

Lecture 16: Filter Implementation... Again.

Foundations of Digital Signal Processing

Outline

- Reviewing different types of filters
- Designing the phase response
- Implementation of FIR Filters
- Implementation of IIR Filters

■ Homework #7

- Due this Thursday
- Submit via canvas

■ Coding Problem #4

- Due this Thursday
- Submit via canvas

■ In two weeks

- Exam #2 (yay!)

■ Next week

- Guest lectures
- Tuesday: Resampling
- Thursday: Review for Exam #2

■ Practice Exam

- Will come out early next week

Lecture 16: Filter Implementation... Again.

Foundations of Digital Signal Processing

Outline

- **Reviewing different types of filters**
- Designing the phase response
- Implementation of FIR Filters
- Implementation of IIR Filters

Designing the Magnitude Response

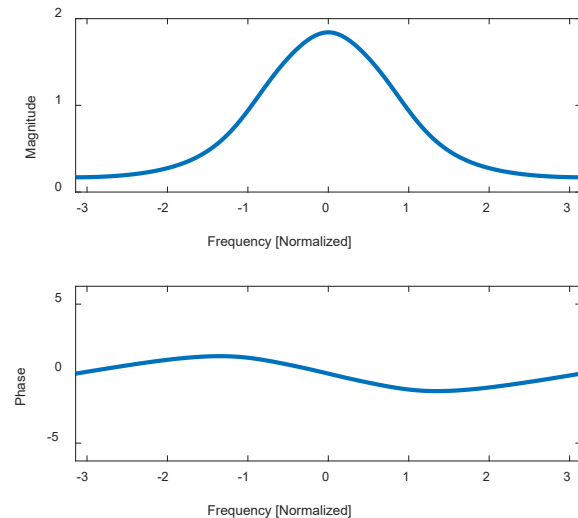
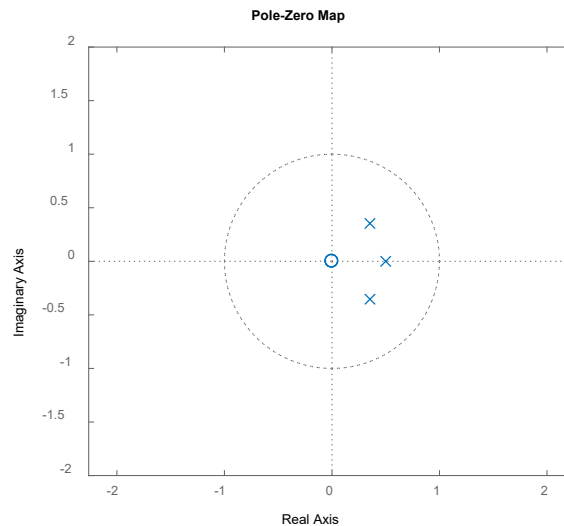
■ **Question:** What types of filters are there?

- Low pass
- High pass
- Band pass
- All pass

Designing the Magnitude Response

■ **Question:** How do I turn a low pass filter into other filters?

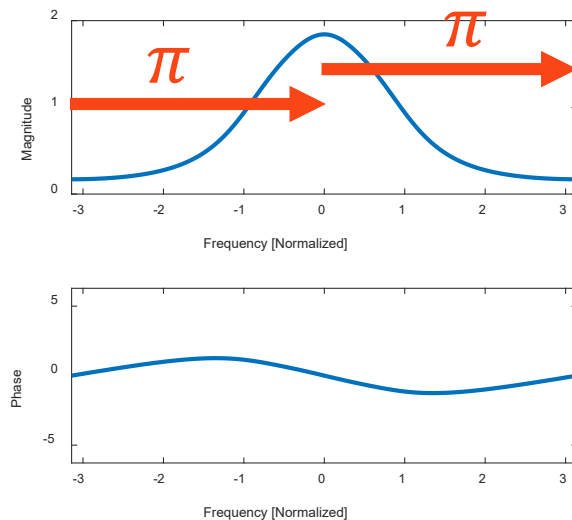
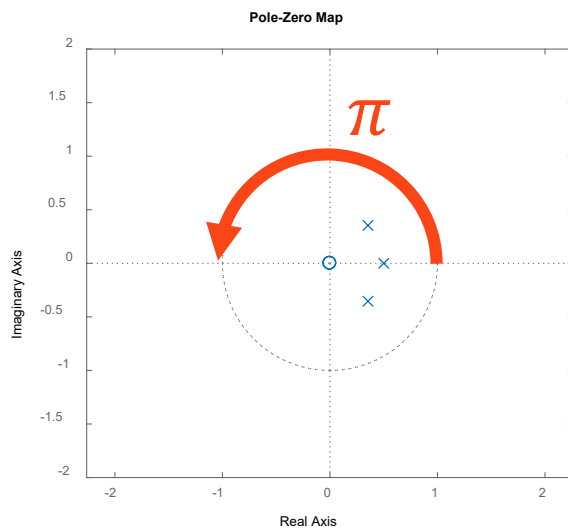
- Low pass (prototype filter) $H(\omega)$
- High pass
- Band pass
- All pass



Designing the Magnitude Response

■ Question: How do I turn a low pass filter into other filters?

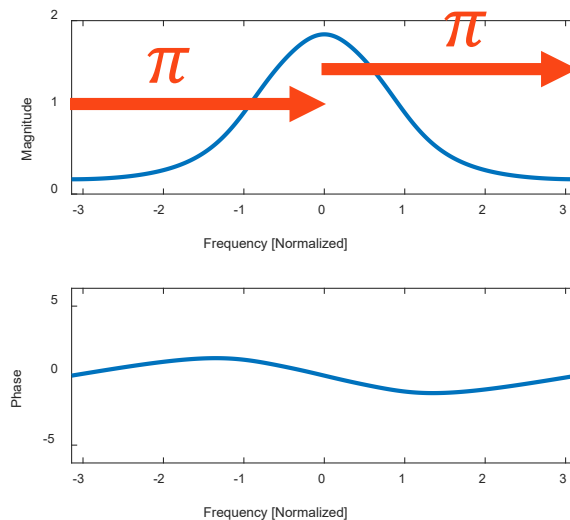
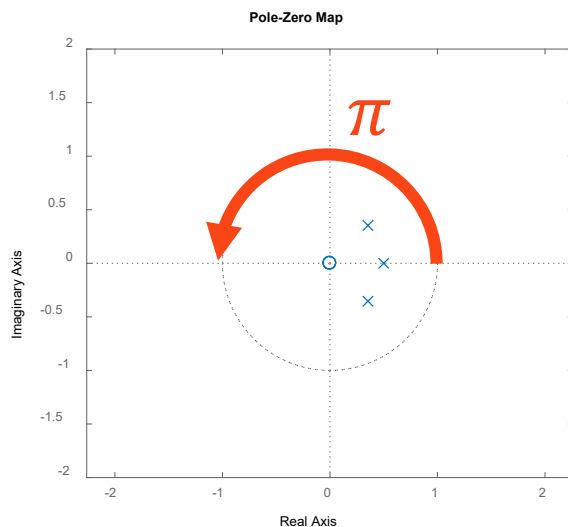
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- All pass



Designing the Magnitude Response

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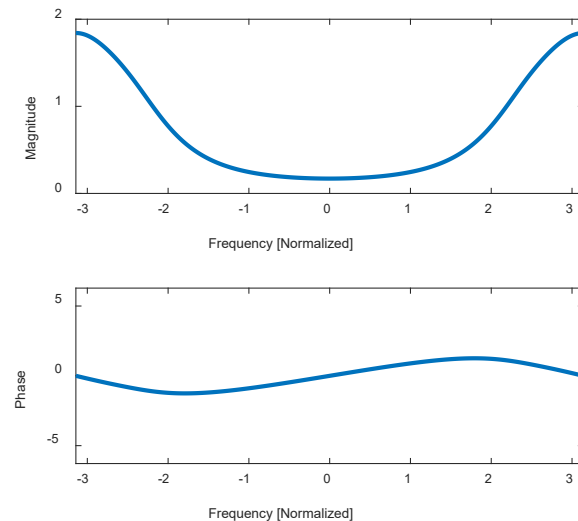
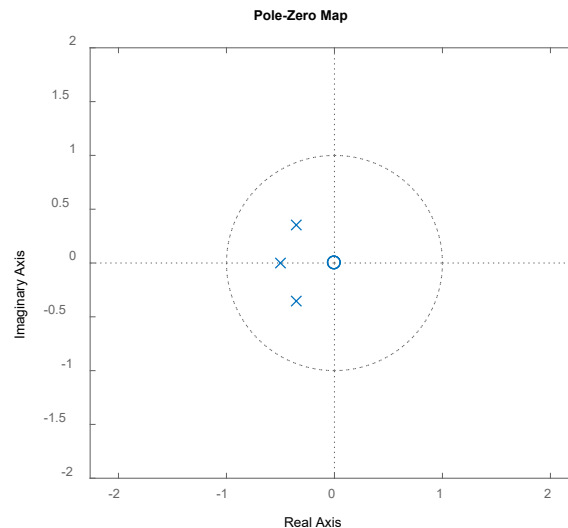
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Designing the Magnitude Response

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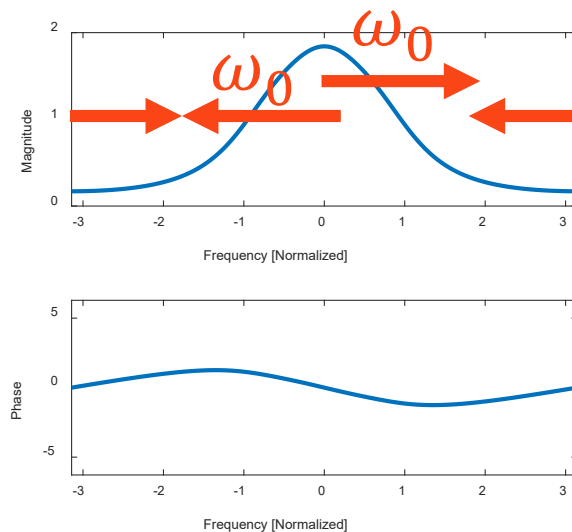
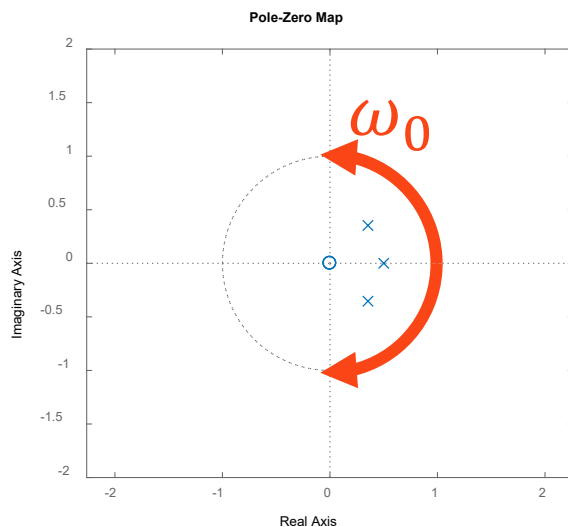
- Low pass (prototype filter) $H(\omega)$
- High pass $H(\omega - \pi)$
- Band pass
- All pass



Designing the Magnitude Response

■ Question: How do I make a notch filter?

- Low pass (prototype filter) $H(\omega)$
- High pass $H(\omega - \pi)$
- Band pass $H(\omega - \omega_0) + H(\omega + \omega_0)$
- All pass



Designing the Magnitude Response

■ Question: How do I make an all pass filter?

■ Low pass (prototype filter) $H(\omega)$

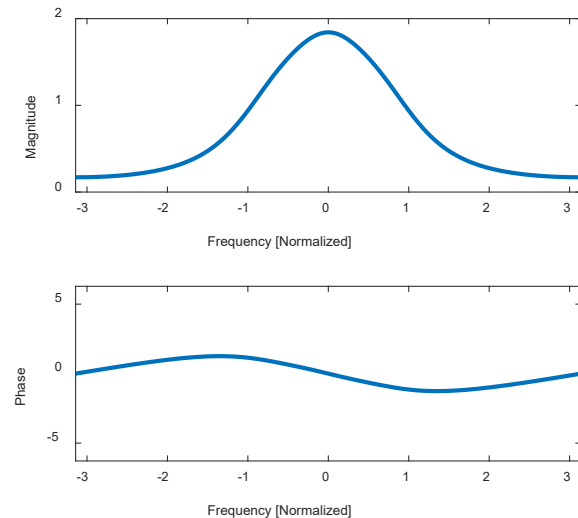
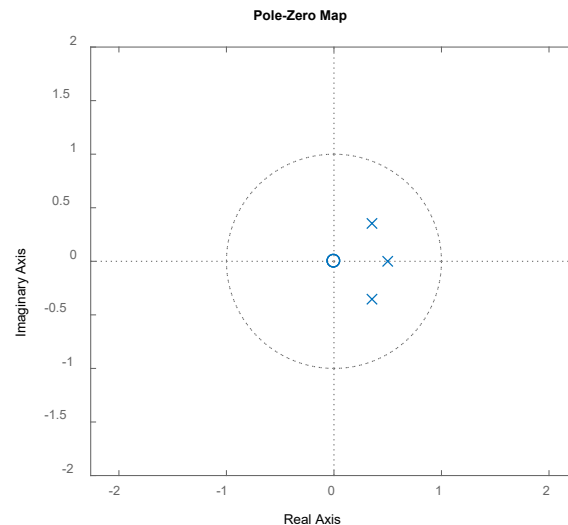
■ High pass $H(\omega - \pi)$

■ Band pass $H(\omega - \omega_0) + H(\omega + \omega_0)$

Flip poles / zeros
around the unit circle

■ All pass $H(\omega) = z^{-N} \frac{A(z^{-1})}{A(z)}$

Swap Poles and Zeros



Designing the Magnitude Response

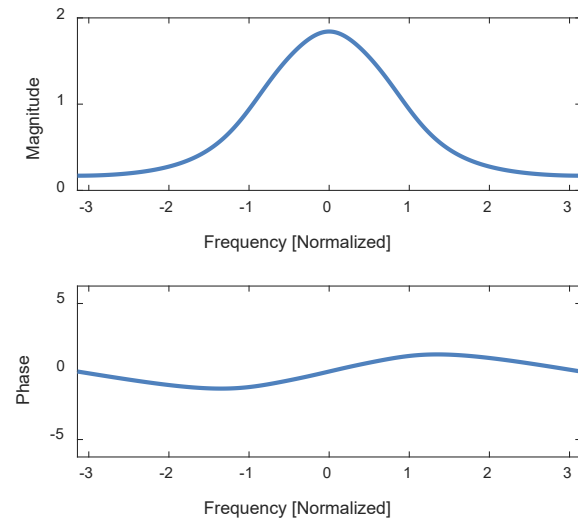
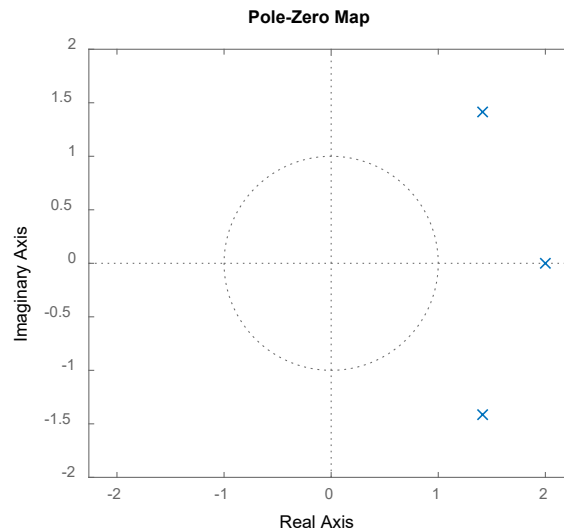
■ Question: How do I make an all pass filter?

■ Low pass (prototype filter) $H(\omega)$

■ High pass $H(\omega - \pi)$

■ Band pass $H(\omega - \omega_0) + H(\omega + \omega_0)$ Flip poles / zeros around the unit circle

■ All pass $H(\omega) = z^{-N} \frac{A(z^{-1})}{A(z)}$ Swap Poles and Zeros



Designing the Magnitude Response

■ Question: How do I make an all pass filter?

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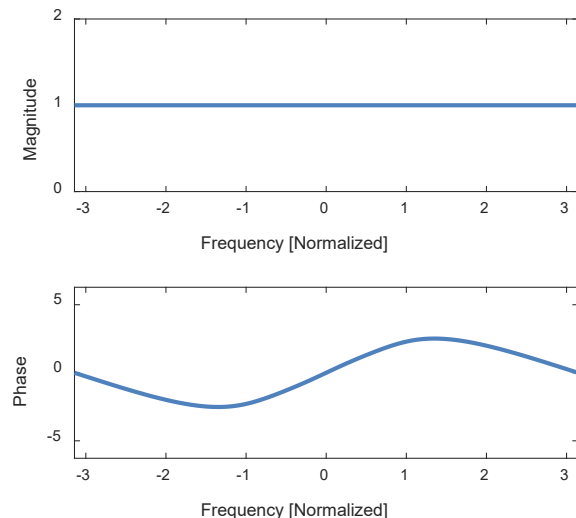
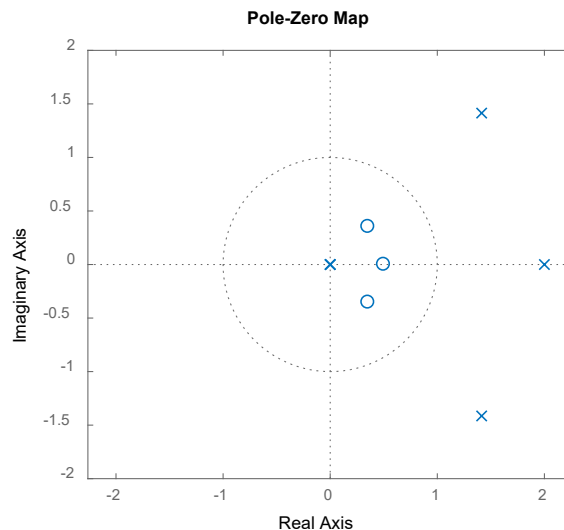
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Flip poles / zeros
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Swap Poles and Zeros



Designing the Magnitude Response

■ **Question:** What are these operations in time?

- Low pass (prototype filter)

- ◇ $H(\omega)$

- High pass

- ◇ $H(\omega - \pi)$

- Band pass

- ◇ $H(\omega - \omega_0) + H(\omega + \omega_0)$

- All pass

- ◇ $H(\omega) = z^{-N} \frac{A(z^{-1})}{A(z)}$

Designing the Magnitude Response

■ **Question:** What are these operations in time?

- Low pass (prototype filter)

- ◇ $H(\omega)$

- High pass

- ◇ $H(\omega - \pi)$

- ◇ $h[n] \cos(\pi n)$

- Band pass

- ◇ $H(\omega - \omega_0) + H(\omega + \omega_0)$

- ◇ $2 h[n] \cos(\omega_0 n)$

- All pass

- ◇ $H(\omega) = z^{-N} \frac{A(z^{-1})}{A(z)}$

Time-reversal

De-convolution (inverse
convolution)

Designing the Magnitude Response

■ **Question:** What is a de-convolution in frequency?

Designing the Magnitude Response

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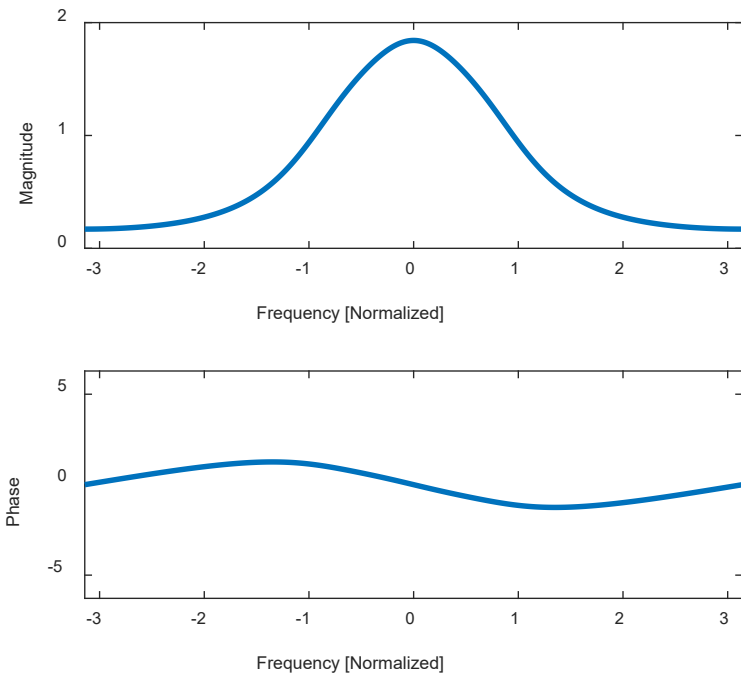
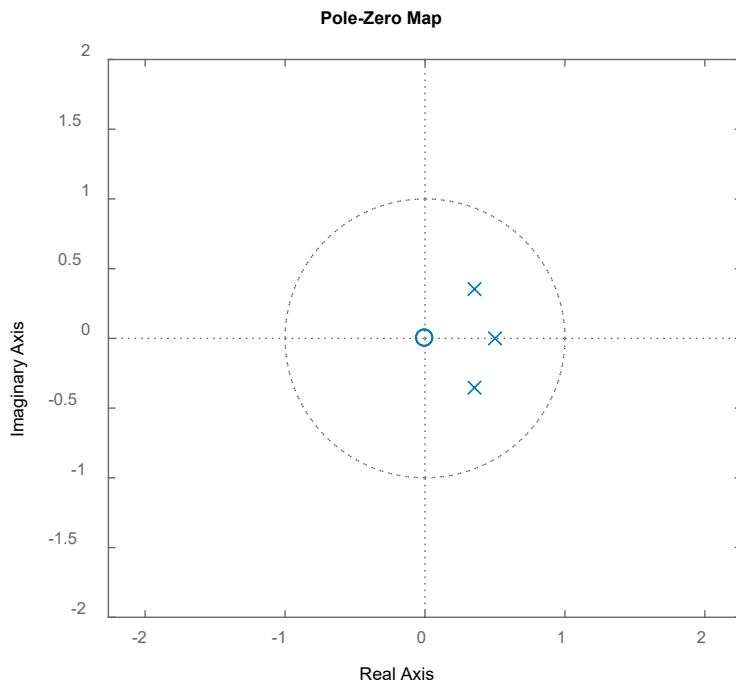
■ **Answer:** Inverse

■ $Y(\omega) = H(\omega)X(\omega)$

■ $X(\omega) = \frac{Y(\omega)}{H(\omega)}$

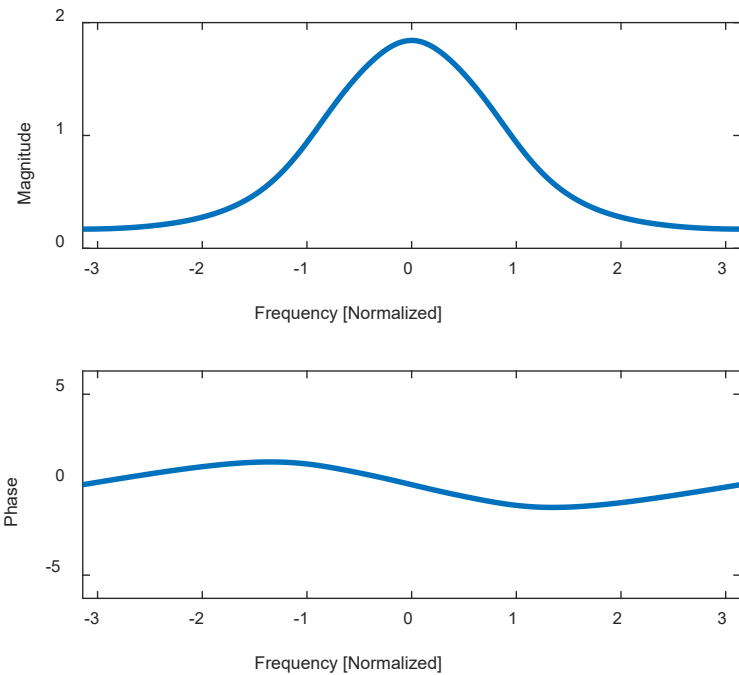
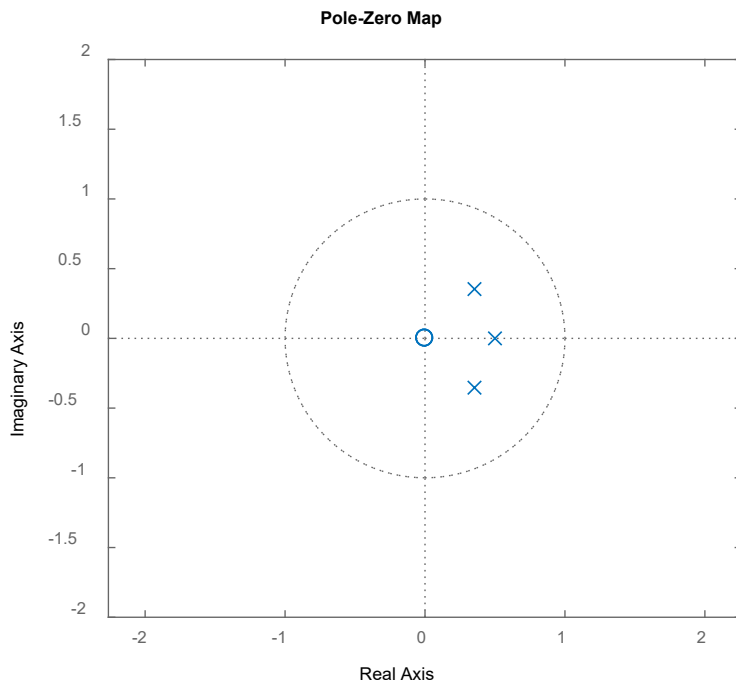
Designing the Magnitude Response

■ **Question:** If all poles are inside the unit circle, what does this mean?



