

Danny Sanchez

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EDUCATION

The University of Texas Rio Grande Valley

Expected Jan 2025

Bachelor of Science in Computer Science

Relevant Coursework: Computer Science Fundamentals, Data Structures & Algorithms
Software Engineering 1

South Texas College, Transferred

2021

ACADEMIC PROJECTS

My First Game in JavaFx

- Coded in Java & JavaFx and used scene builder tool to build a game in 11 weeks
- Led team of 5 in creating scenes including coding objects that move in Visual Studio
- Project received 92% favorability

Sorting and Searching

- Coded several sorting and searching algorithms in C++ to understand how they work

LEADERSHIP & EXTRACURRICULAR

S.A.F.E Club (Students Against Failure in Education)

2017-2021

SHPE Member (Society of Hispanic Professional Engineers)

2022-Present

NSLS Member (National Society of Leadership and Success)

2022-Present

SKILLS

- Proficient at programming C++ and C language.
- Moderately good at Java programming.
- Moderately good at HTML, CSS, Bootstrap, and JS
- Fast learner, fond of learning new coding languages, good at working with others, like to plan & organize ahead of course, take notes, willing to take calculated risks, & most of all persistent.

Experience

- **Fall Internship** with hq.globaltech.org, learned HTML, CSS, Bootstrap, and JS. We were handed real world problems to create and edit existing websites. **2023**
- **UTSA Boot Camp**, 6 months of progressive learning for Software Engineering, learning the basics and fundamentals for frontend and backend. **2023-2024**