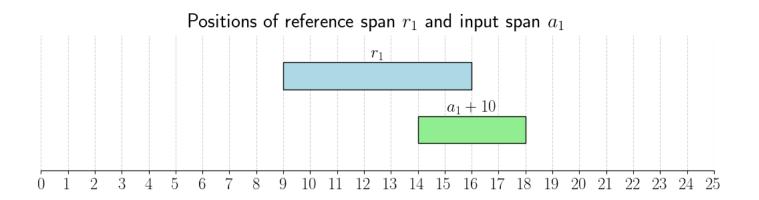


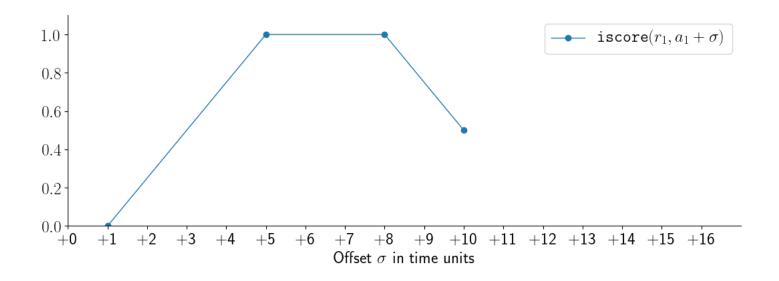


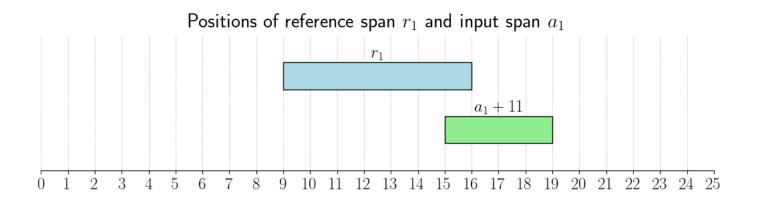


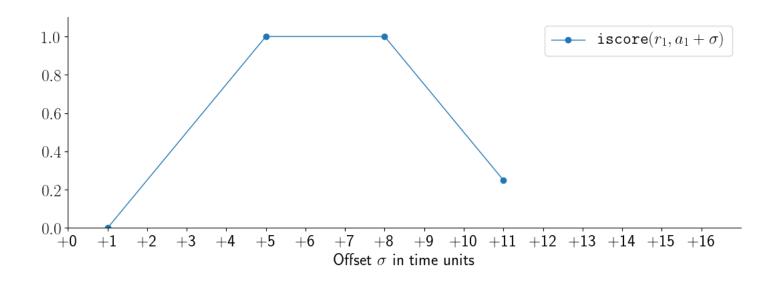


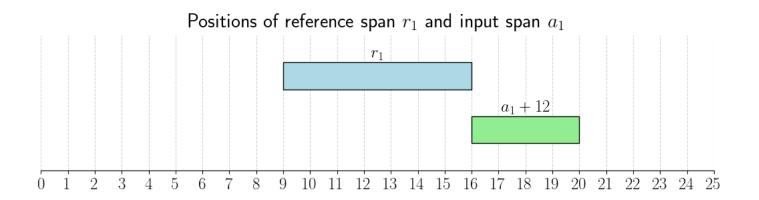


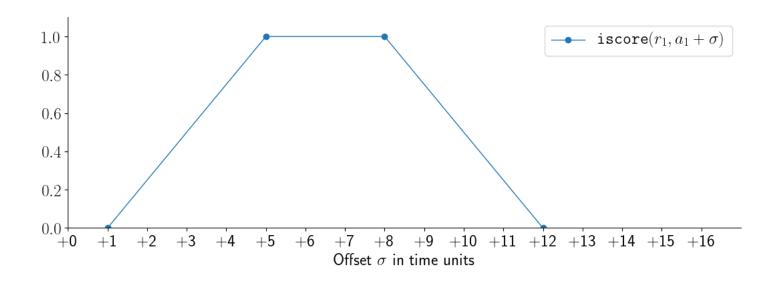


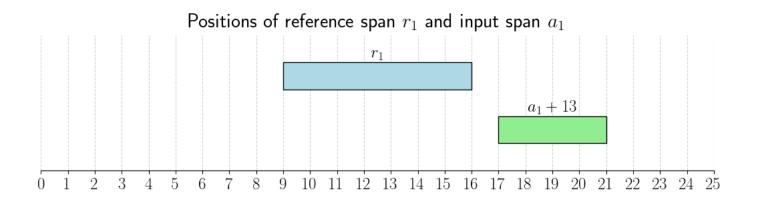


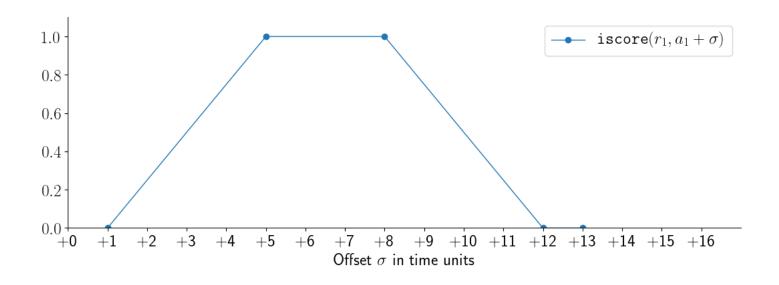


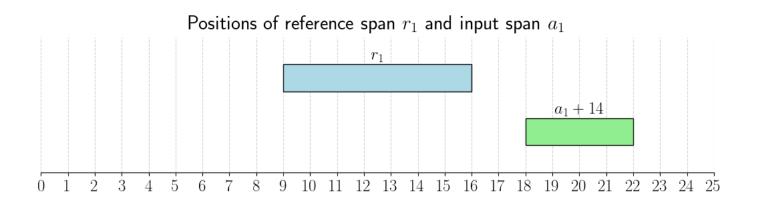


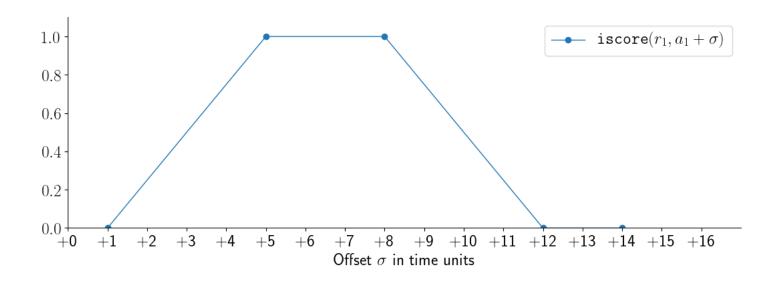


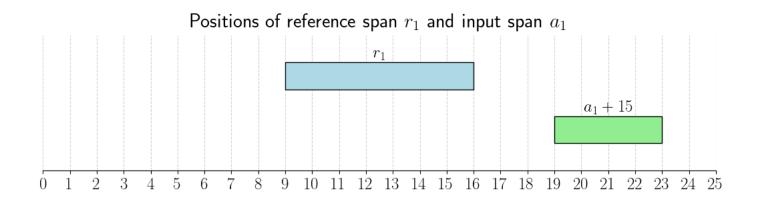


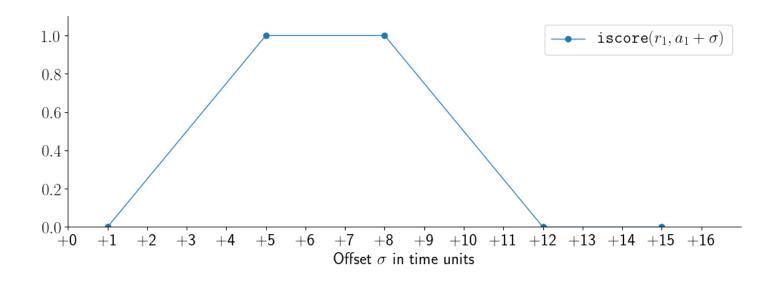


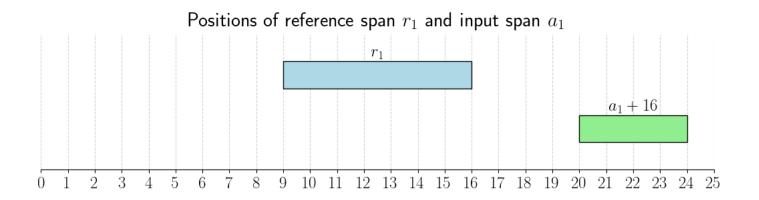


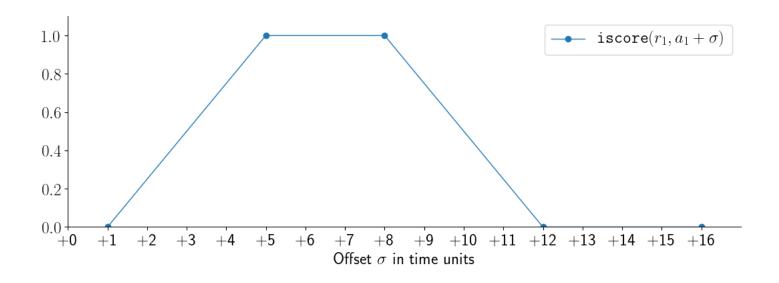












Scoring for no-split alignments

Given two sequences of spans $r = (r_1, r_2, \ldots, r_K)$ and $a = (a_1, a_2, \ldots, a_N)$, and a weighting function $w : \{1, \ldots, K\} \times \{1, \ldots, N\} \to \mathbb{R}_{>0}$ the nosplit_score is defined as

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$$\texttt{nosplit_score}(r, a, \sigma, w) = \sum\limits_{n=1}^{N}\sum\limits_{k=1}^{K} \texttt{iscore}(r_k, a_n + \sigma) \cdot w(k, n)$$

