

HQ Photographic Textures Grass Pack Vol.2

v.1.5

IMPORTANT NOTE:

This New Update, will not overwrite the Old Builds.

You should delete any previous Version of the HQ Photographic Textures Grass Pack Vol.2 first and reuploading that one.

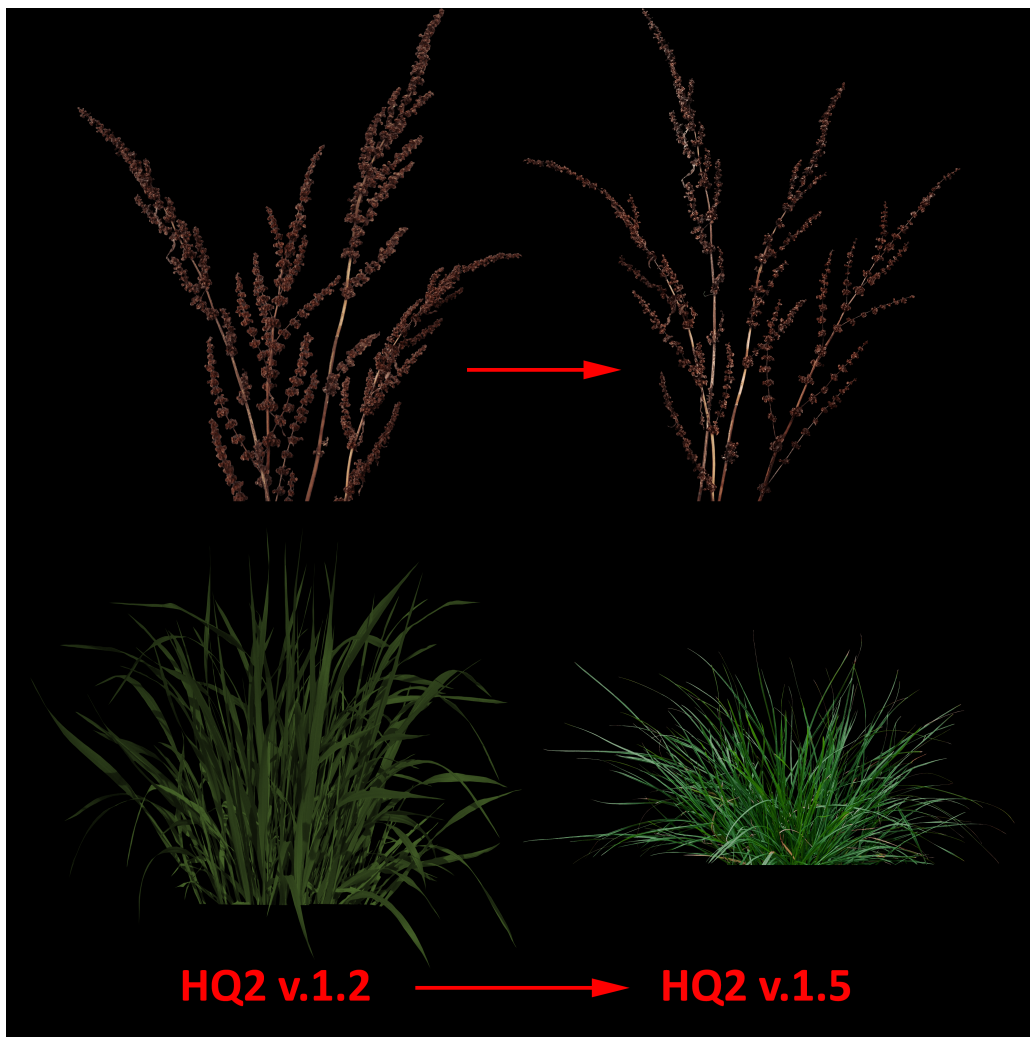
If you have already some of the previous Files Version used in a Game/Project, i can though provide the New Update with the old names by sending me your purchasing order & request by mail at turboscalpeur@gmail.com.

2 **Grass Board Old-New Names HELP** are included in the Pack, to not get lost with these big changings.

The current Version (v.1.5) have all the names & architecture changed now, in order to get compatibility with Others Assets as Gaia.

A lot of new Improvements on mostly all the HQ2 Textures, some new Grasses Textures added for still a better experience within'.

HQ2 Before-After Comparison:



Moreover, you now have better names for choosing, positioning, scaling; the names & architecture of the HQ2 will not be changed anymore in the future.

If you have any suggestions/requests, don't hesitate to mail me at turboscalpeur@gmail.com for support.

turboscalpeur