

### Question 1

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# Data Science Algorithms & Tools - CS3DS19



1. Given a Classification problem and a dataset, where each record has several attributes and a class label, a learning algorithm can be applied to the data in order to determine a classification model. The model is then used to classify previously unseen data (data without a class label) to predict the class label.
- (a) Hunt's algorithm is the general approach to learn a classification model in the form of a decision tree. Provide its pseudocode. What are the three main design choices in any 'specific' decision tree induction algorithm? Provide the definition of the GINI index for a single node and the GINI index for a binary split.

(8 marks)

## PSEUDOCODE:

AS A RECURSIVE FUNCTION:

**Hunts**(*Dataset*, *Attributes*, *testcase*)

*Dataset*

**IF** *Dataset* contains only 1 Class: **THEN**

Create Leaf Node labelled as Class

**ELSE IF** *Dataset* is empty

Create Leaf Node Labelled as Default class

**ELSE IF** *Attributes* is empty

Create Leaf Node Labelled as Majority Class

**ELSE**

**SPLIT** data using attribute list and respective testcase

*SUBSET* = Split()

**Remove** Chosen Attribute and test case from list

**Hunts**(*SUBSET*, *Attributes*, *testcase*)

# CALL INITIAL FUNCTION:

**Hunts**(*trainingData*, *attributeList*, *ConditionList* )

## Design Choices:

### 1. Entropy

Measure for the degree of uncertainty, impurity, randomness, or disorder of the inputted data.

### 2. Classification Error

Measure of misclassified labels.

### 3. Gini Index

Gini index is the measure for the degree of probability that a certain instance could be classified into the wrong class if it were to be chosen at random. Gini index varies between 0 and 1, where 0 is the most pure classification, implying that all records belong to a single class, and 1 is the most impure, demonstrating an equal distribution of records amongst classes.

Gini index is defined as  $1 - \sum_{i=1}^n (P_i)^2$ .

At a single node  $(GINI(t) = 1 - \sum_j^n (p(j|t))^2)$  where  $p(j|t)$

## Binary Split:

For a binary split, it is defined as the weighted sum of the gini index divided by the child nodes.

$$GINI_{split} = \sum_{i=1}^k \left( \frac{n_i}{n} GINI(i) \right) \quad \text{where } n_i \text{ is the number of records at the current child}$$

node, and n is the total number of records at the parent node.

- (b) How do you measure the performance of a Decision Tree? What are the generalisation error and the resubstitution error? (3 marks)

The performance of a decision tree is assessed through the accuracy of the results it produces.

There are two main methods for assessing the performance of a decision tree

Generalisation error: The generalization is the estimation of the error made on the future data. This can be done via an optimistic approach, or a pessimistic approach.

Another option is the value representing the Resubstitution error, which is the calculated error value on the training dataset. If this value is too low, it is likely that the decision tree is extremely overfitted to the data.

- (c) A golf player keeps a record of the weather condition of days in which they went to play. Consider the set of records with four features (O, T, H, W) and a class (“play”) shown in Table Q1-1. What data type (nominal, ordinal, binary) are the attributes and the class?

Compare the two decision trees shown in Figure Q1-1 by computing the two estimates of the generalization error based on the re-substitution error:

- the optimistic estimate and
- the pessimistic estimate with penalty term of 0.9.

(5 marks)

| Feature / class | Data Type |
|-----------------|-----------|
| O - Outlook     | Ordinal   |
| T - Temperature | Nominal   |
| H - Humidity    | Nominal   |
| W - Windy       | Binary    |
| play            | Binary    |

Penalty Term = 0.9

| TREE | OPTIMISTIC | PESSIMISTIC | Re |
|------|------------|-------------|----|
| 1.A  | 0.25       | 0.3625      |    |
| 1.B  | 0.5        | 0.725       |    |

- (d) What is the meaning of the penalty term in estimating the generalisation error? For which value of the penalty term in the decision tree in Figure Q1-1.a would have a smaller pessimistic estimate of the generalisation error than the one in Figure Q1-1.b? (4 marks)

A penalty Term is a factor used to account for the overfitting of the data on the training set, when being used to estimate the accuracy on a test data set. It is calculated by penalising the complexity of the model, resulting in a higher penalty for a model with more leaf nodes.