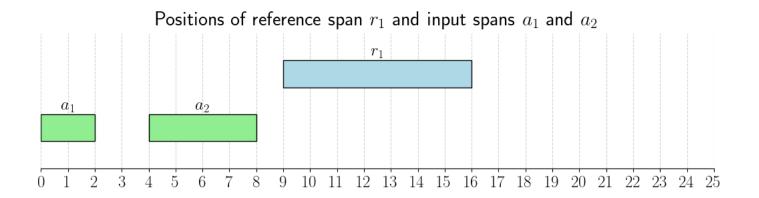
Scoring for no-split alignments

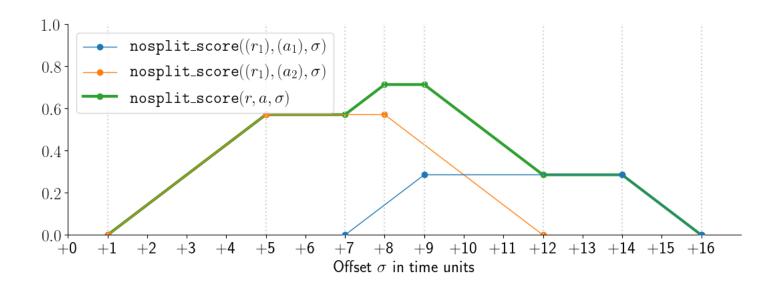
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Exemplary weighting function

$$w(k, n) = \frac{\min(\operatorname{length}(r_k), \operatorname{length}(a_n))}{\max(\operatorname{length}(r_k), \operatorname{length}(a_n))}$$





$$K pprox 1300$$
 $N pprox 1300$
 $T_r = \operatorname{end}(r_K) - \operatorname{start}(r_1) pprox 8'000'000$
 $T_a = \operatorname{end}(a_N) - \operatorname{start}(a_1) pprox 8'000'000$

Finding the optimal no-split offset σ

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• Brute-Force: $O(KN(T_r + T_a))$

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- Efficient Brute-Force: $O((K + N) \cdot (T_r + T_a))$

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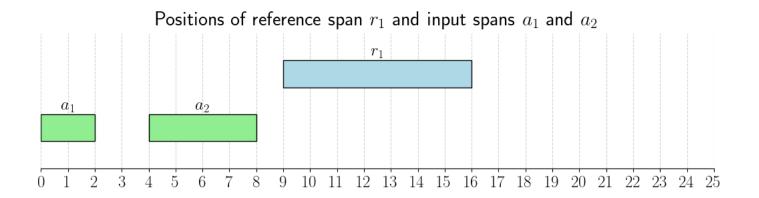
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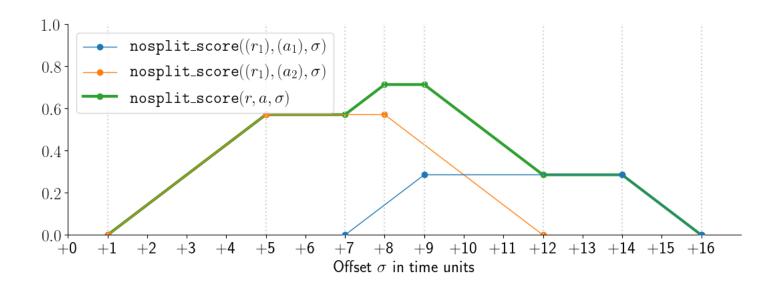
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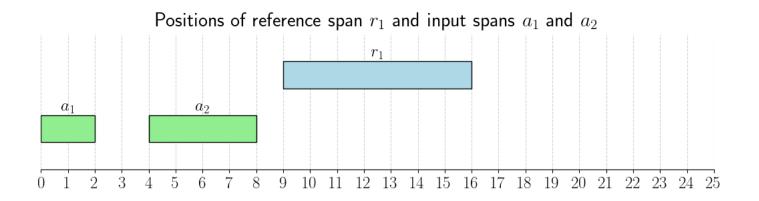
- Brute-Force: $O(KN(T_r + T_a))$ Days!
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- Tracking slope changes: ?

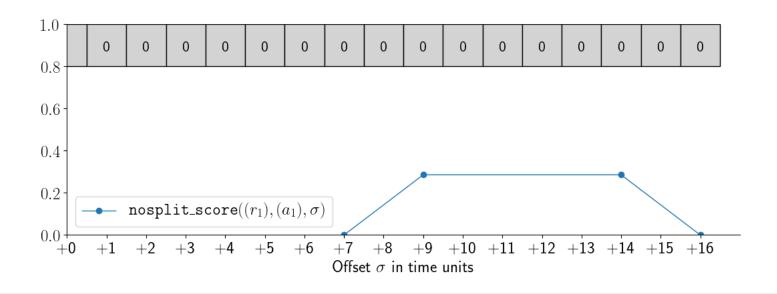
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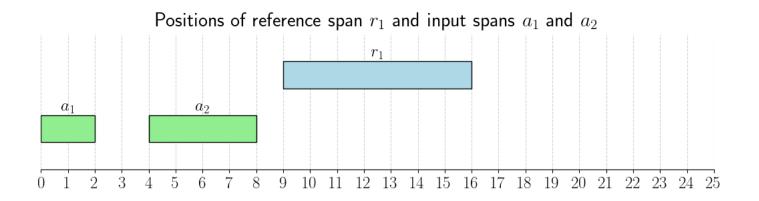
- Brute-Force: $O(KN(T_r + T_a))$ Days!
- Efficient Brute-Force: $O((K + N) \cdot (T_r + T_a))$ Minutes!
- Tracking slope changes: ? Milliseconds!

