DANNY KRUISWIJK

Tools Programmer

- Breda, The Netherlands
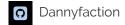- dannykruiswijk@hotmail.com
- https://dannykruiswijk.com
- Dannyfaction

EDUCATION

Breda University of Applied Sciences
Breda
CREATIVE MEDIA & GAME TECHNOLOGIES (IGAD)
09/2019 - 07/2023

- Working on custom engines in C++
- Tools Programming specialization
- Multi disciplinary development
- Creating experiences with Unreal Engine

- Increased projects' BugTracking frequency with 180%
- Increased developers' community engagement by 2x
- Saved 4 days of manual work with a PipelineTool

Mediacollege Amsterdam
Amsterdam
MEDIA & GAME DEVELOPMENT
09/2014 - 07/2018

- Creating games with Unity C#

PROFESSIONAL EXPERIENCE

Scopic
Amsterdam
VIRTUAL REALITY DEVELOPER INTERN
09/2017 - 02/2018

- Creating experiences and simulations for the Oculus Rift, HTC Vive, Gear VR and Google Daydream using Unity C#

Alterego Games
Driebergen-zeist
PROGRAMMER, LEVEL DESIGNER
07/2017 - 09/2017

Alterego Games
Driebergen-zeist
GAMEDEVELOPER INTERN
02/2017 - 07/2017

- Programming games in Unity with C#

SKILLS

C++

C#

Python

Unreal Engine

Unity Engine

TOOLS

Perforce, Microsoft WPF, DearImGui, Git, FMOD, Jira, Monday.com, GraphQL, Rest API

SOFT SKILLS

Avid problem-solver
Collaborative
Adaptable to environment
Independent

LANGUAGES

English • Fluent
Dutch • Mother tongue

HOBBIES

Biking, Gaming, Yoga, Frisbeeing, Board games