Lecture 11: Sampling

Foundations of Digital Signal Processing

Outline

- Sampling
- Sampling in Time = ??? in Frequency
- The Nyquist-Shannon Sampling Theorem
- Continuous-time Reconstruction / Interpolation
- Aliasing

News

- No Homework This Week
 - Yay!
- Homework #5
 - Due <u>next week</u>
 - Submit via canvas
 - Short-ish assignment
- Coding Problem #3
 - Due <u>next week</u>
 - Submit via canvas

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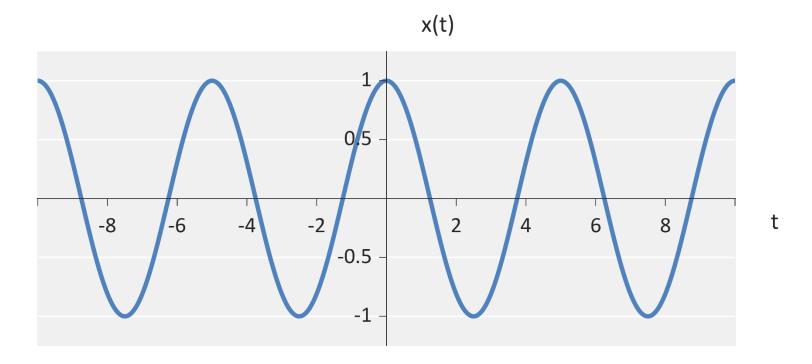
- Sampling
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Question: What is sampling?

Fourier Transform

What is the sampling of

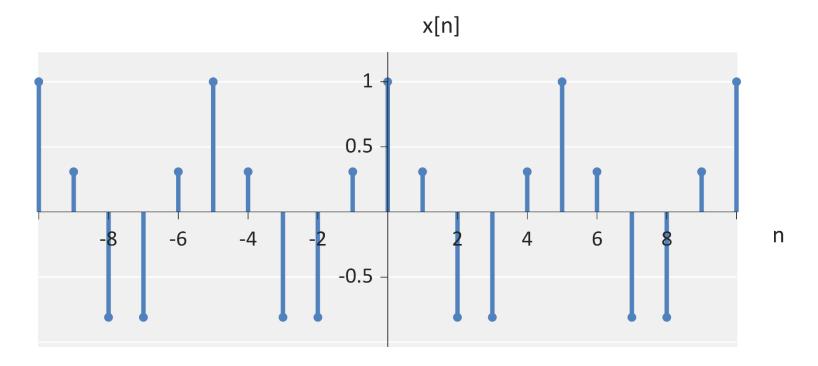
•
$$x(t) = \cos\left(\frac{2\pi}{5}t\right)$$



Fourier Transform

What is the sampling of

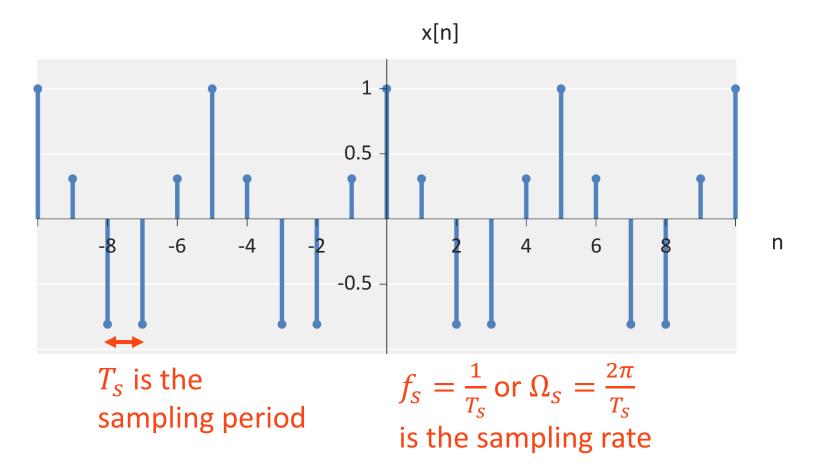
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$$x[n] = \cos\left(\frac{2\pi}{5}n\right)$$



Fourier Transform

What is the sampling of

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Question: Can I preserve all information when I sample?

Lecture 11: Sampling

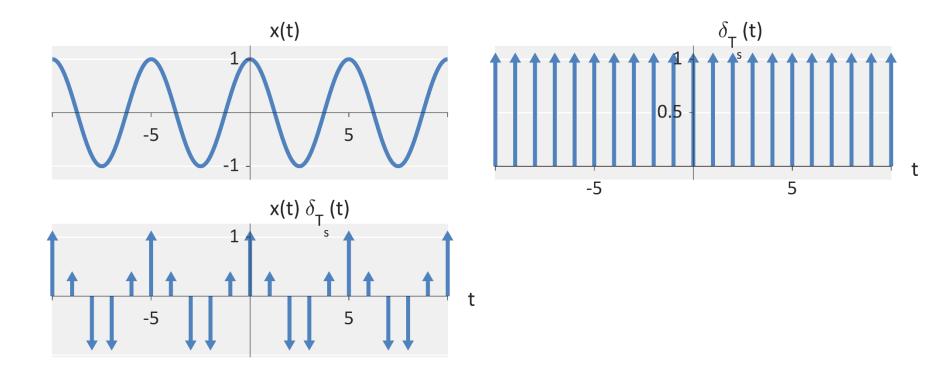
Foundations of Digital Signal Processing

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- Question: What happens in frequency when I sample?
- Sampling: Multiplying by train of pulses

