

Daniel Carey

carey.d@ntlworld.com
<https://github.com/Dannycarey23>
<https://www.linkedin.com/in/danielcarey2023/>

Personal Profile

I am a confident and outgoing individual with a passion for problem solving. I have built up many years of customer service experience in the financial-services industry which has sharpened my communication skills, customer success focus and stakeholder management. Recently, seeking a new challenge, I completed an HND in web development which uncovered a passion for software development. To consolidate my learning further, I undertook CodeClan's Professional Software Development course where I advanced my understanding and refined my coding abilities. My customer success experience combined with my technical understanding and aptitude will see me as a committed and resilient member of any team.

Technical Experience

CodeClan/CodeBase (July 2023 - Nov 2023)

CodeClan was an intensive 16 week Professional Software Development course. Sadly the company went into liquidation on August 4th, but thanks to The Scottish Govt and CodeBase, my class and I were able to continue our studies. The course covered:

- HTML5
- Python
- JavaScript
- CSS3
- Flask
- React
- Git & Github
- SQL
- MongoDB
- Java
- Spring

“Vet Management” Solo Project - https://github.com/Dannycarey23/vet_project

The app is for the managers of a veterinary surgery to keep track of the animals in their care as well as the vets that help look after them. This was a solo project built using Python, Flask, HTML5, CSS3 & PostgreSQL. The project was completed in around 5 days.

“BlackJack” Group Project - <https://github.com/Dannycarey23/blackjack2>

The app allows a user to play a game of blackjack. Wins/Losses are recorded against the username entered on the welcome page and are displayed back to the user on the user's stats page. The app was built with React, HTML & CSS at the frontend and MongoDB at the back.

“Subway Samurai” Group Project - https://github.com/Dannycarey23/SubwaySamurai_frontend & https://github.com/Dannycarey23/SubwaySamurai_backend

A turn-based combat game with a platformer element. This game was built over 2 weeks and was our group's final CodeClerk project. The game was built with React, HTML, CSS-Module, Howler, Spring & Java.

City of Glasgow College (2018-2020)

HND in Web Development

Work Experience

Santander – Customer Service Adviser (Feb 2016 – June 2023)

At Santander, I assisted customers with their day-to-day banking needs. As a customer service agent, it was my responsibility to make sure that every customer felt listened to and had their requests actioned as efficiently as possible. Originally working over the phone, I transitioned to working the night shift where I took on extra responsibilities.

Petrofac - Pipefitter/Welders Mate (May 2013 – August 2015)

I joined Petrofac's Shetland Gas Project to assist the pipefitters and welders on site. Working with different people, materials and tools every day meant I had to quickly learn the ropes to be effective on site.

Subsea7 - Field Joint Technician (Oct 2011 – May 2013)

At Subsea7, I worked as part of a large team fabricating pipelines for deployment in the North Sea at their spoolbase in Vigra, Norway.

2005 - 2011

During this period I worked for a variety of companies in either the construction industry or customer services. More information available on request.