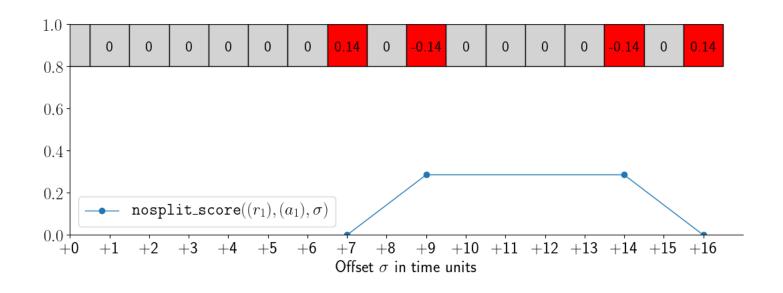


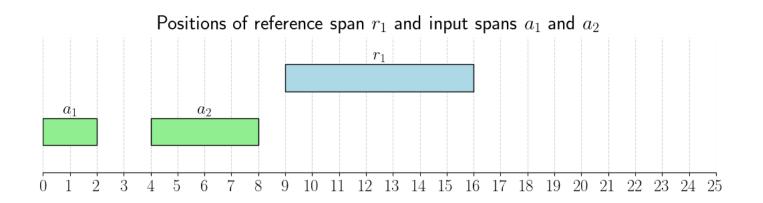


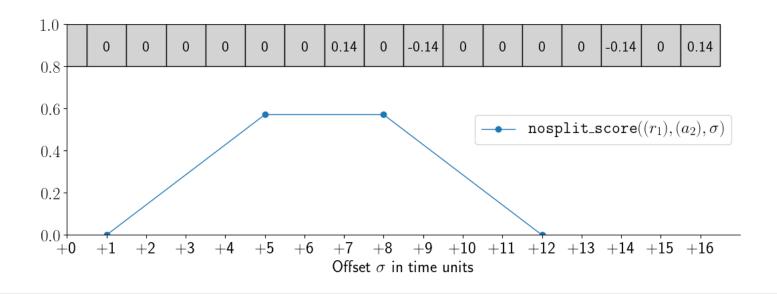


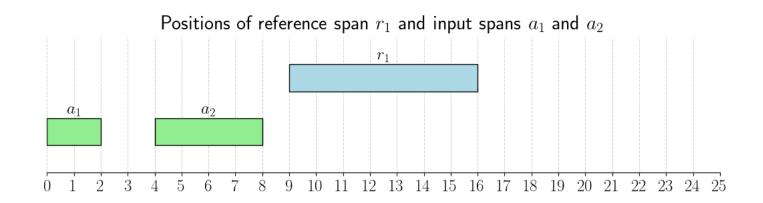


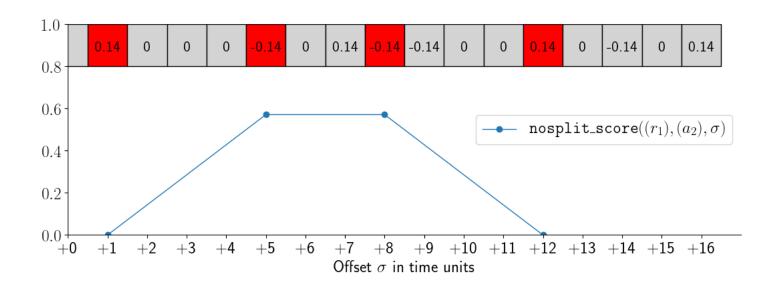


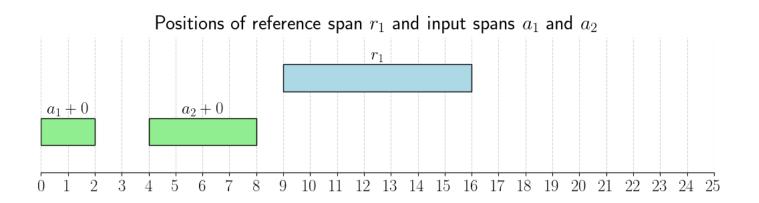


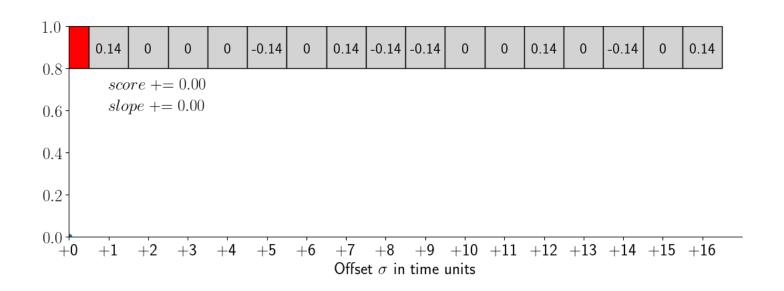


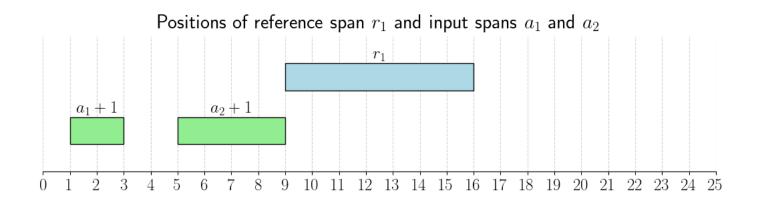


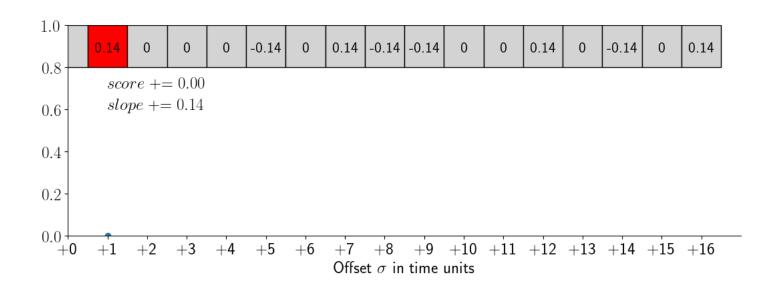


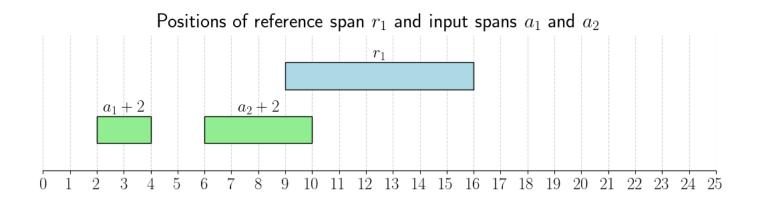


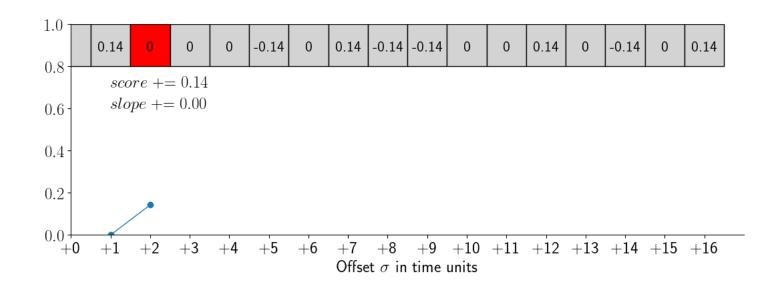


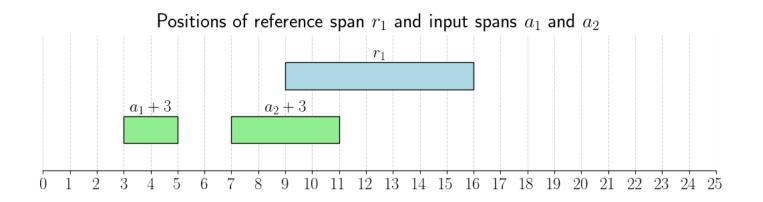


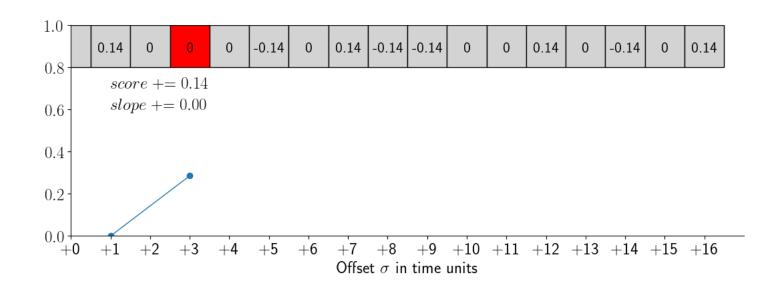


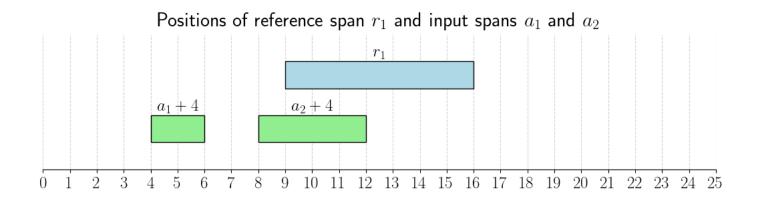


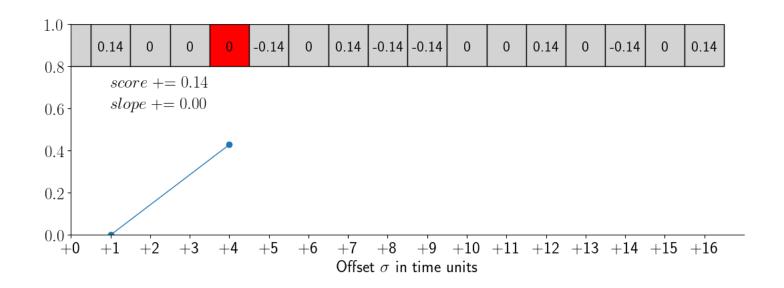


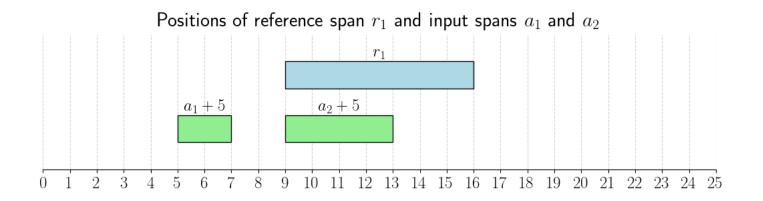


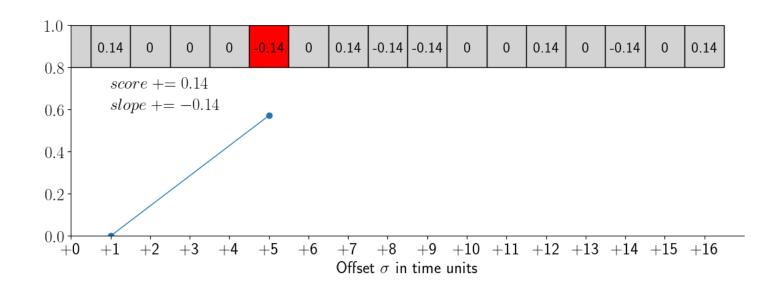


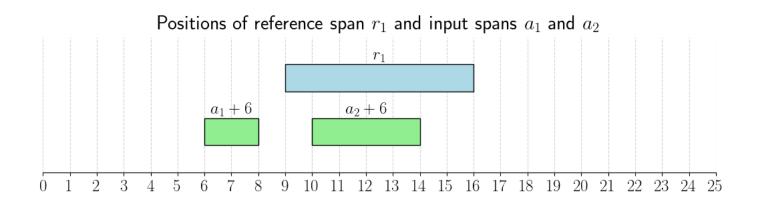


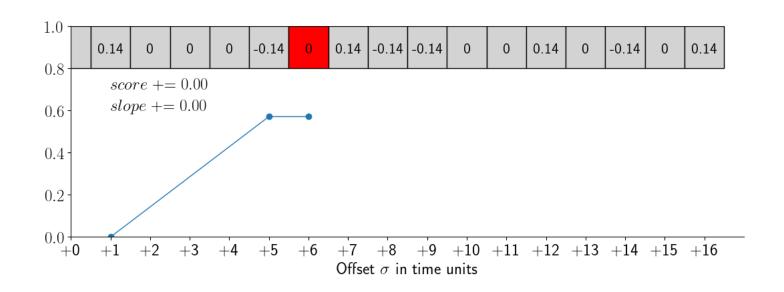


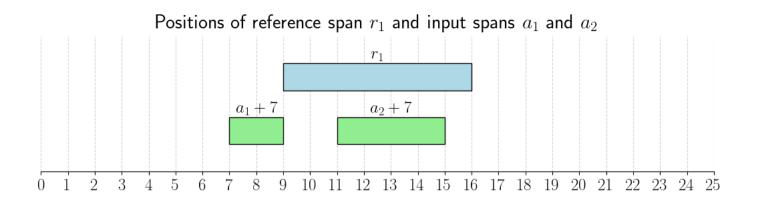


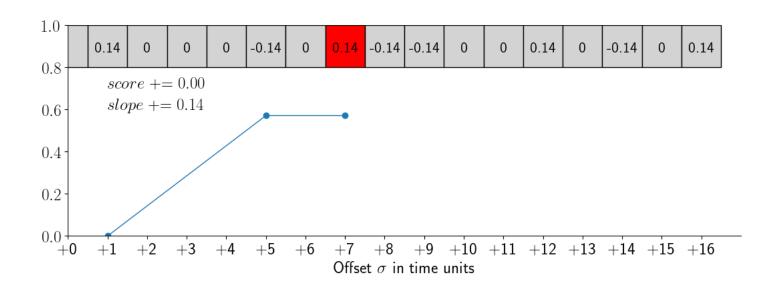


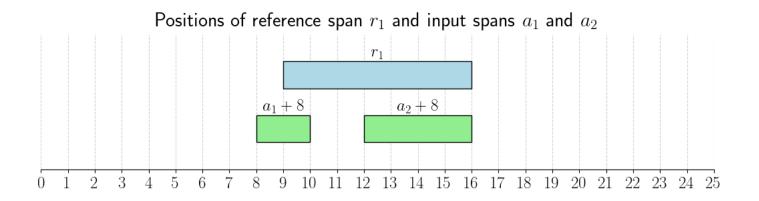


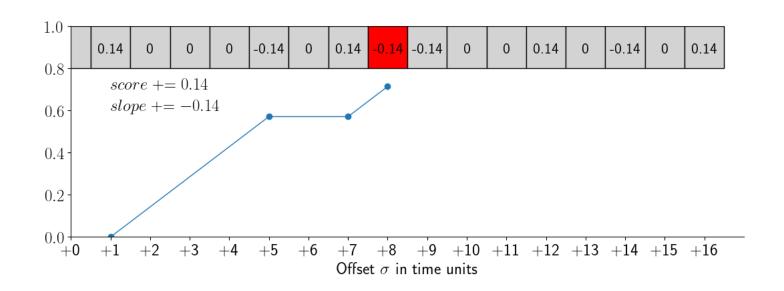


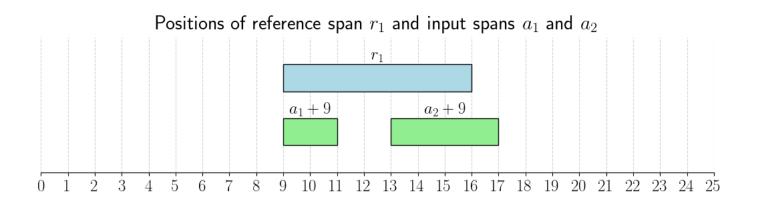


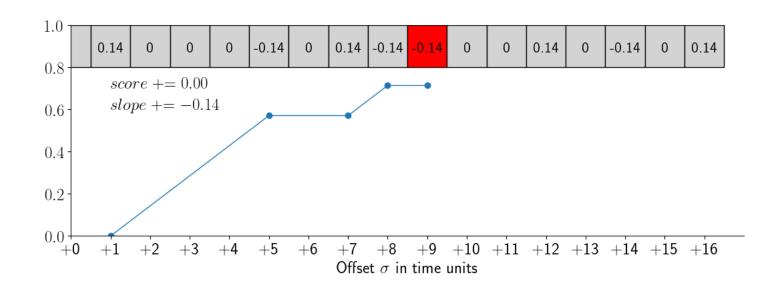


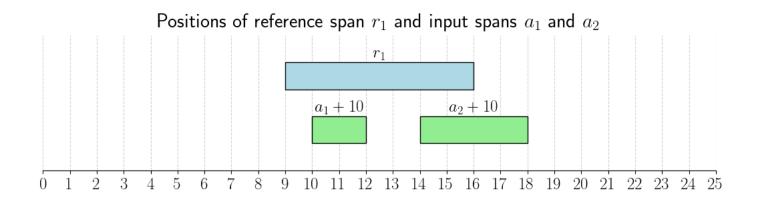


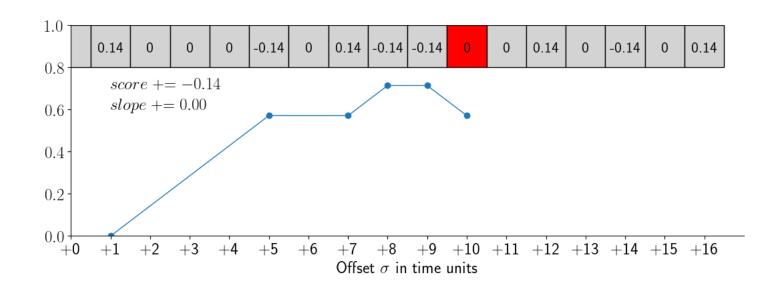


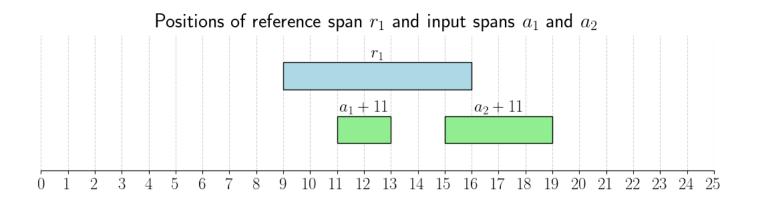


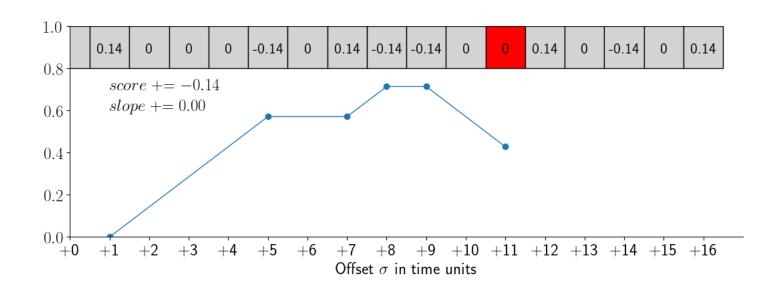


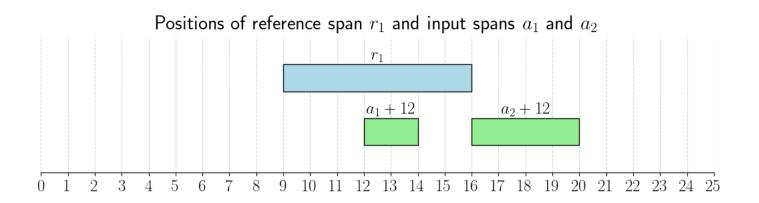


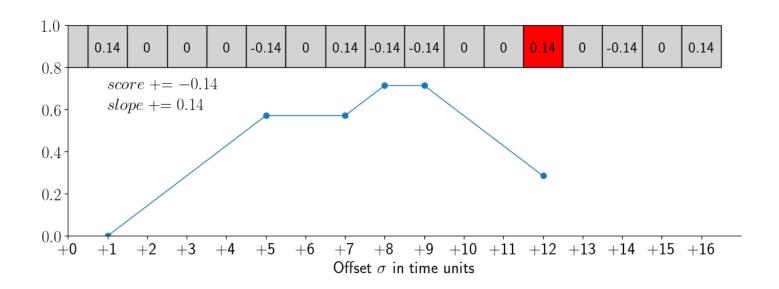


