
Thutong Learning Management System Outline of Requirements and Design Documentation

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Non-Functional Requirements

Requirements as stipulated by client documentation The requirement will be categorized according to performance, quality, security and interface requirements.

Performance Requirements

- The system must perform efficiently and fast despite the number of users. With that said it must be able to sustain a large number of users as it grows and develops further.
- It must also be able to work efficiently despite the content linked to or attached to the database. There must be effective content management. It was also suggested that content be limited to a specific size.
- The interaction between the server, database and the actual delivery of content to the user must be speedily and correct
- System must be easy to expand

Quality Requirements

- System highly relies on database content
Which will need to be of approved quality from experts. Also managing content to be passed to and fro without breaking or being heavy on the system
- Availability covered in context of should be responsive as long as user has sufficient internet access

Security Requirements

- It is necessary that each user have secure access to their personalised accounts that can only be accessed after being authenticated. (requires a verification process, method to retrieve password if forgotten and make a user aware that their account was tried to be accessed)
- Parents need to be able to verify, access, monitor and/or approve child's account. This is to see their progress but also manage the internet exposure of the learner.
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- The administrators account must be most secure as from this account all aspects of the Learning Centre must be accessible.

Interface Requirements

- Simplistic layout; not have clusters of information distracting the user
- Website must be intuitive (easy to learn); also include instructional videos or prompts to facilitate process
- Website to be implemented using relevant web development technologies
- Various users should have different layouts upon logging in relevant to the tasks they perform.
- Website should be accessible from various devices (PC laptop, desktop) and still respond and work accordingly

Functional Requirements

All Users

- all users should be able to register, login to a account
- all users should be able to view advertisements, job opportunities and bursaries
- all users should be able to search and view academic and marketing content

Student User

- Students should be able to connect their account to Facebook
- Students should be able to search or select lessons of a particular grade and/or subject
- Students should be able to do a quiz after completing a lesson and receive a mark for that quiz.
- students should be able to see their progress as to the topics, lessons and quizzes they've completed

Marketing Consultant

- Marketing consultants should be able to add advertising content either in the form of jobs, events, advertisements, notices/ notifications as well as bursaries and internships.

Expert Consultant

- An expert consultant should be able to upload notes, videos or links of the latter to create lessons
- An expert consultant should be able to be able to remove any of the content they have uploaded
- An expert consultant should be able to be able to create quizzes and it's marking criteria

Administrator

- An administrator should be able to view all profiles of all users, from there they should be able to remove content or an account they feel is not suitable to the system.
- An administrator can perform the same actions as both the marketing and expert consultants

Architectural System

Introduction

We have chosen to work with a 3 Tier system with the layers of that system being firstly, the User Interface Layer, secondly the Server Layer and thirdly the database layer.

Presentation Layer

The UI layer is our presentation layer. It organizes what each kind of user will see and have available for interaction. It will be responsible for handling the presentation in a format that is suitable for each one of the user types in our system. Technologies used to implement this layer will include: HTML5, CSS3, JavaScript, Ajax, Bootstrap, jQuery and PHP. The UI layer and the server layer will be communicating using the HTTP protocol.

Server Layer

The Server layer is where have our business logic and processing and coordination of the system. It will handle interfacing between the user interface layer and the data layer as well as handling advertising logic as well, and technologies used to implement this layer include: PHP, Apache HTTP Server. The Server layer will be communicating with the Database Layer through PHP's mysqli connector.

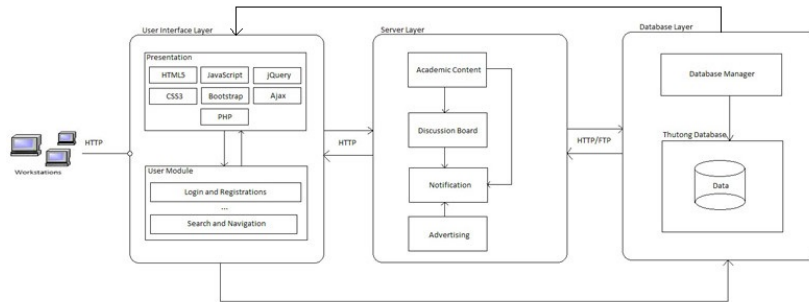


Figure 1: Architectural Deployment

Database Layer

The Database layer will be working hand in hand with the Server layer as the Server layer will be supplying it with data for the UI layer (inputted by the users) and will also obtain data from the database layer as required by user requests (queries). The data layer will house a database implemented in MySQL and communicating through PHP's mysqli connector.

Domain Model

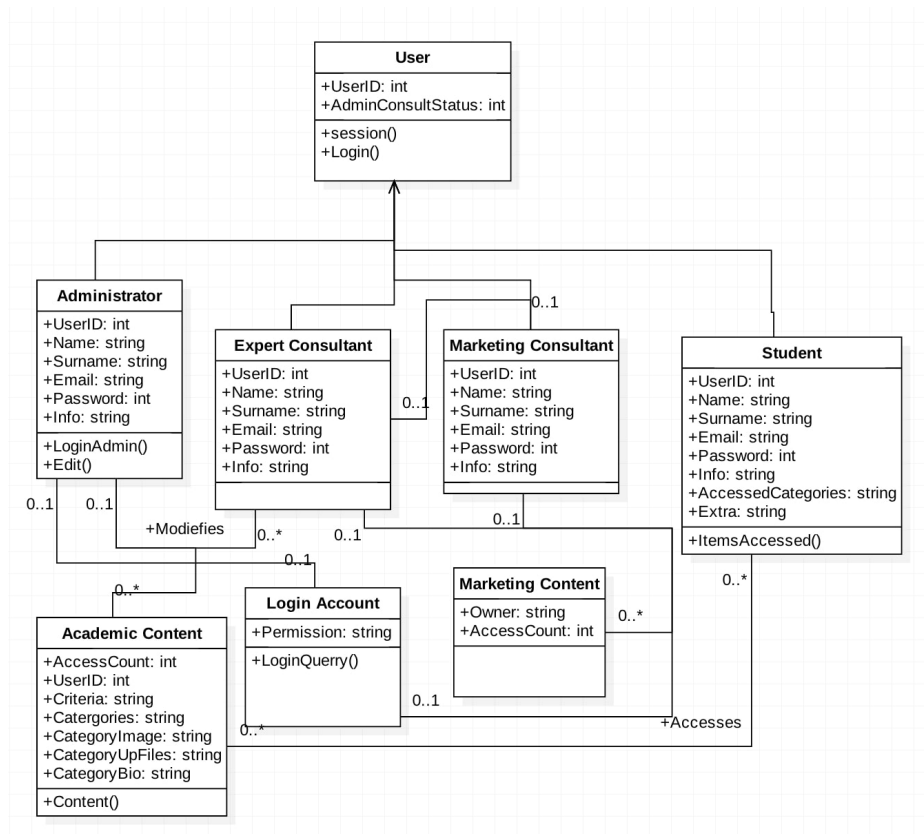


Figure 2: Domain