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- Question: What happens in frequency when I sample?
- Sampling: Multiplying by train of pulses
 - Definition of a pulse train:

$$\delta_{T_S}(t) = \sum_{k=-\infty}^{\infty} \delta(t - kT_S)$$

- Question: What happens in frequency when I sample?
- Sampling: Multiplying by train of pulses
 - Sampled signal:

$$x_{S}(t) = x(t)\delta_{T_{S}}(t) = x(t)\sum_{n=-\infty}^{\infty} \delta(t - nT_{S})$$

$$= \sum_{n=-\infty}^{\infty} x(t)\delta(t - nT_{S})$$

$$= \sum_{n=-\infty}^{\infty} x(nT_{S})\delta(t - nT_{S})$$

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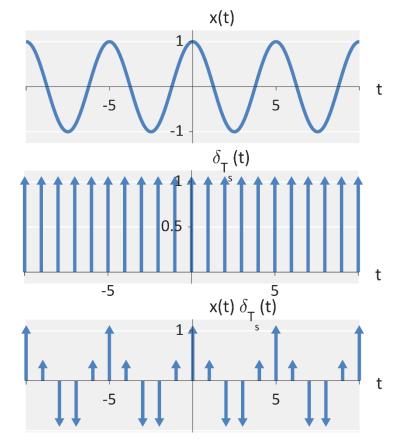
$$= \sum_{n=-\infty}^{\infty} x[n]\delta(t - nT_{S})$$

- Question: What happens in frequency when I sample?
- Sampling: Multiplying by train of pulses
 - Sampled signal:

$$x_{S}(t) = x(t)\delta_{T_{S}}(t)$$

$$= \sum_{n=-\infty}^{\infty} x(kT_{S})\delta(t - nT_{S})$$

$$x(nT_{S}) = x[n]$$



$$x_s(t) = x(t)\delta_{T_s}(t)$$

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$$X_{S}(\Omega) = \frac{1}{2\pi} [X(\Omega) * \mathcal{F}\{\delta_{T_{S}}(t)\}]$$

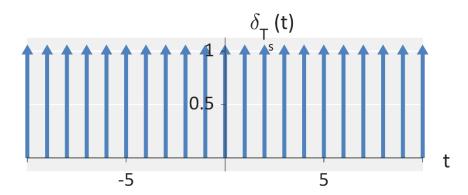
Question: So what happens in the frequency domain?

$$x_{s}(t) = x(t)\delta_{T_{s}}(t)$$

$$X_{s}(\Omega) = \frac{1}{2\pi} \left[X(\Omega) * \mathcal{F} \{ \delta_{T_{s}}(t) \} \right]$$

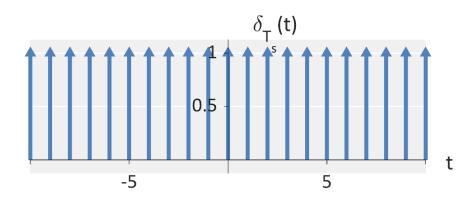
Question: What is the Fourier transform of a pulse train???

- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series...
 - First, what is the fundamental angular frequency?

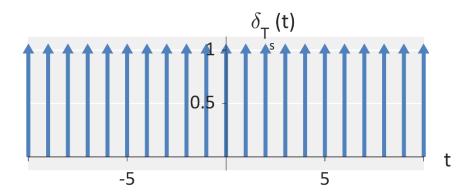


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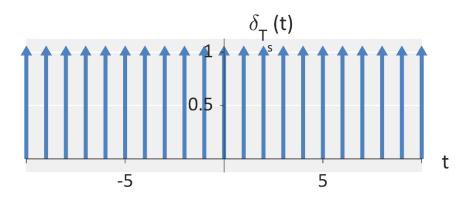
$$\Omega_S = \frac{2\pi}{T_S}$$



- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series...
 - Second, how do I express any one period of the signal?



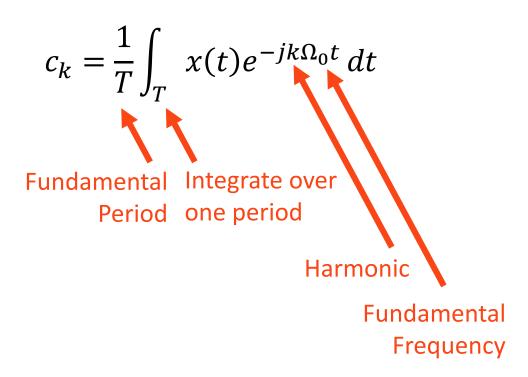
- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series...
 - Second, how do I express any one period of the signal?
 - One period of $x(t) = \delta(t)$



- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series...
 - Second, solve the Fourier series equation.

$$c_k = \frac{1}{T} \int_T x(t) e^{-jk\Omega_0 t} dt$$

- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series...
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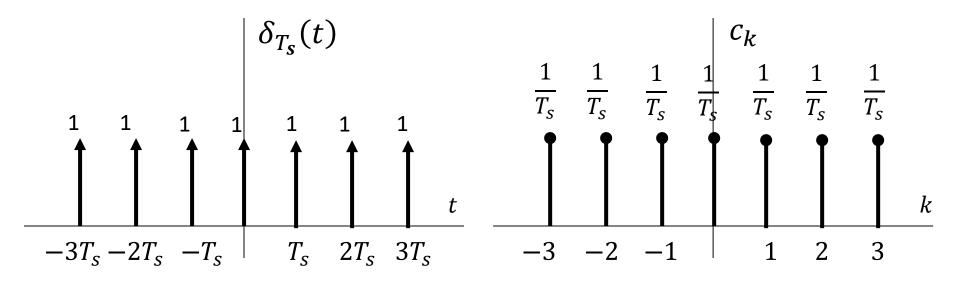
$$= \frac{1}{T_s} \int_{T_s} \delta(t) e^{-jk\Omega_s t} dt$$

$$= \frac{1}{T_s} \int_{T_s} e^{-jk\Omega_s(0)} dt$$

$$c_k = \frac{1}{T_s} = f_s = \frac{\Omega_s}{2\pi} \quad \text{for all } k$$

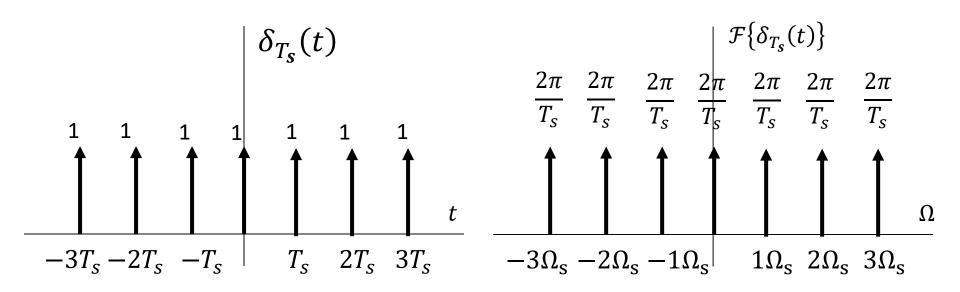
- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series.