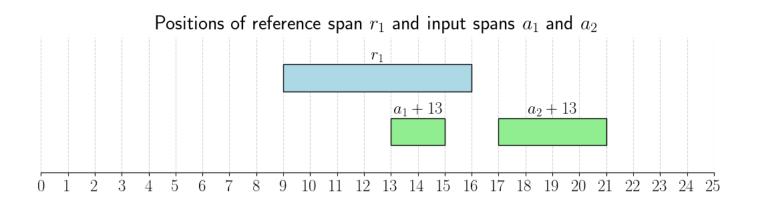


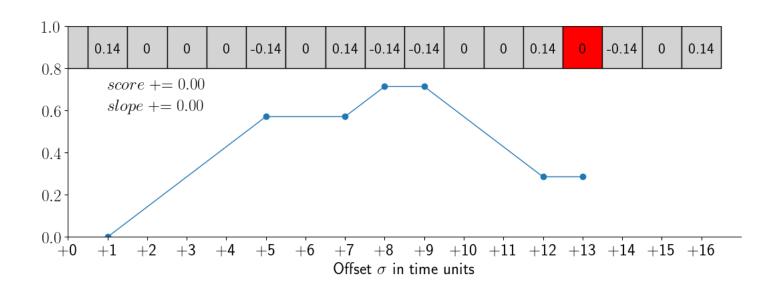


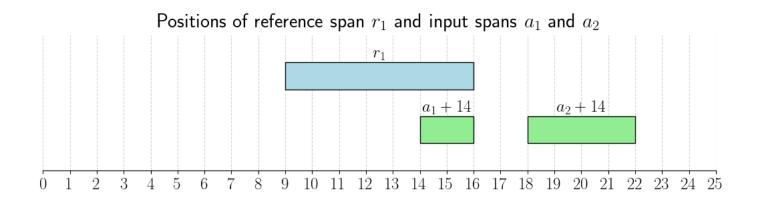


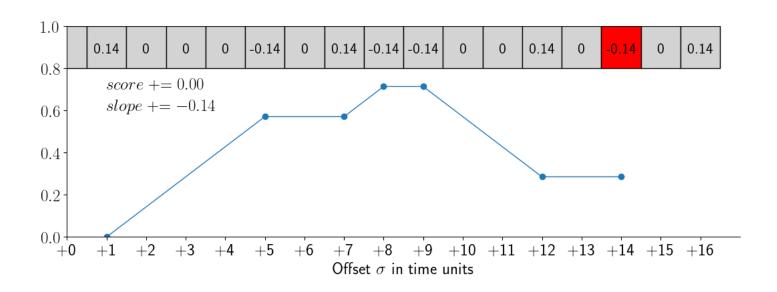


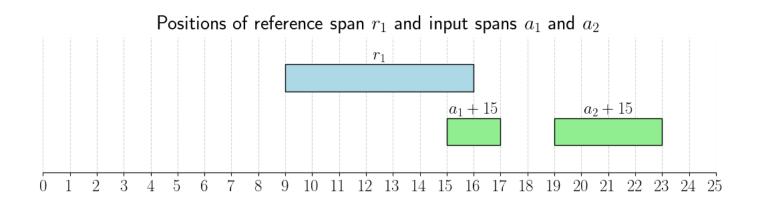


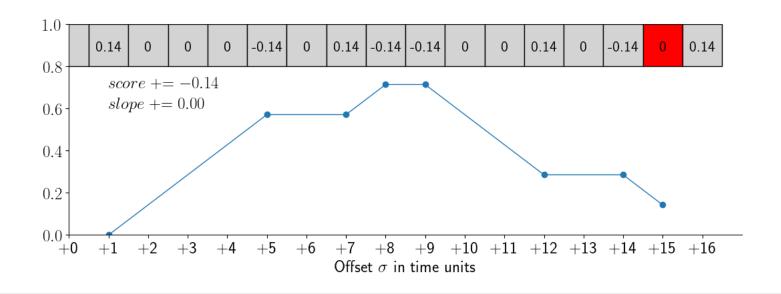


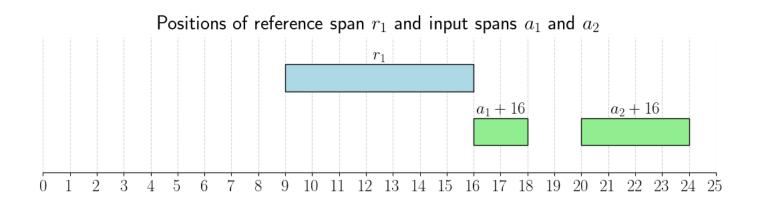


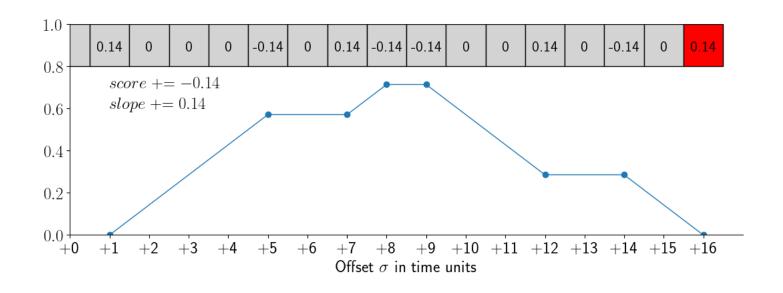












Analysis of the slope tracking algorithm

- 4KN "insertions"
- $T_r + T_a$ iterations

Analysis of the slope tracking algorithm

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Hybrid: Switch depending on the ratio $\frac{4KN}{T_r + T_a}$!

Split alignment σ

Given the input span sequence $a = (a_1, \ldots, a_N)$, a *split alignment* is a sequence of offsets $\sigma = (\sigma_1, \ldots, \sigma_N)$ which does not reorder the input sequence:

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$$ext{end}(a_1+\sigma_1) \leq ext{start}(a_2+\sigma_2) \ ext{end}(a_2+\sigma_2) \leq ext{start}(a_3+\sigma_3) \ ext{end}(a_{N-1}+\sigma_{N-1}) \leq ext{start}(a_N+\sigma_N)$$

Number of splits in σ

The number of splits of the alignment, $splits(\sigma)$ is defined as

$$ext{splits}(\sigma) = \sum_{n=1}^{N-1} \begin{cases} 1 & \text{if } \sigma_n \neq \sigma_{n+1} \\ 0 & \text{if } \sigma_n = \sigma_{n+1} \end{cases}$$

