

Lecture 12: Sampling, Aliasing, and the Discrete Fourier Transform

Foundations of Digital Signal Processing

Outline

- **Review of Sampling**
- The Nyquist-Shannon Sampling Theorem
- Continuous-time Reconstruction / Interpolation
- Aliasing and anti-Aliasing
- Deriving Transforms from the Fourier Transform
 - Discrete-time Fourier Transform, Fourier Series, Discrete-time Fourier Series
- The Discrete Fourier Transform

■ Homework #5

- Due this week
- Submit via canvas

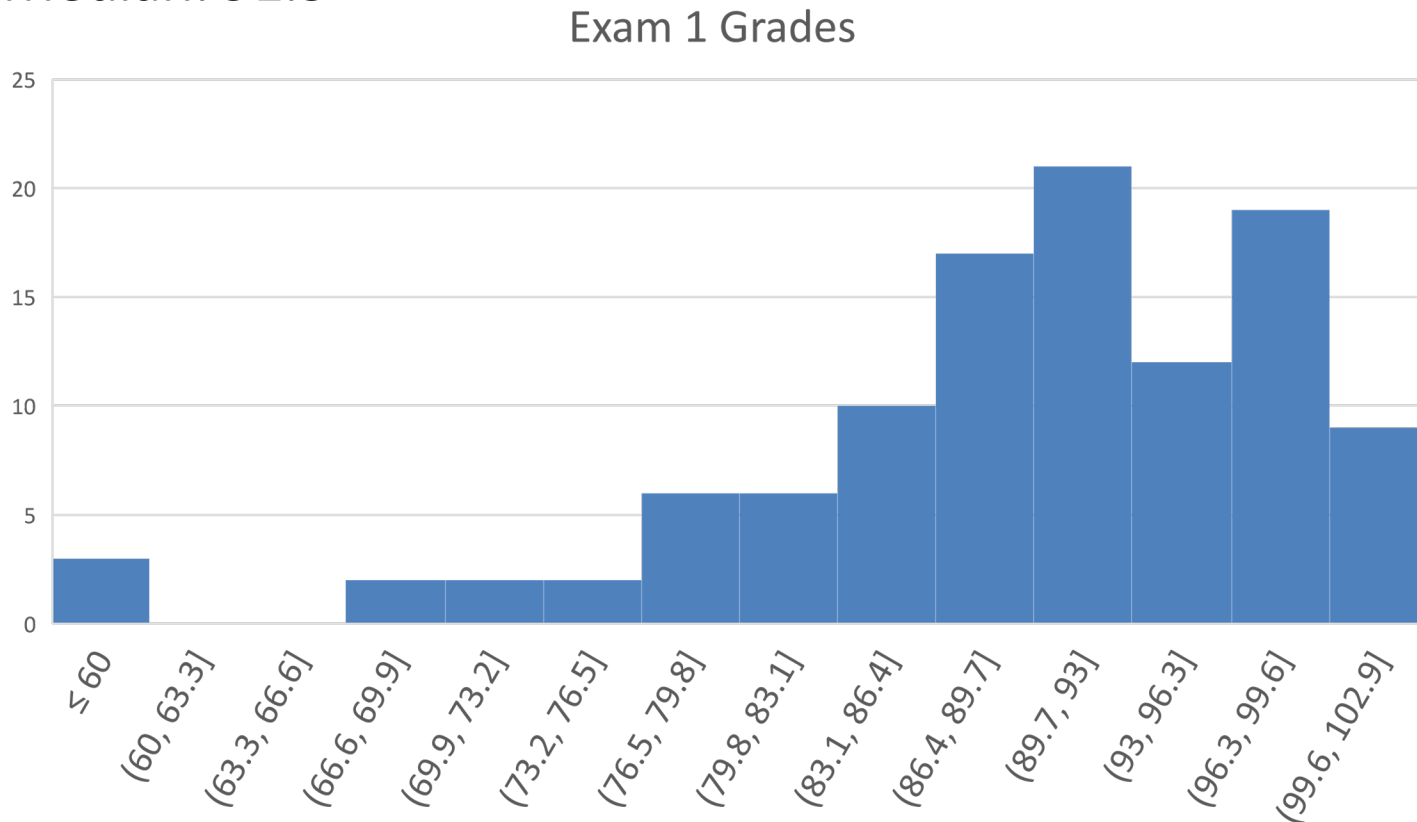
■ Coding Problem #4

- Due this week
- Submit via canvas

Exam 1 Grades

■ The class did exceedingly well

- Mean: 89.3
- Median: 91.5



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Sampling

■ Discrete-Time Fourier Transform

Sampling

■ Sampling

Discrete-Time Fourier Transform

- **Example:** Consider the DTFT signal

$$X(\omega) = e^{-\frac{j\omega\pi}{8}} \sum_{k=-\infty}^{\infty} u\left(\omega + \frac{\pi}{2} - 2\pi k\right) - u\left(\omega + \frac{\pi}{4} - 2\pi k\right) \\ + u\left(\omega - \frac{\pi}{2} - 2\pi k\right) - u\left(\omega - \frac{\pi}{4} - 2\pi k\right)$$

- Sketch the magnitude of $X(\omega)$.

Discrete-Time Fourier Transform

- **Example:** Consider the DTFT signal

$$X(\omega) = e^{-\frac{j\omega\pi}{8}} \sum_{k=-\infty}^{\infty} u\left(\omega + \frac{\pi}{2} - 2\pi k\right) - u\left(\omega + \frac{\pi}{4} - 2\pi k\right) \\ + u\left(\omega - \frac{\pi}{2} - 2\pi k\right) - u\left(\omega - \frac{\pi}{4} - 2\pi k\right)$$

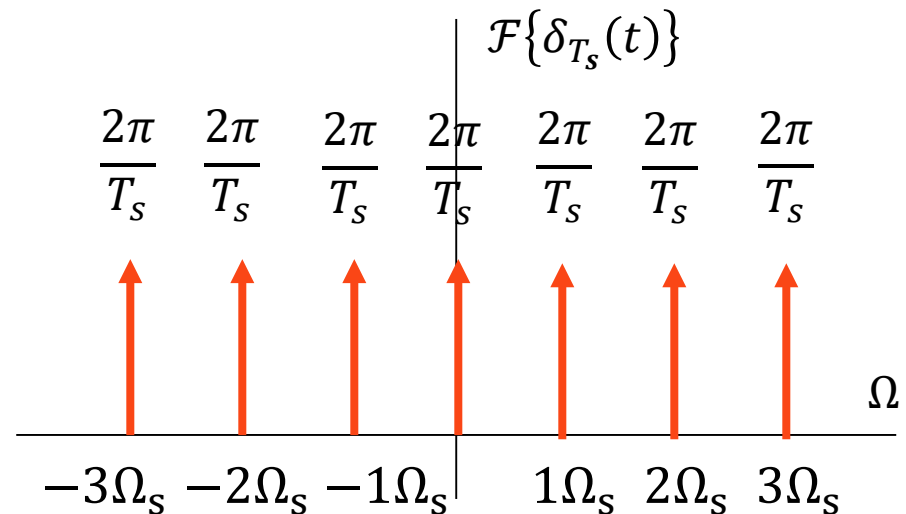
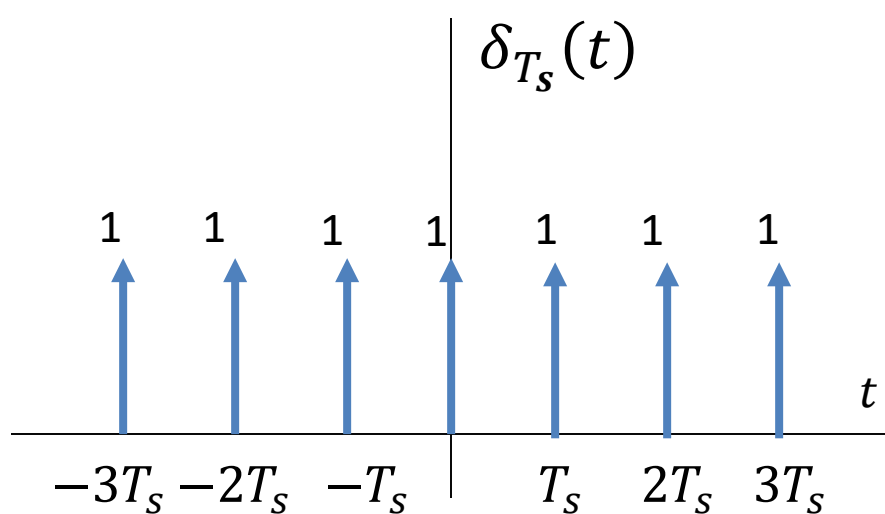
- Sketch the phase of $X(\omega)$.

Sampling

$$\delta_{T_s}(t)$$



$$\frac{2\pi}{T_s} \delta_{\Omega_s}(\Omega)$$



Sampling

$$\delta_{T_s}(t)$$

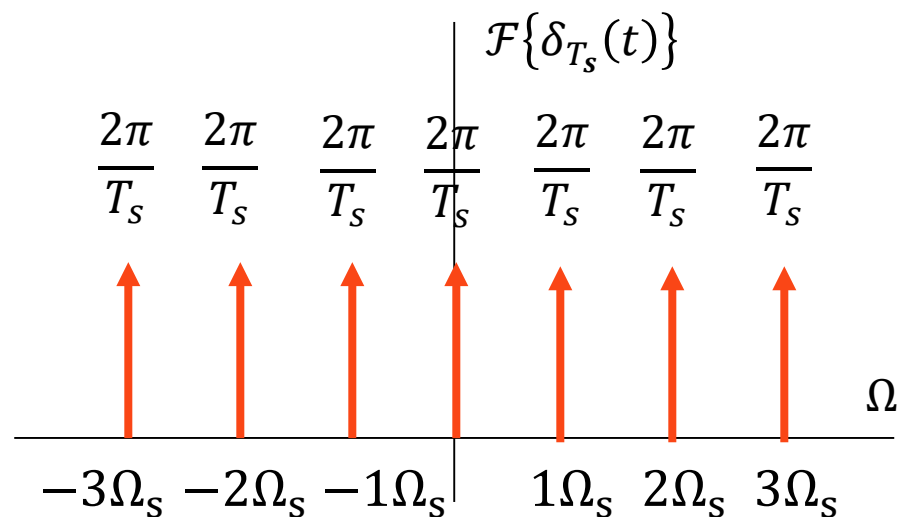
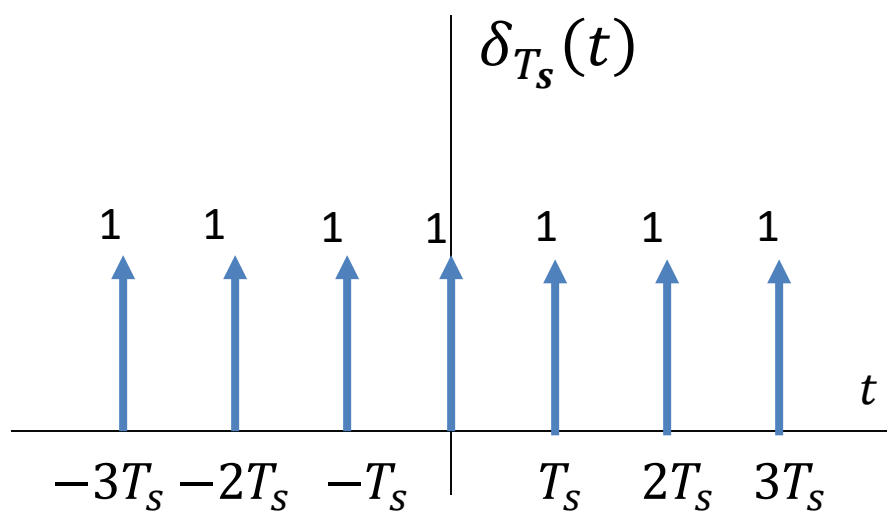


$$\frac{2\pi}{T_s} \delta_{\Omega_s}(\Omega)$$

$$x[n]\delta_{T_s}(t)$$



$$\frac{1}{2\pi} X(\Omega) * \left[\frac{2\pi}{T_s} \delta_{\Omega_s}(\Omega) \right]$$



Sampling

$$\delta_{T_s}(t)$$

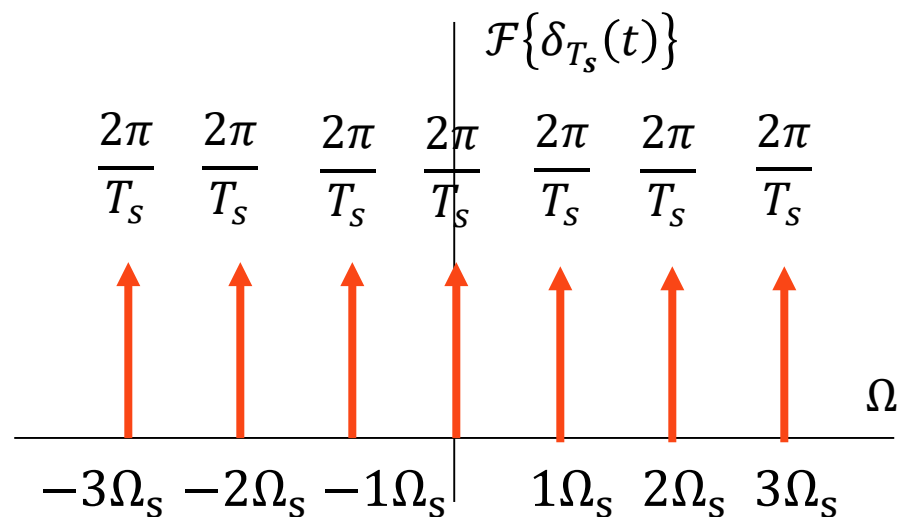
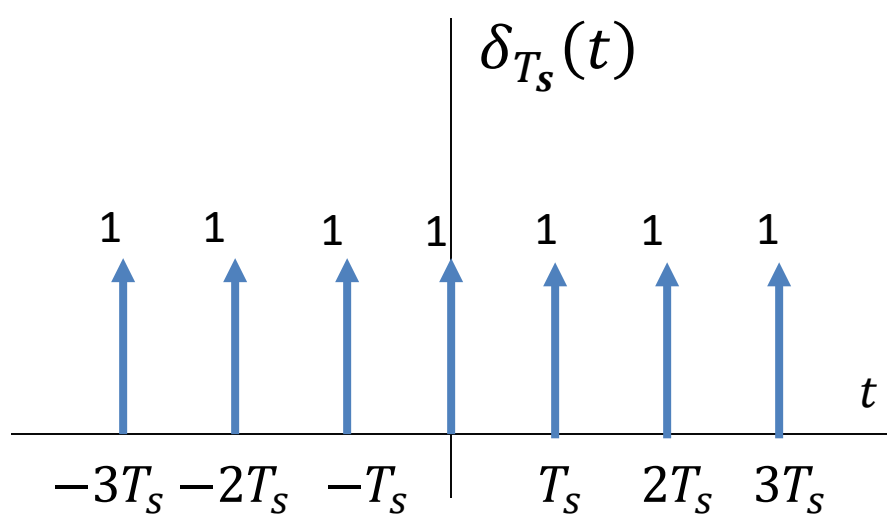


$$\frac{2\pi}{T_s} \delta_{\Omega_s}(\Omega)$$

$$x[n]\delta_{T_s}(t)$$



$$\frac{1}{T_s} \sum_{k=-\infty}^{\infty} X(\Omega - \Omega_s k)$$



Lecture 12: Sampling, Aliasing, and the Discrete Fourier Transform

Foundations of Digital Signal Processing

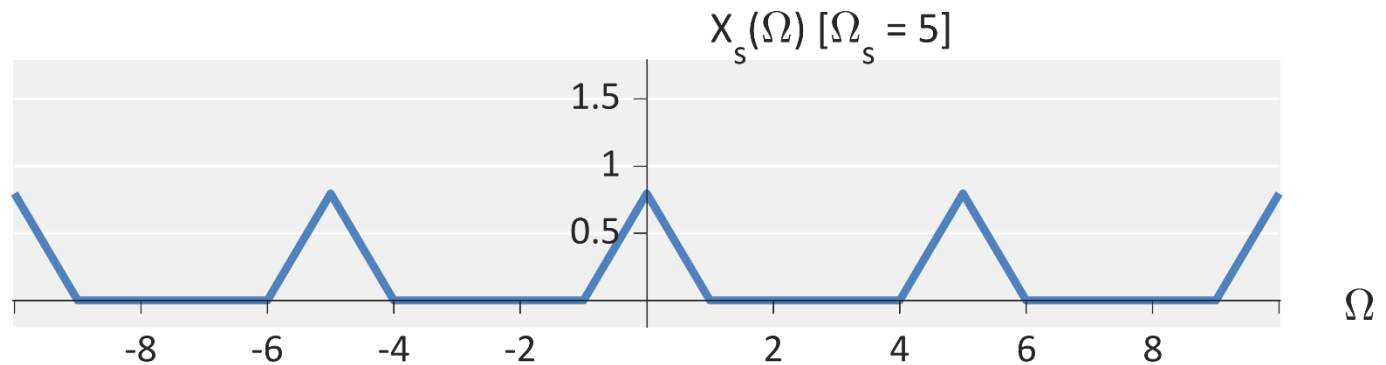
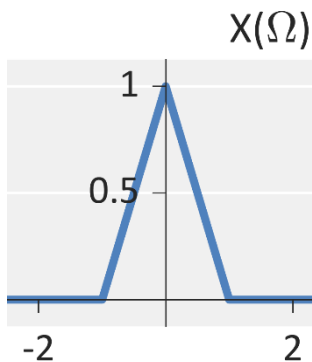
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- **The Nyquist-Shannon Sampling Theorem**
- Continuous-time Reconstruction / Interpolation
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Sampling

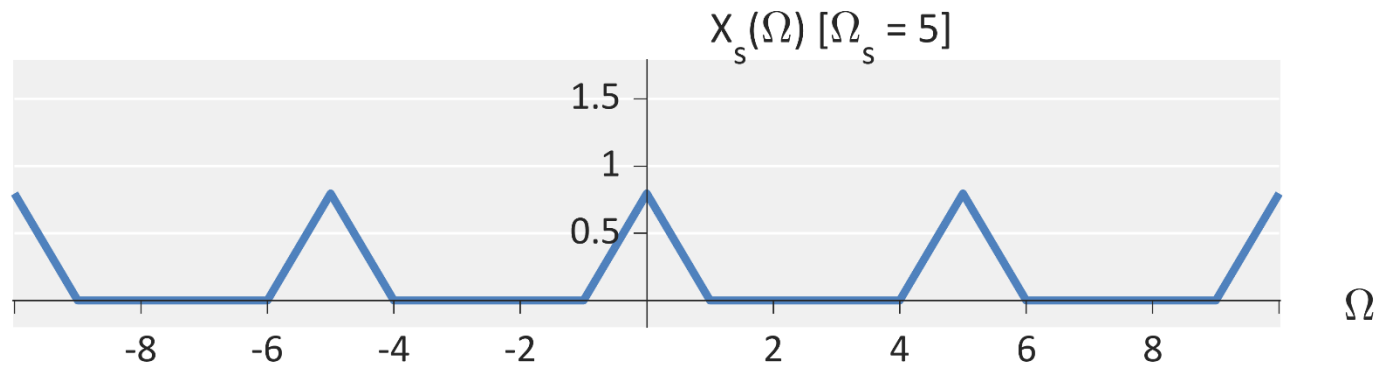
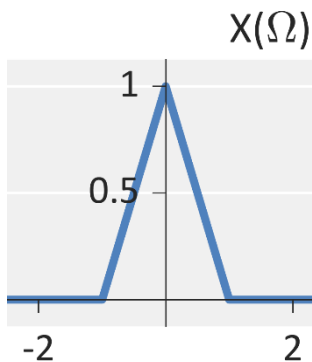
■ **Question:** Can I preserve all information when I sample?

■ Yes!



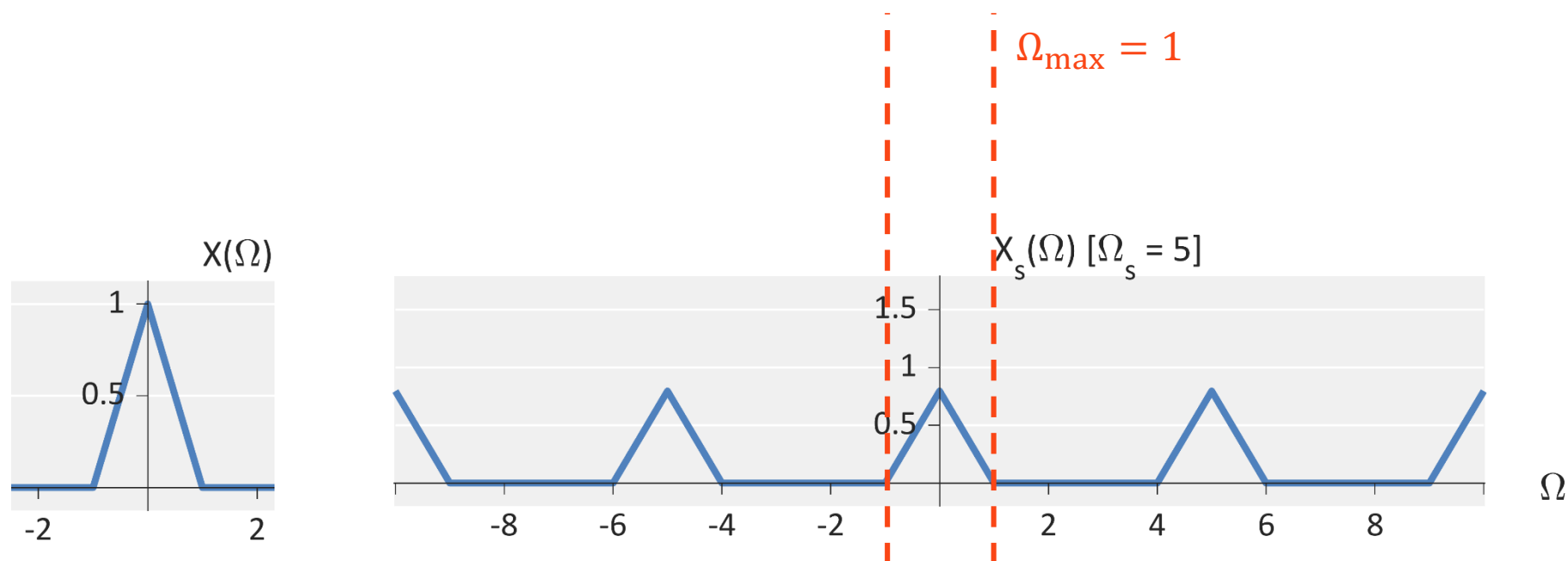
Sampling

■ **Question:** How fast do I sample to preserve information?



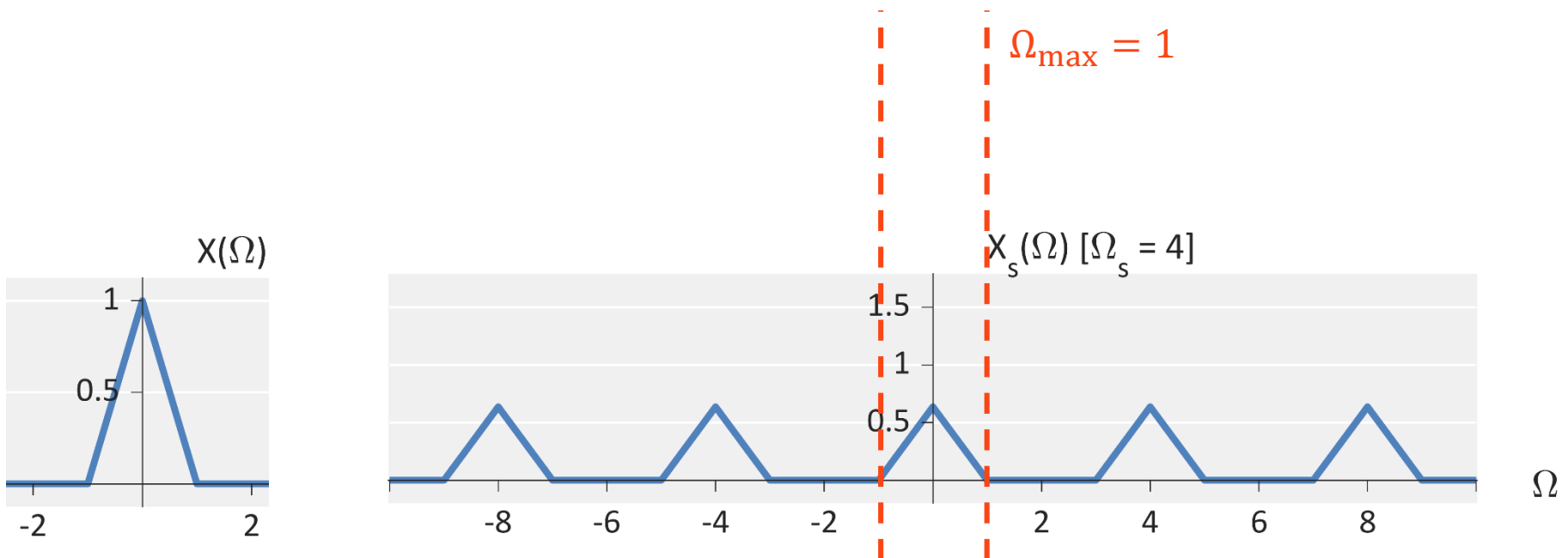
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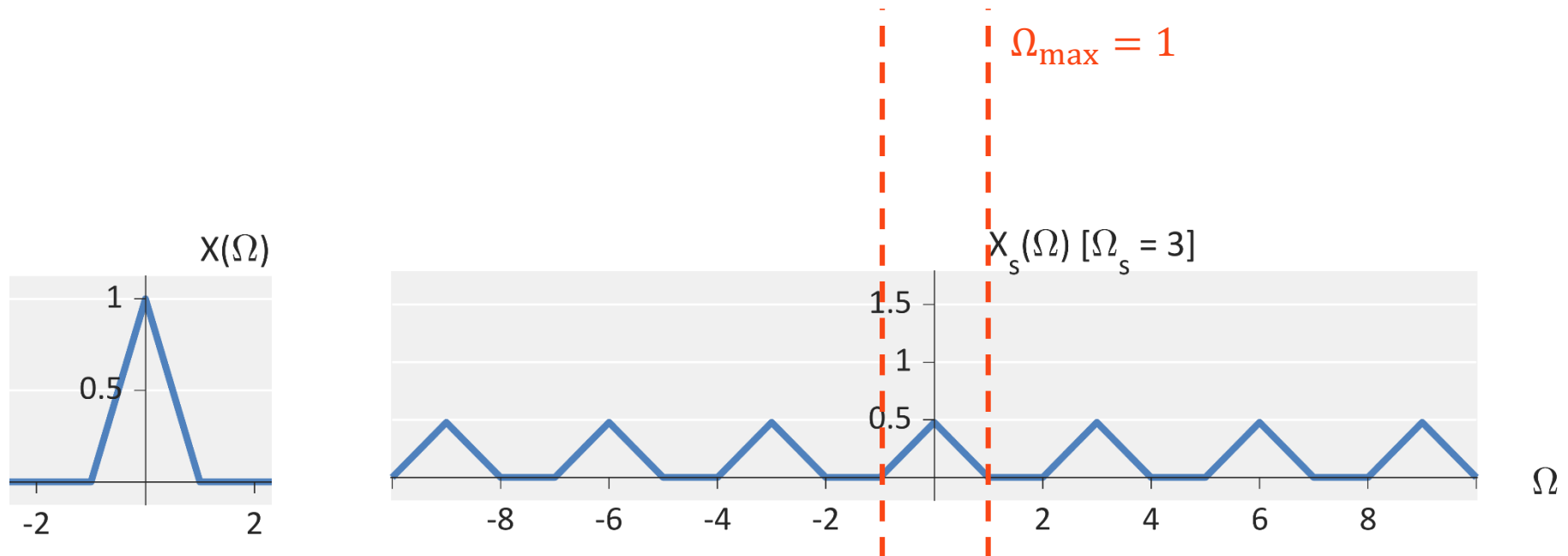
Sampling

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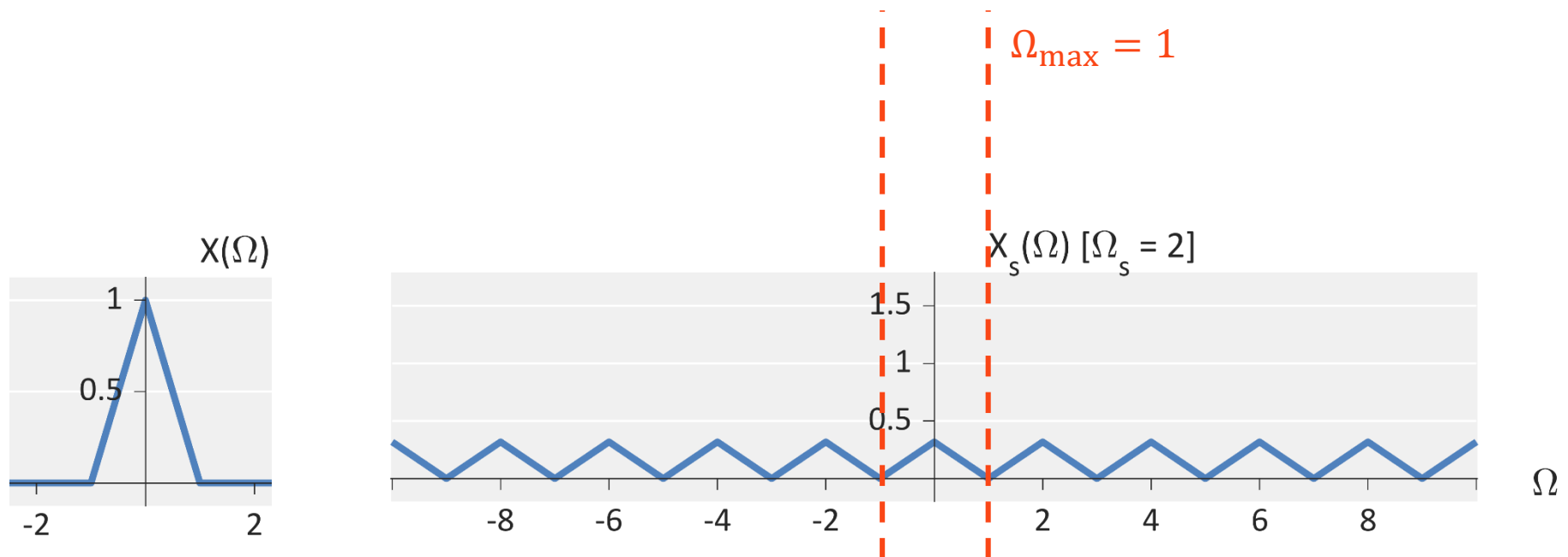
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Sampling

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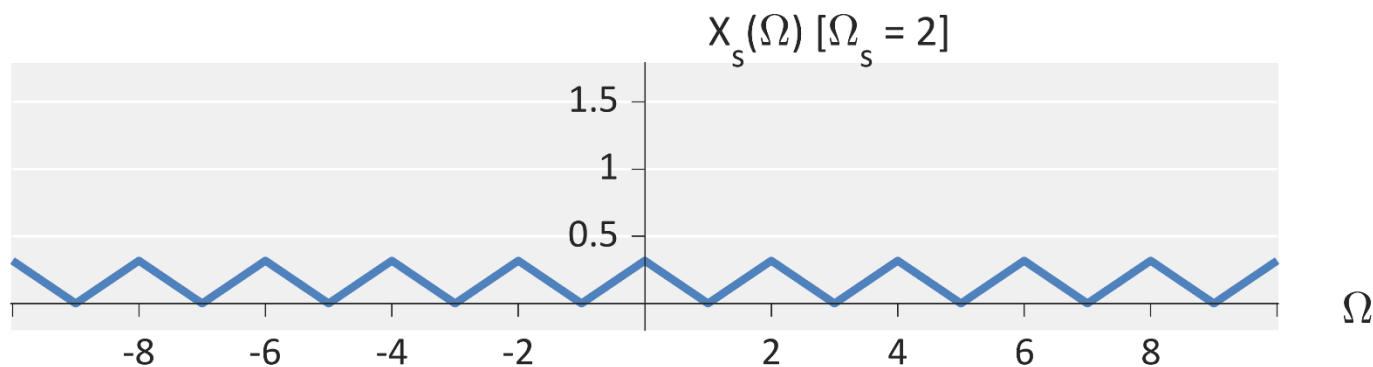
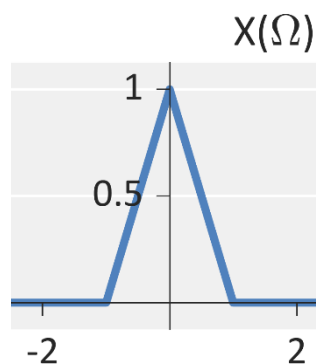


Sampling

■ Question: How fast do I sample to preserve information?

- We need to sample twice as fast as the maximum frequency

$$\Omega_s > 2\Omega_{\max}$$



Sampling

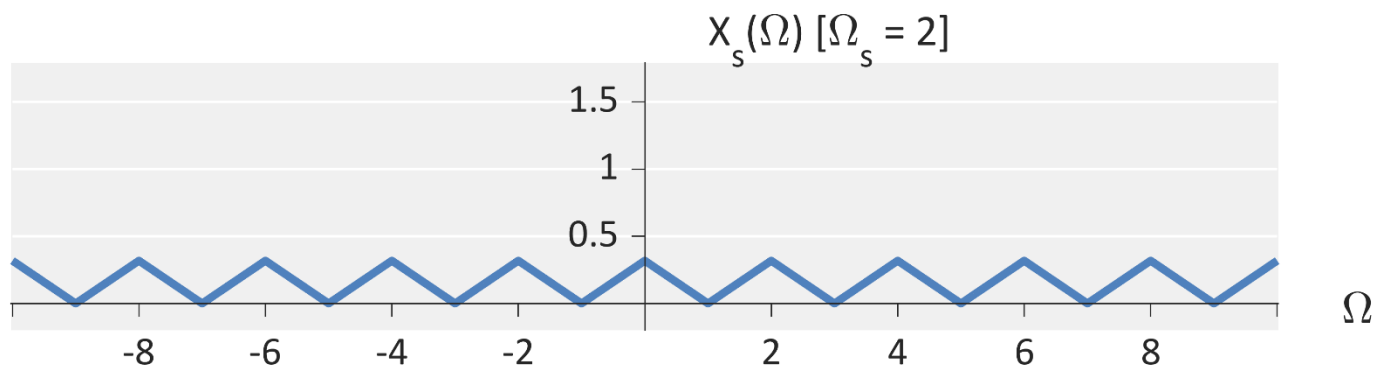
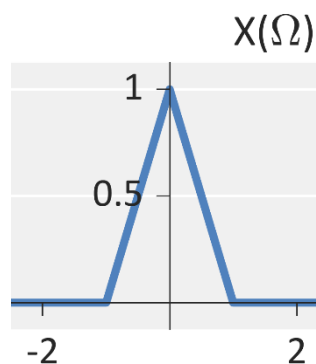
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$$\Omega_s > 2\Omega_{\max}$$

$$f_s > 2f_{\max}$$

Nyquist-Shannon
Sampling Theorem



Sampling

■ Question: How fast do I sample to preserve information?

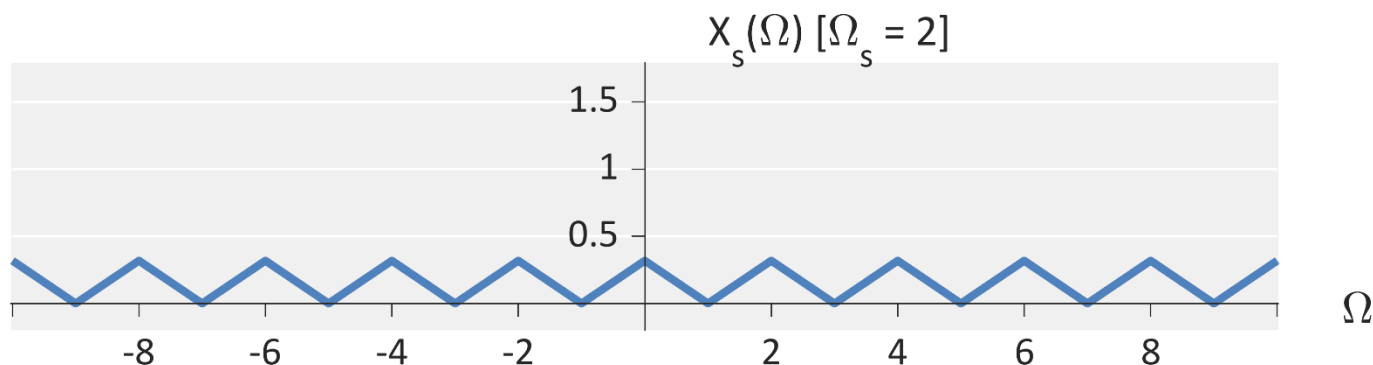
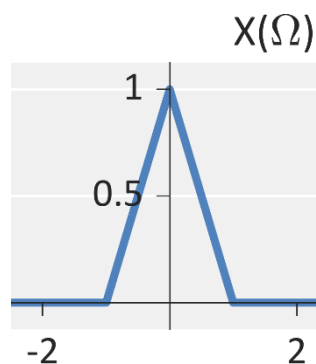
- We need to sample twice as fast as the maximum frequency

$$\Omega_s > 2\Omega_{\max}$$

$$f_s > 2f_{\max}$$

Nyquist-Shannon
Sampling Theorem

$$\Omega_N = 2\Omega_{\max} \leftarrow \text{Nyquist Rate}$$



Example

- **Example:** Consider the signal $x(t) = \cos(5\pi t)$.
 - What is the Nyquist rate?
 - Sketch the Fourier transform $X_s(\Omega)$ of the sampled signal when $\Omega_s = 12\pi$

Example

- **Example:** Consider the frequency signal

$$X(\Omega) = u(\omega + 5\pi) - u(\omega - 5\pi)$$

- What is the Nyquist rate?
- Sketch the Fourier transform $X_s(\Omega)$ of the sampled signal when $\Omega_s = 20\pi$

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Sampling

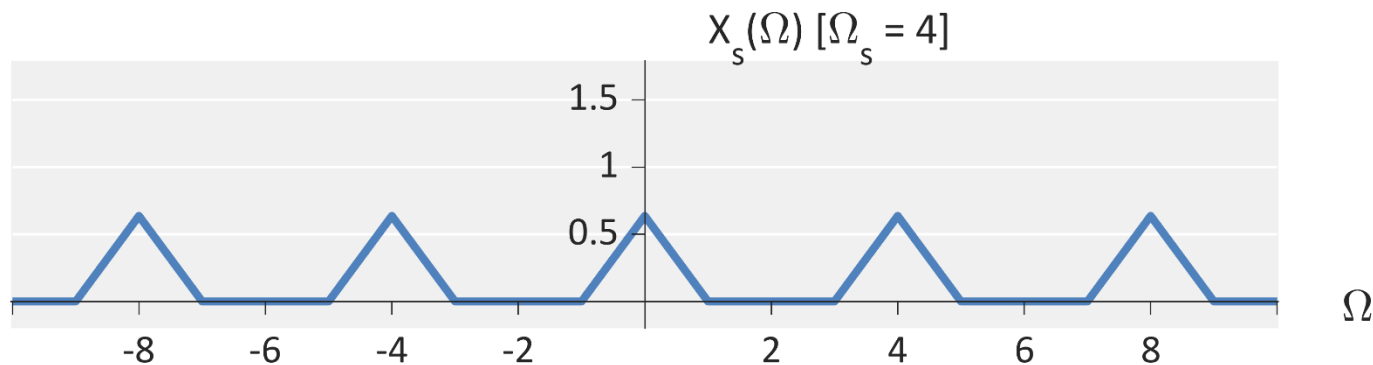
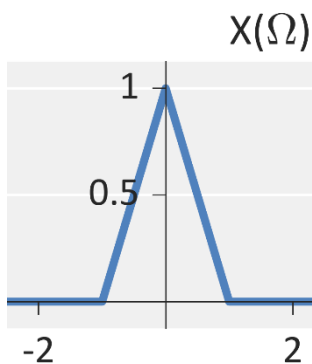
■ Question: How do I return to continuous-time?

$$\Omega_s > 2\Omega_{\max}$$

$$f_s > 2f_{\max}$$

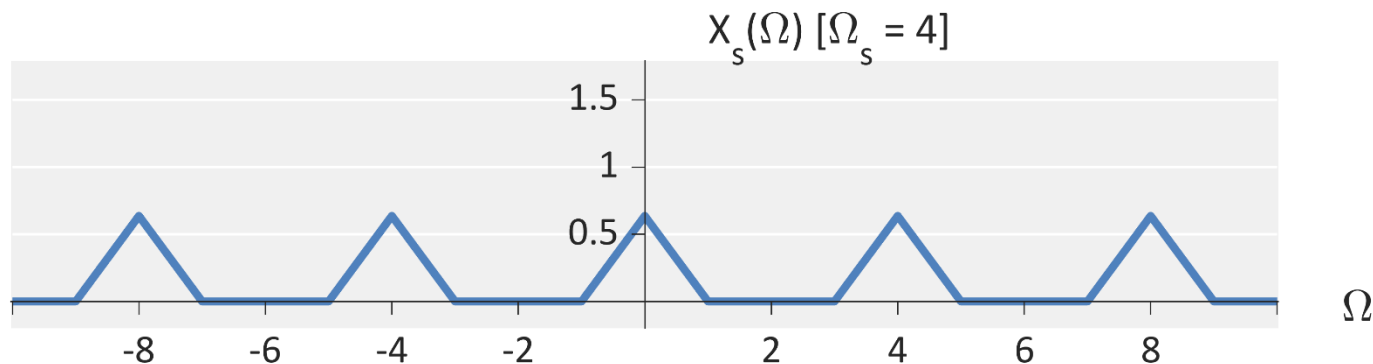
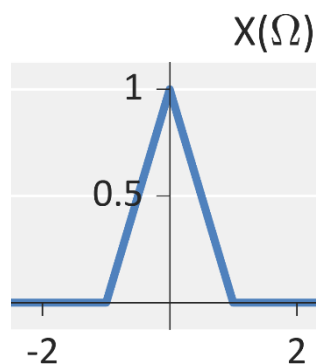
Nyquist-Shannon
Sampling Theorem

$$\Omega_N = 2\Omega_{\max} \leftarrow \text{Nyquist Rate}$$



Sampling

- **Question:** How do I return to continuous-time?
 - **Filter:** Low pass filter to keep $\Omega_s/2 \leq \Omega \leq \Omega_s/2$
 - **Amplify:** Amplify signal by T_s



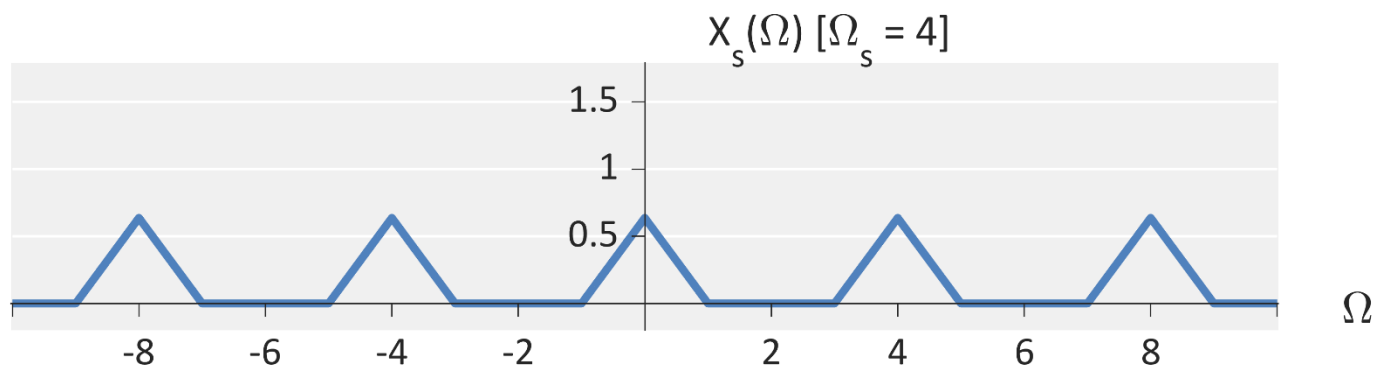
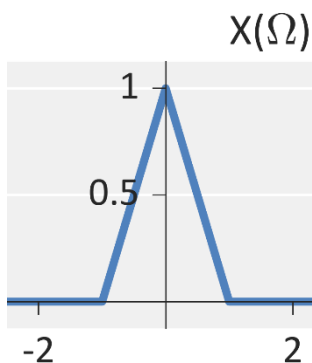
Sampling

■ Question: How do I return to continuous-time?

