DANNY KRUISWIJK
Tools Programmer

📍 Breda, The Netherlands   ✉ dannykruiswijk@hotmail.com

🏠 https://dannykruiswijk.com   Dannyfaction

EDUCATION

Breda University of Applied Sciences
Breda

CREATIVE MEDIA & GAME TECHNOLOGIES (IGAD)   *09/2019 - 07/2023*

- Working on custom engines in C++
- Tools Programming specialization
- Multi disciplinary development
- Creating experiences with Unreal Engine

- Increased project's bugtracking frequency by 180%
- Increased developer community engagement by 2x
- Saved 4 days of manual work with a PipelineTool

Mediacollege Amsterdam
Amsterdam

MEDIA & GAME DEVELOPMENT   *09/2014 - 07/2018*

- Creating games with Unity C#

PROFESSIONAL EXPERIENCE

Scopic
Amsterdam

VIRTUAL REALITY DEVELOPER INTERN   *09/2017 - 02/2018*

- Creating experiences and simulations for the Oculus Rift, HTC Vive, Gear VR and Google Daydream using Unity C#

Alterego Games
Driebergen-zeist

PROGRAMMER, LEVEL DESIGNER   *07/2017 - 09/2017*

Alterego Games
Driebergen-zeist

GAME DEVELOPER INTERN   *02/2017 - 07/2017*

- Programming games in Unity with C#

SKILLS

C++

Unreal Engine

C#

Unity Engine

Python

TOOLS

Perforce, Microsoft WPF, DearImGui, Git, FMOD, Jira, Monday.com, GraphQL, Rest API

SOFT SKILLS

Avid problem-solver
Collaborative
Adaptable to environment
Independent

LANGUAGES

English • Fluent
Dutch • Mother tongue

HOBBIES

Biking, Gaming, Yoga, Frisbeeing, Board games