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Scoring for split alignments

Given two sequences of spans $r = (r_1, r_2, \dots, r_K)$ and $a = (a_1, a_2, \dots, a_N)$, a weighting function w and the split penalty p, the score of an alignment $\sigma = (\sigma_1, \dots, \sigma_N)$ is defined as

$$score(r, a, \sigma, p, w) = \sum_{n=1}^{N} \sum_{k=1}^{K} iscore(r_k, a_n + \sigma_n) \cdot w(k, n) - splits(\sigma) \cdot p$$

Finding the optimal split alignment

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- Can we do it in under 5 minutes? Yes!

$$t_n(\sigma'_n) = \max_{\substack{(\sigma_1, \dots, \sigma_n) \text{ where } \sigma_n = \sigma'_n}} \mathtt{score}(r, (a_1, \dots, a_n), (\sigma_1, \dots, \sigma_n))$$

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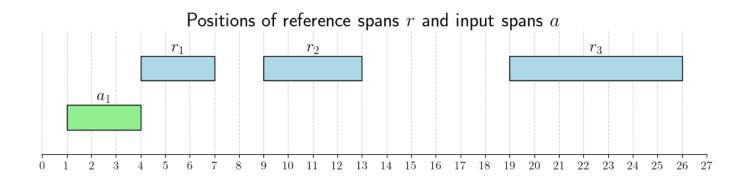
Recursion formula

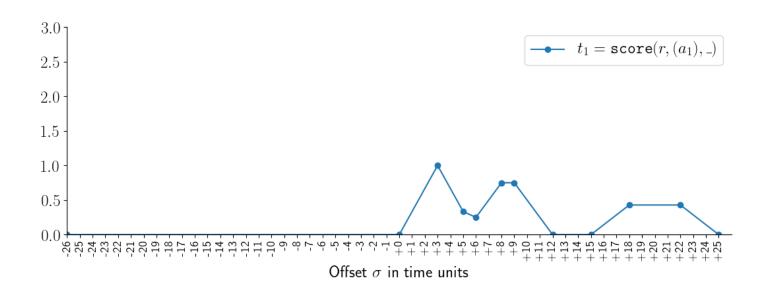
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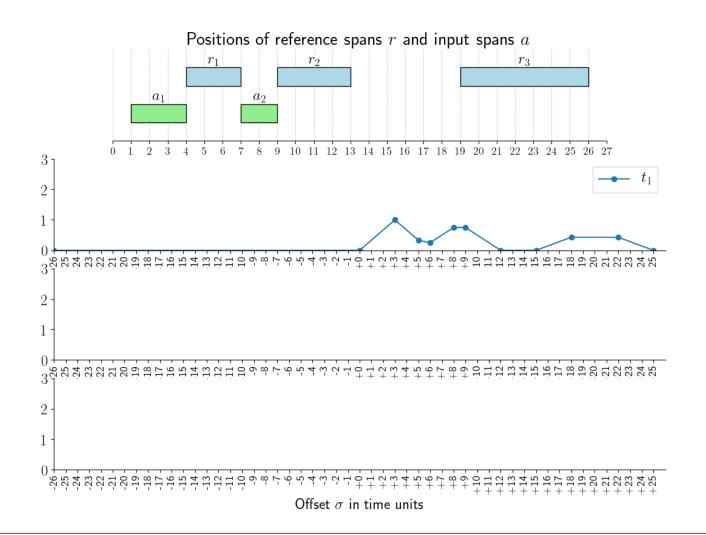
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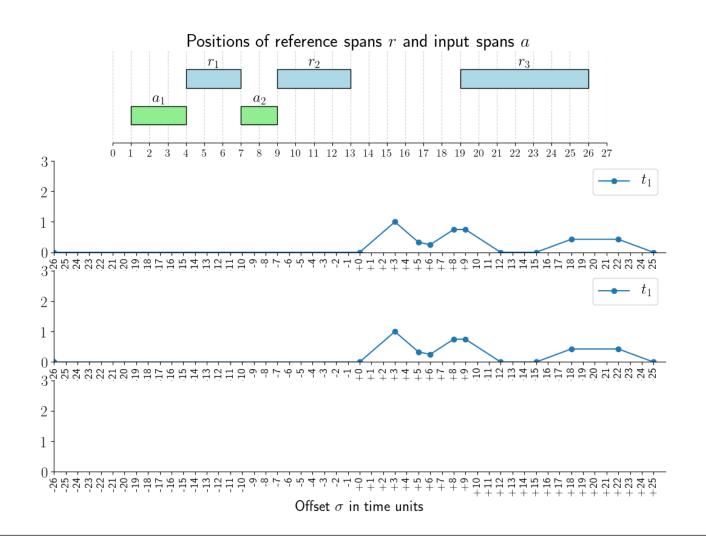
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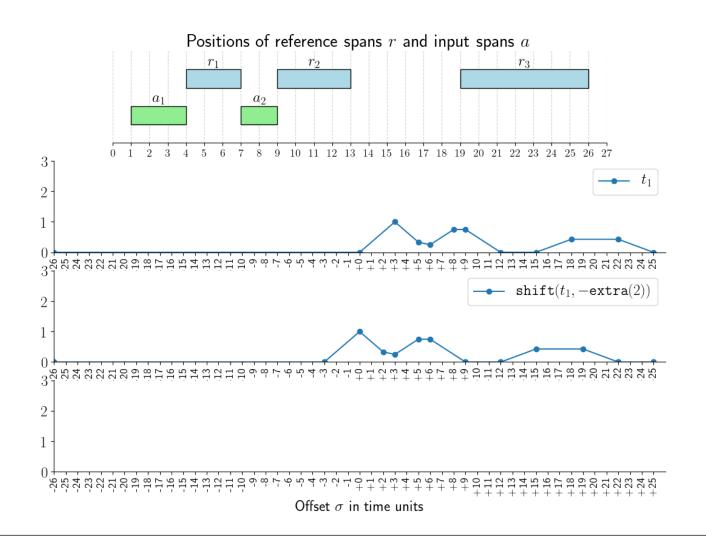
$$t_n = \mathtt{score}(r, (a_n), \underline{\hspace{0.1cm}}) + \mathtt{max}(t_{n-1}, s_n - p) \ s_n = \mathtt{left_to_right_max}(\mathtt{shift}(t_{n-1}, -\mathtt{extra}(n)))$$

