Warring States - Joy Begets Sorrow

Overview:

Warring states is fast paced board game playable between 2-4 players.

The game is based on Warring States Period (475–221 BC) which was an era of division in ancient China. The region of china was divided into 7 kingdoms at war and the cunning Zhang Yi travels from palace to palace, whispering in the ears of the kings, making alliances, and sometimes deceiving. Who will unite the kingdoms to become Emperor?

The game consists of seven kingdoms, each containing different number of character cards and a flag each. The game has only one movable character card: representing the diplomat Zhang Yi. Player who obtains the most number of flags wins the game.
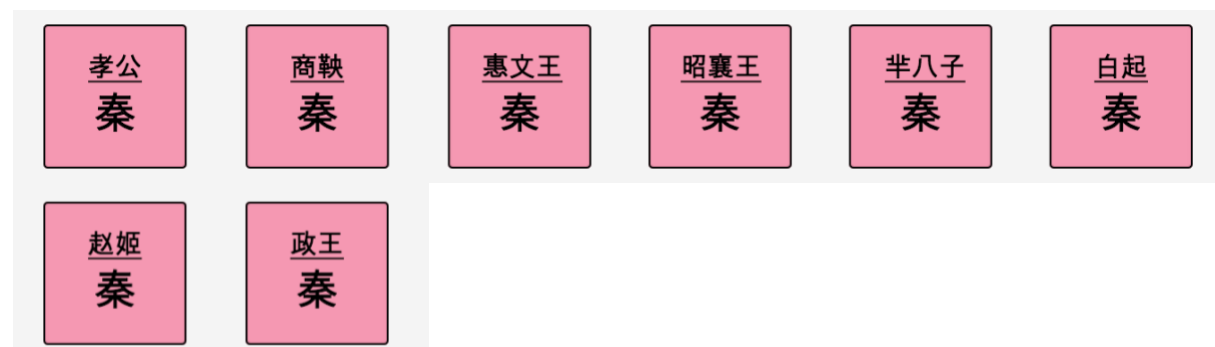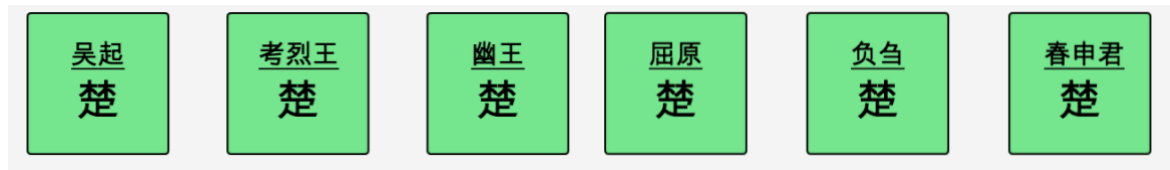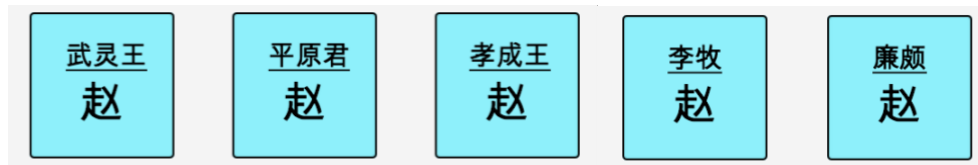
Components:

Kingdom Flags:

秦	齐	楚	赵	韩	魏	燕

Zhang Yi:

张仪

Kingdom Qin:

孝公 秦	商鞅 秦	惠文王 秦	昭襄王 秦	芈八子 秦	白起 秦

赵姬 秦	政王 秦

Kingdom Qi:

宣王 齐	钟无艳 齐	孟尝君 齐	襄王 齐

君王后 齐	建王 齐	孙膑 齐

Kingdom Chu:

吴起 楚	考烈王 楚	幽王 楚	屈原 楚	负刍 楚	春申君 楚

Kingdom Zhao:

武灵王 赵	平原君 赵	孝成王 赵	李牧 赵	廉颇 赵

Kingdom Han:

韩哀侯 韩	桓惠王 韩	安王 韩	韩非 韩

Kingdom Wei:

魏文侯 魏	信陵君 魏	安僖王 魏

Kingdom Yan:

喜王 燕	太子丹 燕
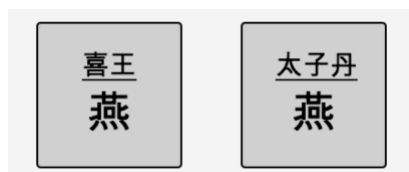
How to start the game?