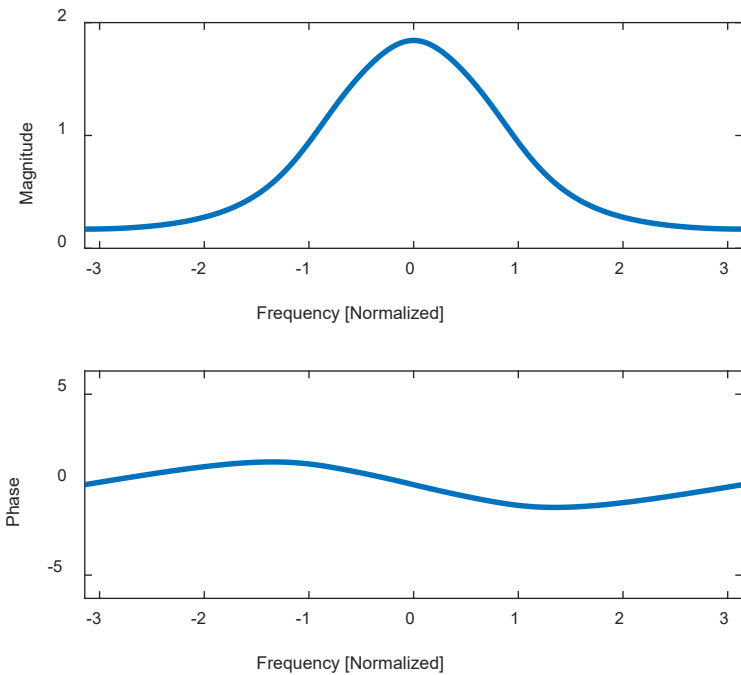
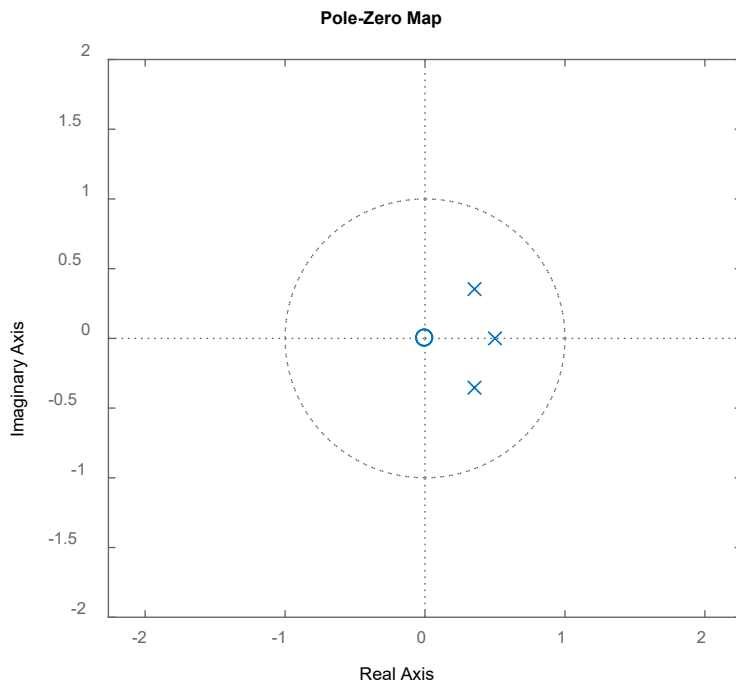
Designing the Magnitude Response

■ **Question:** If all poles are inside the unit circle, what does this mean? **System is stable**



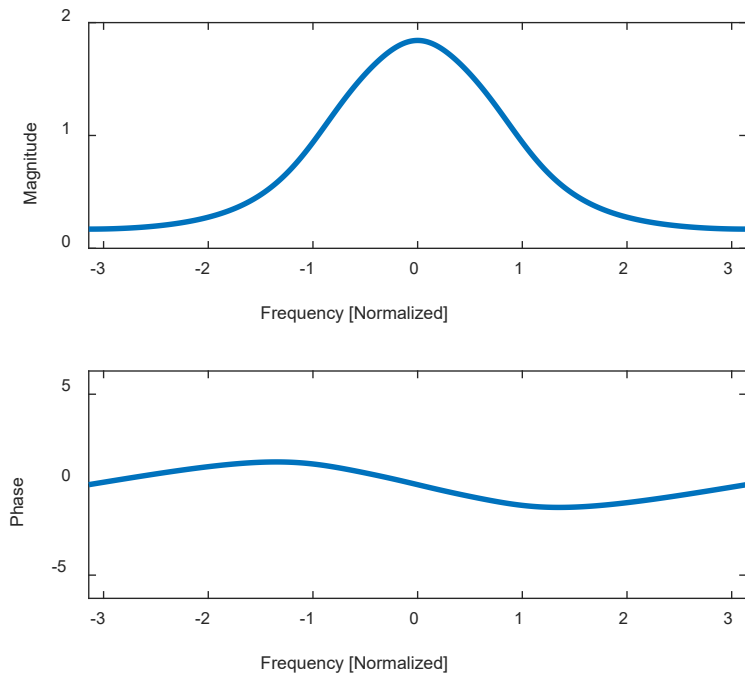
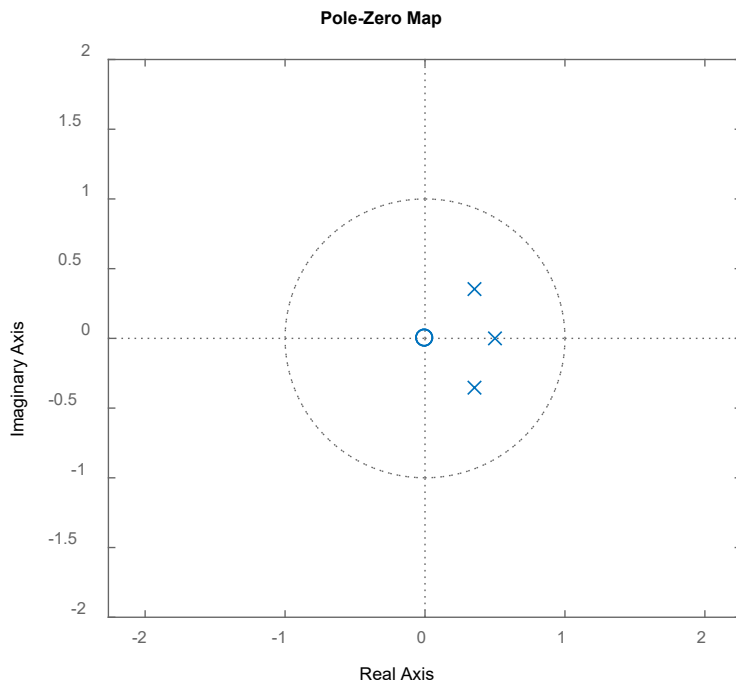
Designing the Magnitude Response

■ **Question:** If all zeros are inside the unit circle, what does this mean?



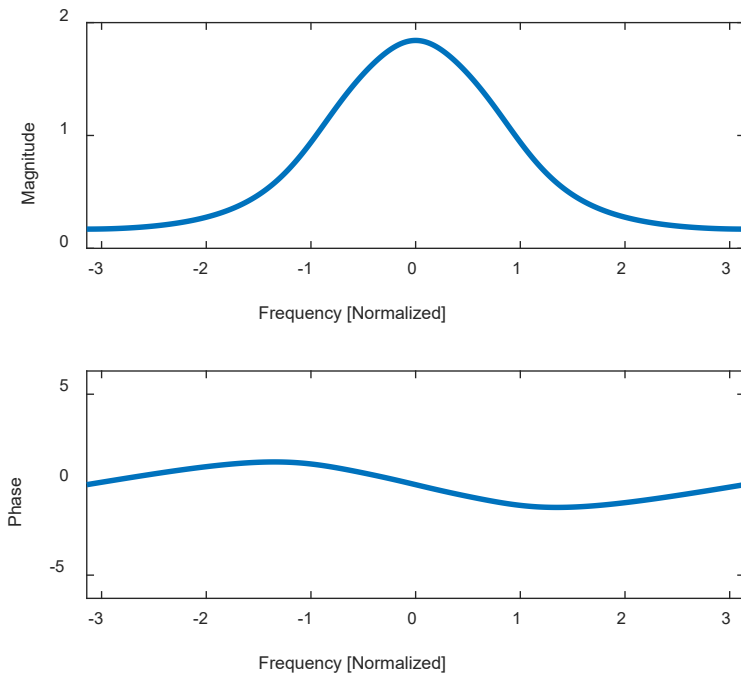
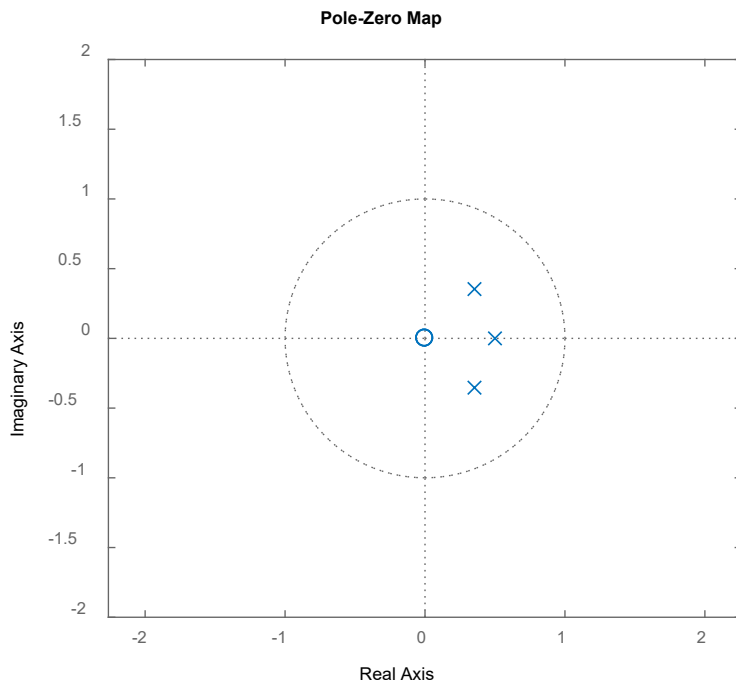
Designing the Magnitude Response

■ **Question:** If all zeros are inside the unit circle, what does this mean? **System inverse is stable**



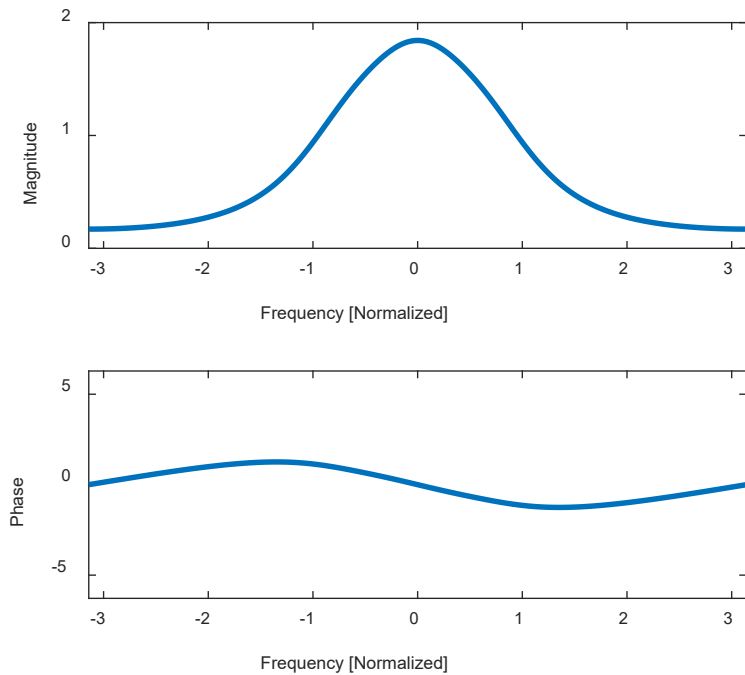
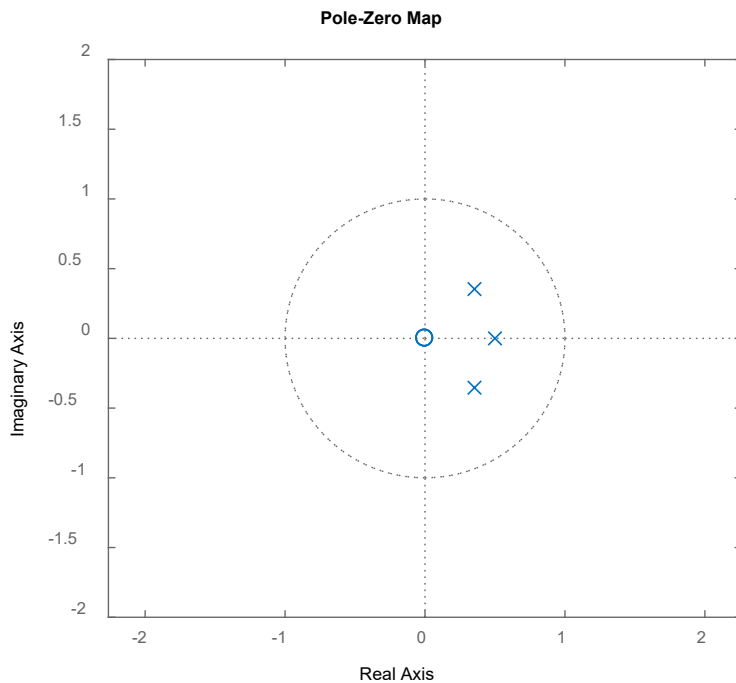
Designing the Magnitude Response

■ **Question:** If all poles and zeros are inside the unit circle, what does this mean?



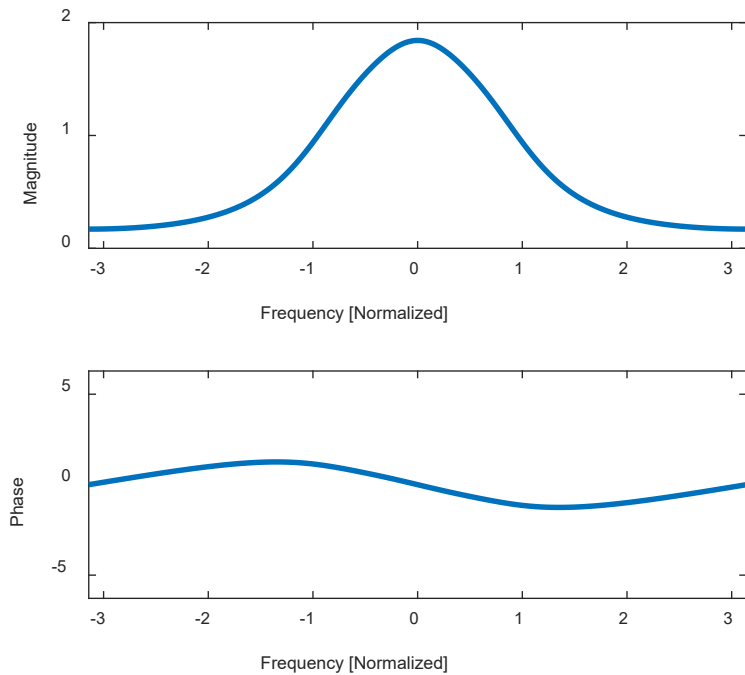
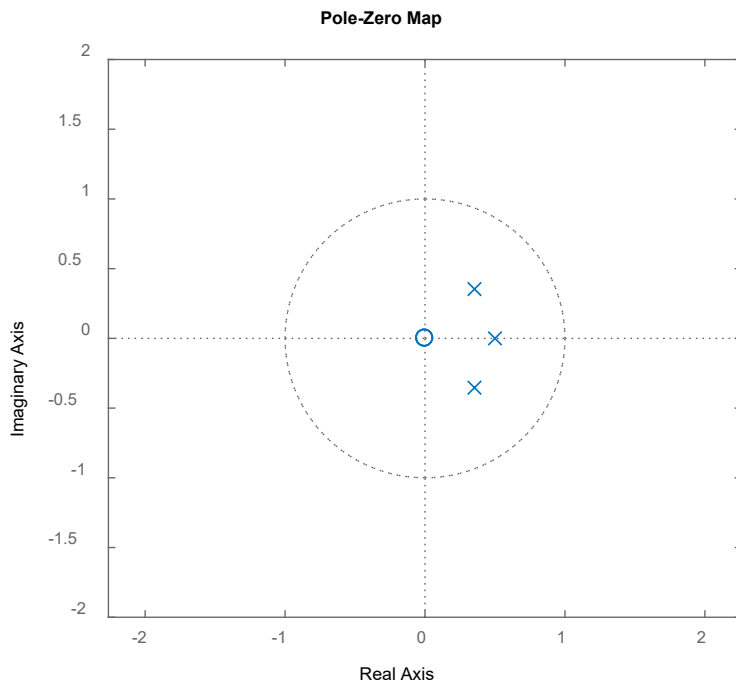
Designing the Magnitude Response

■ **Question:** If all poles and zeros are inside the unit circle, what does this mean? **System and its inverse are stable**



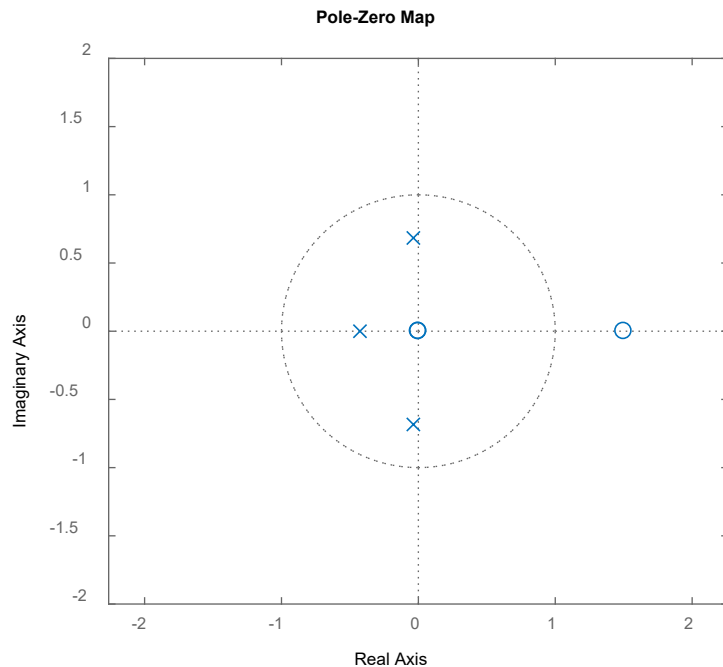
Designing the Magnitude Response

- **Question:** If all poles and zeros are inside the unit circle, what does this mean?
- We call these types of filters **minimum phase filters**.