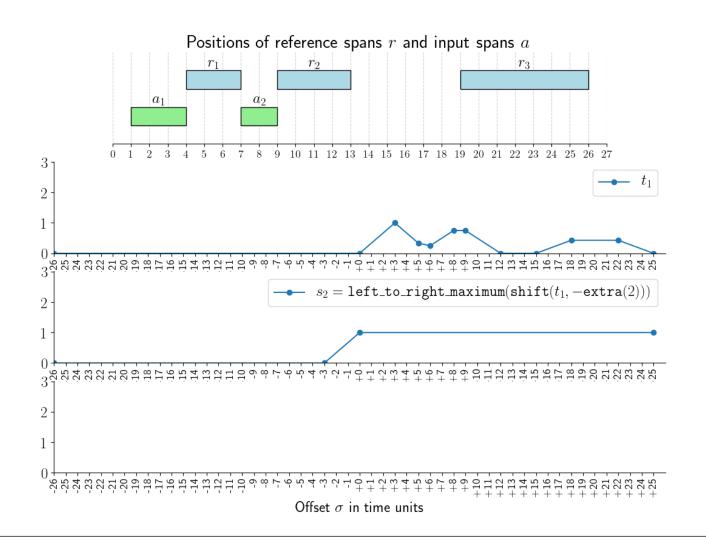


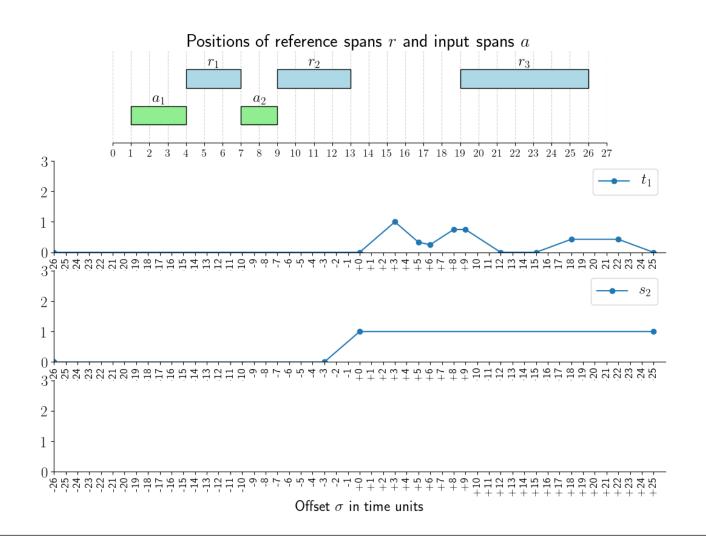


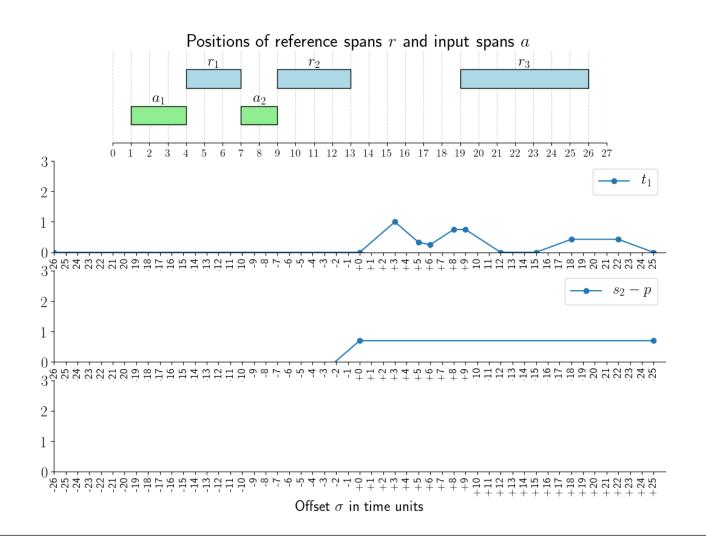


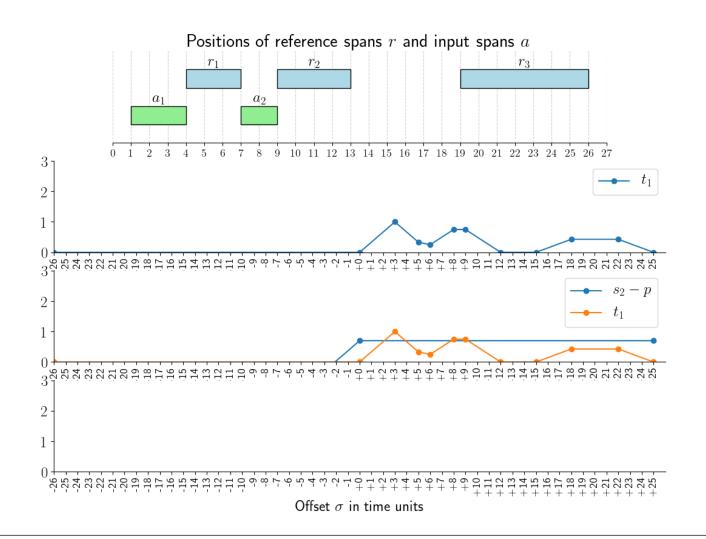


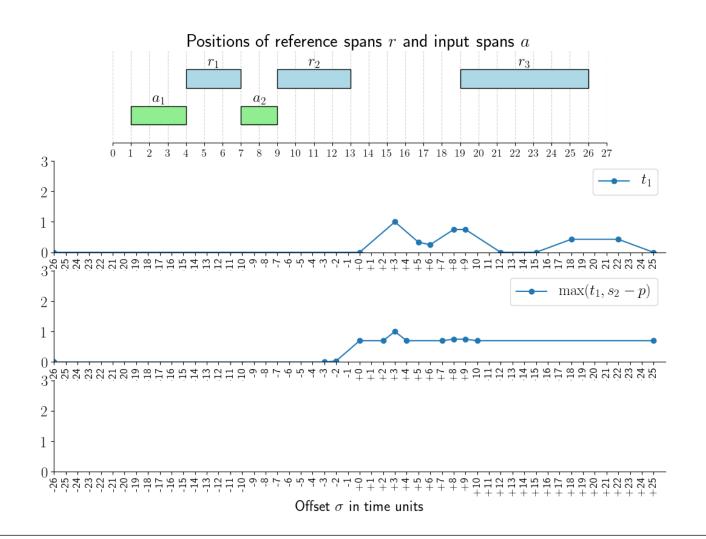


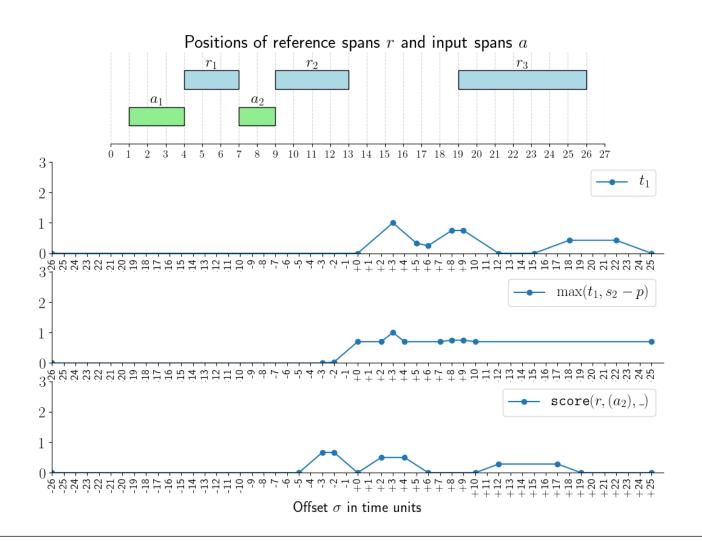


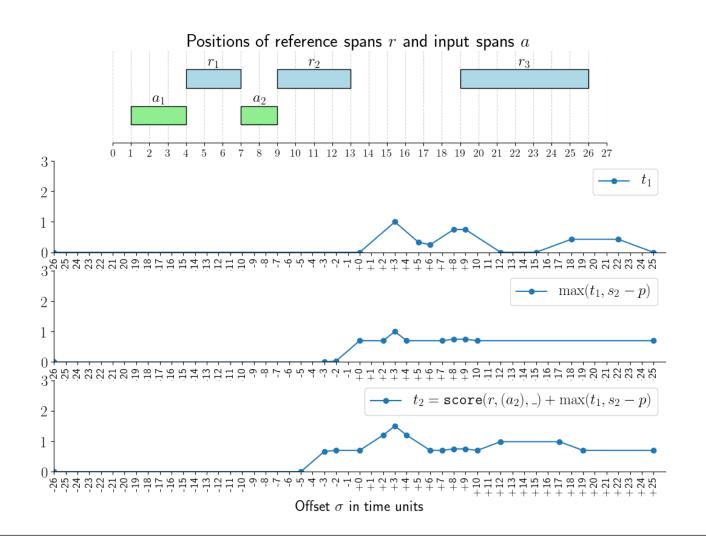


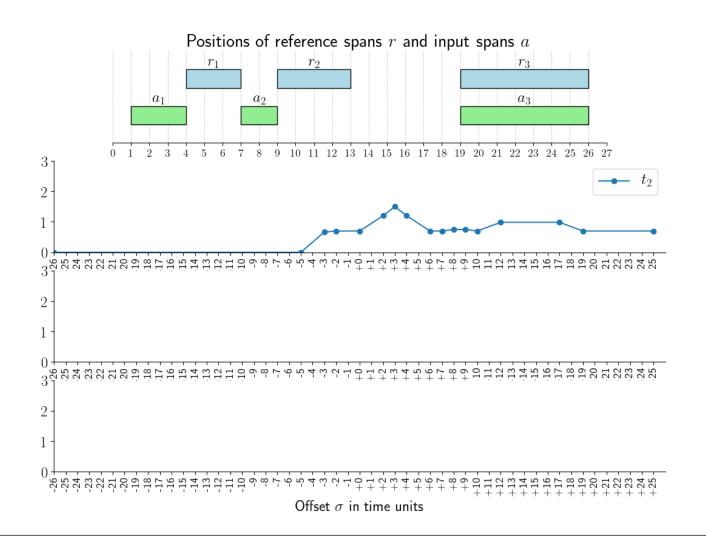


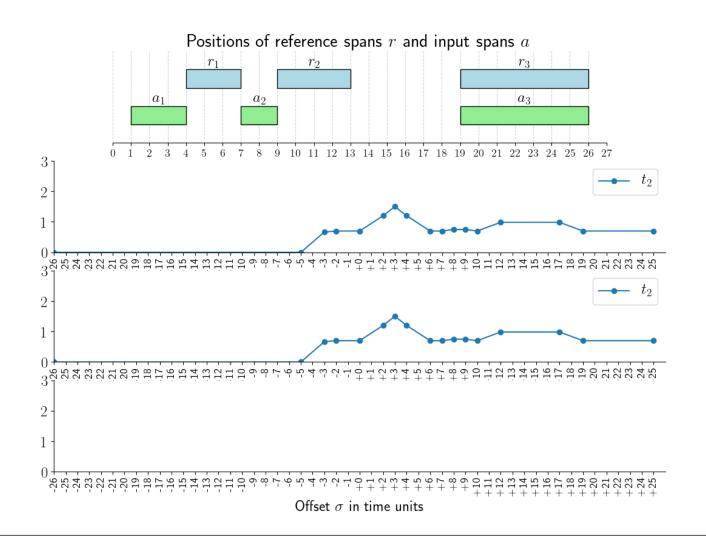


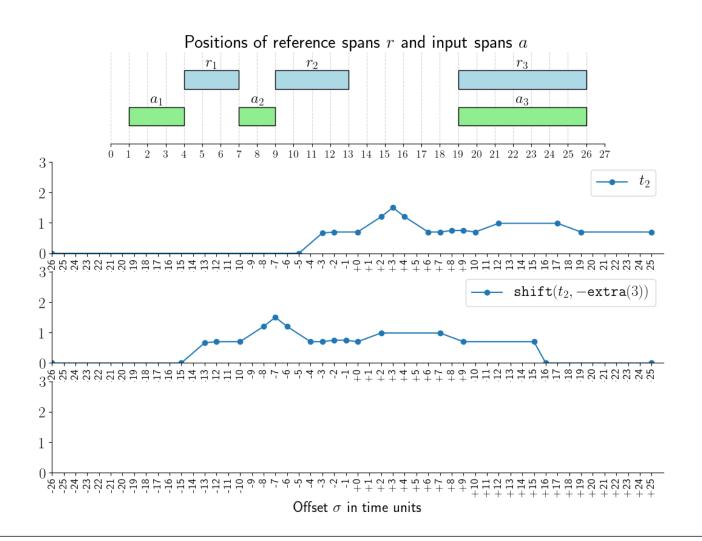


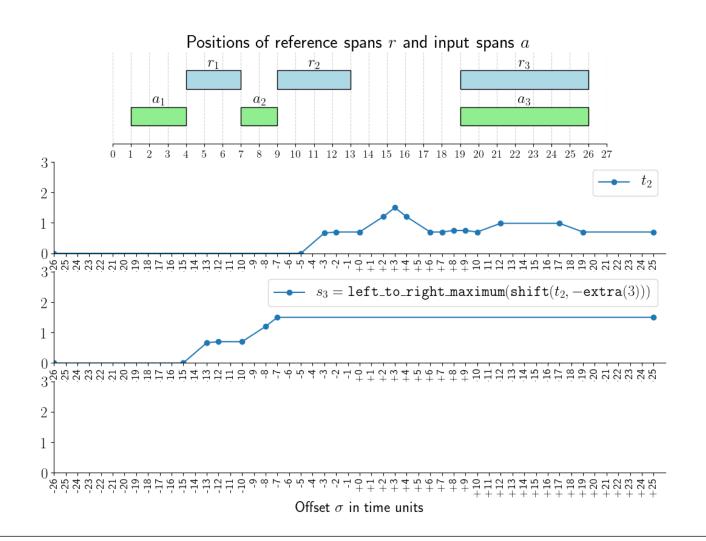


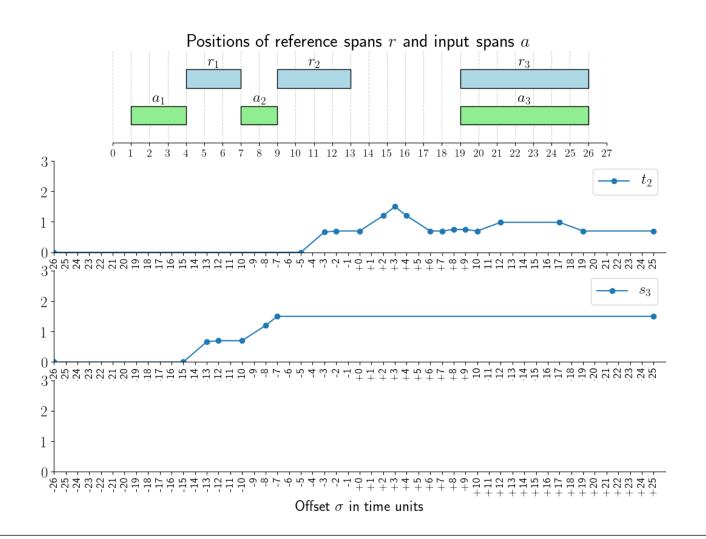


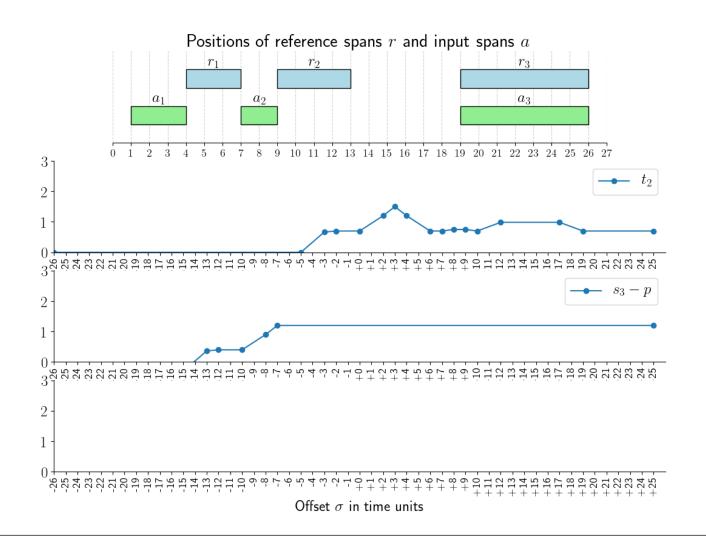


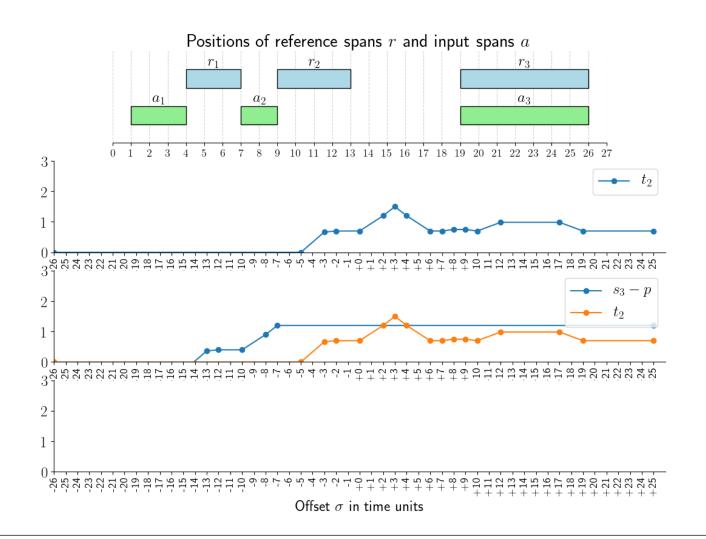


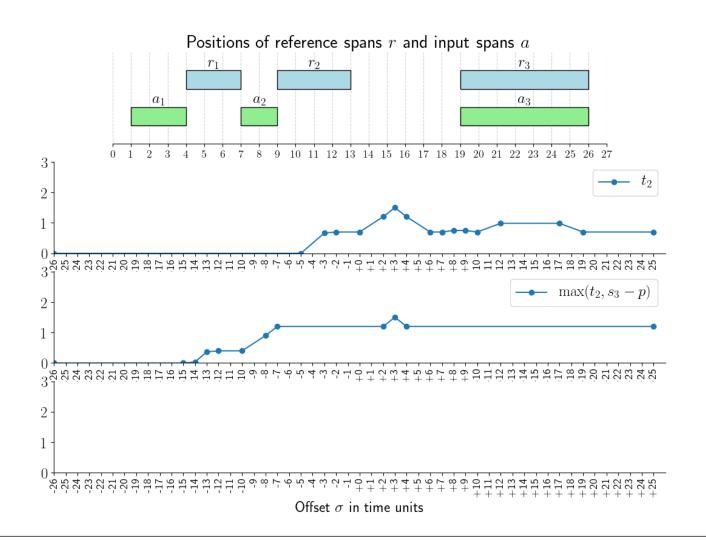


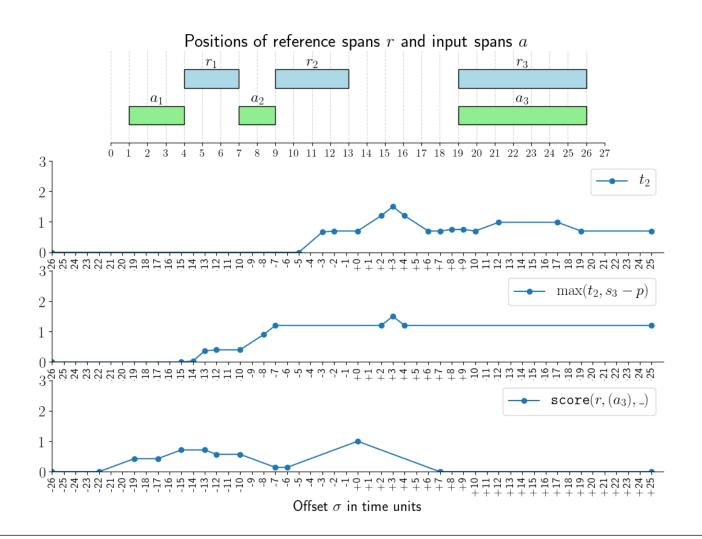


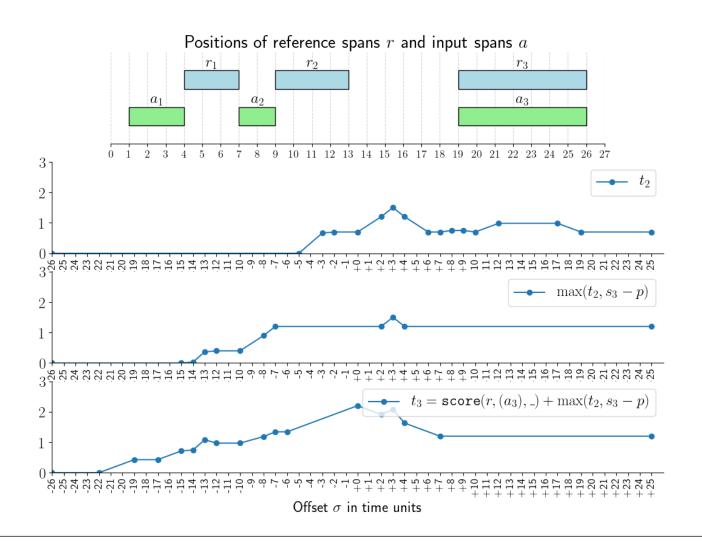


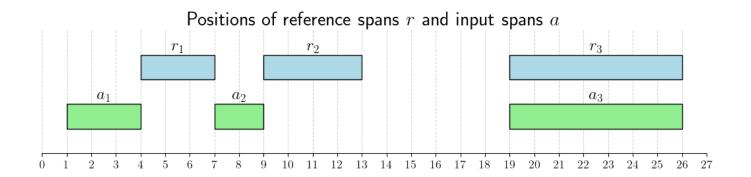


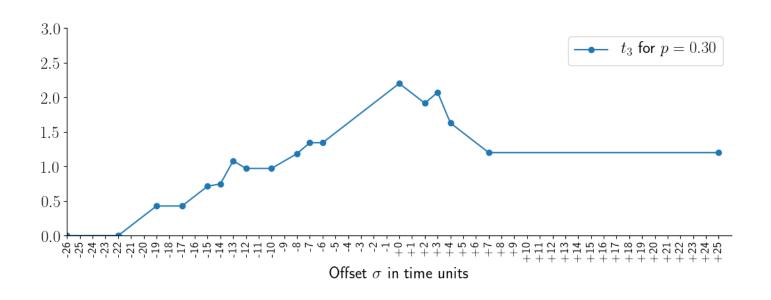


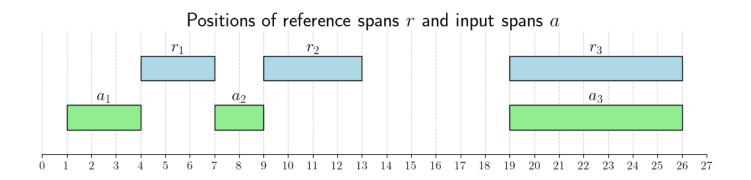


