Minimum Requirements

User Stories

1. **As a Player**, I want to create a new game, so that I can start playing with friends.

2. **As a Player**, I want to join an existing game, so that I can play with others.

3. **As a Player**, I want to make a move on the board, so that I can participate in the game.

4. **As a Player**, I want to view the game status, so that I can see my progress and that of others.

5. **As a Game**, I want to track the players and their moves, so that the game can proceed logically.

6. **As a Board**, I want to display the current state of the game, so that players can see their options.

Nouns and Possible Classes

From these user stories, we can extract the following nouns, which may represent potential classes in the app:

1. **Game**

2. **Player**

3. **Board**

4. **Move**

5. **Status**