- Apply a low-pass reconstruction filter

- ◇ Cut-off frequency: $\Omega_s/2$

- ◇ Gain: T_s



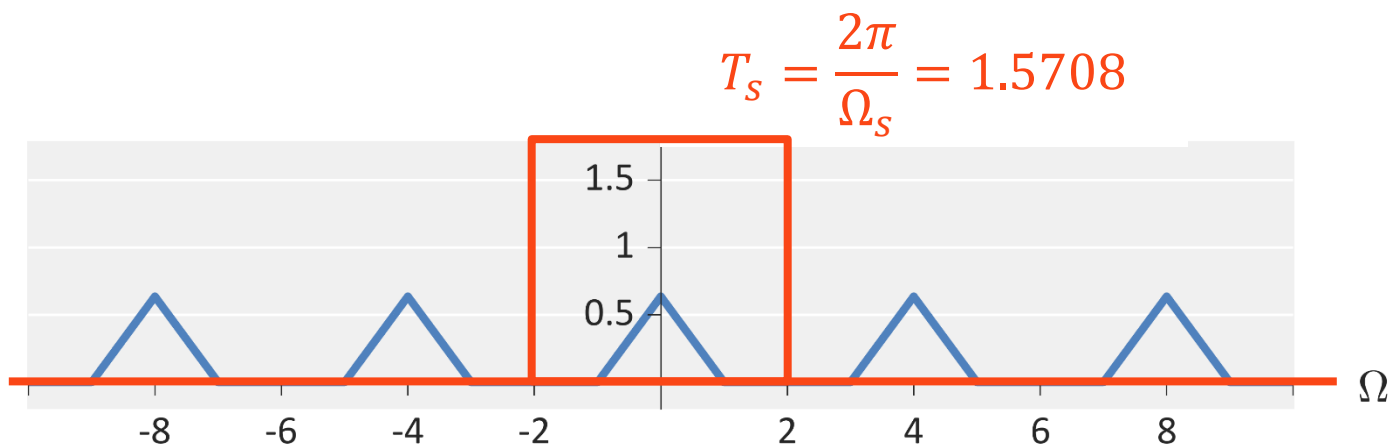
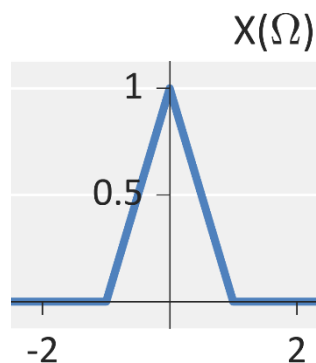
Sampling

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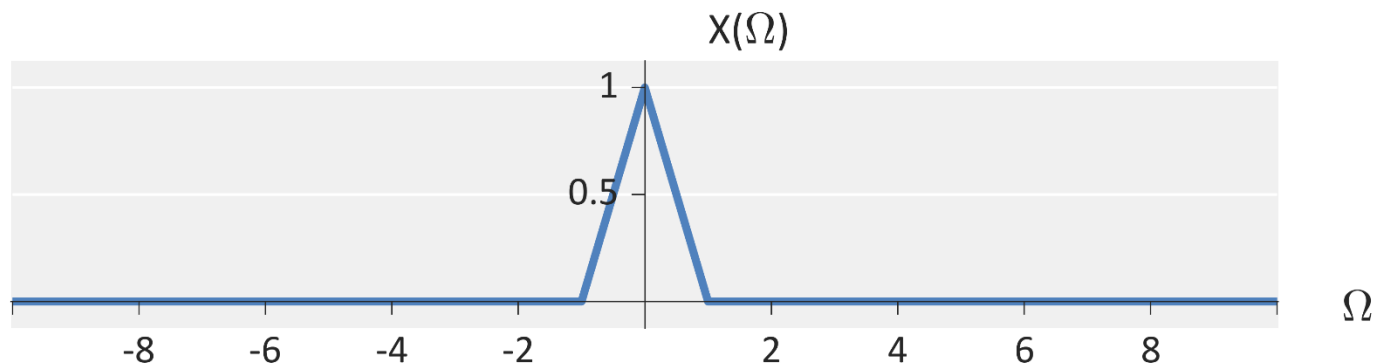
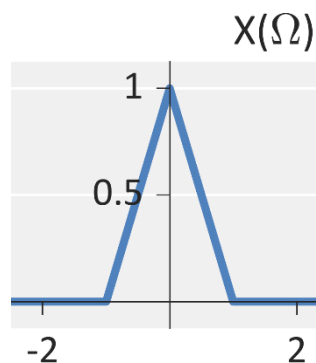
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- ◇ Cut-off frequency: $\Omega_s/2$

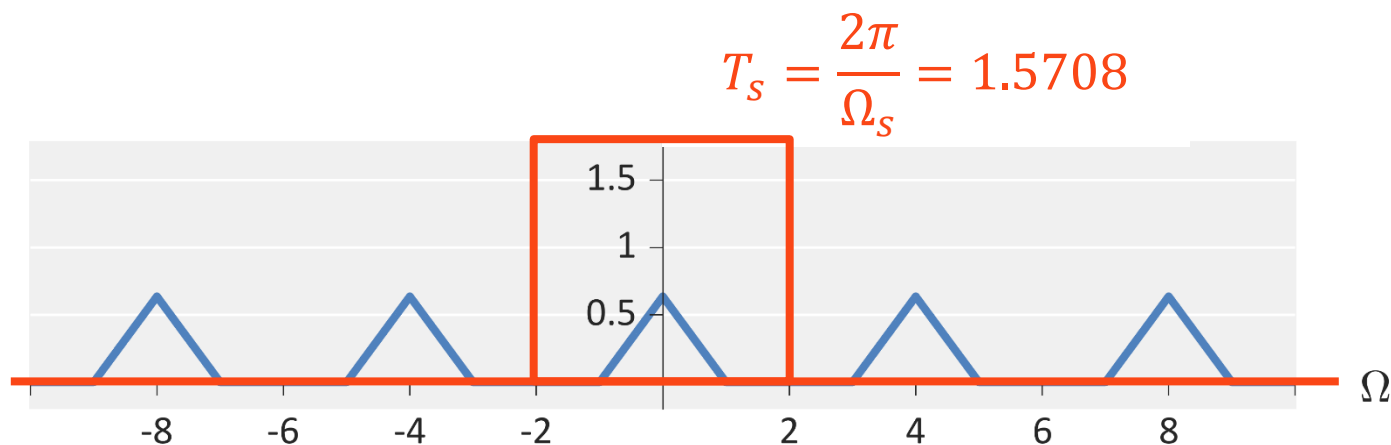
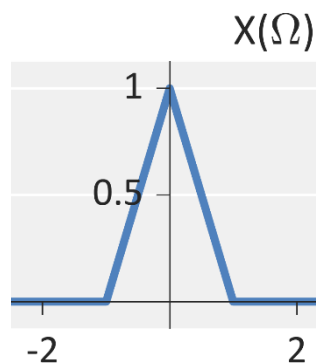
- ◇ Gain: T_s



Sampling

■ **Question:** What is happening when I multiply in frequency?

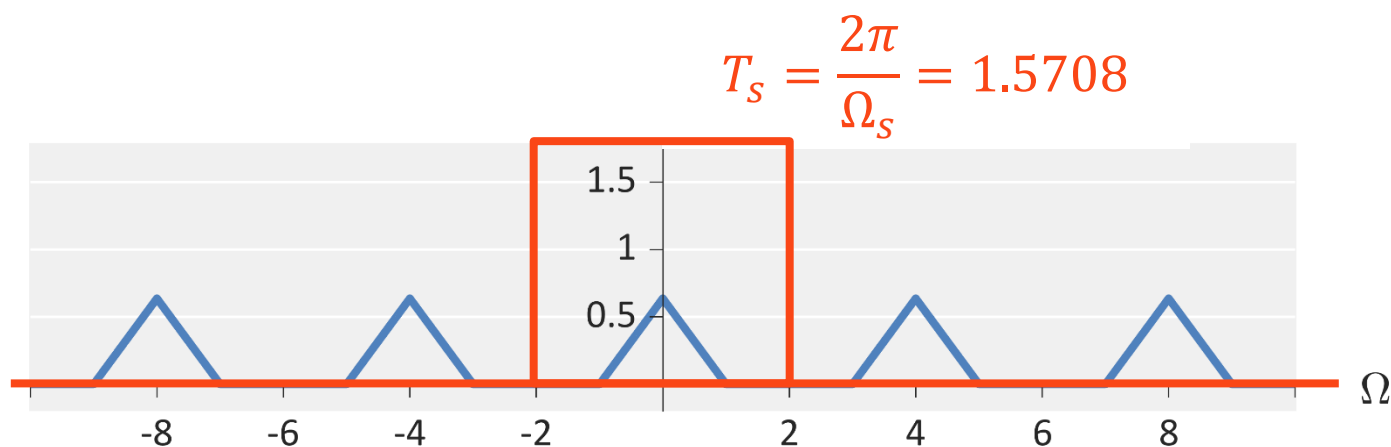
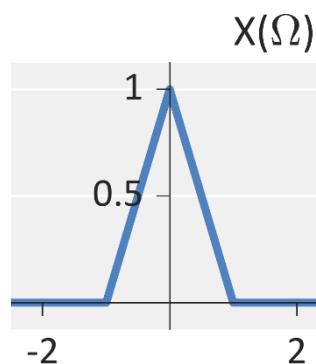
$$X(\Omega) \left[T_s [u(\Omega + \Omega_s/2) - u(\Omega - \Omega_s/2)] \right]$$



Sampling

■ **Question:** What is happening when I multiply in frequency?

$$X(\Omega) \left[T_s X(\Omega) \text{rect}\left(\frac{\Omega}{\Omega_s}\right) \right]$$



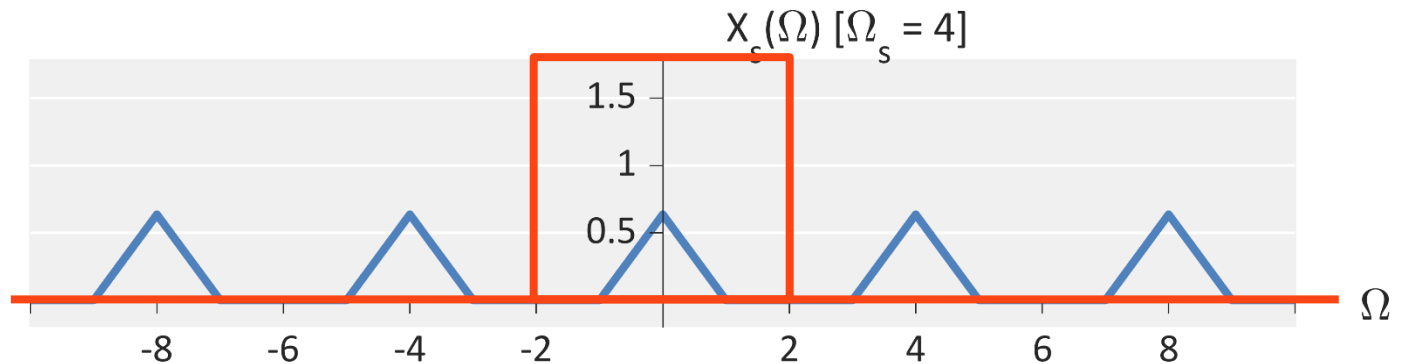
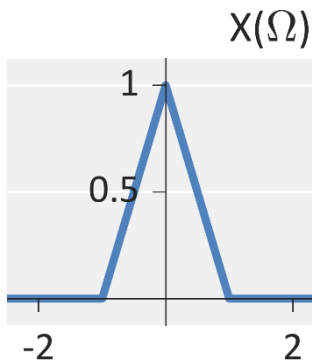
Sampling

■ **Question:** What is happening when I multiply in frequency?

$$T_s X(\Omega) \text{rect}\left(\frac{\Omega}{2(\Omega_s/2)}\right)$$



$$x[n] * \frac{T_s(\Omega_s/2)}{\pi} \text{sinc}((\Omega_s/2)t)$$



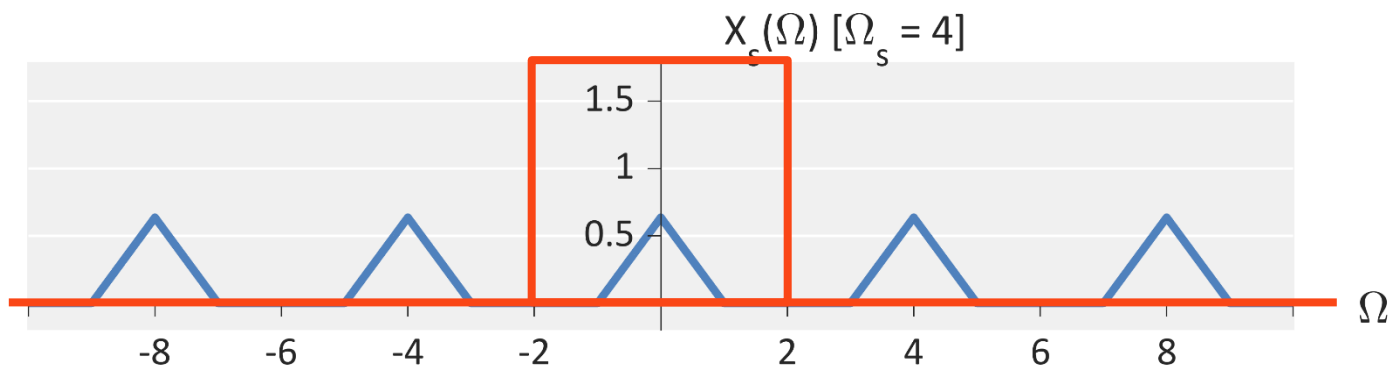
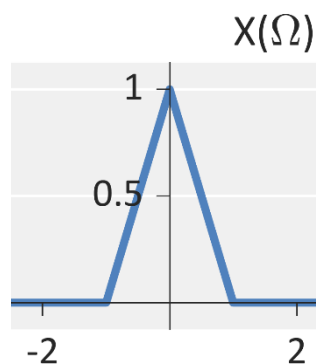
Sampling

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$$T_s X(\Omega) \text{rect}\left(\frac{\Omega}{2(\Omega_s/2)}\right)$$



$$x[n] * \frac{T_s(\Omega_s/2)}{\pi} \text{sinc}\left((\Omega_s/2)t\right) = x[n] * \text{sinc}\left((\Omega_s/2)t\right)$$



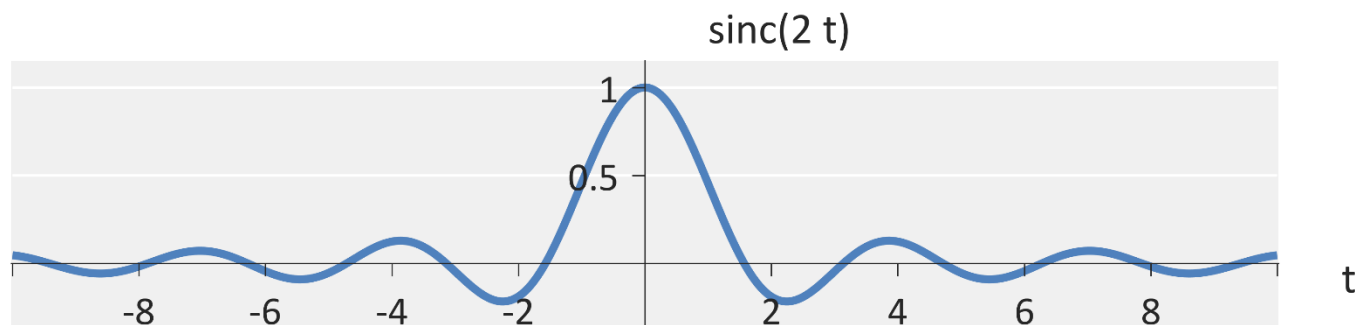
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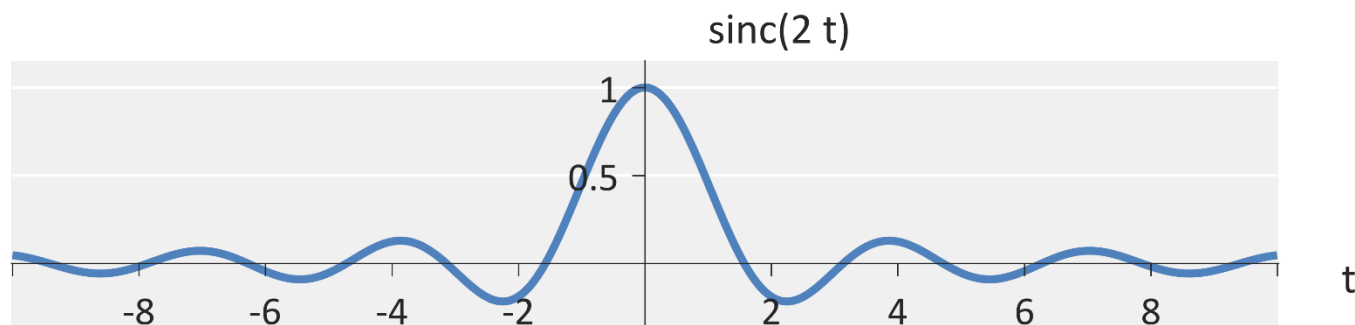
Sampling

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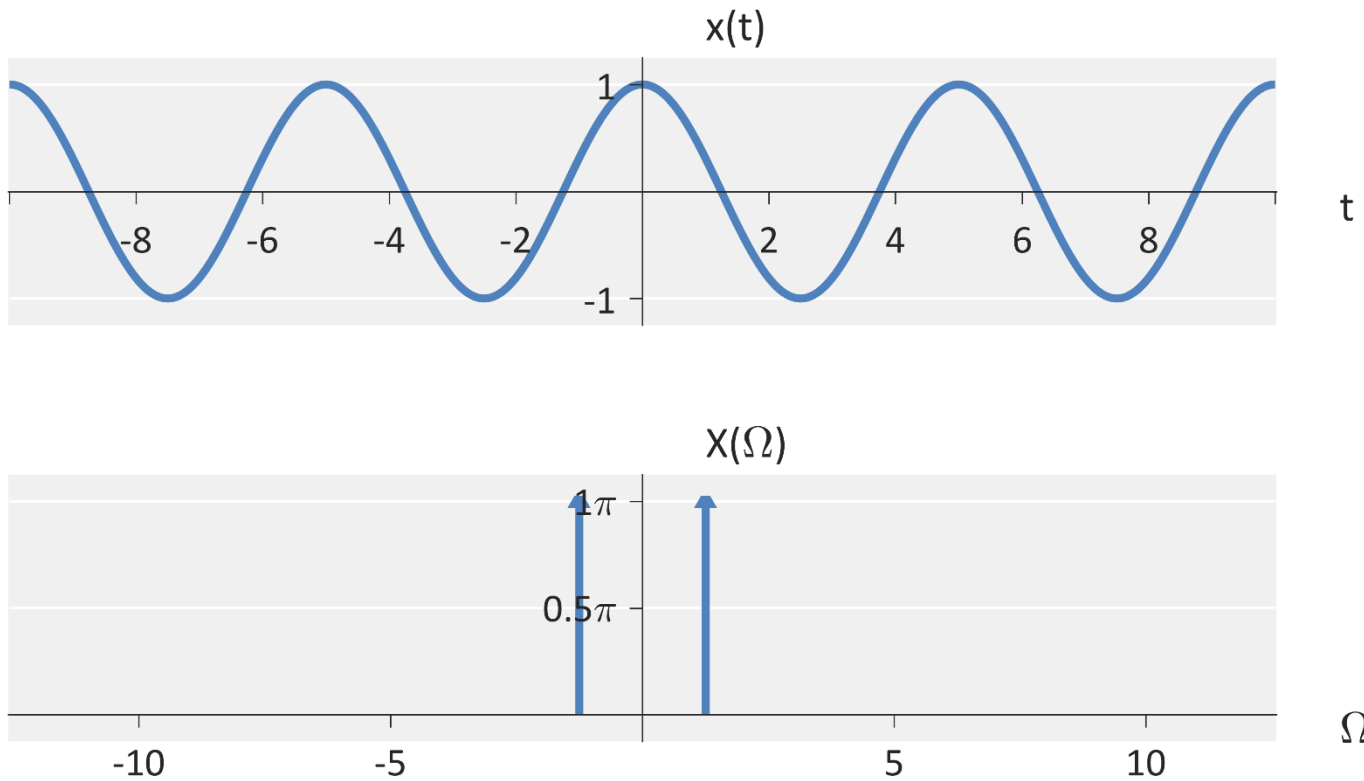


$$x[n] * \text{sinc}\left((\Omega_s/2)t\right)$$



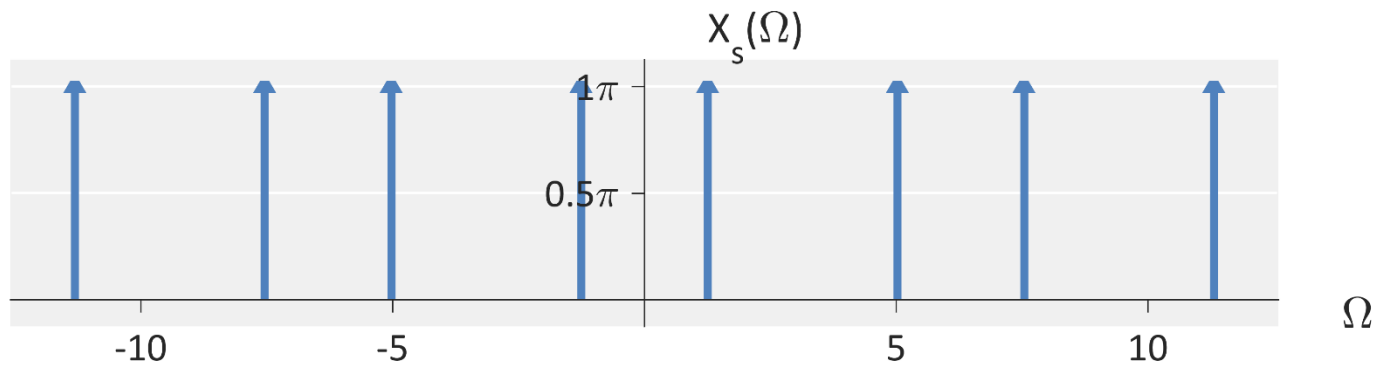
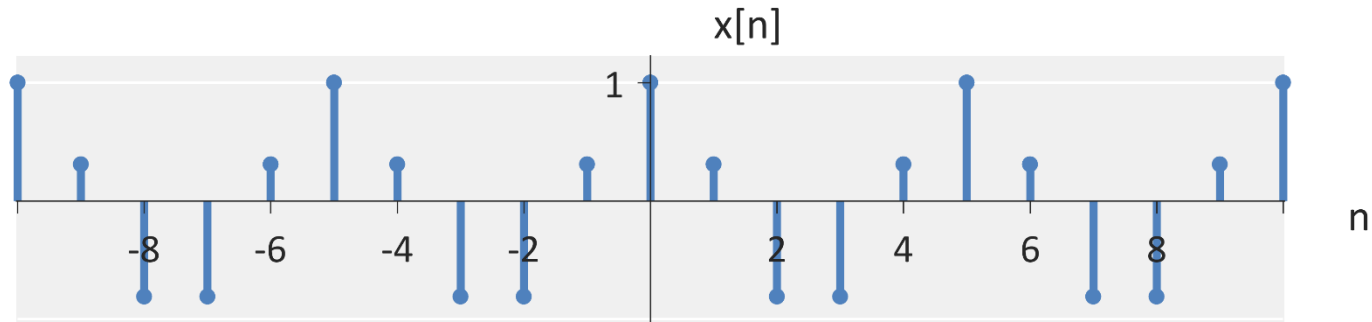
Reconstruction

■ Consider a cosine



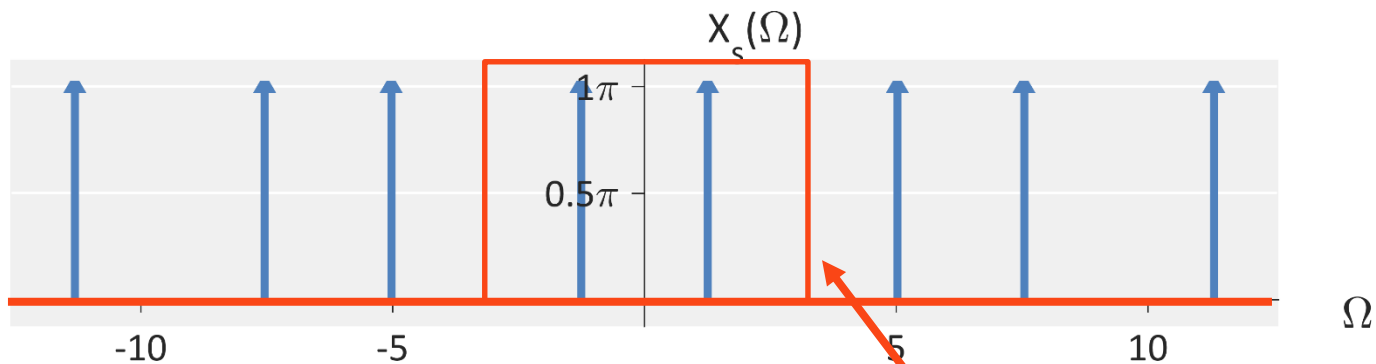
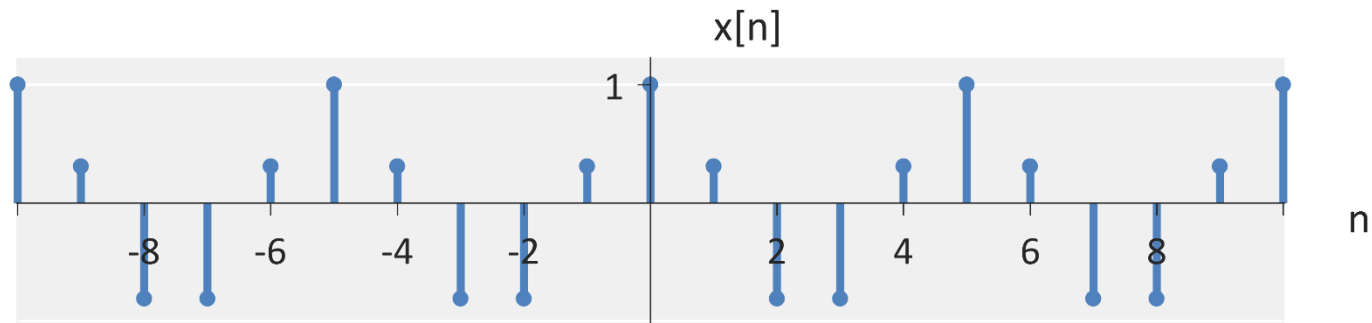
Reconstruction

- Consider a cosine – **Sampled at $T_s = 1$**



Reconstruction

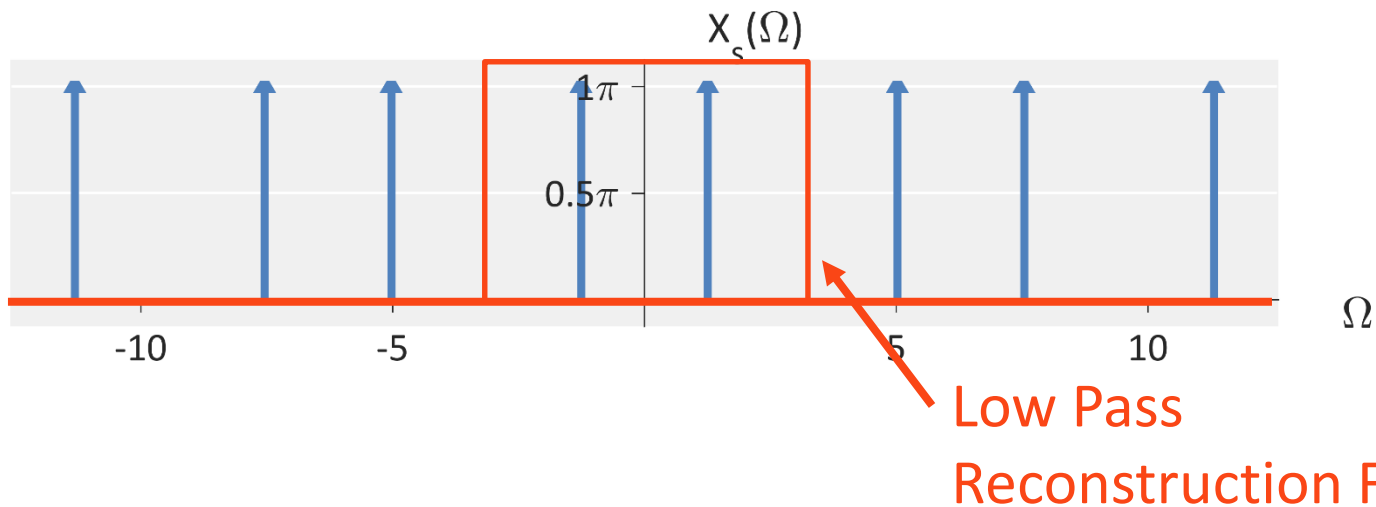
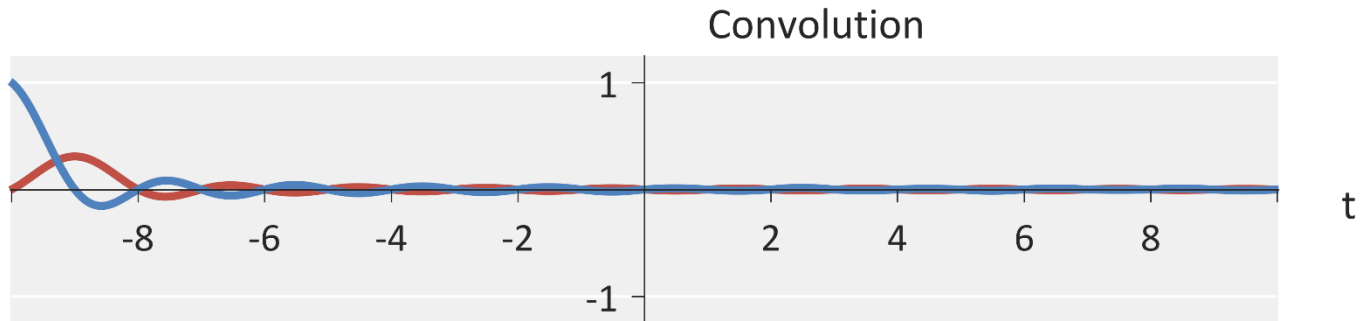
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

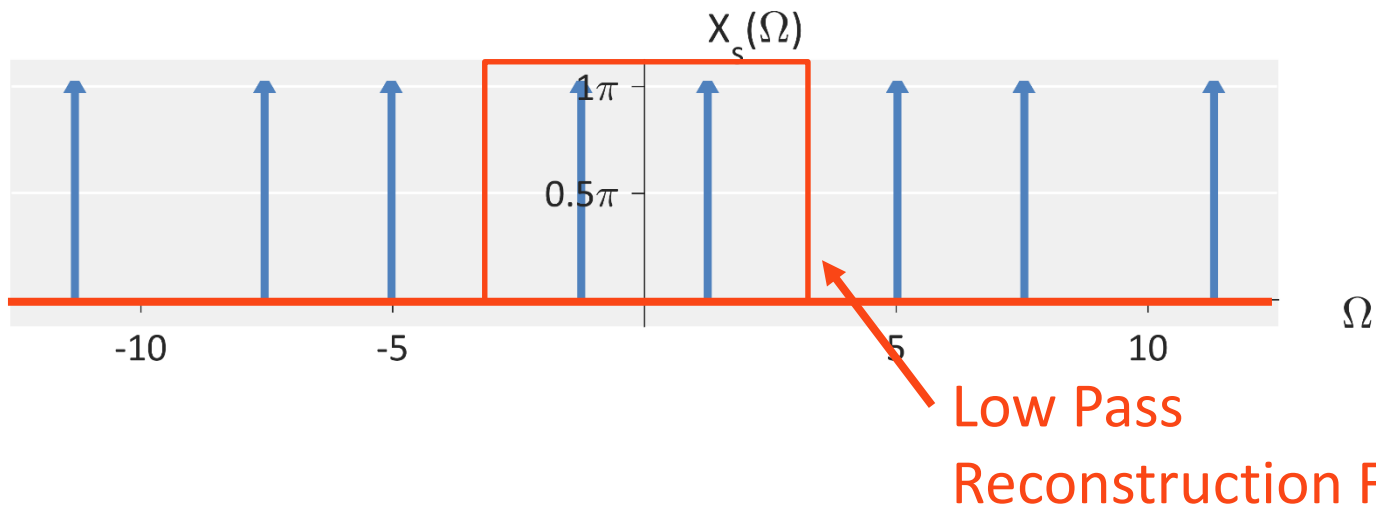
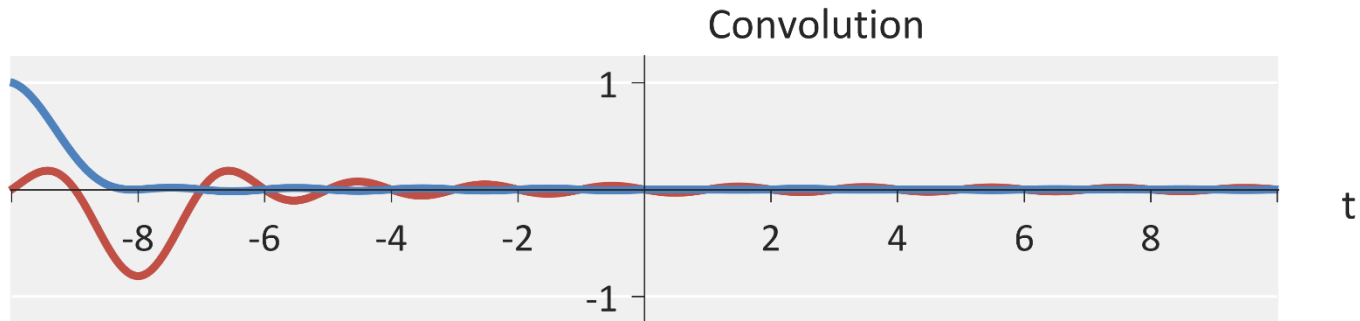
Reconstruction

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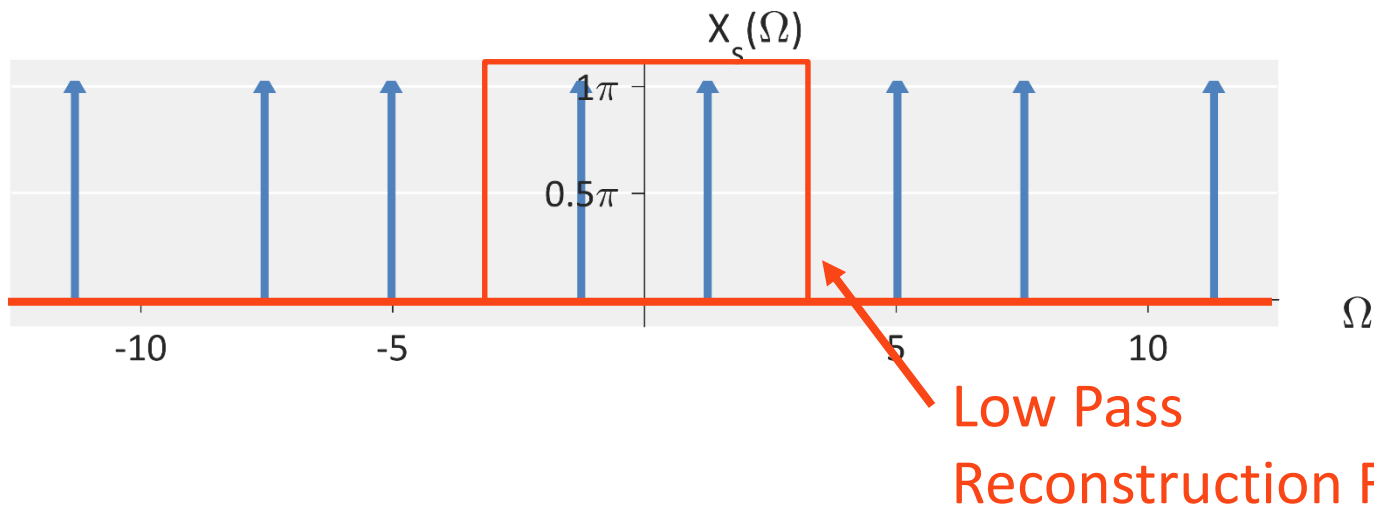
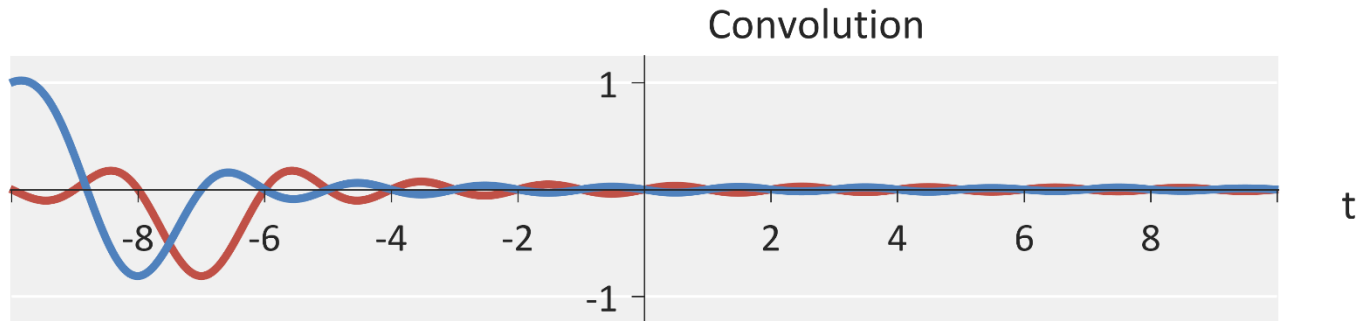
Reconstruction

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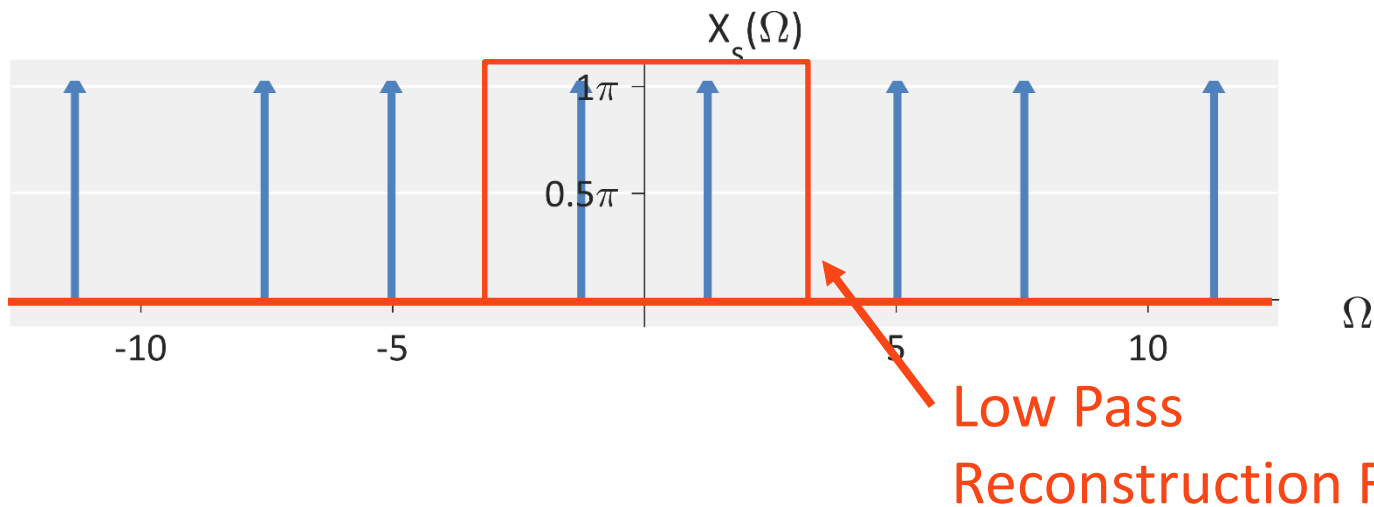
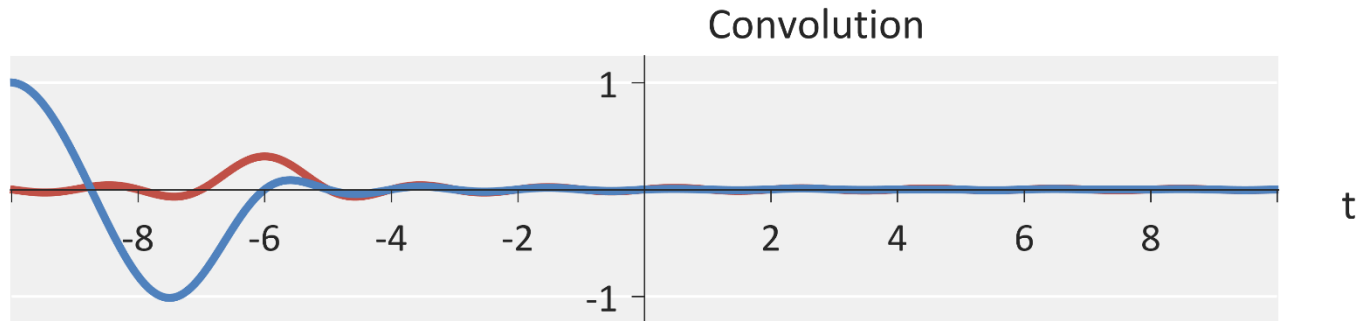
Reconstruction

