



DANNY KRUISWIJK

Tools Programmer

 Breda, The Netherlands

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 <https://dannykruiswijk.com>

 Dannyfaction

EDUCATION

Breda University of Applied Sciences

Breda

CREATIVE MEDIA & GAME TECHNOLOGIES (IGAD)

09/2019 - 07/2023

- Working on custom engines in C++
- Tools Programming specialization
- Multi disciplinary development
- Creating experiences with Unreal Engine
- Increased project bugtracking frequency by 180%
- Increased developer community engagement by 2x
- Saved 4 days of manual work with a PipelineTool

Mediacollege Amsterdam

Amsterdam

MEDIA & GAME DEVELOPMENT

09/2014 - 07/2018

- Creating games with Unity C#

PROFESSIONAL EXPERIENCE

Scopic

VIRTUAL REALITY DEVELOPER INTERN

Amsterdam

09/2017 - 02/2018

- Creating experiences and simulations for the Oculus Rift, HTC Vive, Gear VR and Google Daydream using Unity C#

Alterego Games

PROGRAMMER, LEVEL DESIGNER

Driebergen-zeist

07/2017 - 09/2017

Alterego Games

GAME DEVELOPER INTERN

Driebergen-zeist

02/2017 - 07/2017

- Programming games in Unity with C#



HARD SKILLS

C++

Unreal Engine

C#

Unity Engine

Python

TOOLS

Perforce, Microsoft WPF, DearImGui, Git, FMOD, Jira, Monday.com, GraphQL, Rest API

SOFT SKILLS

Avid problem-solver
Proactive
Collaborative
Adaptable to environment
Interdependent

LANGUAGES

English • Fluent
Dutch • Mother tongue

HOBBIES

Biking, Gaming, Yoga, Frisbeeing, Board games