

Tran Dan Nhi Nguyen

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Education

Luther College, Decorah, IA

Bachelor of Arts in Computer Science & Mathematics/Statistics

Expected Graduation: May 2028

GPA: 3.90/4.00

Relevant Coursework: Data Structures & Algorithms, Web Development Fundamentals, Data Modeling and Querying, Computer Architecture, Java Object-Oriented Programming, Internet Programming, Discrete Mathematics.

Technical Skills

Languages & Frameworks: JavaScript, Python, Java, TypeScript, Ruby, Ruby on Rails, Flask, R, Swift, SwiftUI, SQL, HTML/CSS, Node.js, Express.js, React.js, Bootstrap, Tailwind CSS.

Developer Tools: Git, GitHub, VS Code, Netlify, Docker, RSpec, Axios, REST API, Postman, Figma.

Experience

Software Development Intern

June 2025 – September 2025

Rakuna - Recruiting Software, Ha Noi, Vietnam

- Collaborated with fellow interns and engineers to upgrade Rakuna's recruiting application using **Ruby, Ruby on Rails, PostgreSQL, React.js**.
- Enhanced the **frontend architecture** for Rakuna's prospect list by **implementing prospect group sharing functionality with React**, enabling persistent selection state management for sharing group data with customers.
- Updated the **recruiting prospect backend model** by creating new workflow states and **implementing a confirmation-based state transition**, improving **OCR execution performance**.
- Analyzed product issues and conducted **QA testing** to devise optimal technical solutions and ensure product quality, **reducing critical bugs by 30%** before customer demos.
- Deployed and maintained a Rails application on AWS using **Capistrano, Nginx, Puma, and PostgreSQL**, **troubleshooting configuration errors** and gaining hands-on experience with **deployment process**.

Teaching Assistant

February 2024 – Present

Computer Science Department at Luther College

- Led weekly office hours, and host 1:1 sessions for **+20 students**, assisting with **code reviews, debugging, conceptual computer science concept and web development fundamentals**.
- Provided feedback on major programming assignments and helped students strengthen **computational thinking and software design skills**, **boosting 30% average improvement** in academic outcomes.
- Collaborated with course's instructors to improve the class environment and support students in time.

Projects

StoreMee – A Personal Cloud Storage developed with Next.js, React.js, TypeScript

Full-stack Developer

- Developed a full-stack cloud storage application using **Next.js Server Components** and **Server Actions**, implementing **OTP-based authentication**, session management with HTTP-only cookies, and protected routes for secure access control.
- Built a comprehensive file management system with **full CRUD operations** (upload, rename, delete, share), multi-user access control, and dynamic filtering, searching, sorting, and pagination with **dual-access** logic.

OpenDiary – A Rails-based web application for users to diary experiences

Full-stack Developer

- Developed a **Rails-based web application** for users to diary experiences and share reflections, integrating **frontend and backend** via server-rendered views, implementing **secure user authentication** with **Devise and OmniAuth**.
- Implemented user profiles using **Active Storage** and integrated post feeds showing content from users and followed users; **designed the database schema in PostgreSQL**.

Localmeet – Community Event Management Web Application

Full-stack Developer

- Developed a full-stack community event management web application using **Python, Flask, JavaScript, and SQLite**, enabling users to create, browse, and register for local events, with **secure OAuth authentication and session management**.
- Built **backend logic and RESTful API endpoints** to manage event lifecycles, registration deadlines, and attendance tracking, while supporting **CRUD operations** for users, events, and registrations.

Leadership

Media Manager & Tech Leader

September 2023 - Present

ELab – Library Project Ha Tinh

- Developed and managed Elabrary, a **UI/UX design website** providing 500+ self-learning resources, while **leading a 12-member team** to create **200+** visuals for the library's webpage.