Designing the Magnitude Response

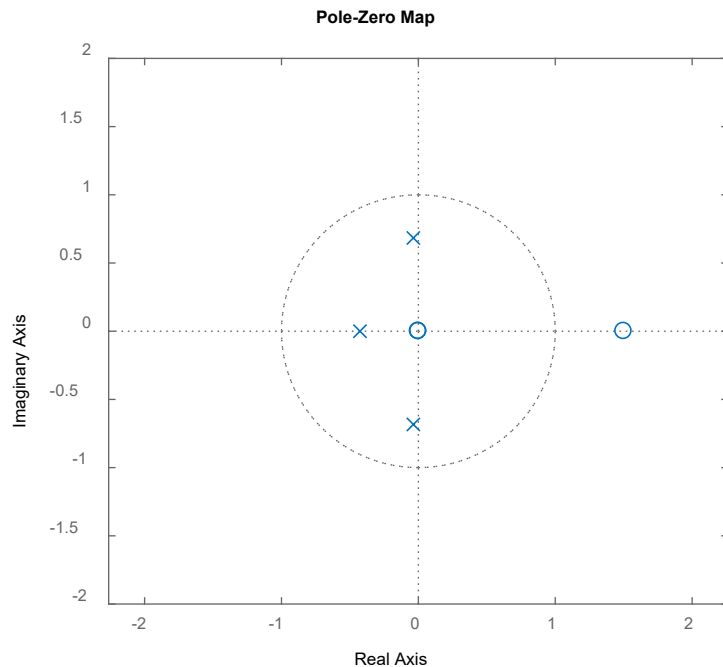
- **Example:** Is the filter defined by the following pole-zero plot...
- A low pass, high pass, or band pass filter?
- Stable?
- Have a Stable Inverse?



Designing the Magnitude Response

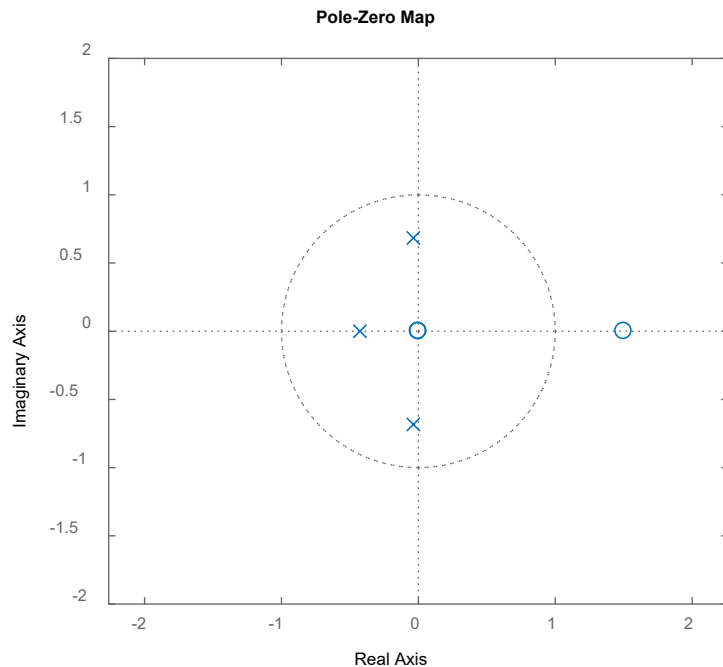
■ **Example:** Is the filter defined by the following pole-zero plot...

- A low pass, high pass, or band pass filter? **High-pass**
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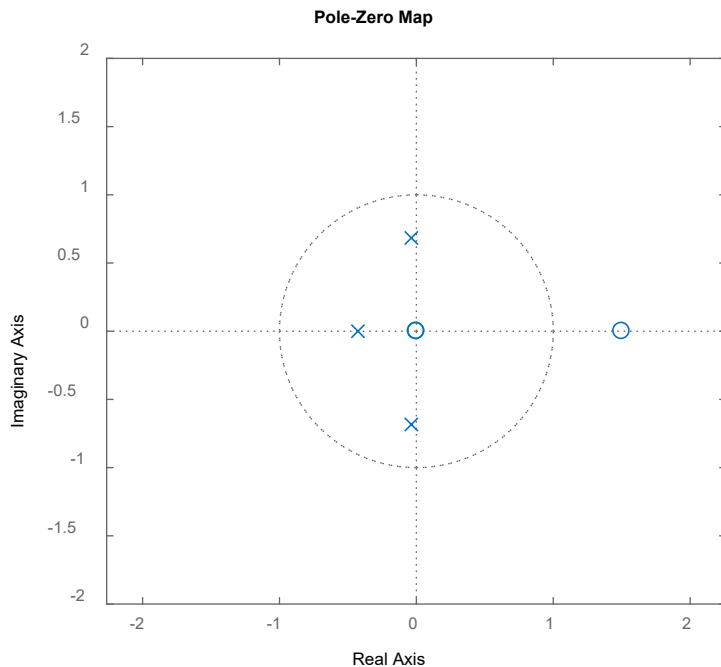
Designing the Magnitude Response

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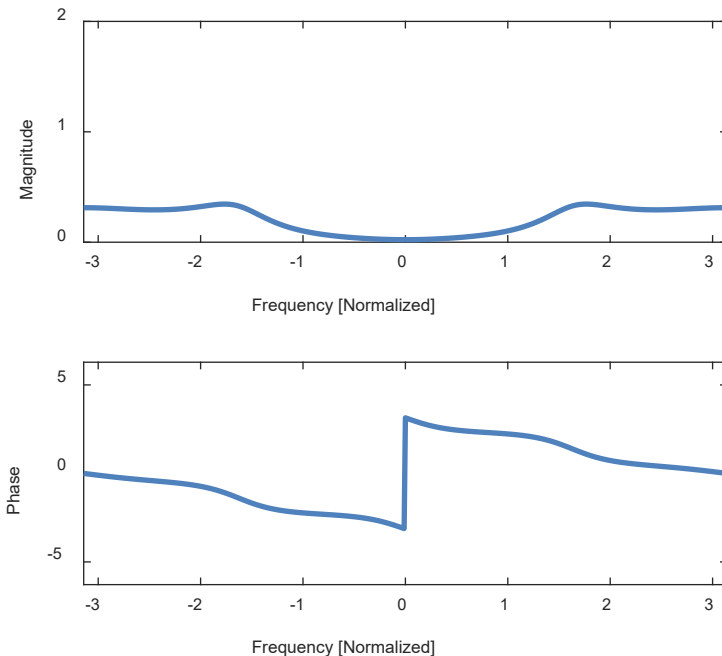
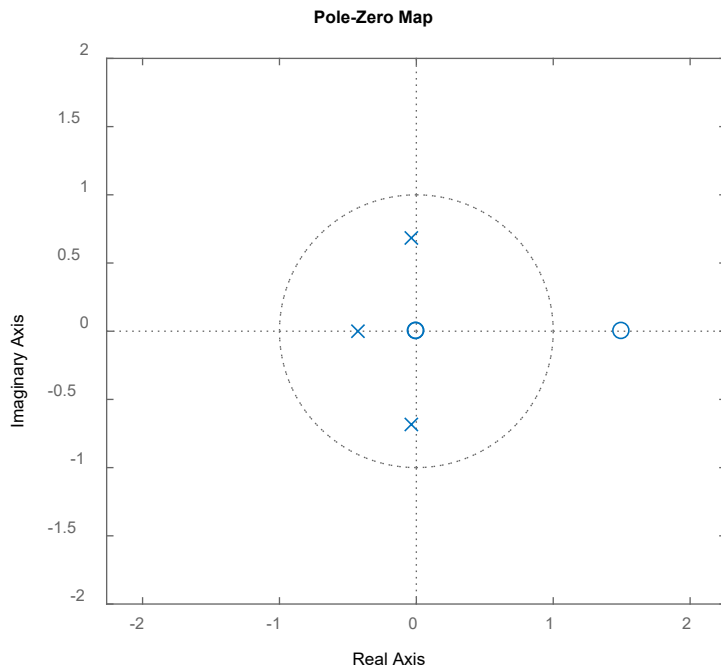
Designing the Magnitude Response

- **Example:** Is the filter defined by the following pole-zero plot...
 - A low pass, high pass, or band pass filter? **High-pass**
 - Stable? **Stable**
 - Have a Stable Inverse? **Unstable**



Designing the Magnitude Response

- **Example:** Is the filter defined by the following pole-zero plot...
 - A low pass, high pass, or band pass filter? **High-pass**
 - Stable? **Stable**
 - Have a Stable Inverse? **Unstable**



Designing the Magnitude Response

■ **Question:** Are there other types of filters?

Lecture 16: Filter Implementation... Again.

Foundations of Digital Signal Processing

Outline

- Reviewing different types of filters
- **Designing the phase response**
- Implementation of FIR Filters
- Implementation of IIR Filters

Designing the Phase Response

■ **Question:** What is the frequency-domain phase if the impulse response is even?

$$h[n] = h[-n]$$

Designing the Phase Response

■ **Question:** What is the frequency-domain phase if the impulse response is even?

$$h[n] = h[-n]$$

Result: There is no phase.

$$H(\omega) = H^*(-\omega)$$

$$H(\omega) = |H(\omega)|e^{j\angle H(\omega)} = |H(\omega)|$$

Designing the Phase Response

■ **Question:** What is the frequency-domain phase if the even impulse response is shifted?

$$h[n] = h[-n]$$

$$h[n - n_0]$$

Designing the Phase Response

■ **Question:** What is the frequency-domain phase if the even impulse response is shifted?

$$h[n] = h[-n]$$
$$h[n - n_0]$$

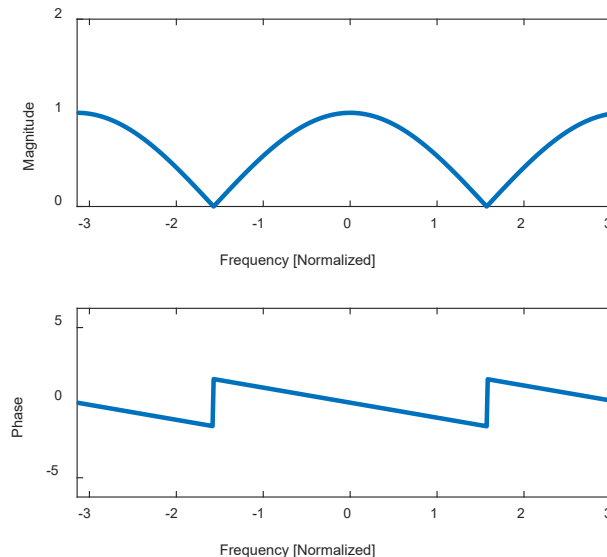
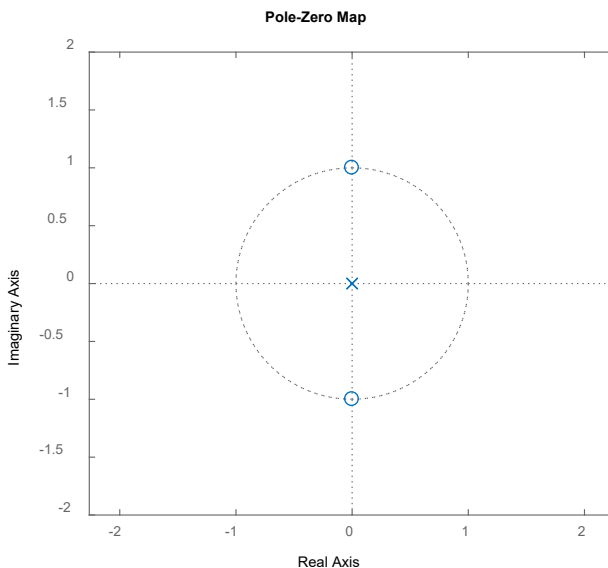
Result: There is a linear phase.

$$H(\omega) = |H(\omega)|e^{-j\omega n_0}$$

Designing the Phase Response

■ Linear phase -> Delay

- $H(\omega) = |H(\omega)|e^{-j\omega n_0}$ <- slope = delay



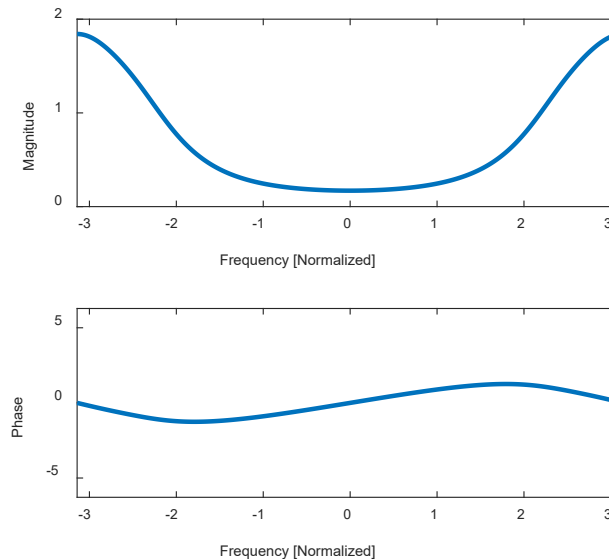
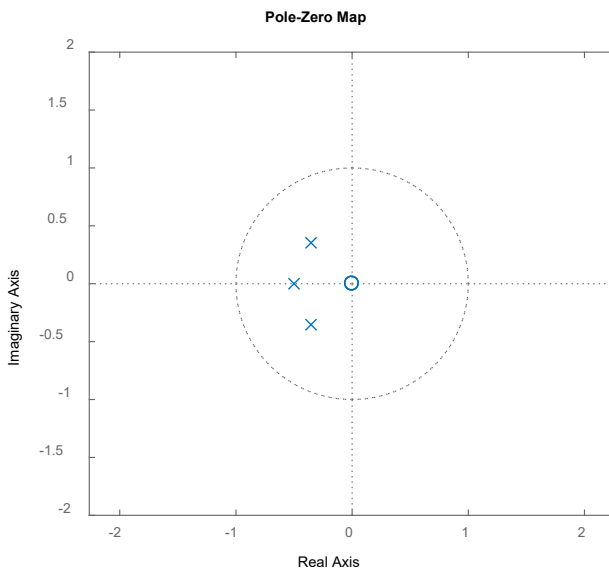
Designing the Phase Response

■ Linear phase -> Delay

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■ More generally

- $\frac{d \angle H(\omega)}{d\omega} = \text{group delay}$ (delay at each frequency)



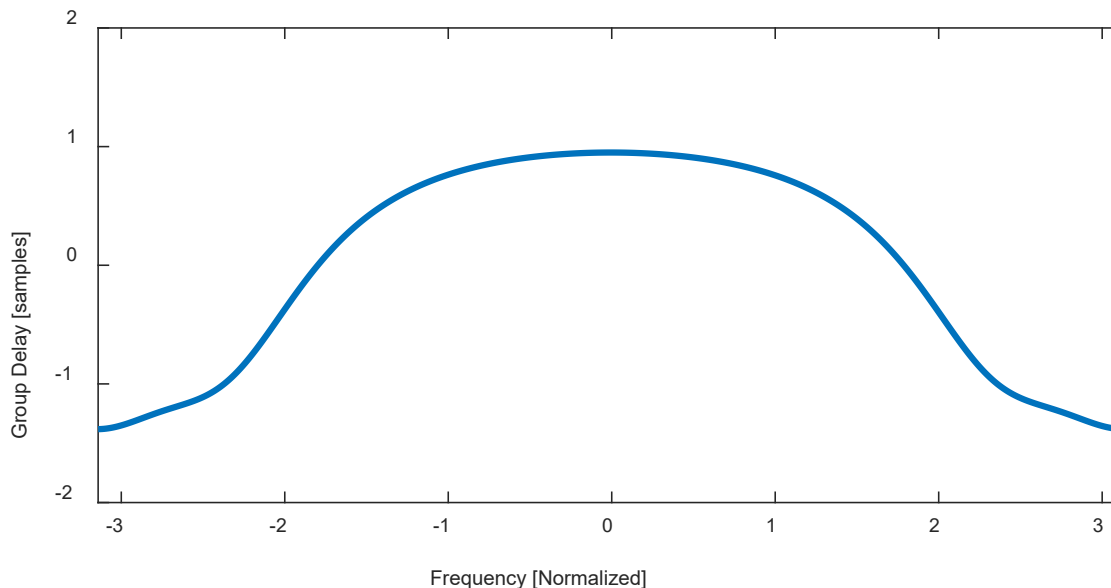
Designing the Phase Response

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Designing the Phase Response

■ **Example:** Compute the phase response of

$$H(z) = \frac{1}{1 - az^{-1}} \Rightarrow H(\omega) = \frac{1}{1 - ae^{-j\omega}}$$

Designing the Phase Response

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$$H(z) = \frac{1}{1 - az^{-1}} \Rightarrow H(\omega) = \frac{1}{1 - ae^{-j\omega}}$$

$$\angle H(\omega) = \angle(1) - \angle(1 - e^{-j\omega})$$

$$\angle H(\omega) = 0 - \angle(1 - a(\cos(\omega) - j \sin(\omega)))$$

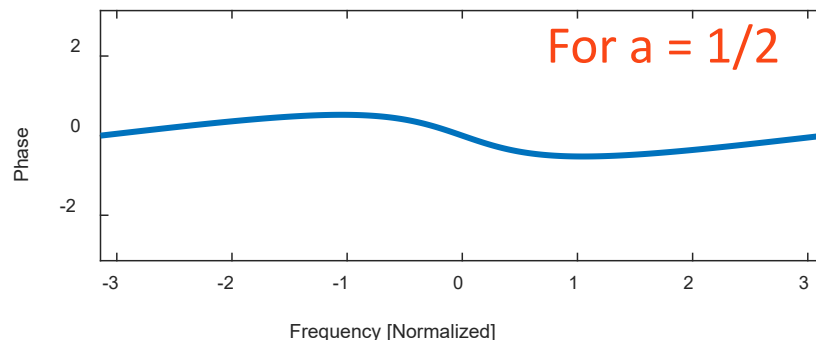
$$\angle H(\omega) = -\operatorname{atan}\left(\frac{a \sin(\omega)}{1 - a \cos(\omega)}\right)$$

Designing the Phase Response

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Designing the Phase Response

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■ **Question:** What happens as $a \rightarrow 0$?

Designing the Phase Response

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$$\angle H(\omega) = -\operatorname{atan}\left(\frac{a \sin(\omega)}{1 - a \cos(\omega)}\right) \rightarrow -\operatorname{atan}(0) = 0$$

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Designing the Phase Response

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Designing the Phase Response

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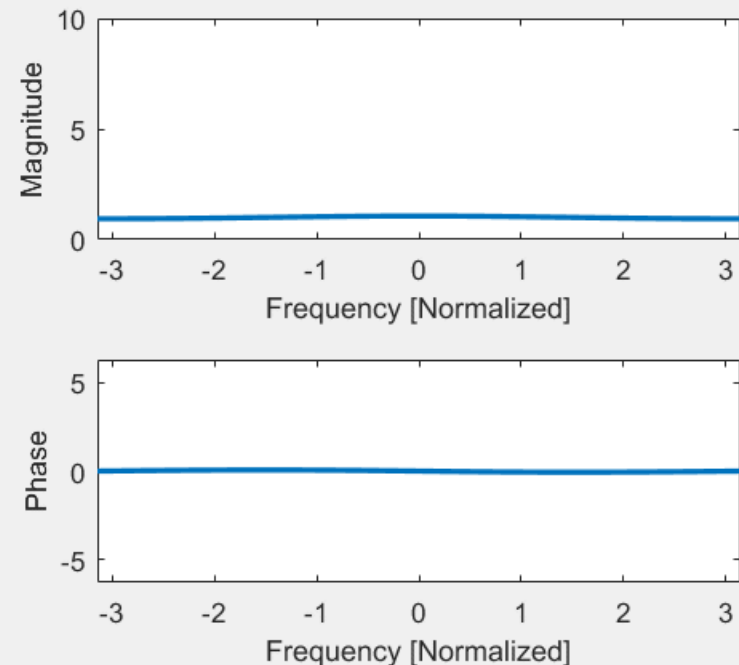
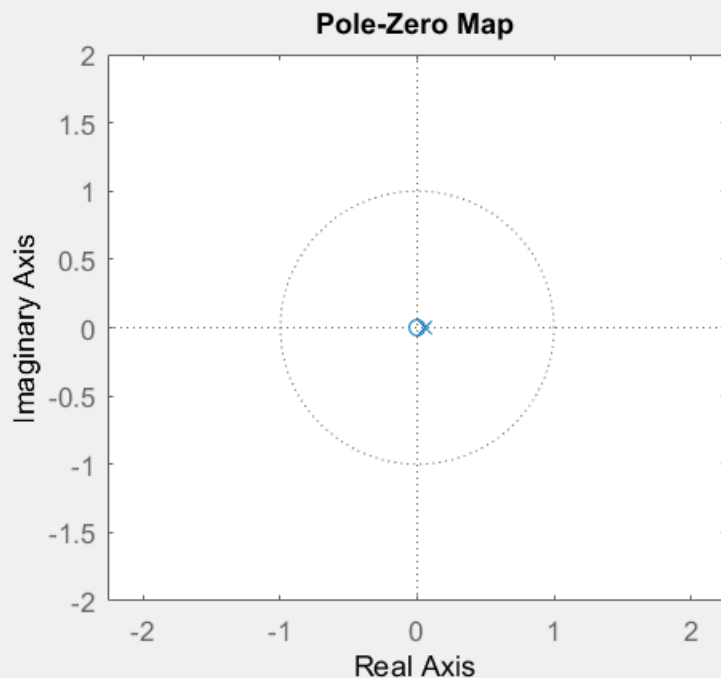
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Designing the Phase Response

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Designing the Phase Response

■ **Example:** Compute the phase response of

$$H(\omega) = \frac{1}{(1 - ae^{-j\omega})(1 - be^{-j\omega})}$$

Designing the Phase Response

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$$H(\omega) = \frac{1}{(1 - ae^{-j\omega})(1 - be^{-j\omega})}$$

$$\angle H(\omega) = \angle \left[\frac{1}{(1 - ae^{-j\omega})} \right] + \angle \left[\frac{1}{(1 - be^{-j\omega})} \right]$$

$$\angle H(\omega) = -\operatorname{atan} \left(\frac{a \sin(\omega)}{1 - a \cos(\omega)} \right) - \operatorname{atan} \left(\frac{b \sin(\omega)}{1 - b \cos(\omega)} \right)$$

Designing the Phase Response

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Question: What happens as a, b gets large?

Designing the Phase Response

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$$\angle H(\omega) = -\operatorname{atan}\left(\frac{a \sin(\omega)}{1 - a \cos(\omega)}\right) - \operatorname{atan}\left(\frac{b \sin(\omega)}{1 - b \cos(\omega)}\right) \rightarrow 2\omega$$

Question: What happens as a, b gets large?

Designing the Phase Response

■ **Question:** Assume I have 46 poles. What is the minimum possible delay? What is the maximum possible delay?

Designing the Phase Response

■ **Question:** Assume I have 46 poles. What is the minimum possible delay? What is the maximum possible delay?

