Daniel Carey

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Personal Profile

I am a confident and outgoing individual with a passion for problem solving. I have built up many years of customer service experience in the financial-services industry which has sharpened my communication skills, customer success focus and stakeholder management. Recently, seeking a new challenge, I completed an HND in web development which uncovered a passion for software development. To consolidate my learning further, I undertook CodeClan's Professional Software Development course where I advanced my understanding and refined my coding abilities. My customer success experience combined with my technical understanding and aptitude will see me as a committed and resilient member of any team.

Technical Experience

<u>CodeClan/CodeBase (July 2023 - Nov 2023)</u>

CodeClan was an intensive 16 week Professional Software Development course. Sadly the company went into liquidation on August 4th, but thanks to The Scottish Govt and CodeBase, my class and I were able to continue our studies. The course covered:

HTML5

- CSS3
- Git & Github
- Java

Python

- Flask
- SOL
- Spring

- JavaScript
- React
- MongoDB

"Vet Management" Solo Project - https://github.com/Dannycarey23/vet_project

The app is for the managers of a veterinary surgery to keep track of the animals in their care as well as the vets that help look after them. This was a solo project built using Python, Flask, HTML5, CSS3 & PostgreSQL. The project was completed in around 5 days.

"BlackJack" Group Project - https://github.com/Dannycarey23/blackjack2

The app allows a user to play a game of blackjack. Wins/Losses are recorded against the username entered on the welcome page and are displayed back to the user on the user's stats page. The app was built with React, HTML & CSS at the frontend and MongoDB at the back.

<u>"Subway Samurai" Group Project</u> - https://github.com/Dannycarey23/SubwaySamurai_frontend & https://github.com/Dannycarey23/SubwaySamurai_backend

A turn-based combat game with a platformer element. This game was built over 2 weeks and was our group's final CodeClan project. The game was built with React, HTML, CSS-Module, Howler, Spring & Java.

City of Glasgow College (2018-2020)

HND in Web Development

Work Experience

<u>Santander – Customer Service Adviser (Feb 2016 – June 2023)</u>

At Santander, I assisted customers with their day-to-day banking needs. As a customer service agent, it was my responsibility to make sure that every customer felt listened to and had their requests actioned as efficiently as possible. Originally working over the phone, I transitioned to working the night shift where I took on extra responsibilities.

<u>Petrofac - Pipefitter/Welders Mate (May 2013 – August 2015)</u>

I joined Petrofac's Shetland Gas Project to assist the pipefitters and welders on site. Working with different people, materials and tools every day meant I had to quickly learn the ropes to be effective on site.

<u>Subsea7 - Field Joint Technician (Oct 2011 – May 2013)</u>

At Subsea7, I worked as part of a large team fabricating pipelines for deployment in the North Sea at their spoolbase in Vigra, Norway.

<u>2005 - 2011</u>

During this period I worked for a variety of companies in either the construction industry or customer services. More information available on request.