EEE-6512 Image Processing and Computer Vision Eatra Credit #1

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4.19 Solution: Poincaré formula: Euler number = # of vertices - # of edges + # of faces

shape 1: Regions = 1, holes = 1. Euler number = 1-1=0 # of vertices = 5, # of edges = 5, # of faces = D

: Euler number = 5 - 5 + 0 = 0

Shape 2: # of regions = | , # of holes = | . Euler number = | -| = 0 # of vertices = | , # of edges = | 12, # of faces = |

: Euler number = 11-12+1=0

Shape 3: # of regions = 1, # of holes = 3, Euler number = 1-3 = -2 # of vertices = 4, # of edges = 7, # of faces = 1 : Euler number = 4-7+1 = ->

Shape 4: # of regions = 1, # of holes = 3, Euler number = 1-3=-2# of vertices = 16, # of edges = 19, # of faces = 1

: Euler number = 16-19+1=-2

4.26 Solution:

Breadth-first search will grow the region

5.44 Solution:

(1)
$$B_8 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$
 $I \oplus B = \begin{bmatrix} 218 & 246 & 246 & 246 & 207 \\ 218 & 246 & 246 & 246 & 246 & 207 \\ 253 & 253 & 253 & 253 & 253 & 209 & 209 \\ 253 & 253 & 253 & 253 & 209 & 209 \end{bmatrix}$

$$I\Theta B = \begin{bmatrix} 87 & 87 & 32 & 32 & 32 \\ 16 & 16 & 32 & 32 & 32 \\ 16 & 16 & 32 & 32 & 32 \\ 16 & 16 & 55 & 55 & 99 \end{bmatrix}$$

$$I_{BTH} = \frac{1}{100} I_{00} I$$