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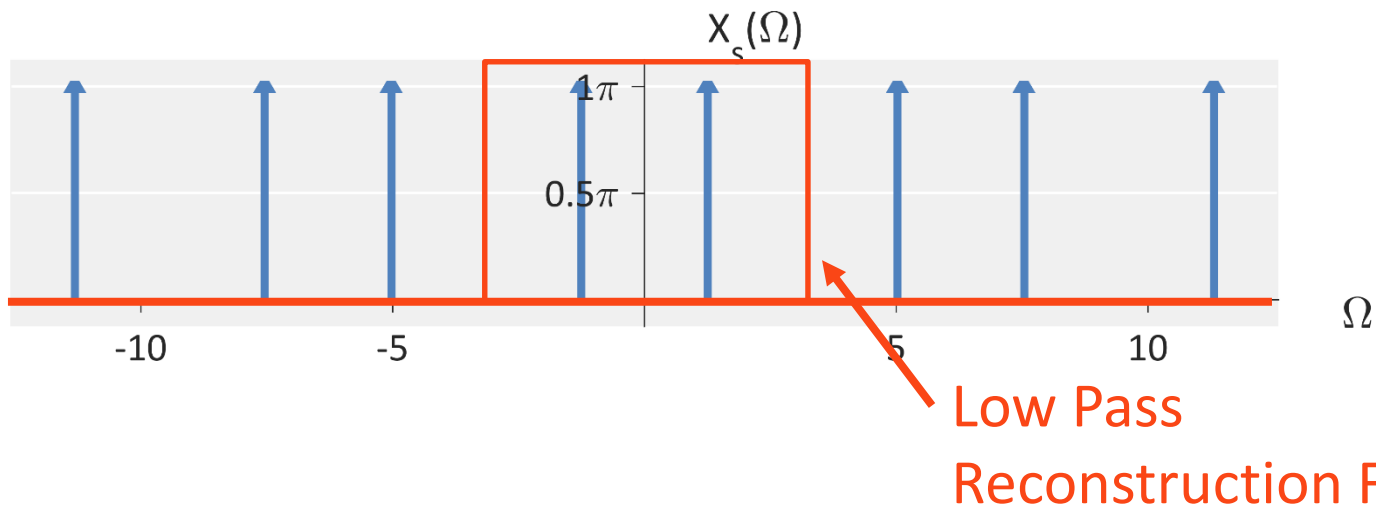
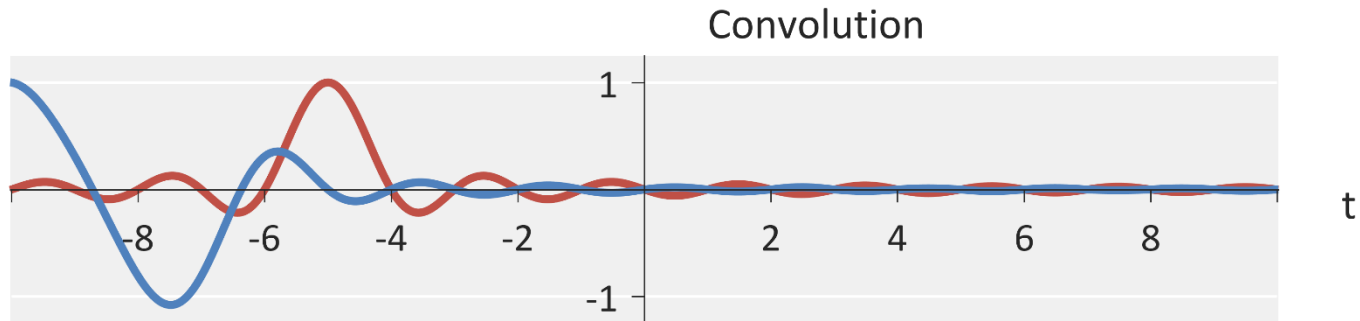
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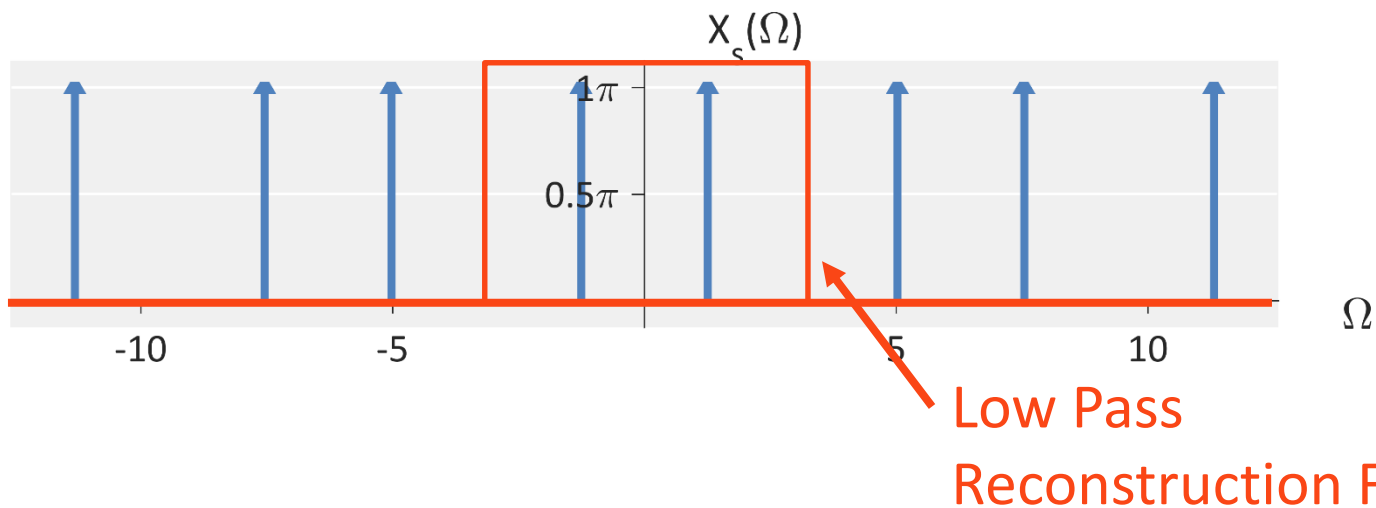
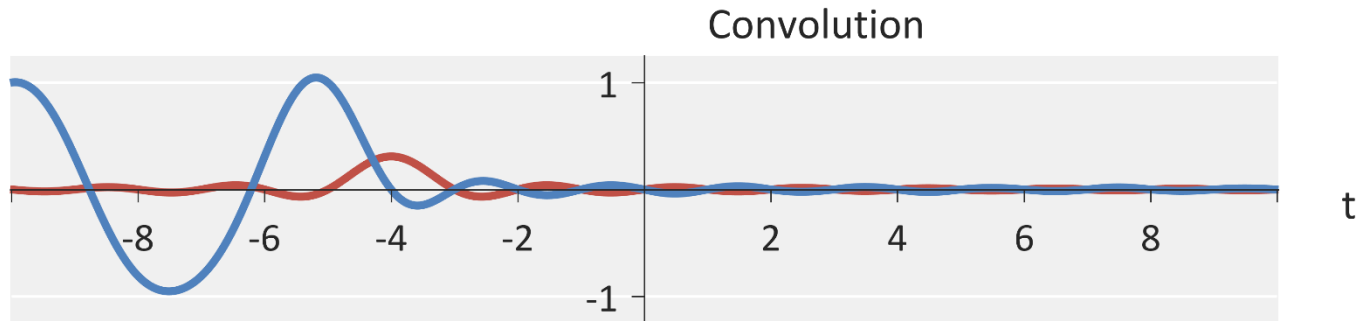
Reconstruction

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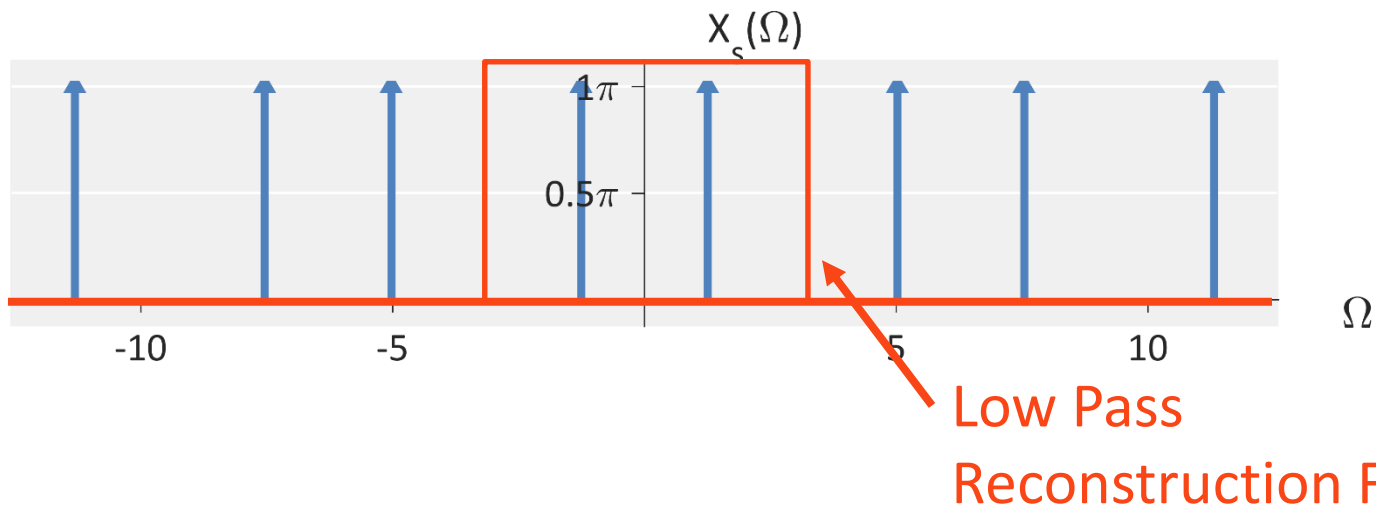
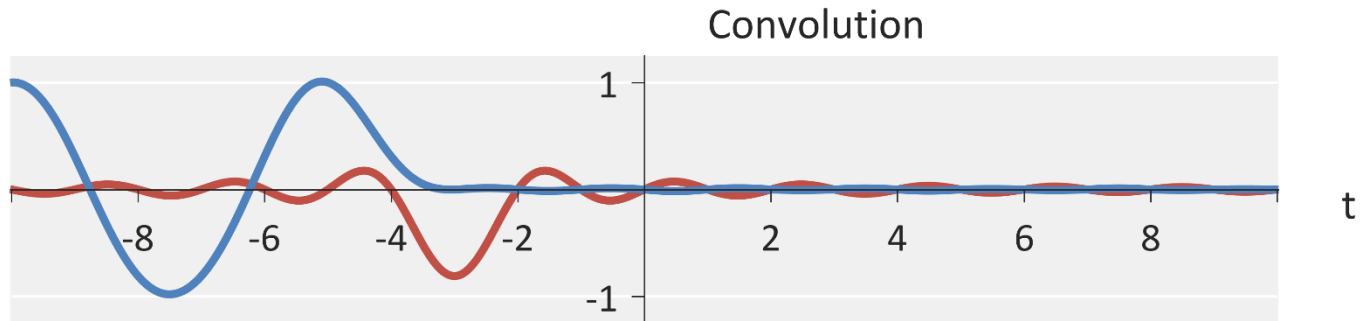
Reconstruction

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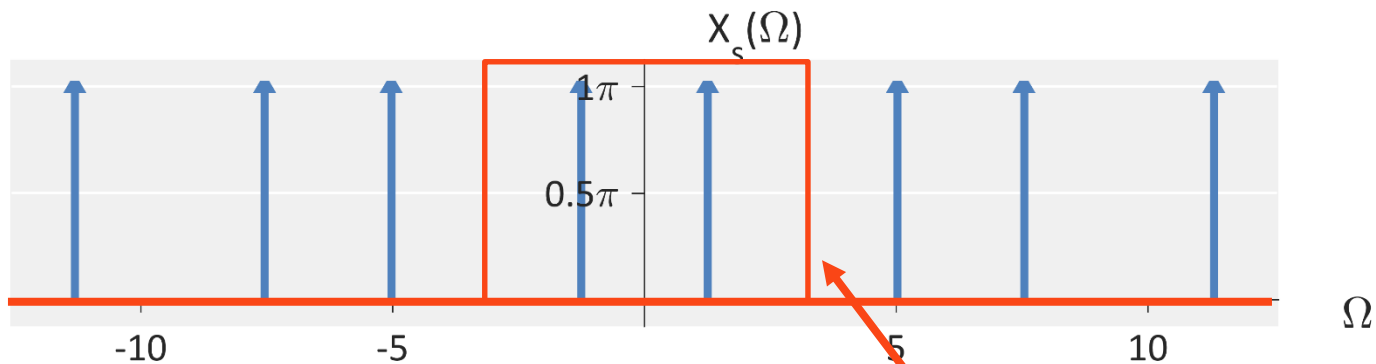
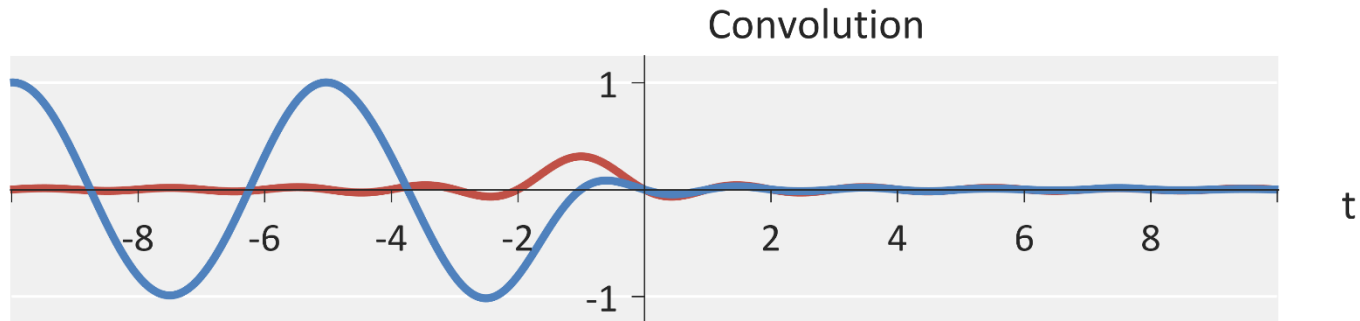
Reconstruction

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Reconstruction

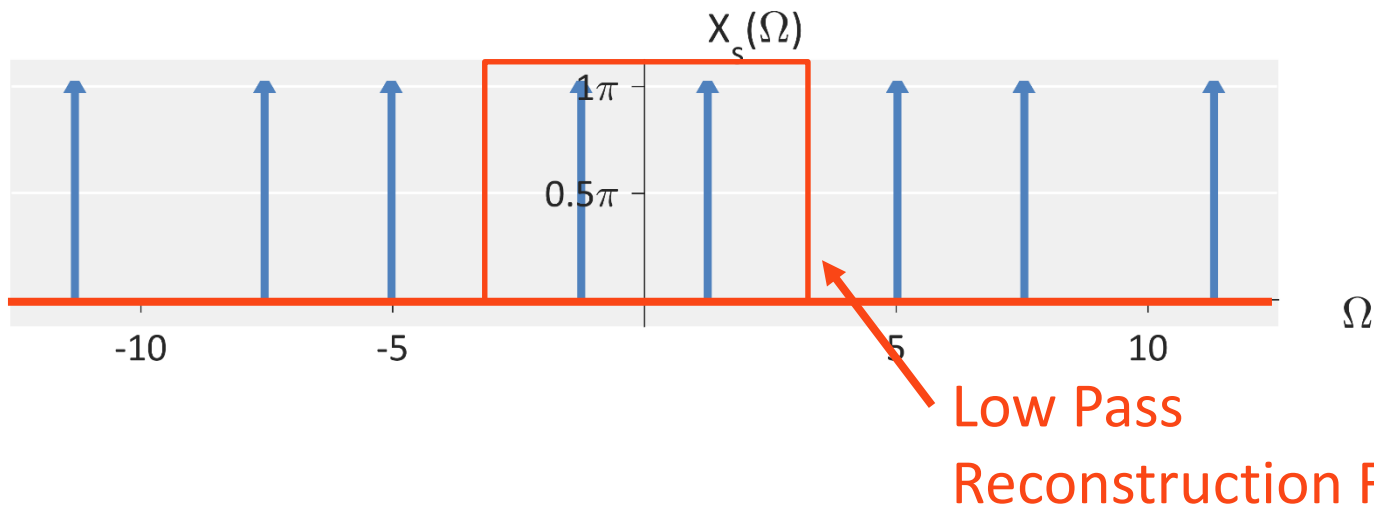
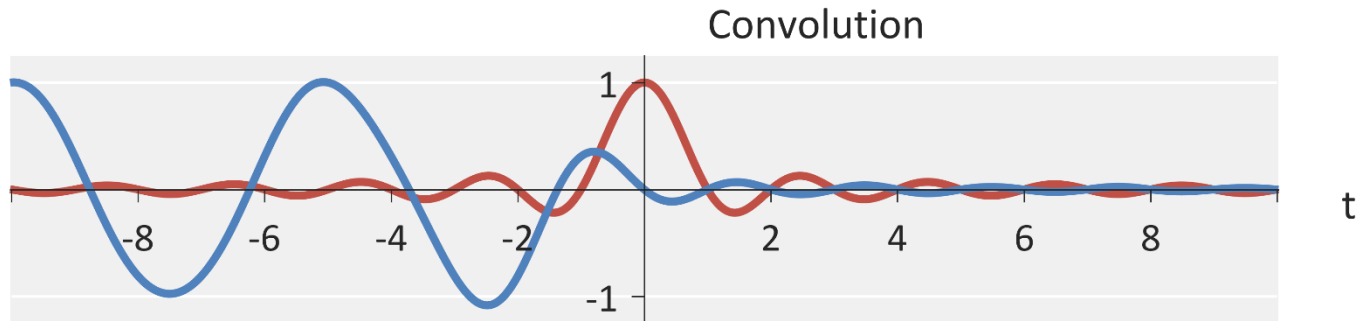
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Low Pass
Reconstruction Filter

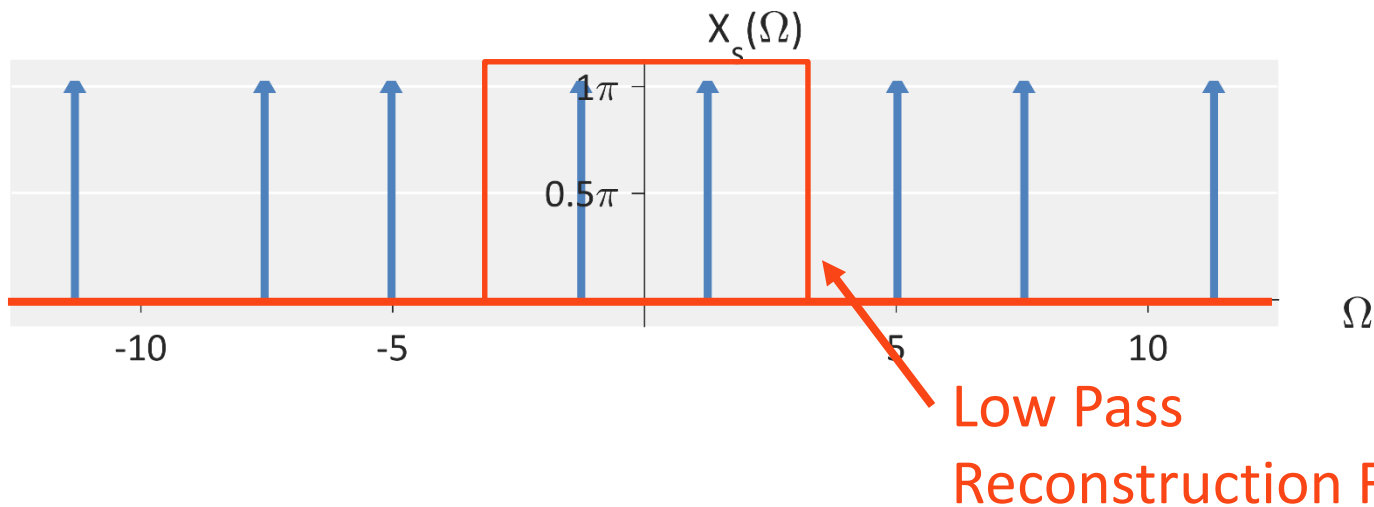
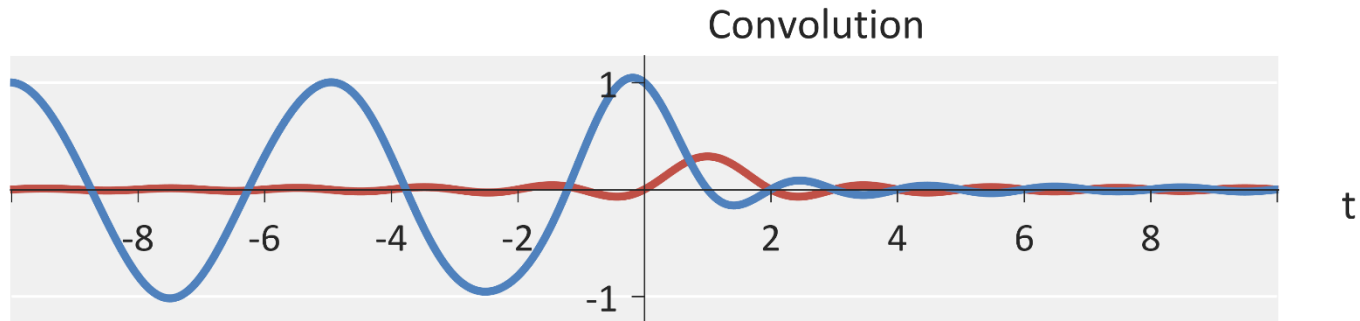
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



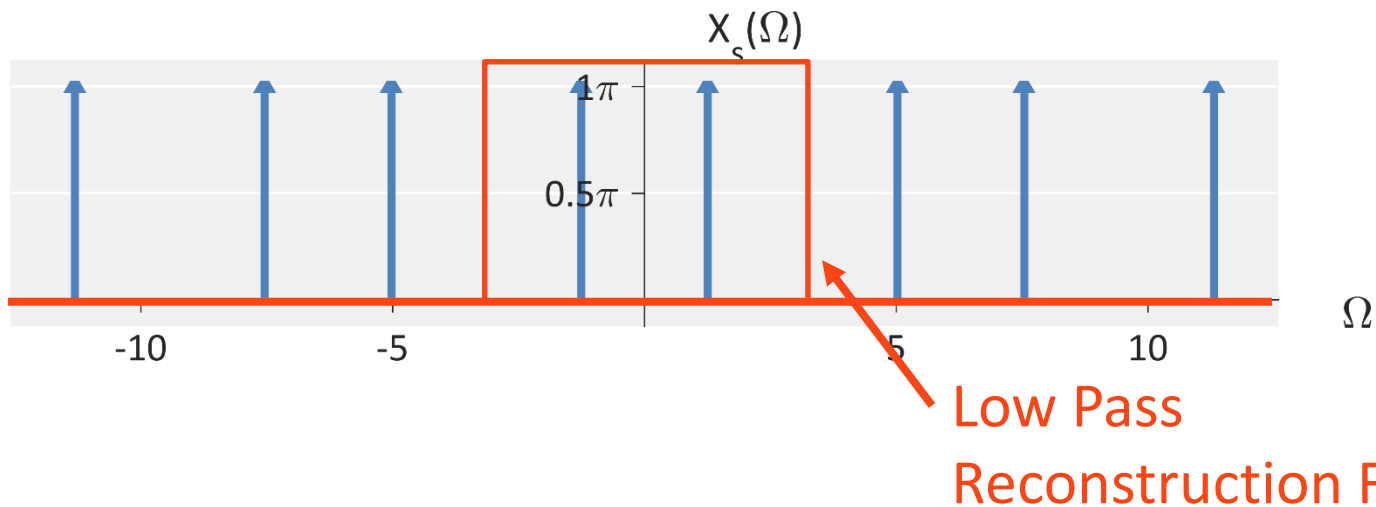
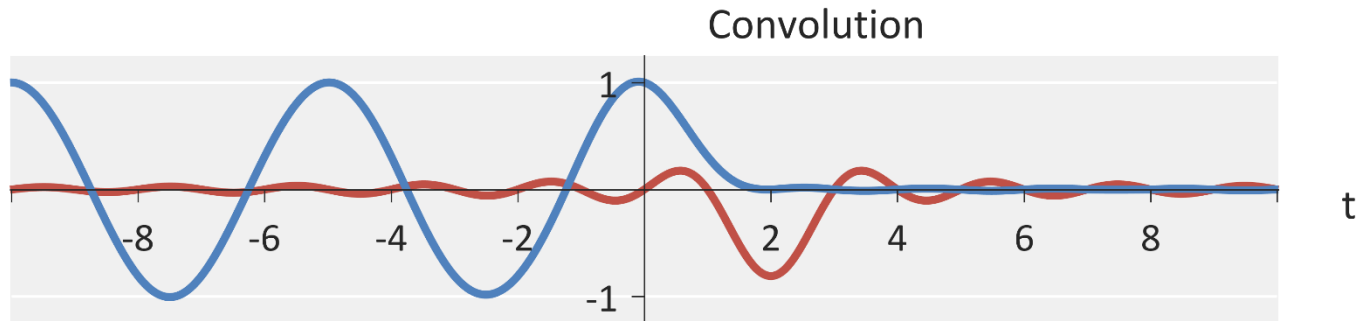
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



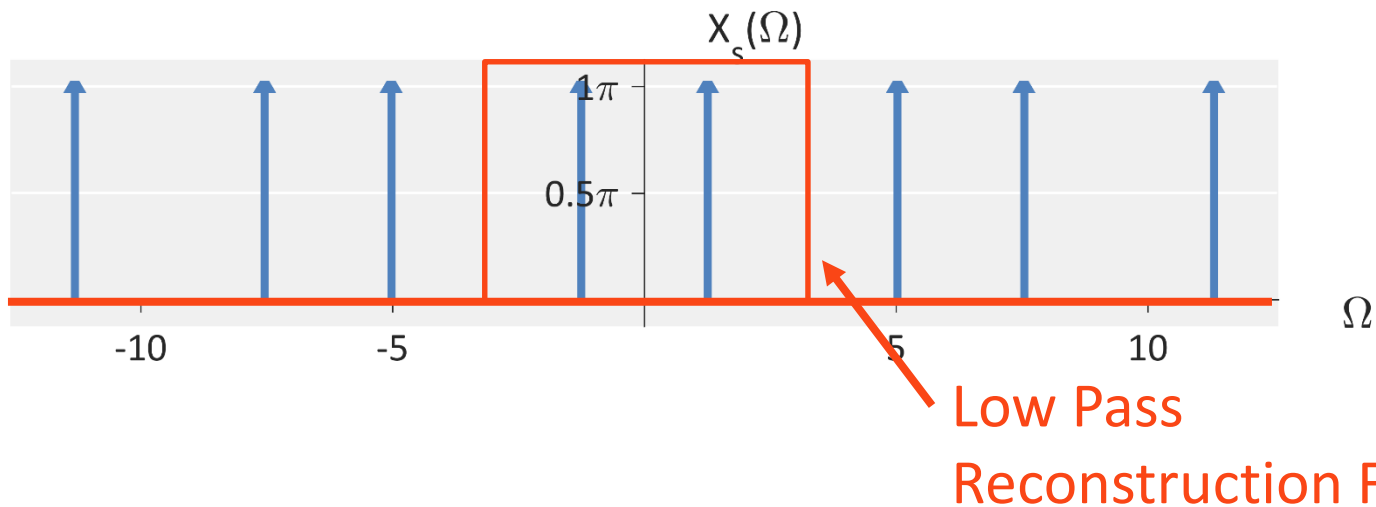
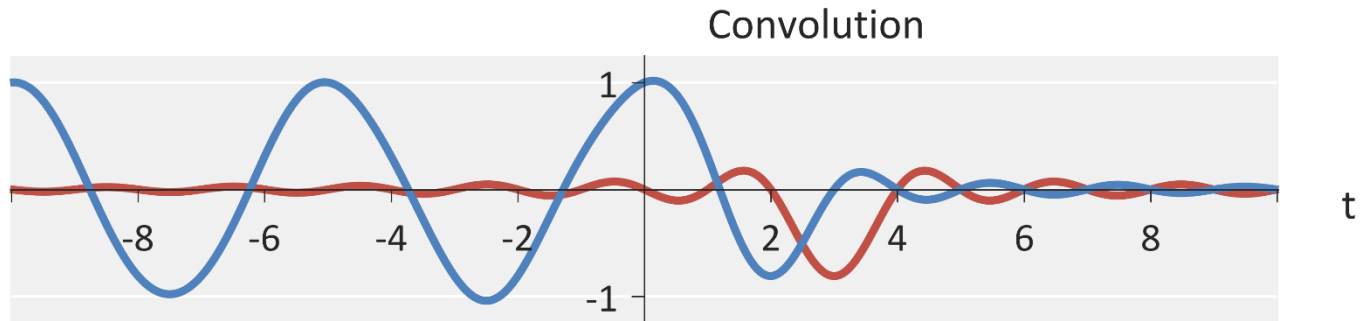
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



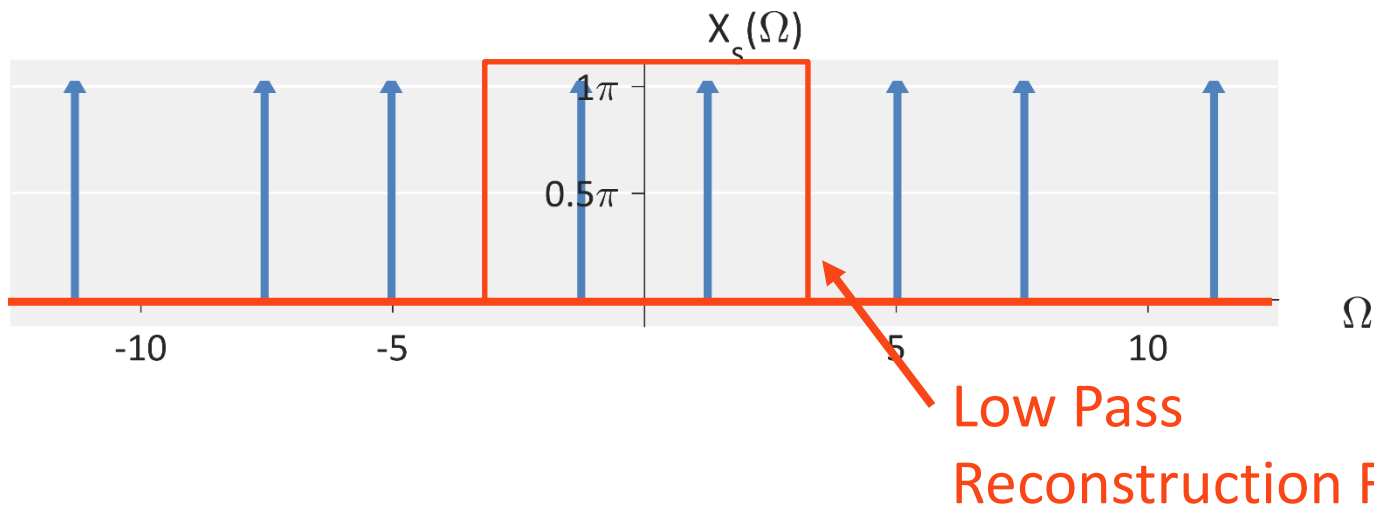
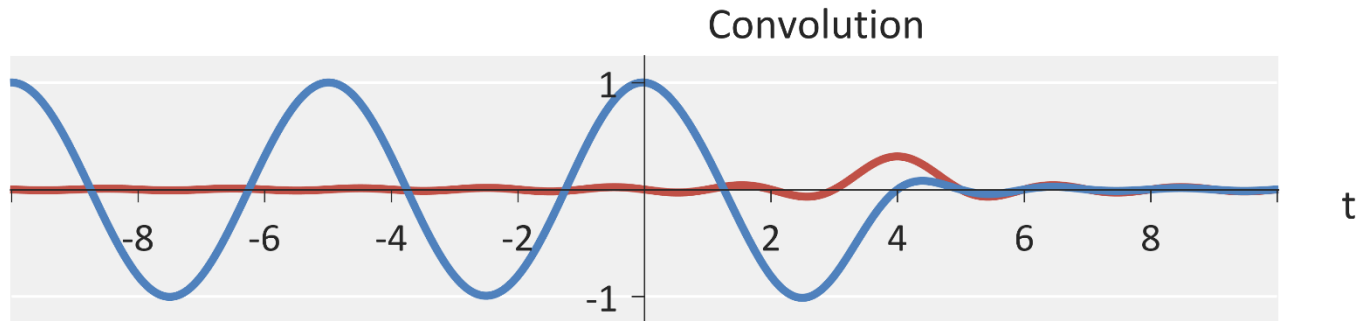
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



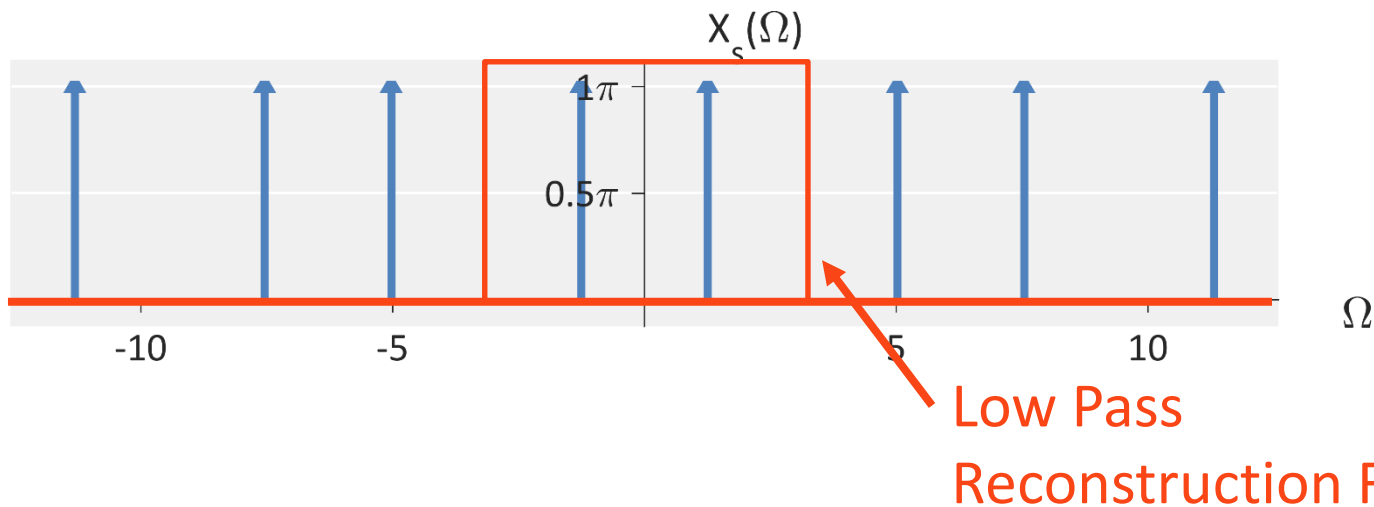
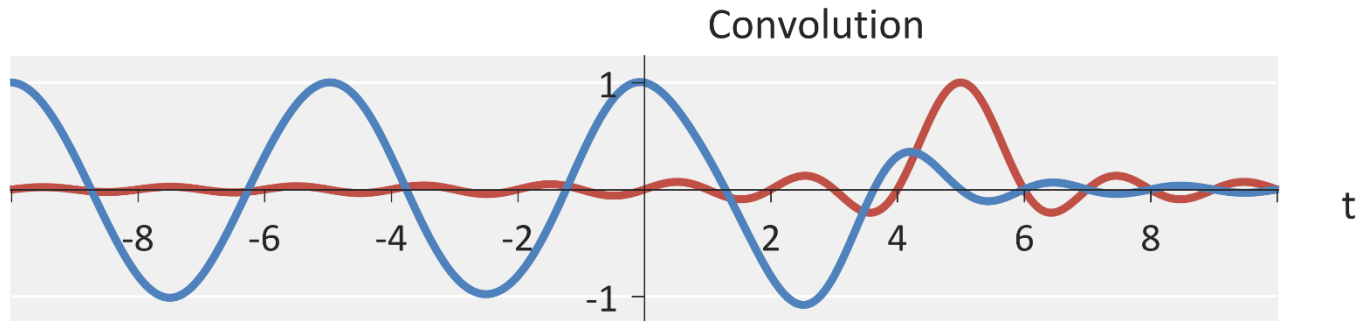
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- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



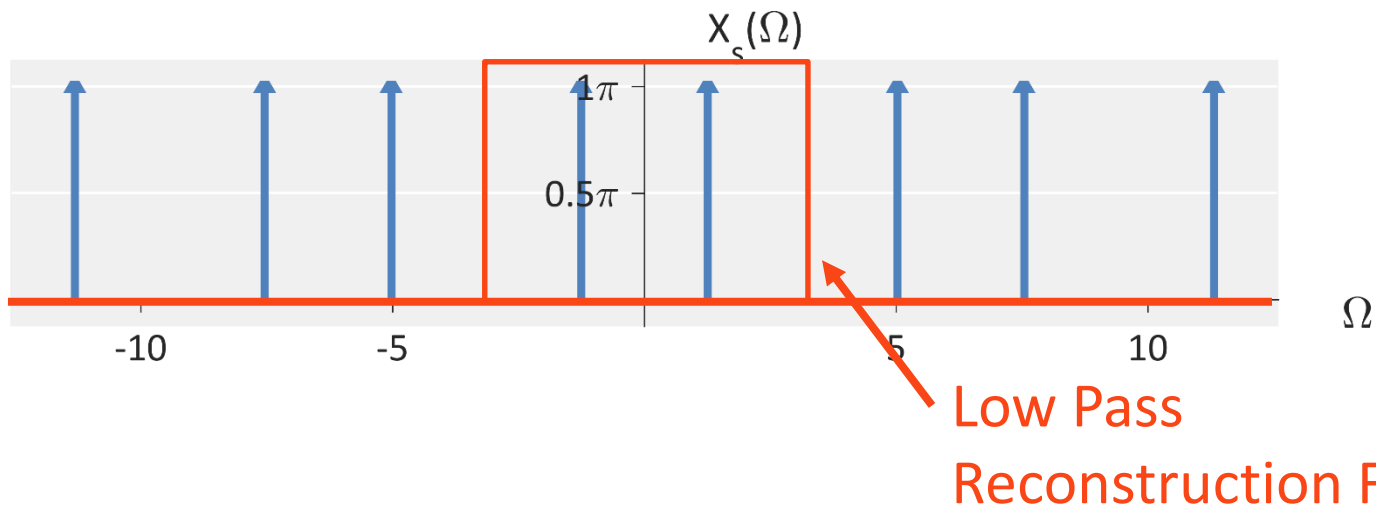
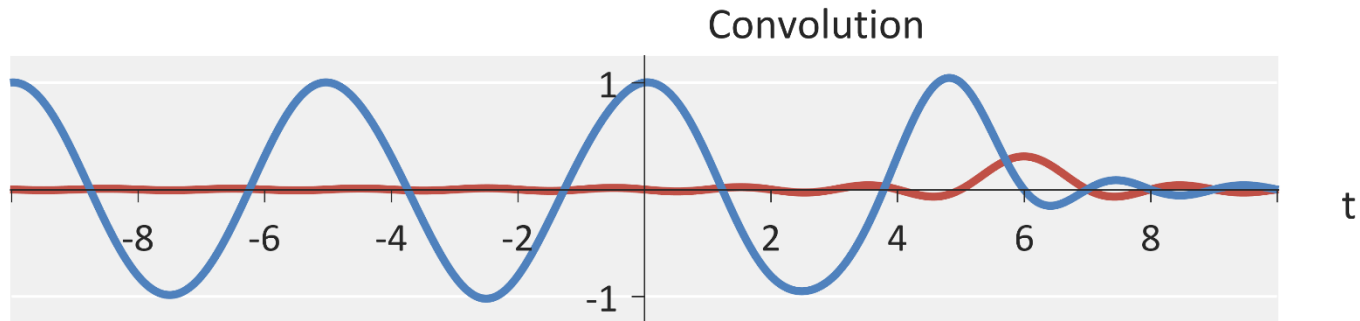
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



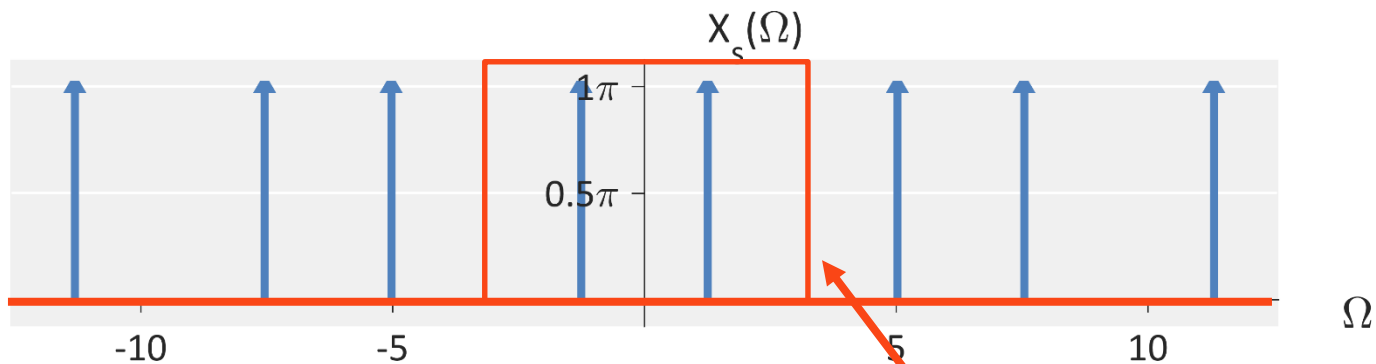
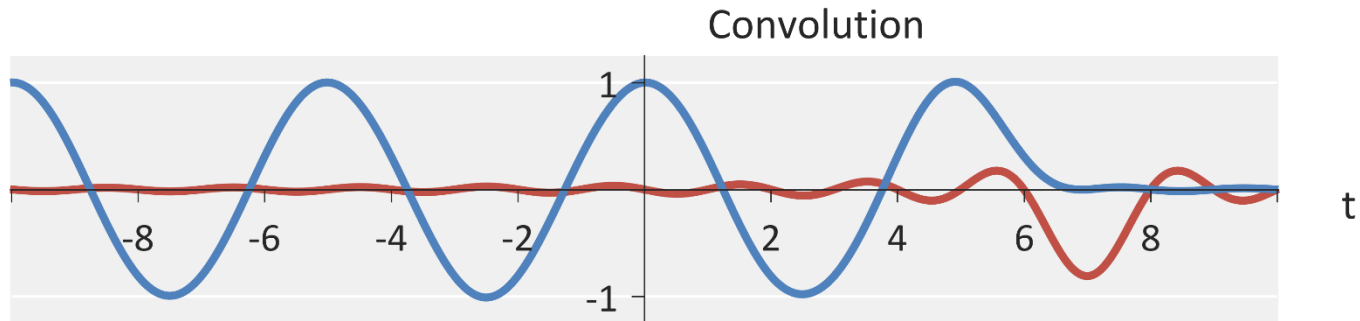
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Reconstruction

