using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace \_1al100

{

class Program

{

static void Main(string[] args)

{

//Fondo y fuente en pantalla

Console.BackgroundColor = ConsoleColor.Blue;

Console.ForegroundColor = ConsoleColor.White;

Console.Clear();

//ciclo for

for (int i = 1; i <= 100; i++)

{

Console.WriteLine(i);

}

Console.ReadKey();

}

}

}