■ **Answer:**

- Minimum delay = 0
- Maximum delay = 46

Designing the Phase Response

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Designing the Phase Response

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$$\angle H(\omega) = \angle(1 - a(\cos(\omega) - j \sin(\omega)))$$

$$\angle H(\omega) = \text{atan}\left(\frac{a \sin(\omega)}{1 - a \cos(\omega)}\right)$$

Designing the Phase Response

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Designing the Phase Response

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Question: What happens as a gets small?

Designing the Phase Response

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Designing the Phase Response

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$$\angle H(\omega) = \text{atan} \left(\frac{a \sin(\omega)}{1 - a \cos(\omega)} \right) \rightarrow -\omega$$

Question: What happens as a gets large?

Designing the Phase Response

■ **Question:** How can I force a linear phase response?

Designing the Phase Response

■ **Question :** How can I force a linear phase response?

- $h[n] = h[-n]$ or $h[n] = -h[-n]$

Designing the Phase Response

■ **Question :** How can I force a linear phase response?

- $h[n] = h[-n]$ or $h[n] = -h[-n]$
- $H(z) = H(z^{-1})$ or $H(z) = -H(z^{-1})$

Designing the Phase Response

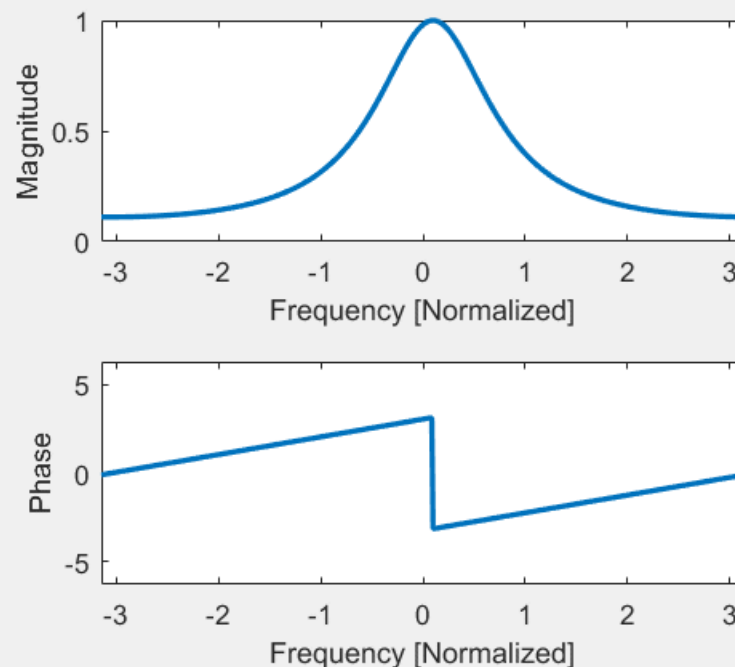
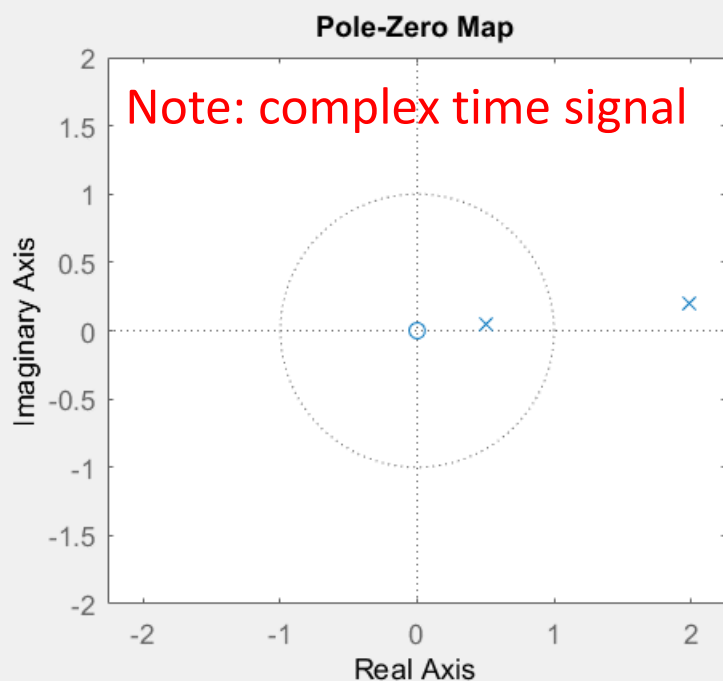
■ Question : How can I force a linear phase response?

- $h[n] = h[-n]$ or $h[n] = -h[-n]$
- $H(z) = H(z^{-1})$ or $H(z) = -H(z^{-1})$
- The poles and zeros must be symmetric around the unit circle

Designing the Phase Response

■ Question : How can I force a linear phase response?

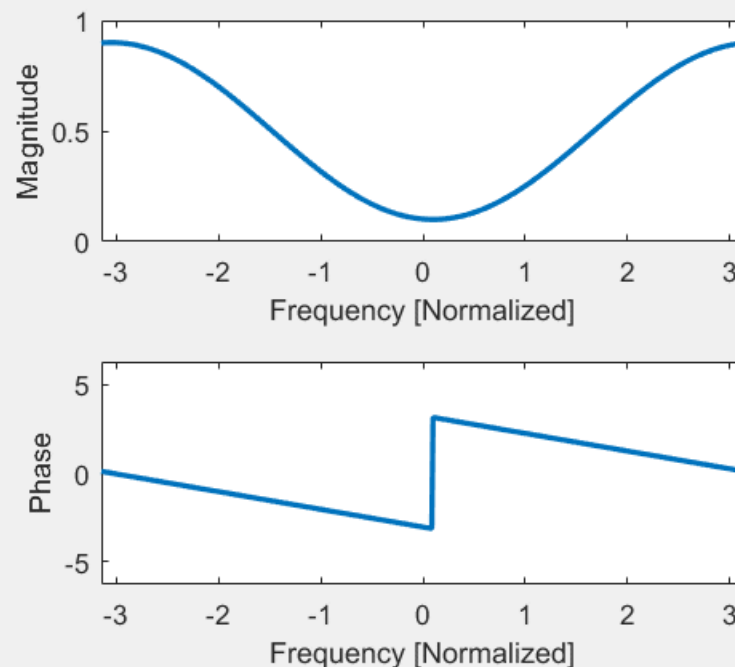
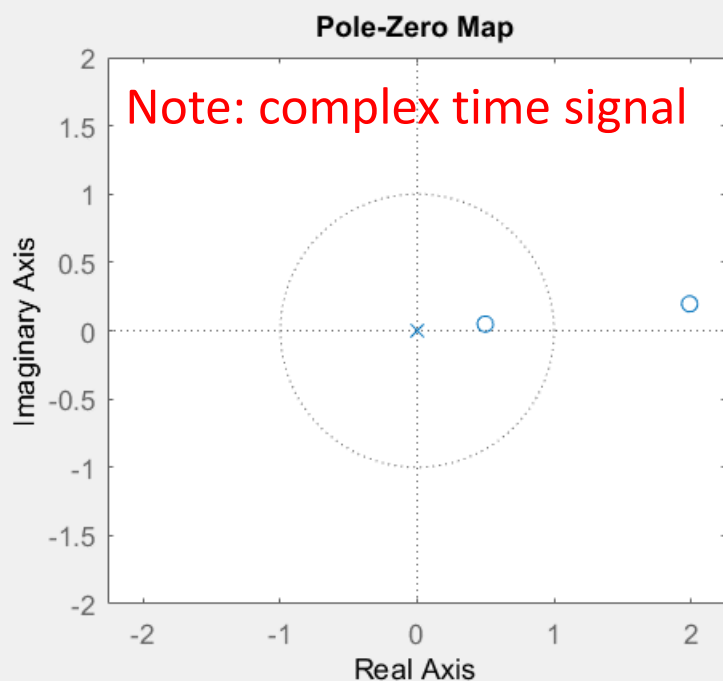
- $h[n] = h[-n]$ or $h[n] = -h[-n]$
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- The poles and zeros must be symmetric around the unit circle



Designing the Phase Response

■ Question : How can I force a linear phase response?

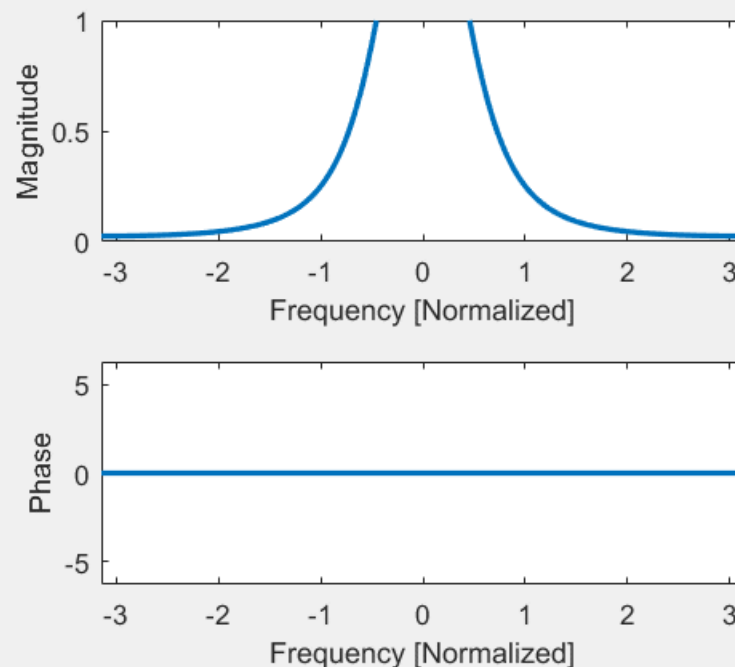
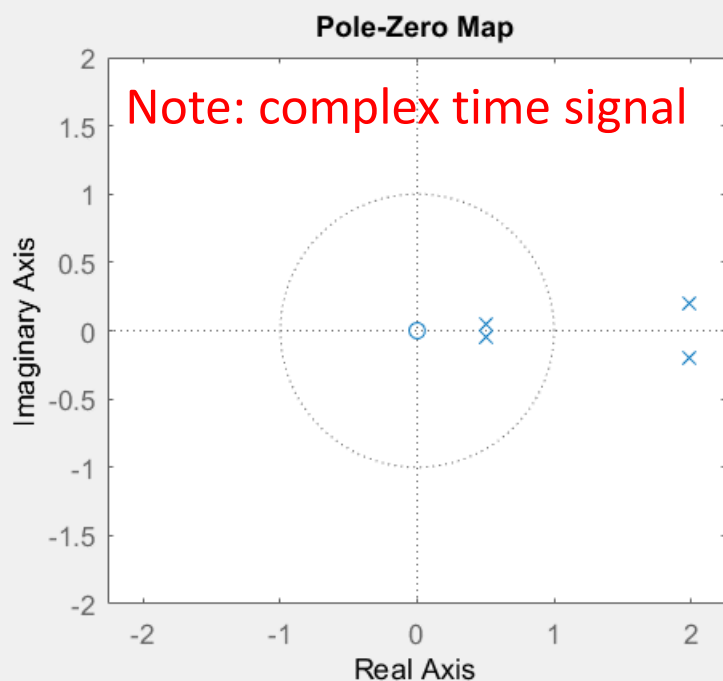
- $h[n] = h[-n]$ or $h[n] = -h[-n]$
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- The poles and zeros must be symmetric around the unit circle



Designing the Phase Response

■ Question : How can I force a linear phase response?

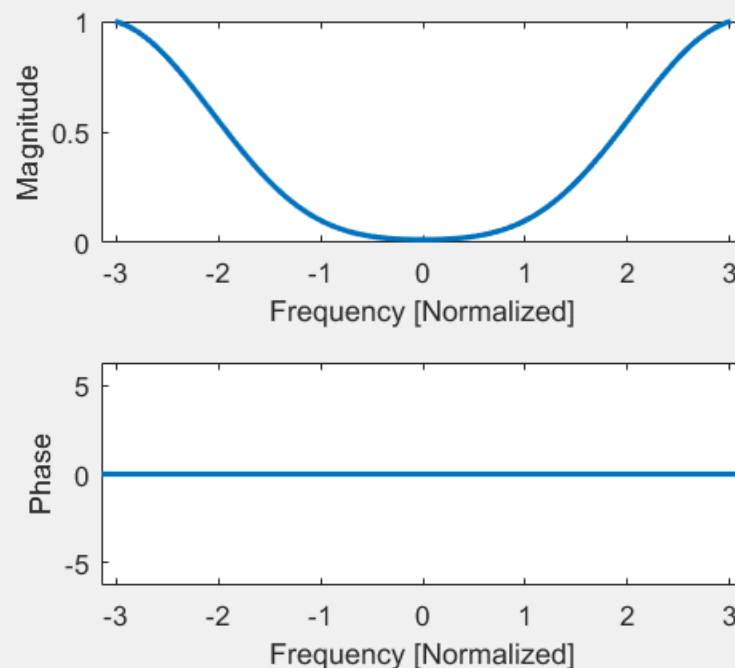
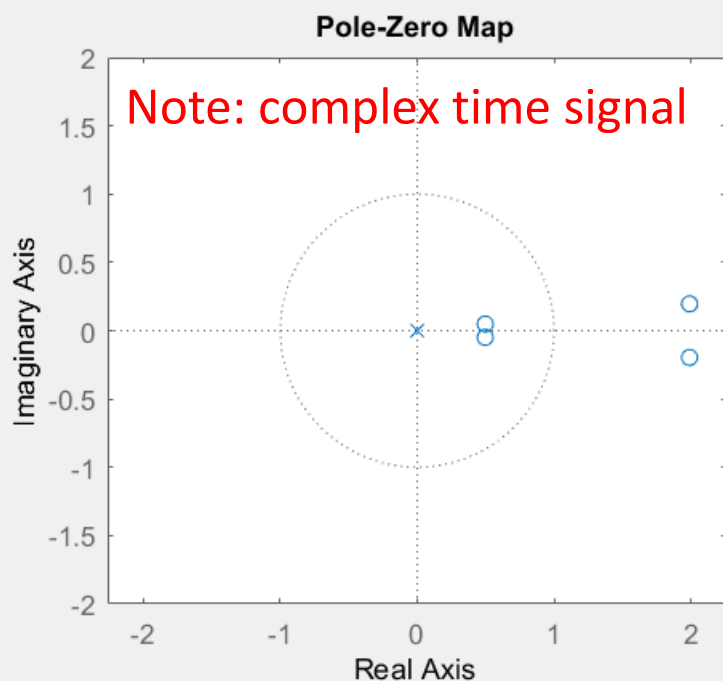
- $h[n] = h[-n]$ or $h[n] = -h[-n]$
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Designing the Phase Response

■ Question : How can I force a linear phase response?

- $h[n] = h[-n]$ or $h[n] = -h[-n]$
- $H(z) = H(z^{-1})$ or $H(z) = -H(z^{-1})$
- The poles and zeros must be symmetric around the unit circle



Designing the Phase Response

■ **Question:** So why do I care about phase?

Lecture 16: Filter Implementation... Again.

Foundations of Digital Signal Processing

Outline

- Reviewing different types of filters
- Designing the phase response
- **Implementation of FIR Filters**
- Implementation of IIR Filters

Implementing FIR Filters

■ **Question:** What do we mean by implementation?
Why do we care?

Implementing FIR Filters

■ Two ways to look at FIR filters

- Convolution perspective

$$y[n] = \sum_{m=0}^{M-1} h[m]x[n-m]$$

- Filtering perspective

$$Y(Z) = X(z) \sum_{m=0}^{M-1} h[m]z^{-m}$$

Implementing FIR Filters

■ FIR Direct Form

$$y[n] = \sum_{m=0}^{M-1} h[m]x[n - m]$$

■ **Question:** What are the defining characteristics of the pole-zero plot?

Implementing FIR Filters

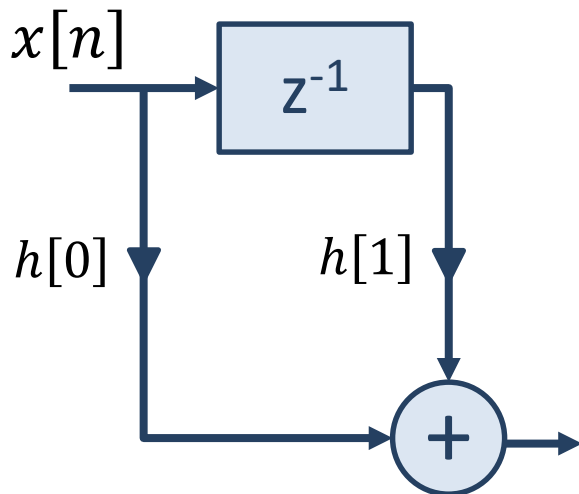
■ FIR Direct Form

$$y[n] = \sum_{m=0}^{M-1} h[m]x[n-m]$$

Implementing FIR Filters

■ FIR Direct Form ($M = 1$)

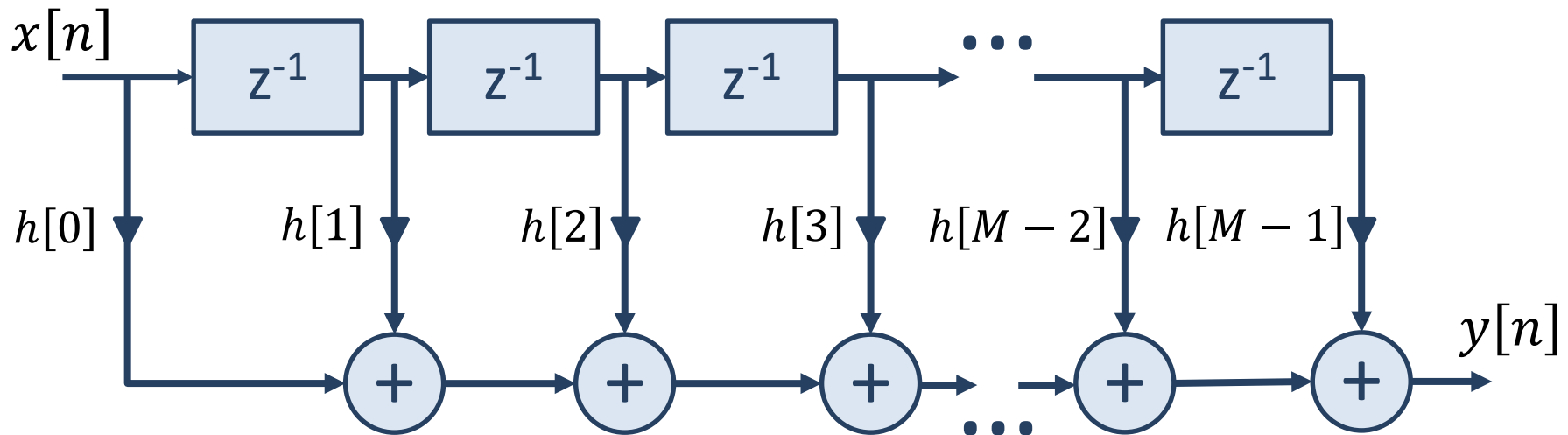
$$y[n] = h[0] + h[1]x[n - 1]$$



Implementing FIR Filters

■ FIR Direct Form

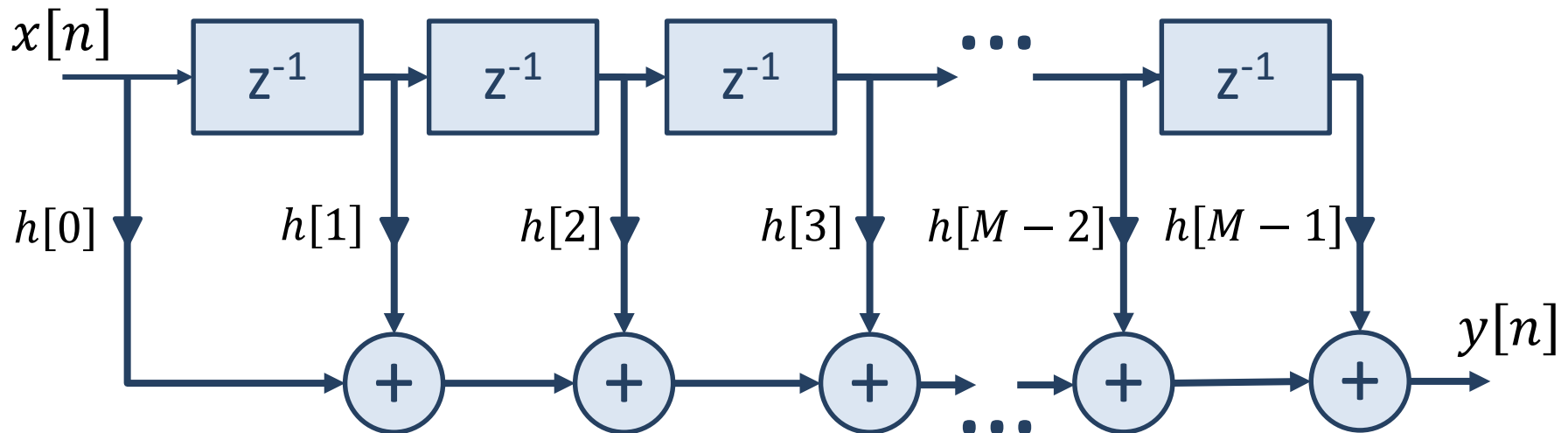
$$y[n] = \sum_{m=0}^{M-1} h[m]x[n-m]$$



Implementing FIR Filters

■ FIR Direct Form

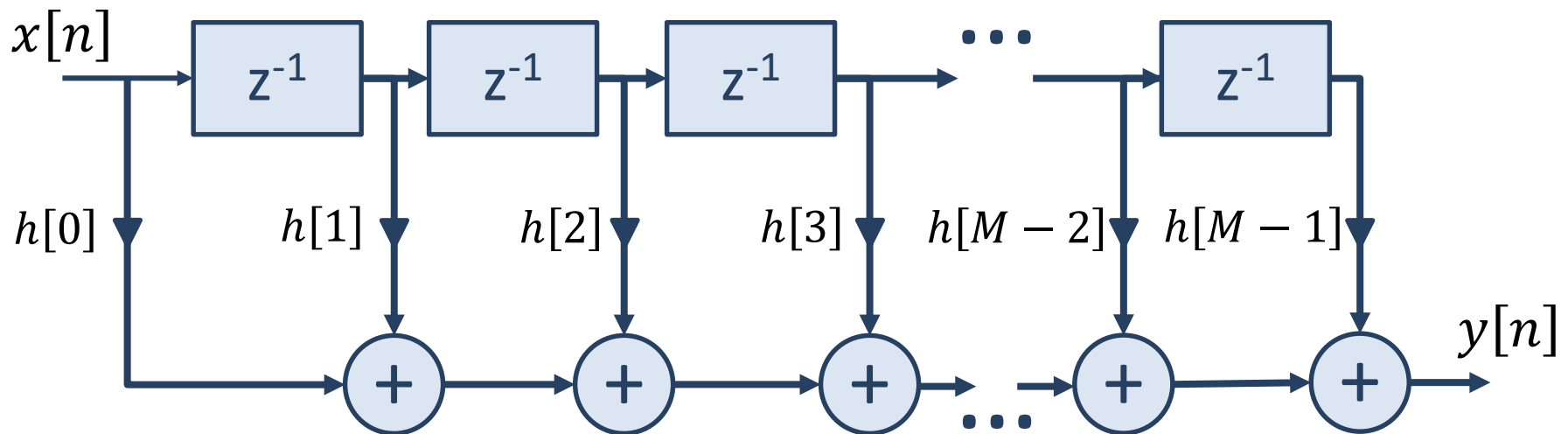
- What are some benefits of using a direct form implementation?