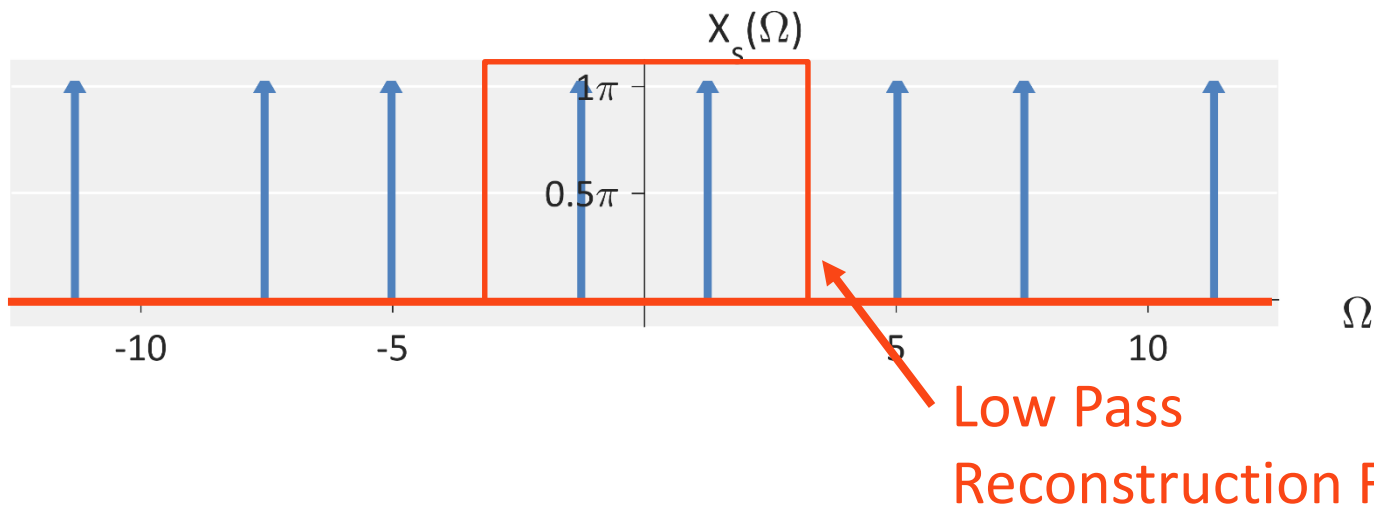
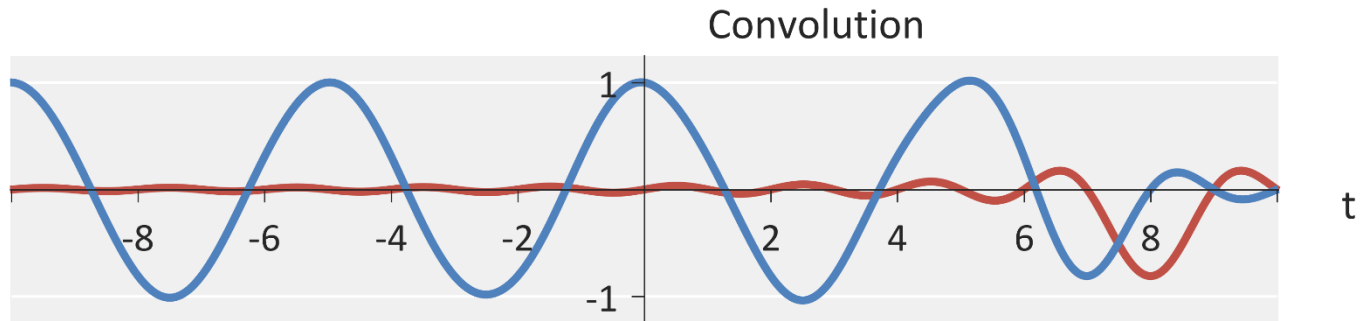
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Low Pass
Reconstruction Filter

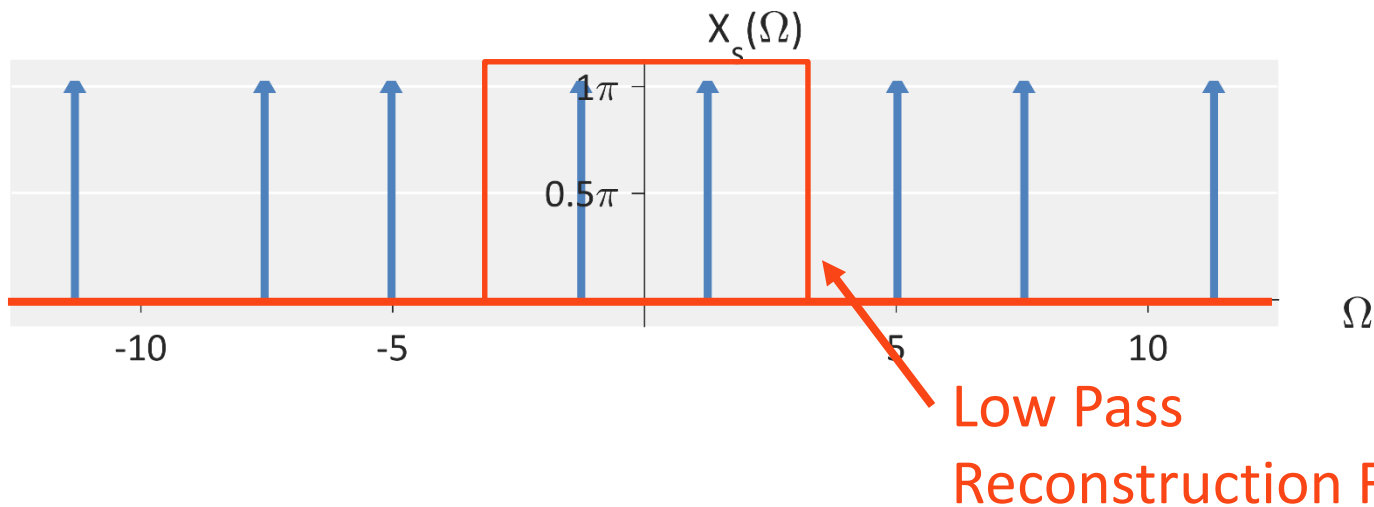
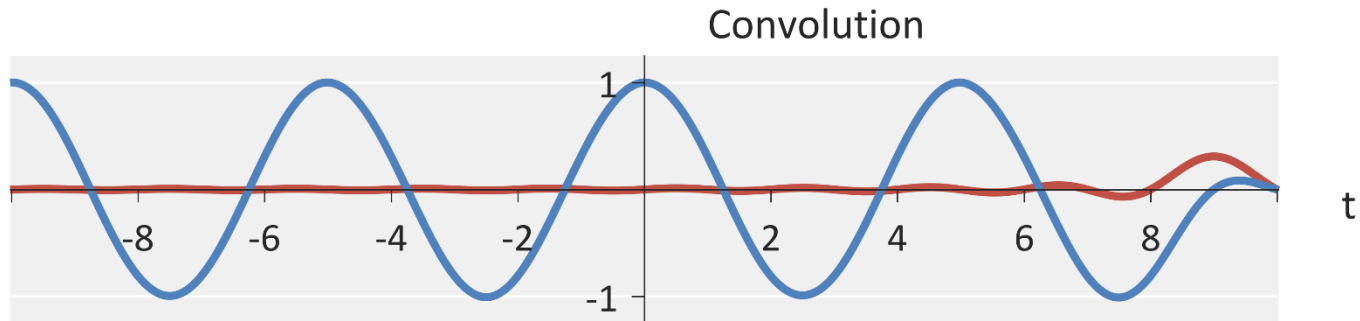
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



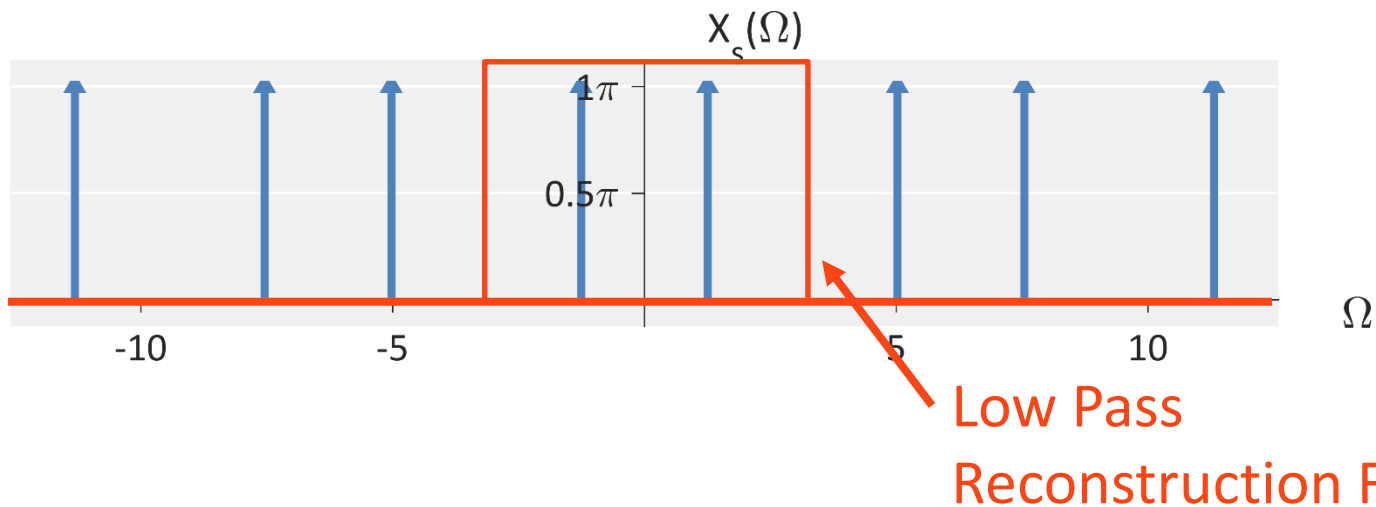
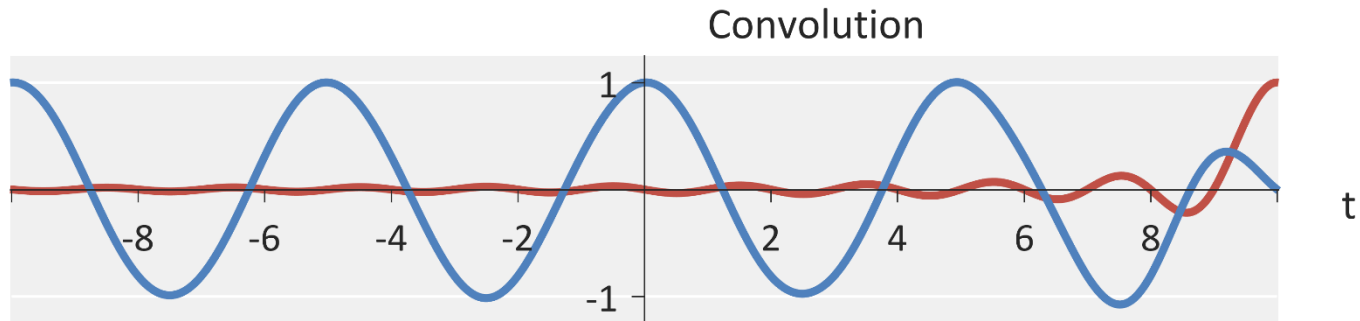
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



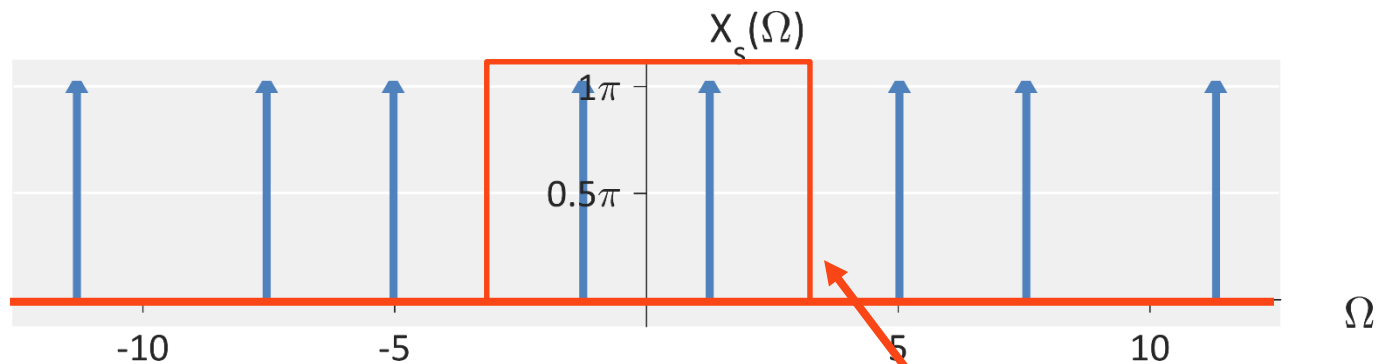
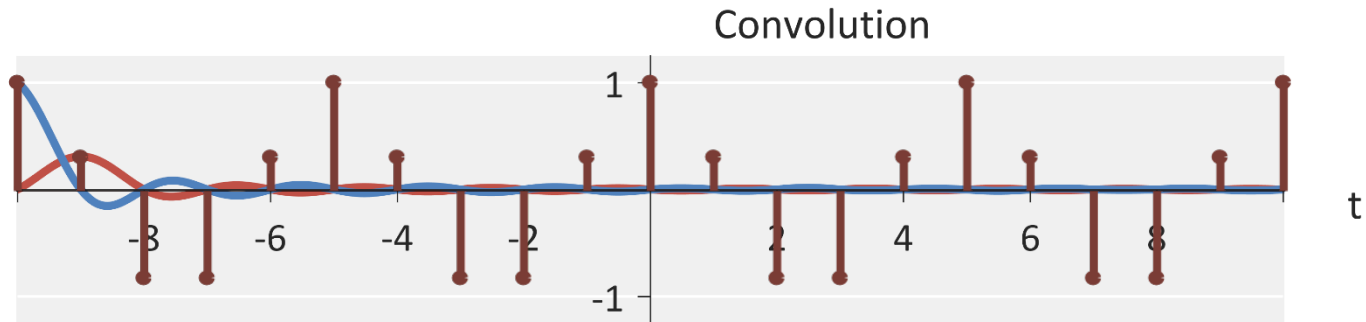
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Reconstruction

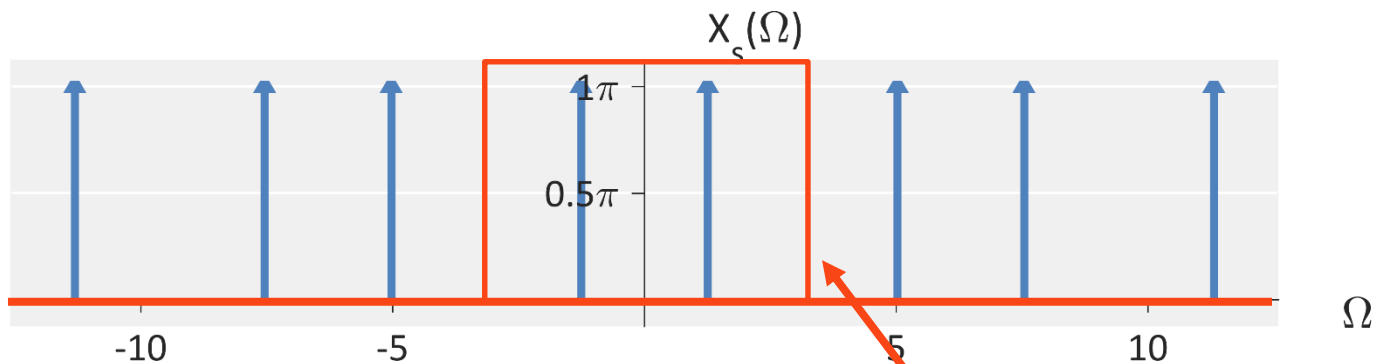
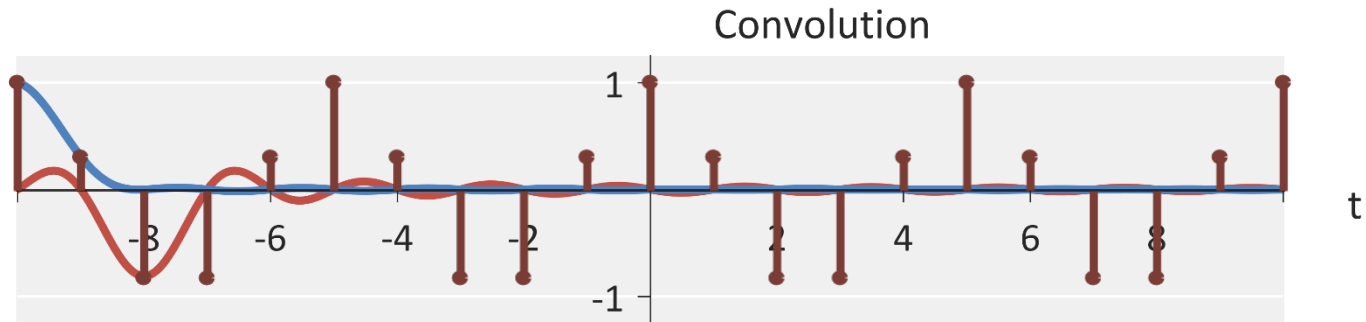
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

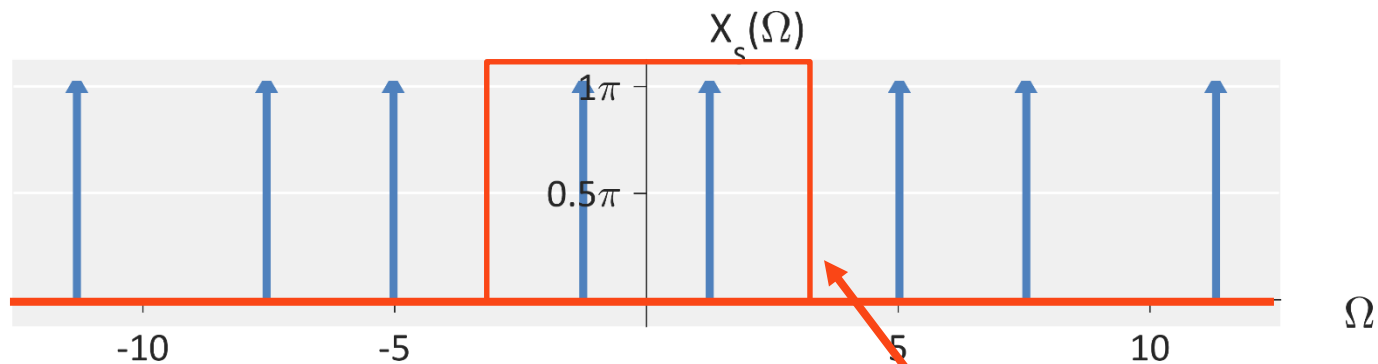
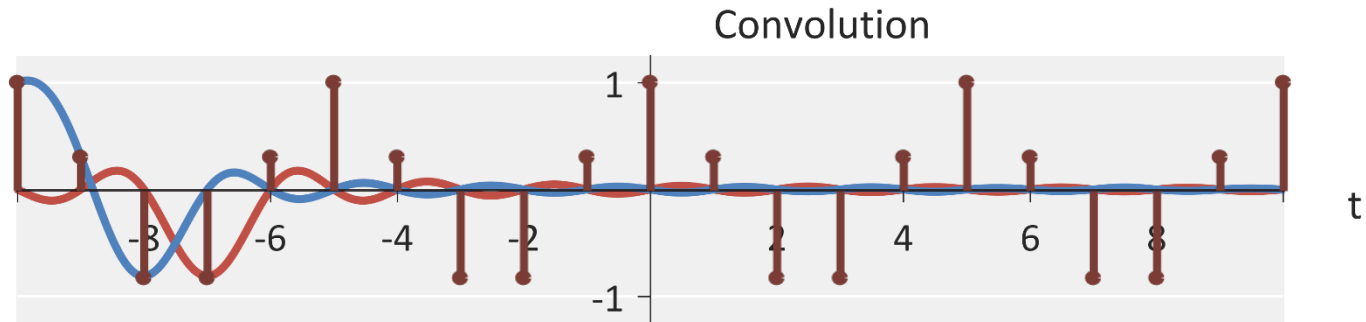
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Low Pass
Reconstruction Filter

Reconstruction

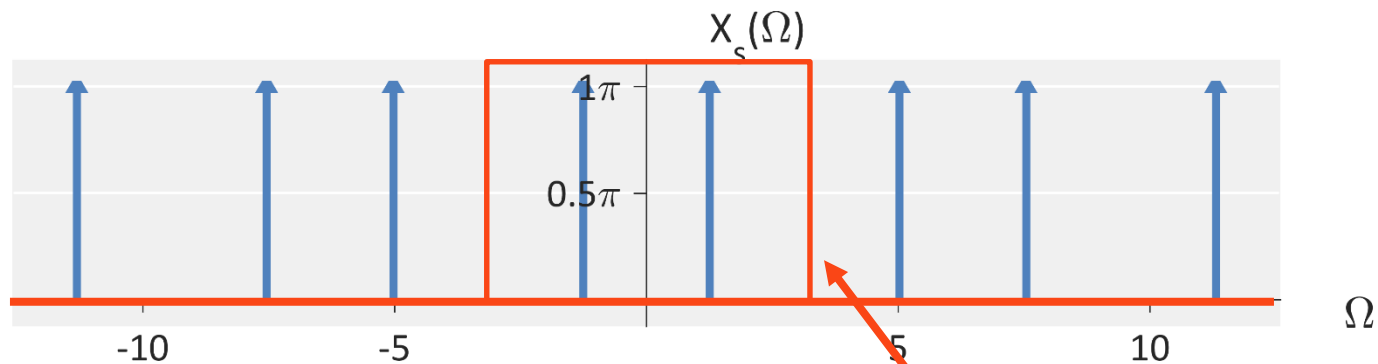
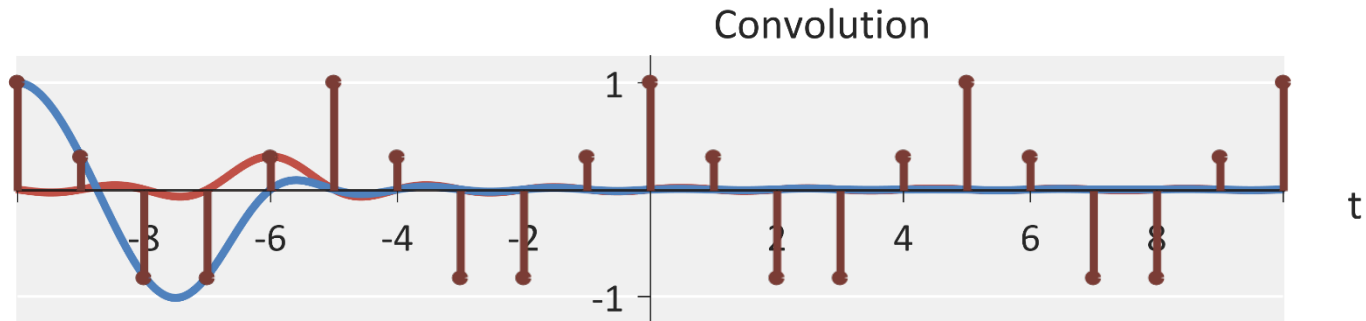
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

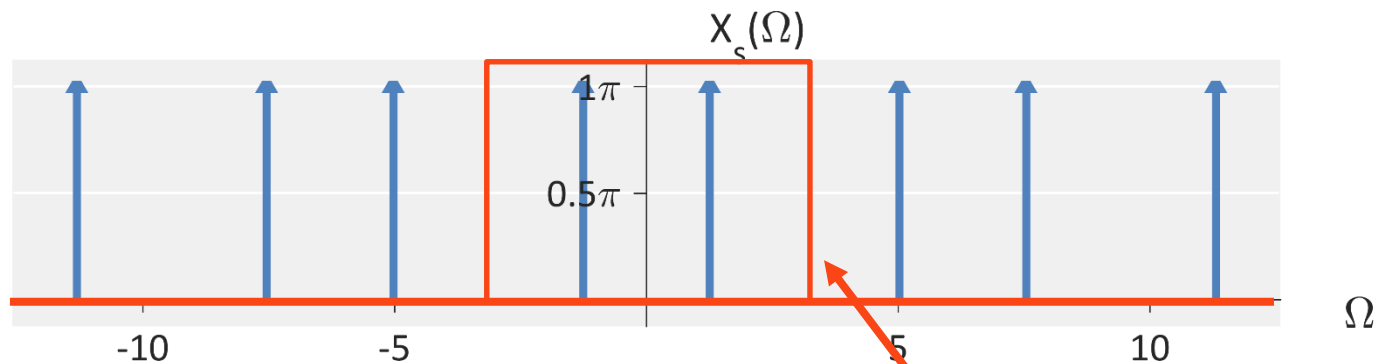
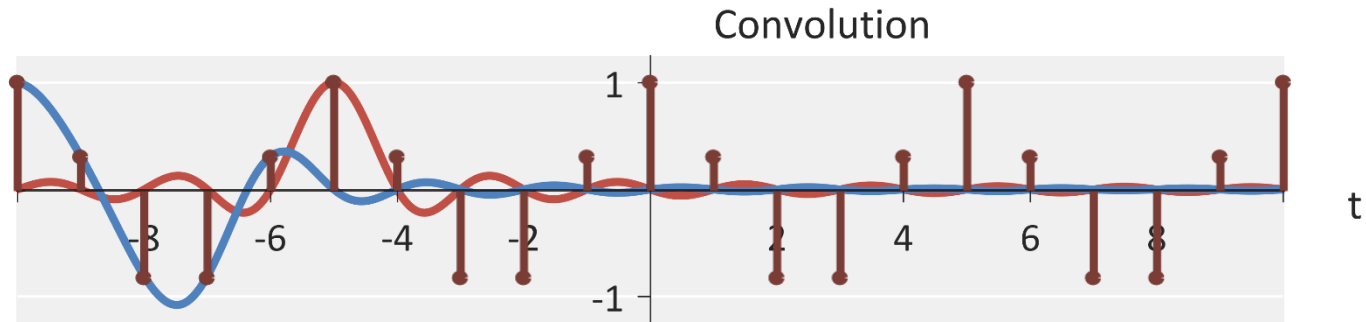
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Low Pass
Reconstruction Filter

Reconstruction

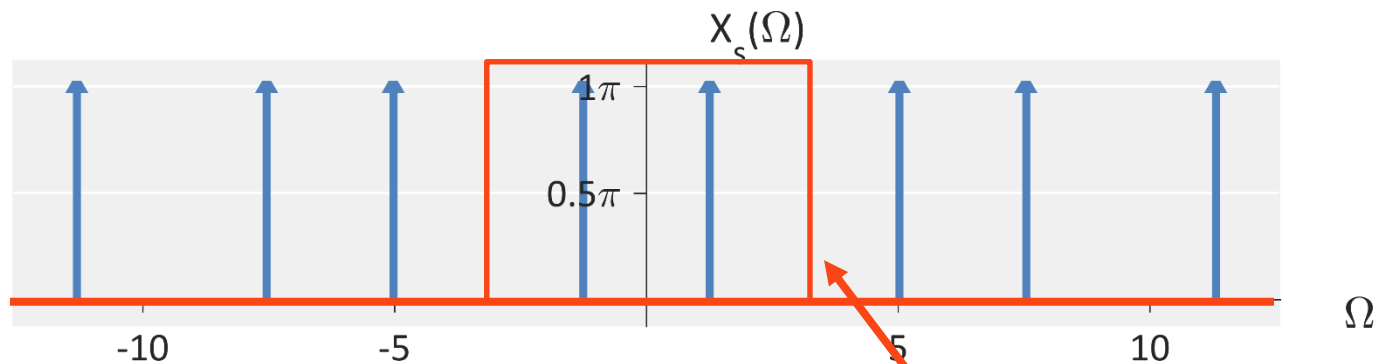
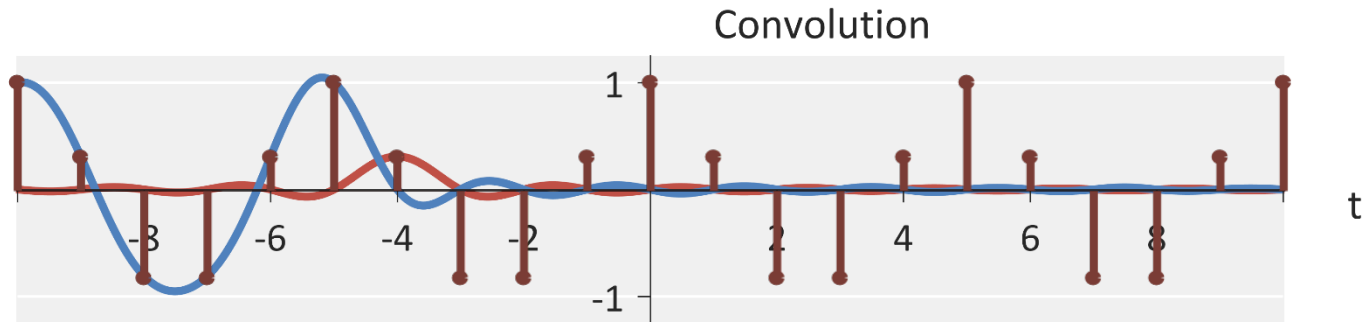
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

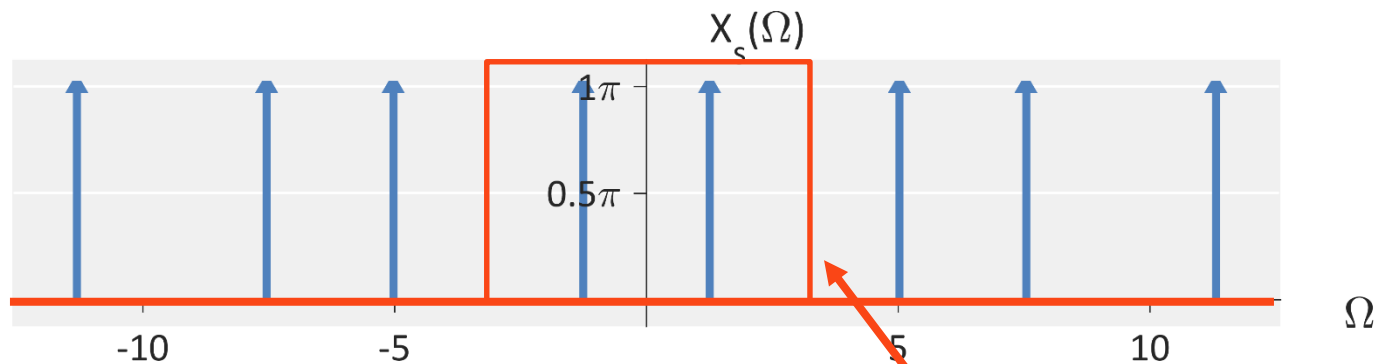
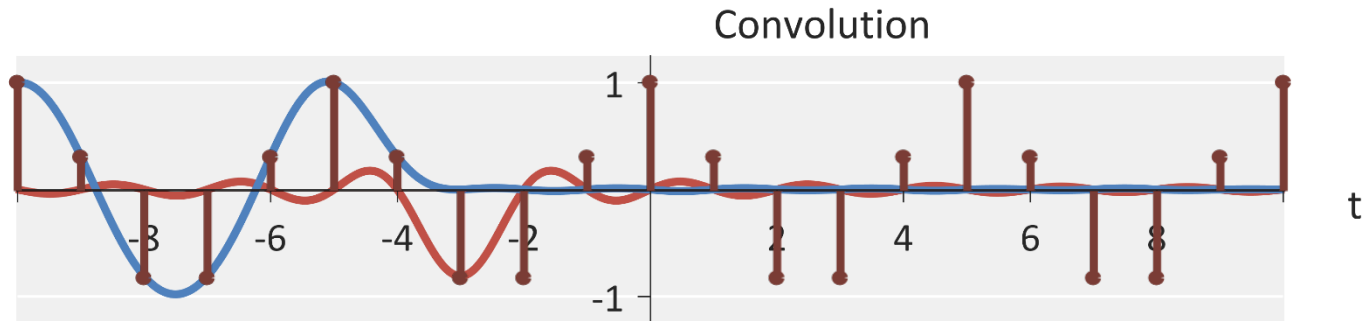
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

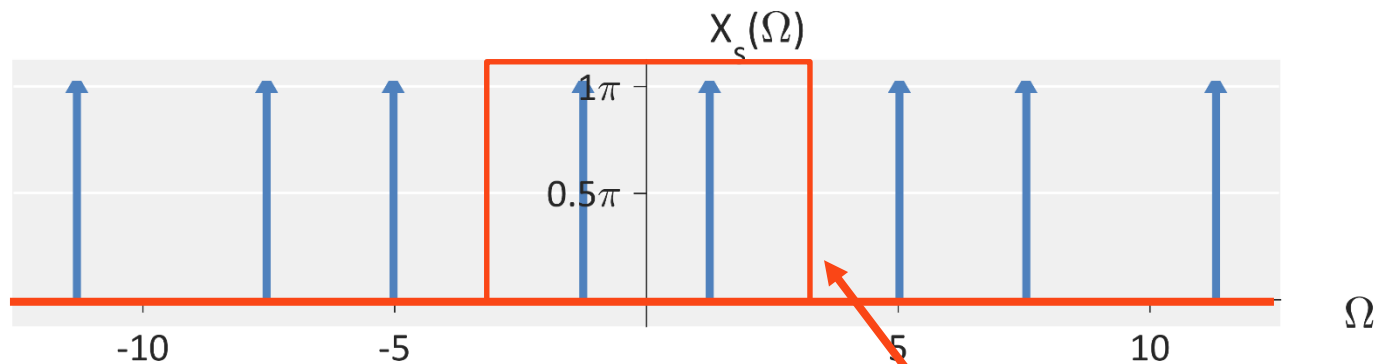
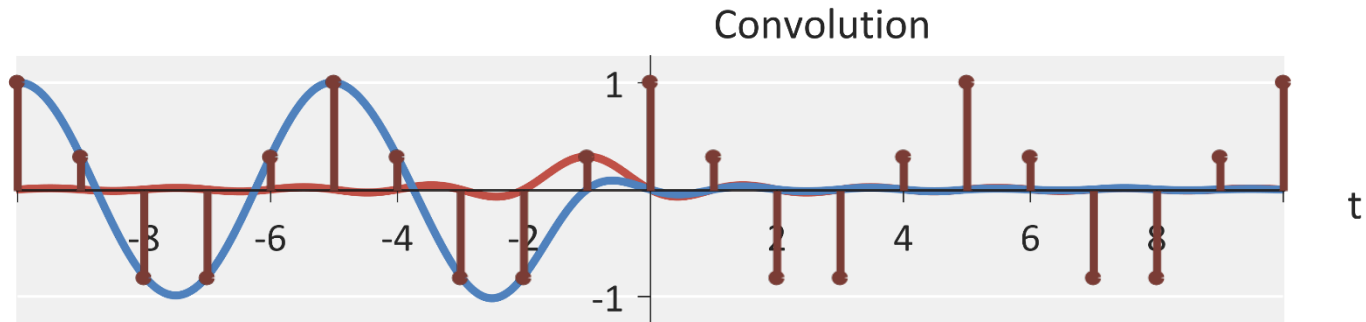
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

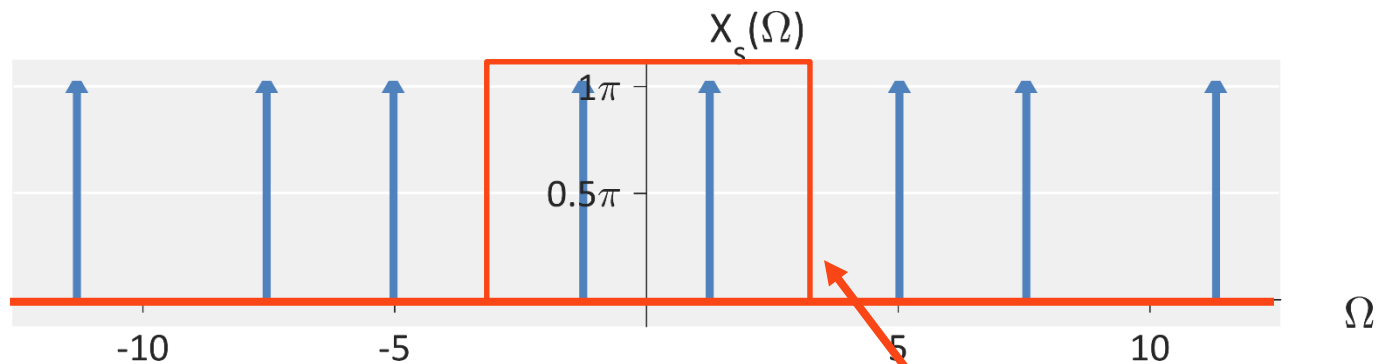
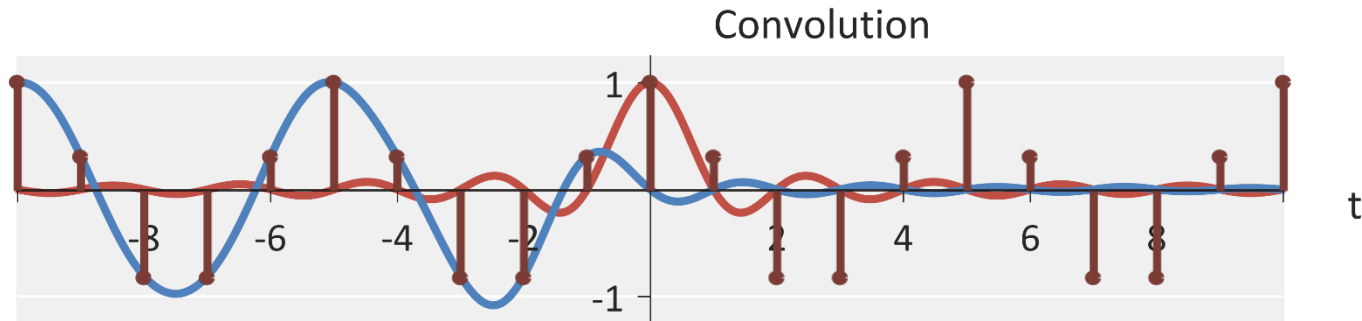
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

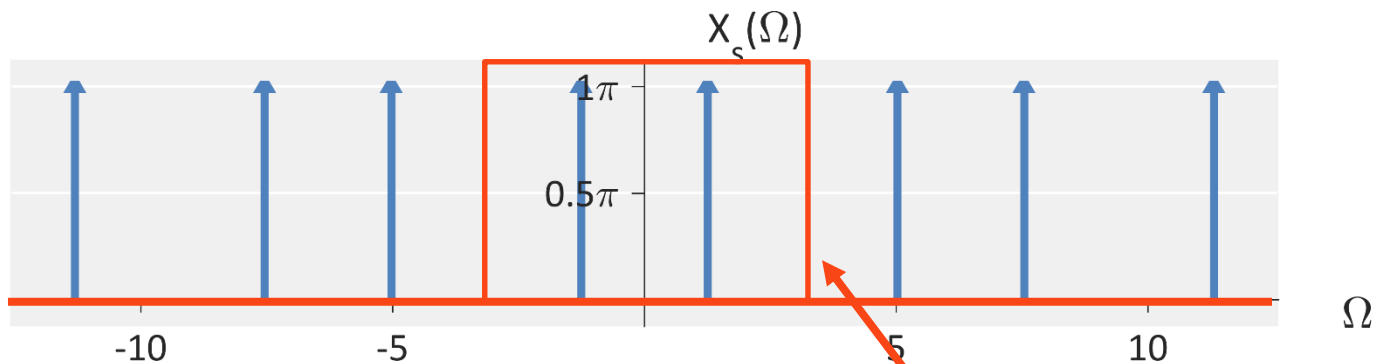
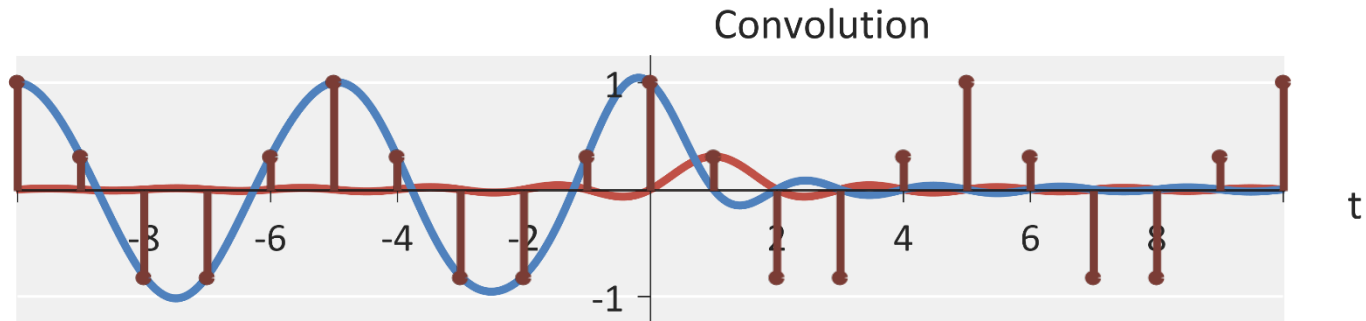
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

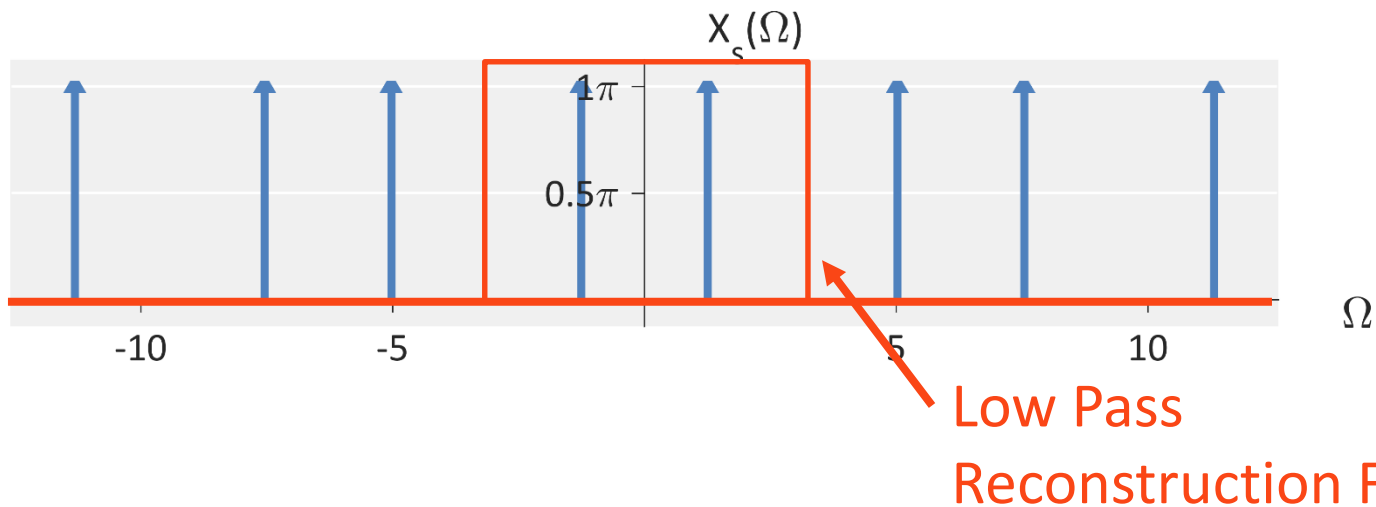
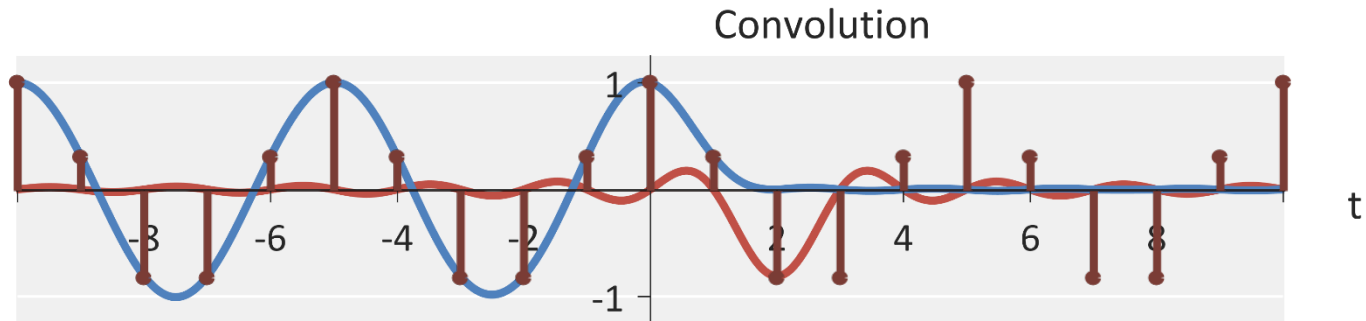
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