If you want to play the game with your friends, click on "Play with friends" button at the home screen, alternatively you have an option to play with a bot by clicking on "Play with bot". For the ease of understanding the game. let's take a look at a game between 2 players: player 0 and player 1.

To start playing with a friend-> "play with friends" -> "2 players". You are welcomed into the game user interface. Click on "New Game" to start the game. All the cards are shuffled and placed on the board.

How to play the Game?

Players take turns to collect characters to their side, by moving Zhang Yi around the grid.

On her turn, a player clicks on Zhang Yi card and chooses a direction (North, East, South, or West) and a kingdom Card (Qin, Qi, Chu, Zhao, Han, Wei, or Yan) where the player wants to move.

Zhang Yi then moves in the chosen direction to the location of the furthest away character from that kingdom and collects that character card.

If Zhang Yi passes other characters from the same kingdom while moving, he collects those characters as well.

Each player may move Zhang Yi only once per turn.

At the end of her turn, if the player holds an equal or greater number of characters from a kingdom than any of her opponents, she takes the flag of that kingdom.

(If another player already holds the flag, she takes the flag from that player.)

The game ends when Zhang Yi cannot move, that is, when there are no cards in any direction (North, East, South, or West) from Zhang Yi.

The player who holds the greatest number of flags at the end of the game wins.

If two or more players hold the same number of flags, the player who holds the flag of the kingdom with the greatest number of characters wins.

A sample game between 2 players:

Move 1: player0
The below image shows player0 selecting Zhang Yi and selecting the furthest kingdom character of Kingdom Chu and collecting all the kingdom Chu cards in between them. Player 0 gets kingdom Chu flag as Player0 owns more cards of Kingdom Chu than player1.
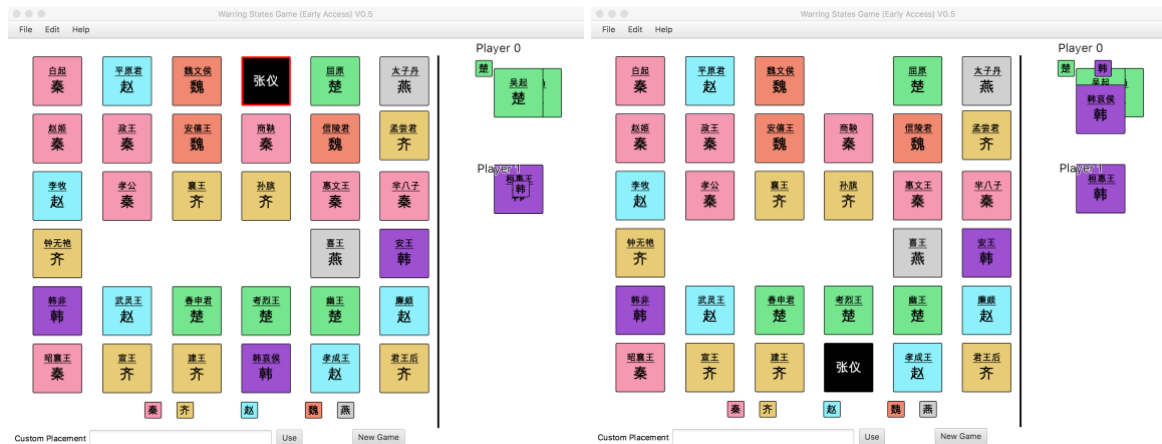