Implementing FIR Filters

■ FIR Direct Form

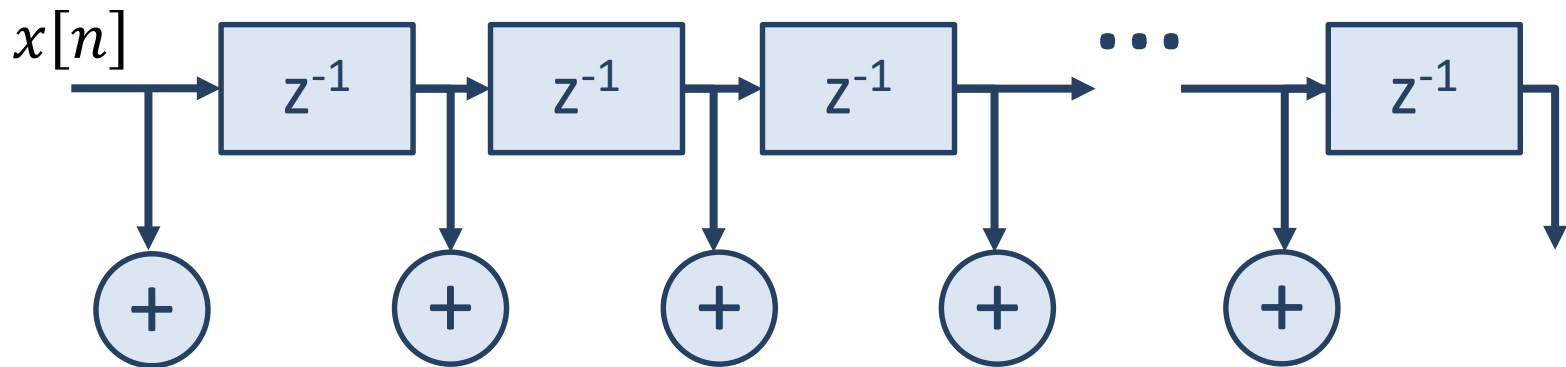
- If the impulse is symmetric, then we can shorten this



Implementing FIR Filters

■ FIR Direct Form

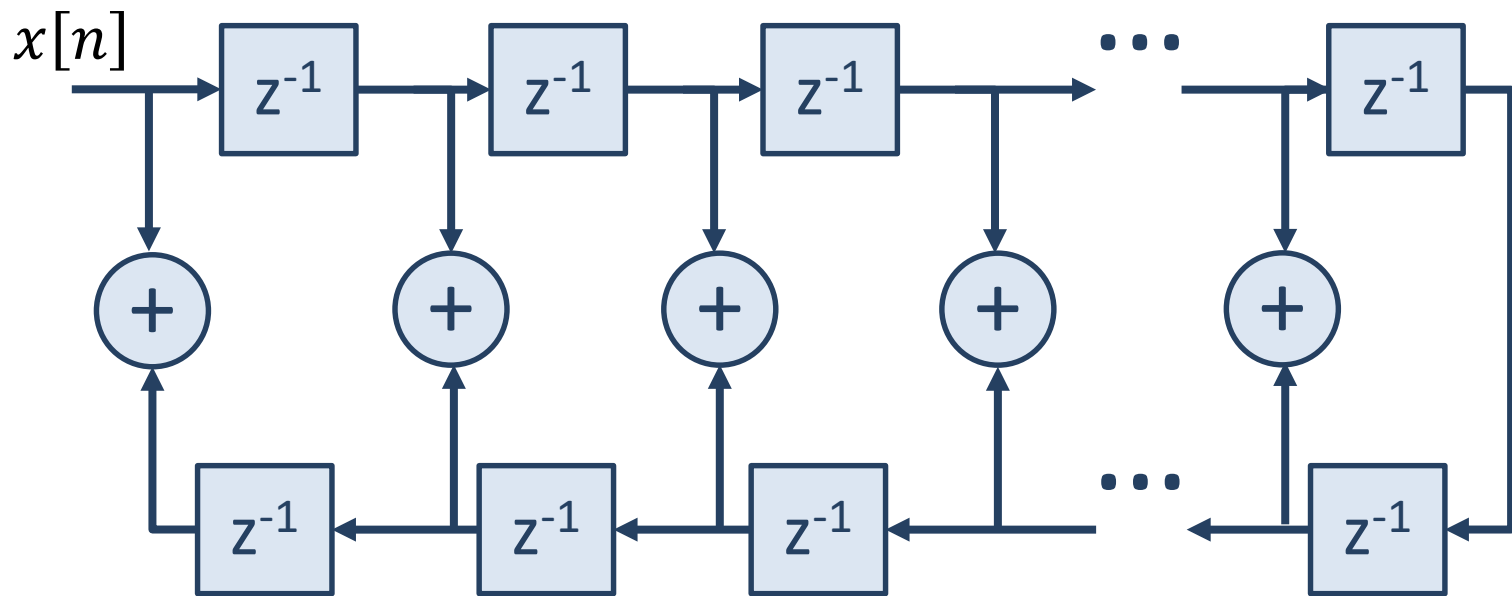
- If the impulse is symmetric, then we can shorten this



Implementing FIR Filters

■ FIR Direct Form

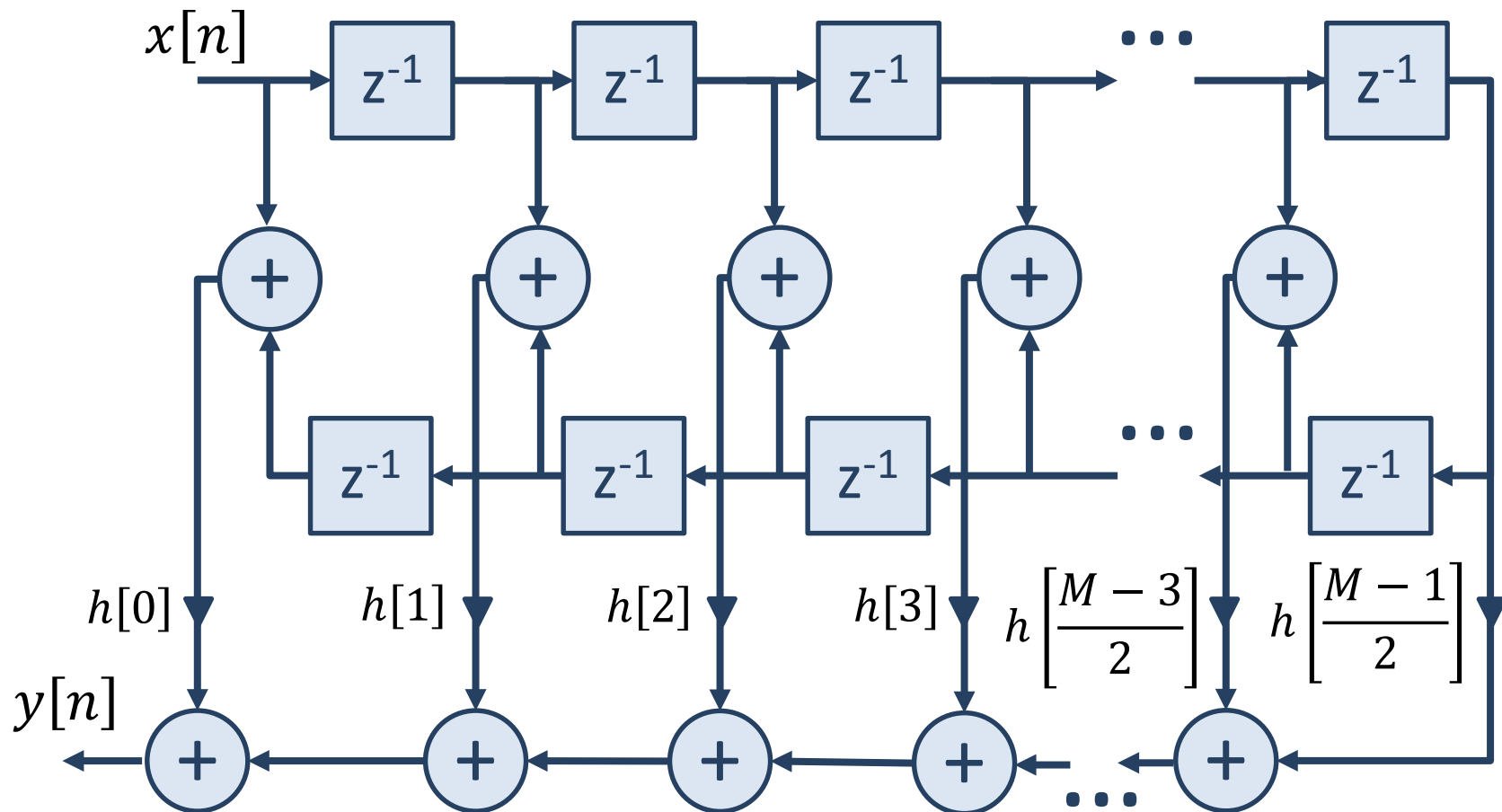
- If the impulse is symmetric, then we can shorten this



Implementing FIR Filters

■ FIR Direct Form

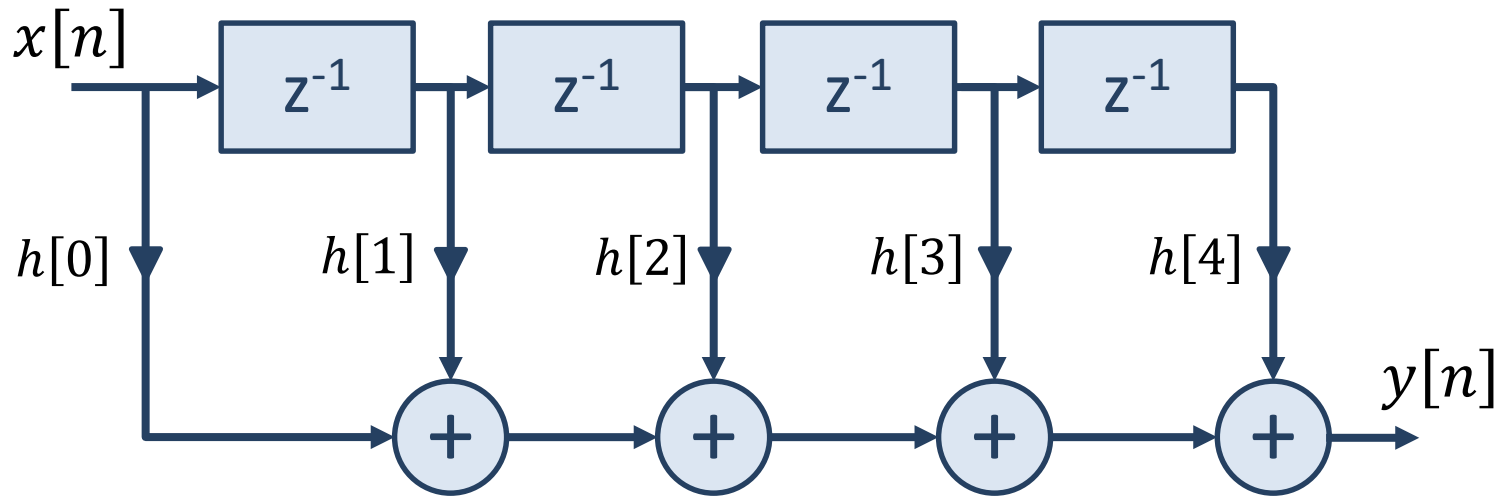
- If the impulse is symmetric, then we can shorten this



Implementing FIR Filters

■ FIR Direct Form

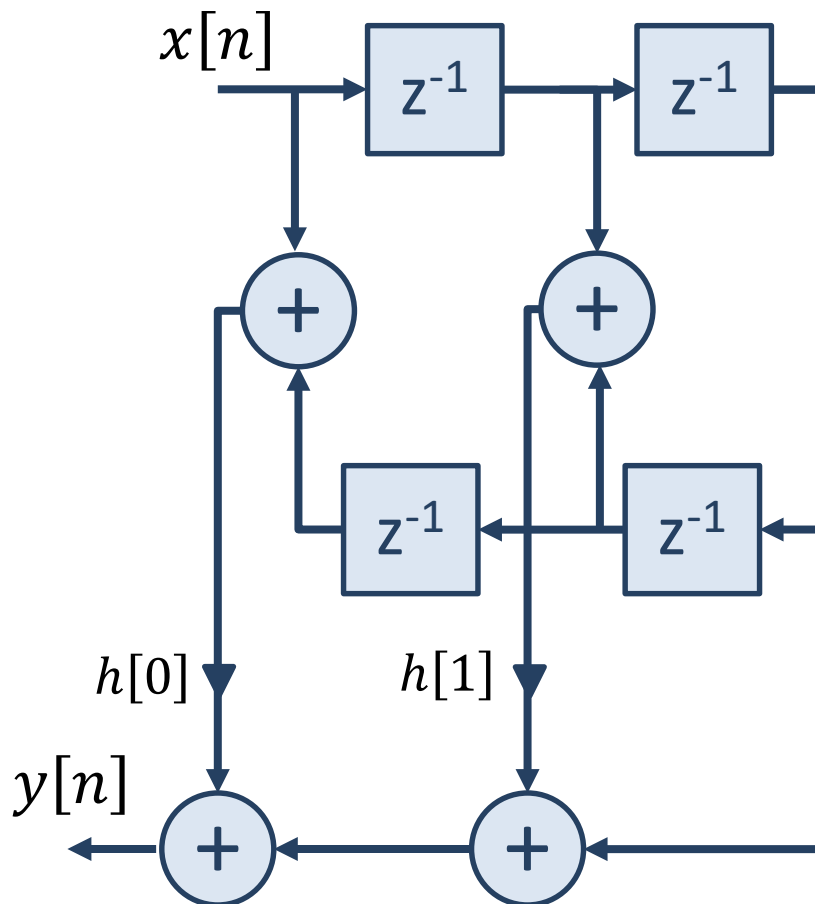
- Non-symmetric impulse response (4 multiplications)



Implementing FIR Filters

■ FIR Direct Form

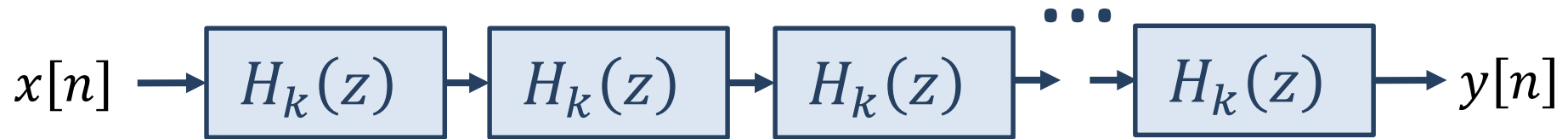
- Symmetric impulse response (2 multiplications)



Implementing FIR Filters

■ FIR Cascade Form

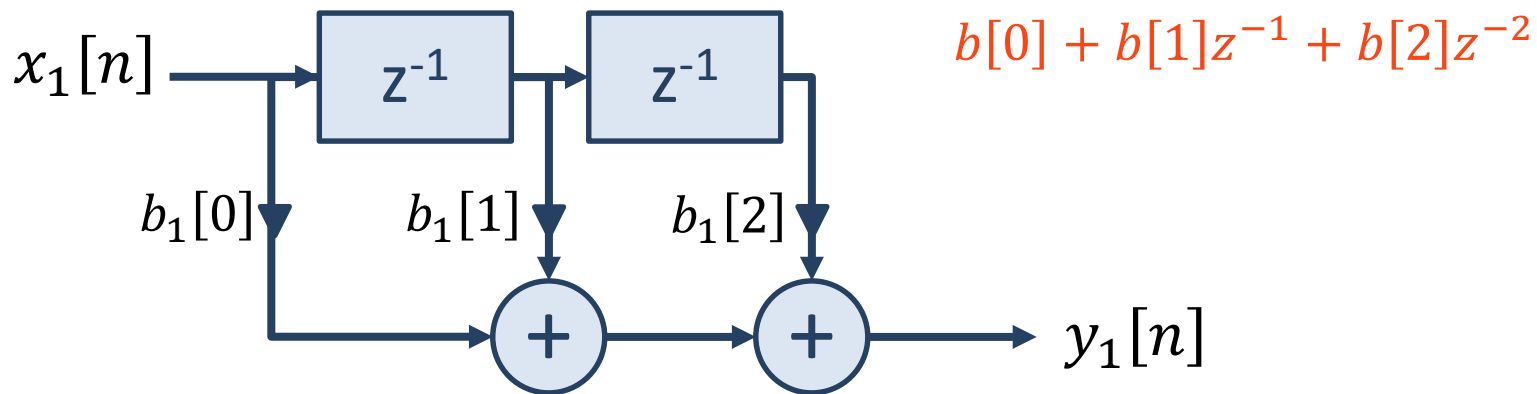
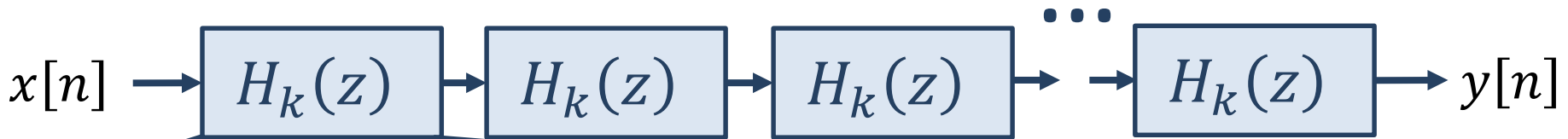
$$Y[z] = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing FIR Filters

■ FIR Cascade Form

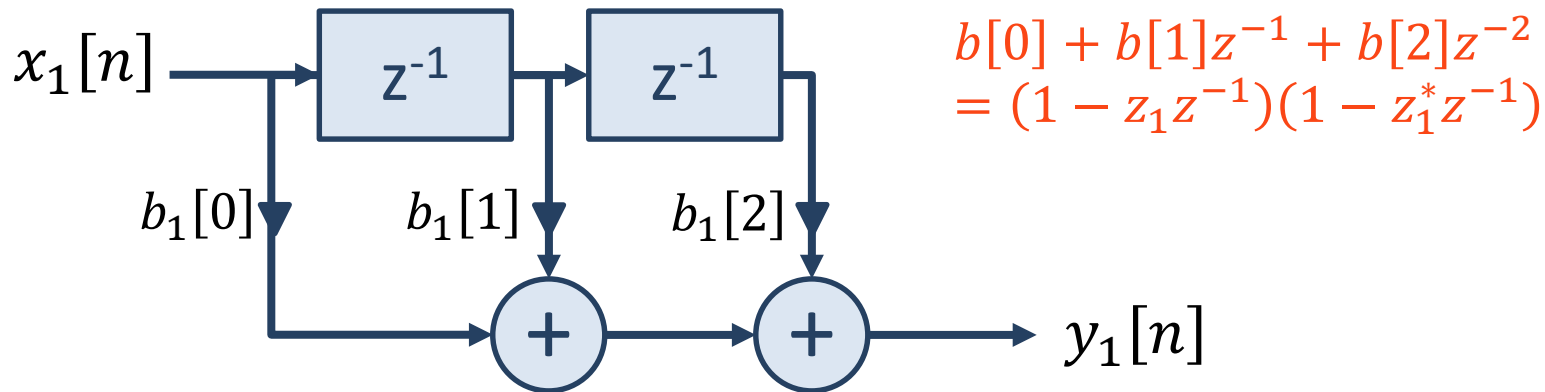
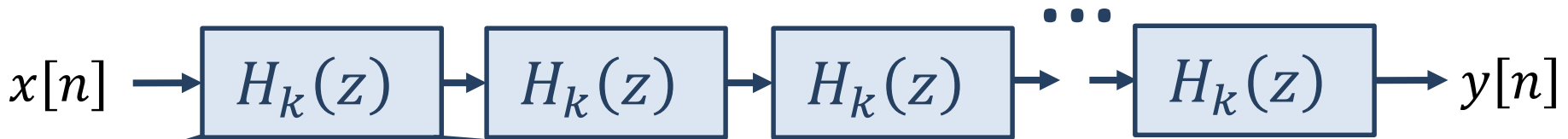
$$Y[z] = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing FIR Filters

■ FIR Cascade Form

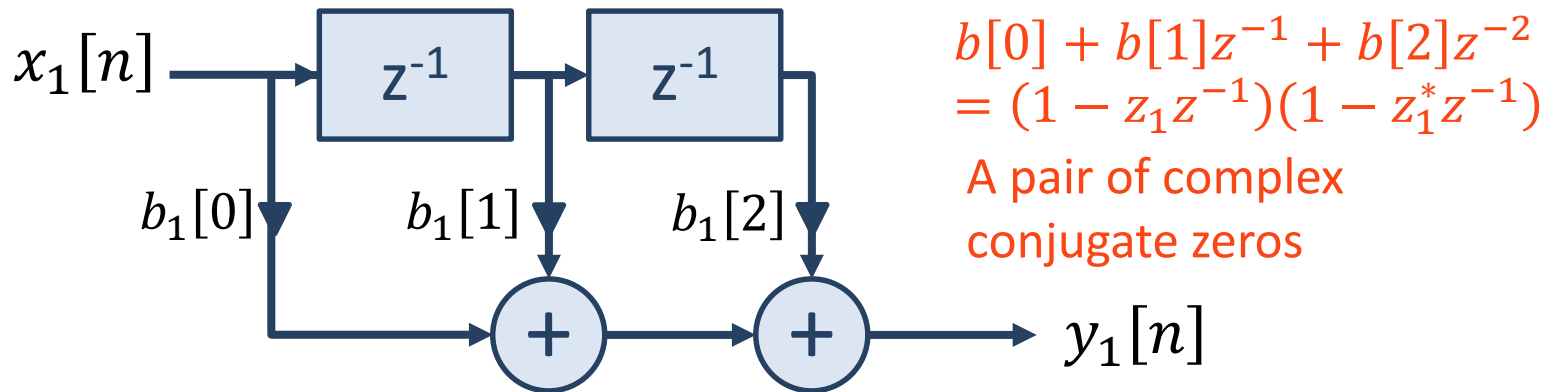
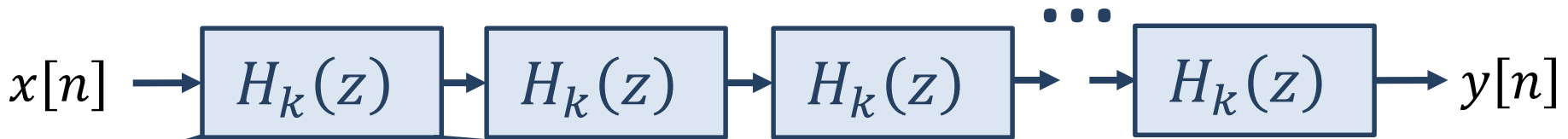
$$Y[z] = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing FIR Filters

