Track and Check

To Do App Project Design Document -
Assignment 1

Cross Platform-

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Executive summary

This report will present the application, understand the target audience that is going to use this app, explain how the application works and how it looks .

This application is a simple to do list, easy to interact with, so the user can quickly add, delete or mark as done their activities.

When people usually have a busy day, they tend to forget some things they are supposed to do and usually this to do list application, require time to sign in, often have way too many options of things to do and require a lot of steps, which often makes you spend more time on it, than you would like and with Track and Check, all the steps are simple and the user can quickly write a list of things they need to do for the day, check everything they need to do at any time and check the things they already did.

Target Market

The target market for Track and check are both male and female, they are between 20 and 45 years old, they have busy lives, are always in a rush, but they carry their mobiles all the time and spend a lot of their day time interacting with it. They live with their families, friends or by themselves, but because of the stress of the day by day activities they forget important things they are supposed to do throughout the day. And this application will help them to organize their days, quickly through four simple steps.

The Experience

We can find on the market a lot of different types of to-do list applications, however, almost all of them require you to sign in, so many steps to add things to your list, mark them or delete. And people don't want to spend a lot of time doing these things, they want to be practical and simple, so they can make their list, check what they need to do, check what they already did and delete what they don't need anymore.

With Track and Check you can do all these things in four easy and quick steps, like this avoiding the user to get distracted on the app and focus on the tasks they need to complete.

How The App Will Be Used

User Experience 1:

The user have a big diner party to happen the next day and they looked at their pantry and there are so many ingredients missing, they checked the recipe and they are ready to make their grocery list, they can easily open Track and Check, add all the ingredients they need, go to the grocery store check the items they need, start quickly checking all the products they are putting in their trolley and delete them later.

User Experience 2:

The user is going to have a busy day, to make sure that they will do all the things they are supposed to, they quickly open the application, add all the tasks needed to be done, and throughout the day they can look what they still need to do, mark all the things they already done and when they get home, they can delete the

activities they might not need to do in the next day, all that without distractions from the app and done as quick as possible.

Main Features

- ☐ The user will open the application and already in the main page, they can type the task or the thing they need to buy in the input box on the top of the page, press the add button and the activity will be saved and shown in the things to do list.
- ☐ When the task is completed the user can click on the done button on the left side of the activity and the color of the box is going to change, to sign that the task is done.
- ☐ If the user doesn't need the task anymore, they can simply click on the delete button in the box and the activity will be deleted from the list.

Wireframes

The following wireframes are going to show how the application will look like, when the user opens it, type the task, add it, mark as done and delete it.

Main Page

Typing the activity to be completed.
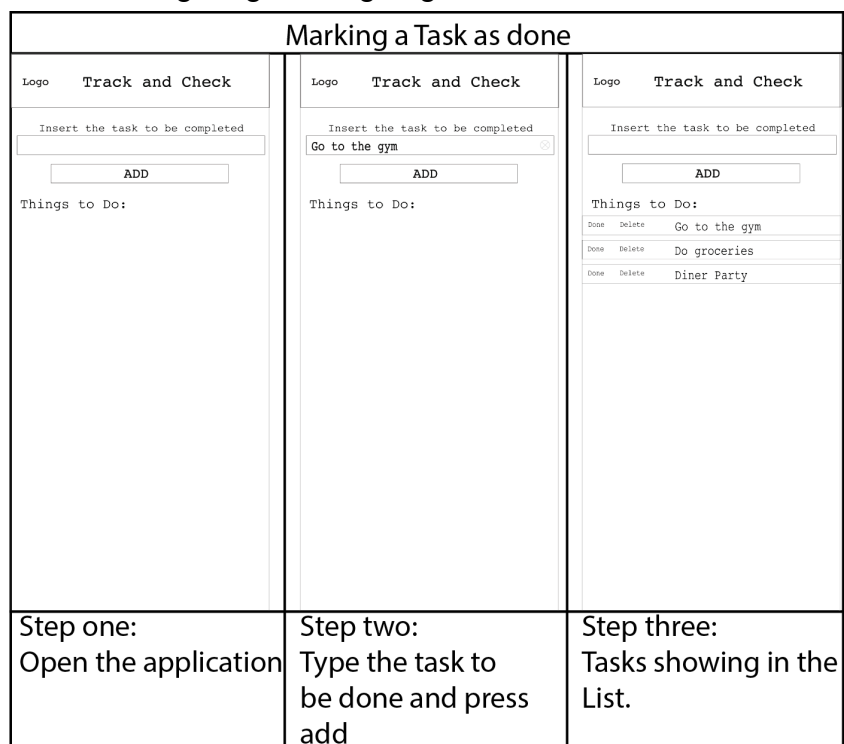

Tasks added to the List.