$$\delta_{T_S}(t) \qquad \qquad \qquad \qquad c_k = c[k] = \frac{1}{T_S}$$



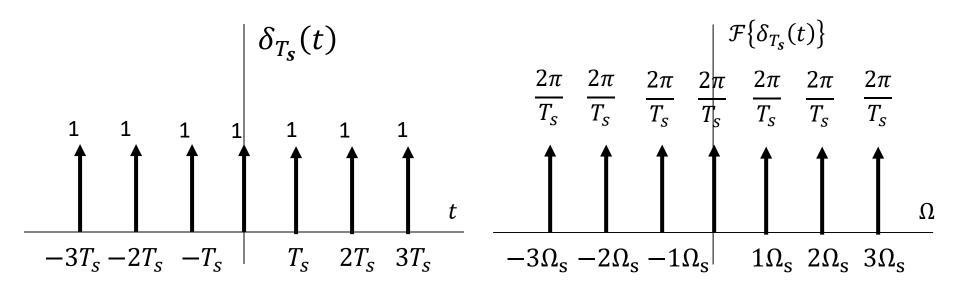
- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series.

$$\delta_{T_{S}}(t) \qquad \qquad \frac{2\pi}{T_{S}}\delta_{\Omega_{S}}(\Omega)$$



- How do we compute $\mathcal{F}\{\delta_{T_s}(t)\}$?
 - Consider the Fourier Series.





$$x_{S}(t) = x(t)\delta_{T_{S}}(t)$$

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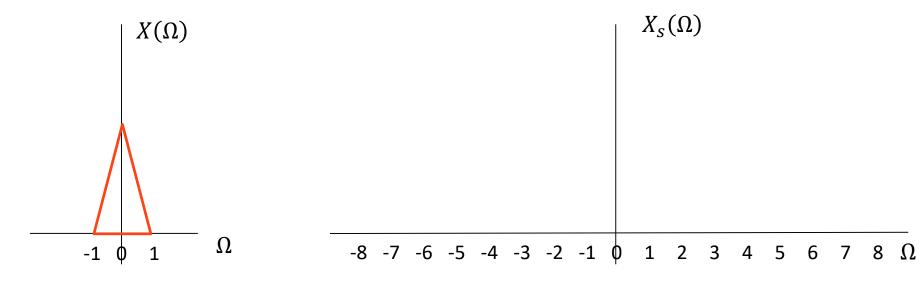
Question: What is happening here?

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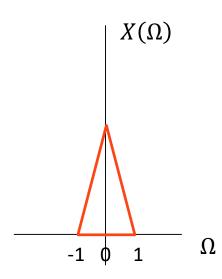
■ Sample at a rate of $\Omega_S = 4$

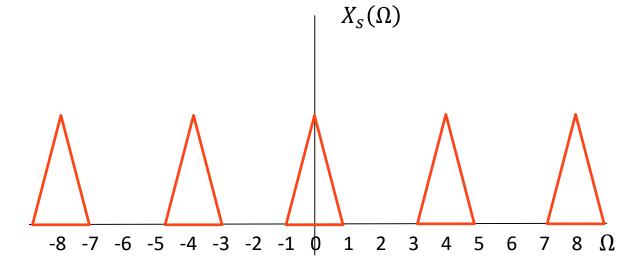


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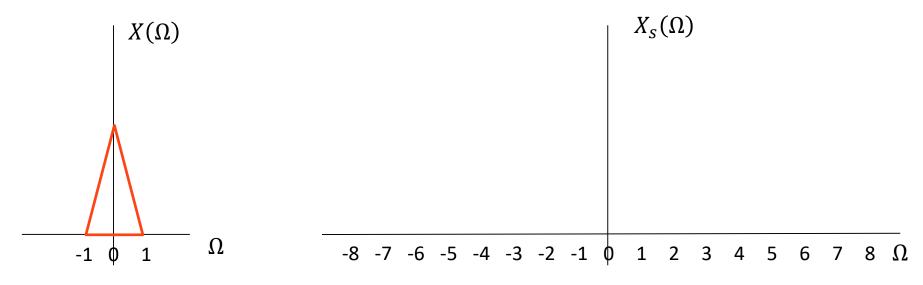




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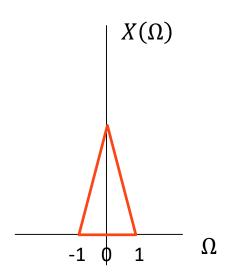
■ Sample at a rate of $\Omega_{\mathcal{S}}=2$