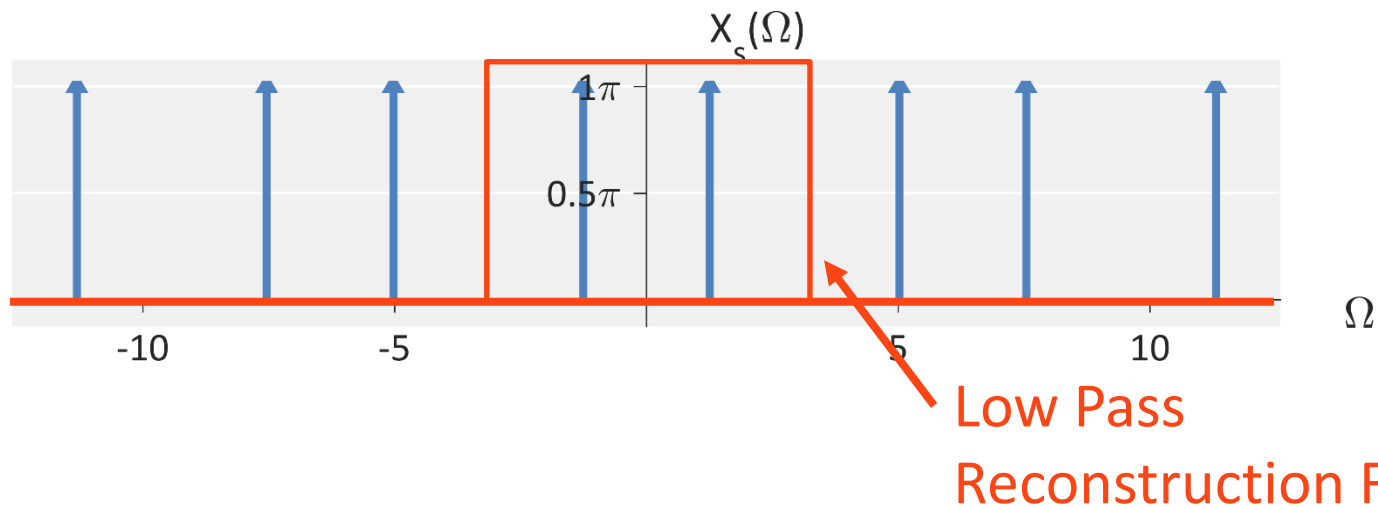
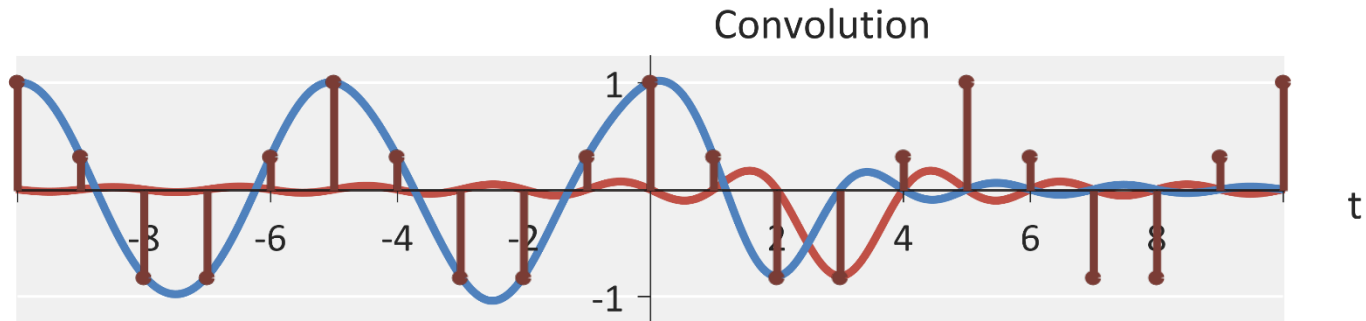
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



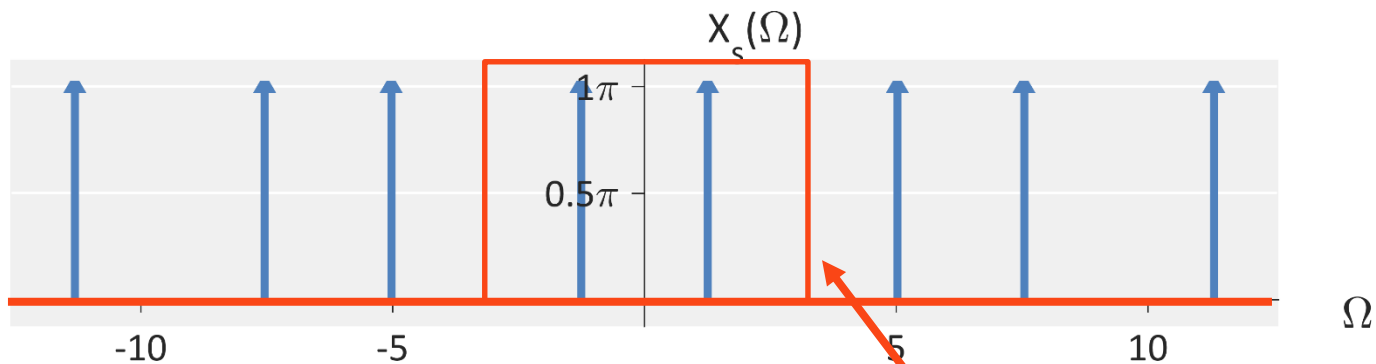
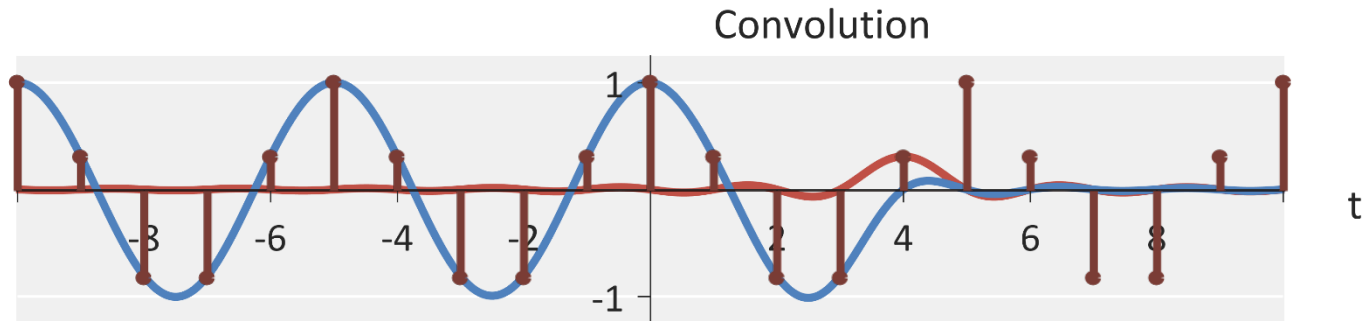
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Reconstruction

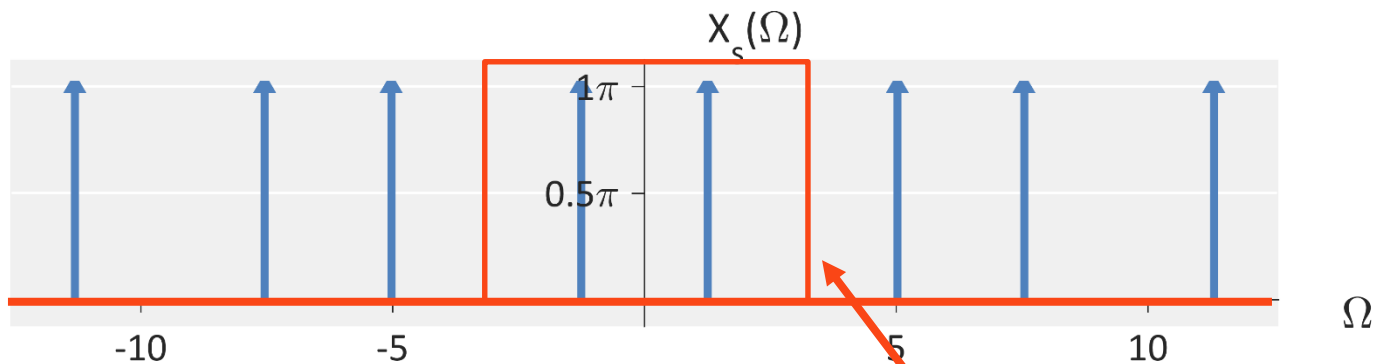
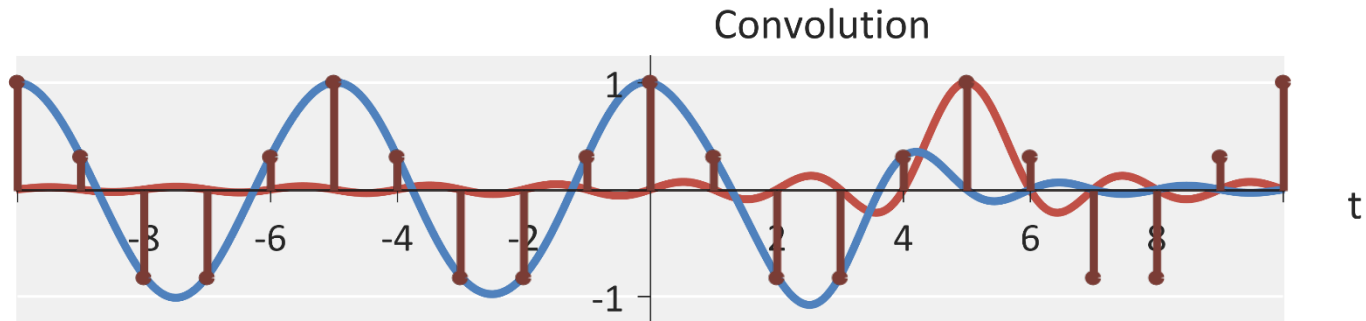
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

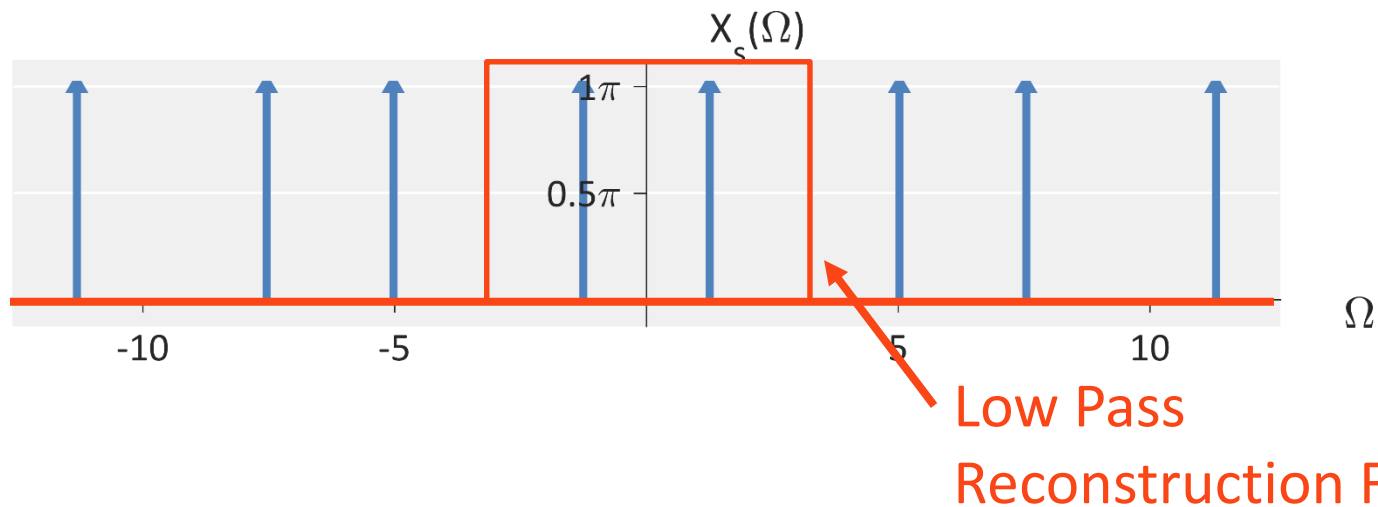
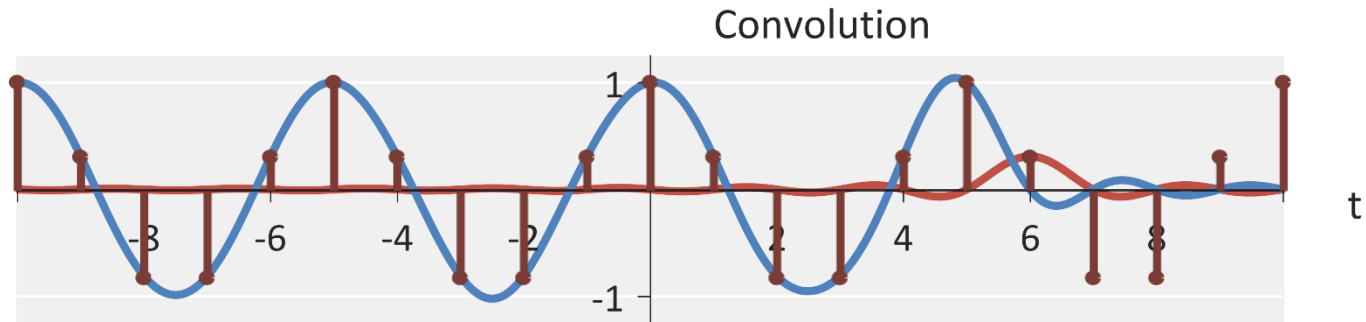
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

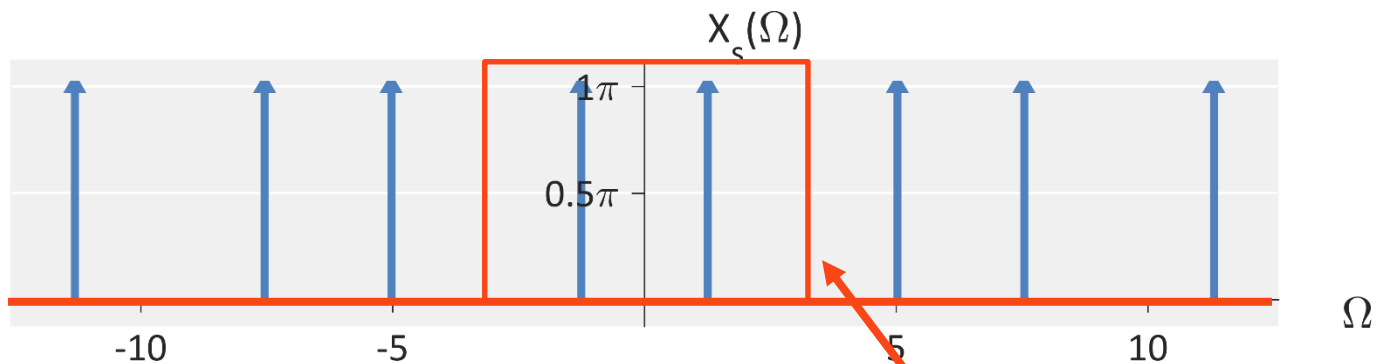
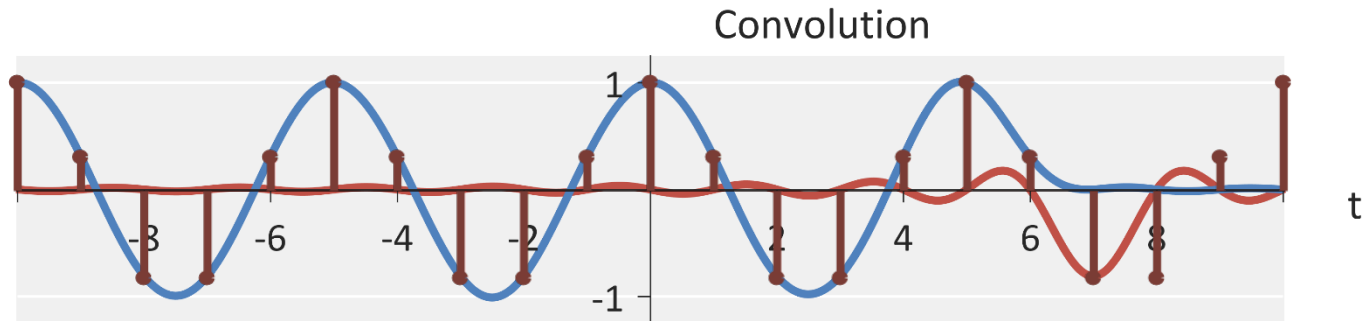
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Reconstruction

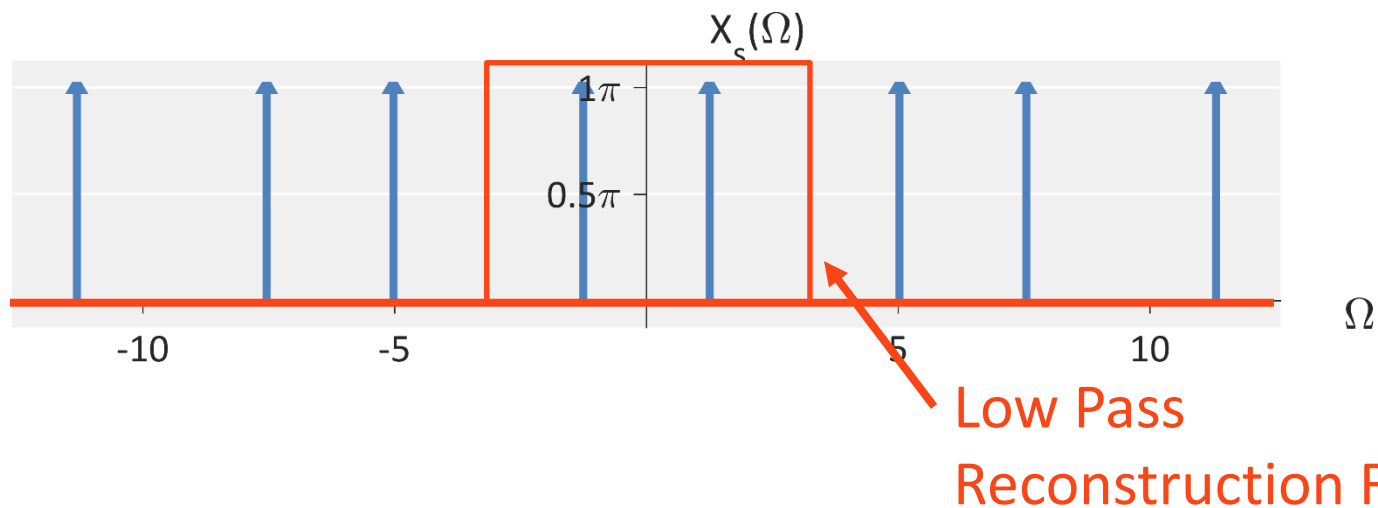
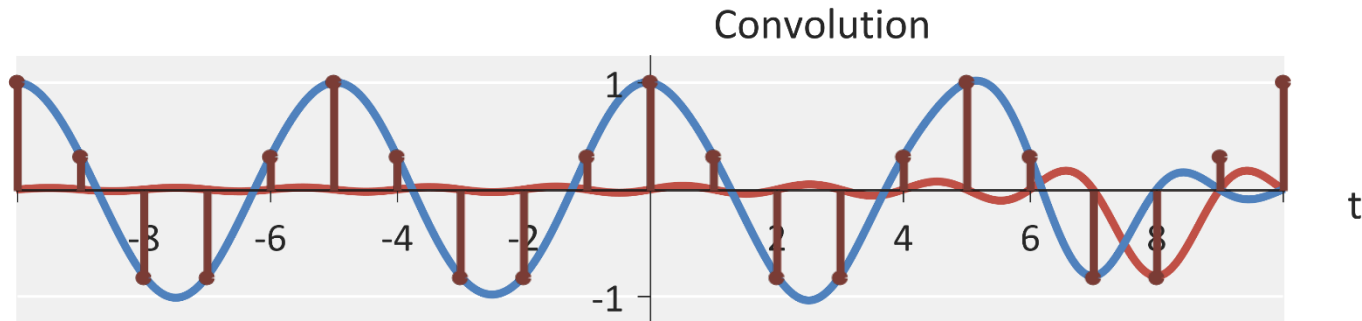
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

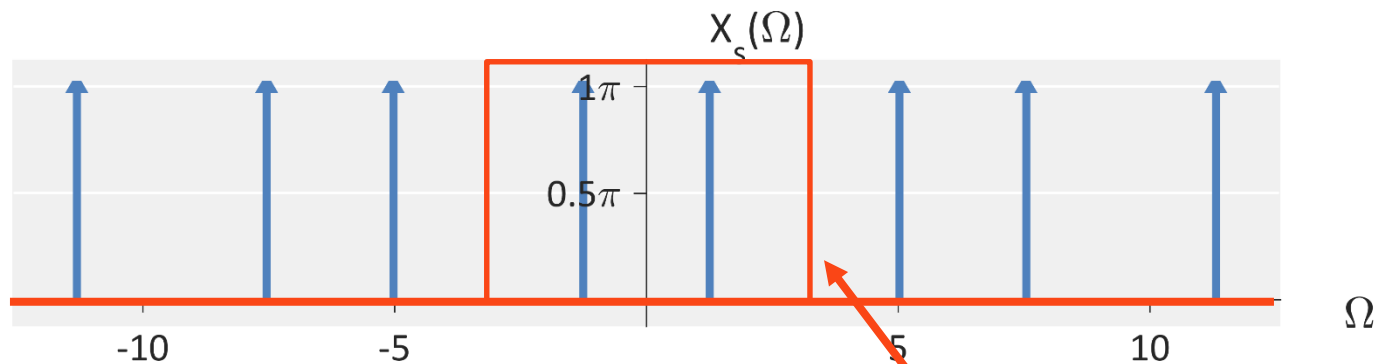
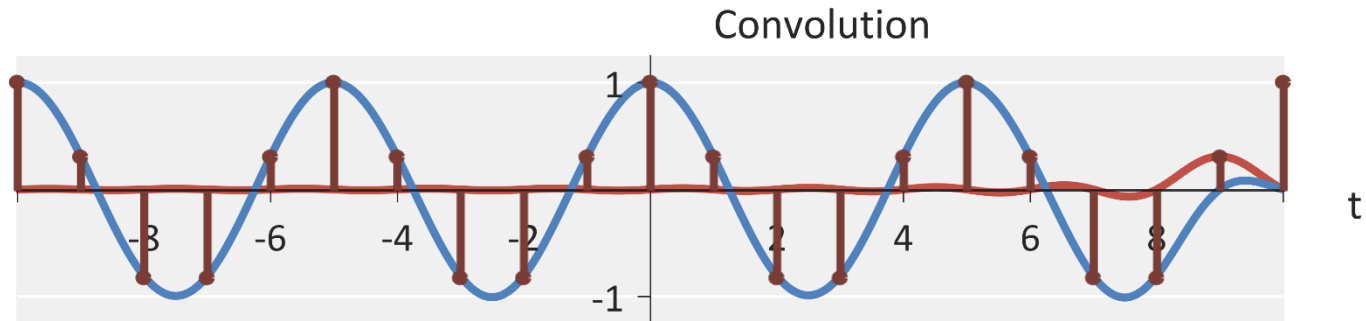
Reconstruction

- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Reconstruction

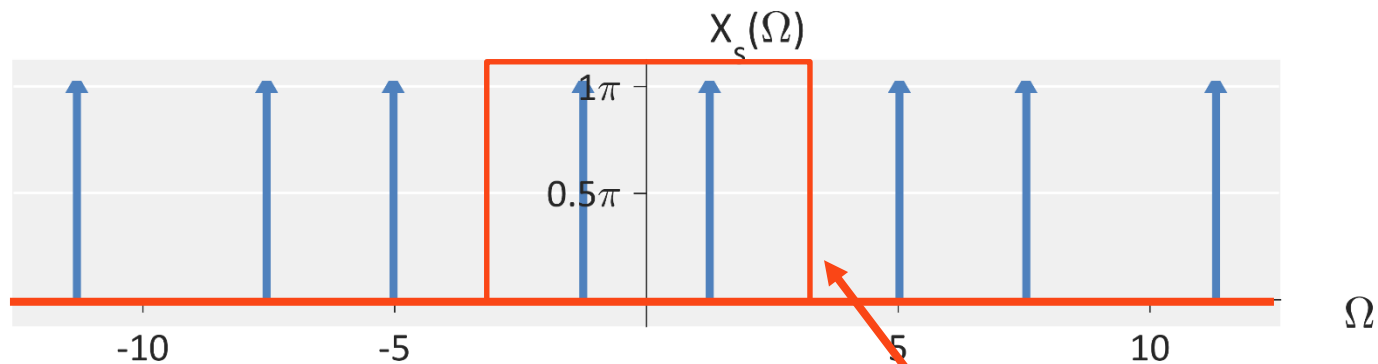
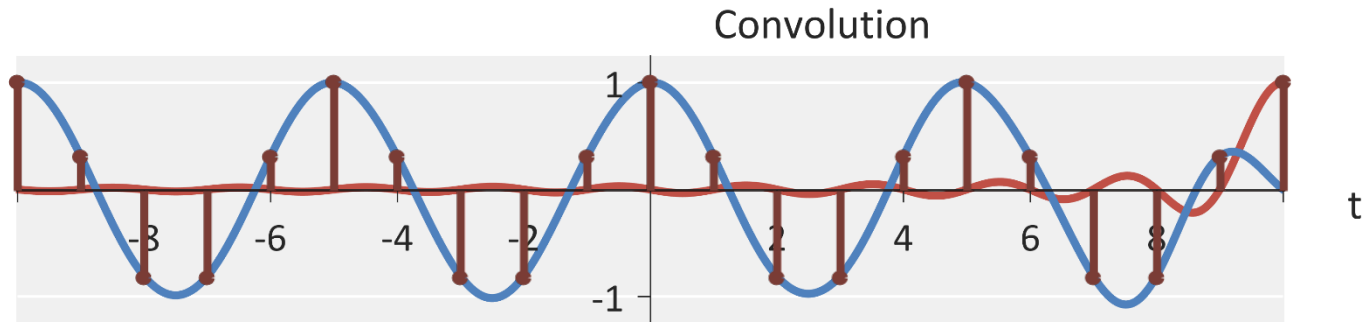
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

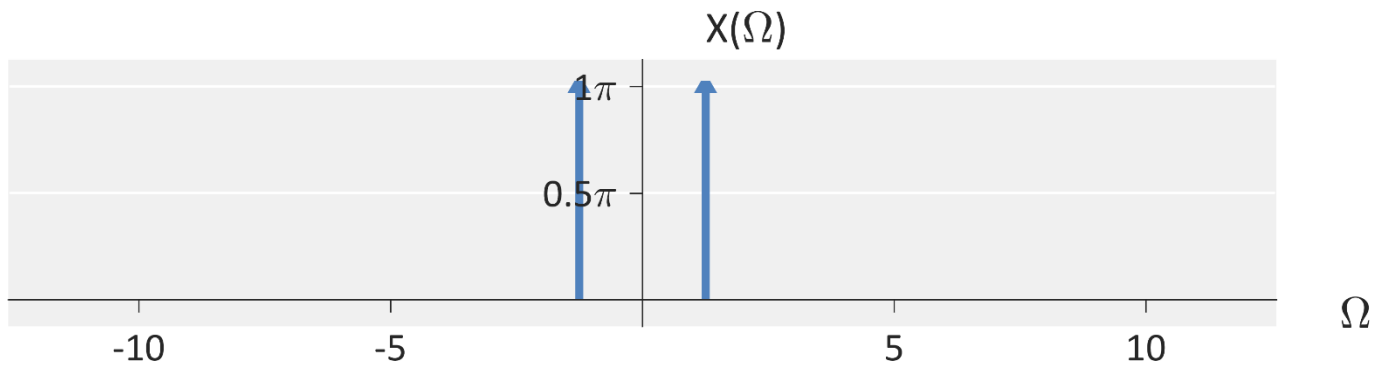
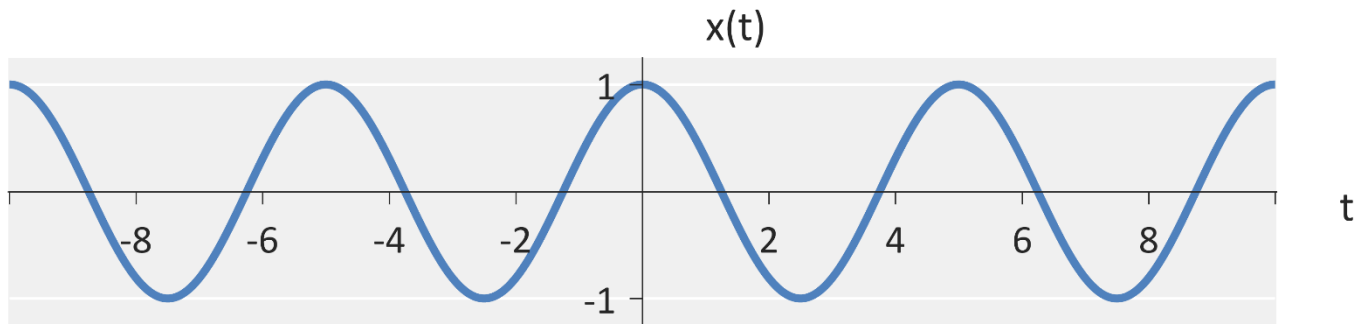
- Consider a cosine – **Low pass filter to keep $-\Omega_s/2$ to $\Omega_s/2$**



Low Pass
Reconstruction Filter

Reconstruction

- Consider a cosine – **After the reconstruction filter**



Lecture 12: Sampling, Aliasing, and the Discrete Fourier Transform

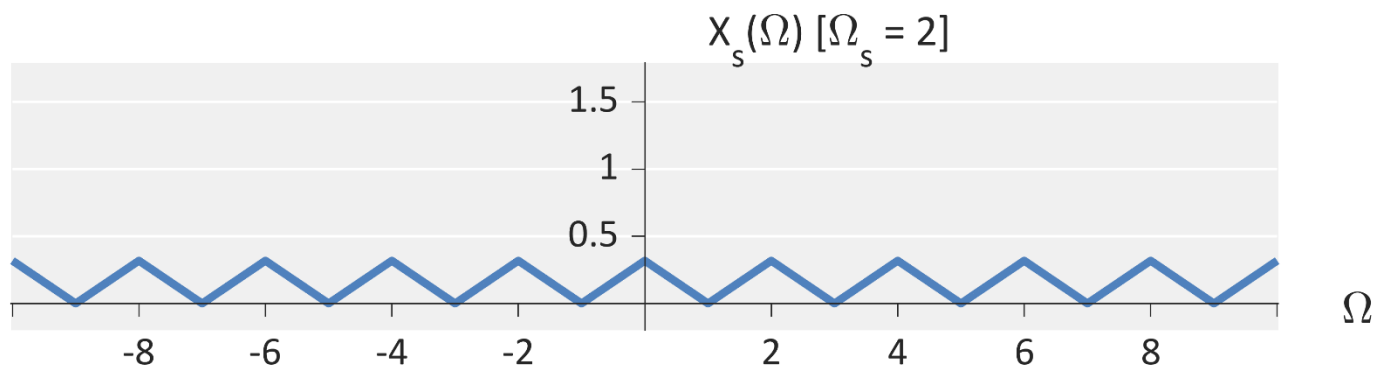
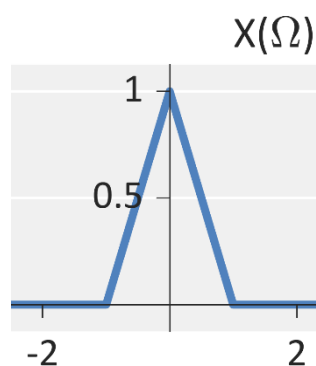
Foundations of Digital Signal Processing

Outline

- Review of Sampling
- The Nyquist-Shannon Sampling Theorem
- Continuous-time Reconstruction / Interpolation
- **Aliasing and anti-Aliasing**
- Deriving Transforms from the Fourier Transform
 - Discrete-time Fourier Transform, Fourier Series, Discrete-time Fourier Series
- The Discrete Fourier Transform

Sampling

- Aliasing occurs when we do not satisfy the sampling theorem
- **Question:** What can happen when there is aliasing?



Example 1

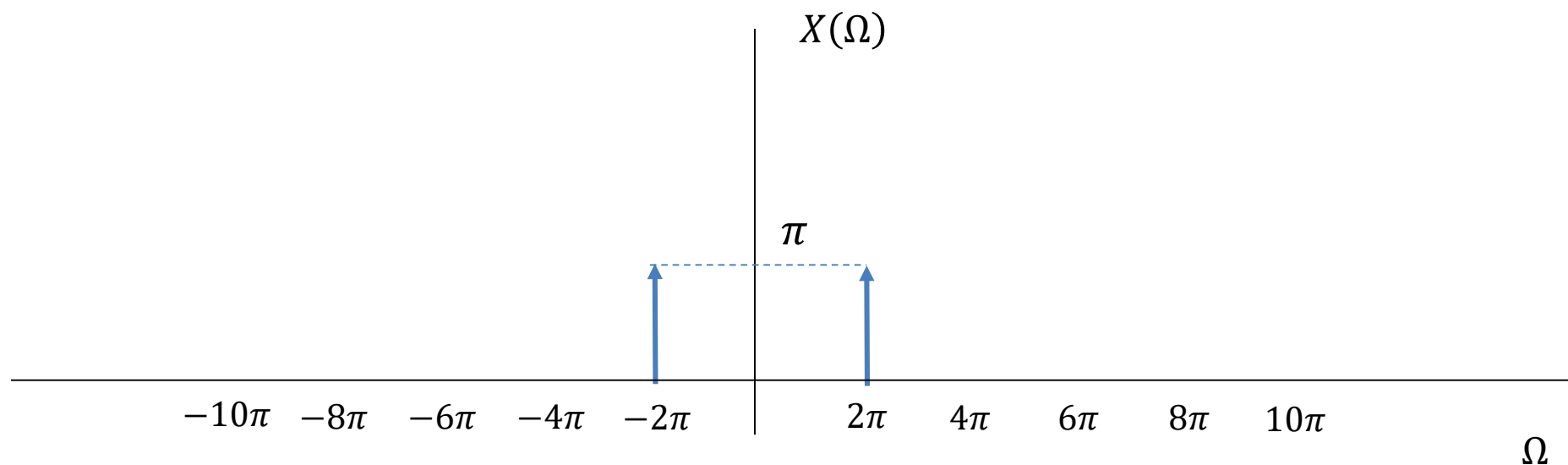
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 8\pi$

◇ What is the Nyquist rate?

◇ What is the cutoff frequency for the low-pass filter?



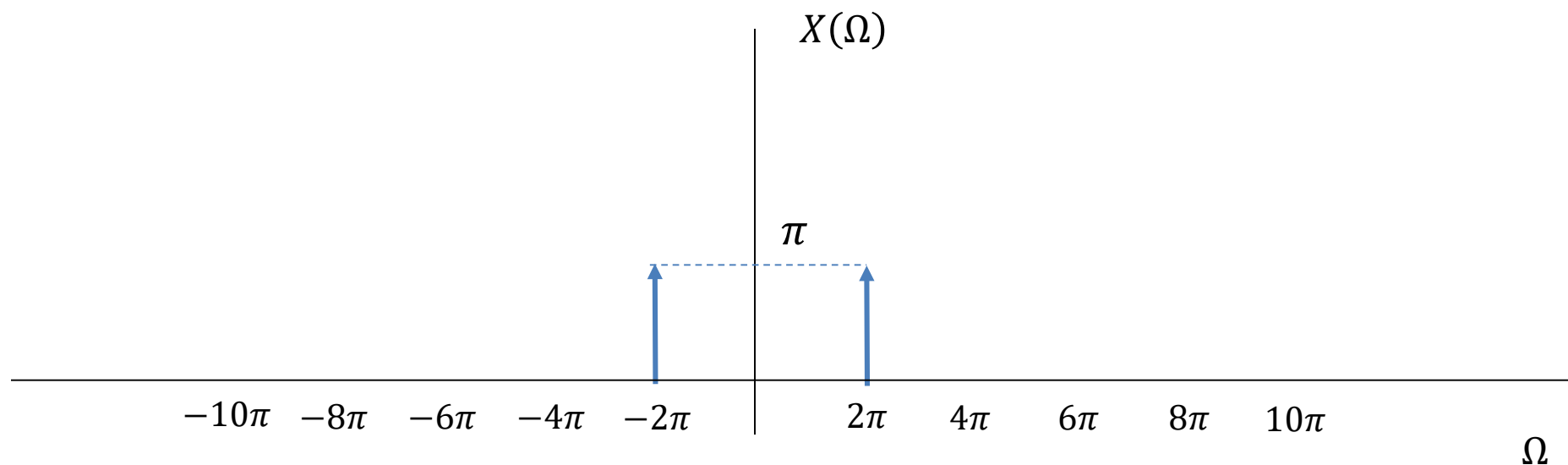
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 8\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 4\pi$



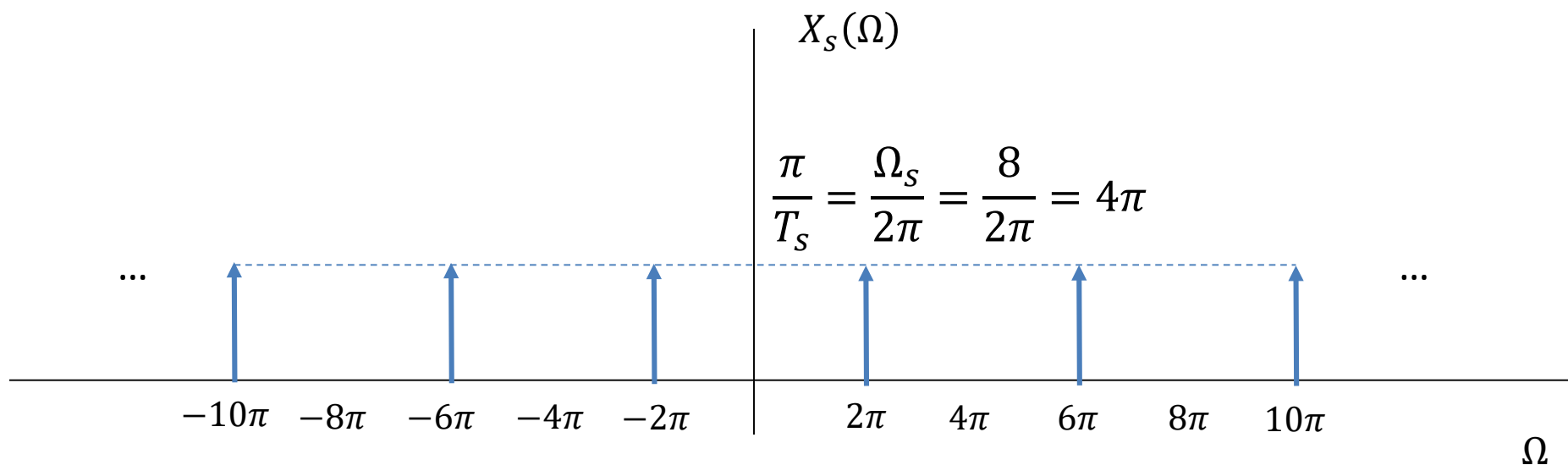
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 8\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 4\pi$



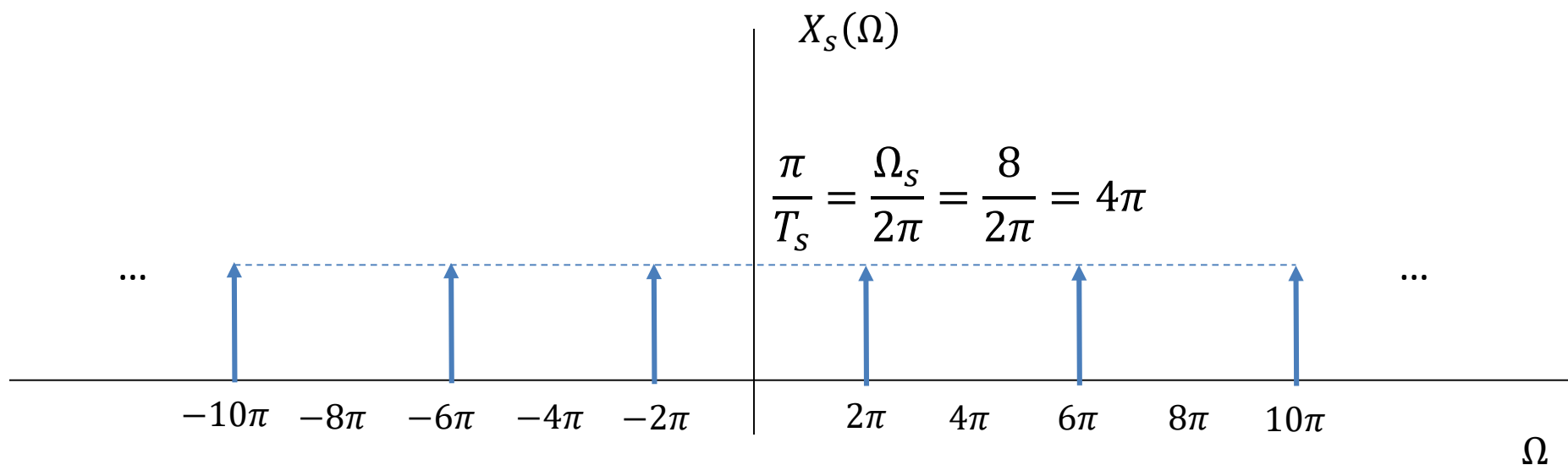
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 8\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 4\pi$



