Segun Osiki

Software Engineer

✉ Osiki.segun@gmail.com

📞 +234 8033696732

🖱 https://tekhthings.com/

in https://www.linkedin.com/in/segun-osiki-423639168/

⚙ https://github.com/Danny4life

🐦 https://twitter.com/segun_osiki

Profile

A Software Engineer with a deep interest in AI, who loves participating in all the developmental stages of any web project, with a proven track record of creating and implementing successful front and back-end web applications, looking to bring my skills to a tech company with a global reach.

I can effectively work with little or no supervision, using the Agile SCRUM methodologies in bringing solutions to problems.

I have worked with teams as well as individually to deliver projects.

I do technical writing in my spare time.

Skills

React, MYSQL, JavaScript, HTML, CSS, AGILE Methodologies, Git, SQL, Figma, Tailwind Css, WordPress, Jira, Java, Github

Professional Experience

Associate Software Engineer, *Decagon*
07/2021 – present | Lagos
- Application of Agile methodology like **SCRUM** for product development.
- Involved in developing full-stack web applications using **React**, **HTML5, CSS3, TailwindCss, Javascript.**
- Experience in OOP Concepts and have built applications using its principles extensively.
- Collaborate with other teams of developers to build modern and responsive web applications using industry best practices.
- Use of Axios and fetch API to integrate REST APIs from the backend.
- Wrote raw queries to join tables and extract/retrieve data for use in **MYSQL.**

Web Developer, *Shopatse ICT*
08/2019 – 07/2020 | Benin City, Nigeria
- Developed responsive UI web applications using WordPress.

Hatchery Manager, *Chucks Farms*
12/2015 – 01/2019 | Asaba
- Continuously met a target of producing 150,000 fingerlings quarterly which raise the company's income by 50%.
- Keep daily hatchery data.
- Training of students posted to the farm.
- Worked with the grow-out manager to produce 60,000 table-sized fish annually.
- Coordinate sales of fish seedlings to other fish farms.

Education

HND, *FCFFT*
01/2012 – 10/2014 | Minna
Major: Fishery Technology

Projects

Fintech.Africa ⌞⌝
08/2022 – present

A Fintech Application that allows users to make local transfers to other bank accounts.

The model was created where users will have users-id, first-name, last-name, email, password, Bank Verification Number (BVN), and a Personal Identification Number (PIN).

Upon creation of an account, a wallet is created for each user with the Flutterwave API, after which the user receives an email verification message that contains a verification token.

The endpoint was also created for the dashboard where users will be able to generate their wallet immediately after login into the application and have an account number with their name on the dashboard, and they can be able to make local transfers from their bank to other banks and check their balance, and transaction history.

Authentication was provided with the unique Bank Verification Number (BVN) which is 11 digits associated with every individual.

Technologies used for this project include React, Java, Spring Boot, Spring Security, MYSQL, CSS, Tailwind CSS, Flutterwave API, GitHub, and Agile Methodology.

Agrofirst, *AgroFirst* ⌞⌝
06/2022 – 08/2022
An agricultural application that bridges the gap between farmers, customers, and Investors. Technologies Used: Java, Javascript, BootStrap, SQLite, Figma

Github Finder ⌞⌝
01/2022 – 02/2022

A finder App where users can make a quick search for GitHub profiles. Built with REACT and GitHub API.

Technologies Used - React and GitHub API.

HooPay ↗

08/2022 – present

HooPay is a secure trusted next-generation payment application, the app can be used to make payments on platforms like Netflix, Dribble, etc.

Technologies Used: React, TailwindCss