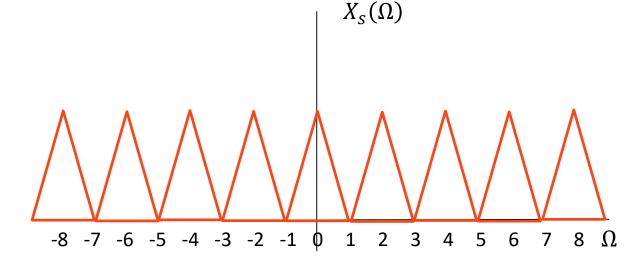


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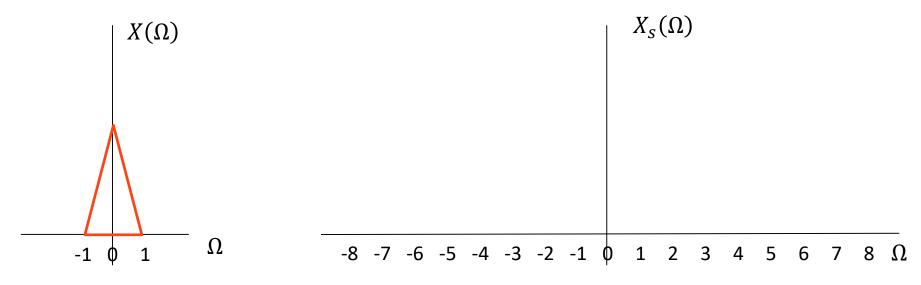




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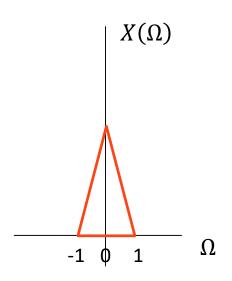
■ Sample at a rate of $\Omega_{S}=1$

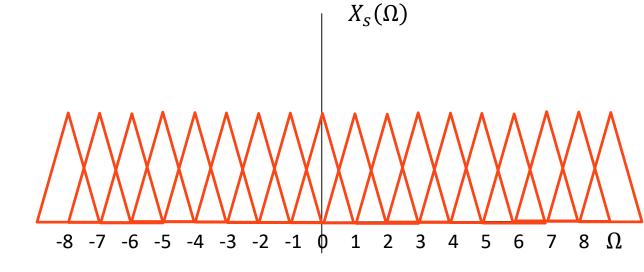


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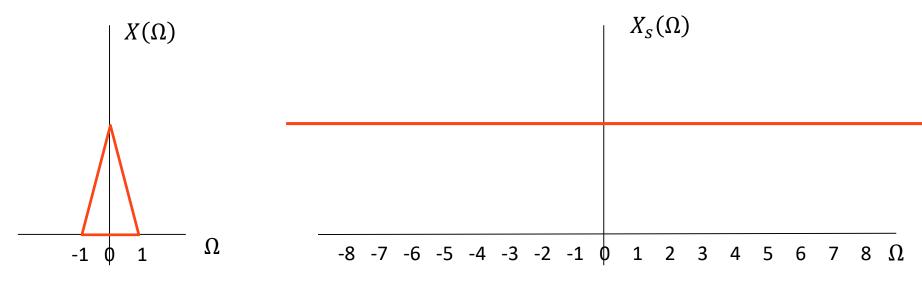




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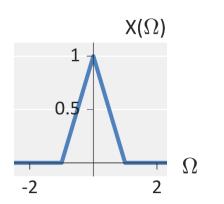
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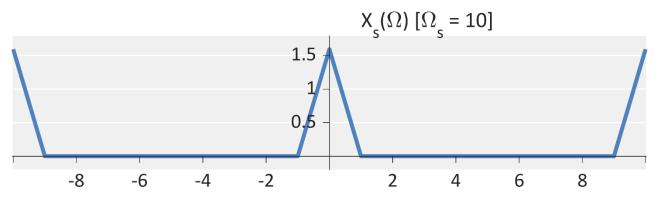
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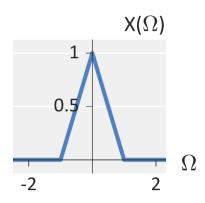


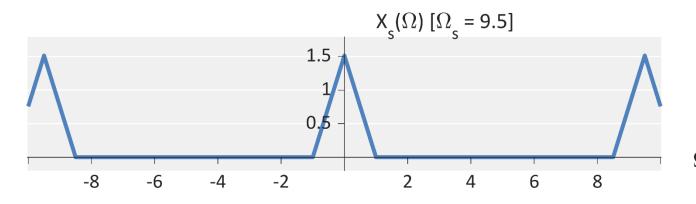


Ω

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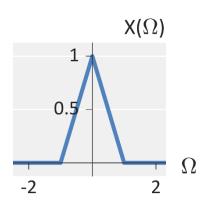
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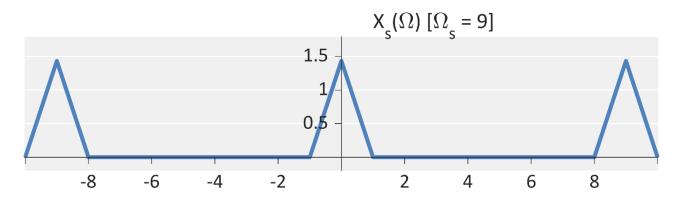




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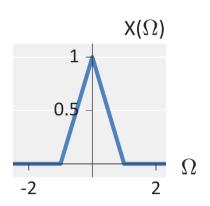
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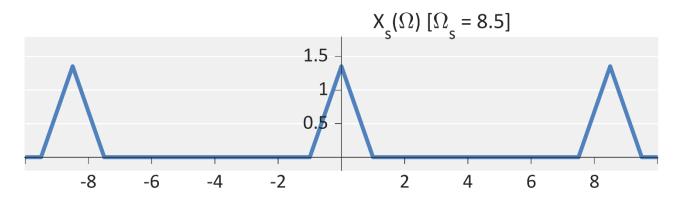




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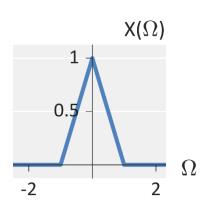
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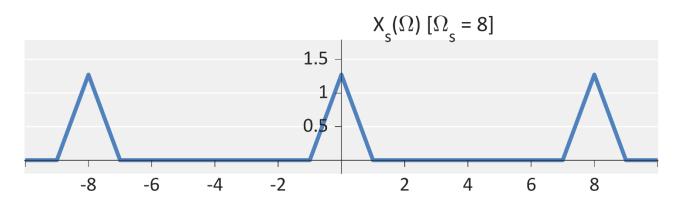