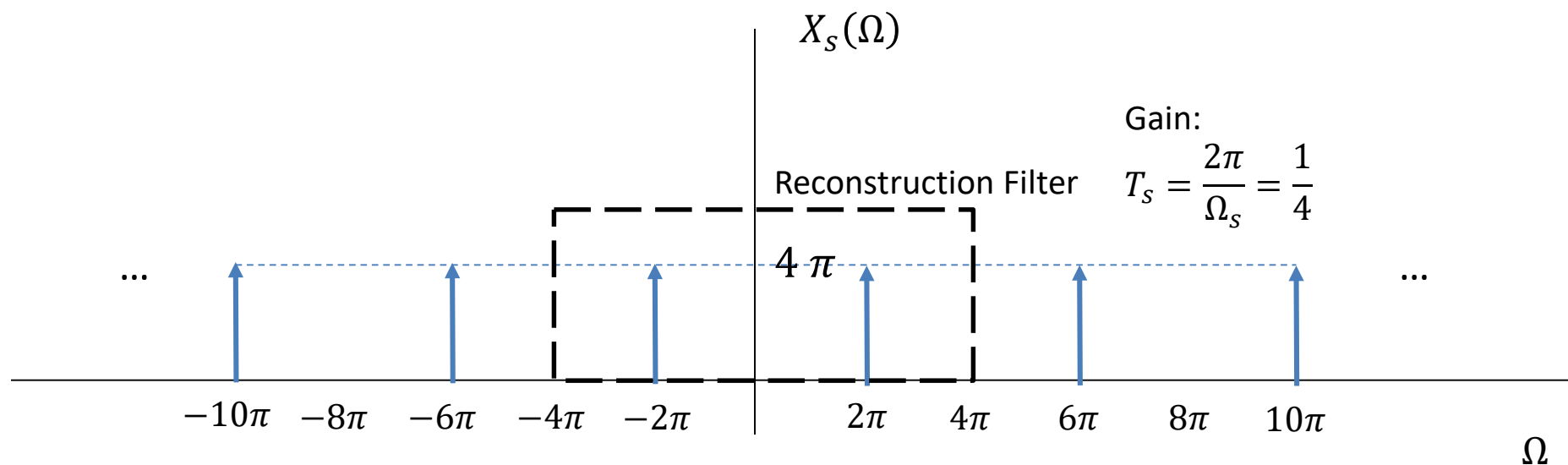
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 8\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 4\pi$



Aliasing

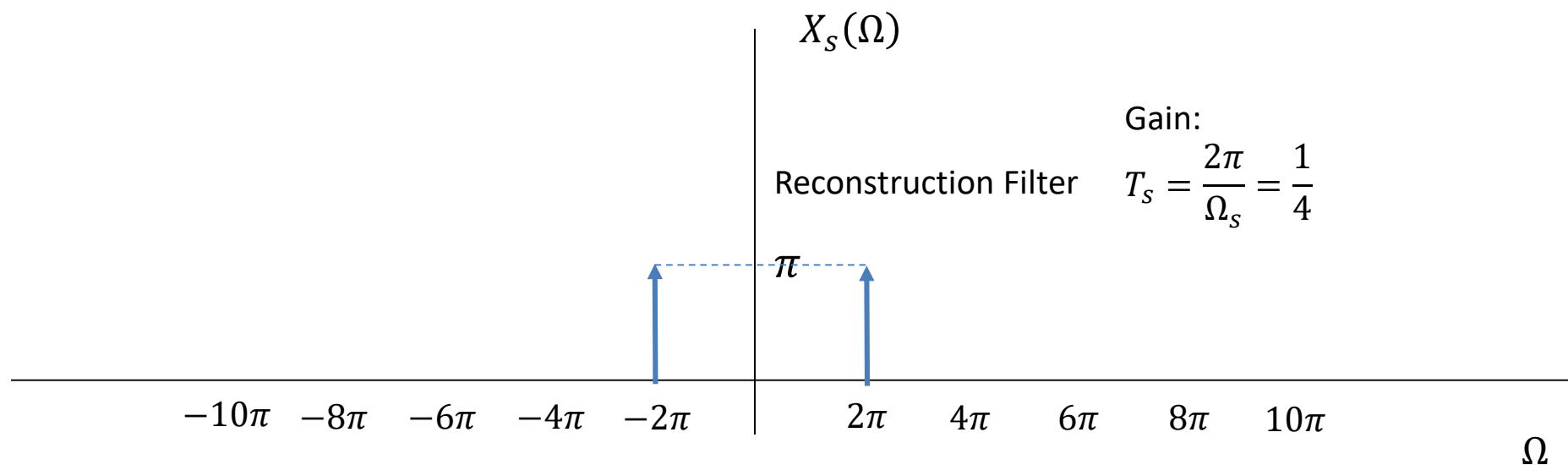
■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 8\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 4\pi$

◇ Reconstructed Signal: $x(t) = \cos(2\pi t)$



Example 2

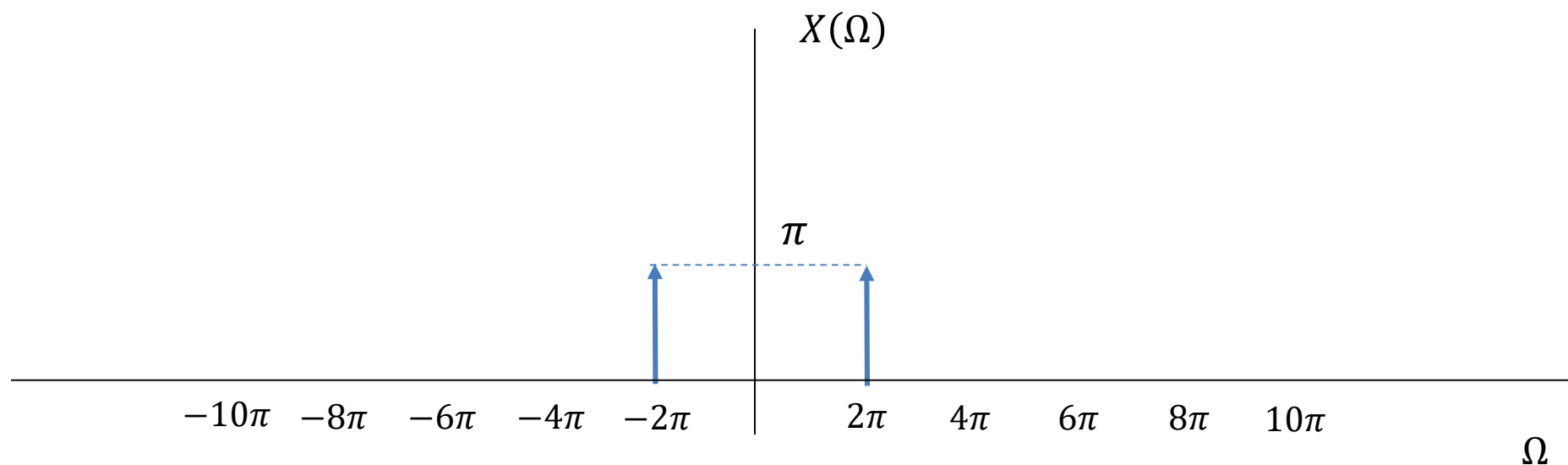
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$



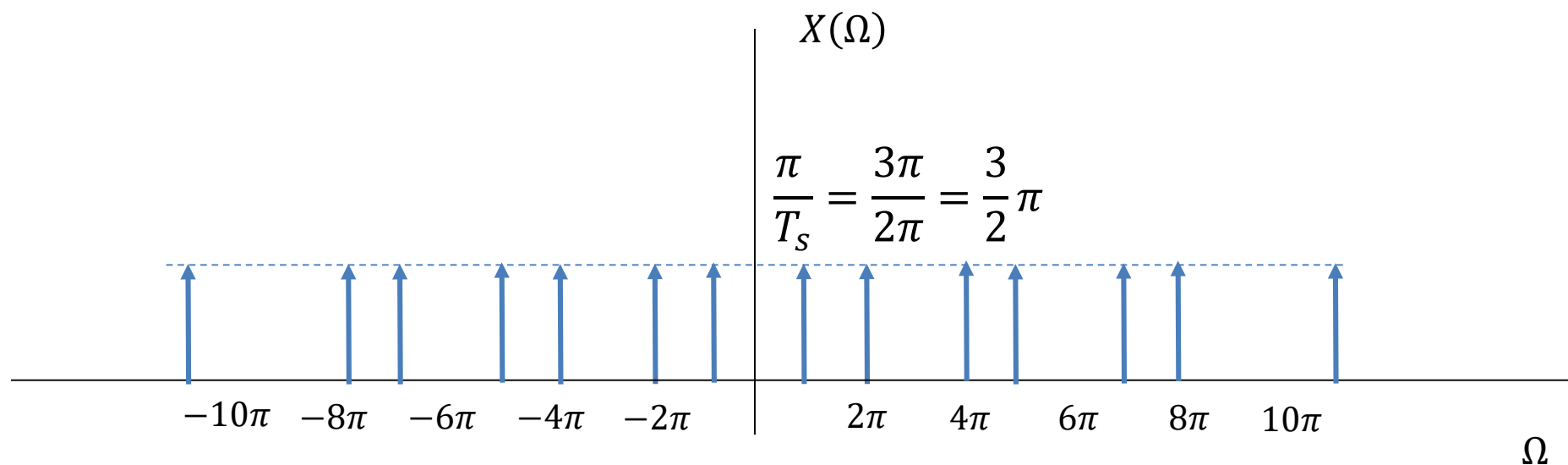
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$



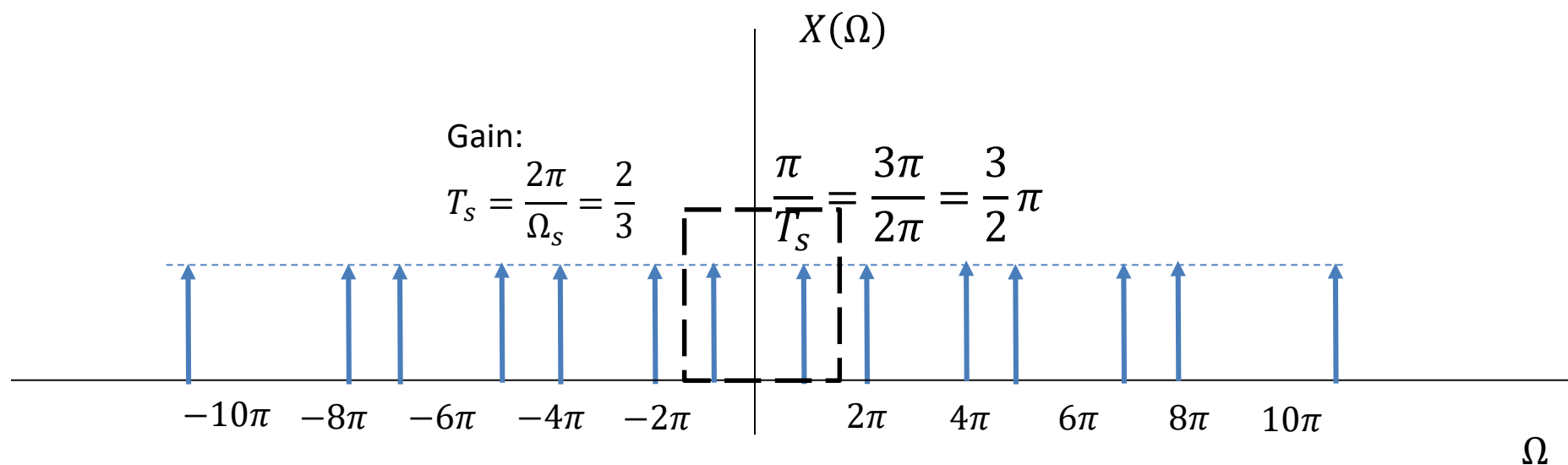
Aliasing

■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$



Aliasing

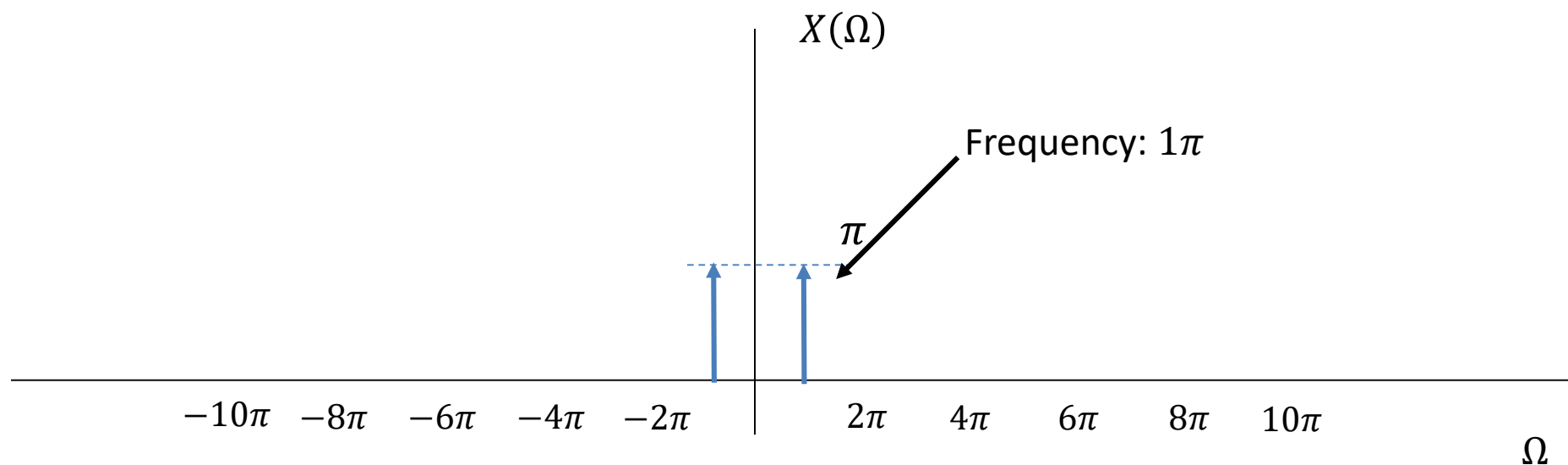
■ **Example:** Consider $x(t) = \cos(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$

◇ Reconstructed Signal: $x(t) = \cos(\pi t)$



Example 3

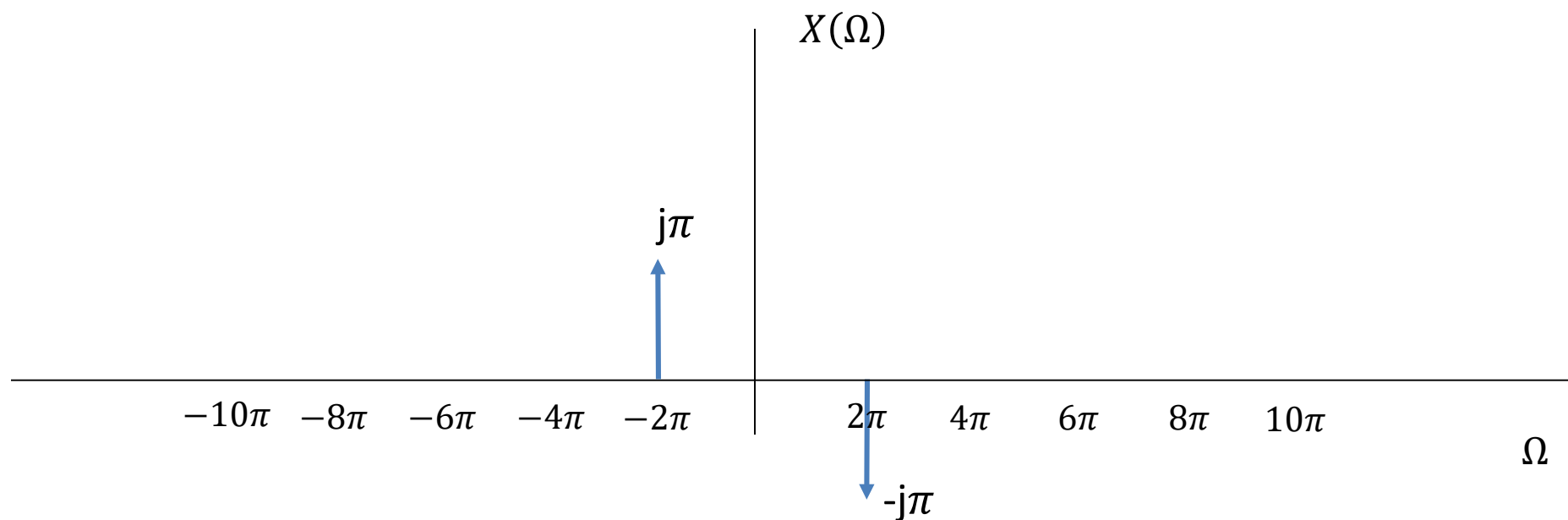
Aliasing

■ Consider $x(t) = \sin(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$



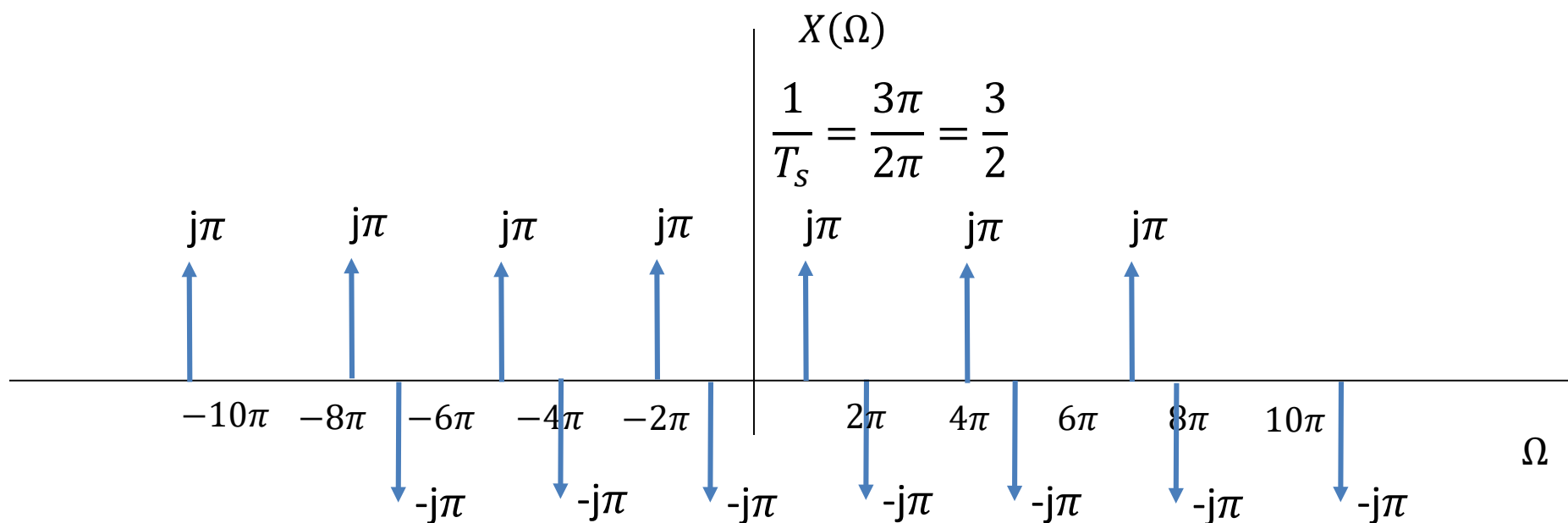
Aliasing

■ Consider $x(t) = \sin(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$



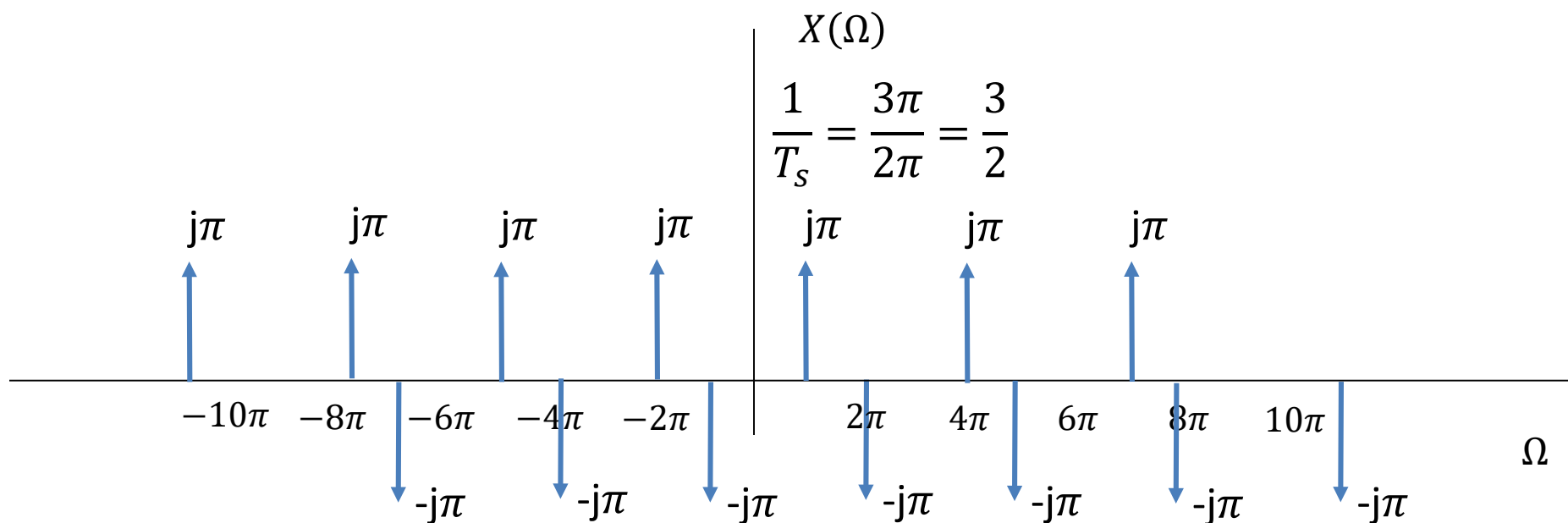
Aliasing

■ Consider $x(t) = \sin(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$



Aliasing

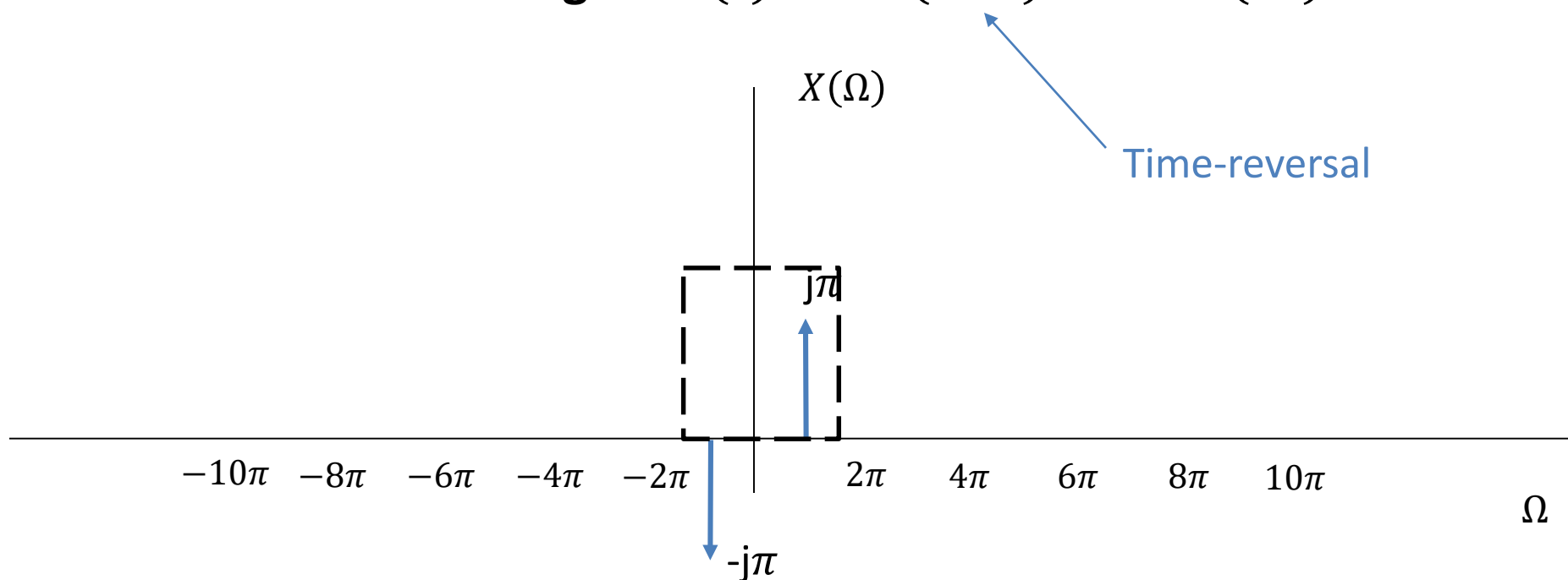
■ Consider $x(t) = \sin(2\pi t)$

■ Sample this at a rate of $\Omega_s = 3\pi$

◇ What is the Nyquist rate? $\Omega_s > 4\pi$

◇ What is the cutoff frequency for the low-pass filter? $\Omega_c = 1.5\pi$

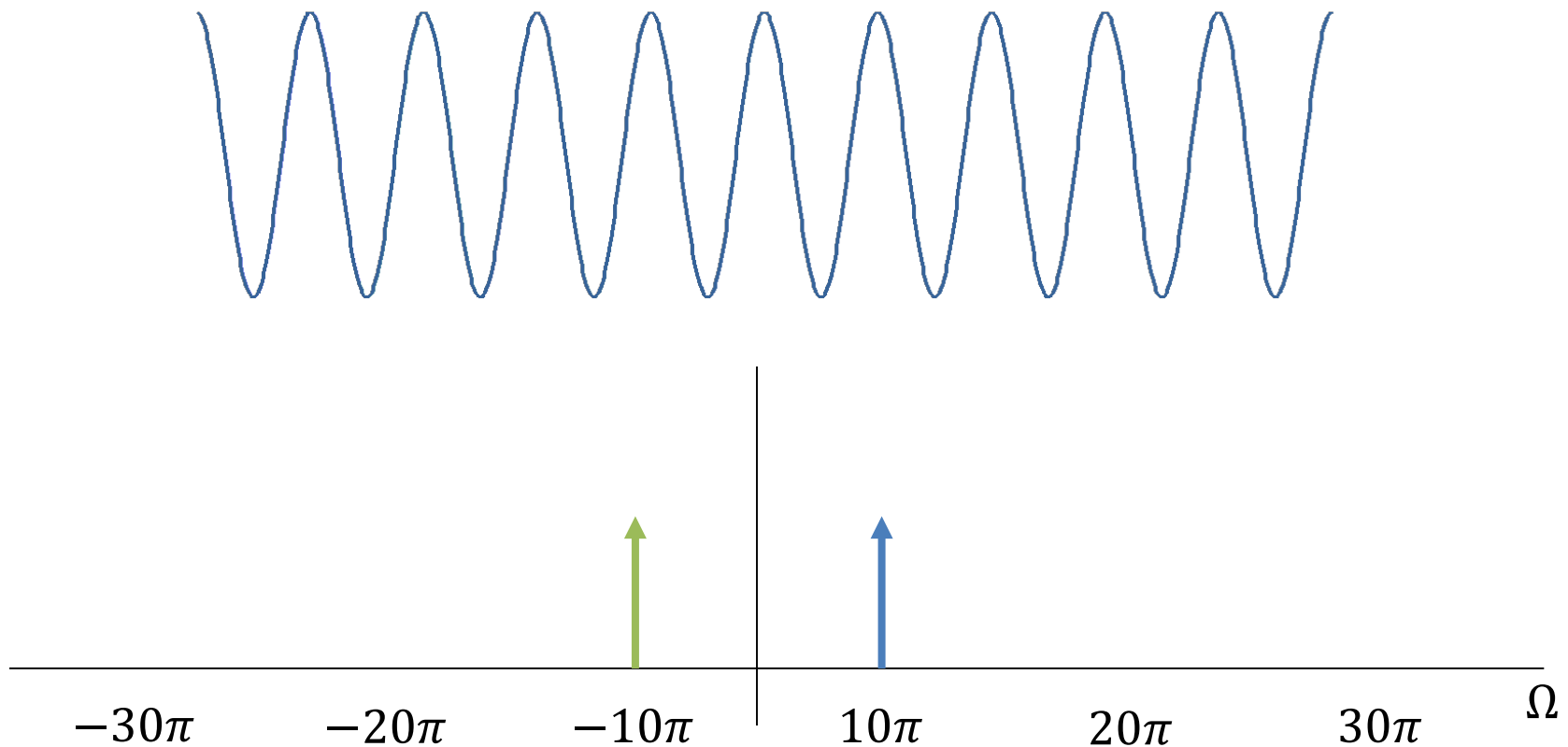
◇ Reconstructed Signal: $x(t) = \sin(-\pi t) = -\sin(\pi t)$



Example 4

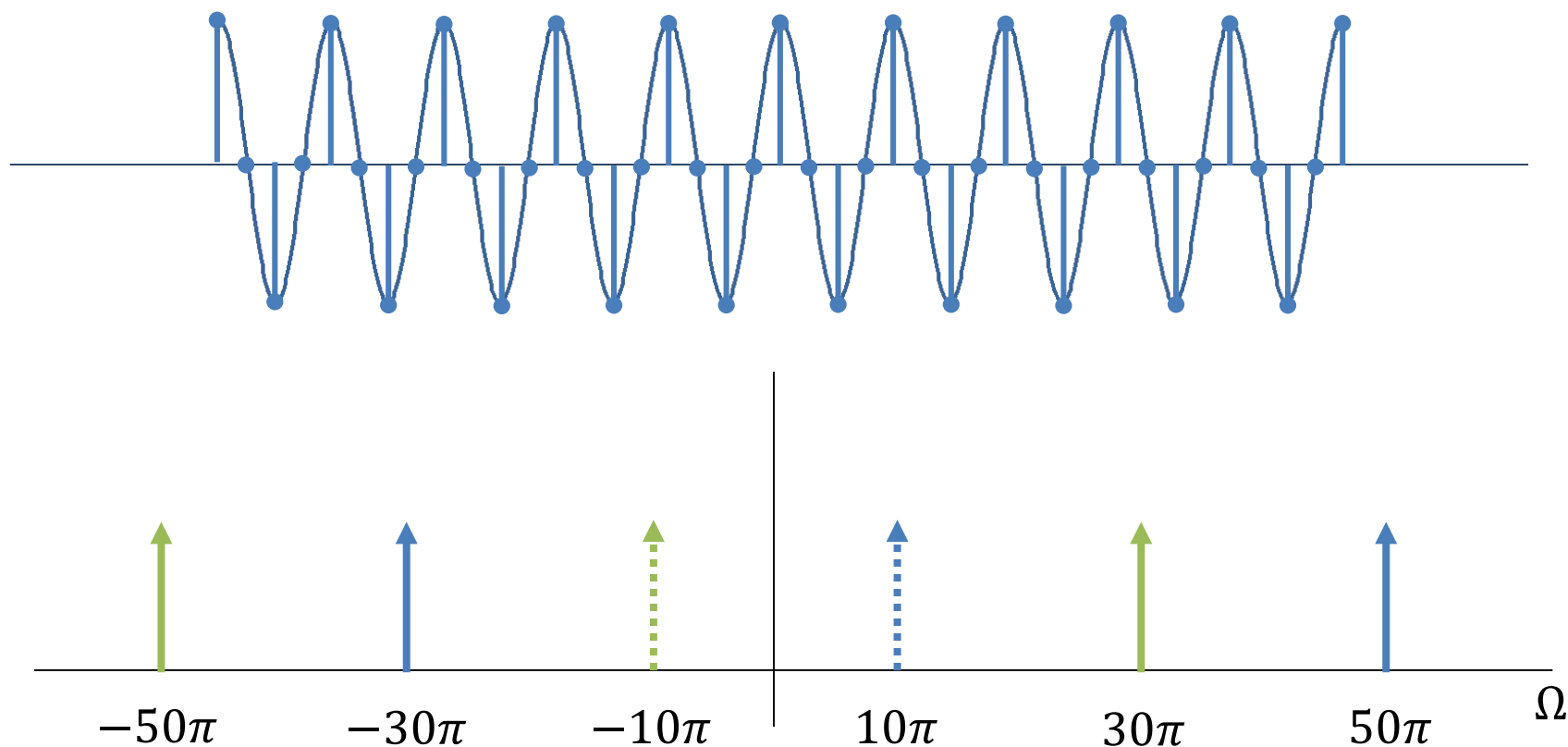
Aliasing with a sinusoid

■ $x(t) = \cos(10\pi t)$ ($T = 1/5$)



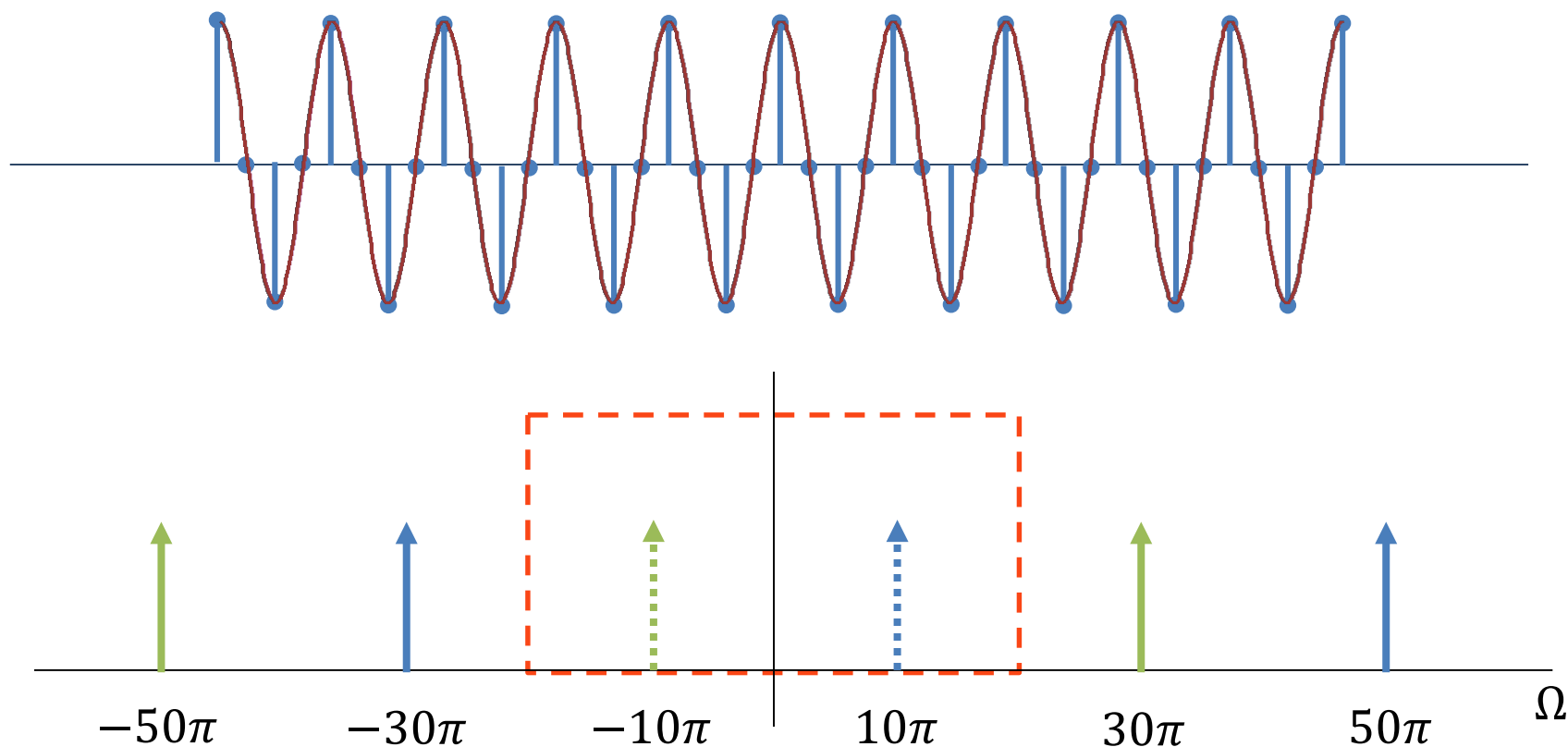
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 40\pi$ ($T_s = 1/20$)



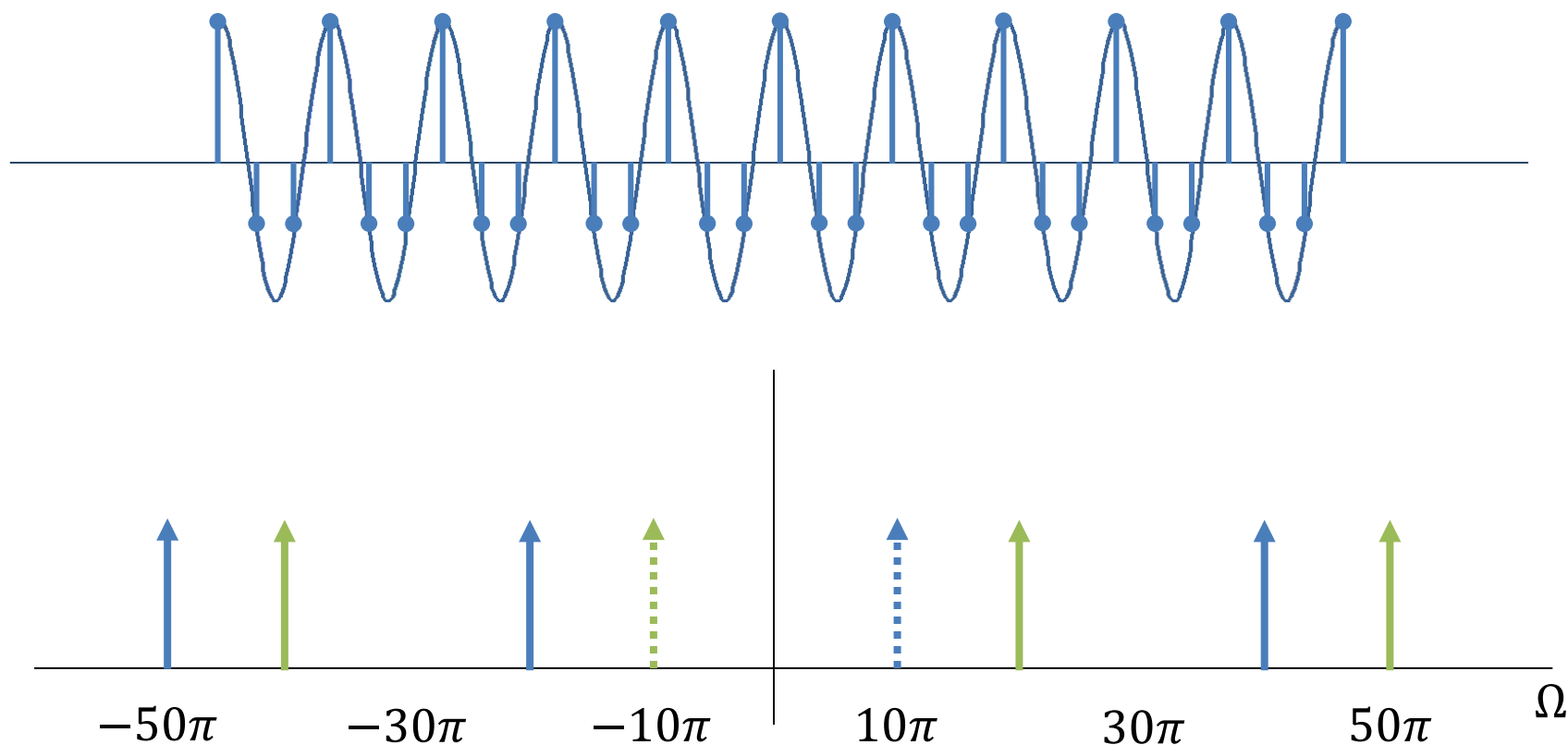
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 40\pi$ ($T_s = 1/20$)



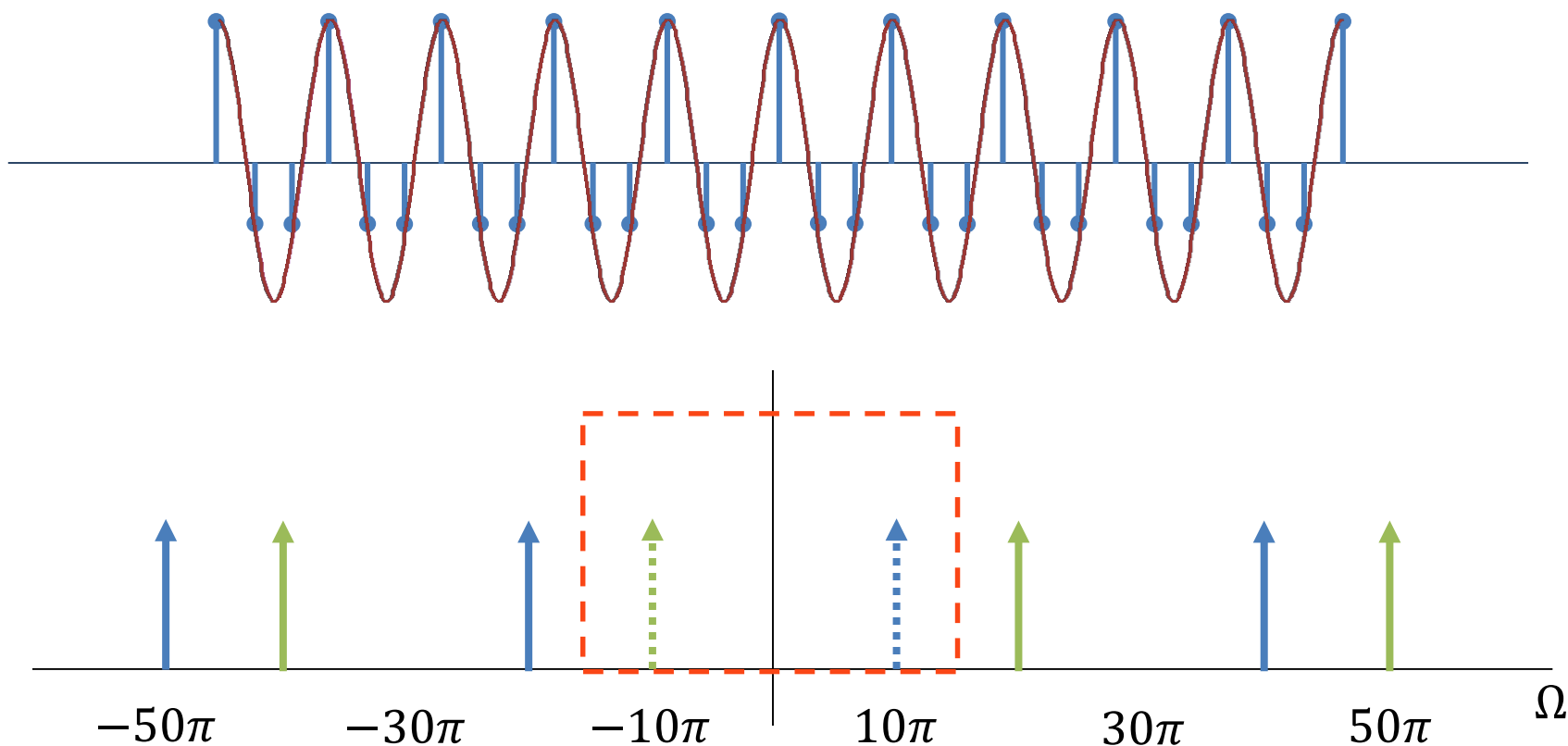
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 30\pi$ ($T_s = 1/15$)