To work out the value of the penalty term,  $P$ , for which the pessimistic estimate of the decision tree in Figure Q1-1.a is smaller than the generalisation error of the tree in Figure Q1-1.b, first it must be determined at which value of  $P$  these two values are equal.

| Tree | Total | MisClassifications |  |
|------|-------|--------------------|--|
| 1.A  | 16    | 4                  |  |
| 1.B  | 16    | 8                  |  |

This means it must be determined at which point  $\frac{(4+(P \times 2))}{16}$  is equal to  $\frac{8}{16}$  therefore

$(4 + (p \times 2)) = 8$  meaning that  $p \times 2 = 4$  so  $p = 2$ .

Therefore for any value of Penalty Term,  $P$ , that is lower than 2, the pessimistic estimate of the decision tree in Figure Q1-1.a will be smaller than the generalisation of the error in Figure Q1-1.b.

| ID | Outlook (O) | Temperature (T) | Humidity (H) | Windy (W) | play |
|----|-------------|-----------------|--------------|-----------|------|
| 1  | Overcast    | Cool            | High         | Yes       | No   |
| 2  | Overcast    | Cool            | Low          | No        | Yes  |
| 3  | Overcast    | Cool            | Low          | Yes       | No   |
| 4  | Overcast    | Cool            | Normal       | Yes       | No   |
| 5  | Overcast    | Hot             | High         | No        | No   |
| 6  | Overcast    | Hot             | Normal       | No        | Yes  |
| 7  | Overcast    | Mild            | Low          | Yes       | Yes  |
| 8  | Rainy       | Cool            | High         | No        | No   |
| 9  | Rainy       | Hot             | High         | No        | No   |
| 10 | Rainy       | Hot             | High         | Yes       | No   |
| 11 | Rainy       | Mild            | Normal       | No        | Yes  |
| 12 | Rainy       | Mild            | Normal       | Yes       | No   |
| 13 | Sunny       | Cool            | Normal       | No        | Yes  |
| 14 | Sunny       | Cool            | Normal       | Yes       | No   |
| 15 | Sunny       | Mild            | High         | No        | Yes  |
| 16 | Sunny       | Mild            | High         | Yes       | No   |

Table Q1-1. Golf data

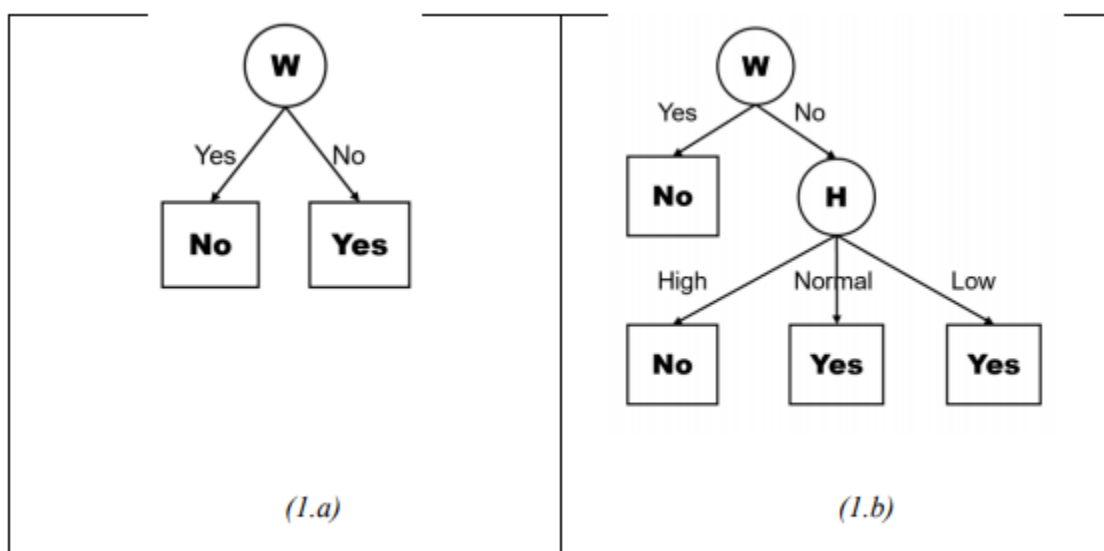


Figure Q1-1. Decision Trees