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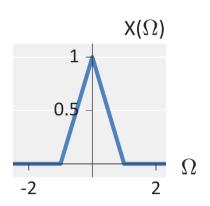
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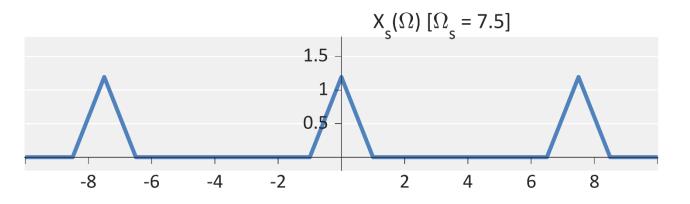




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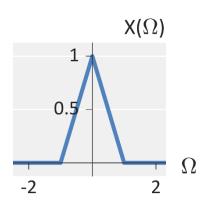
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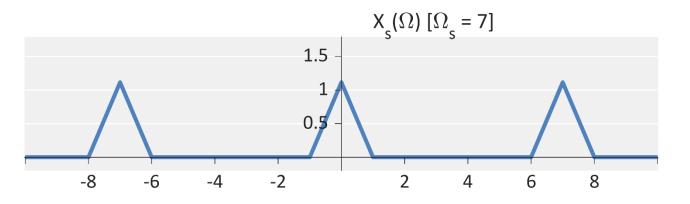




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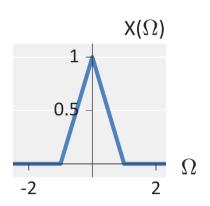
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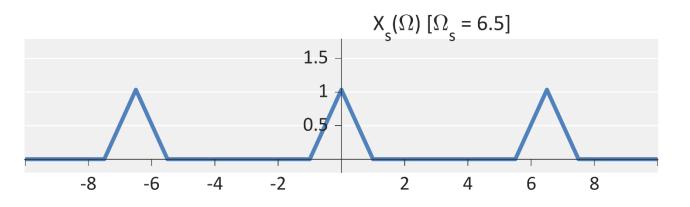




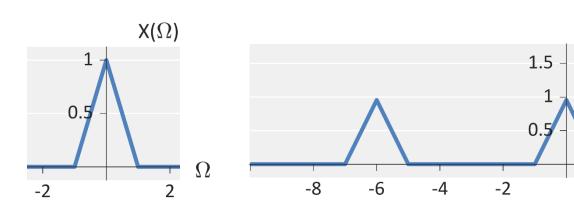
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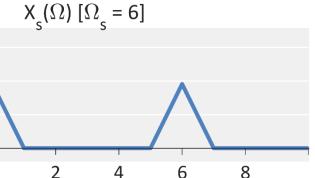
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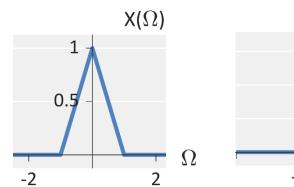
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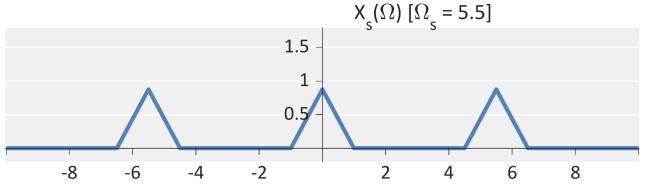




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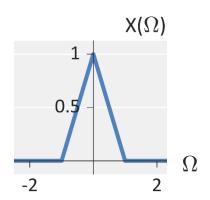
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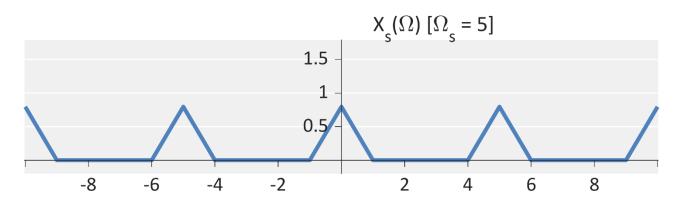




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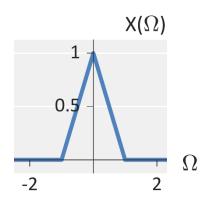
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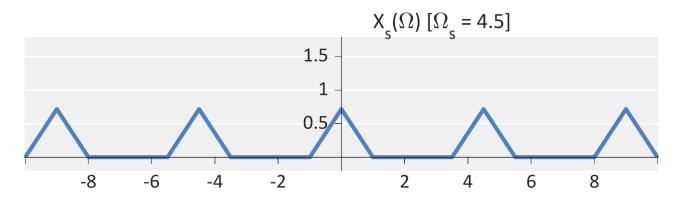




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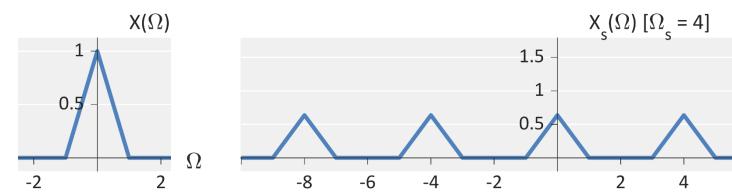
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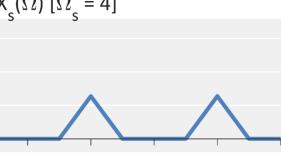