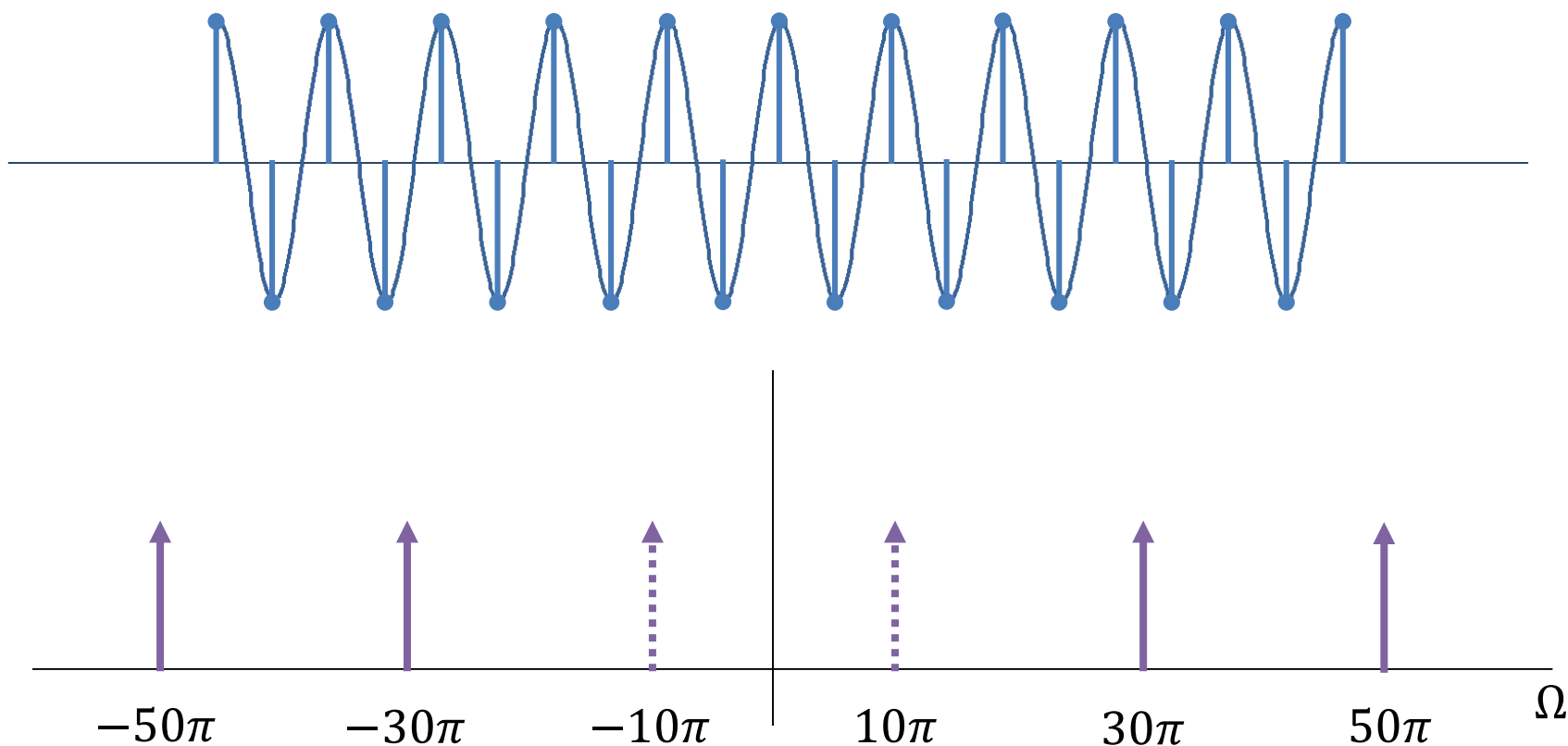
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 30\pi$ ($T_s = 1/15$)



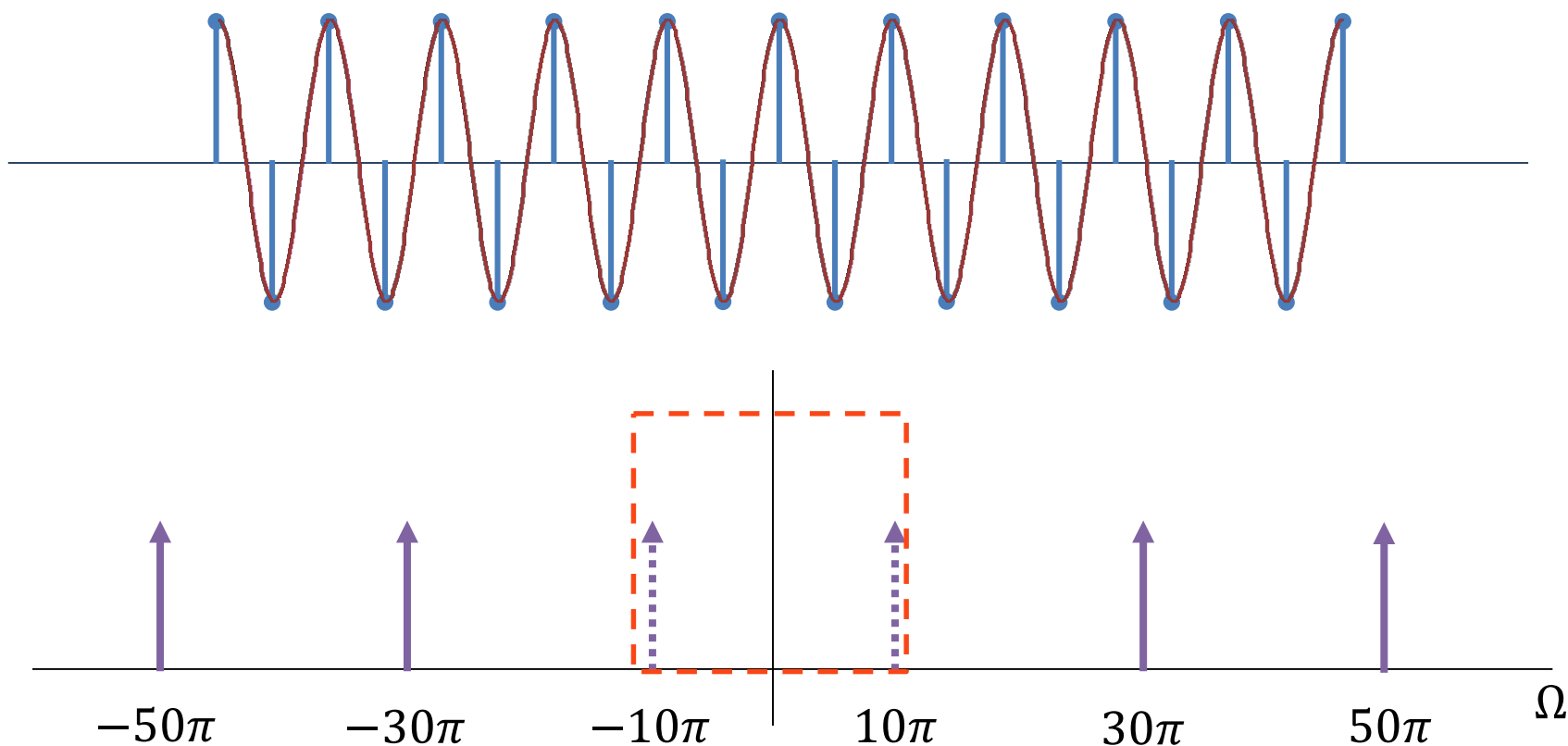
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 20\pi$ ($T_s = 1/10$)



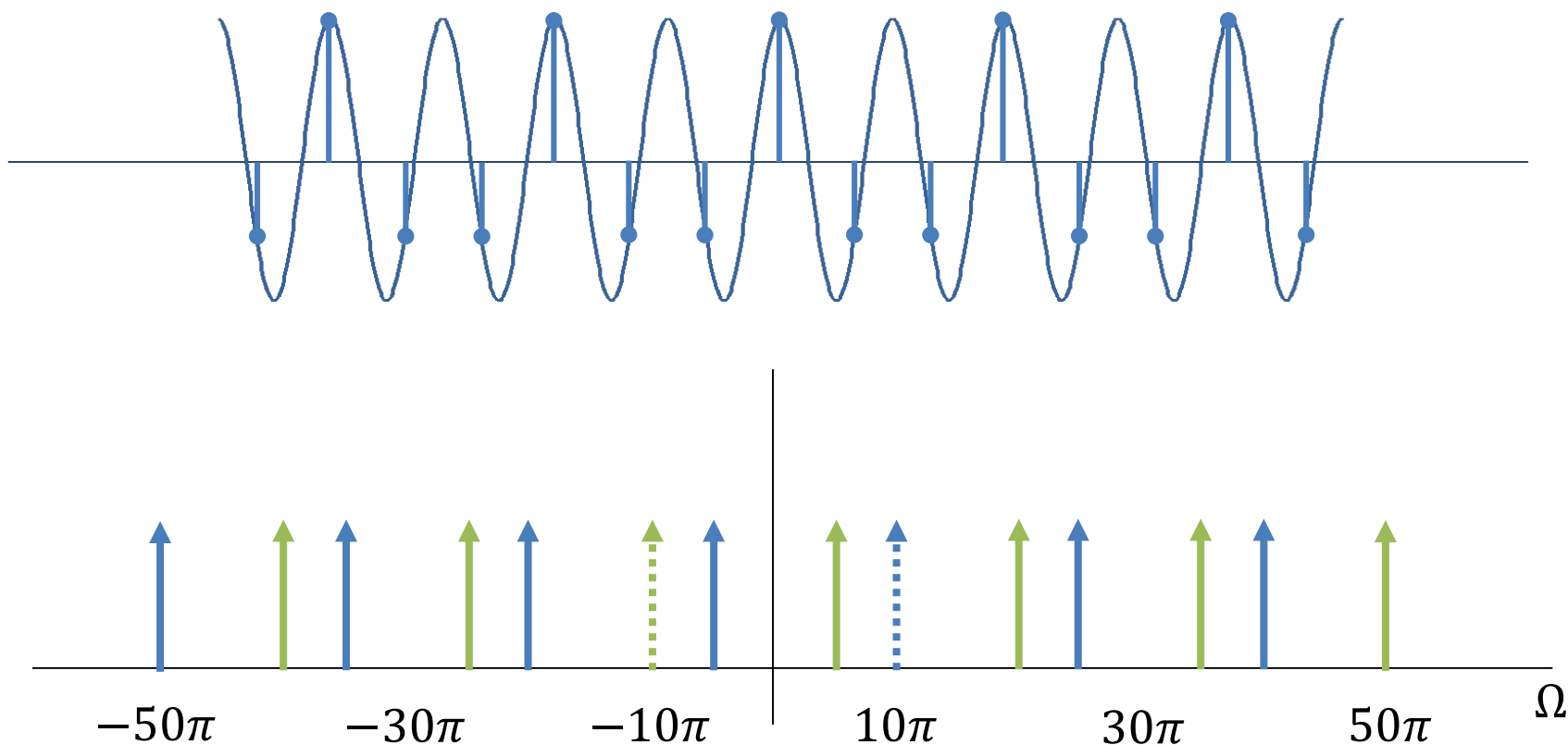
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 20\pi$ ($T_s = 1/10$)



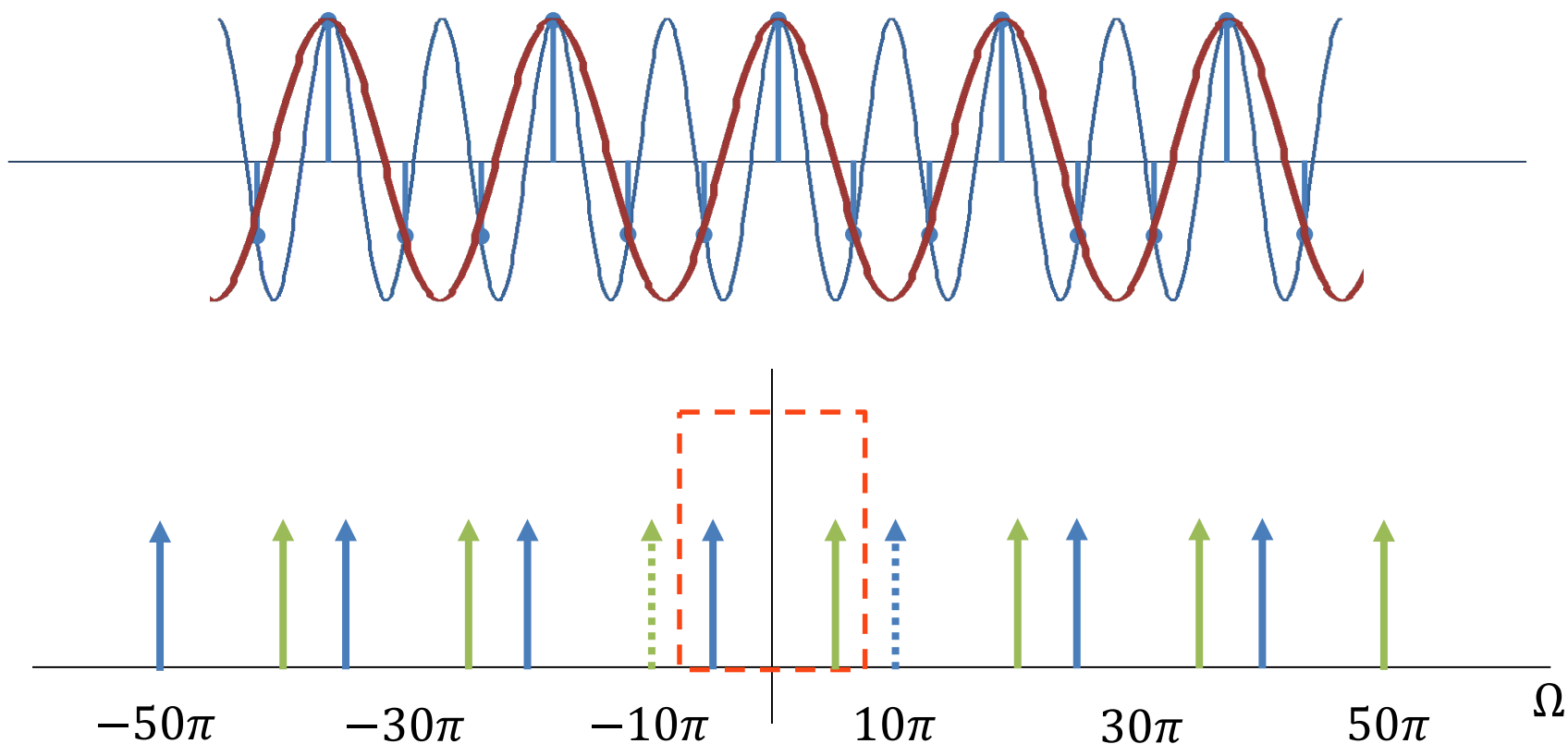
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 15\pi$ ($T_s = 2/15$)



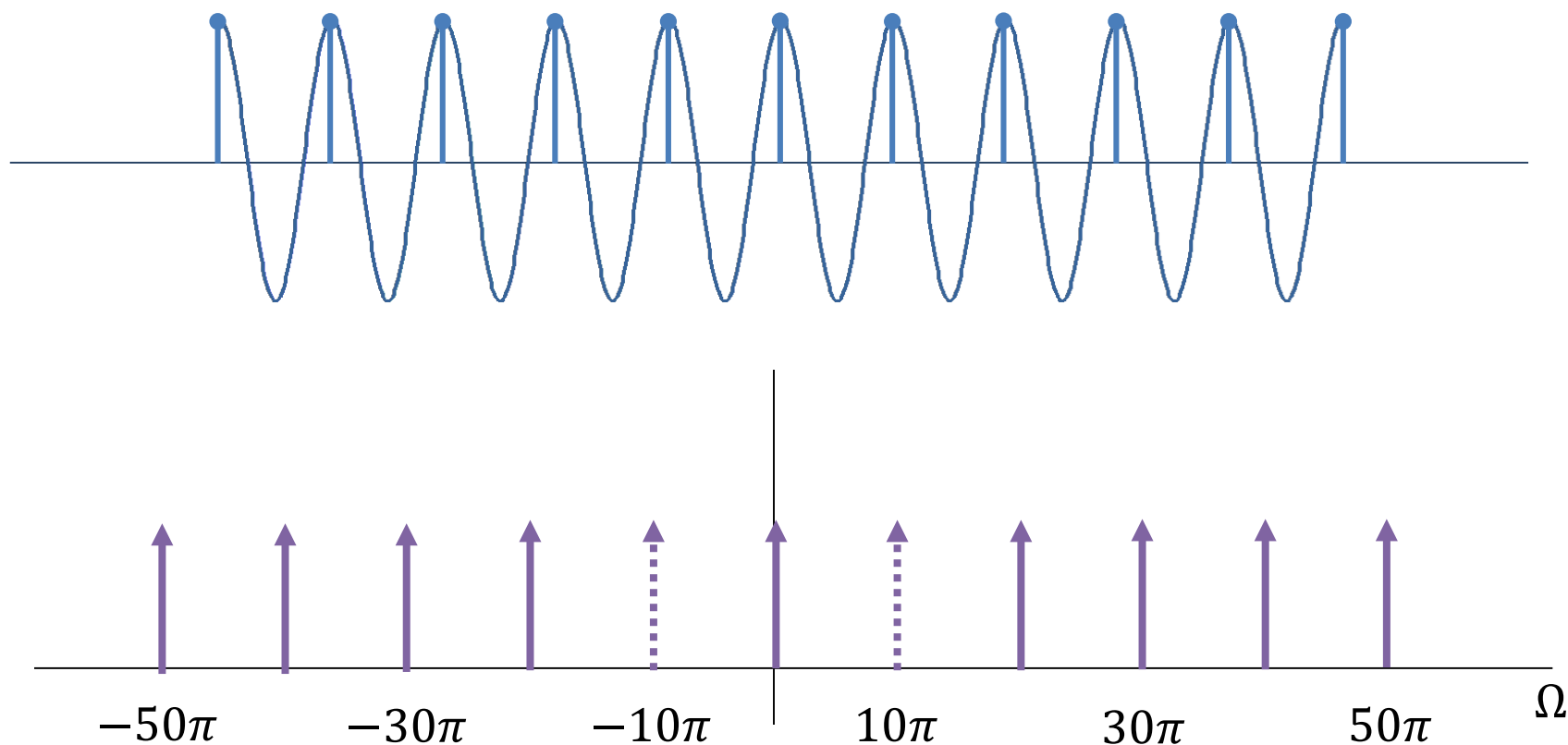
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 15\pi$ ($T_s = 2/15$)



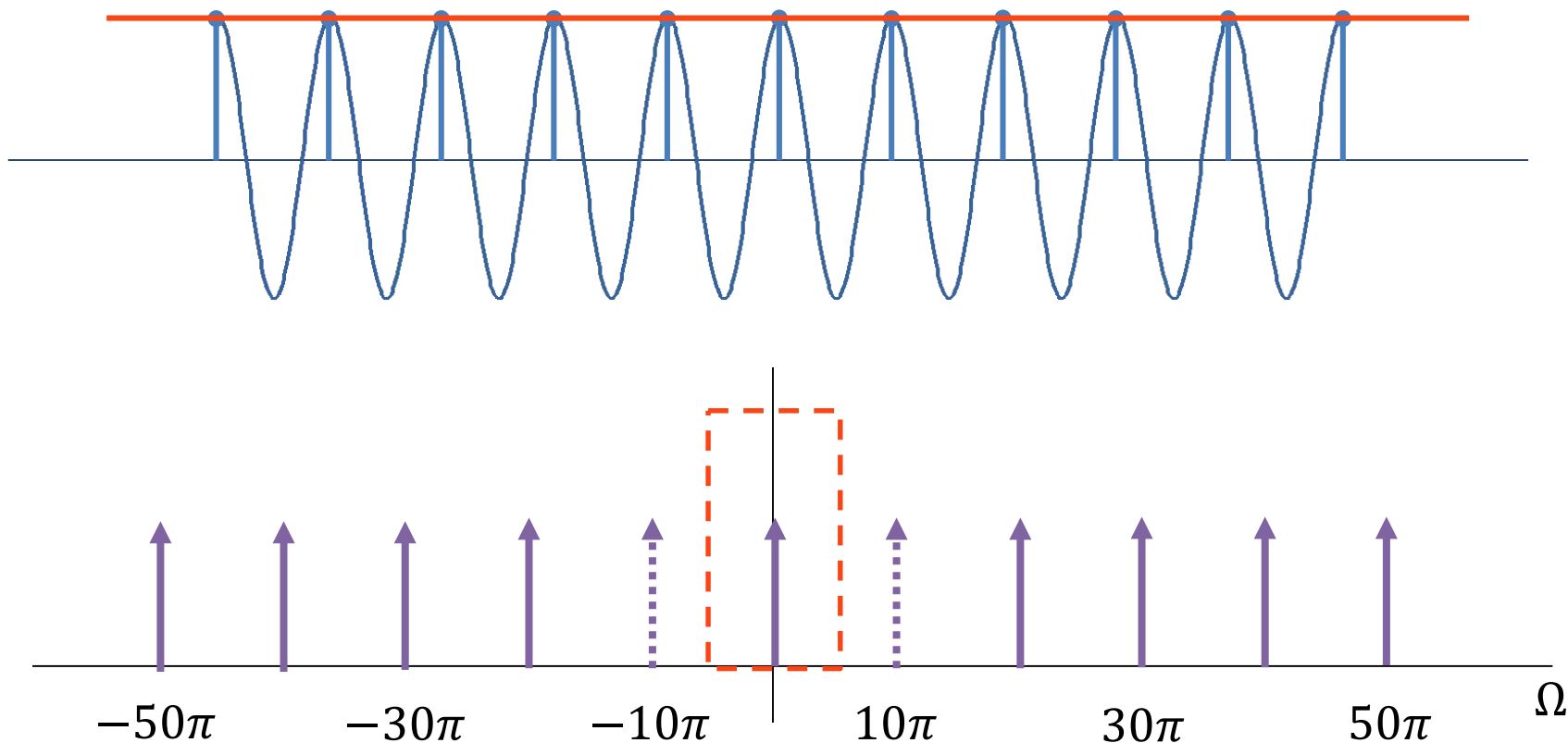
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 10\pi$ ($T_s = 1/5$)



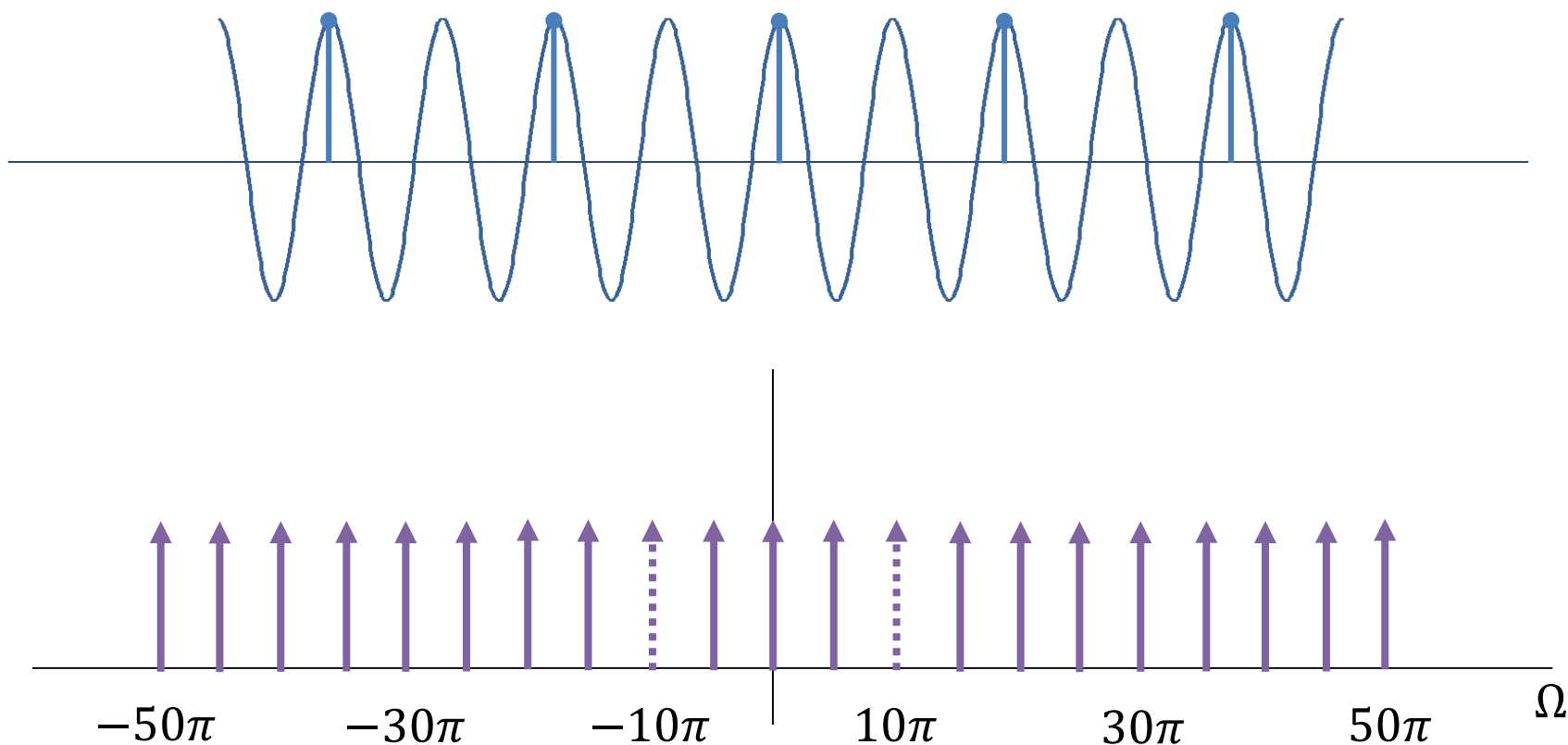
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 10\pi$ ($T_s = 1/5$)



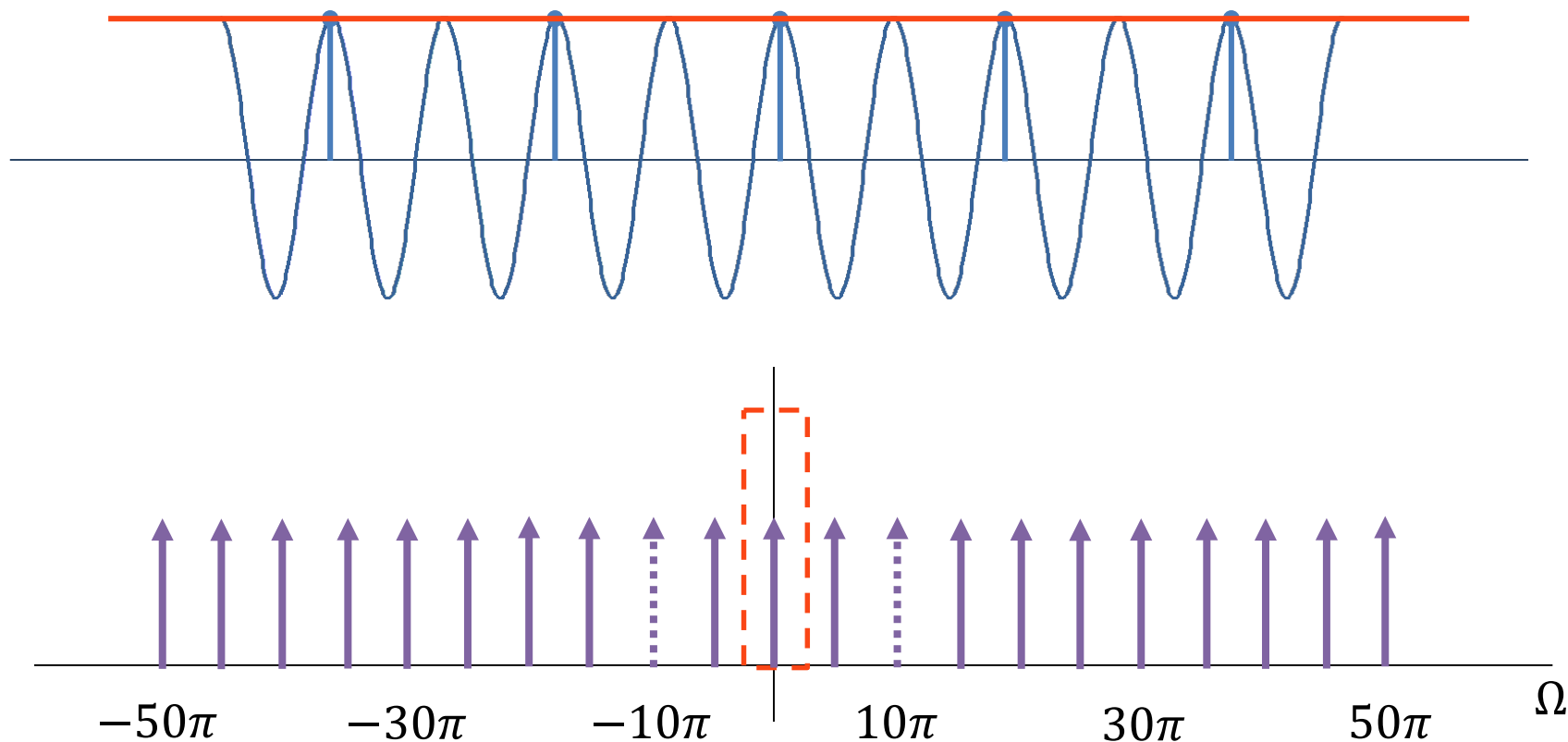
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 5\pi$ ($T_s = 2/5$)



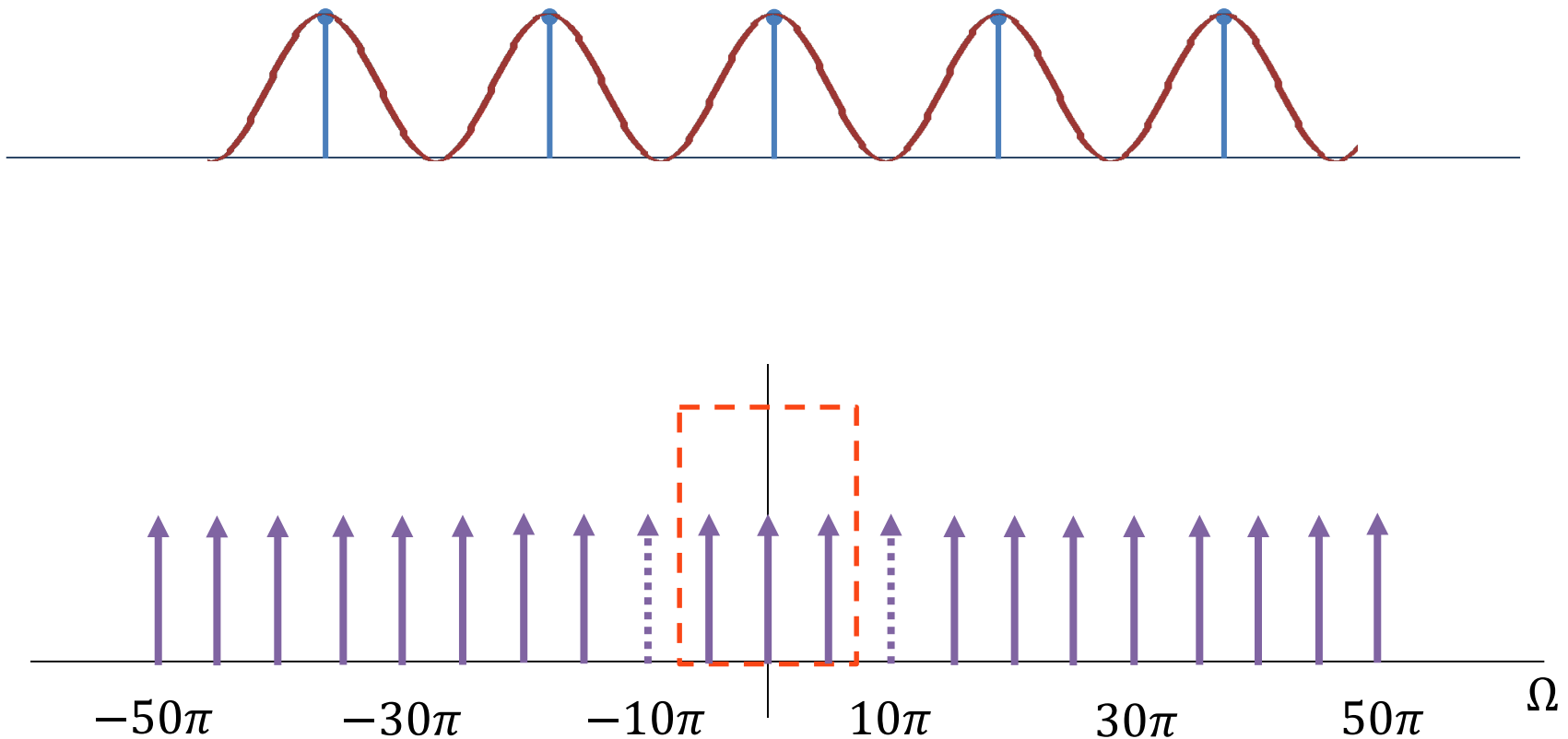
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 5\pi$ ($T_s = 2/5$)



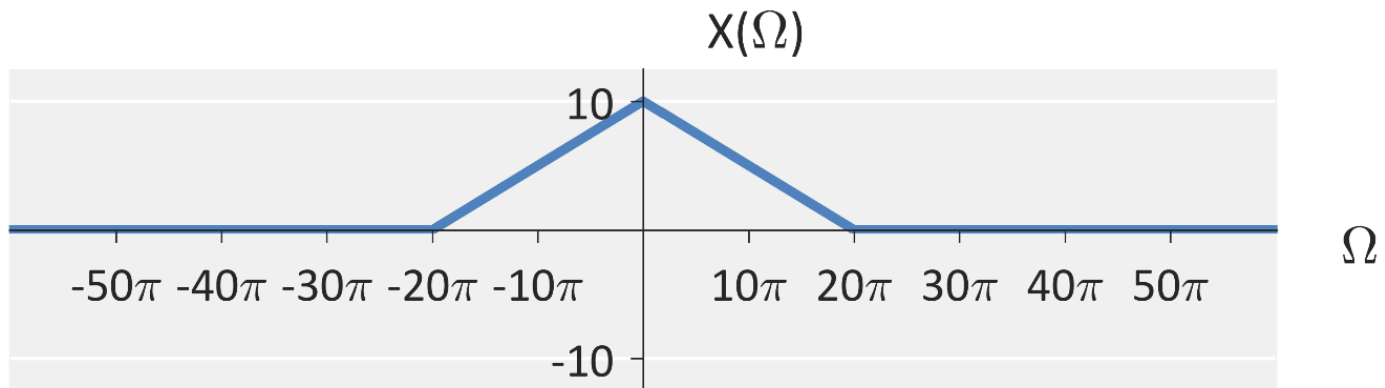
Aliasing with a sinusoid

- $x(t) = \cos(10\pi t)$ ($T = 1/5$)
- Sample with a sampling rate of $\Omega_s = 5\pi$ ($T_s = 2/5$)



Anti-Aliasing Filter

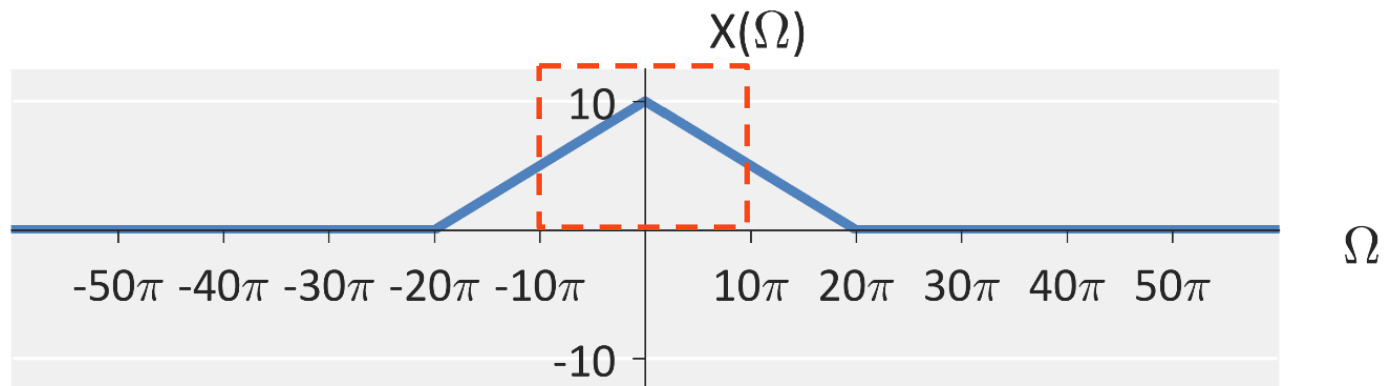
■ **Question:** How do we reduce the effects of aliasing?



Anti-Aliasing Filter

■ Question: How do we reduce the effects of aliasing?

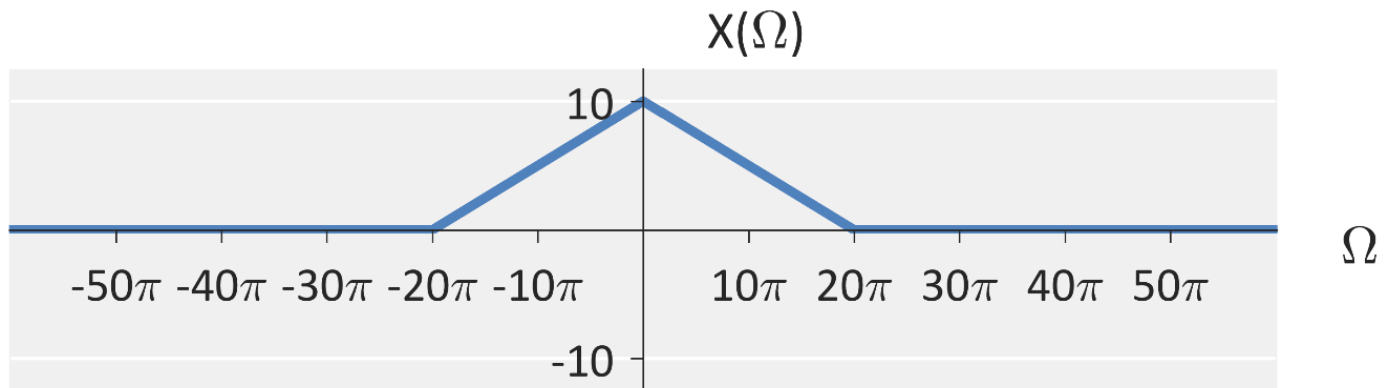
- Apply a low-pass anti-aliasing filter
 - ◇ Cut-off frequency: $\Omega_s/2$
 - ◇ Gain: 1



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

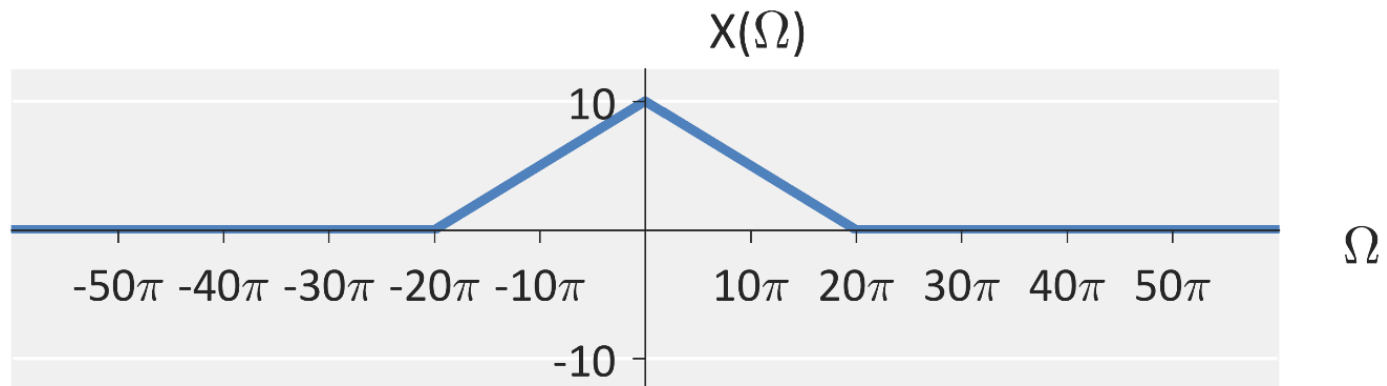
- What is the Nyquist rate?