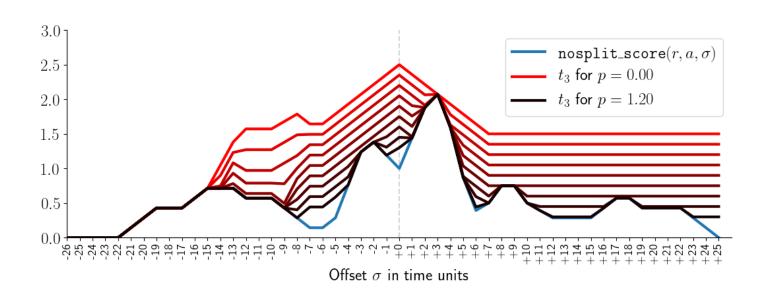












Extracting optimal split alignment $\sigma^* = (\sigma_1^*, \dots, \sigma_N^*)$

- maximum of t_N occurs for σ_N^*
- recursion formula selects σ_{n-1}^* depending on σ_n^*

Analysis

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- Merge segments with maximum error $\epsilon \approx 3$ seconds
- save $\sigma_n \to \sigma_{n-1}$ in linear segments: < 150 MB for 118 subtitles

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- 25/23.976
- 25/24
- \bullet 24/23.976 = 30/29.97 = 60/59.94 = 1001/1000

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• 27 out of 118 subtitles: framerate difference All corrected!

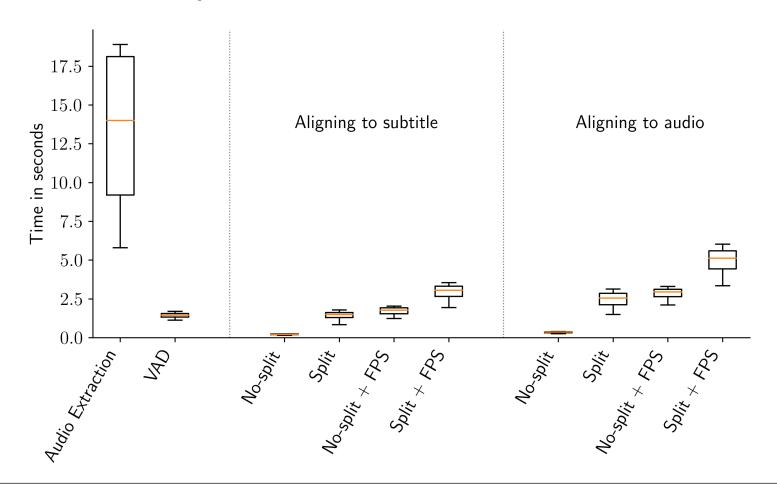
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Compare no-split score of all subtitles scaled with the 7 ratios.