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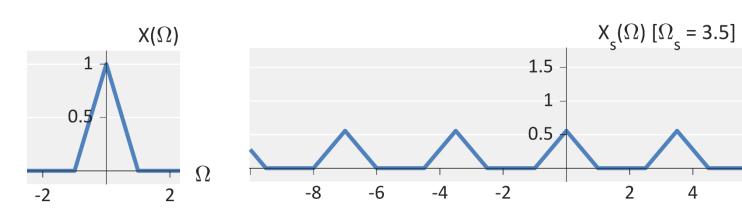
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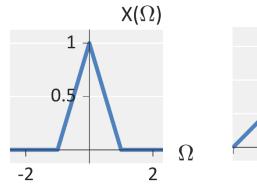
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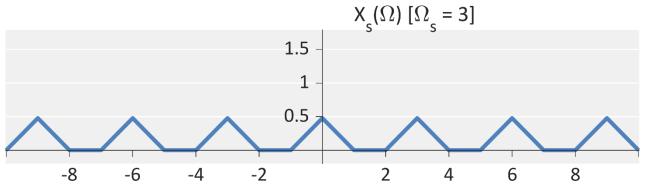
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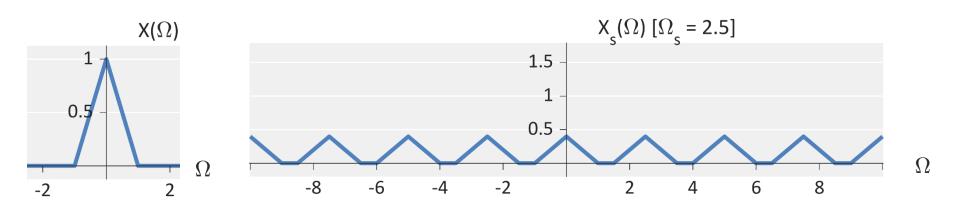
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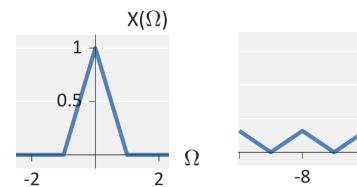


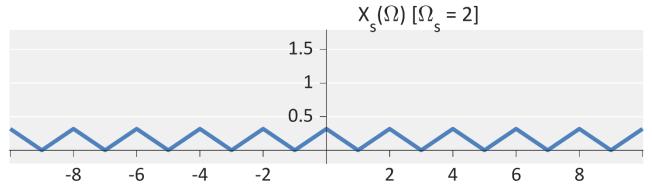
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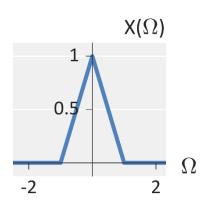
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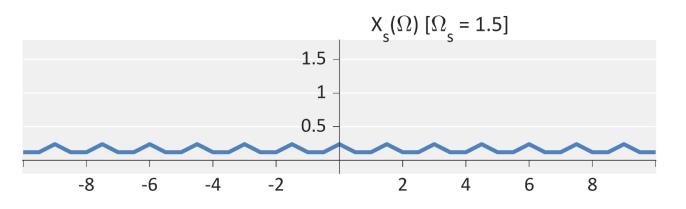
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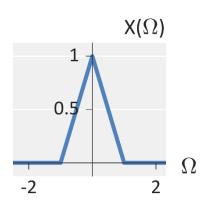


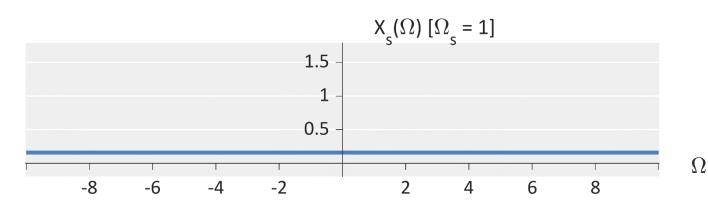
$$X_{S}(\Omega) = \frac{1}{T_{S}} \sum_{k=-\infty}^{\infty} X(\Omega - k\Omega_{S})$$



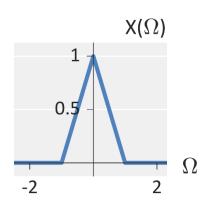


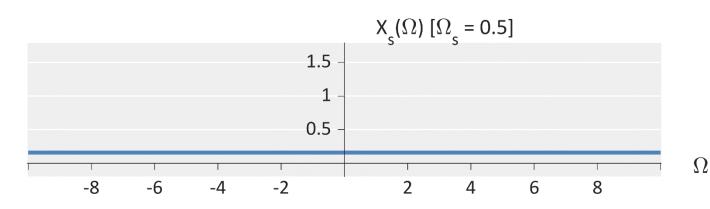
$$X_{S}(\Omega) = \frac{1}{T_{S}} \sum_{k=-\infty}^{\infty} X(\Omega - k\Omega_{S})$$





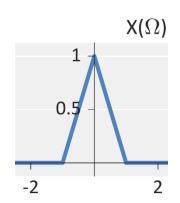
$$X_{S}(\Omega) = \frac{1}{T_{S}} \sum_{k=-\infty}^{\infty} X(\Omega - k\Omega_{S})$$

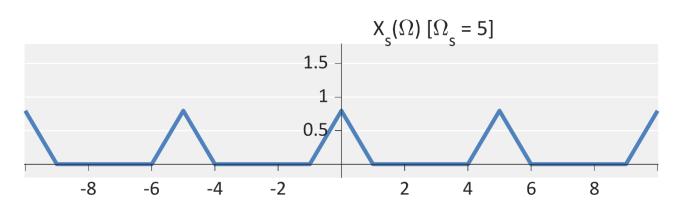




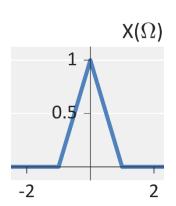
Question: Can I preserve all information when I sample?

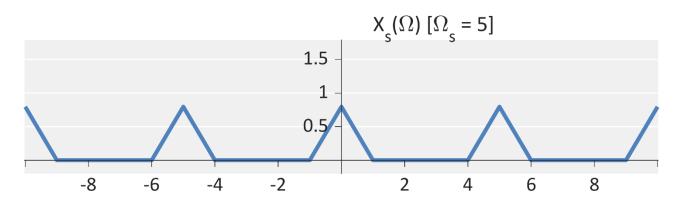
- Question: Can I preserve all information when I sample?
 - Yes!