■ FIR Cascade Form

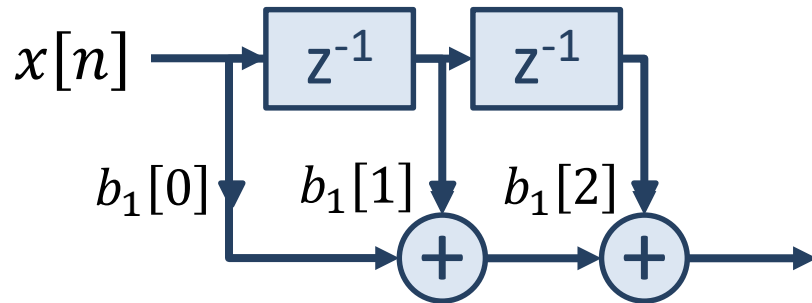
$$Y[z] = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing FIR Filters

■ FIR Cascade Form

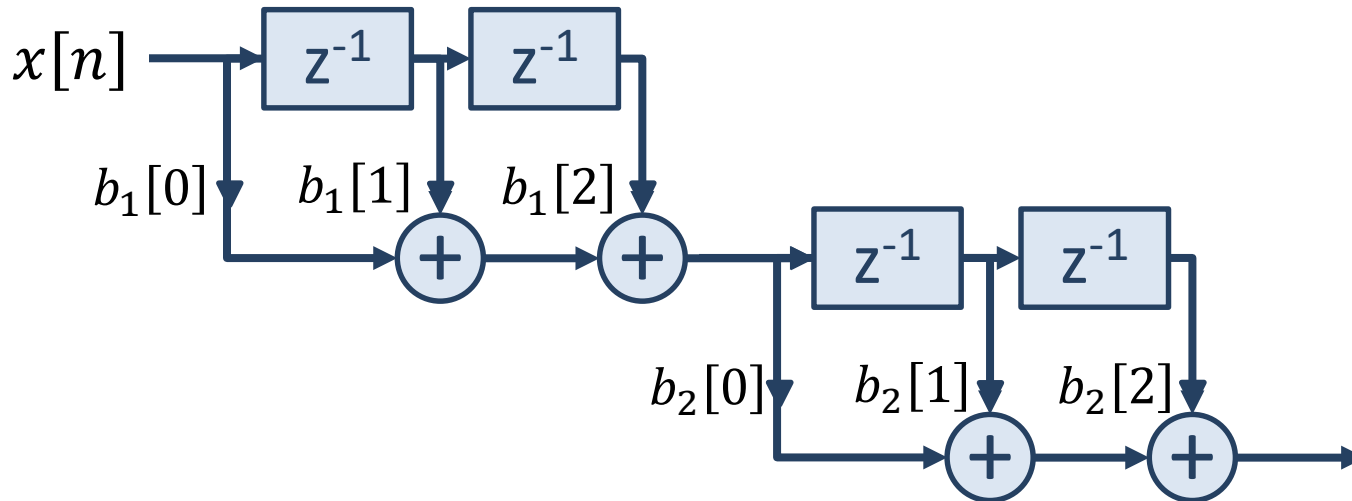
- What are some benefits of using a cascade form implementation?



Implementing FIR Filters

■ FIR Cascade Form

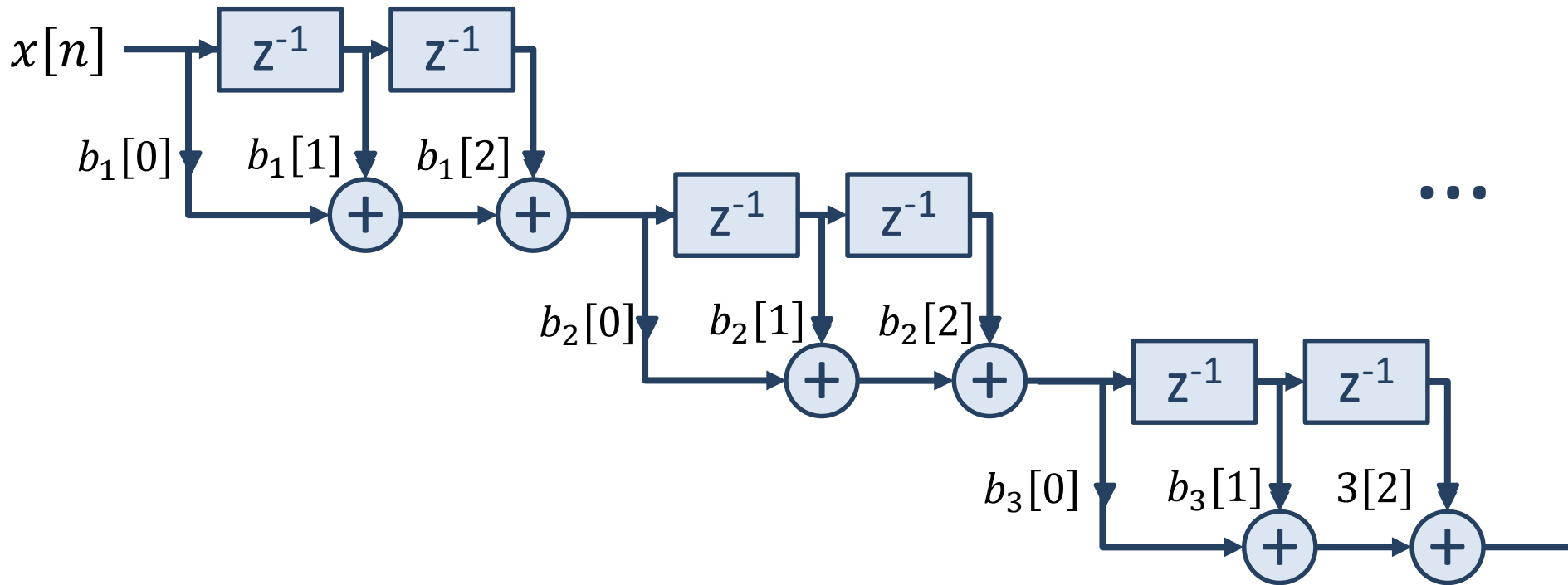
- What are some benefits of using a cascade form implementation?



Implementing FIR Filters

■ FIR Cascade Form

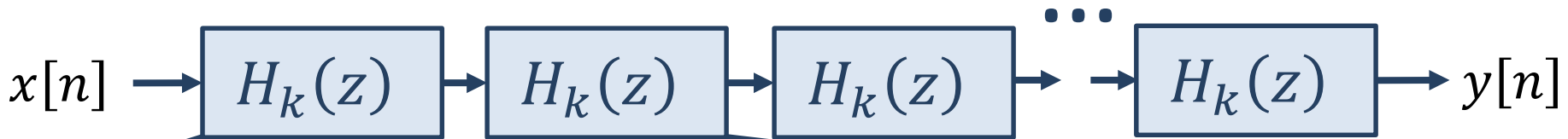
- What are some benefits of using a cascade form implementation?



Implementing FIR Filters

■ FIR Cascade Form (if the impulse response is symmetric)

$$Y[z] = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$

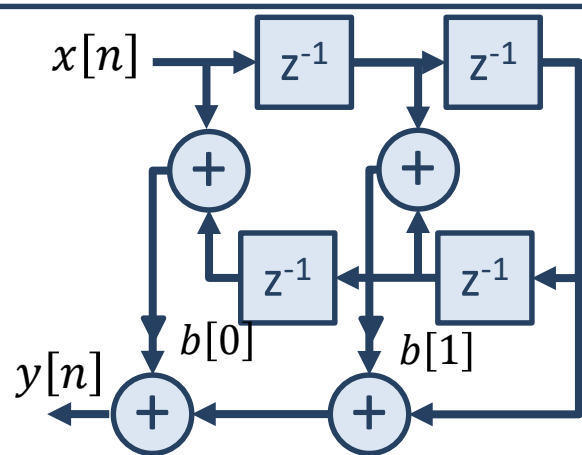
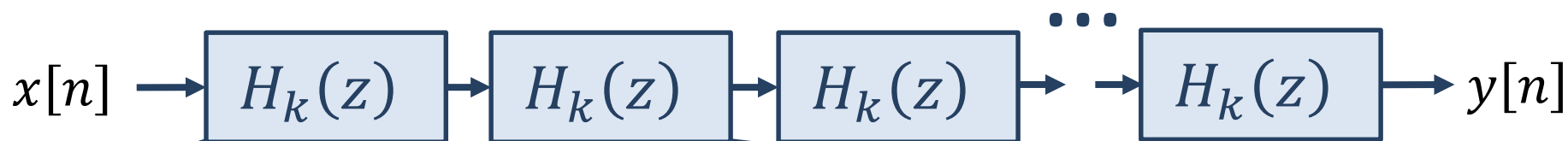


$$(1 - z_1 z^{-1})(1 - z_1^* z^{-1}) \\ \left(1 - \frac{1}{z_1} z^{-1}\right) \left(1 - \frac{1}{z_1^*} z^{-1}\right)$$

Implementing FIR Filters

■ FIR Cascade Form (if the impulse response is symmetric)

$$Y[z] = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$

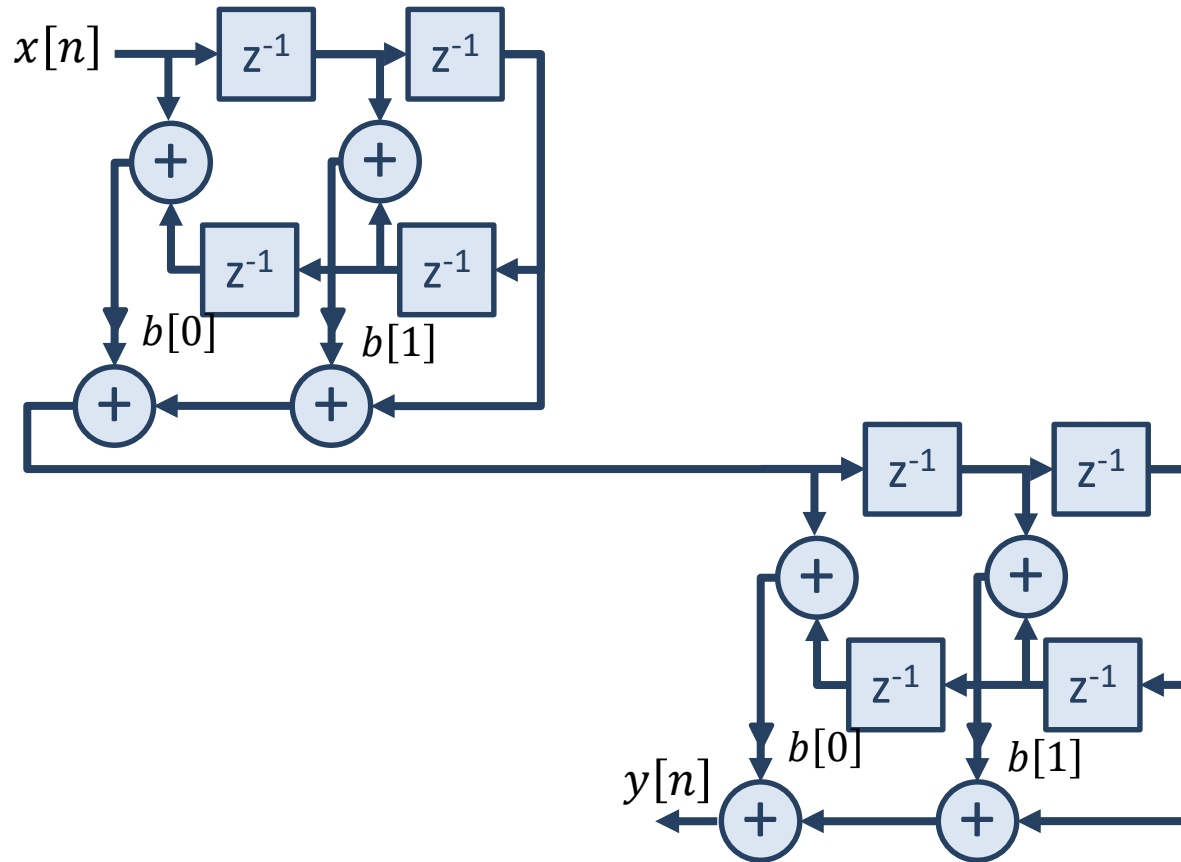


$$(1 - z_1 z^{-1})(1 - z_1^* z^{-1}) \\ \left(1 - \frac{1}{z_1} z^{-1}\right) \left(1 - \frac{1}{z_1^*} z^{-1}\right)$$

Implementing FIR Filters

■ FIR Cascade Form

- What are some benefits of using a cascade form implementation?



Implementing FIR Filters

■ Frequency Sampling Form

$$H[k] = \sum_{n=0}^{N-1} h[n] e^{-j\frac{2\pi}{N}kn} \quad , \quad h[n] = \frac{1}{N} \sum_{k=0}^{N-1} H[k] e^{j\frac{2\pi}{N}kn}$$

Implementing FIR Filters

■ Frequency Sampling Form

$$H[k] = \sum_{n=0}^{N-1} h[n] e^{-j\frac{2\pi}{N}kn} \quad , \quad h[n] = \frac{1}{N} \sum_{k=0}^{N-1} H[k] e^{j\frac{2\pi}{N}kn}$$

$$\begin{aligned} H(z) &= \sum_{n=0}^{N-1} h[n] z^{-n} = \sum_{n=0}^{N-1} \left(\frac{1}{N} \sum_{k=0}^{N-1} H[k] e^{j\frac{2\pi}{N}kn} \right) z^{-n} \\ &= \sum_{n=0}^{N-1} \left(\frac{1}{N} \sum_{k=0}^{N-1} H[k] e^{j\frac{2\pi}{N}kn} \right) z^{-n} \\ &= \sum_{k=0}^{N-1} \left(H[k] \frac{1}{N} \sum_{n=0}^{N-1} e^{j\frac{2\pi}{N}kn} z^{-n} \right) \end{aligned}$$

Implementing FIR Filters

■ Frequency Sampling Form

$$H[k] = \sum_{n=0}^{N-1} h[n] e^{-j\frac{2\pi}{N}kn} \quad , \quad h[n] = \frac{1}{N} \sum_{k=0}^{N-1} H[k] e^{j\frac{2\pi}{N}kn}$$

$$\begin{aligned} H(z) &= \sum_{n=0}^{N-1} h[n] z^{-n} = \sum_{n=0}^{N-1} \left(\frac{1}{N} \sum_{k=0}^{N-1} H[k] e^{j\frac{2\pi}{N}kn} \right) z^{-n} \\ &= \sum_{k=0}^{N-1} \left(H[k] \frac{1}{N} \frac{1 - e^{j\frac{2\pi}{N}kN} z^{-N}}{1 - e^{j\frac{2\pi}{N}kn} z^{-n}} \right) \\ &= \frac{1 - e^{j\frac{2\pi}{N}kN} z^{-N}}{N} \sum_{k=0}^{N-1} \left(\frac{H[k]}{1 - e^{j\frac{2\pi}{N}kn} z^{-n}} \right) \end{aligned}$$

Implementing FIR Filters

■ Frequency Sampling Form

$$H(z) = \frac{1 - e^{j\frac{2\pi}{N}kN} z^{-N}}{N} \sum_{k=0}^{N-1} \left(\frac{H[k]}{1 - e^{j\frac{2\pi}{N}kn} z^{-n}} \right)$$

Implementing FIR Filters

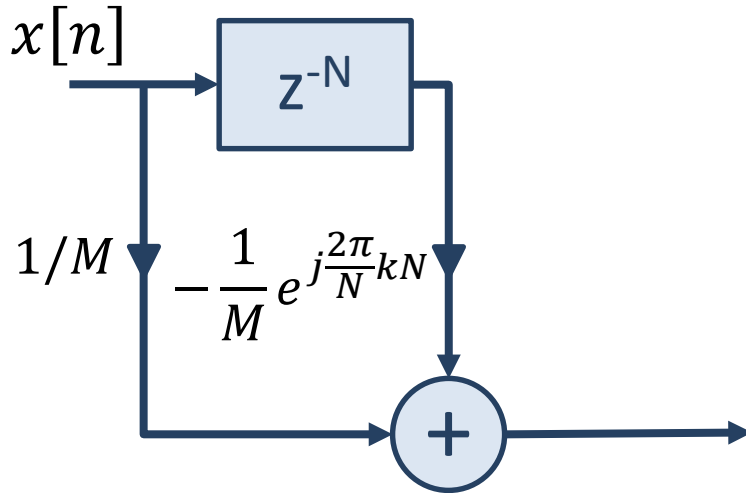
■ Frequency Sampling Form

$$H(z) = \underbrace{\frac{1 - e^{j\frac{2\pi}{N}kN} z^{-N}}{N}}_{\text{FIR Filter}} \sum_{k=0}^{N-1} \left(\overbrace{\frac{H[k]}{1 - e^{j\frac{2\pi}{N}kn} z^{-n}}}^{\text{Weights}} \right)_{\text{IIR Filter}}$$

Implementing FIR Filters

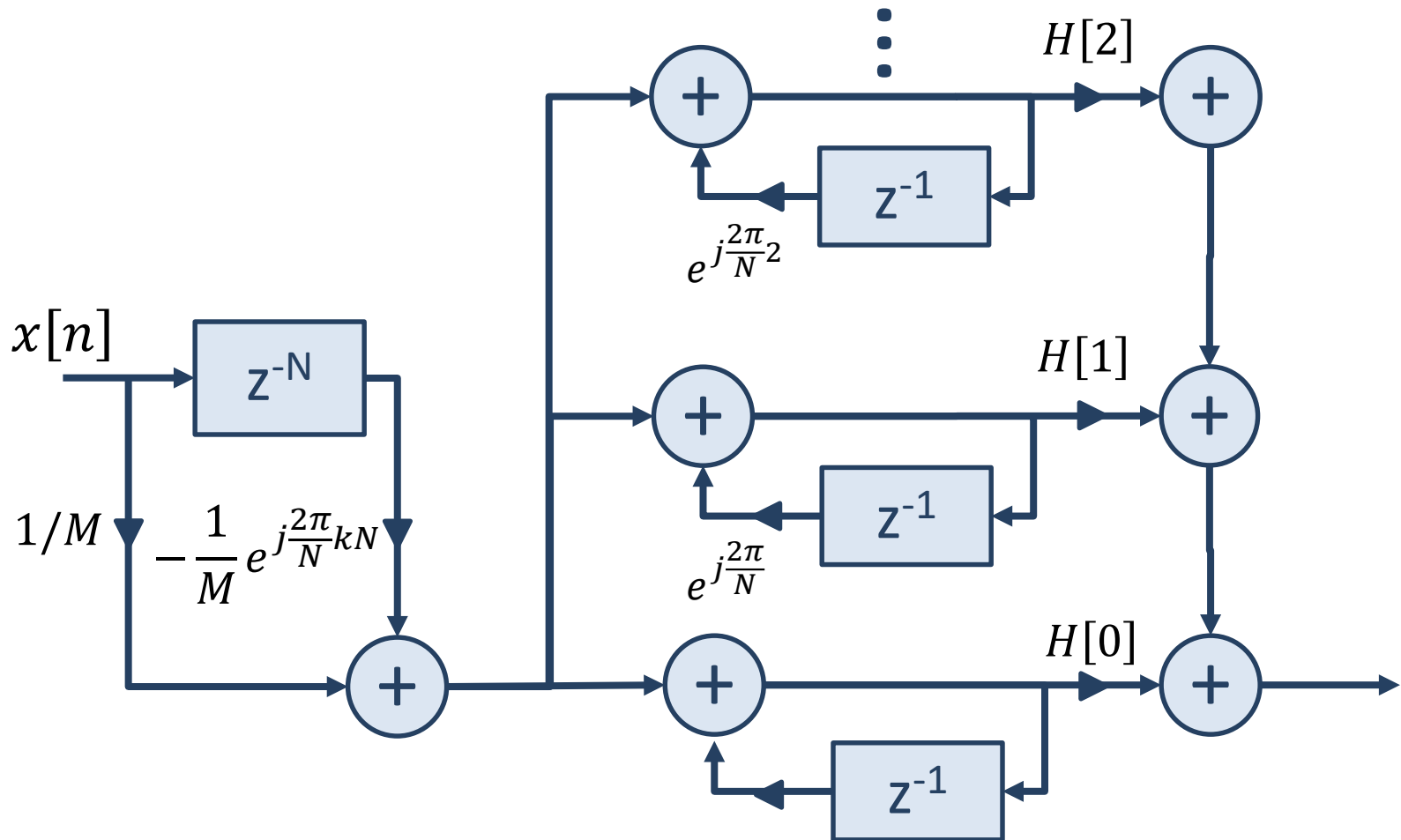
■ Frequency Sampling Form

$$H(z) = \underbrace{\frac{1 - e^{j\frac{2\pi}{N}kN} z^{-N}}{N}} \sum_{k=0}^{N-1} \left(\frac{H[k]}{1 - e^{j\frac{2\pi}{N}kn} z^{-n}} \right)$$



Implementing FIR Filters

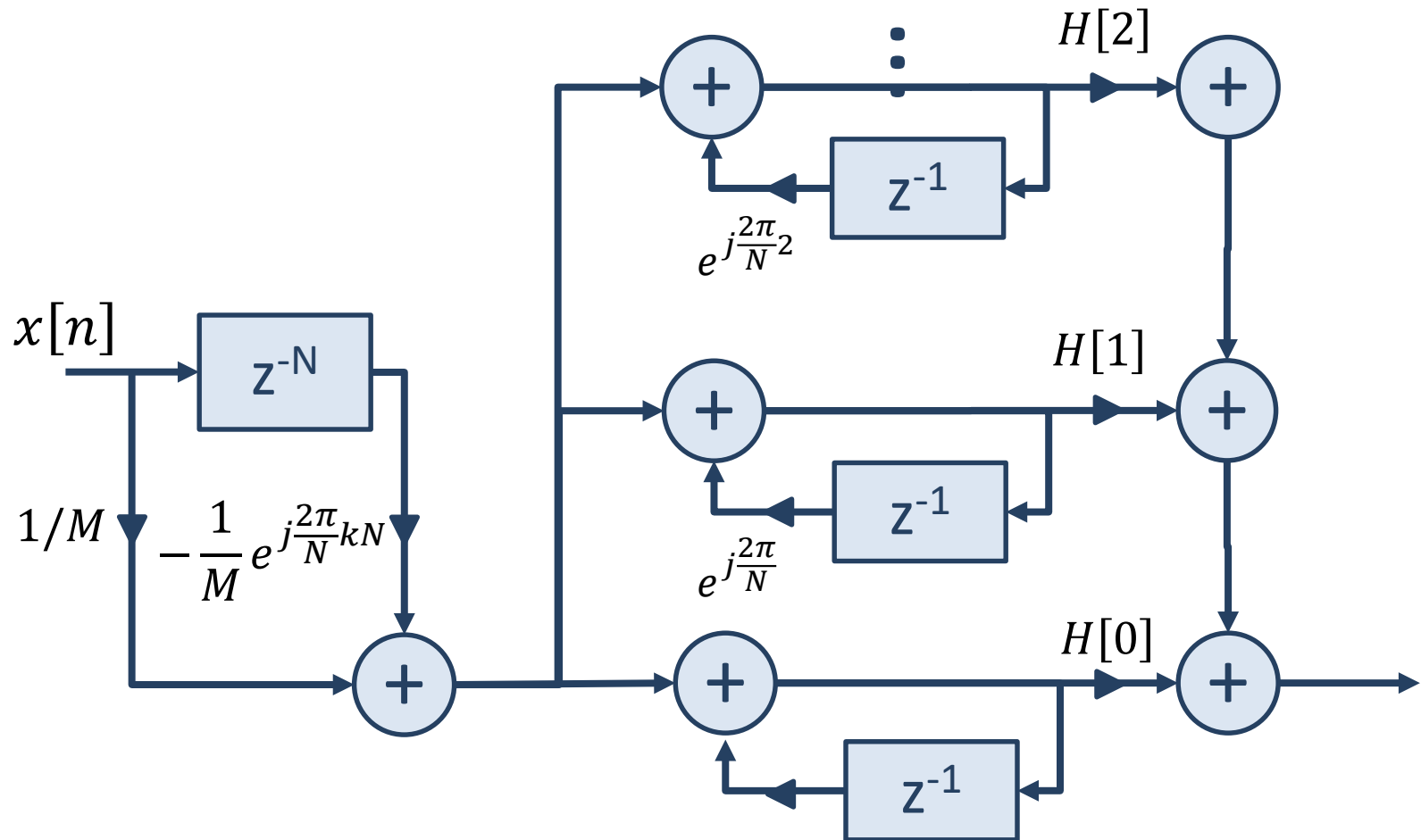
■ Frequency Sampling Form



Implementing FIR Filters

■ Frequency Sampling Form

- What are some benefits of using a cascade form implementation?