- 27 out of 118 subtitles: framerate difference All corrected!
- 91 out of 118 subtitle: no framerate difference 3 wrong guesses!

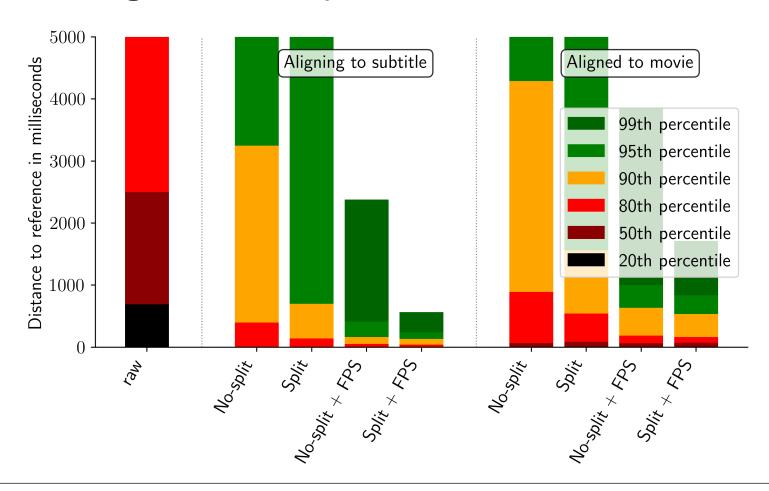
Performance comparison



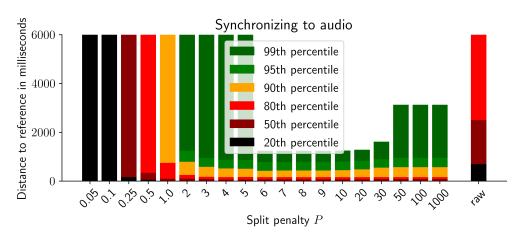
Test Database

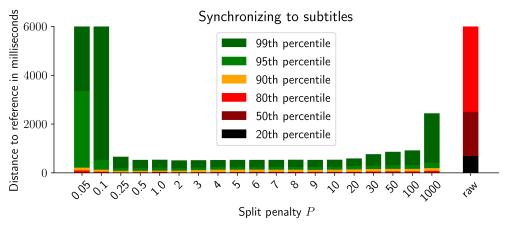
- 29 movies + 29 "reference subtitles"
- 118 input subtitles
- compare alignment against reference subtitle

Alignment algorithms comparison



Split penalties





Alignment Classification

A "good subtitle" is defined here as

- less than 25% of lines having a distance of at most 300ms
- less than 70% of lines having a distance of at most 500ms
- less than 95% of lines having a distance of at most 1000ms
- less than 99% of lines having a distance of at most 1300ms

Alignment Classification

Raw subtitle files

Aligning to audio

Aligning to subtitle