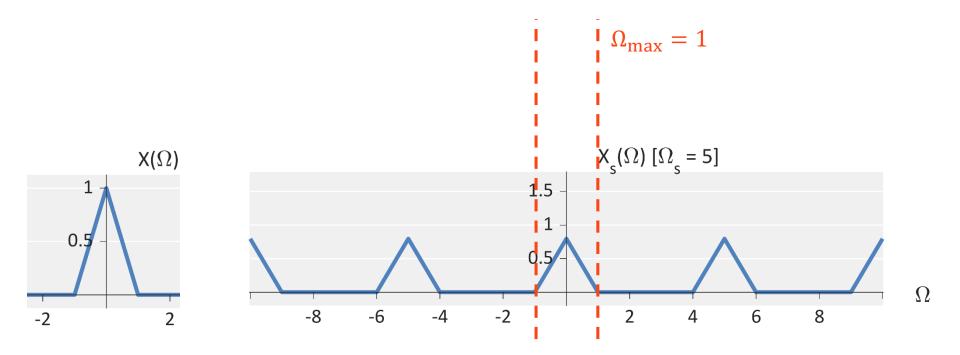


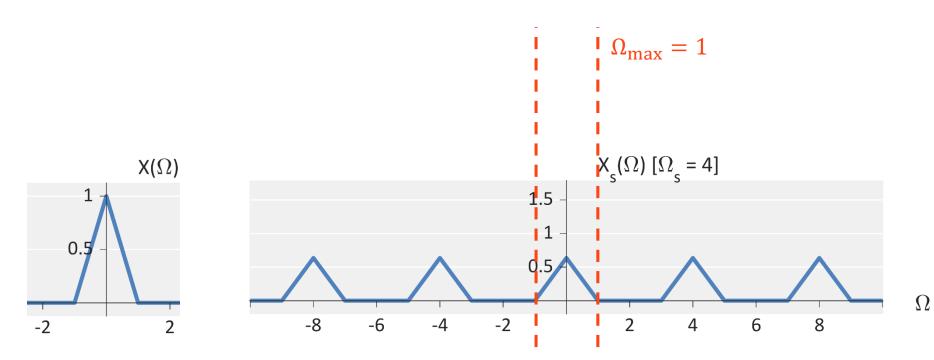


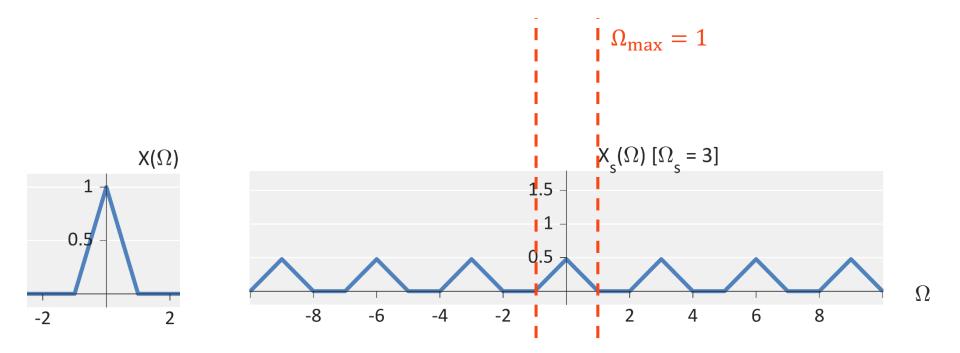
Question: How fast do I sample to preserve information?

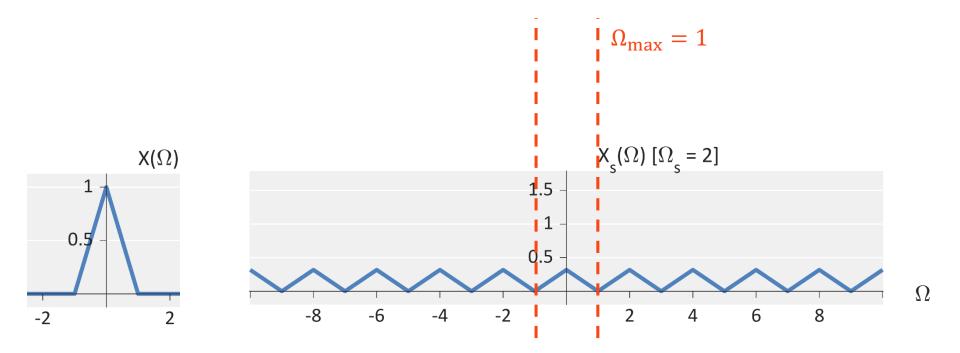






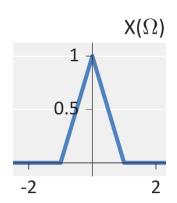


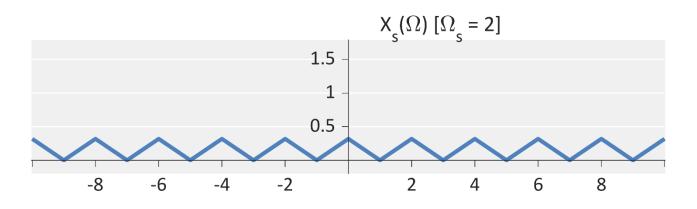




- Question: How fast do I sample to preserve information?
 - We need to sample twice as fast as the maximum frequency

$$\Omega_{\rm s} > 2\Omega_{\rm max}$$



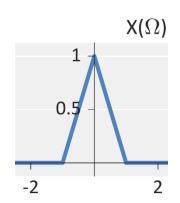


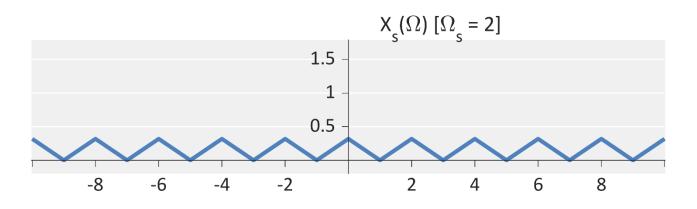
Question: How fast do I sample to preserve information?