Lecture 16: Filter Implementation... Again.

Foundations of Digital Signal Processing

Outline

- Reviewing different types of filters
- Designing the phase response
- Implementation of FIR Filters
- **Implementation of IIR Filters**

Implementing IIR Filters

■ Two ways to look at IIR filters with only recursive components

■ Convolution perspective

$$y[n] + \sum_{m=1}^{M-1} g[m]y[n-m] = x[n]$$

■ Filtering perspective

$$Y(z) = \frac{X(z)}{1 + \sum_{m=1}^{M-1} g[m]z^{-m}}$$

Implementing IIR Filters

■ Two ways to look at IIR filters with only recursive components

■ Convolution perspective

$$y[n] = x[n] - \sum_{m=1}^{M-1} g[m]y[n-m]$$

■ Filtering perspective

$$Y(z) = \frac{X(z)}{1 + \sum_{m=1}^{M-1} g[m]z^{-m}}$$

Implementing IIR Filters

■ IIR Direct Form

$$Y(Z) = \frac{X(z)}{1 + \sum_{m=Q}^{M-1} g[m]z^{-m}}$$

■ **Question:** What are the defining characteristics of the pole-zero plot?

Implementing IIR Filters

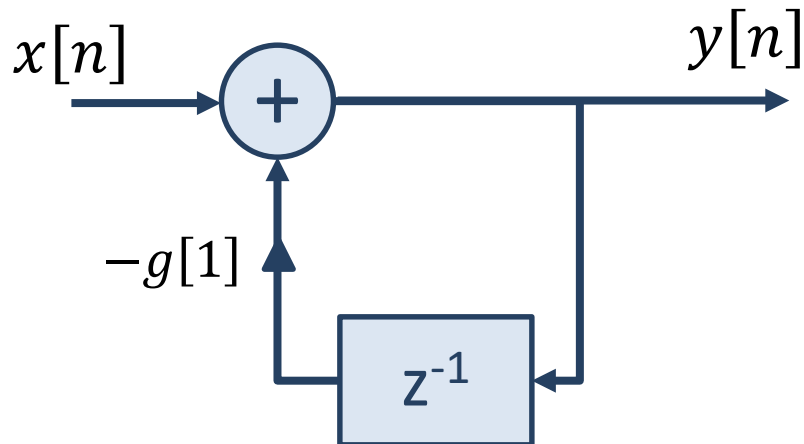
■ IIR Direct Form

$$y[n] = x[n] - \sum_{m=1}^{M-1} g[m]y[n-m]$$

Implementing IIR Filters

■ IIR Direct Form ($M = 1$)

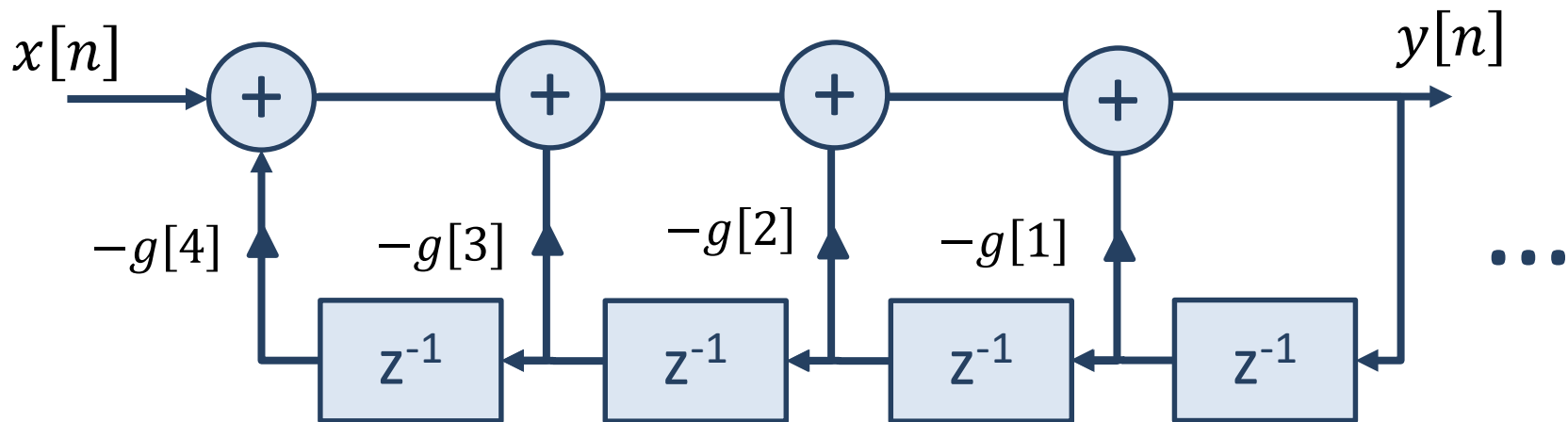
$$y[n] = x[n] - g[1]y[n - 1]$$



Implementing IIR Filters

■ IIR Direct Form

$$y[n] = x[n] - \sum_{m=1}^{M-1} g[m]y[n-m]$$



Implementing IIR Filters

■ Two ways to look at general IIR filters

■ Convolution perspective

$$y[n] + \sum_{m=1}^{M-1} g[m]y[n-m] = \sum_{k=1}^{M-1} h[k]x[n-k]$$

■ Filtering perspective

$$\frac{Y(z)}{X(z)} = \frac{\sum_{m=0}^{M-1} h[m]z^{-m}}{1 + \sum_{m=1}^{M-1} g[m]z^{-m}}$$

Implementing IIR Filters

■ Two ways to look at general IIR filters

■ Convolution perspective

$$y[n] = \sum_{k=1}^{M-1} h[k]x[n-k] - \sum_{m=1}^{M-1} g[m]y[n-m]$$

■ Filtering perspective

$$\frac{Y(z)}{X(z)} = \frac{\sum_{m=0}^{M-1} h[m]z^{-m}}{1 + \sum_{m=0}^{M-1} g[m]z^{-m}}$$

Implementing IIR Filters

■ Two ways to look at IIR filters with only recursive components

■ Convolution perspective

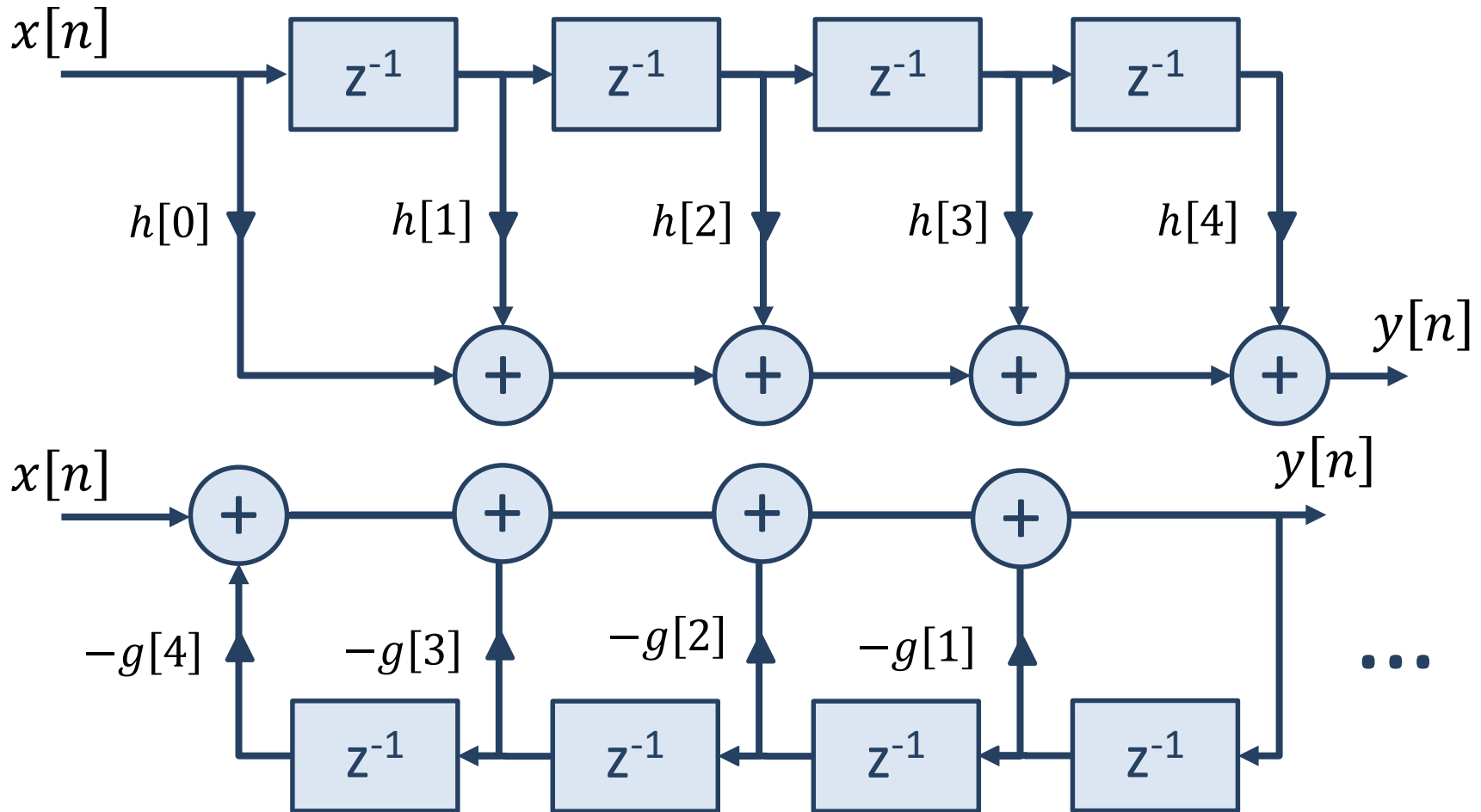
$$y[n] = x[n] - \sum_{m=1}^{M-1} g[m]y[n-m]$$

■ Filtering perspective

$$\frac{Y(z)}{X(z)} = \frac{\sum_{m=0}^{M-1} h[m]z^{-m}}{1 + \sum_{m=1}^{M-1} g[m]z^{-m}}$$