Marking the task as Completed

After deleting a task

Workflow

The following diagram is going to show how the workflow happens in this application.

| Marking a Task as done		
Logo Track and Check Insert the task to be completed [ ] ADD Things to Do:	Logo Track and Check Insert the task to be completed Go to the gym ⊗ ADD Things to Do:	Logo Track and Check Insert the task to be completed [ ] ADD Things to Do: Done Delete Go to the gym Done Delete Do groceries Done Delete Diner Party
Step one: Open the application	Step two: Type the task to be done and press add	Step three: Tasks showing in the List.

Marking a Task as done

Logo **Track and Check**	Logo **Track and Check**
Insert the task to be completed	Insert the task to be completed
ADD	**ADD**
Things to Do:	Things to Do:
Done Delete Go to the gym	Done Delete Go to the gym
Done Delete Do groceries	Done Delete Do groceries
Done Delete Diner Party	Done Delete Diner Party
Step one: Press the done button in the activity	**Step two:** The color of the box will change

Deleting a task

| Logo **Track and Check**	Logo **Track and Check**
Insert the task to be completed	Insert the task to be completed
ADD	**ADD**
Things to Do:	Things to Do:
Done Delete Go to the gym	Done Delete Do groceries
Done Delete Do groceries	Done Delete Diner Party
Done Delete Diner Party	
Step one: Press the delete button in the activity	**Step two:** The activity will be deleted and the next activity will go to the top

Mockup

The mockup is going to show the colours used in the app, how it's going to look like,
present the splash screen and the logo and how to use the main features of the
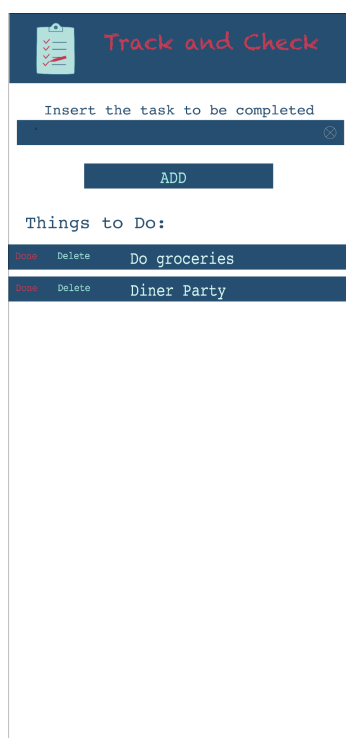application.
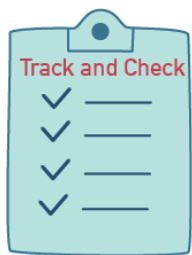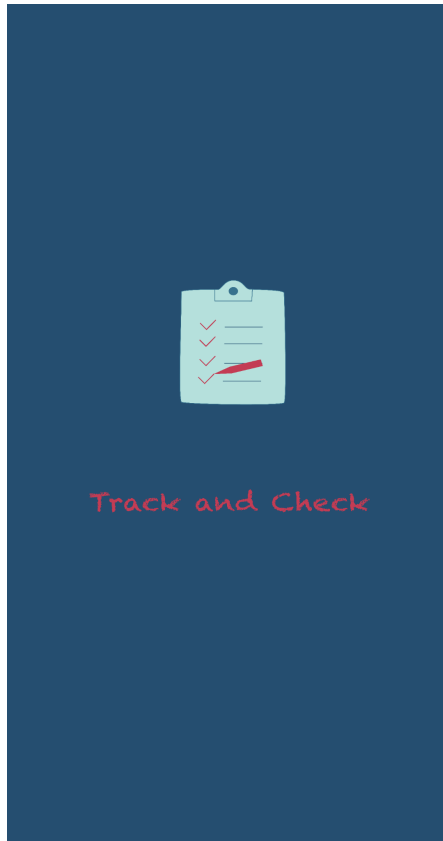
Logo   Splash Screen

Main page

Typing task

Tasks added to the list

Deleted task

Marked as done