Move 2: player1
Player1 takes the next turn and selects Zhang Yi and selects the furthest character of kingdom Han collecting all the kingdom Han cards in between them. Player1 gets kingdom Han flag as Player1 owns more cards of Kingdom Han than player0.
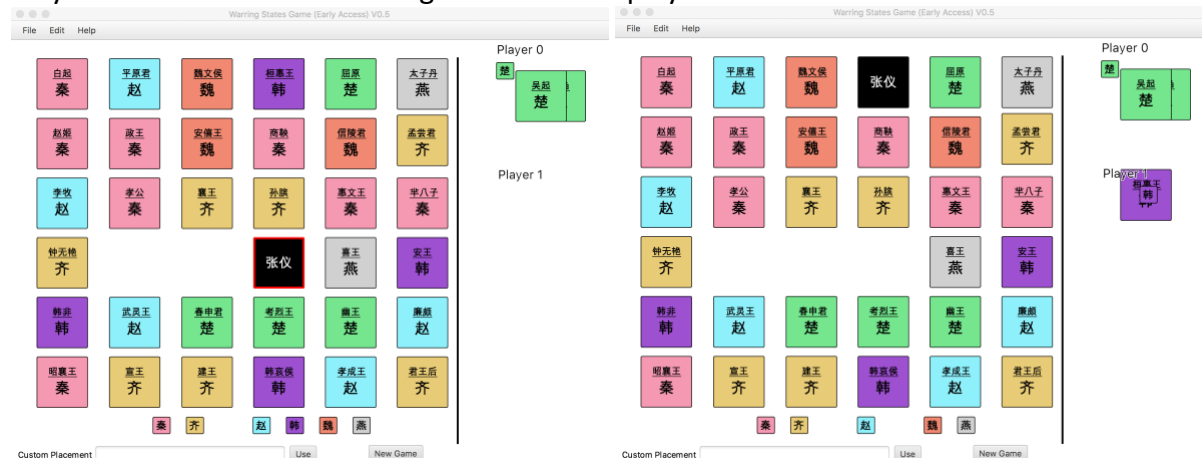

Move 3:player0
Player0 selects Zhang Yi and selects the furthest character of kingdom Han collecting all the kingdom Han cards in between them. Player0 gets kingdom Han flag from Player1 as player0 holds equal number of cards of kingdom Han after his/her turn.

Move 4:player 1

Player1 takes the next turn and selects Zhang Yi and selects the furthest character of kingdom Qin collecting all the kingdom Qin cards in between them. Player1 gets kingdom Qin flag as Player1 owns more cards of Kingdom Qin than player0.
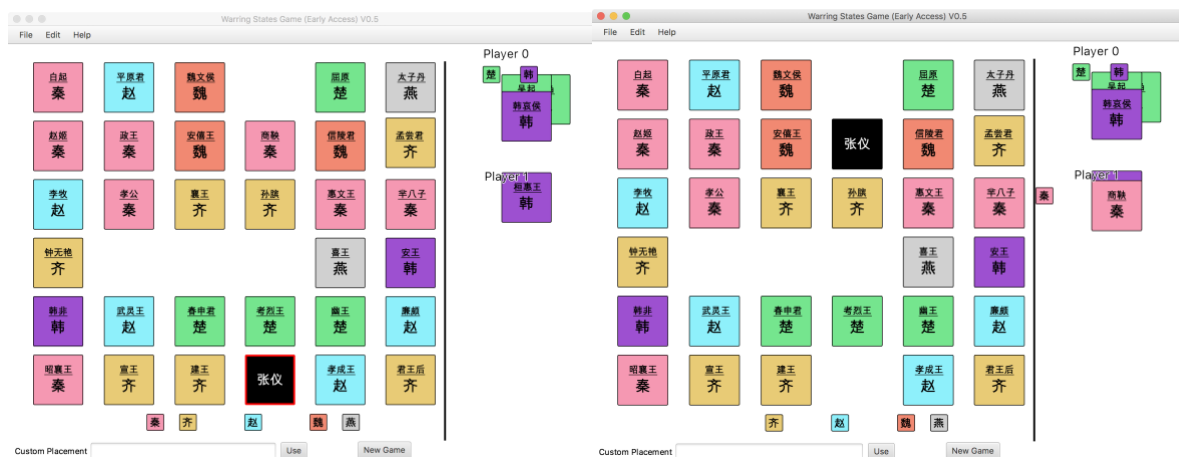
Play continues in this fashion until there is no legal move available or all the cards are collected by players.The flags for each player are counted.
As Player 0 holds four flags and Player 1 only holds three, Player 0 wins the game.

Now you are all caught up,enjoy !!