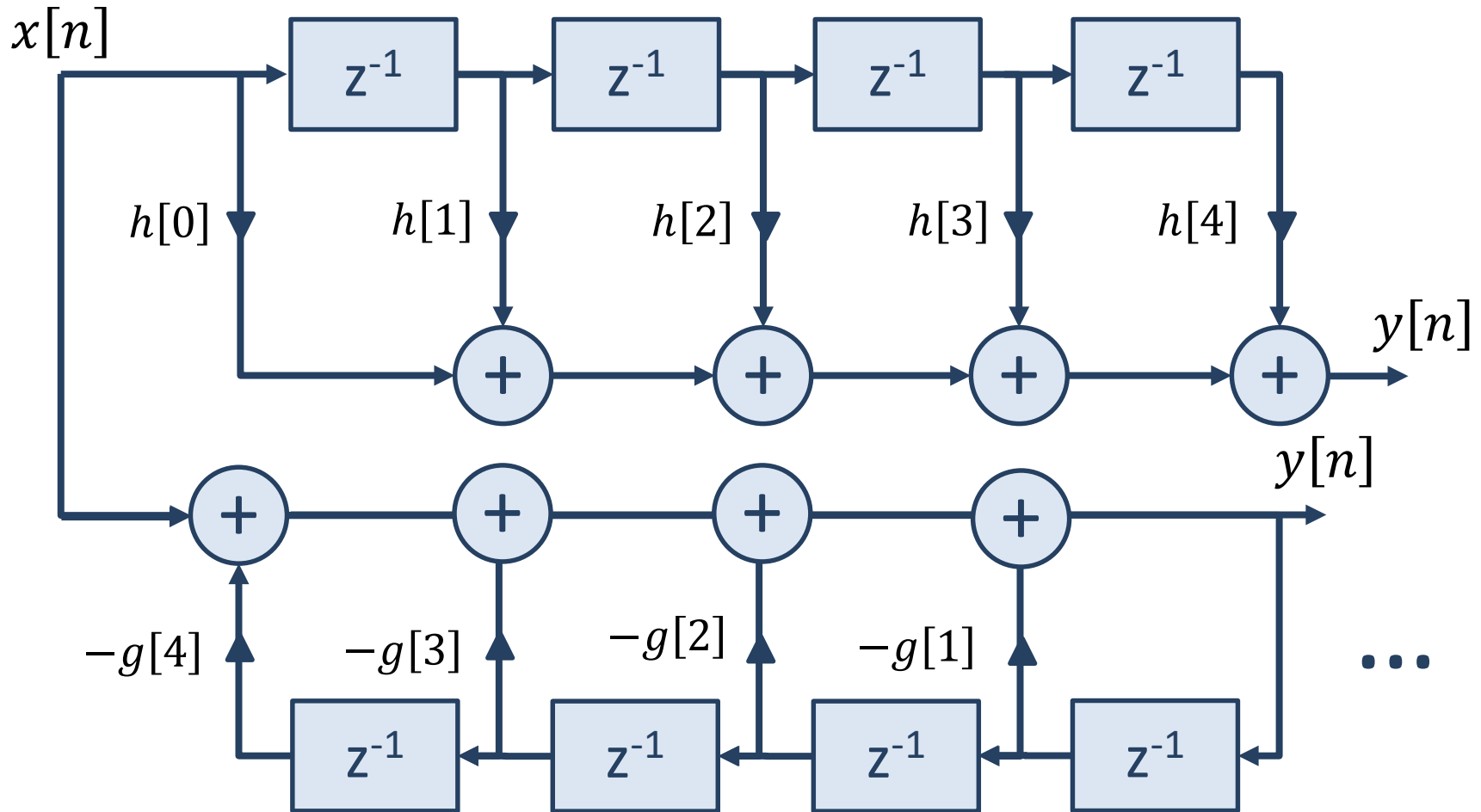
Implementing IIR Filters

■ IIR Direct Form



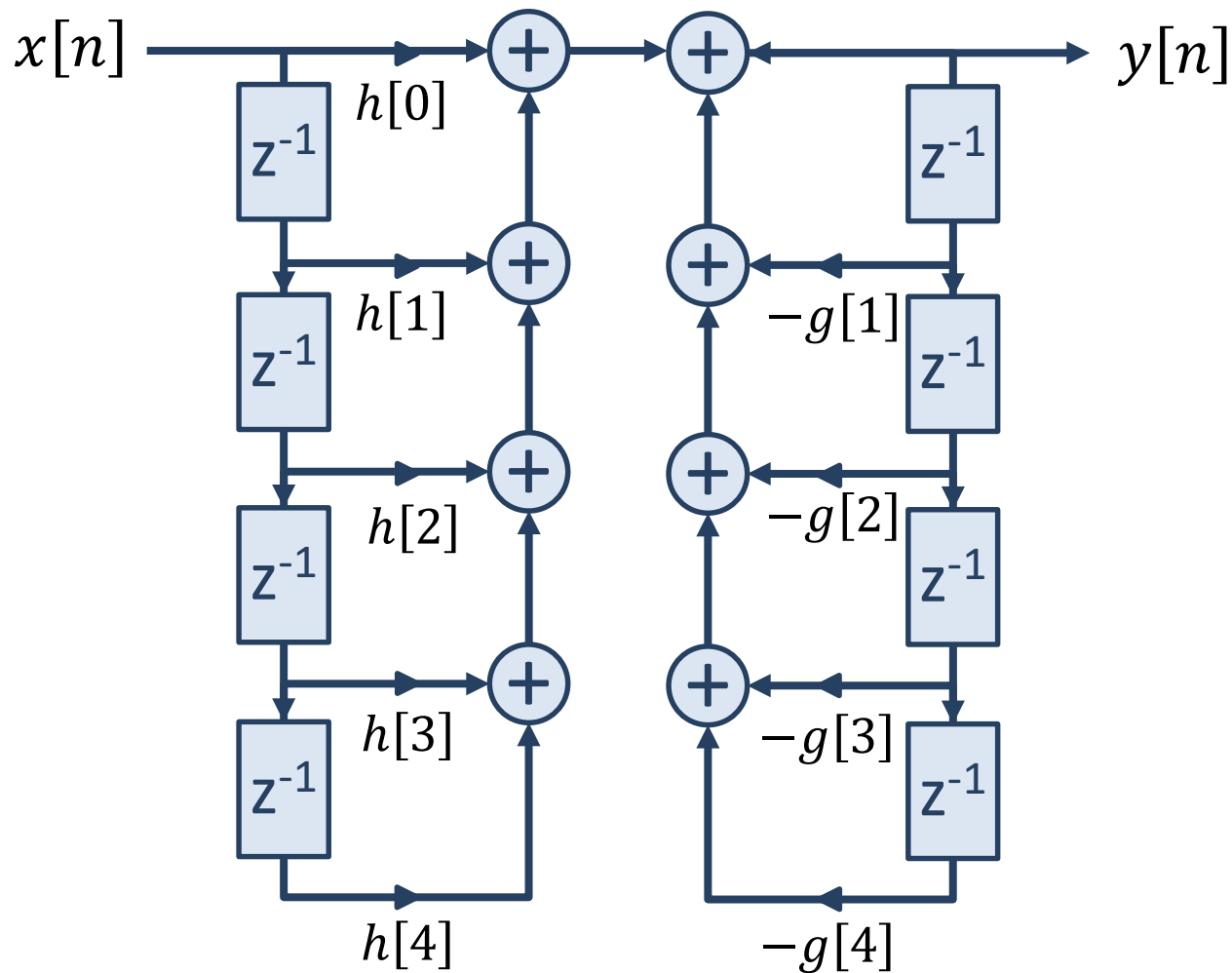
Implementing IIR Filters

■ IIR Direct Form



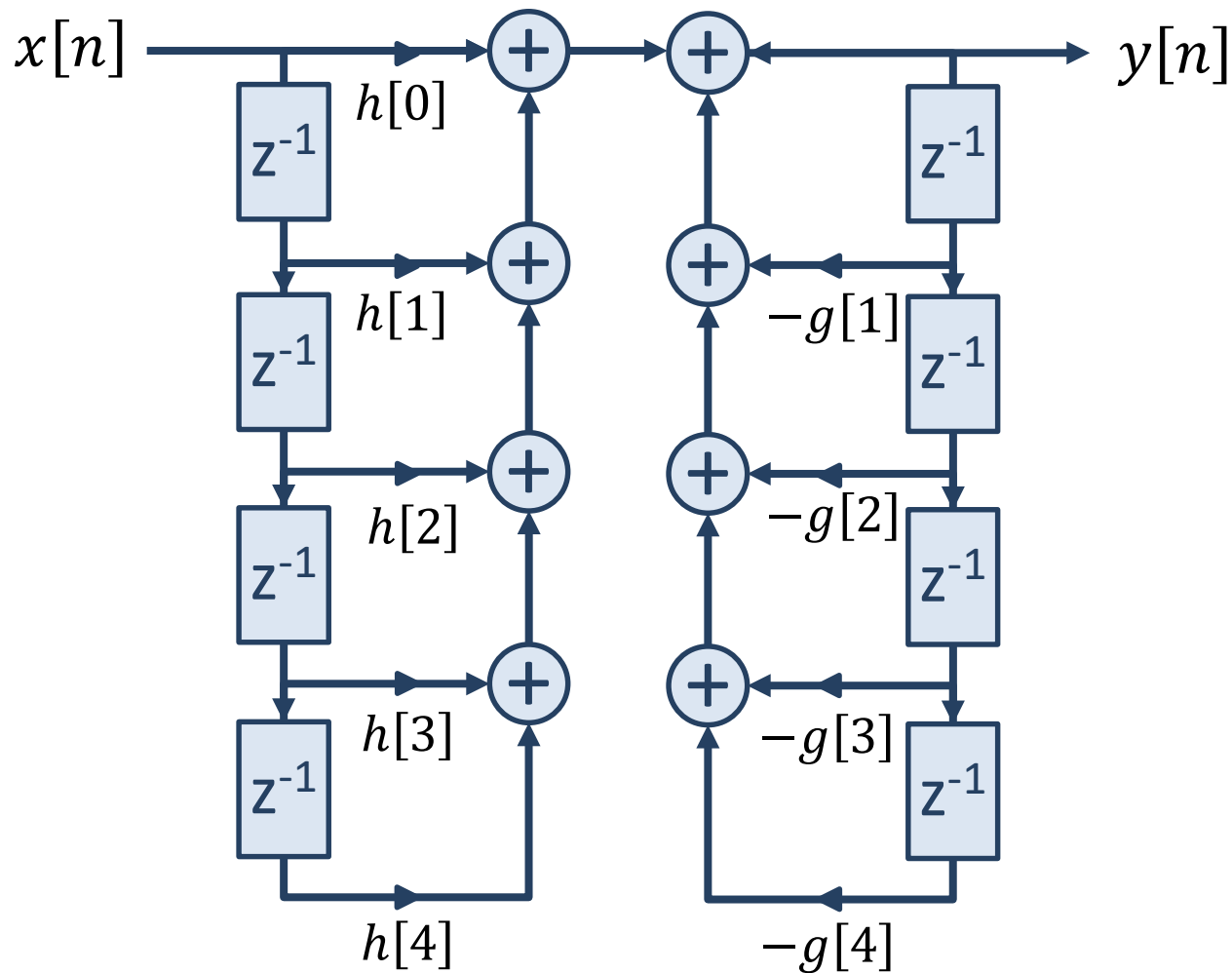
Implementing IIR Filters

■ IIR Direct Form



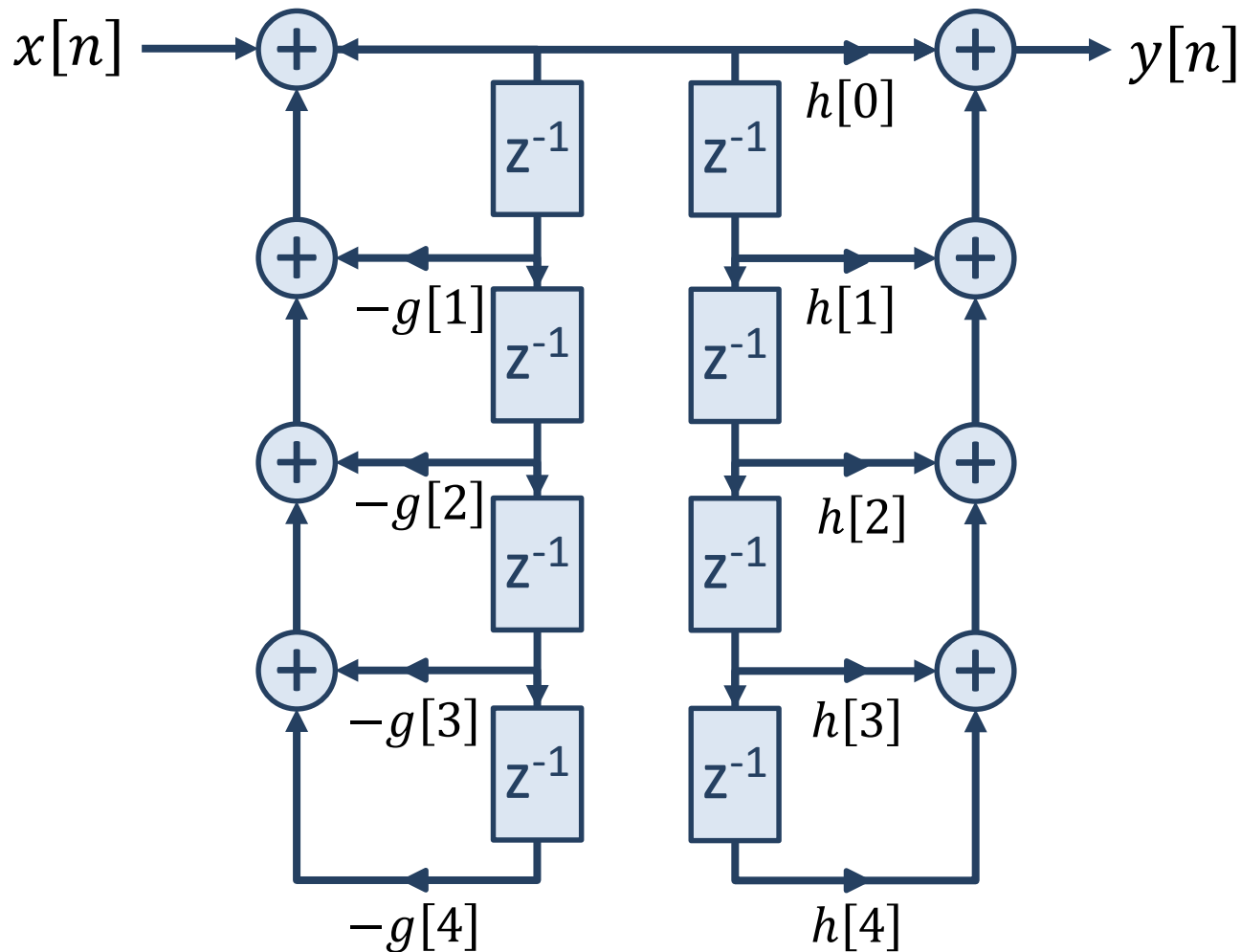
Implementing IIR Filters

■ IIR Direct Form I



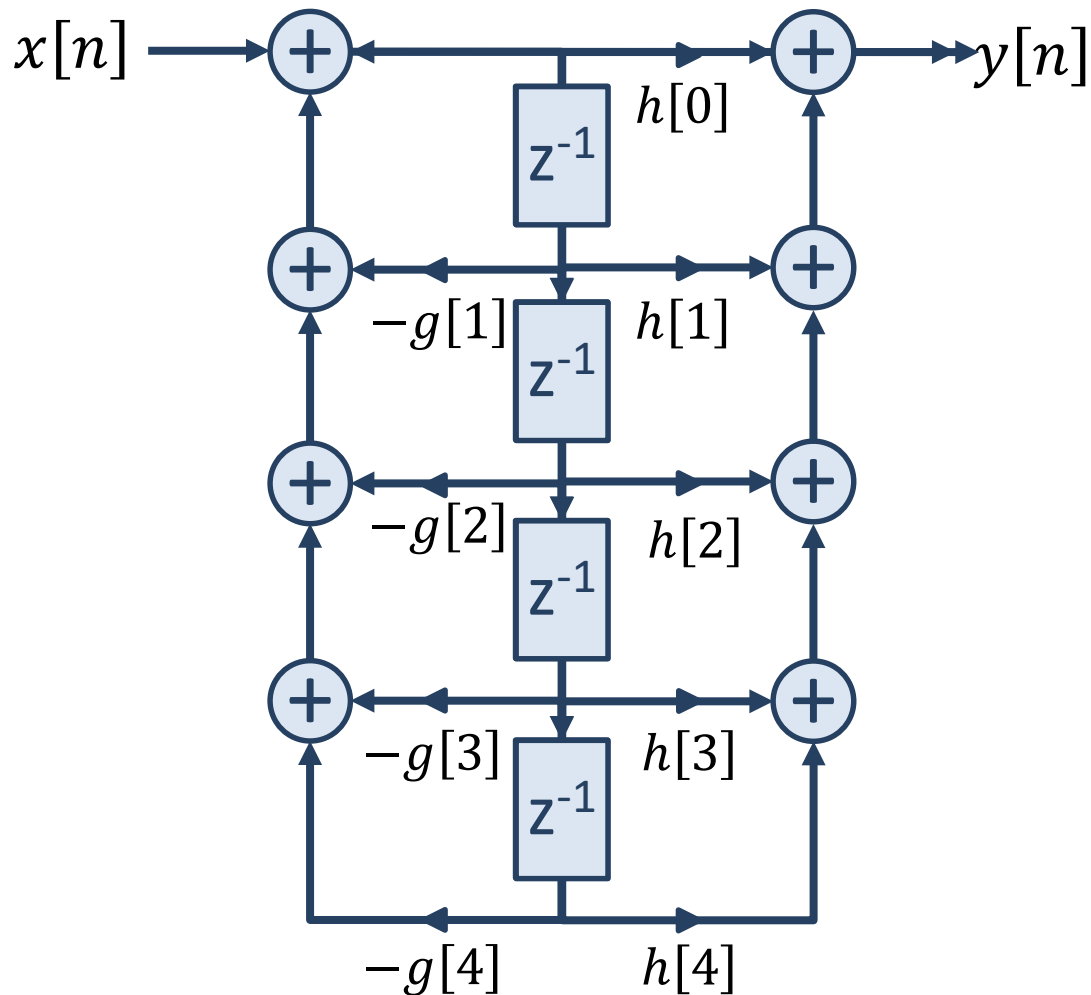
Implementing IIR Filters

■ IIR Direct Form II



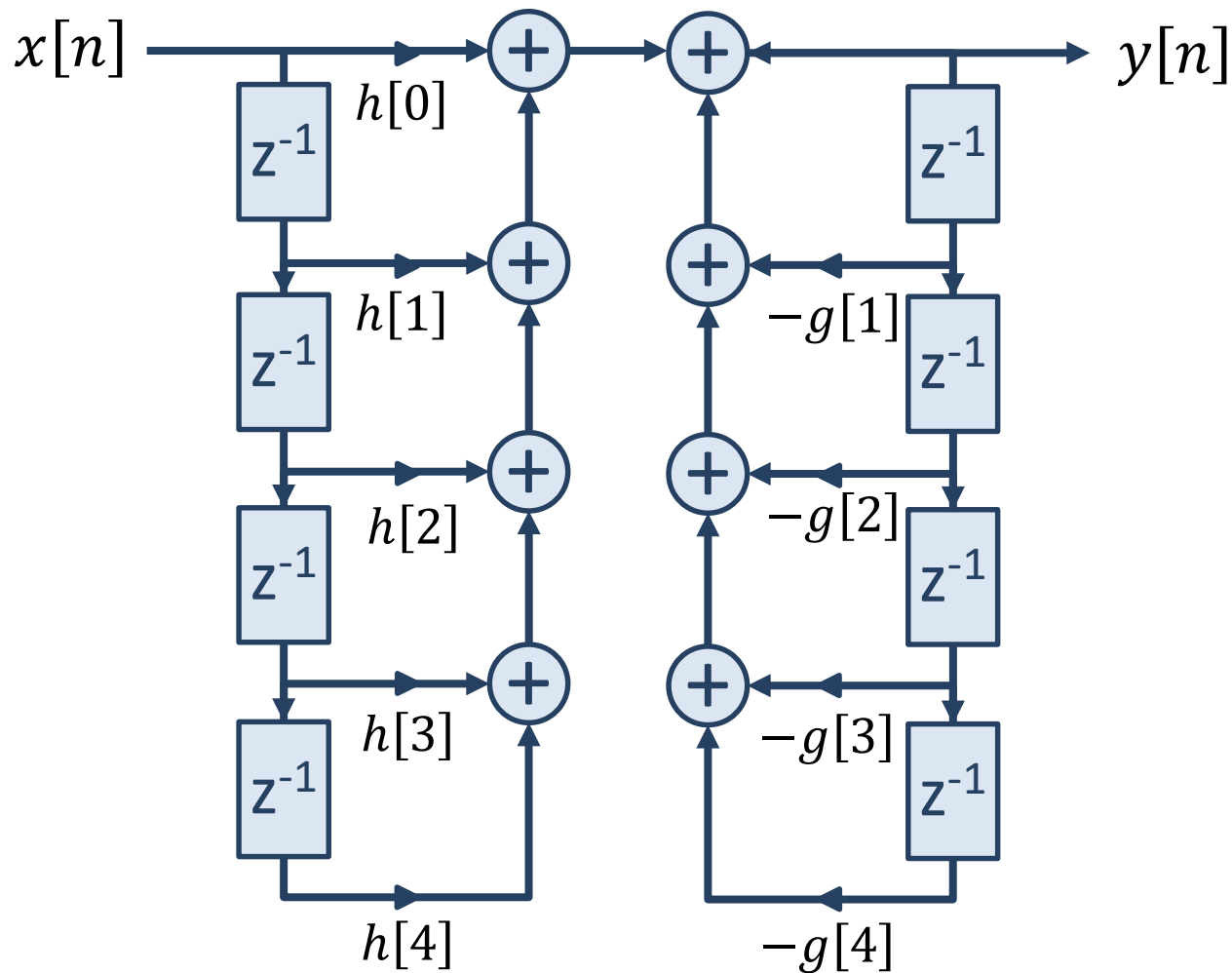
Implementing IIR Filters

■ IIR Direct Form II



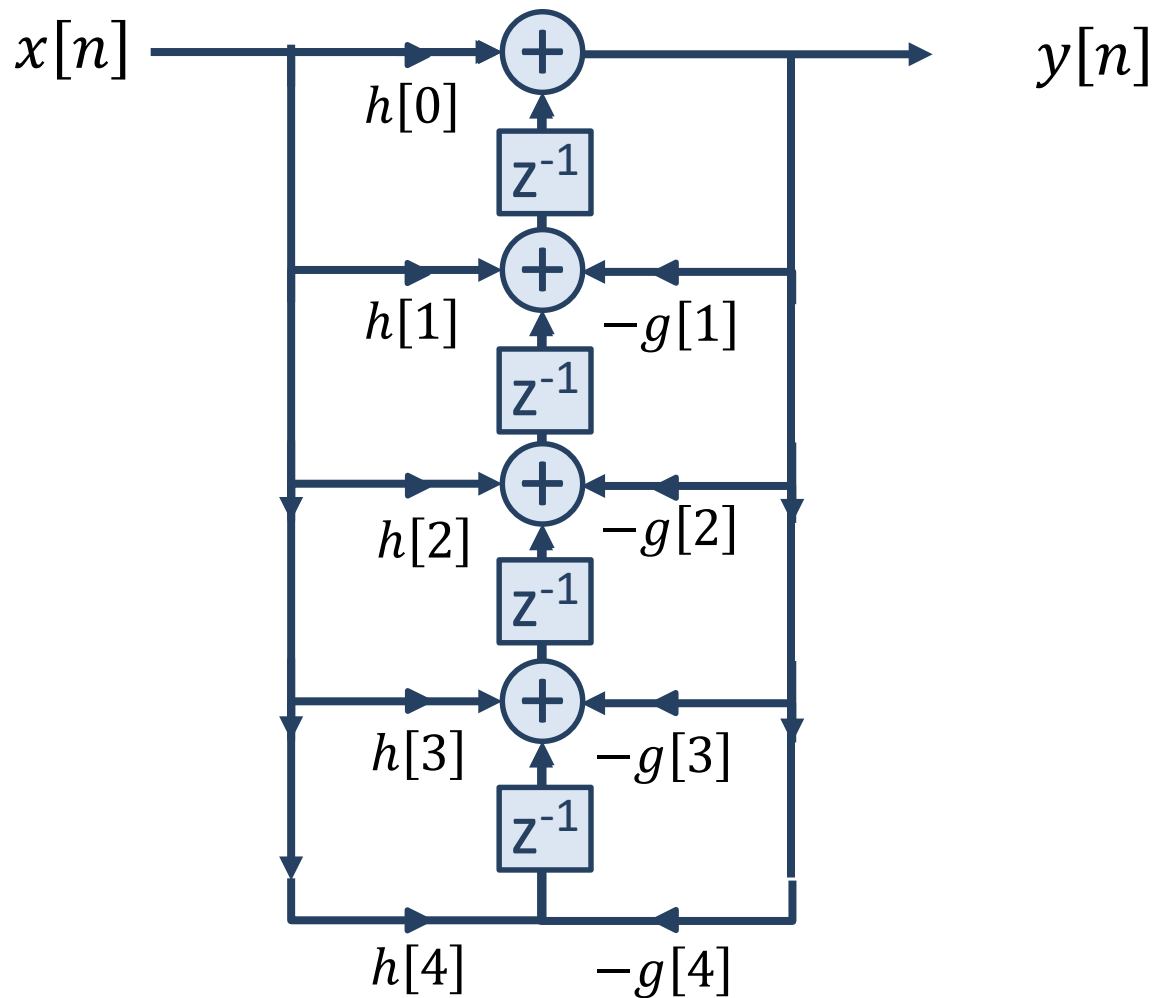
Implementing IIR Filters

■ IIR Direct Form I



Implementing IIR Filters

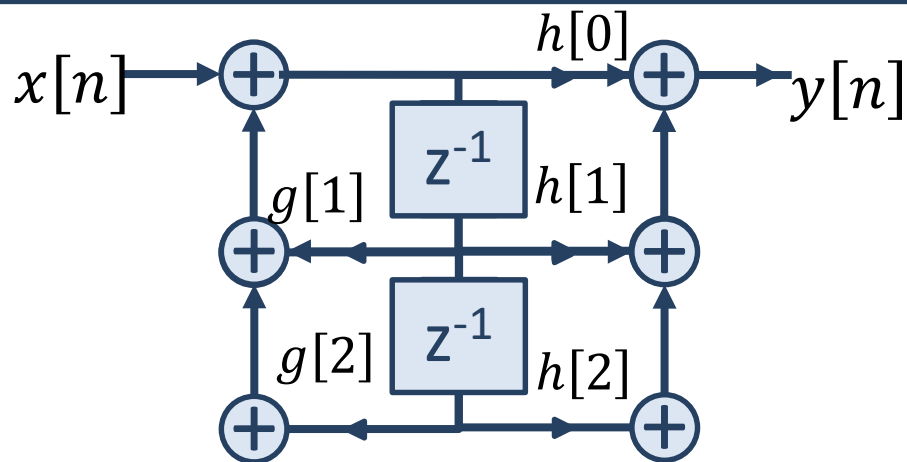
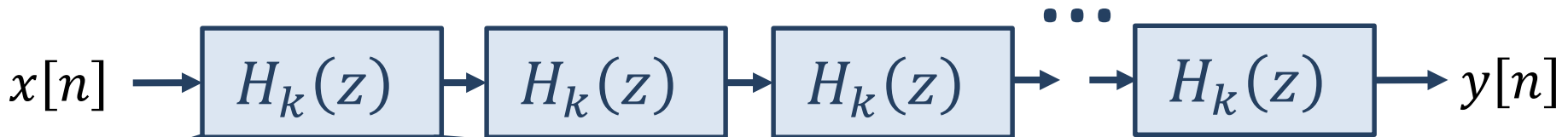
■ Transposed IIR Direct Form II



Implementing FIR Filters

■ IIR Cascade Form

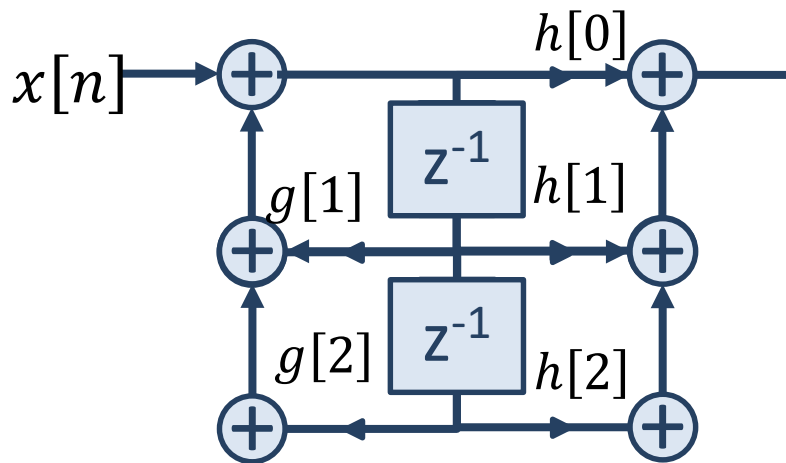
$$Y(z) = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing FIR Filters

■ IIR Cascade Form

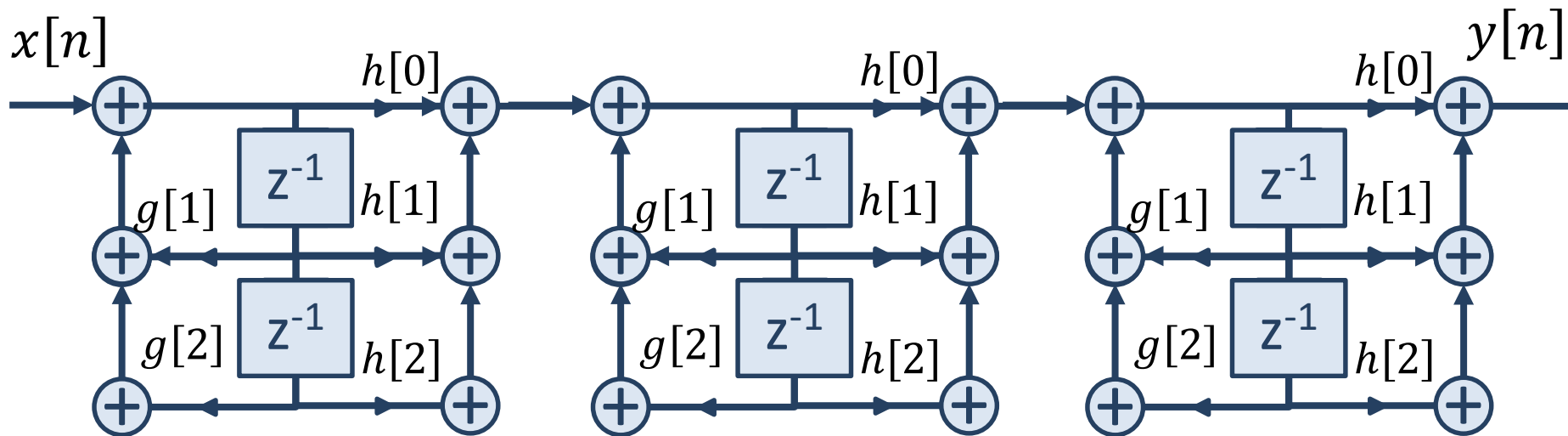
$$Y(z) = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing FIR Filters

■ IIR Cascade Form

$$Y(z) = X(z) \sum_{m=0}^{M-1} h[m]z^{-m} = X(z) \prod_{k=1}^K H_k(z)$$



Implementing IIR Filters

■ Parallel Form

$$H(z) = C + \sum_{m=0}^{M-1} \frac{a[m]}{1 - p_m z^{-1}}$$