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

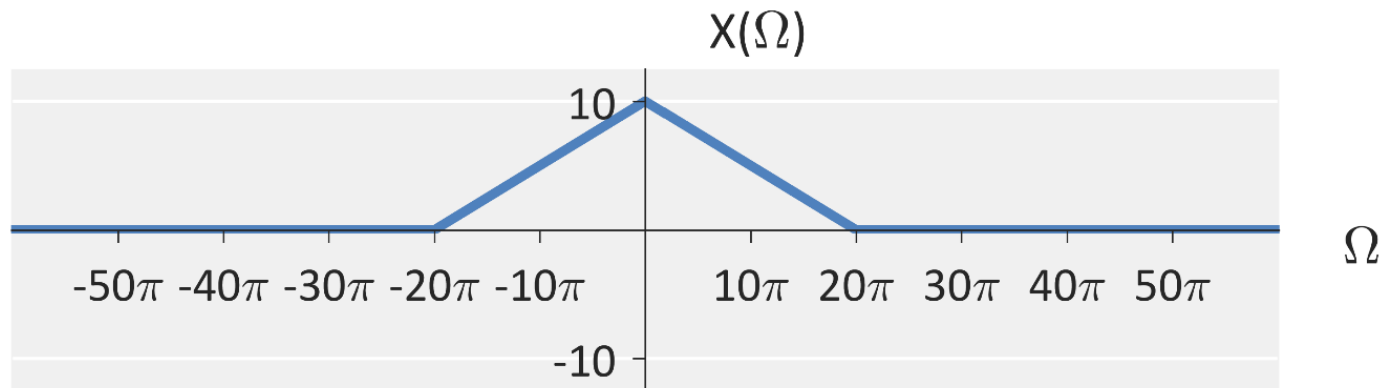
- What is the Nyquist rate? 40π



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

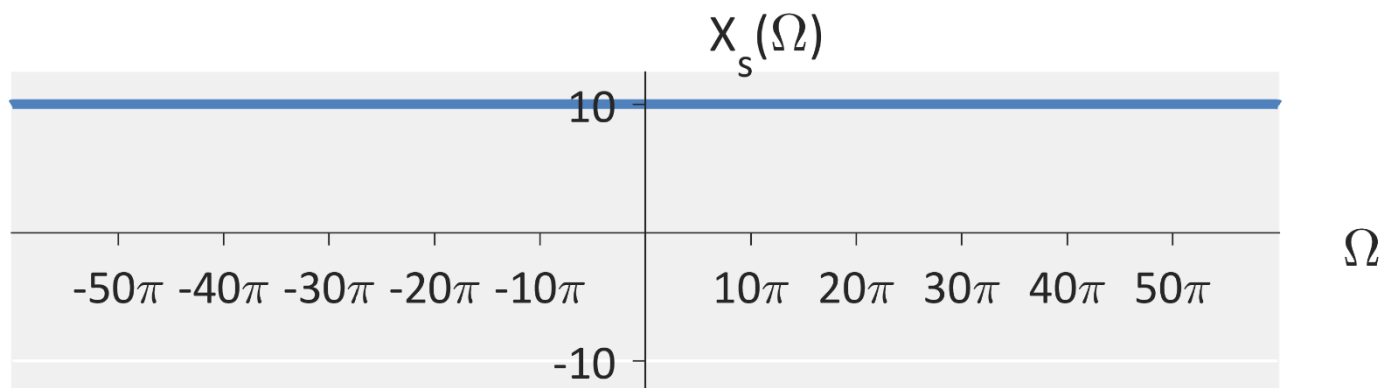
- What is the Nyquist rate? 40π
- Sketch the Fourier transform after sampling at $\Omega_s = 20\pi$.
- Use no anti-aliasing filter



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

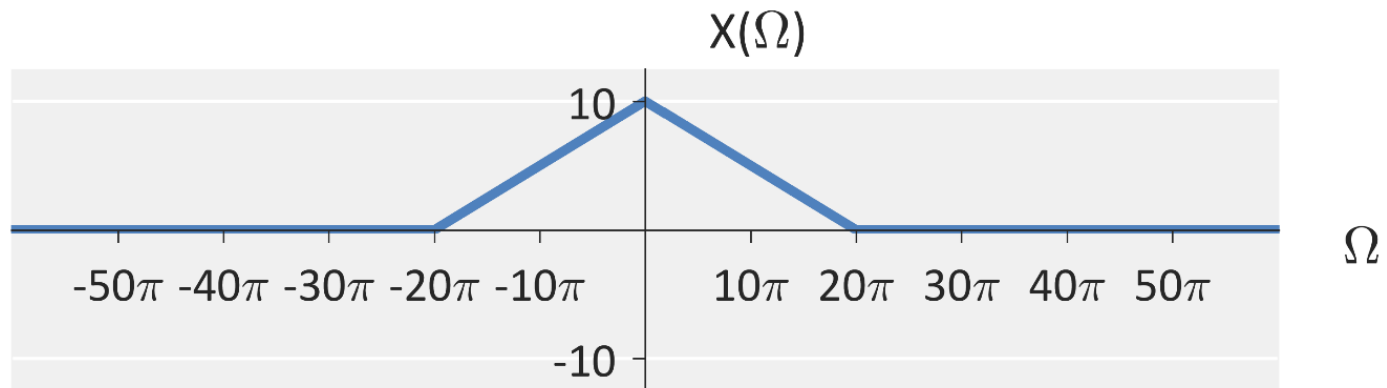
- What is the Nyquist rate? 40π
- Sketch the Fourier transform after sampling at $\Omega_s = 20\pi$.
- Use no anti-aliasing filter



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

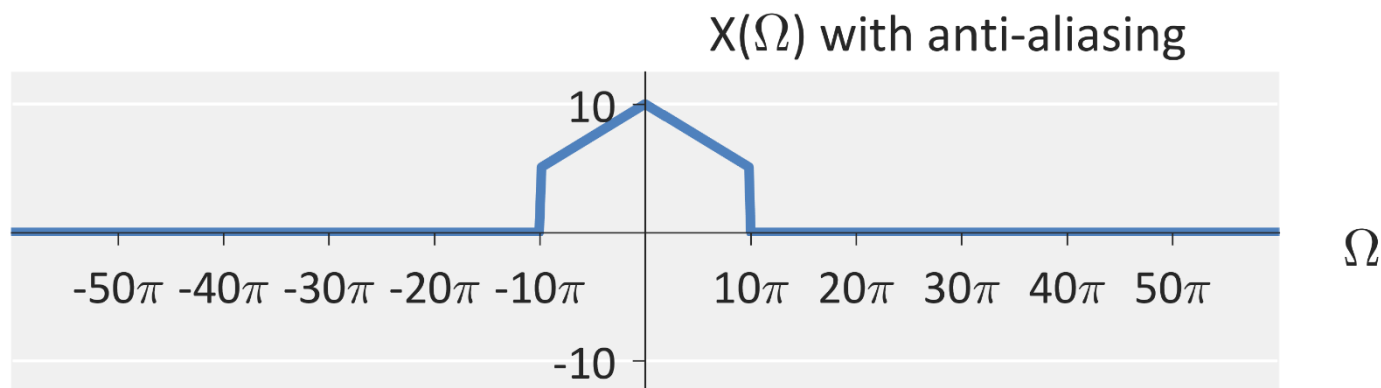
- What is the Nyquist rate? 40π
- Sketch the Fourier transform after sampling at $\Omega_s = 20\pi$.
- Use an anti-aliasing filter



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

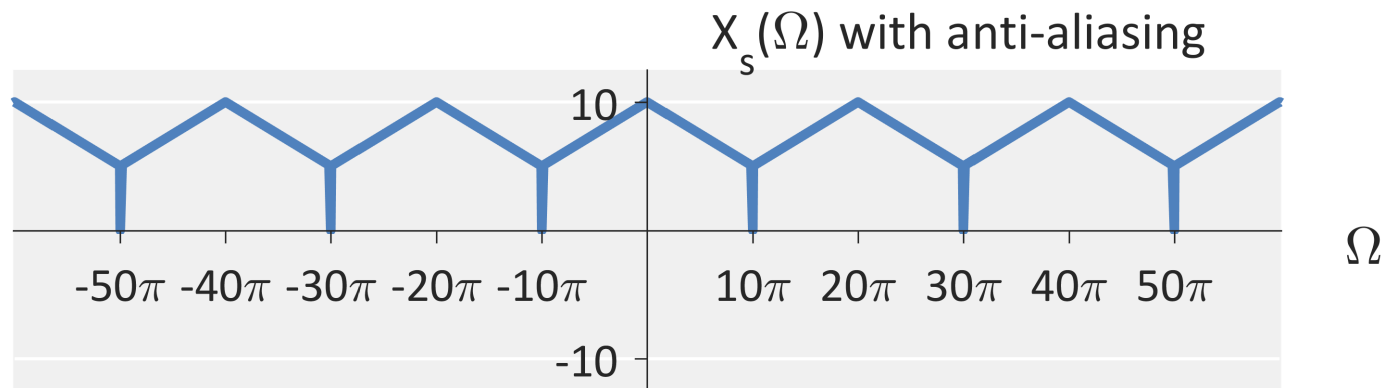
- What is the Nyquist rate? 40π
- Sketch the Fourier transform after sampling at $\Omega_s = 20\pi$.
- Use an anti-aliasing filter



Anti-Aliasing Filter

■ **Example:** Consider the following signal.

- What is the Nyquist rate? 40π
- Sketch the Fourier transform after sampling at $\Omega_s = 20\pi$.
- Use an anti-aliasing filter



Sampling and Aliasing in Real Life

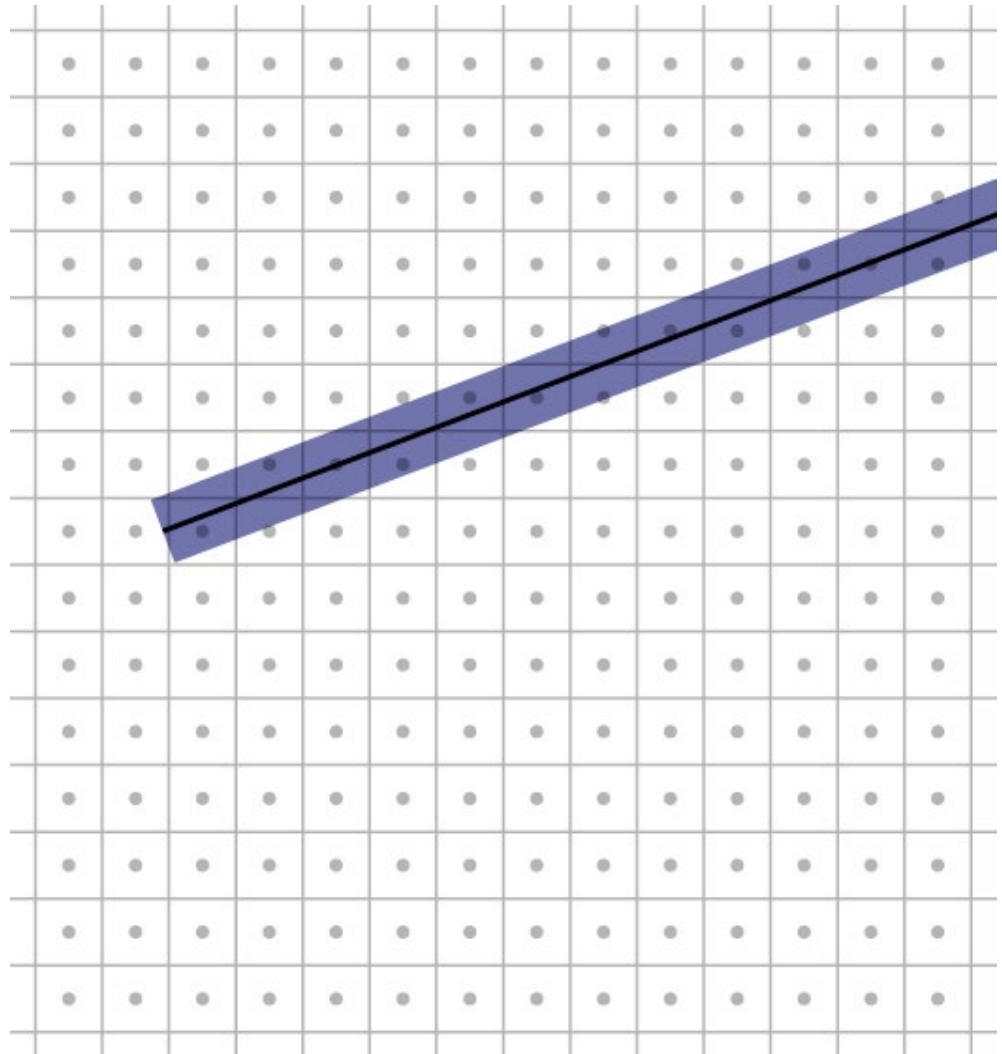
Aliasing

- **Where have we seen such effects before in real life?**

Sampling

■ Sampling a line

- We sample a continuous image at each point



Illustrations from Cornell CS465 Spring 2006 Slides

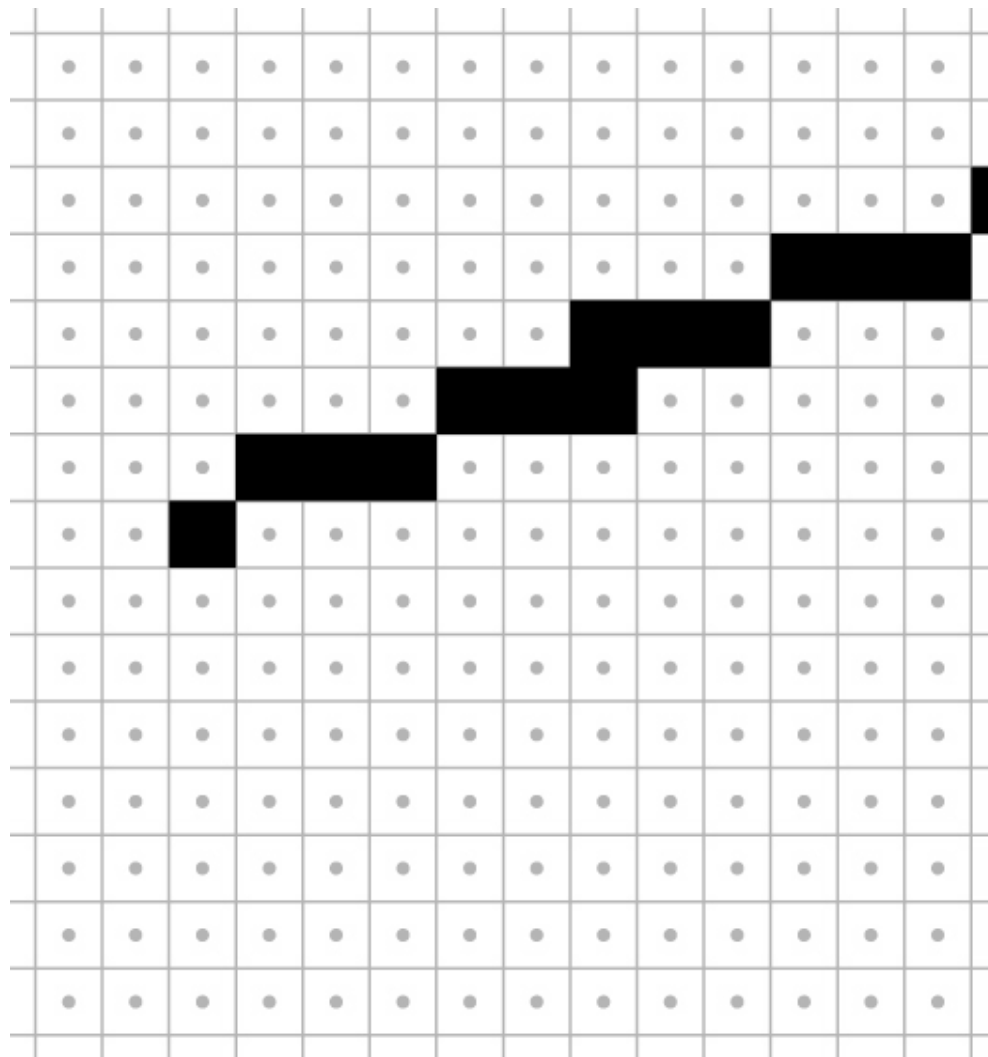
Sampling

■ Sampling a line

- We sample a continuous image at each point

■ Aliasing

- Creates undesired high frequency information



Illustrations from Cornell CS465 Spring 2006 Slides

Anti-Aliasing

■ Sampling a line

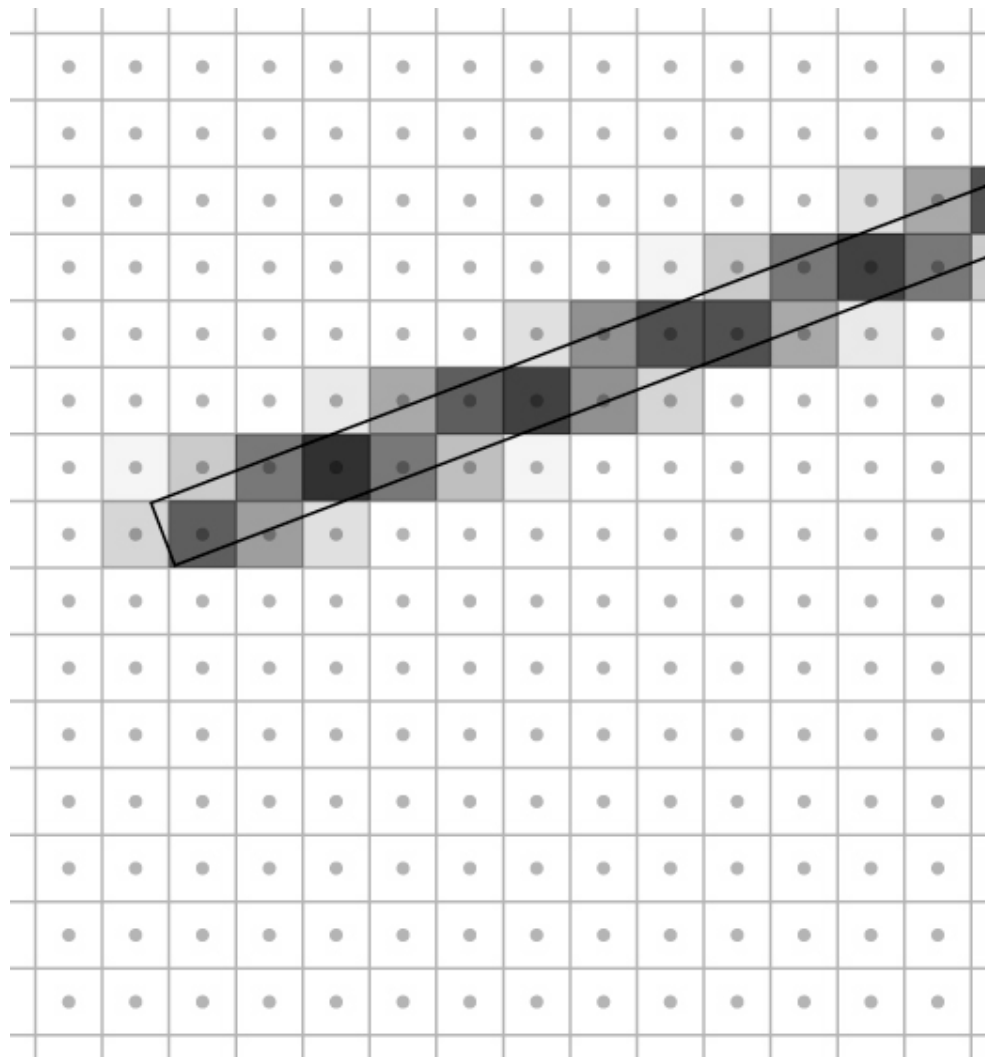
- We sample a continuous image at each point

■ Aliasing

- Creates undesired high frequency information

■ Anti-aliasing

- Create a smooth image

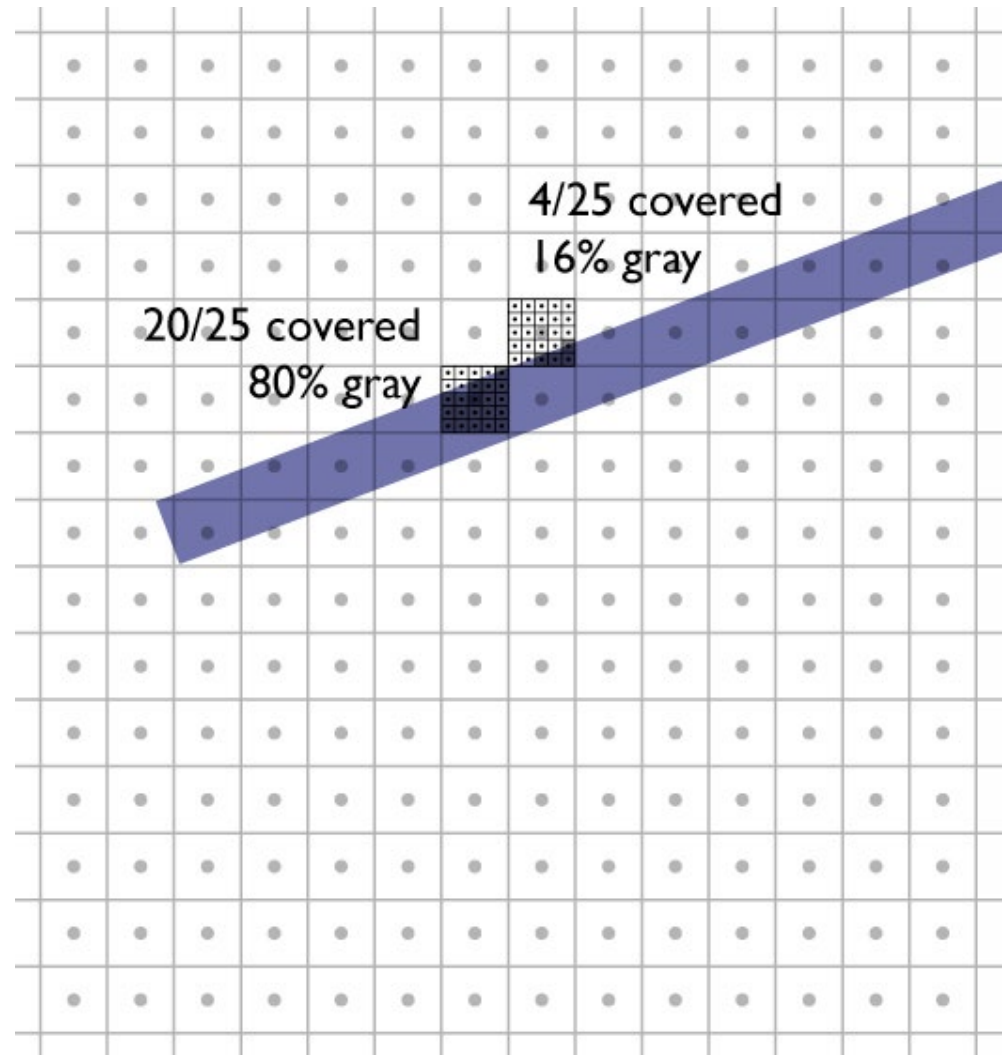


Illustrations from Cornell CS465 Spring 2006 Slides

Anti-Aliasing

■ Box Filter

- Convolve the continuous (high resolution) image with a box

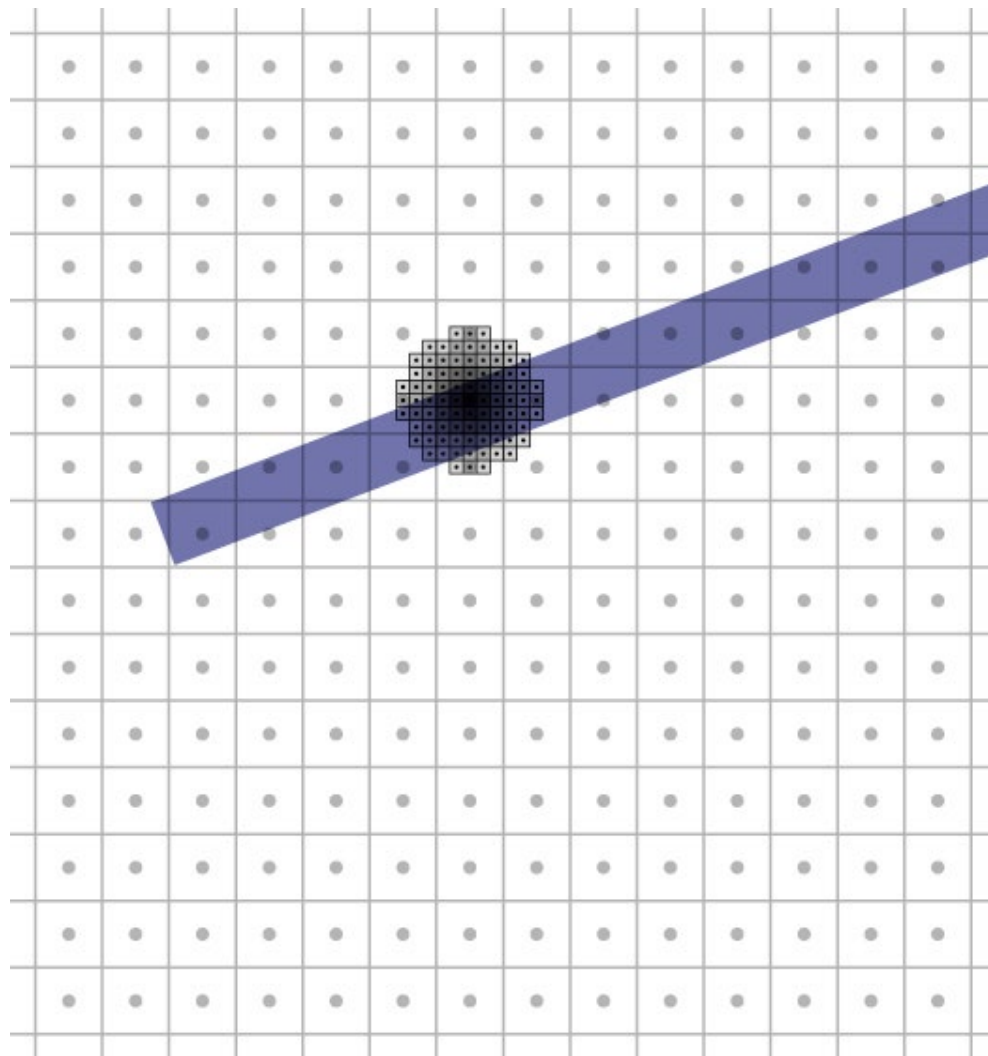


Illustrations from Cornell CS465 Spring 2006 Slides

Anti-Aliasing

■ Gaussian Filter

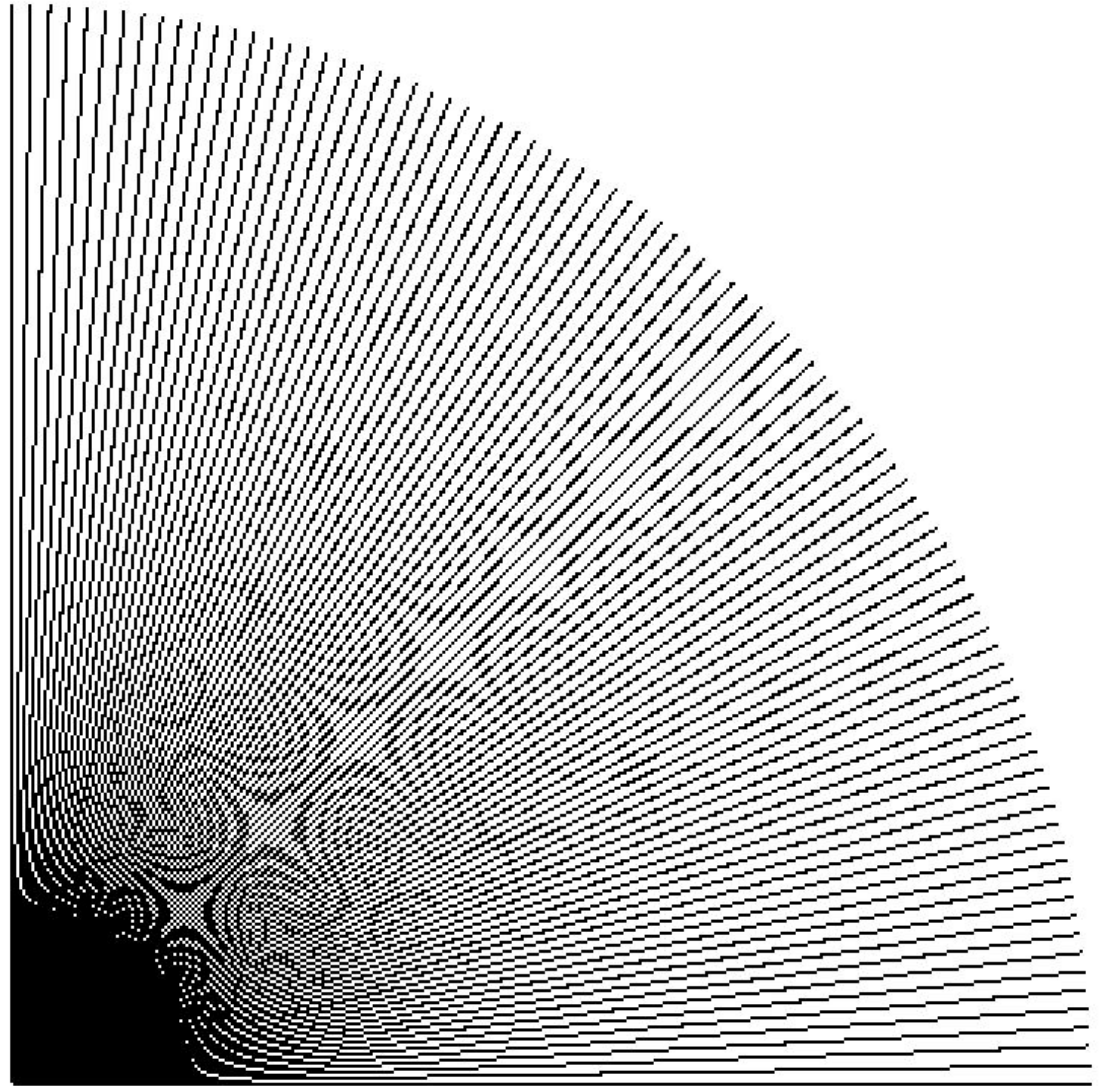
- Convolve the continuous (high resolution) image with a Gaussian



Illustrations from Cornell CS465 Spring 2006 Slides

Anti-Aliasing

■ Sampling of lines

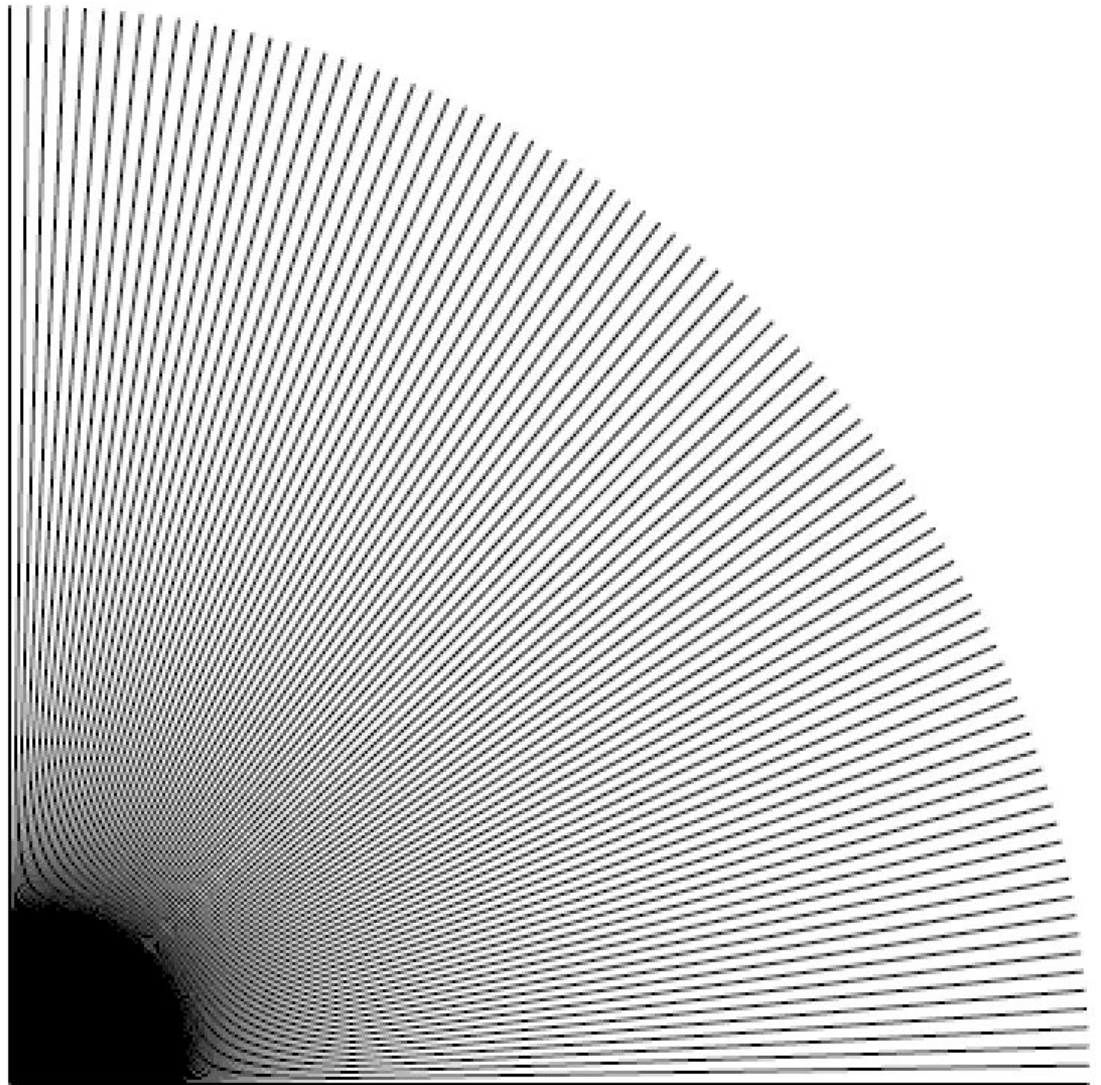


Illustrations from Cornell CS465 Spring 2006 Slides

Anti-Aliasing

■ Sampling of lines

- Anti-aliasing with a box filter

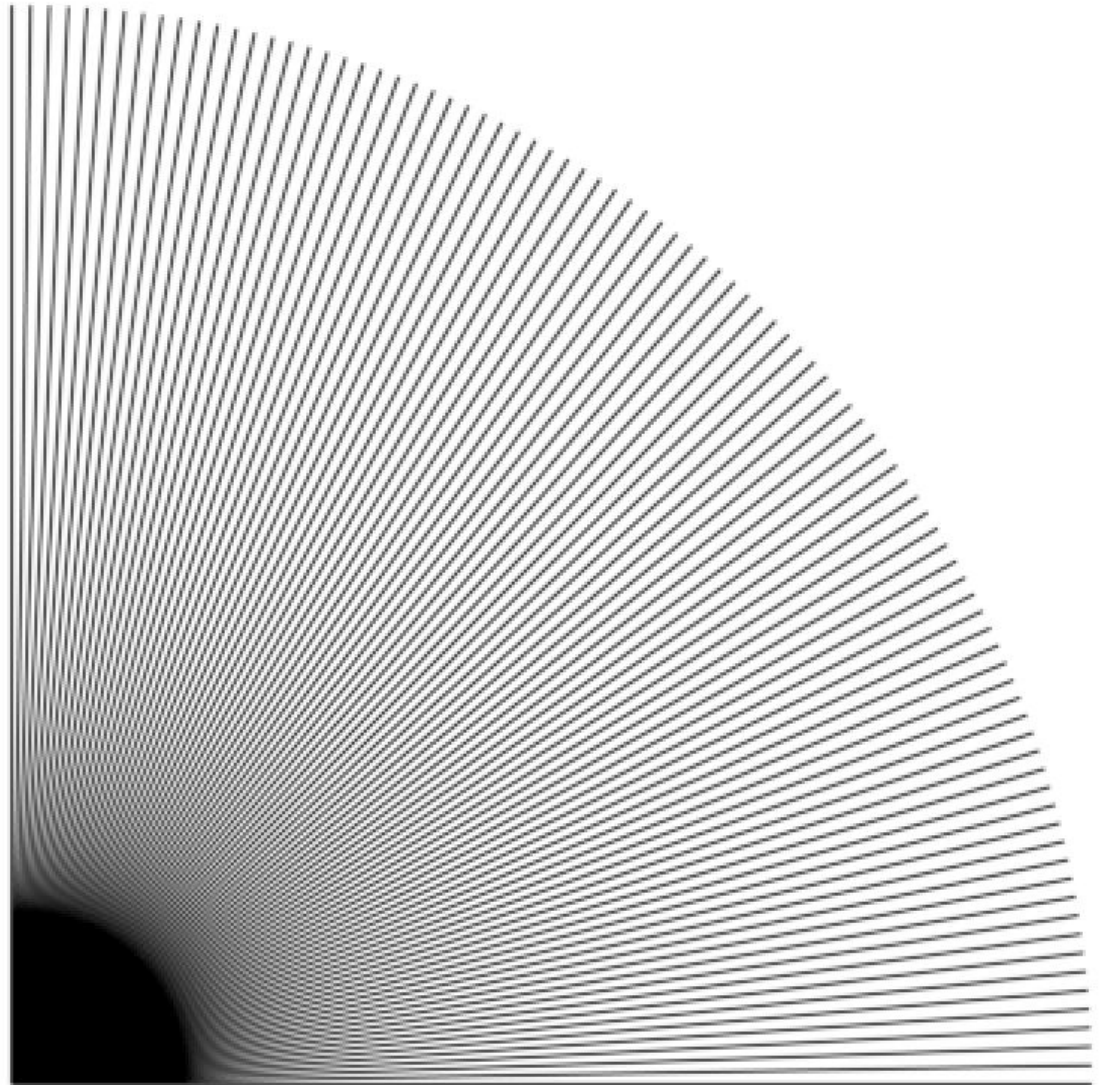


Illustrations from Cornell CS465 Spring 2006 Slides

Anti-Aliasing

■ Sampling of lines

- Anti-aliasing with a Gaussian filter



Illustrations from Cornell CS465 Spring 2006 Slides

Aliasing Example

■ A Wheel



From: <https://www.youtube.com/watch?v=bl8lrqBBAXQ>

Aliasing Example

■ Making water float



From: <https://www.youtube.com/watch?v=mODqQvIrgIQ>

Lecture 12: Sampling, Aliasing, and the Discrete Fourier Transform

Foundations of Digital Signal Processing

Outline

- Review of Sampling
- The Nyquist-Shannon Sampling Theorem
- Continuous-time Reconstruction / Interpolation
- Aliasing and anti-Aliasing
- **Deriving Transforms from the Fourier Transform**
 - Discrete-time Fourier Transform, Fourier Series, Discrete-time Fourier Series
- The Discrete Fourier Transform

Deriving Transforms

■ Consider the Fourier Transform....

- What happens if we sample $x(t)$?

$$X(\Omega) = \int_{-\infty}^{\infty} x(t) e^{-j\Omega t} dt$$

Deriving Transforms

■ Consider the Fourier Transform....

- What happens if we sample $x(t)$?

$$X(\Omega) = \int_{-\infty}^{\infty} x(t) \delta_{T_s}(t) e^{-j\Omega t} dt$$

Deriving Transforms

■ Consider the Fourier Transform....

- What happens if we sample $x(t)$?

$$\begin{aligned} X(\Omega) &= \int_{-\infty}^{\infty} x(t) \delta_{T_s}(t) e^{-j\Omega t} dt \\ &= \int_{-\infty}^{\infty} x(t) \left[\sum_{n=-\infty}^{\infty} \delta(t - nT_s) \right] e^{-j\Omega t} dt \\ &= \sum_{n=-\infty}^{\infty} \int_{-\infty}^{\infty} x(t) \delta(t - nT_s) e^{-j\Omega t} dt \end{aligned}$$

Deriving Transforms

■ Consider the Fourier Transform....

- What happens if we sample $x(t)$?

$$\begin{aligned} X(\Omega) &= \int_{-\infty}^{\infty} x(t) \delta_{T_s}(t) e^{-j\Omega t} dt \\ &= \int_{-\infty}^{\infty} x(t) \left[\sum_{n=-\infty}^{\infty} \delta(t - nT_s) \right] e^{-j\Omega t} dt \\ &= \sum_{n=-\infty}^{\infty} x(nT_s) e^{-j\Omega nT_s} \end{aligned}$$

Deriving Transforms

■ Consider the Fourier Transform....

- What happens if we sample $x(t)$?

$$\begin{aligned} X(\Omega) &= \int_{-\infty}^{\infty} x(t) \delta_{T_s}(t) e^{-j\Omega t} dt \\ &= \int_{-\infty}^{\infty} x(t) \left[\sum_{n=-\infty}^{\infty} \delta(t - nT_s) \right] e^{-j\Omega t} dt \\ &= \sum_{n=-\infty}^{\infty} x(nT_s) e^{-j\Omega nT_s} \end{aligned} \quad \text{Choose } T_s = 1, \Omega = \omega$$

Deriving Transforms

■ Consider the Fourier Transform....

- What happens if we sample $x(t)$?

$$X(\omega) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}$$

- The Fourier Transform becomes the DTFT

Deriving Transforms

■ Consider the Inverse Fourier Transform....

- What happens if we sample $X(\Omega)$?

$$x(t) = \int_{-\infty}^{\infty} X(\Omega) e^{+j\Omega t} d\Omega$$

Deriving Transforms

■ Consider the Inverse Fourier Transform....

- What happens if we sample $X(\Omega)$?

$$x(t) = \int_{-\infty}^{\infty} X(\Omega) e^{+j\Omega t} d\Omega$$

$$= \int_{-\infty}^{\infty} X(\Omega) \left[\sum_{k=-\infty}^{\infty} \delta(\Omega - k\Omega_s) \right] e^{+j\Omega t} d\Omega$$

$$= \sum_{k=-\infty}^{\infty} X(k\Omega_s) e^{+jk\Omega_s t}$$

Choose $X(k\Omega_s) = c_k$

Deriving Transforms

■ Consider the Inverse Fourier Transform....

- What happens if we sample $X(\Omega)$?

$$x(t) = \sum_{k=-\infty}^{\infty} c_k e^{+jk\Omega_s t}$$

- The Fourier Transform becomes the Fourier Series

Deriving Transforms

■ Consider the Inverse Discrete-Time Fourier Transform....

- What happens if we sample $X(\omega)$?

$$x[n] = \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{+j\omega n} d\omega$$

Deriving Transforms

■ Consider the Inverse Discrete-Time Fourier Transform....

- What happens if we sample $X(\omega)$?

$$\begin{aligned} x[n] &= \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{+j\omega n} d\omega \\ &= \frac{1}{2\pi} \int_{2\pi} X(\omega) \left[2\pi \sum_{k=-\infty}^{\infty} \delta(\omega - k\omega_s) \right] e^{+j\omega n} d\omega \end{aligned}$$

Deriving Transforms

■ Consider the Inverse Discrete-Time Fourier Transform....

- What happens if we sample $X(\omega)$?

$$\begin{aligned} x[n] &= \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{+j\omega n} d\omega \\ &= \frac{1}{2\pi} \int_0^{2\pi} X(\omega) \left[2\pi \sum_{k=-\infty}^{\infty} \delta(\omega - k\omega_s) \right] e^{+j\omega n} d\omega \end{aligned}$$

$$k\omega_s \geq 0 \quad k\omega_s < 2\pi$$

$$k \geq 0 \quad k < \frac{2\pi}{\omega_s}$$

Deriving Transforms

■ Consider the Inverse Discrete-Time Fourier Transform....

- What happens if we sample $X(\omega)$?

$$\begin{aligned}x[n] &= \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{+j\omega n} d\omega \\&= \frac{1}{2\pi} \int_0^{2\pi} X(\omega) \left[2\pi \sum_{k=-\infty}^{\infty} \delta(\omega - k\omega_s) \right] e^{+j\omega n} d\omega \\&= \sum_{k=0}^{\frac{2\pi}{\omega_s}-1} X(k\omega) e^{+jk\omega_s n}\end{aligned}$$

Let $2\pi/\omega_s = N$
 $\omega_s = 2\pi/N$

Deriving Transforms

■ Consider the Inverse Discrete-Time Fourier Transform....

- What happens if we sample $X(\omega)$?

$$\begin{aligned}x[n] &= \frac{1}{2\pi} \int_{2\pi} X(\omega) e^{+j\omega n} d\omega \\&= \frac{1}{2\pi} \int_0^{2\pi} X(\omega) \left[2\pi \sum_{k=-\infty}^{\infty} \delta(\omega - k\omega_s) \right] e^{+j\omega n} d\omega \\&= \sum_{k=0}^{N-1} X(k\omega) e^{+j\frac{2\pi k}{N}n}\end{aligned}$$

Let $2\pi/\omega_s = K$
 $\omega_s = 2\pi/K$

Deriving Transforms

■ Consider the Inverse Discrete-Time Fourier Transform....

- What happens if we sample $X(\omega)$?

$$x[n] = \sum_{k=0}^{N-1} X[k] e^{+j\frac{2\pi}{N}kn}$$

- The DTFT becomes the Discrete-Time Fourier Series