We need to sample twice as fast as the maximum frequency

$$\Omega_{\rm s} > 2\Omega_{\rm max}$$
 $f_{\rm s} > 2f_{\rm max}$

Nyquist-Shannon Sampling Theorem





Lecture 11: Sampling

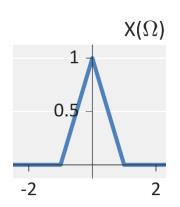
Foundations of Digital Signal Processing

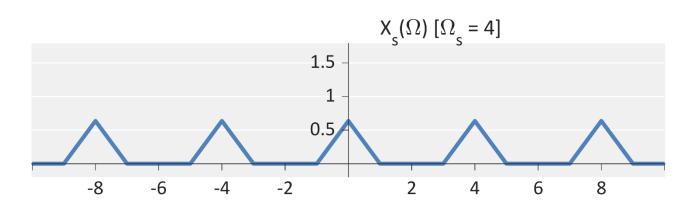
Outline

- Sampling
- Sampling in Time = ??? in Frequency
- The Nyquist-Shannon Sampling Theorem
- Continuous-time Reconstruction / Interpolation
- Aliasing

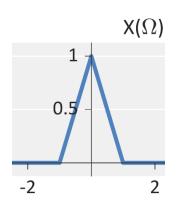
Question: How do I return to continuous—time?

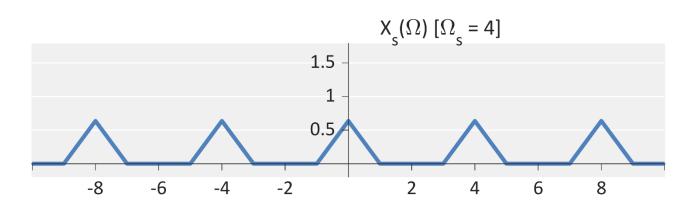






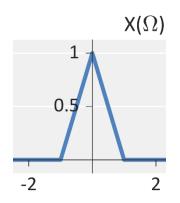
- Question: How do I return to continuous—time?
 - Filter: Low pass filter to keep $\Omega_s/2 \leq \Omega \leq \Omega_s/2$
 - Amplify: Amplify signal by T_s

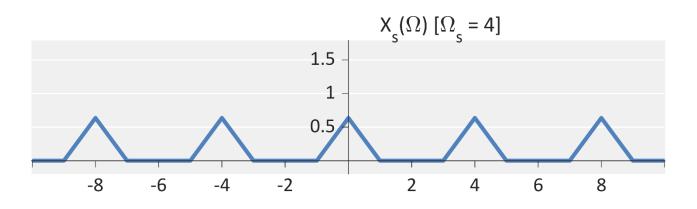




- Question: How do I return to continuous—time?
 - Filter: Low pass filter to keep $\Omega_s/2 \leq \Omega \leq \Omega_s/2$
 - **Amplify:** Amplify signal by T_s
 - Simplified: Multiply $X_S(\Omega)$ by

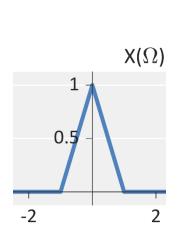
$$T_{\rm S}[u(\Omega + \Omega_{\rm S}/2) - u(\Omega - \Omega_{\rm S}/2)]$$

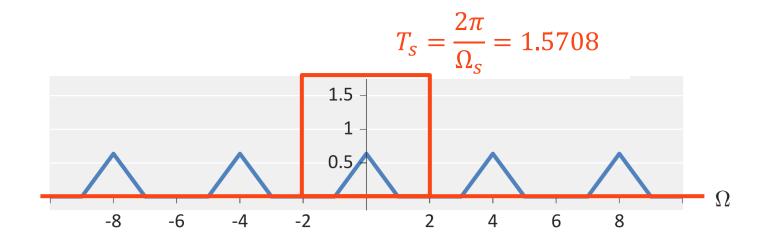




- Question: How do I return to continuous—time?
 - Filter: Low pass filter to keep $\Omega_s/2 \leq \Omega \leq \Omega_s/2$
 - **Amplify:** Amplify signal by T_s
 - Simplified: Multiply $X_S(\Omega)$ by

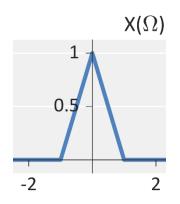
$$T_{\rm S}[u(\Omega + \Omega_{\rm S}/2) - u(\Omega - \Omega_{\rm S}/2)]$$

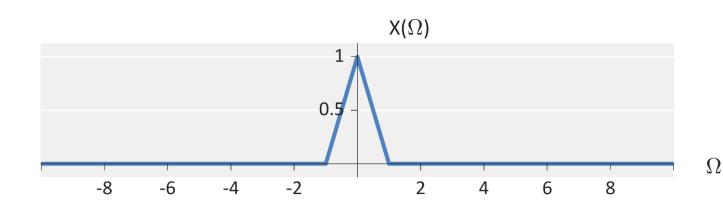




- Question: How do I return to continuous—time?
 - Filter: Low pass filter to keep $\Omega_s/2 \leq \Omega \leq \Omega_s/2$
 - **Amplify:** Amplify signal by T_s
 - Simplified: Multiply $X_S(\Omega)$ by

$$T_S[u(\Omega + \Omega_S/2) - u(\Omega - \Omega_S/2)]$$





Lecture 11: Sampling

Foundations of Digital Signal Processing

Outline

- Sampling
- Sampling in Time = ??? in Frequency
- The Nyquist-Shannon Sampling Theorem
- Continuous-time Reconstruction / Interpolation
- Aliasing

- Aliasing occurs when we do not satisfy the sampling theorem
- Question: What can happen when there is aliasing?

