

## More on class members

```
/*  
    . Topics:  
        . static members  
        . static variables  
        . const members (again)  
        . reference members  
  
*/
```

## More on class members

```
export class Canvas {

    public:
        // Static methods
        static Canvas create_default_canvas(const Configuration& config);
        static std::size_t get_total_canvas_count();

    private:
        void verify_coordinate(std::size_t x, std::size_t y) const;

        std::size_t m_width{ 0 };
        std::size_t m_height{ 0 };
        Pixel** m_pixels{ nullptr };

        //Static member variable
        //static std::size_t s_canvas_count;
        static inline std::size_t s_canvas_count {0};

        // Static constexpr variables: These are used in the create_default_canvas method.
        static constexpr std::size_t DEFAULT_WIDTH {10};
        static constexpr std::size_t DEFAULT_HEIGHT {20};

        // Reference member variable
        const Configuration& m_config;

};
```